```
MapNode

    value

    souvenirs

   kev

    occupied

   + MapNode()
   + MapNode()
   + getValue()
   + setValue()
   + setKey()
   + getKey()
   + isOccupied()
   + setAvailable()
   + addSouvenir()
   + operator=()
   + getSouvenirs()
             -ar
         Map

    capacity

    Map()

+ ~Map()

    Map()

+ setCapacity()
+ put()
+ print()
+ remove()
getValidIndex()
translateKeyIntoInt()
- getValidIndex()
- equationOne()
equationTwo()

    find()

    find()
```