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#include<iostream>
#include<fstream>
#include<string.h>
using namespace std;
class student
 {
       typedef struct stud
               int roll;
               char name[10];
               char div:
               char add[10];
        }stud;
       stud rec;
       public:
         void create();
         void display();
         int search();
         void Delete();
 };
void student::create()
 {
       char ans:
       ofstream fout;
       fout.open("stud.dat",ios::out|ios::binary);
         {
               cout<<"\n\tEnter Roll No of Student : ";</pre>
               cin>>rec.roll;
               cout<<"\n\tEnter a Name of Student
               cin>>rec.name;
               cout<<"\n\tEnter a Division of Student : ";</pre>
               cin>>rec.div;
               cout<<"\n\tEnter a Address of Student : ";</pre>
               cin>>rec.add;
               fout.write((char *)&rec,sizeof(stud))<<flush;</pre>
               cout<<"\n\tDo You Want to Add More Records: ";</pre>
               cin>>ans;
         }while(ans=='y'||ans=='Y');
       fout.close();
void student::display()
 {
       ifstream fin;
       fin.open("stud.dat",ios::in|ios::binary);
       fin.seekg(0,ios::beg);
       cout<<"\n\tThe Content of File are:\n";</pre>
       cout << "\n\tRoll\tName\tDiv\tAddress";
       while(fin.read((char *)&rec,sizeof(stud)))
         {
```

```
if(rec.roll!=-1)
               cout<<"\n\t"<<rec.roll<<"\t"<<rec.add;
       fin.close();
 }
int student::search()
 {
       int r,i=0;
       ifstream fin;
       fin.open("stud.dat",ios::in|ios::binary);
       fin.seekg(0,ios::beg);
       cout<<"\n\tEnter a Roll No: ";</pre>
       cin>>r;
       while(fin.read((char *)&rec,sizeof(stud)))
              if(rec.roll==r)
                     cout<<"\n\tRecord Found...\n";</pre>
                     cout<<"\n\tRoll\tName\tDiv\tAddress";</pre>
                     cout<<"\n\t"<<rec.roll<<"\t"<<rec.add;
                     return i;
              i++;
       fin.close();
       return 0;
void student::Delete()
 {
       int pos;
       pos=search();
       fstream f;
       f.open("stud.dat",ios::in|ios::out|ios::binary);
       f.seekg(0,ios::beg);
       if(pos==0)
        {
              cout<<"\n\tRecord Not Found";</pre>
              return;
       int offset=pos*sizeof(stud);
       f.seekp(offset);
       rec.roll=-1;
       strcpy(rec.name,"NULL");
       rec.div='N';
       strcpy(rec.add,"NULL");
       f.write((char *)&rec,sizeof(stud));
       f.seekg(0);
       f.close();
       cout<<"\n\tRecord Deleted";</pre>
 }
```

int main()

```
{
       student obj;
       int ch,key;
       char ans;
       do
         {
               cout<<"\n\t***** Student Information *****";</pre>
               cout<<"\n\t1. Create\n\t2. Display\n\t3. Delete\n\t4. Search\n\t5. Exit";</pre>
               cout<<"\n\t.... Enter Your Choice: ";</pre>
               cin>>ch;
               switch(ch)
                {
                       case 1: obj.create();
                              break;
                       case 2: obj.display();
                              break;
                       case 3: obj.Delete();
                               break;
                       case 4: key=obj.search();
                              if(key==0)
                               cout<<"\n\tRecord Not Found...\n";
                              break;
                       case 5:
                              break;
                }
               cout<<"\n\t..... Do You Want to Continue in Main Menu: ";
               cin>>ans;
         }while(ans=='y'||ans=='Y');
return 1;
 }
```