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src/functions.h

```
// Title:
                functions.h
 2
    // Desc:
                Header file for functions.cpp
 3
    // Name:
                An Tran
 4
 5
    //TODO - Add the appopriate file header here
 6
 7
    #ifndef FUNCTIONS H
    #define FUNCTIONS H
 8
 9
    //TODO - Add header comments for each function using the template ad guidelines shown
10
    to you in class
11
12
    // int getInput()
                    gets an input by the user through the console and returns it
    // desc:
13
14
    // receives:
                    nothing
    // returns:
                    int value
15
16
    int getInput();
17
18
    // float calculateLakeArea()
19
    // desc:
                    calculates the area of the lake using Simpson's Rule.
20
                    math variables include:
    //
21
                    nothing
    // receives:
    // returns:
                    float value of calculated lake area
22
23
    float calculateLakeArea():
24
25
    // float calculateLakeVolume(float)
    // desc: Calculates the volume of the lake by multiplying the value of area0fLake parameter by the average lake depth of 20 feet.
26
                    math variables include:
27
28
                    One float
    // receives:
29
                    Float value of calculated lake volume
    // returns:
30
    float calculateLakeVolume(float areaOfLake);
31
    // int calculateFishStock(float)
32
    // desc:
                    Calculates amount of fish stock by dividing the value of volumeOfLake
33
    parameter by 1000 cubic feet. Because we plan to
34
                    stock 1 fish per 1000 cubic feet.
    //
    // note: Despite possibily calculating a float, since the function type is int,
the return will drop any number following the decimal. The logical
35
    \ensuremath{//} of this interaction still represents the floor division we would want in this type of problem. You can't have a part of a fish.
36
37
    // receives:
                    One float
                    Int value of calculated fish stock
38
    // returns:
39
    int calculateFishStock(float volumeOfLake);
40
    // float calculateMaxLicenses(int)
41
    // desc:
                    Calculates max amount of lincenses. First, calculates 75% of value of
42
    fishStock parameter. The 75% will be stored as availableFishStock
                    and be used to represent as it's name states. If average catch is 20
43
    fish per license, then availableFishStock can be dividied by 20
44
    //
                    to find the max amount of lincenses.
    // note: Despite possibily calculating a float, since the function type is int,
the return will drop any number following the decimal. The logical
45
                    of this interaction still represents the floor division we would want in
46
    this type of problem. We are finding possible max
```

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```
// receives: One int
// returns: Int value of calculated max licenses
int calculateMaxLicenses(int fishStock);
// returns: Int value of calculated max licenses
#endif
```