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NIM : 21104410031

Kelas: TI-4A

Grafika Komputer Pertemuan 3

Praktik 1

Praktik 2

Praktik 3

```
> sketch.js*

//Praktik 3
function setup() {
    createCanvas(200, 200);
}

function draw() {
    background(220);
    fill(255, 255, 0);
    circle(100, 100, 50);
}

//Praktik 3
function setup() {
    createCanvas(200, 200);
}

function draw() {
    background(220);
    fill(255, 255, 0);
    circle(100, 100, 50);
}
```

Praktik4

Praktik 5

```
//Praktik 5

//Praktik 5

function setup() {
    createCanvas(200, 200);
}

function draw() {
    background(220);
    fill(255, 255, 0);
    circle(100, 100, 50);
    rect(0, 0, 100, 50);
    noFill();
    ellipse(50, 70, 30, 30);
}

// Preview

Preview

Preview
```

Praktik 6

```
preview

function setup() {
    createCanvas(200, 200);
}

function draw() {
    background(220);
    fill(255, 255, 0, 50);
    circle(100, 100, 50);
    rect(0, 0, 100, 50);
    noFill();
    ellipse(50, 70, 30, 30);
}

preview

p
```

Praktik 7

```
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```

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