CU Lost & Found Web-application



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Purpose

The CU Boulder Lost & Found web-application was designed to become a new secure resource for students and faculty who have lost or found items on campus.

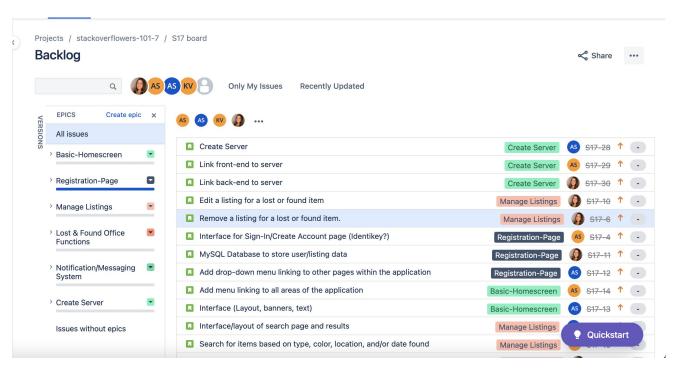
Tools Used

•	Jira Software	Product Management	$\Rightarrow \Rightarrow \Rightarrow$
0	GitHub	VCS Repository	***
MysqL	MySQL	Database	****
<%= EJS %>	Embedded JavaScript	Templating Engine	****
×	Visual Studio Code	IDE	****
K	Heroku	Deployment environment	***



Product Management: Jira Software

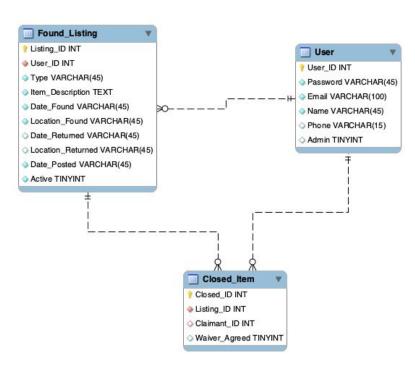






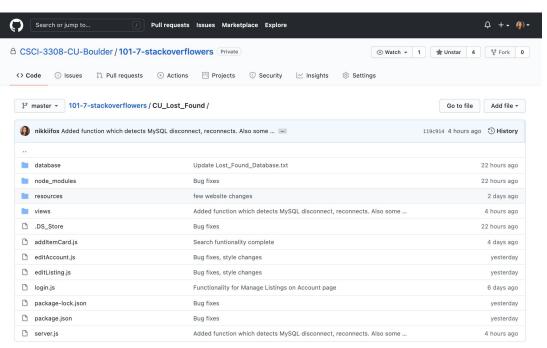
Database: MySQL













CYLL EJS X> Template Engine: Embedded JavaScript



```
<% if(db data.length){ for(var i = 0;i < db data.length;i++) { %>
<div class="card" id="item<%=(i+1)%>">
            <div class="row">
           <div class="col-md-6">
           <img class="card-img-top" src="../resources/images/placeholder.svg" alt="Card image cap" style="margin-left:auto; mages/placeholder.svg" alt="Card images/placeholder.svg" alt="Card images/placehold
           padding-bottom:-12px; padding-left:10%; width:85%; height:85%;">
            <div class="col-md-6">
                 <div style="margin-top:5%; margin-right:2%;">
           <h5 class="card-title"> <%= db_data[i].Type%> </h5>
           Description: <%= db_data[i].Item_Description%> 
           Date Found: <%= db data[i].Date Found%> 
           Location Found: <%= db data[i].Location Found%> 
           Location Returned: <%= db_data[i].Location_Returned%> 
           Date Returned: <%= db_data[i].Date_Returned%> 
           <small class="text-muted">Posted <%= db_data[i].Date_Posted%> </small>
            <% } %>
            <% }; %>
```



Framework: NodeJS



```
Js server.js X
CU_Lost_Found > Js server.js > \( \frac{1}{2} \) app.post('/post_item') callback
      ////MODULES/////
      var http = require('http');
      var express = require('express'); //Ensure our express framework has been added
      var cookieParser = require('cookie-parser');
      var session = require('express-session');
      var app = express();
      var bodyParser = require('body-parser'); //Ensure our body-parser tool has been added
      app.use(bodyParser.urlencoded({ extended: false })); // support encoded bodies
      app.use(bodyParser.text());
 10
      app.use(cookieParser());
 11
      app.use(session({secret: "shhhhh", saveUninitialized: true, resave: true}));
 12
 13
```



IDE: Visual Studio Code



```
JS server.is X ⇔ account.eis
                                                                                             ♦ Lost and Found test.eis
                                                                                                                                               {} packag () >
  EXPLORER
> OPEN EDITORS
                         101-7-stackoverflowers > CU_Lost_Found > Js server.js > ⊕ app.post('/home') callback > [❷] select_statement

∨ UNTITLED (WORKSPACE)

√ 101-7-stackove... 

■
                                //Make sure to change this section depending on what your local database

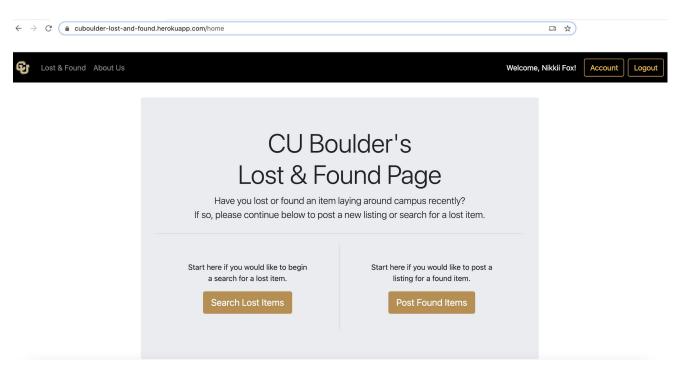
∨ CU_Lost_Found ■

                                //connection settings are (database, user, password will be different for everyone's local machine)
    > database
                               var mysql = require('mysql'); //Ensure our MySQL node has been added
    > node_modules
                                const { equal, notDeepEqual } = require('assert');
                                const { select } = require('async');
   > resources
                                var connection = mysql.createConnection ({ //connection variable
                                    host: 'us-cdbr-east-02.cleardb.com',
    about.ejs
                                    database: 'heroku_21b8de9f9451838', //Change database, user, and password based on your local machine settings
    about.html
                                    user: 'b9bf07e27113ad',
     account.eis 9+
                                    password: 'e4cede31'
    account.html
    index.html
    login.ejs
    login.html
    ♦ Lost_and_Found...
                                function handleDisconnect() { // Recreate the connection, since the old one cannot be reused.
   JS addItemCard.is
                                    connection = mysql.createConnection ({ //connection variable
   JS editAccount.js
                                        host: 'us-cdbr-east-02.cleardb.com',
   JS editListing.js
                                        database: 'heroku_21b8de9f9451838', //Change database, user, and password based on your local machine settings
   JS login.js
                                        user: 'b9bf07e27113ad',
                                        password: 'e4cede31'
   {} package-lock.json
   {} package.ison
   JS server.js
                                    connection.connect(function(err) {
                                                                                     // The server is either down
   > MILESTONES
                                        if(err) {
                                          console.log('error when connecting to db:', err);
   ≡ merae.txt
                                          setTimeout(handleDisconnect, 2000); // We introduce a delay before attempting to reconnect,
  ProjectMilestone1_...
                                      });
                          TERMINAL PROBLEMS 36
                                                   OUTPUT DEBUG CONSOLE
> OUTLINE
> TIMELINE
                         [Running] node "/Users/niccolefox/101-7-stackoverflowers/CU Lost Found/server.is"
```



Deployment Environment: Heroku★★★★





User Acceptance Testing

- We used our app as actual users in order to make sure it could handle the required tasks in real-world scenarios.
- We tested all aspects of our app. Some important areas we tested are as follows:
 - Logging in as an existing user + registering as a new user
 - Posting a new item
 - Searching for items
 - Editing an item + changing active status
 - Editing account information

Methodologies

Agile Process

- Using ongoing sprints of project planning and execution, we were able to continuously adapt and mature our plan, scope, and design throughout the project.
- Biweekly meetings with stakeholders
- · ***

Peer Code Reviews

- Throughout the semester, we held team meetings twice a week to discuss any setbacks and conduct peer code reviews.
- · ****

Challenges

- Collaborating on the project simultaneously through GitHub
- Hosting the web application on Heroku and familiarizing ourselves with the ClearDB environment (for MySQL)
- Working closely alongside stakeholders from CU's Office of Information Technology to understand the expectations and requirements needed in order to integrate our web application into Buff Portal

Demo



Questions/Comments?