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Ports Help

BIOS

(for Wolfenstein 3D, Spear of Destiny, and Super 3D Noah's Ark)

Add ecwolf.pk3 from this archive to your \BIOS folder.

CannonBall

Checked for & launched: /Emu/PORTS/Binaries/CannonBall.port/FILES_HERE/epr-10187.88

There should be 31 files in FILES_HERE...

Dinothawr

Checked for & launched: /Emu/PORTS/Binaries/Dinothawr.port/FILES_HERE/dinothawr.game

Copy the *contents* of the dinothawr folder from this archive to FILES_HERE.

Flashback

Checked for: /Emu/PORTS/Binaries/Flashback.port/FILES_HERE/level1.map

After launching, you'll be in RetroArch. Then do Load Content > Favorites > Flashback > Run.

Copy the contents of gamedir/Flashback_Data/StreamingAssets/data/ from your <u>Steam purchase</u> to FILES_HERE.

It's also possible to add Amiga MODs (music) files and a Sega CD VOICE.VCE file...

Mr.Boom

Checked for & launched: /Emu/PORTS/Binaries/Mr.Boom.port/FILE_HERE/MrBoom.exe

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Copy MrBoom.exe from this archive to FILE_HERE.

Quake

Checked for & launched: /Emu/PORTS/Binaries/Quake.port/FILES_HERE/PAK0.PAK

Copy PAKO.PAK and PAK1.PAK from gamedir/id1/ of your <u>Steam purchase</u> to FILES_HERE.

Rick Dangerous

Checked for & launched: /Emu/PORTS/Binaries/Rick Dangerous.port/FILE_HERE/data.zip
Copy data.zip from this archive to FILE_HERE.

Spear of Destiny

Checked for: /Emu/PORTS/Binaries/Spear of Destiny.port/FILES_HERE/AUDIOHED.SOD

Launched: /Emu/PORTS/Binaries/Spear of Destiny.port/FILES_HERE/SOD.ecwolf (supplied)

Copy the eight SOD files (ignoring CONFIG.SOD) from gamedir/base/ of your <u>Steam purchase</u> to FILES_HERE.

Super 3D Noah's Ark

Checked for: /Emu/PORTS/Binaries/Super 3D Noah's Ark.port/FILES_HERE/audiohed.n3d

Launched: /Emu/PORTS/Binaries/Super 3D Noah's Ark.port/FILES_HERE/n3d.ecwolf (supplied)

Copy the eight n3d files from the gamedir of your <u>Steam purchase</u> to FILES_HERE.

Wolfenstein 3D

Checked for: /Emu/PORTS/Binaries/Wolfenstein 3D.port/FILES_HERE/AUDIOHED.WL6

Launched: /Emu/PORTS/Binaries/Wolfenstein 3D.port/FILES_HERE/WL6.ecwolf (supplied)

Copy the eight WL6 files (ignoring CONFIG.WL6) from gamedir/base/ of your <u>Steam purchase</u> to FILES_HERE.

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