SQL in Programs

Basic Architecture

- Application Layer what most users see, talks SQL
- Parsing/Planning Layers the intelligence
- Runtime or executionLayer the brawn
- Storage Layer where data resides, may include simple access layer

Applications

Parsing

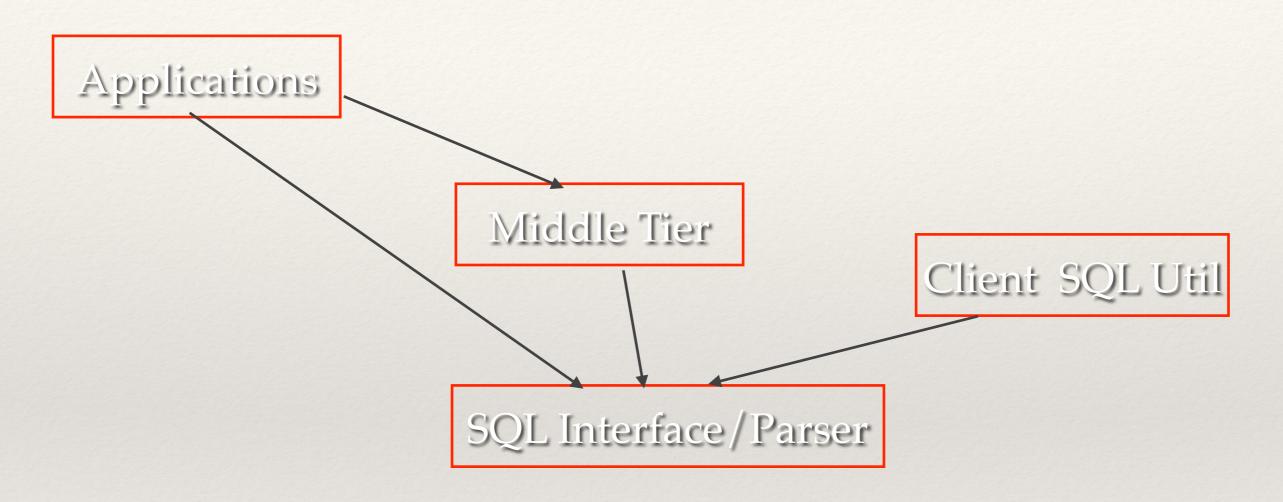
Planning

Processing

Data Access

Data in SSD/FIDD

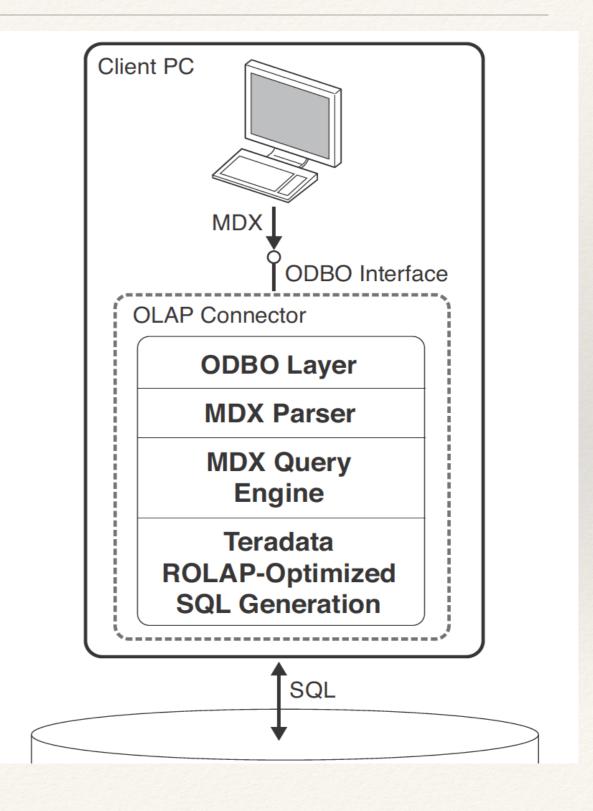
Typical Connections to SQL



- * Applications connect via Embedded SQL, ODBC, JDBC, SQLJ, CLI
- * Middle Tier: e.g. MicroStrategy, BusinessObjects, etc.
- * Client SQL Utilities: psql, Teradata® Bteq, Teradata® SQL Assistant

Connecting Excel to Teradata®

- Excel "talks" MDX/ODBO
- The Connector takes MDX and converts it into SQL (in the client)
- * It connects to Teradata® using ODBC
- * SQL gets executed by Teradata®



Basic Framework

- * SQL calls accessible from a host language, e.g. C or Java
- * From the host language one can:
 - Connect to data-source
 - * Execute SQL
 - * Fetch results
 - * Process results

Different API's/Standards

- Embedded SQL standard
- * CLI or Call Level Interface basis for ODBC
 - * Teradata® Bteq (similar to Postgres psql)
- * ODBC Open Database Connectivity
 - * Teradata® SQL Assistant, MS Sql Server Mgmt Studio
- * JDBC Java (Open) Database Connectivity
- * SQL/J Sort of Combining Java with Embedded SQL

Overview

- * May need to describe the environment the system is running in, e.g. ODBC version
- * Connect (login) to the DBMS, and then
 - * Execute the SQL's we want (usually need to build it first)
 - * Fetch the results
 - * Post-process and repeat
- Disconnect from the DBMS

Embedded SQL

- * SQL calls are embedded in a host-language, e.g. C
- * It's standardized, so same source code will (mostly) work with typical DBMS
- * SQL interface precedes with EXEC SQL
- * A preprocessor converts the EXEC SQL to calls to the database system
- * The final program is compiled as executed with integrated SQL processing

Environment & Connecting

EXEC SQL CONNECT TO db1@localhost;

- * The source code is "preprocessed" by a DBMS specific preprocessor, e.g. ecpg for postgres.
- depending on the complexity of connection (local, remote) and security setup, more information may be needed by the CONNECT TO.

Shared Variables

```
EXEC SQL BEGIN DECLARE SECTION;
int sid;
varchar name[21];
EXEC SQL END DECLARE SECTION;
```

- * To communicate, the host language and the SQL share variables
- * The data types much match between the two. This is usually well documented and is fairly intuitive, but can vary across systems

Accessing Results via Cursor

```
EXEC SQL DECLARE foo CURSOR FOR SELECT sid,last_name FROM s2;
EXEC SQL OPEN foo;
for (i = 0; i < 10; i++) {
   EXEC SQL FETCH NEXT FROM foo INTO :sid, :name;
   printf("%d\t%s\n", sid, name.arr);
}
EXEC SQL CLOSE foo;</pre>
```

- * Cursor gives a row-by-row access to the query results
- * Then one can fill in the host variables with the row values
- * Finally, one should close the cursor
- Cursors can be "updatable" when accessing base tables or updatable views

Put It Together

```
#include <stdio.h>
int main()
                                               $ ecpg pg1.pgc
  int i;
                                               $ gcc -o esql pg1.c -lecpg
  EXEC SQL BEGIN DECLARE SECTION;
                                               $ esql
    int sid;
                                                    Washington
   varchar name[21];
                                               16
                                                    Lincoln
  EXEC SQL END DECLARE SECTION;
                                               32
                                                    Roosevelt
  EXEC SQL CONNECT TO db1@localhost;
                                               33
                                                    Truman
  EXEC SQL DECLARE foo CURSOR FOR
                                                     Dwight
                                              34
           SELECT sid,last_name
                                              35
                                                     Kennedy
           FROM s2 ORDER BY sid;
                                              36
                                                     Johnson
  EXEC SQL OPEN foo;
                                                    Nixon
                                              37
  for (i = 0; i < 10; i++) {
                                              38 Ford
    EXEC SQL FETCH NEXT FROM foo
                                              39
                                                    Carter
                        INTO :sid, :name;
    printf("%d\t%s\n", sid, name.arr);
  EXEC SQL CLOSE foo;
  EXEC SQL DISCONNECT all;
```

ODBC/JDBC

- * A "driver" model introduces another layer of indirection
- * The "client" program talks to the driver that then connects to the data-source
- * Client program can be fairly independent of the datasource
- * Any data-source having an ODBC/JDBC driver interface can be used (and needn't be an RDBMS)

JDBC

- Java Database Connectivity
- Like ODBC but for Java
- * Drivers are available for most databases, e.g. Postgres
 - Provided by DBMS or 3rd party
- * JDBC-to-ODBC bridge makes ODBC data-sources accessible

Environment and Connection

- * First thing is to load the needed Driver
- * Then get the connection to "db1" database on postgres
- Logic "ambuj", password is irrelevant here (depends on security)
- * General case below

Create A SQL Statement

- * We must create a statement
- * And create a SQL that would be part of the statement
 - * CREATE TABLE in our example
- executeUpdate for DDL as no data returned

Insert A Row

- * To Insert a Row, same process but difference SQL
- We can insert many individual rows, using different SQL but same statement
- * Commit after all the inserts (otherwise it does after each one)

What about SELECT

```
stmt = c.createStatement();
ResultSet rs = stmt.executeQuery( "SELECT * FROM MyNewTbl;" );
while ( rs.next() ) {
   int id = rs.getInt("id");
   String name = rs.getString("name");
   int age = rs.getInt("age");
   String address = rs.getString("address");
   float salary = rs.getFloat("salary");
   System.out.println( "ID = " + id );
   System.out.println( "NAME = " + name );
   System.out.println( "AGE = " + age );
   System.out.println( "ADDRESS = " + address );
   System.out.println( "SALARY = " + salary );
   System.out.println();
rs.close();
stmt.close();
```

* What if we don't know all the data types?

\$ java PGSelect
Opened database successfully
ID = 1
NAME = Paul
AGE = 32
ADDRESS = California
SALARY = 20000.0

ID = 2
NAME = Allen
AGE = 25
ADDRESS = Texas
SALARY = 15000.0

ID = 3
NAME = Teddy
AGE = 23
ADDRESS = Norway
SALARY = 20000.0

ID = 4
NAME = Mark
AGE = 25
ADDRESS = Rich-Mond
SALARY = 65000.0

Operation done successfully

Metadata About A Query

Can get the outputColumn Types andNames

```
$ java PGMeta
Opened database successfully
int4 id
text name
int4 age
bpchar address
float4 salary
Operation done successfully
```

Motivations for SQL Programming

- Interacting with applications that work with data
- * Presenting a different view of the data in the DBMS
 - Many BI apps fall in this category
- Doing things that are hard to do in SQL
 - Very common in old days but less so

Issues

- * Performance data fetched serially
- * Scale result dataset too large
- * If we want to further use the DBMS, putting data back is equally slow

Solutions

- Move computation to the data
- New DBMS features
 - Computations built into the system
 - * Top N eliminates need for ORDER BY and fetch
- * Temp Tables, compute and store results in the DBMS
 - Multi-step processing can be done in the DBMS
- * Extensibility features, move computations to the DBMS
 - * scoring, statistical analysis