

Teddy Truong

Double degree student
Master in computer science

 @Onsraa
 @teddy-truong
 teddy-truong.dev

about

I'm a student who lives and breathes niche and obscure technologies. I love maximizing efficiency, racking my brain, and demystifying complex things.

My life philosophy centers on continuously improving my technical skills and general knowledge to become the best version of myself.

schools

2025 - 2026

UQAC

Master in computer science (Double degree)

2021 - 2026

ESGI

(2024 - 2026) Virtual Reality and video game
(2021 - 2024) Common core

2020 - 2021

Lycée Dorian

CPGE PTSI

2017 - 2020

Lycée Polyvalent St Pierre Fourier

Scientific Bachelor

stack

Softwares

Unity, Godot, Unreal Engine, Blender
Power BI, Power Automate, Figma,
Notion

Dev languages

Rust, C++, C, C#

extra

- Referent VALORANT CLUB at ESGI
- Compete in VALORANT LAN tournaments
- Climbing (Bouldering)
- Chess

experiences & projects

SNCF Réseau

October 2023 - August 2025
HO DGII, Saint-Denis

• Software Engineer & Data Scientist Apprentice

Add-on development for CAD software
Data analysis and processing
Creation of graphical reports
Optimization of obsolete algorithms
Unit testing
C# (.NET), VB.NET, AutoLisp, AutoCAD, BricsCAD
PowerBI, Power Query (M), Power Automate

Numérique Gagnant

October 2022 - August 2023
Maisons-Alfort

• Developer Apprentice

Customer ticket resolution.
Machine repair.
Upgrading a PHP 3 website to PHP 8.
Developing an archiving tool using PowerShell and Power Automate.
Project documentation.
Preparing client workstations.
PowerShell, Power Automate, PHP, VBA, Windev23, Environnement Microsoft 365

Particle Life Simulator

Annual project 2025
ESGI
[Github](#)

• Rust Developer

Life particle simulator and genetic algorithm selection system.
Rust, Bevy, ECS, Algorithme génétique

Machine Learning

Machine Learning Project
ESGI
[Github](#)

• Rust Developer

Project to test different learning algorithms on simple case studies as well as on image classification tasks.
Rust, Bevy, ECS

Robozzle

Personal project
[Github](#)

• Rust Developer

Remake of the game Robozzle by Igor Ostrovosky in the form of a technical test.
Rust, Bevy, ECS, Pile