

FreeModbus Library Documentation

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1. Brief introduction

FreeModbus is an open source Modbus protocol stack, the features are as follows:

- The newly added host source code is consistent with the style and interface of the original slave;
- Support the host and slave to run in the same protocol stack;
- Support real-time operating system and bare metal transplantation;
- Provide a variety of request modes for applications, users can choose blocking or non-blocking mode, custom timeout time, etc., to facilitate flexible calls at the application layer;
- Support all commonly used Modbus methods.

1.1 File structure

Source File	Description
FreeModbus\modbus\mb.c	Provide Modbus slave settings and polling related interfaces for the application layer
FreeModbus\modbus\mb_m.c	Provide Modbus host settings and polling related interfaces for the application layer
FreeModbus\modbus\functions\mbfunccoils.c	Slave coil related functions
FreeModbus\modbus\functions\mbfunccoils_m.c	Host coil related functions
FreeModbus\modbus\functions\mbfuncdisc.c	Slave Discrete Input Related Functions
FreeModbus\modbus\functions\mbfuncdisc_m.c	Discrete input related functions of the host
FreeModbus\modbus\functions\mbfunctholding.c	Related functions of slave holding register
FreeModbus\modbus\functions\mbfunctholding_m.c	Host holding register related functions
FreeModbus\modbus\functions\mbfuncinput.c	Related functions of slave input register
FreeModbus\modbus\functions\mbfuncinput_m.c	Host input register related functions
FreeModbus\modbus\functions\mbfuncother.c	Other Modbus functions
FreeModbus\modbus\functions\mbutils.c	Some small tools that need to be used in the protocol stack
FreeModbus\modbus\rtu\mbcrc.c	CRC check function
FreeModbus\modbus\rtu\mbrtu.c	Slave RTU mode setting and state machine
FreeModbus\modbus\rtu\mbrtu_m.c	Host RTU mode setting and state machine
FreeModbus\port\port.c	Implement hardware porting part of the interface
FreeModbus\port\portevent.c	Implement slave event porting interface
FreeModbus\port\portevent_m.c	Implement host event and error handling porting interface
FreeModbus\port\portserial.c	Serial port porting
FreeModbus\port\portserial_m.c	Host serial port porting
FreeModbus\port\porttimer.c	slave timer porting
FreeModbus\port\porttimer_m.c	Host timer porting
FreeModbus\port\user_mb_app.c	Define the slave data buffer, realize the callback interface of the slave Modbus function
FreeModbus\port\user_mb_app_m.c	Define the host data buffer, realize the callback interface of the host Modbus function

Note: All files with the suffix *_m* are the files that must be used in the master mode. If the slave mode is used, these files are not required.

2. Software

The software supports the transplantation based on bare metal and real-time operating systems; supports a single host and a single slave to run independently at the same time. In addition, users can also modify the event callback interface of the protocol stack so that the interface requested by the host adopts blocking and non-blocking modes; in terms of host resource waiting, the user can also set the waiting timeout time, etc. Many functions will be introduced one by one.

2.1 Operating system and bare metal

Both the operating system and the bare metal current protocol stack are supported, but I personally recommend the use of a real-time operating system, because this will make interface calls and interface porting easier. The currently transplanted operating systems include Chinese [RT-Thread][1] (see project source code for details), UCOS and FreeRTOS.

The file involved in the process of operating system and bare metal migration is
``FreeModbus\port\portevent_m.c``

This file mainly has the following interfaces that need to be transplanted by users

Interface	Function Description
xMBMasterPortEventInit	Host event initialization
xMBMasterPortEventPost	Host send event
xMBMasterPortEventGet	Host Get Event
vMBMasterOsResInit	Host operating system resource initialization
xMBMasterRunResTake	Host Resource Acquisition
vMBMasterRunResRelease	Host resource release
vMBMasterErrorCBRespondTimeout	Host response timeout callback interface
vMBMasterErrorCBReceiveData	Host receives data error callback interface
vMBMasterErrorCBExecuteFunction	Host executes Modbus method error callback interface
vMBMasterCBRequestSuccess	Host request execution success callback interface
eMBMasterWaitRequestFinish	The host waits for the request to complete the processing callback interface

2.2 Data buffer

The location defined by the data buffer is at the top of the ``FreeModbus\port\user_mb_app_m.c`` file, with a total of `**4**` data types.

By default, FreeModbus slaves use `**one-dimensional array**` as the data structure of the buffer area. The host can store the data of all slaves in the network, so the host uses a `**two-dimensional array**` to store all slave node data. The column number of the two-dimensional array represents registers, coils and discrete addresses, and the row number represents the slave node ID, but it needs to be reduced by one. For example, ``usMRegHoldBuf[2][1]`` means the slave ID is 3, and the register address is maintained. The slave data is 1.

2.3 Modbus data processing callback interface

Modbus has 4 different data types, and all Modbus functions operate around these data types. Because different user data buffer structures may be different, the corresponding Modbus data processing methods are also different, so users need to customize the operations corresponding to each data type according to their own data buffer structure.

All Modbus data processing callback interfaces are as follows:

Interface	Function Description
eMBMasterRegInputCB	Input register callback interface
eMBMasterRegHoldingCB	Holding register callback interface
eMBMasterRegCoilsCB	Coil callback interface
eMBMasterRegDiscreteCB	Discrete input callback interface

3 Hardware

When porting the host part of the FreeModbus protocol stack, you need to modify the serial port and timer configuration in terms of hardware. The file is located under the port file, and the user needs to port and modify it according to their own CPU.

Note: The protocol stack comes with STM32F103X migration files by default, users can refer to the migration

Here we mention the porting based on the operating system device driver framework. The later protocol stack will increase the porting of the [RT-Thread][1] built-in device driver framework. As long as it is an MCU supported by RT-Thread's BSP, users do not need to consider the underlying layer. The transplantation process reduces the cost of transplantation.

3.1 Serial port

The porting file related to the serial port is located in `FreeModbus\port\portserial_m.c`. In this file, the user needs to modify the following interface methods

Interface	Function Description
vMBMasterPortSerialEnable	Enable and disable the sending and receiving functions of the serial port. If you use the 485 bus, you need to pay attention to the transceiver mode switch
vMBMasterPortClose	Close the serial port
xMBMasterPortSerialInit	Serial port initialization, if you use 485, the transceiver mode switch pin should also be initialized here
xMBMasterPortSerialPutByte	Serial port to send single byte data
xMBMasterPortSerialGetByte	Serial port receives single byte data
prvvUARTTxReadyISR	Serial port sending complete interrupt service program interface, according to the default method, directly reference `pxM

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It is also necessary to add the serial port service program of the CPU at the end of the file, and put the sending and receiving interrupt program interface in the above table into the corresponding interrupt service program.

3.2 Timer

The migration file related to the timer is located in `FreeModbus\port\porttimer_m.c`. In this file, the user needs to modify the following interface methods

Interface	Function Description
xMBMasterPortTimersInit	Timer initialization, backup the timer prescaler number and T3.5 time count value to `usPrescalerValue` and `usT35TimeOut50us` respectively
vMBMasterPortTimersT35Enable	Set the timer to start counting at T3.5 time
vMBMasterPortTimersConvertDelayEnable	Set the timer to start counting according to the conversion delay time of the broadcast frame
vMBMasterPortTimersRespondTimeoutEnable	Set the timer to start counting according to the response timeout time
vMBMasterPortTimersDisable	Disable the timer, the timer will stop counting
prvvTIMERExpiredISR	Timer interrupt service program interface, according to the default method, directly reference the `pxMBMasterPortCBTimerExpired` method

Note:

1. `usPrescalerValue` and `usT35TimeOut50us` are defined at the top of the file
2. The conversion delay time and response timeout time are in `FreeModbus\modbus\include\mbconfig.h`, which can be set by users according to the characteristics of their own system.

In addition to the above interface methods, users need to add the CPU's own timer interrupt service program at the end of the file, and put the timer interrupt service program interface in the above table into it.

4 API

The Modbus master is very different from the slave in the use process. The slave needs to passively wait for the request of the master, while the master actively sends out the request and receives and processes the response from the slave. When the host sends a broadcast request, the slave does not need to return a response, so the broadcast request is suitable for the master's write slave data command, not suitable for the read slave data command.

The return value format of all methods in the host request API is the same, and the meaning of the return value is as follows.

Return Value	Description
MB_MRE_NO_ERR	Normal, no error
MB_MRE_NO_REG	Register, coil or discrete input address error
MB_MRE_ILL_ARG	The input parameter format is wrong
MB_MRE_REV_DATA	Receive data error
MB_MRE_TIMEDOUT	Response timed out. The host did not receive the response from the slave within the set time.
MB_MRE_MASTER_BUSY	The host is busy. During the set time, no request has not been sent.
MB_MRE_EXE_FUN	After the host receives the response, an error occurs when executing the Modbus method (function).

*All host request methods are ****thread safe**** and ****blocking mode****. During use, as long as the host resource is not obtained within the set timeout period, it will return that the host is busy; if the host resource is obtained within the set timeout period, it must wait for the request result before returning.*

4.1 Write a single holding register

Write data to a holding register of the slave

```
eMBMasterReqErrCode eMBMasterReqWriteHoldingRegister( UCHAR ucSndAddr,  
                                                       USHORT usRegAddr,  
                                                       USHORT usRegData,  
                                                       LONG ITimeOut );
```

Parameter	Description
ucSndAddr	Requested slave address, 0 means broadcast.
usRegAddr	Write register address
usRegData	Write register data
ITimeOut	Request timeout time. To support permanent waiting, just use the permanent waiting parameter of the operating system.

4.2 Write multiple holding registers

Write data to multiple holding registers of the slave.

```
eMBMasterReqErrCode eMBMasterReqWriteMultipleHoldingRegister( UCHAR ucSndAddr,  
                        USHORT usRegAddr,  
                        USHORT usNRegs,  
                        USHORT *pusDataBuffer,  
                        LONG ITimeOut)
```

Parameter	Description
ucSndAddr	Requested slave address, 0 means broadcast.
usRegAddr	Start address of write register
usNRegs	Total number of write registers
pusDataBuffer	Write register data
ITimeOut	Request timeout time. To support permanent waiting, just use the permanent waiting parameter of the operating system.

4.3 Read multiple holding registers

Read data in multiple holding registers

```
eMBMasterReqErrCode eMBMasterReqReadHoldingRegister( UCHAR ucSndAddr,  
                                                       USHORT usRegAddr,  
                                                       USHORT usNRegs,  
                                                       LONG ITimeOut );
```

Parameter	Description
ucSndAddr	Requested slave address, 0 means broadcast.
usRegAddr	Read register address
usRegData	Number of read registers
ITimeOut	Request timeout time. To support permanent waiting, just use the permanent waiting parameter of the operating system.

4.4 Read and write multiple holding registers

Read multiple registers first, and then write multiple registers.

```
eMBMasterReqErrCode eMBMasterReqReadWriteMultipleHoldingRegister( UCHAR ucSndAddr,  
                                USHORT usReadRegAddr,  
                                USHORT usNReadRegs,  
                                USHORT * pusDataBuffer,  
                                USHORT usWriteRegAddr,  
                                USHORT usNWriteRegs,  
                                LONG lTimeOut)
```

Parameter	Description
ucSndAddr	Requested slave address, 0 means broadcast.
usReadRegAddr	Read register address
usNReadRegs	Number of read registers
pusDataBuffer	Write register data
usWriteRegAddr	Address of write register
usNWriteRegs	Number of write registers
lTimeOut	Request timeout time. To support permanent waiting, just use the permanent waiting parameter of the operating system.

4.5 Read multiple input registers

Read data in multiple input registers

```
eMBMasterReqErrCode eMBMasterReqReadInputRegister
```