



Constantin Onofrei

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WORK EXPERIENCE

02/08/2022 – CURRENT Suceava, Romania

FRONT END DEVELOPER RAISISSOFTWARE

As a Front End Developer, I have extensive experience working on a variety of CRM and SaaS applications, utilizing technologies like React and Next.js.

In my earlier roles within the first four projects at the company, I acquired essential skills such as creating pixel-perfect UI, ensuring responsive design across all devices, building new sections from scratch, and implementing functionalities such as filtering, searching, pagination, infinite scroll, and role-based feature segregation. During this period, I also gained proficiency in using libraries like Yup, Formik, Sass, React Router, and others.

In my current project, my fifth, where I serve as the lead front-end developer, I've successfully implemented debounced search, enabled users to customize the platform's theme, and ensured platform responsiveness using Tailwind CSS. Additionally, I've worked with APIs such as Internationalization, AbortController, ResizeObserver, and Intersection Observer. I've also utilized libraries like pdf-make and frappe-gantt, with a primary focus on modifying the frappe-gantt library to meet complex requirements.

Throughout my journey on these projects, I've developed numerous custom hooks, performed code refactoring, and optimized code using React techniques such as memoization. Most importantly, I've honed my teamwork skills, becoming an effective collaborator within a team environment.

01/07/2019 – 21/07/2019 Suceava, Romania

INTERNSHIP EXPERIENCE DURING THE 2ND YEAR "STEFAN CEL MARE" UNIVERSITY OF SUCEAVA

Developed an engaging teaching resource focused on Docker technology, benefiting other students by providing clear insights into Docker's concepts and practical applications.

01/08/2019 – 21/08/2019 Suceava, Romania

INTERNSHIP EXPERIENCE DURING THE 3RD YEAR MICS SOFTWARE SRL

Successfully designed and built two captivating websites using WordPress. One of the websites was dedicated to a healthcare charitable organization in Monaco, while the other catered for a poultry farm. These projects showcased my ability to create visually appealing and functional web solutions with WordPress, making information accessible and engaging for the respective audiences.

01/10/2018 – 12/07/2022 Suceava, Romania

ACADEMIC PROJECTS "STEFAN CEL MARE" UNIVERSITY OF SUCEAVA

1. Internal Cooling System - Used to detect rising temperatures and accelerate the device fan to prevent overheating (made in Keil).
2. Car Dealership Application - A simple application used to sell cars in a dealership, representing a significant part of my programming learning process (made in C#).
3. Movie Selling Application - An application used to sell movies, incorporating an Oracle database, providing valuable insights into database functionality (made in C# with an Oracle database).
4. 2D Open World Game - A straightforward 2D game with a storyline, allowing players to engage in battles and make decisions that determined the game's outcome (made in Unity).

- Portfolio Web Application - My initial JavaScript application, marking the beginning of my journey in web development (made in JavaScript).
- Web Platform for Local Public Transport - My most significant achievement, serving as my bachelor's thesis work, where I learned about React, frontend-backend integration, and Stripe payment processing. Application available at [Web Platform for Local Public Transport](#) (made using the MERN STACK).

12/07/2022 – CURRENT Suceava, Romania

PERSONAL PROJECTS DEVELOPED IN MY SPARE TIME PERSONAL

- Developed a personal portfolio web page that showcases expertise in React, responsiveness, animations, and various web technologies. [Link to portfolio](#).
- Engaged in diverse small projects utilizing React, Next.js, JavaScript, Express, MongoDB, CSS, and other tools, contributing to a comprehensive synthesis of accumulated knowledge and skills.

● EDUCATION AND TRAINING

01/10/2018 – 12/07/2022 Suceava, Romania

DEGREE IN COMPUTER SCIENCE AND INFORMATION TECHNOLOGY "Stefan cel Mare"
University of Suceava

Address 13 Universităţii, 720229, Suceava, Romania | **Website** <https://usv.ro/>

01/08/2014 – 30/06/2018 Fălticeni, Romania

BACCALAUREATE DIPLOMA Technical College "Mihai Băcescu", Fălticeni

Address Nicolae Beldiceanu, 725200, Fălticeni, Romania | **Website** <https://ctmbacescu.ro/>

● DIGITAL SKILLS

React | JavaScript | CSS | SCSS | MUI | Tailwind | HTML | GIT | NODE | Express.js | Next.js | MongoDB | C# | Java | Docker | iSQL+ | Wordpress | Storybook | Stripe | TypeScript

● LANGUAGE SKILLS

Mother tongue(s): **ROMANIAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	B1	B2	B2	B2	B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user
