

# Onelky Hernández

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## Work Experience

### Okkralabs

Mountain View, California (Remote)

SOFTWARE ENGINEER

Jan. 2022 - Present

- Work in several customer facing solutions as a full-stack web developer ideating creative solutions while prioritizing clean and functional code on the front and backend.
- Maintain and improve existing projects, by implementing new features when needed and updating code base in order to fulfill users requirements.
- Work with development team and managers to ideate software solutions and understand clients requirements.
- Work closely with UI/UX designers in order to transform proposed designs into reality.
- Acquired experience in Agile development processes and task time estimation through daily stand-ups and weekly sprints alongside developers and project managers.

### POKTscan

Mountain View, California (Remote)

SOFTWARE ENGINEER

Aug. 2022 - Jan. 2023

- Built several features for the new version of Poktsan (a website that facilitates the search and navigation through the blocks of Pocket Network blockchain, that allow its users to gain insights about relevant details of the network), alongside other developers, Product Owners and managers.
- Tested website thoroughly in order to prevent as much bugs as possible.
- Worked closely with UI designers to understand the optimal way of implementing a responsive design, sometimes making suggestions about things that could be implemented differently or changed.
- Acquired experience with the following technologies: React, Node.js, GraphQL, Material UI, Express.js, etc.
- Solved bugs that were found by the team or users in a timely manner.

### Mercury Soluciones

Santo Domingo (Remote)

JR WEB DEVELOPER

Jun. 2021 - Dec. 2021

- Collaborate in back and front-end development of a web application using languages such as C# and JavaScript alongside Blazor framework.

## Projects

### Falcon

Front-end developer

REACTJS, REDUX THUNK, AXIOS, FORMIK/YUP, MATERIAL UI, SQL SERVER, C#, ENTITY FRAMEWORK

Demo

- Web application that can be used to manage risks of an organization and apply controls for their prevention.
- Developed as a group project, whereby work was delegated equally and sprints review meetings were held frequently.
- Use of agile tools such as Azure DevOps for user stories definition, sprint and daily tasks planning.
- Application of Git Workflow and incorporation of API documentation by using Postman.

### MyTasks

Full-stack developer

ANGULAR, C#, ENTITY FRAMEWORK, BOOTSTRAP, SQLITE, DOCKER

Demo

- Responsive web application that allows users to create, classify and manage their pendent tasks.
- Includes a built-in pomodoro timer to track the time spent on each task
- Includes authentication and authorization via JWT Tokens.

## Skills

**Programming languages** JavaScript, TypeScript, C#, Python, SQL

**Libraries/Frameworks** React, Redux, Next.js, Material UI, DevExtreme, Blazor, Angular

**Other tools** Node.js, Express.js, Git, MongoDB, GraphQL, Prisma, Apollo Client, Docker, Cypress, SQL Server, PostgreSQL, MySQL

**Languages** Spanish, English

## Education

### Santo Domingo Technological Institute (INTEC)

BACHELLOR OF SOFTWARE ENGINEERING

May. 2018 - Apr. 2022

### CISCO Networking Academy

COURSE NDG LINUX UNHATCHED

Mar. 2021 - Mar. 2021