Sprint 3 Review Meeting

What was accomplished in this Sprint and how did it add value?
We accomplished most of our goals for this sprint. We handled some of the issues that were less fundamental to the functionality of our program but still important. We added colors to our API and moved around some of our code to make it more streamlined. We also added a rotate function as well as created a webpage where users can enter their code to see the SVG display. We increased the uses our language has for our users therefore adding value to our project.

What (if anything) has changed in your environment?
Since we added a WebAssembly package to our project, when we run our code, it loads a webpage in our browser now instead of loading the results within Visual Studio itself. Other than this, our program is still written in Rust and the rest of our environment has remained the same.

What (if any) adjustments did you make to your product backlog based on the results of this Sprint?
We were able to finish all our tasks that we had planned for this Sprint, so we moved them to the "Done" column on our project board. In terms of adjustments, our planned feature set for the product backlog has largely remained the same since we haven't planned on deviating significantly from our original plans.