GEN TAMADA



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EDUCATION

University of California, Santa Barbara (UCSB)

Master of Science (M.S.) Computer Science Candidate (BS/MS Program)

Bachelor of Science (B.S.) Computer Science Candidate (Dean's Honors)

Cumulative GPA: 3.98 Expected June 2026 Expected June 2025

Relevant Courses: Data Structure & Algorithms, Advanced Application Programming, Computer Networking, Computer Security

INTERNSHIP EXPERIENCE

Aquimo LLC., Remote (tinyurl.com/aquimo-light)

June 2023 - September 2023

Software Engineer Intern

- Worked in development team in creating light-weight mobile games and apps hosted online using Cocos Game Creator
- Standardized a method in **Javascript** for users to access any cocos games on their home screen without using app stores
- Optimized the Javascript URI parsing algorithms to allow developers with little coding experience to use query strings
- Prepared the **Production QA** to be tested on the Pre-season football game between Chicago Bears and Indianapolis Colts

SOAR Foundation, Remote (gen8009.wixsite.com/soar-foundation)

June 2022 - September 2022

Software Engineer Intern

- Created a new website for SOAR in 2 weeks using the platform of Wix; eliminated unnecessary components of the original site, emphasized the important information, and simplified the Web User Interface for the users
- Proposed the plan for replacing the original Wordpress site of SOAR Foundation to one powered by React.js
- Listed the pros and cons of the overall switch and the necessary procedures needed to achieve the new **React.js** site

PROJECTS

GauchoRide, UCSB Advanced Application Programming Course (tinyurl.com/gauchoride) Full-Stack Developer

March 2024 - June 2024

- Improved upon legacy code for GauchoRide, an application intended for students in need to schedule rides within UCSB
- Implemented scheduler page for weekly recurring events, and created **Storybook** documentation for all new components
- Created tests that passes coverage and mutation testing for both React.js frontend (Stryker) and Spring Boot backend (PiTest), and also created integration and end-to-end tests for the application

AirNet, Coders SB Club Project Series (github.com/Ononymous/AirNet)

January 2023 - June 2023

- Project Team Leader
- Presented an idea that allows users to utilize their mobile devices as a radar to see thousands of planes around the world, spreading awareness of the advancement of technology and the things that tend to be unseen or ignored in the world
- Researched and devised a mathematical algorithm to accurately calculate the ENU (East, North, Up) coordinates of any aircraft using geodetic (latitude, longitude, altitude) coordinates and device angles given by sensors on mobile devices
- Chose React Native for frontend of the phone app, and Supabase for storing and accessing user data

GauchoCourses, UCSB Data Science Club (github.com/data-science-ucsb/gauchocourses)

February 2023 - Present

- Full-Stack Developer
- Collaborated in implementing a solution to make the course selection process of UCSB simpler and more efficient
- Employed the Vue.js framework for frontend and the Spring Boot (Java) platform for handling backend queries and API calls
- Utilized development techniques such as Agile Development and Kanban boards to manage and make the process more efficient
- Sponsored by UCSB, and have officially received the API keys that can access course contents and parameters of the University

SKILLS

- Technologies: React.js, React Native, Vue.js, Javascript, HTML/CSS, Spring Boot (Java), MIPS, C, C++, R
- **Python libraries**: Numpy, Scipy, PyTorch, TensorFlow, Librosa, Streamlit
- **Data related**: Firebase, Moralis database / hosting, Supabase
- **Languages:** Fluent in English, Chinese, and Japanese