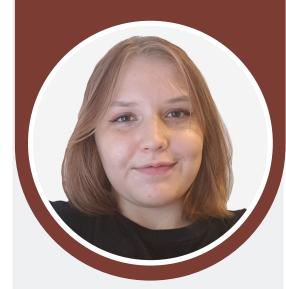# Michelle Grill

GRAPHIC & GAME DESIGNER

CONTACT ME

📞 +43 6509800398

🌐 https://pukiiro.github.io/Grill_Website/

📍 1190 Vienna, Austria

EDUCATION

Fachmatura in Game Design
HTL Spengergasse, Austria, Vienna 2019-2024

o Comprehensive curriculum covering both academic and practical aspects of game design

o Key subjects: Game Development, Graphic Design, 3D Modelling, Programming, Project Management, and Interactive Media

o Successfully completed a final project: Development of a fully functional card game against an NPC

o Wrote a comprehensive paper on balancing card games using Flow Theory, focusing on creating engaging and well-balanced gameplay experiences

ABOUT ME

Creative enthusiast with a diverse skill set in game design, digital arts, and storytelling, including experience in drawing, coding, video editing, photography, 3D modeling, and animation, honed through specialized studies at HTL Spengergasse in Vienna.

JOB EXPERIENCE

3D Artist, *2023-2023*
Homeparx, Austria, Vienna

o Utilized Blender for 3D modeling and rendering of various household items, ensuring high-quality visual representations.

o Collaborated effectively within a small team, participating in regular Scrum meetings via Microsoft Teams to ensure project alignment and timely delivery.

o Managed project timelines, met deadlines, andcommunicated progress and challenges with team members to foster a productive work environment.

Customer Service & Technical Support *2022-2022*
Secession, Austria, Vienna

o Communicated effectively with guests to answer questions, provide information, and offer assistance as needed

o Provided technical support to address and resolve issues promptly, ensuring a smooth and enjoyable experience for all visitors

SKILLS

Adobe Photoshop	Adobe Illustrator
Microsoft Office	Premiere Pro
HTML-S/CSS-3	Unity Engine
Blender	C# Programming
Maya3D	Game Development

LANGUAGE

o German
o English

HOBBIES

o Reading Books
o Animation
o Drawing
o Storytelling
o Dancing