

DOM EVENTS

THE BROWSER REGISTERS DIFFERENT EVENTS AS YOU NAVIGATE THE WEB.

COMMON EVENTS INCLUDE:

- CLICKING OR TAPPING ON A LINK
- HOVERING OR SWIPING OVER AN ELEMENT
- RESIZING THE BROWSER WINDOW
- A WEB PAGE LOADING

JAVASCRIPT CAN BE USED TO RESPOND TO THE MULTITUDE OF EVENTS THAT OCCUR WITHIN THE DOM.

UI EVENTS

load

error

resize

scroll

KEYBOARD EVENTS

keydown

keyup

keypress

MOUSE EVENTS

click

dblclick

mousedown

mouseup

mousemove

mouseover

mouseout

FOCUS EVENTS - form elements

focus

blur

FORM EVENTS

input

change

submit

reset

cut

copy

paste

select

TOUCH EVENTS

touchstart

touchmove

touchend

touchcancel

EVENT HANDLING

- 1. SELECT AN ELEMENT FOR THE SCRIPT TO RESPOND TO.
- 2. SPECIFY WHICH EVENT WILL TRIGGER THE RESPONSE.
- 3. RUN CODE SPECIFIC TO THAT EVENT.

BINDING

SPECIFYING WHICH EVENT WILL TRIGGER THE RESPONSE IS ALSO KNOWN AS "BINDING."

THERE ARE THREE DIFFERENT WAYS TO BIND AN EVENT TO AN ELEMENT:

HTML EVENT HANDLERS

```
DO NOT USE OR RARELY USE <br/>
<button onclick="doSomething()" type="button">Button</button>
```

DOM EVENT HANDLERS

```
BETTER BUT LESS FLEXIBLE THAN BELOW
let btn = document.querySelector('button');
btn.onclick = doSomething;
```

• DOM EVENT LISTENERS

```
MOST FLEXIBLE AND BUILDABLE
let btn = document.querySelector('button');
btn.addEventListener('click', doSomething);
```