

# Quantum computing and QML

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# Meaning of classical

Classical can mean:

- Non-relativistic
- Non-quantum mechanical
- Newtonian mechanics

Usually a contrasting term

# Quantum weirdness

- Quantized properties
- Superposition
- Entanglement

Introduction

Quantum mechanics

- Quantized properties

- Superposition

- Qubits

- Entanglement

Gated quantum computing

Quantum annealing

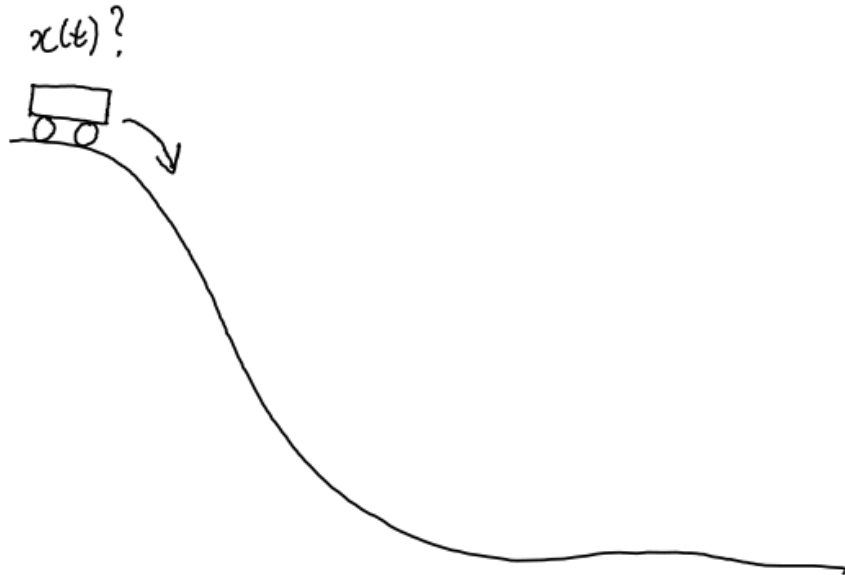
Quantum Boltzmann Machines

Slightly more formal

Assignment 1

Assignment 2

## Classical systems



## Classical systems



$$F = m \cdot a(t) \\ = m \cdot g_t$$

$$\Rightarrow v(t) = \int_0^t a(t) dt$$

$$\Rightarrow x(t) = \int_0^t v(t) dt \dots$$

# Continuous properties

Cart has continuous properties:

- Velocity
- Position
- Acceleration

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- Velocity
- Position
- Acceleration
- Mass?



# Quantum systems

For small particles, different equation that determines behaviour:

$$i\hbar \frac{\partial \psi}{\partial t} = \hat{H}\psi$$

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$$i\hbar\frac{\partial\psi}{\partial t} = \hat{H}\psi$$

- $i = \sqrt{-1}$
- $\hbar$ : constant
- $\psi$ : Wave function

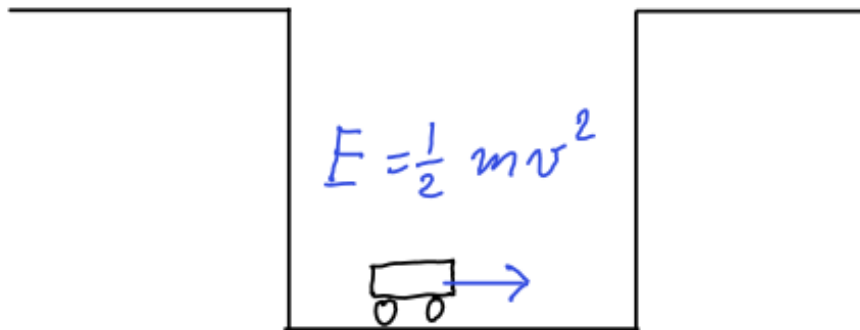
# Quantum systems

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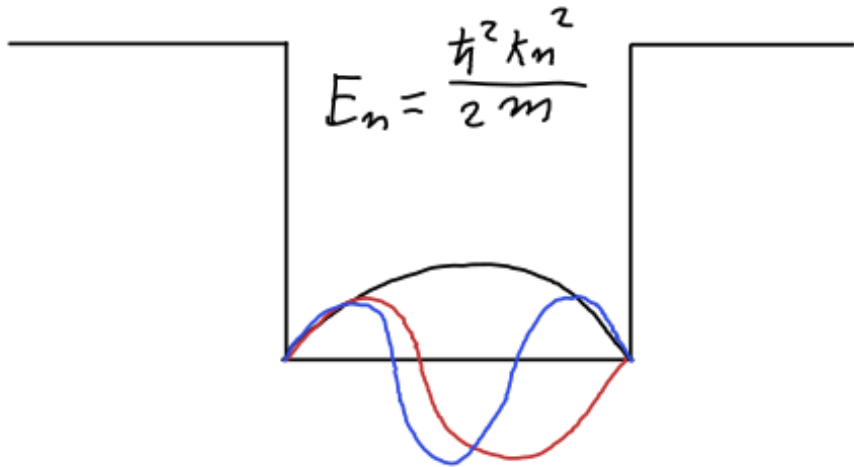
$$i\hbar\frac{\partial\psi}{\partial t} = \hat{H}\psi$$

- $i = \sqrt{-1}$
- $\hbar$ : constant
- $\psi$ : Wave function
- $\hat{H}$ : Hamiltonian, or **energy** operator

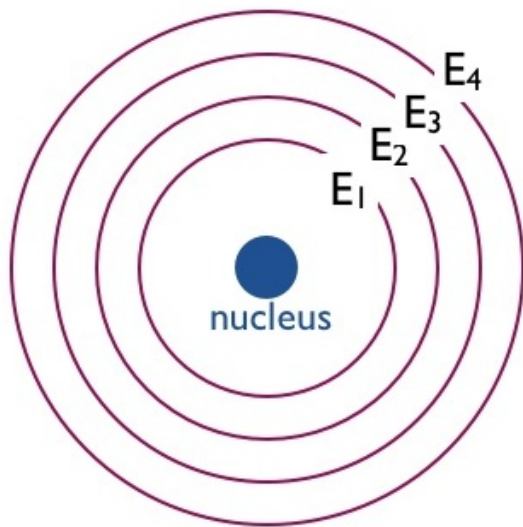
## Classical: continuous energy



## Quantum: Discrete energies

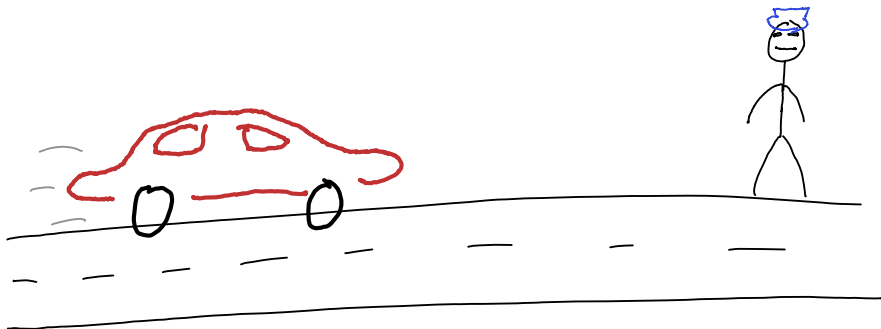


## Quantum: Orbitals

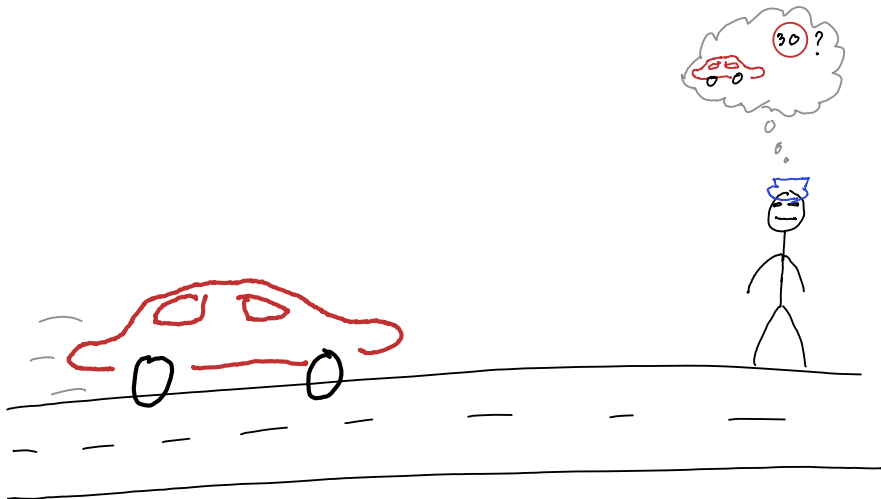




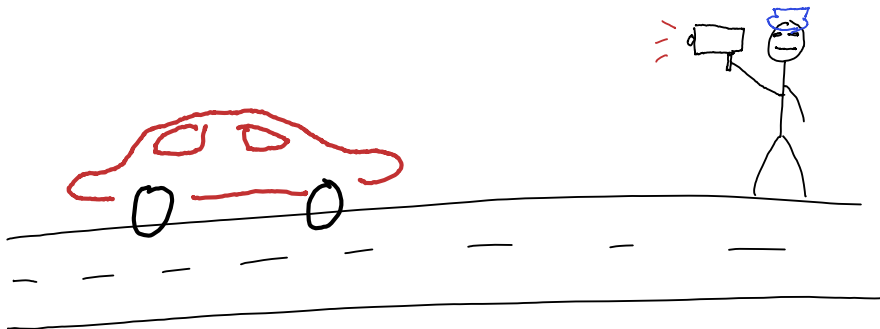
## Observation in physics



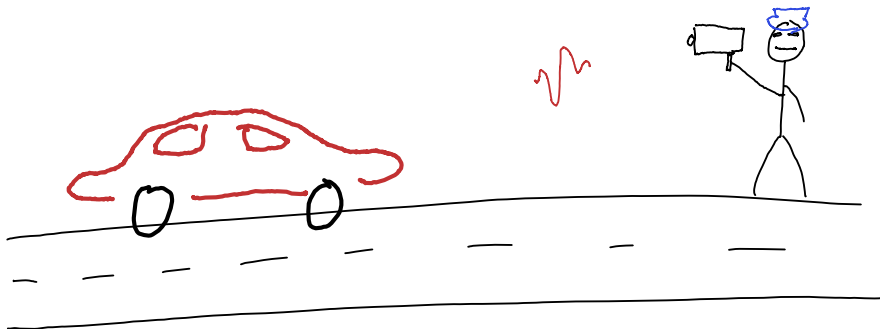
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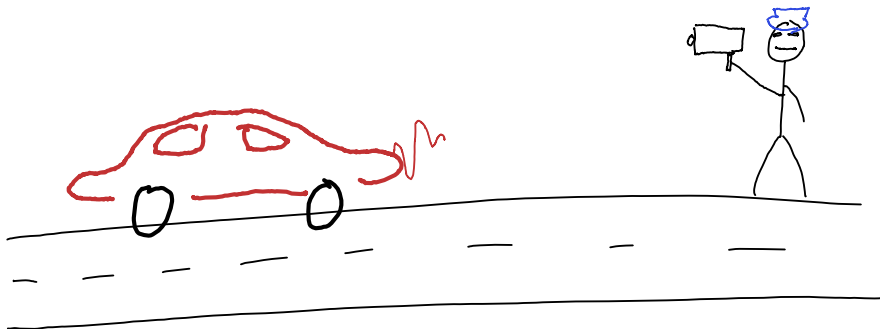
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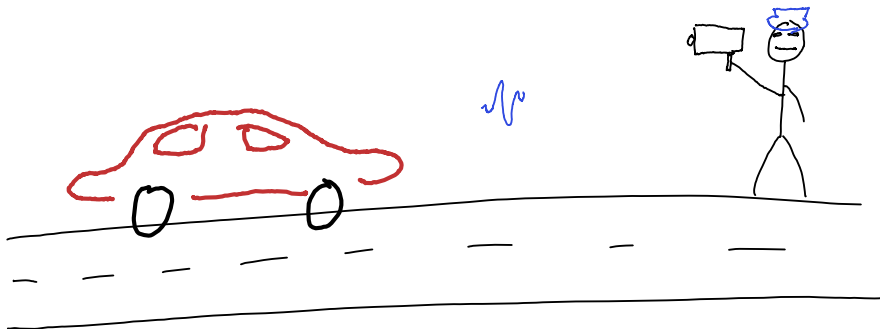
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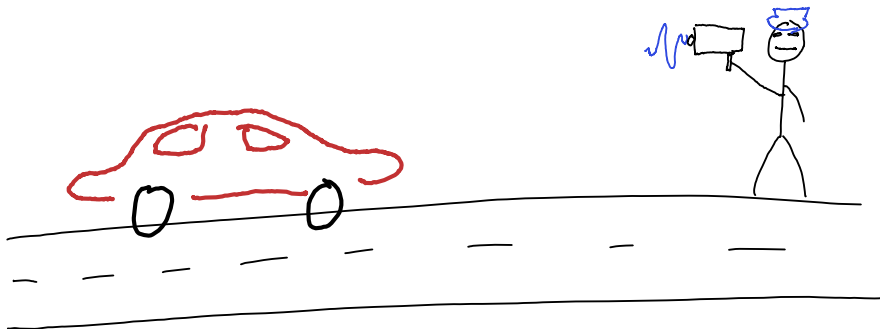
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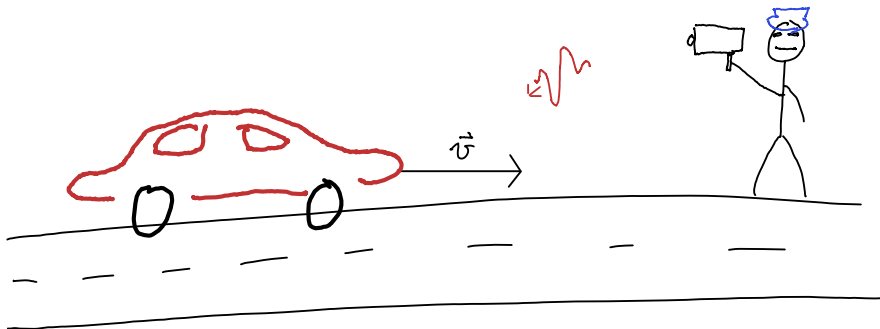
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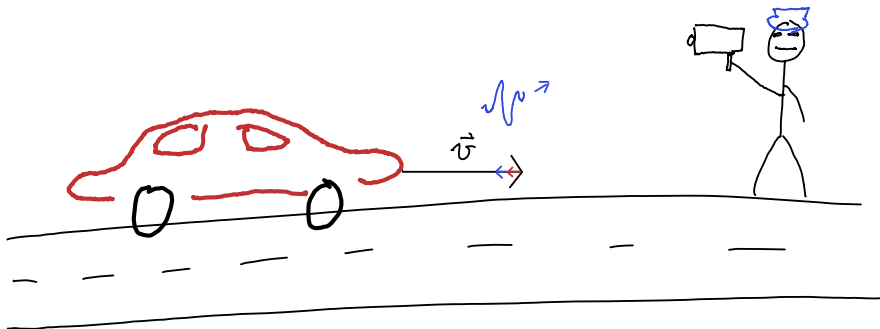


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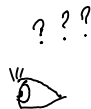
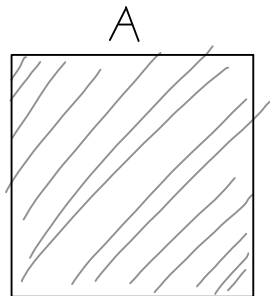




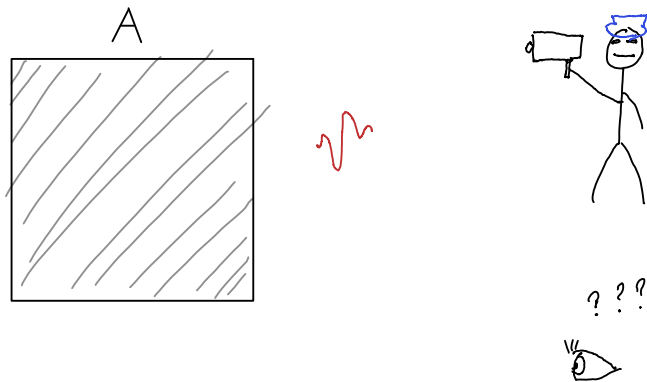
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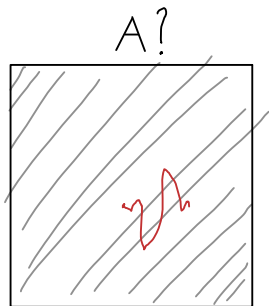
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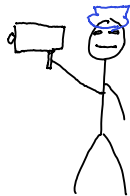
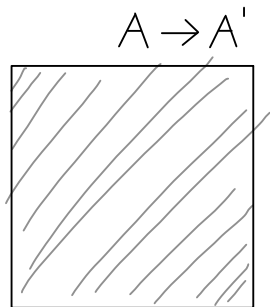
# Observation in physics



? ? ?



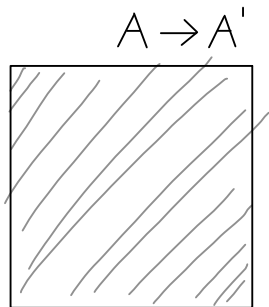
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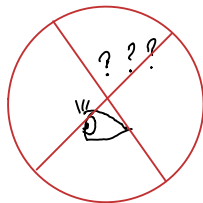
???



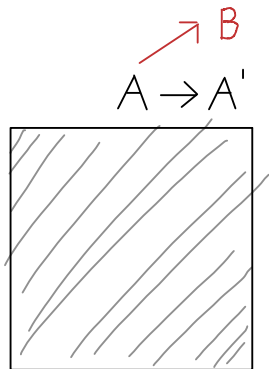
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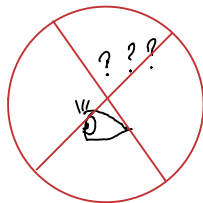
*Handwritten blue squiggle*



# Observation in physics



*Handwritten blue scribble.*



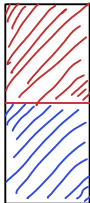
# Classical measurements

Car has well-defined:

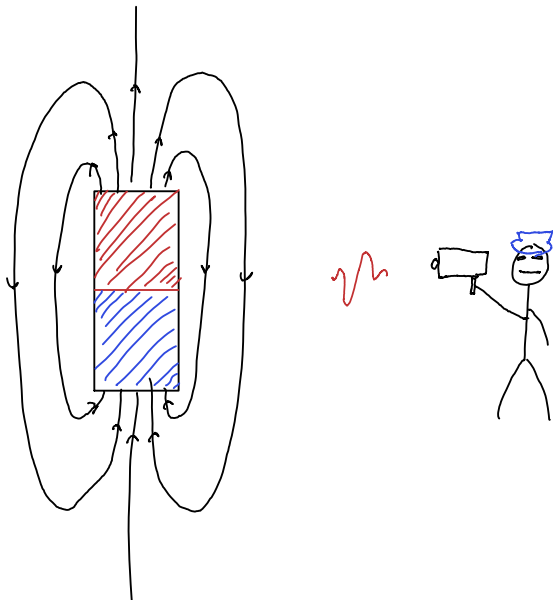
- Velocity
- Position
- Energy
- Magnetization
- etc...



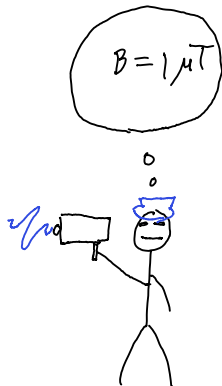
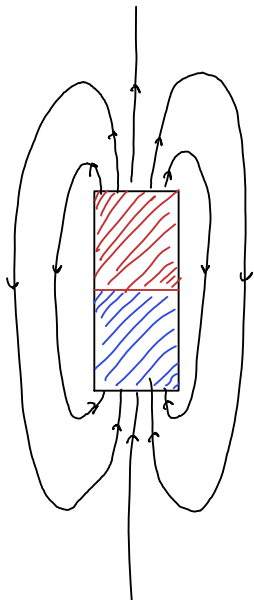
# Classical magnet



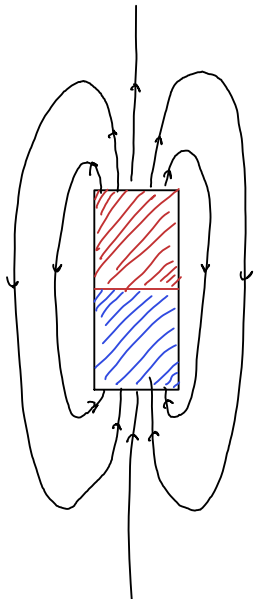
## Classical magnet



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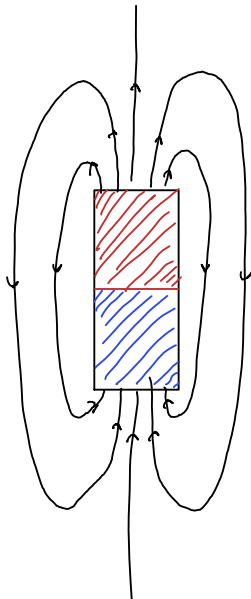
## Classical magnet



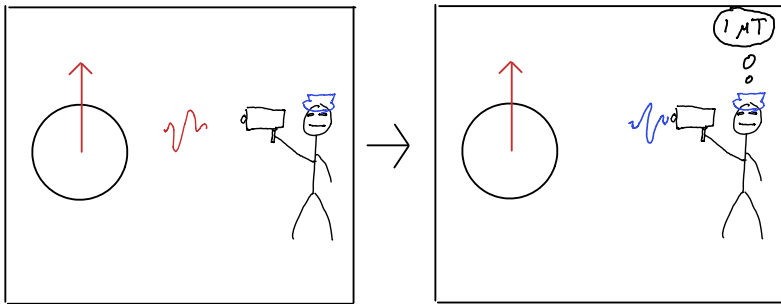
22



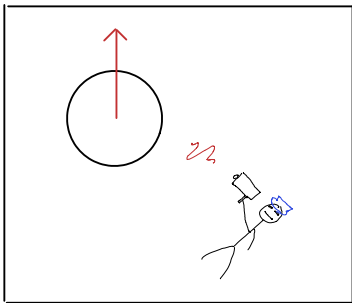
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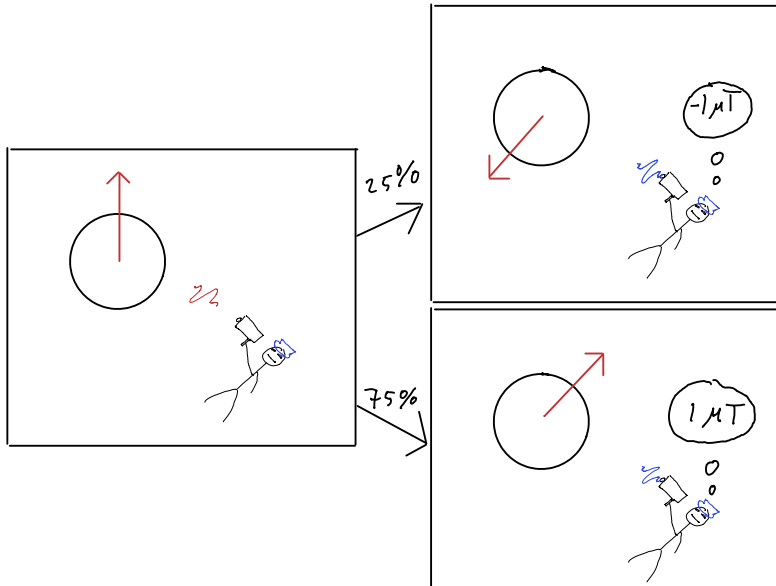
# Quantum magnet



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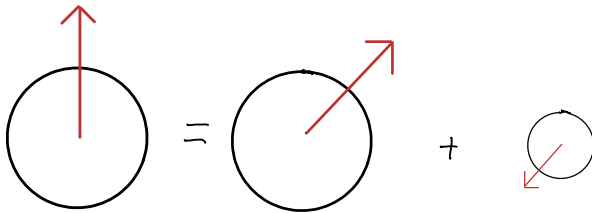


# Quantum magnet

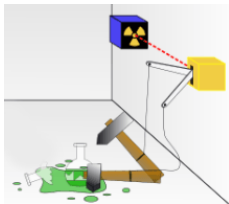
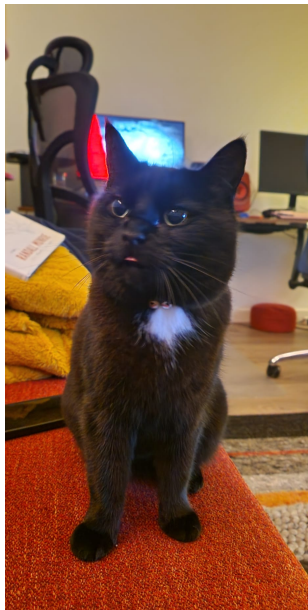




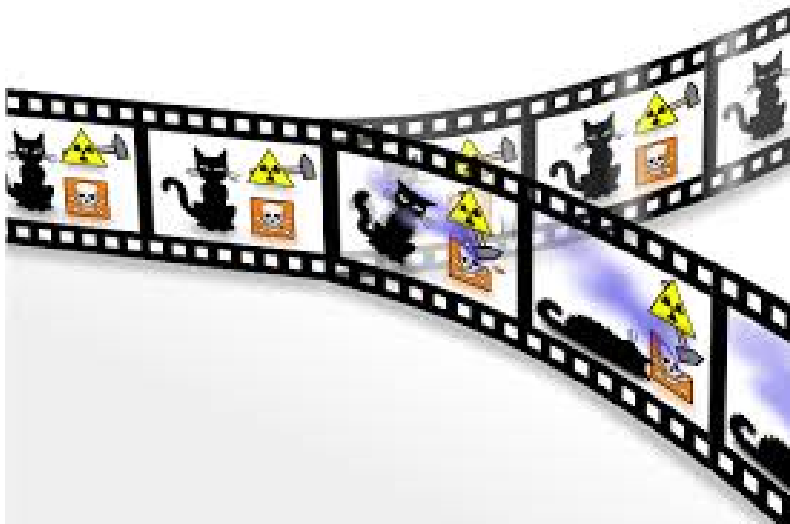
# Quantum magnet



# Schödinger's cat



# Interpretation

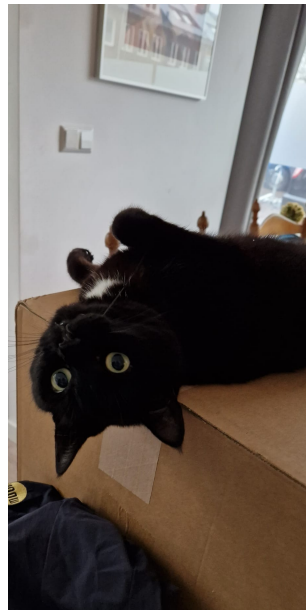
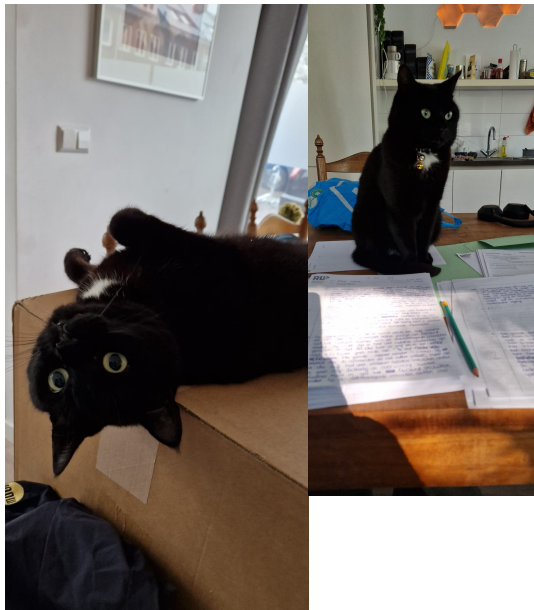


# Quantum measurements - Heisenberg's uncertainty principle

- Superposition: properties are not always well-defined
- Sometimes QM particles can be 'in between'
- Some properties are not well-defined at the same time

$$\Delta\hat{x}\Delta\hat{p} \geq \frac{\hbar}{2}$$

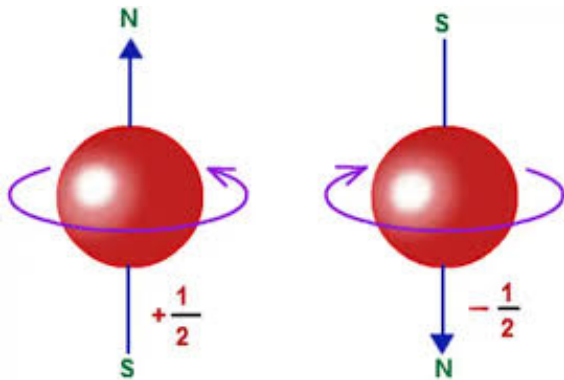
## Measuring is influencing



## Classical bits

11110100	11011001	01000101	01001110	11010100	10111100	00010110	01011110
10000110	00110100	11110001	10111111	11000001	00100101	01101110	00010111
00000101	01111110	11011100	00100001	00101000	10111000	00011101	10000011
11000101	10111111	11110001	00010000	01101010	10000101	11011110	10001000
11011001	11010011	01110011	10011111	10110101	00111100	01101111	00001000
01010010	10100011	00000000	01100111	01110100	00100110	11110011	11011000
10101010	01111111	10100100	01110100	01101110	01110001	01010010	11011111
01111010	01101111	01100101	01111110	01011110	01010101	10010010	10101111
00010011	10000101	10101001	00100111	10000101	11110010	10101111	11001101
10011101	11011111	10011011	00010001	11001100	11100011	10100100	10111001
00010111	01111100	01010010	11011010	11011011	11001001	10010001	11111000
10100001	00101011	00001111	11111110	01001010	11011001	01100011	11101000
01100111	10100011	00110001	00000101	00101111	11100011	00011000	11110010
01101111	00100010	01010110	10111011	00110010	11101010	10110001	10001010
10011110	00000010	11111010	00011000	00111101	00100101	01001111	10100001

# Spin



# Spin

- Spin is quantized: discrete values
- Whole or half integer
- Spin- $n$  particle:  $\{-n, -n + 1, -n + 2, \dots, n - 1, n\}$
- For  $n = \frac{1}{2}$ :  $\{-\frac{1}{2}, \frac{1}{2}\}$

**example:** electron



## Dirac notation

$$|\uparrow\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

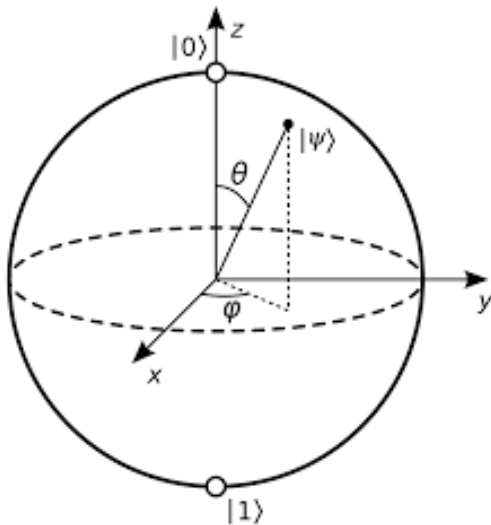
$$\langle\uparrow| = (1 \quad 0)$$

# Measurements

Observables in QM: operators/matrices

$$H |\uparrow\rangle = E_1 |\uparrow\rangle$$

## Bloch sphere

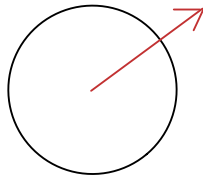
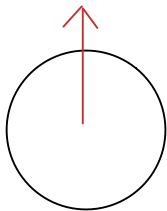


## Qubit states

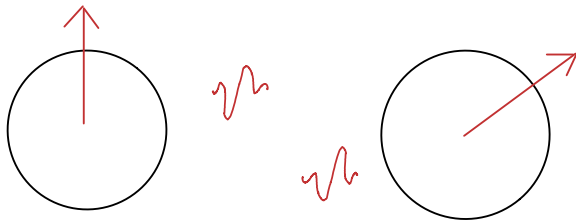
$$|\uparrow\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|\downarrow\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

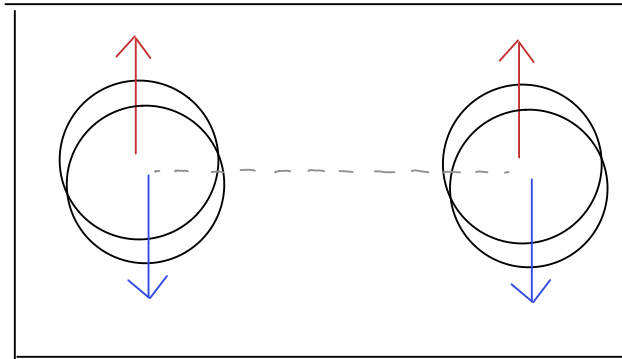
# Entanglement



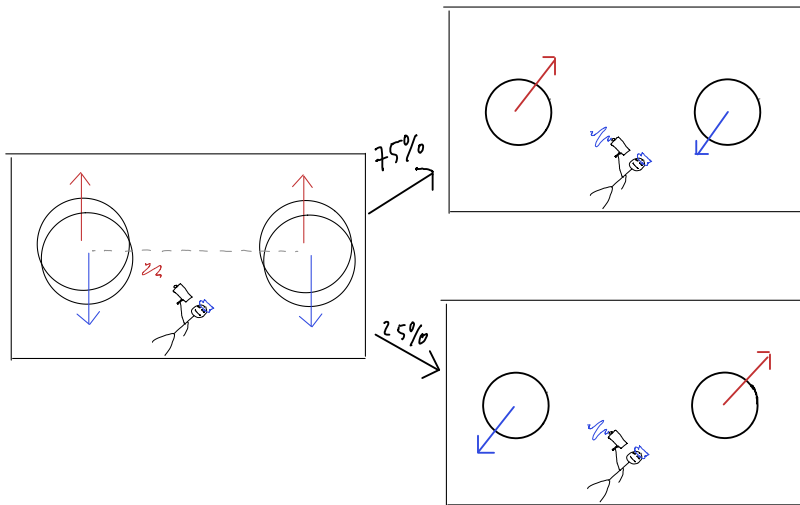
# Entanglement



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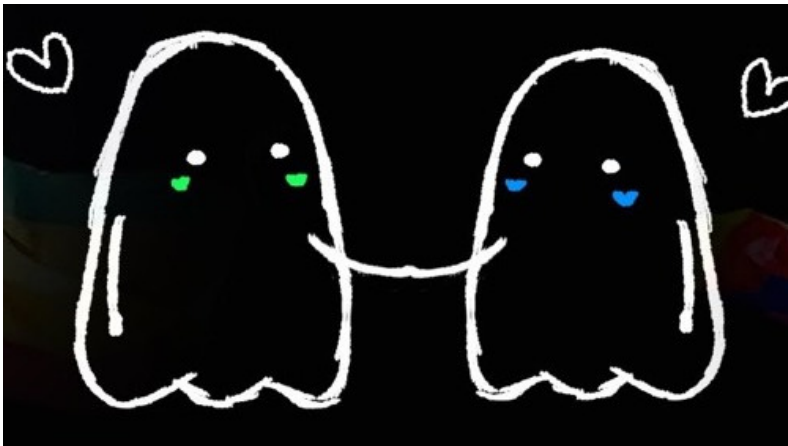


# Entanglement





## Spooky action at a distance



## Introduction

## Quantum mechanics

- Quantized properties

- Superposition

- Qubits

- Entanglement

## Gated quantum computing

## Quantum annealing

## Quantum Boltzmann Machines

## Slightly more formal

## Assignment 1

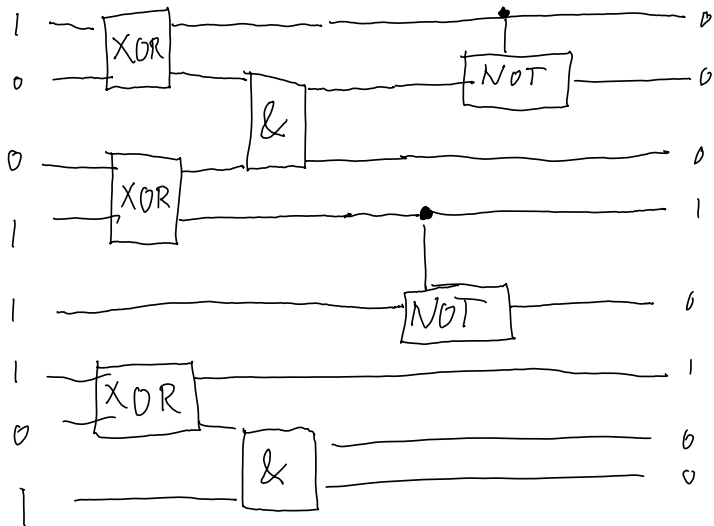
## Assignment 2

## Logical operations on bits

Bit 1	Bit 2	&		^
1	0	1	1	0
1	0	0	1	1
0	1	0	1	1
0	0	0	0	0

bit	~
1	0
0	1

# Classical computer programs



## Operations on qubits

Hadamard —  $\boxed{\text{H}}$  —  $\hat{H} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

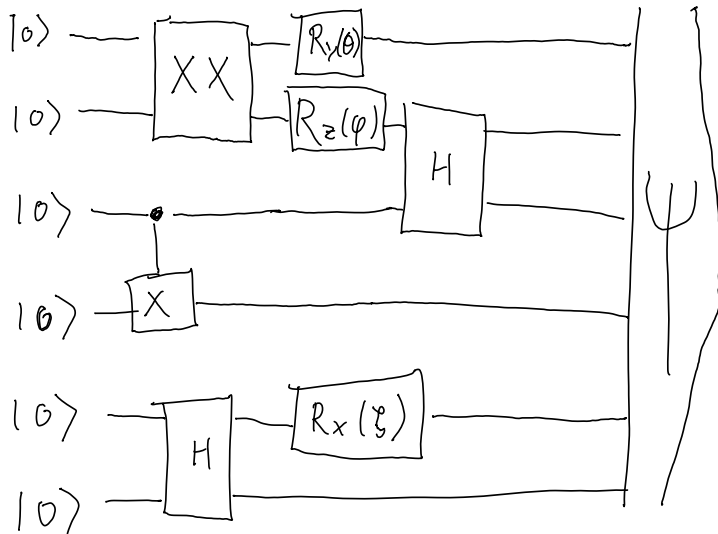
Pauli-X —  $\boxed{\text{X}}$  —  $\hat{X} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \hat{\sigma}_x$

Pauli-Y —  $\boxed{\text{Y}}$  —  $\hat{Y} = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \hat{\sigma}_y$

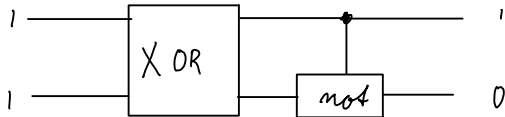
Pauli-Z —  $\boxed{\text{Z}}$  —  $\hat{Z} = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \hat{\sigma}_z$

Phase —  $\boxed{\text{S}}$  —  $\hat{S} = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix}$

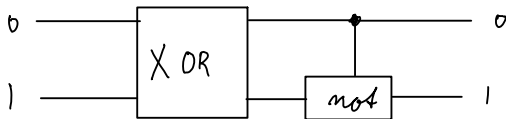
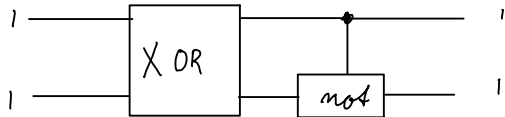
## Gated quantum computers



## Classical operations

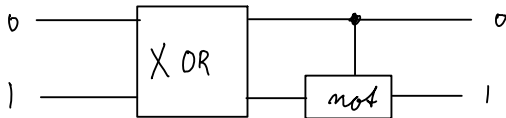
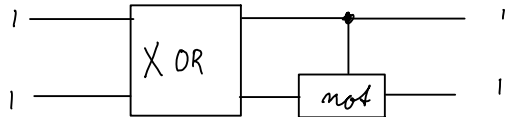


## Classical operations





## Classical operations



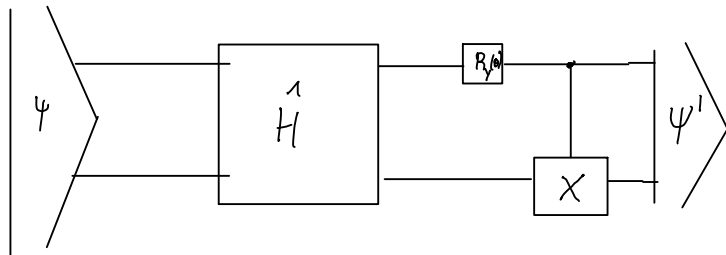
⋮

## Classical operations

$$|\psi\rangle = |\uparrow\uparrow\rangle + |\uparrow\downarrow\rangle + |\downarrow\uparrow\rangle + |\downarrow\downarrow\rangle$$

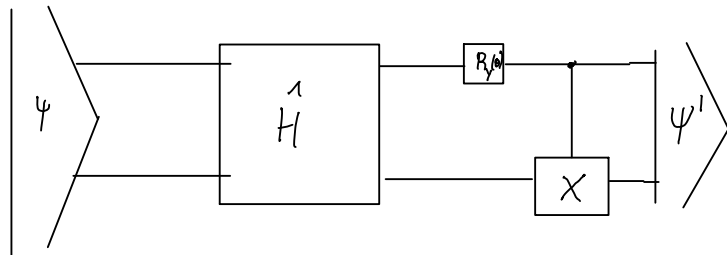
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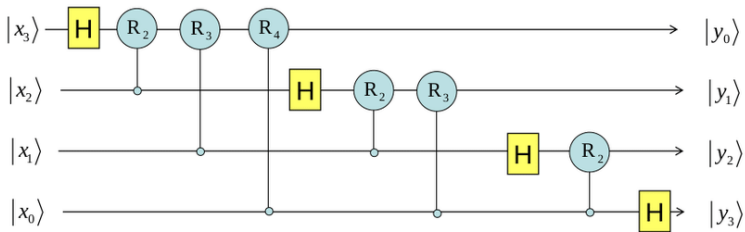


how much of  $|\uparrow\uparrow\rangle$  is there?

$$\langle\uparrow\uparrow|\psi'\rangle$$

## Quantum fourier transform

# Quantum Fourier Transform

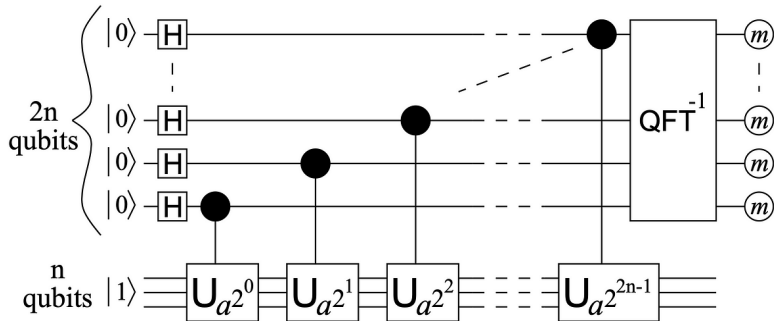


$$|x\rangle \rightarrow \frac{1}{\sqrt{2^n}} \sum_y e^{\frac{2\pi i}{2^n} xy} |y\rangle$$

Uniform family of networks

$n$  Hadamard gates and  $n(n-1)/2$  phase shifts, the size of the network =  $n(n+1)/2$

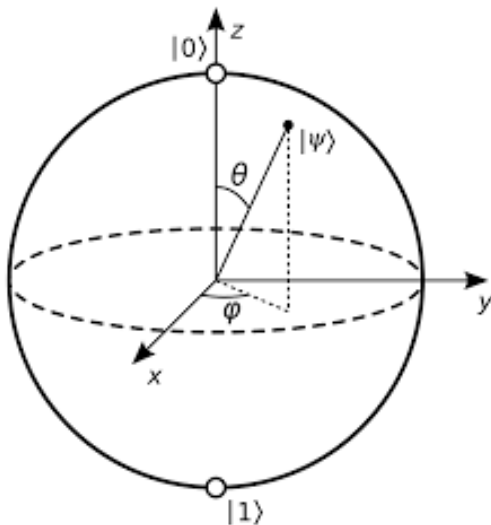
# Shor's algorithm



# Variational algorithms

- We can also apply parameterized gates
- Example: Rotate about the  $y$ -axis for some angle  $\theta$ .

## Bloch sphere again





## Remember: Schrödinger equation

$$i\hbar \frac{\partial}{\partial t} |\psi\rangle = H |\psi\rangle$$

$H$ : energy operator. so:

$$\langle\psi|H|\psi\rangle$$

measures energy of a state.

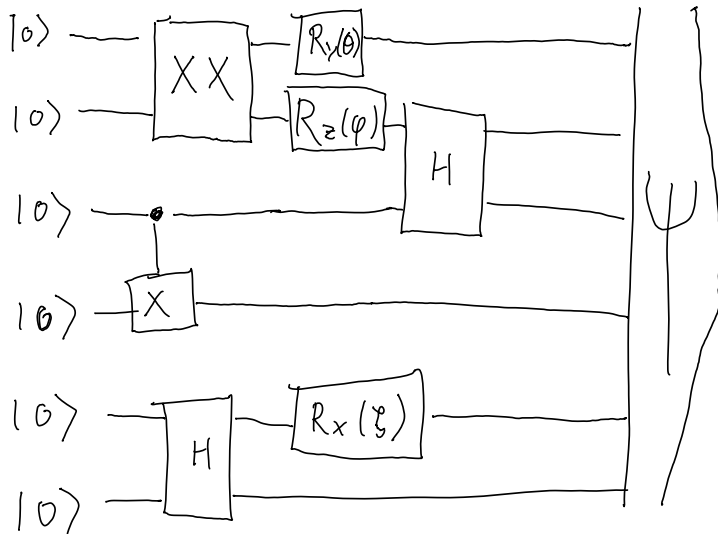
# VQE - optimization

Look for a state with a low energy:

$$\min_{\theta} \langle \phi(\theta) | H | \phi(\theta) \rangle$$

Done with gradient descent.

## Difficulties in gated QC



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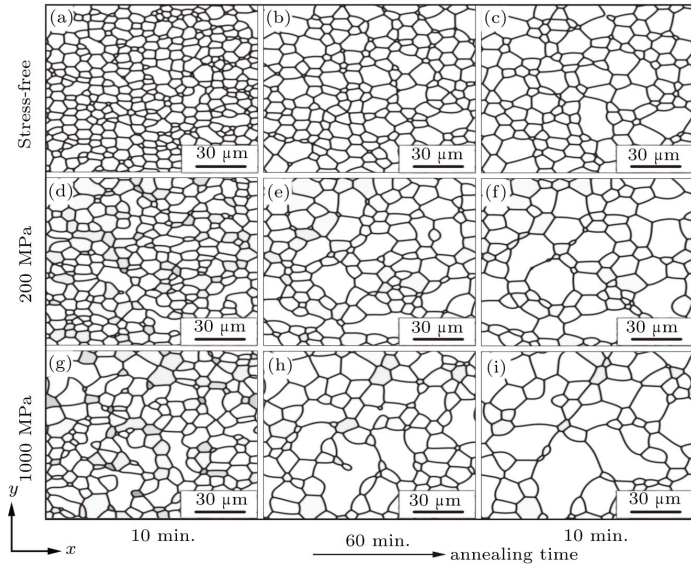
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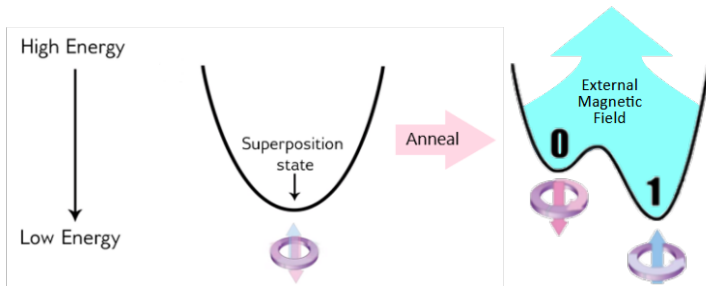
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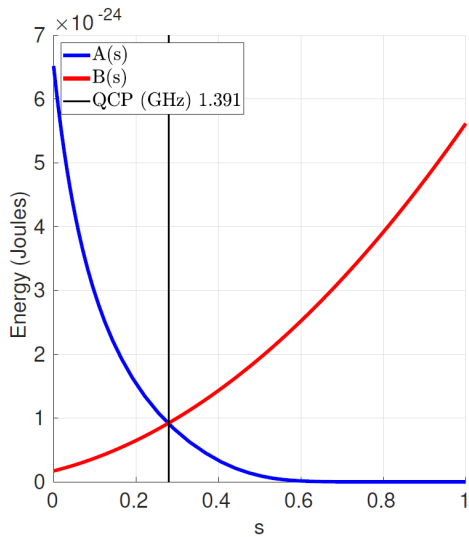
# Annealing



# Quantum annealing



# Annealing schedule



# Classical problems

- Quantum annealing solves *classical* problems.



# Examples

## portfolio-optimization Public

Solve different formulations of the portfolio optimization problem.

● Python ☆ 42 📄 Apache-2.0 🍷 32 ⌚ 3 🛠️ 1 Updated last week

## flow-shop-scheduling Public

Flow Shop Scheduling example using the Quantum Hybrid NL Solver.

● Python ☆ 2 📄 Apache-2.0 🍷 5 ⌚ 0 🛠️ 0 Updated 2 weeks ago

## feature-selection-cqm Public

Use a hybrid solver to select features from two data sets

● Python ☆ 13 📄 Apache-2.0 🍷 10 ⌚ 1 🛠️ 2 Updated last month

## kibble-zurek Public

Simulate Kibble-Zurek mechanism on a quantum computer

● Python ☆ 2 🍷 5 ⌚ 0 🛠️ 0 Updated on Sep 3

## template-dash Public template

A template for creating visual examples using Plotly Dash.

● Python ☆ 0 📄 Apache-2.0 🍷 0 ⌚ 0 🛠️ 0 Updated on Aug 13

## mvrp Public

Capacitated Vehicle Routing Problem example on D-Wave's hybrid solvers.

● Python ☆ 3 📄 Apache-2.0 🍷 1 ⌚ 5 🛠️ 0 Updated on Aug 3

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Gated quantum computing

Quantum annealing

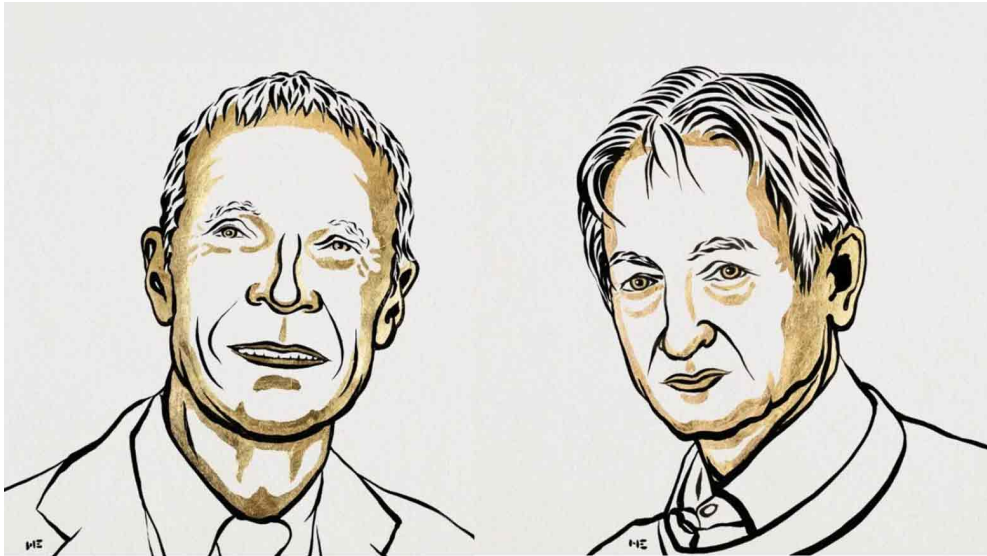
Quantum Boltzmann Machines

Slightly more formal

Assignment 1

Assignment 2

## Nobel prize in Physics, 2024

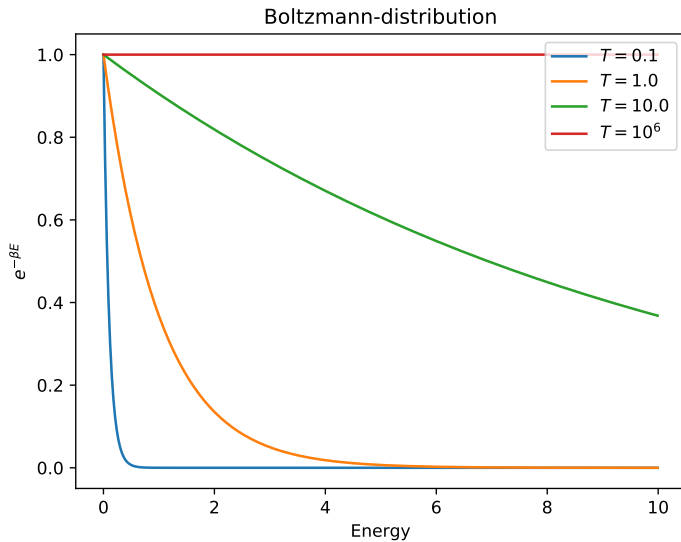


# Boltzmann distribution

$$p(s) = e^{-\frac{1}{T}E(s)} / \sum_{s'} e^{-\beta \frac{1}{T}E(s')}$$

where  $E(s)$  is the energy function.

# Boltzmann distribution

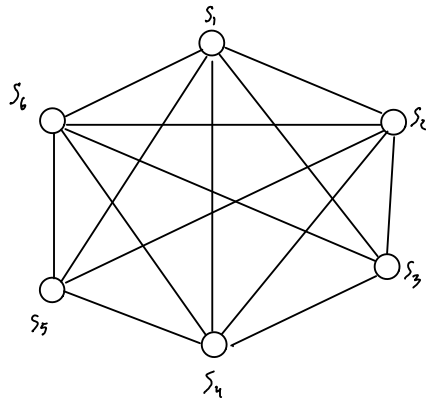


## Connected BM

$$\mathbf{s} = \begin{pmatrix} s_0 \\ s_1 \\ \dots \\ s_n \end{pmatrix}$$

$$E(s) = \sum_{i,j} W_{i,j} s_i s_j + \sum_i h_i s_i$$

# Boltzmann machine



$$H = \sum_{k=x,y,z} \left( \sum_{i < j} w_{ij} \sigma_i^k \sigma_j^k + \sum_{i=0}^{n-1} \tilde{w}_i \sigma_i \right)$$

# Cost function

Classically:

$$\arg \min_w \sum_i q(s_i) \log q(s_i) - \sum_i q(s_i) \log p(s_i)$$

Quantum:

$$\arg \min_w \text{Tr}\{\eta \log \eta\} - \text{Tr}\{\eta \log \rho\}$$

where:

$$\eta = |q(s)\rangle\langle q(s)|$$



Introduction

Quantum mechanics

- Quantized properties

- Superposition

- Qubits

- Entanglement

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# Complex numbers

$$z = 10 + 3i$$

$$\bar{z} = 10 - 3i$$

$$\begin{aligned}|z| &= z * \bar{z} = 10^2 + \cancel{10 * 3i} - \cancel{10 * 3i} - 3 * 3 * i^2 \\ &= 10^2 + 3^2\end{aligned}$$

# Spin operators

$$\sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

# Measurements

$$\langle \sigma_z \rangle = \langle \psi | \sigma_z | \psi \rangle$$

Possible outcomes are given by eigenvectors of operators:

$$\sigma_z |\downarrow\rangle = -1 * |\downarrow\rangle \quad (5)$$

## Measurements 2

For those that did linear algebra:

$$\sigma_z = 1 * |\uparrow\rangle \langle\uparrow| - 1 * |\downarrow\rangle \langle\downarrow|$$

show all possible outcomes when measuring  $\sigma_z$

## Born's rule

$$\sigma_z \left( \frac{1}{\sqrt{2}} |\uparrow\rangle + \frac{1}{\sqrt{2}} |\downarrow\rangle \right) = \begin{cases} 1 * |\uparrow\rangle & \text{with } p = \frac{1}{2} \\ -1 * |\uparrow\rangle & \text{with } p = \frac{1}{2} \end{cases}$$

Measuring the state destroys the state! Also,

$$\left( \frac{1}{\sqrt{2}} \right)^2 + \left( \frac{1}{\sqrt{2}} \right)^2 = 1$$

## Two particles

So far, we have dealt with one particle or qubit. Multiple qubits?

$$|\uparrow\uparrow\rangle = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

Four possibilities:

$$|\uparrow\uparrow\rangle, |\uparrow\downarrow\rangle, |\downarrow\uparrow\rangle, |\downarrow\downarrow\rangle$$

# entanglement

Suppose we have a superposition state:

$$\frac{1}{\sqrt{2}} |\uparrow\uparrow\rangle + \frac{1}{\sqrt{2}} |\downarrow\downarrow\rangle \quad (6)$$

And we measure the first particle to be  $|\uparrow\rangle$ . What do we know about the second particle?



# entanglement

Suppose we have a superposition state:

$$\frac{1}{\sqrt{2}} |\uparrow\uparrow\rangle + \frac{1}{\sqrt{2}} |\downarrow\downarrow\rangle \quad (6)$$

And we measure the first particle to be  $|\uparrow\rangle$ . What do we know about the second particle? Measuring the first particle **changed** the second particle

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# Python environment

Need:

- Python  $\geq$  3.8
- numpy
- scipy

# Assignment 1

- states: `up = np.array([[1], [0]])`
- Transpose: `up.T`
- Operators: `sigma_x = np.array([[0, 1], [1, 0]])`
- Matrix product: `sigma_x @ up`
- Expectation value: `up.T @ \sigma_x @ up`

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# Running code on a QPU

Download qiskit SDK:

- `pip install qiskit`
- `pip install qiskit-ibm-runtime`
- Create account on <https://quantum.ibm.com/>

## qiskit tutorial

Follow the qiskit tutorial at [https://github.com/Qiskit/qiskit-tutorials/blob/2fc7ed53fcc7bb3bff4855e400d00ee050a82b81/tutorials/circuits/01\\_circuit\\_basics.ipynb](https://github.com/Qiskit/qiskit-tutorials/blob/2fc7ed53fcc7bb3bff4855e400d00ee050a82b81/tutorials/circuits/01_circuit_basics.ipynb)