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Practical No. 6

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#include<iostream>
#include<stdlib.h>
#include<string.h>
using namespace std;
struct node
{ string vertex;
  int time;
  node *next;
};
class adjmatlist
{ int m[10][10],n,i,j; char ch; string v[20]; node *head[20]; node *temp=NULL;
  public:
   adjmatlist()
       for(i=0;i<20;i++)
       { head[i]=NULL; }
   void getgraph();
  void adjlist();
  void displaym();
  void displaya();
};
void adjmatlist::getgraph()
 cout << "\n enter no. of cities (max. 20): ";
 cin>>n;
 cout<<"\n enter name of cities: ";</pre>
 for(i=0;i< n;i++)
  cin>>v[i];
 for(i=0;i< n;i++)
   for(j=0;j< n;j++)
   { cout<<"\n if path is present between city "<<v[i]<<" and "<<v[j]<<" then press enter y
otherwise n: ";
     cin>>ch;
     if(ch=='y')
      cout<<"\n enter time required to reach city "<<v[i]<<" from "<<v[i]<<" in minutes: ";
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cin>>m[i][j];
     }
     else if(ch=='n')
     \{ m[i][j]=0; \}
     else
     { cout<<"\n unknown entry"; }
   }
   adjlist();
}
void adjmatlist::adjlist()
    cout<<"\n ****";
    for(i=0;i<n;i++)
    { node *p=new(struct node);
      p->next=NULL;
     p->vertex=v[i];
     head[i]=p; cout << "\n" << head[i]-> vertex;
    for(i=0;i< n;i++)
    \{ for(j=0;j< n;j++) \}
      {
           if(m[i][j]!=0)
               node *p=new(struct node);
               p->vertex=v[j];
               p->time=m[i][j];
               p->next=NULL;
               if(head[i]->next==NULL)
               { head[i]->next=p; }
               else
               { temp=head[i];
               while(temp->next!=NULL)
               { temp=temp->next; }
                 temp->next=p;
           }
     }
    }
void adjmatlist::displaym()
  cout << "\n";
  for(j=0;j< n;j++)
```

```
{ cout<<"\t"<<v[j]; }
  for(i=0;i<n;i++)
   \{ cout << "\n "<< v[i];
    for(j=0;j< n;j++)
    { cout<<"\t"<<m[i][j];
       cout << "\n";
   }
}
void adjmatlist::displaya()
    cout<<"\n adjacency list is: ";
    for(i=0;i<n;i++)
               if(head[i]==NULL)
               { cout<<"\n adjacency list not present"; break; }
               else
                 cout << "\n" << head[i] -> vertex;
               temp=head[i]->next;
               while(temp!=NULL)
               { cout<<"-> "<<temp->vertex;
                 temp=temp->next; }
               }
     cout<<"\n path and time required to reach cities is: ";
    for(i=0;i<n;i++)
               if(head[i]==NULL)
               { cout<<"\n adjacency list not present"; break; }
               else
               {
               temp=head[i]->next;
               while(temp!=NULL)
               \{ cout << "\n" << head[i] -> vertex; \}
```

```
cout<<"-> "<<temp->vertex<<"\n [time required: "<<temp->time<<" min
]";
                 temp=temp->next; }
               }
    }
}
int main()
{ int m;
 adjmatlist a;
 while(1)
 cout<<"\n -----";
 cout<<"\n 1.Enter Graph";</pre>
 cout<<"\n 2.Display adjacency matrix for cities";
 cout<<"\n 3.Display adjacency list for cities";
 cout << "\n 4.Exit";
 cout<<"\n Enter the choice: ";
 cin>>m;
     switch(m)
              case 1: a.getgraph();
    {
                      break;
             case 2: a.displaym();
                     break;
                case 3: a.displaya();
                     break;
                 case 4: exit(0);
                 default: cout<<"\n unknown choice";</pre>
     }
  return 0;
```

Output:

-----Menu-----

- 1.Enter Graph
- 2.Display adjacency matrix for cities
- 3. Display adjacency list for cities
- 4.Exit

Enter the choice: 1

enter no. of cities(max. 20): 3

enter name of cities: Pune

Nashik Mumbai

if path is present between city Pune and Pune then press enter y otherwise n: n if path is present between city Pune and Nashik then press enter y otherwise n: y enter time required to reach city Nashik from Pune in minutes: 120 if path is present between city Pune and Mumbai then press enter y otherwise n: y enter time required to reach city Mumbai from Pune in minutes: 60 if path is present between city Nashik and Pune then press enter y otherwise n: y enter time required to reach city Pune from Nashik in minutes: 120 if path is present between city Nashik and Nashik then press enter y otherwise n: n if path is present between city Nashik and Mumbai then press enter y otherwise n: y enter time required to reach city Mumbai from Nashik in minutes: 140 if path is present between city Mumbai and Pune then press enter y otherwise n: y enter time required to reach city Pune from Mumbai in minutes: 60 if path is present between city Mumbai and Nashik then press enter y otherwise n: y enter time required to reach city Nashik from Mumbai in minutes: 140 if path is present between city Mumbai and Mumbai then press enter y otherwise n: n

Pune Nashik Mumbai -----Menu-----1.Enter Graph 2.Display adjacency matrix for cities 3. Display adjacency list for cities 4.Exit Enter the choice: 2 Pune Nashik Mumbai Pune 0 120 60 Nashik 120 0 140 Mumbai 60 140 0 -----Menu-----1.Enter Graph 2. Display adjacency matrix for cities 3. Display adjacency list for cities 4.Exit Enter the choice: 3 adjacency list is: Pune-> Nashik-> Mumbai Nashik-> Pune-> Mumbai Mumbai-> Pune-> Nashik path and time required to reach cities is: Pune-> Nashik [time required: 120 min] Pune-> Mumbai [time required: 60 min] Nashik-> Pune [time required: 120 min] Nashik-> Mumbai [time required: 140 min] Mumbai-> Pune [time required: 60 min] Mumbai-> Nashik [time required: 140 min] -----Menu-----1.Enter Graph 2. Display adjacency matrix for cities 3. Display adjacency list for cities 4.Exit