

AI1

```
#include <iostream>

#include <list>

#include <map>

#include <queue>

using namespace std;

template <typename T>

class Graph {

    map<T, list<T>> adjList;

public:

    void addEdge(T src, T dest) {

        adjList[src].push_back(dest);

        adjList[dest].push_back(src);

    }

    void bfs(queue<T> &q, map<T, bool> &visited) {

        if (q.empty()) return;

        T node = q.front();

        q.pop();

        cout << node << " ";

        for (T n : adjList[node]) {

            if (!visited[n]) {

                q.push(n);

                visited[n] = true;

            }

        }

        bfs(q, visited);

    }

    void dfs(T v, map<T, bool> &visited) {

        visited[v] = true;
```

```

        cout << v << " ";

        for (T n : adjList[v]) {
            if (!visited[n]) {
                dfs(n, visited);
            }
        }
    }
};

int main() {
    Graph<int> g;
    g.addEdge(0, 1);
    g.addEdge(0, 2);
    g.addEdge(0, 3);
    g.addEdge(1, 4);
    g.addEdge(2, 5);
    g.addEdge(3, 6);
    g.addEdge(3, 7);
    queue<int> q;
    map<int, bool> visited;
    int ch;
    cout << "Enter 1 for BFS & 2 for DFS: ";
    cin >> ch;
    for (int i = 0; i < 8; i++) {
        visited[i] = false;
    }
    if (ch == 1) {
        // BFS traversal
        for (int i = 0; i < 8; i++) {

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        if (!visited[i]) {
            visited[i] = true;
            q.push(i);
            g.bfs(q, visited);
        }
    }
    cout << endl;
} else {
    for (int i = 0; i < 8; i++) {
        if (!visited[i]) {
            g.dfs(i, visited);
        }
    }
    cout << endl;
}
return 0;
}

```

AI2

```

import random

class TicTacToe:
    def __init__(self):
        self.board = []

    def create_board(self):
        for i in range(3):
            row = []
            for j in range(3):
                row.append('-')
            self.board.append(row)

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def get_random_first_player(self):
    return random.randint(0, 1)

def fix_spot(self, row, col, player):
    self.board[row][col] = player

def is_player_win(self, player):
    n = len(self.board)

    for i in range(n):
        win = True

        for j in range(n):
            if self.board[i][j] != player:
                win = False
                break

        if win:
            return True

    for i in range(n):
        win = True

        for j in range(n):
            if self.board[j][i] != player:
                win = False
                break

        if win:
            return True

    win = True

    for i in range(n):
        if self.board[i][i] != player:
            win = False
            break

    if win:
        return True

```

```

win = True
for i in range(n):
    if self.board[i][n - 1 - i] != player:
        win = False
        break
if win:
    return True

return False

def is_board_filled(self):
    for row in self.board:
        for item in row:
            if item == '-':
                return False
    return True

def swap_player_turn(self, player):
    return 'X' if player == 'O' else 'O'

def show_board(self):
    for row in self.board:
        for item in row:
            print(item, end=" ")
        print()

def start(self):
    self.create_board()
    player = 'X' if self.get_random_first_player() == 1 else 'O'
    while True:
        print(f"Player {player} turn")
        self.show_board()
        row, col = list(map(int, input("Enter row and column numbers to fix spot: ").split()))

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        print()

        self.fix_spot(row - 1, col - 1, player)

        if self.is_player_win(player):

            print(f"Player {player} wins the game!")

            break

        if self.is_board_filled():

            print("Match Draw!")

            break

        player = self.swap_player_turn(player)

    print()

    self.show_board()

tic_tac_toe = TicTacToe()

tic_tac_toe.start()

```

AI3

```

#include <iostream>

using namespace std;

int main() {

    int arr[10] = {6, 12, 0, 18, 11, 99, 55, 7, 44, 2};

    int n = 10;

    int i, j, pos, temp;

    for (i = 0; i < (n - 1); i++) {

        pos = i; // Set the initial position for the minimum value to i

        for (j = i + 1; j < n; j++) {

            if (arr[j] < arr[pos]) {

                pos = j;

            }

        }

        if (pos != i) {

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        temp = arr[i];
        arr[i] = arr[pos];
        arr[pos] = temp;
    }
}

cout << "\n\t Sorted Array =\n\n\t";
for (i = 0; i < n; i++) {
    cout << arr[i] << " ";
}
cout << endl;

return 0;
}

```

AI4

```

#define N 4

#include <stdio.h>

/* Function to print solution */
void printSolution(int board[N][N]) {
    printf("\n\n Solution for 4 queen problem =\n\n");
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++)
            printf(" %d ", board[i][j]);
        printf("\n");
    }
}

/* Function to check if a queen can be placed on board[row][col] */
int isSafe(int board[N][N], int row, int col) {
    int i, j;

    /* Check this row on left side */

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for (i = 0; i < col; i++)
    if (board[row][i])
        return 0;

/* Check upper diagonal on left side */
for (i = row, j = col; i >= 0 && j >= 0; i--, j--)
    if (board[i][j])
        return 0;

/* Check lower diagonal on left side */
for (i = row, j = col; j >= 0 && i < N; i++, j--)
    if (board[i][j])
        return 0;

return 1;
}

/* A recursive utility function to solve N Queen problem */
int solveNQUtil(int board[N][N], int col) {
    /* base case: If all queens are placed then return true */
    if (col >= N)
        return 1;

    /* Try placing this queen in all rows one by one */
    for (int i = 0; i < N; i++) {
        /* Check if the queen can be placed on board[i][col] */
        if (isSafe(board, i, col)) {
            /* Place this queen in board[i][col] */
            board[i][col] = 1;

            /* Recur to place rest of the queens */
            if (solveNQUtil(board, col + 1))
                return 1;

            /* If placing queen in board[i][col] doesn't lead to a solution
            then remove queen from board[i][col] */

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        board[i][col] = 0; // BACKTRACK
    }
}

/* If the queen cannot be placed in any row in this column, return false */
return 0;
}

/* This function solves the N Queen problem using Backtracking. */
int solveNQ() {
    int board[N][N] = { { 0, 0, 0, 0 },
                        { 0, 0, 0, 0 },
                        { 0, 0, 0, 0 },
                        { 0, 0, 0, 0 } };

    if (solveNQUtil(board, 0) == 0) {
        printf("Solution does not exist\n");
        return 0;
    }

    printSolution(board);
    return 1;
}

int main() {
    solveNQ();
    return 0;
}

```

AI5

```
def greet(bot_name, birth_year):
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    print("Hello! My name is {0}.".format(bot_name))
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```
    print("I was born in {0}.".format(birth_year))
```

```
def remind_name():
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    print('Please, remind me your name.')
```

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    name = input()
```

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    print("What a great name you have, {0}!".format(name))
```

```
def guess_age():
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    print('Let me guess your age.')
```

```
    print('Enter remainders of dividing your age by 3, 5 and 7.')
```

```
    rem3 = int(input())
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    rem5 = int(input())
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```
    rem7 = int(input())
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```
    age = (rem3 * 70 + rem5 * 21 + rem7 * 15) % 105
```

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    print("Your age is {0}; that's a good time to start programming!".format(age))
```

```
def count():
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    print('Now I will prove to you that I can count to any number you want.')
```

```
    num = int(input())
```

```
    counter = 0
```

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    while counter <= num:
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        print("{0}!".format(counter))
```

```
        counter += 1
```

```
def test():
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    print("Let's test your programming knowledge.")
```

```

print("Why do we use methods?")
print("1. To repeat a statement multiple times.")
print("2. To decompose a program into several small subroutines.")
print("3. To determine the execution time of a program.")
print("4. To interrupt the execution of a program.")

answer = 2

guess = int(input())

while guess != answer:
    print("Please, try again.")
    guess = int(input())

print('Completed, have a nice day!')
print('.....')
print('.....')
print('.....')

def end():
    print('Congratulations, have a nice day!')
    print('.....')
    print('.....')
    print('.....')
    input()

# Run the functions in order
greet('prachi', '2001') # change it as needed
remind_name()
guess_age()
count()
test()
end()

```

AI6

```
#include <iostream>

#include <string>

using namespace std;

int main() {

    string patient_name;

    int patient_age;

    string patient_gender;

    bool has_fever;

    bool has_cough;

    bool has_sore_throat;

    bool has_difficulty_breathing;

    bool has_fatigue;

    bool has_headache;

    bool has_body_aches;

    bool has_diarrhea;

    bool has_loss_of_taste_or_smell;

    bool has_travel_history;

    bool has_contact_with_infected_person;

    string diagnosis;

    cout << "Welcome to the Hospital Diagnosis System. Please enter the following
information about the patient:" << endl;

    cout << "Name: ";

    getline(cin, patient_name);

    cout << "Age: ";

    cin >> patient_age;

    cout << "Gender (M/F): ";

    cin >> patient_gender;

    cout << "Does the patient have a fever? (1 for yes, 0 for no): ";
```

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cin >> has_fever;

cout << "Does the patient have a cough? (1 for yes, 0 for no): ";
cin >> has_cough;
cout << "Does the patient have a sore throat? (1 for yes, 0 for no): ";
cin >> has_sore_throat;
cout << "Does the patient have difficulty breathing? (1 for yes, 0 for no): ";
cin >> has_difficulty_breathing;
cout << "Does the patient have fatigue? (1 for yes, 0 for no): ";
cin >> has_fatigue;
cout << "Does the patient have a headache? (1 for yes, 0 for no): ";
cin >> has_headache;
cout << "Does the patient have body aches? (1 for yes, 0 for no): ";
cin >> has_body_aches;
cout << "Does the patient have diarrhea? (1 for yes, 0 for no): ";
cin >> has_diarrhea;
cout << "Does the patient have a loss of taste or smell? (1 for yes, 0 for no): ";
cin >> has_loss_of_taste_or_smell;
cout << "Has the patient traveled recently? (1 for yes, 0 for no): ";
cin >> has_travel_history;

cout << "Has the patient come in contact with someone infected with COVID-19? (1 for
yes, 0 for no): ";
cin >> has_contact_with_infected_person;

// Check for common symptoms and determine the diagnosis
if (has_difficulty_breathing) {
    diagnosis = "Severe Acute Respiratory Syndrome (SARS)";
} else if (has_fever && (has_cough || has_sore_throat || has_difficulty_breathing)) {
    diagnosis = "Coronavirus Disease 2019 (COVID-19)";
} else if (has_fever && (has_headache || has_body_aches || has_fatigue)) {
    diagnosis = "Influenza (Flu)";
}

```

```
} else {  
    diagnosis = "Common Cold";  
}  
// Output the diagnosis to the user  
cout << endl;  
cout << "Diagnosis for " << patient_name << ":" << endl;  
cout << "Age: " << patient_age << endl;  
cout << "Gender: " << patient_gender << endl;  
cout << "Diagnosis: " << diagnosis << endl;  
return 0;  
}
```