Functions

update()

In order to update the value of a stat, for instance distance, we need to update that value

every couple milliseconds. We assign the values to the specific text attributes of each stat.

startExerciseButton()

Checks if the 'start' button has been activated and starts the 'run' exercise plus activates

grps tracking. Should the user not run anymore, autopause is activated automatically.

stopExerciseButton()

Stops the running exercise and goes back to the main screen

resumeExerciseButton()

If the runner decides to keep moving, we resume the exercise after a click on this button

watchPosition()

Watches the actual position of the runner while running and provides longitude and

latitude for further usage

onstatechange()

if the state of our exercise changes, we fire up this function and check in what state we

are in. depending on the state, we show and hide specific views and buttons

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