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sp24-pa6-Andy2Tran/src/Person.h

```
1 // Title : Pet.h
   // Desc : Header file for Pet.cpp
   // Name : An Tran
 5
   #include <vector>
 6
 7
   #include <string>
8
        using std::string;
9
10 #include "Address.h"
   #include "Pet.h"
11
12
13 #ifndef PERSON H
14 #define PERSON H
15
16
   #endif
17
18 class Person {
19
   private:
20
        string fName{""};
21
        string lName{""}:
22
       Address address;
23
        std::vector<Pet*> pets;
24
25
   public:
26
        // constructors
27
        explicit Person(); // default
28
        explicit Person(const string& fName, const string& lName, const Address& address);
29
        explicit Person(const string& fName, const string& lName);
30
31
       ~Person();
32
33
       // getters
34
        string getFName();
35
        string getLName();
36
        Address& getAddress();
37
        std::vector<Pet*>& getPets();
38
39
        // setters
        void setFName(const string& newFName);
40
        void setLName(const string& newLName);
41
42
        void setAddress(const Address& newAddress);
        void setStreet(const string& newStreet):
43
44
        void setCity(const string& newCity);
45
        void setState(const string& newState);
46
        void setZip(const size t& newZipCode);
47
48
       // other
49
        friend void operator+(std::vector<Pet*>& pets, Pet* pet);
50
        friend void operator-(std::vector<Pet*>& pets, string& petName);
51
        friend std::ostream& operator<<(std::ostream& output, Person& person);</pre>
52
        friend std::istream& operator>>(std::istream& input, Person& person);
53
```

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```
bool searchPet(const string& searchName);
void addPet();
void deletePet();
};
```