

Task 1. Experimental time complexity analysis

Goal

Experimental study of the time complexity of different algorithms

Problems and methods

For each n from 1 to 2000, measure the average computer execution time (using timestamps) of programs implementing the algorithms and functions below for five runs. Plot the data obtained showing the average execution time as a function of n . Conduct the theoretical analysis of the time complexity of the algorithms in question and compare the empirical and theoretical time complexities.

I. *Generate an n -dimensional random vector $\mathbf{v} = [v_1, v_2, \dots, v_n]$ with non-negative elements. For \mathbf{v} , implement the following calculations and algorithms:*

- 1) $f(\mathbf{v}) = \text{const}$ (constant function);*
- 2) $f(\mathbf{v}) = \sum_{k=1}^n v_k$ (the sum of elements);*
- 3) $f(\mathbf{v}) = \prod_{k=1}^n v_k$ (the product of elements);*
- 4) supposing that the elements of \mathbf{v} are the coefficients of a polynomial P of degree $n - 1$, calculate the value $P(1.5)$ by a direct calculation of $P(x) = \sum_{k=1}^n v_k x^{k-1}$ (i.e. evaluating each term one by one) and by Horner's method by representing the polynomial as $P(x) = v_1 + x(v_2 + x(v_3 + \dots))$;*
- 5) Bubble Sort of the elements of \mathbf{v} ;*
- 6) Quick Sort of the elements of \mathbf{v} ;*
- 7) Timsort of the elements of \mathbf{v} .*

II. *Generate random matrices A and B of size $n \times n$ with non-negative elements. Find the usual matrix product for A and B .*

III. *Describe the data structures and design techniques used within the algorithms.*