



**İstanbul  
Bilgi Üniversitesi**

## CMPE 312- LAB PROJECT REPORT

*by*

ONUR ÇALIŞKAN, 119200059

*Supervised by*

ÖZGÜR ÖZDEMİR

*Submitted to the*

Faculty of Engineering and Natural Sciences  
*in partial fulfillment of the requirements for the*

Bachelor of Science

*in the*

Department of Computer Engineering

2 June, 2023

## ***Abstract***

*In this study, there are various researches and solutions about the Santa Claus problem, which is included in the concept of multithreading and parallel programming within the subject of operating systems*

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# 1 Introduction

In this study, the Santa Claus problem was examined according to the last digit of the student number.

## **Santa Claus Problem:**

The Santa Claus Problem is a commonly used scenario in concurrent programming. This scenario models the working process of Santa Claus, involving interactions between Santa Claus, elves, and reindeer. According to the scenario, Santa Claus lives at the North Pole and works to prepare toys during the Christmas season. Santa Claus is accompanied by elves who assist him, and reindeer who pull his sleigh.

The elves occasionally request help from Santa Claus. When an elf seeks assistance, Santa Claus helps them. However, the elves can only wait for assistance if there is a specific number of them that need to be helped by Santa Claus at the same time.

On the other hand, the reindeer are also crucial. The reindeer are trained to pull Santa's sleigh. However, they need to return from vacation and be ready before they can pull the sleigh. Once all the reindeer have returned, Santa Claus harnesses them to the sleigh and is ready to begin the delivery. The Santa Claus Problem requires proper synchronization and meeting the conditions of the scenario. Semaphores, mutexes, and other synchronization mechanisms are used to manage the interactions and waiting periods between the elves and reindeer effectively.

The problem requires proper handling of concurrent access to shared resources and ensuring that the different entities (Santa Claus, elves, and reindeer) coordinate their actions correctly. This involves using synchronization mechanisms such as semaphores and mutexes to control access to shared data, manage critical sections, and enable proper coordination between the threads or processes.

In operating systems, synchronization and inter-process communication are fundamental concepts that deal with coordinating the activities of concurrent processes or threads, preventing race conditions, and ensuring orderly access to shared resources. The Santa Claus Problem serves as an illustrative example within this domain, demonstrating how synchronization mechanisms can be utilized to achieve the desired coordination.

## 2 Methodology

Below is the pseudo-code design, which is the first step to solve the problem.

```
1 Define constants:
2     NUMREINDEER = 9
3     MAX_ELVES_WAITING = 3
4
5 Define semaphores:
6     santaSem, reindeerSem, elfSem
7     reindeerMutex, elfMutex, elfCounterMutex
8
9 Define variables:
10    numElvesWaiting = 0
11    numElvesGettingHelp = 0
12    reindeerArrived = 0
13
14 Define functions:
15    prepareSleigh()
16        Print "Santa Claus is preparing the sleigh."
17        Sleep for 2 seconds
18
19    getHitched(reindeerId)
20        Print "Reindeer [reindeerId] is getting hitched to the
    sleigh."
21
22    helpElves()
23        Print "Santa Claus is helping the elves."
24        Sleep for 1 second
25
26    getHelp(elfId)
27        Print "Elf [elfId] is getting help from Santa Claus."
28
29 Santa Claus thread:
30     While true:
31         Wait on santaSem
32
33         Wait on reindeerMutex
34         If reindeerArrived equals NUMREINDEER:
35             Call prepareSleigh()
36             For each reindeer:
37                 Signal reindeerSem
38             Set reindeerArrived to 0
39         Release reindeerMutex
40
```

```

41         Wait on elfMutex
42         If numElvesWaiting is greater than or equal to
MAX_ELVES_WAITING:
43             Call helpElves()
44             For each MAX_ELVES_WAITING elves:
45                 Signal elfSem
46             Increment numElvesGettingHelp by
MAX_ELVES_WAITING
47             Decrement numElvesWaiting by MAX_ELVES_WAITING
48         Release elfMutex
49
50     Reindeer thread(reindeerId):
51         Sleep for a random duration between 1 and 5 seconds
52
53         While true:
54             Wait on reindeerMutex
55             Print "Reindeer [reindeerId] has returned from
vacation."
56             Increment reindeerArrived by 1
57             If reindeerArrived equals NUM_REINDEER:
58                 Signal santaSem
59             Release reindeerMutex
60
61             Wait on reindeerSem
62             Call getHitched(reindeerId)
63             Signal reindeerSem
64
65             Sleep for a random duration between 1 and 5 seconds
66
67     Elf thread(elfId):
68         Sleep for a random duration between 1 and 5 seconds
69
70         While true:
71             Wait on elfMutex
72             Print "Elf [elfId] needs help from Santa Claus."
73             Increment numElvesWaiting by 1
74             If numElvesWaiting equals MAX_ELVES_WAITING:
75                 Signal santaSem
76             Release elfMutex
77
78             Wait on elfSem
79             Call getHelp(elfId)
80
81             Wait on elfCounterMutex
82             Increment numElvesGettingHelp by 1
83             If numElvesGettingHelp equals MAX_ELVES_WAITING:
84                 Set numElvesGettingHelp to 0
85             Signal elfCounterMutex
86         Else:

```

```
87         Signal elfSem
88         Signal elfCounterMutex
89         Wait on elfSem
90
91         Sleep for a random duration between 1 and 5 seconds
92
93 Main program:
94     Create and initialize semaphores
95
96     Create Santa Claus thread
97
98     Create reindeer threads
99     For each reindeer:
100         Create a thread and pass the reindeerId
101
102     Create elf threads
103     For each elf:
104         Create a thread and pass the elfId
105
106     Wait for all threads to finish
107
108     Destroy semaphores
```

### 3 Implementation

Detailed Implementation pool of the Solution code is below as a table.

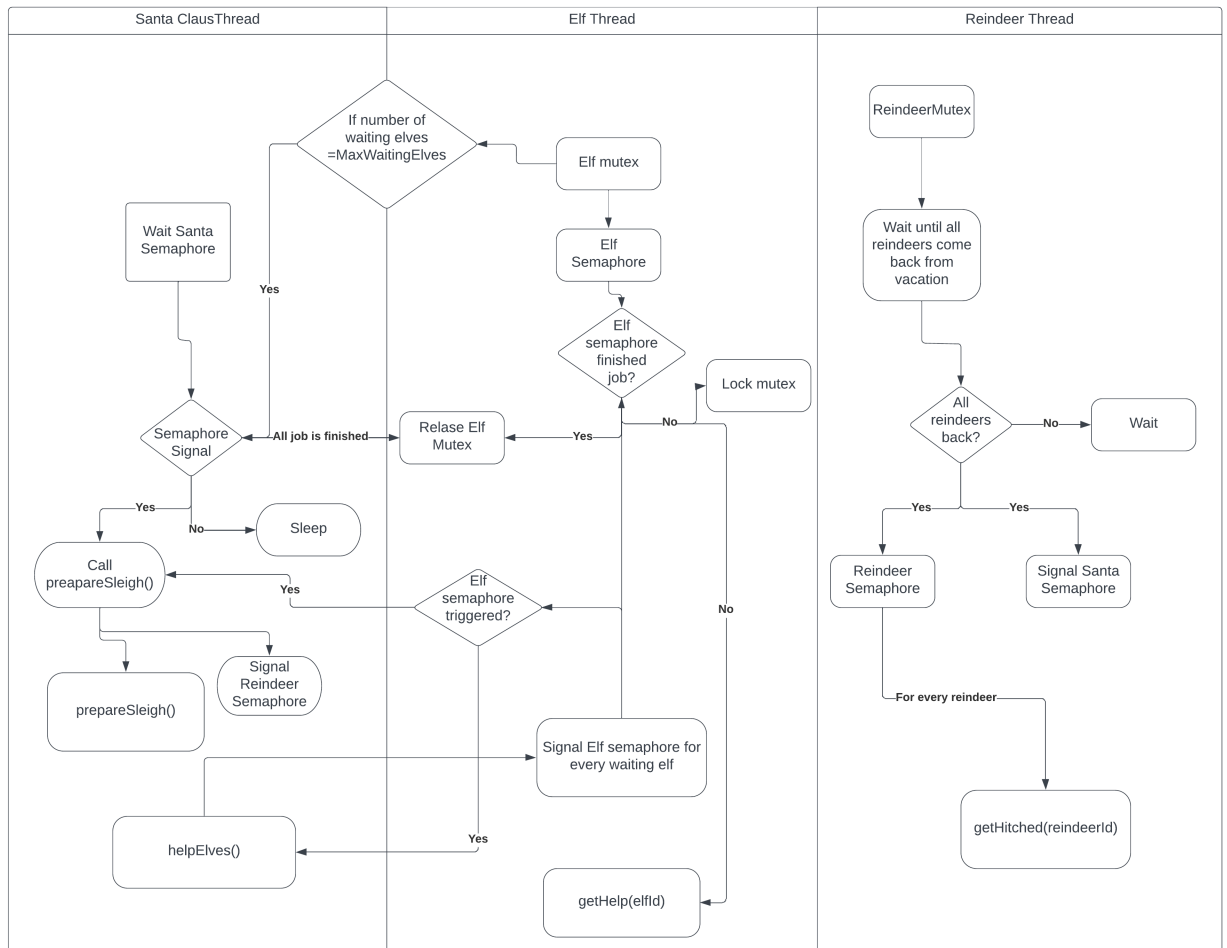


Figure 1: Function and Thread Invocation Simulation

Simulation of the problem solution:

1. Initialize semaphores and create threads for Santa Claus, reindeer, and elves.
2. The Santa Claus thread starts running.
3. The reindeer and elf threads start running and perform their respective tasks.
4. The Santa Claus thread waits for signals from the reindeer and elves.



5. Reindeer return from vacation and notify Santa Claus
6. Santa Claus prepares the sleigh and signals the reindeer to get hitched.
7. Elves request help from Santa Claus and wait until the maximum number of elves is reached.
8. Santa Claus helps the elves and signals them to continue their work.
9. The threads continue running in a loop, simulating the ongoing activities.

**Explanation of the invokes of methods:**

- `prepareSleigh()` function is invoked by the Santa Claus thread to simulate the sleigh preparation.
- `getHitched()` function is called by the reindeer threads when they are getting hitched to the sleigh.
- `helpElves()` function is invoked by the Santa Claus thread to simulate helping the elves.
- `getHelp()` function is called by the elf threads when they receive help from Santa Claus.
- Santa Claus thread waits on `santaSem` to receive signals from the reindeer and elves.
- reindeer threads wait on `reindeerMutex` to ensure synchronized access to the `reindeerArrived` variable.
- Reindeer threads signal `reindeerSem` to indicate that they are ready to be hitched to the sleigh.
- Elf threads wait on `elfMutex` to ensure synchronized access to the `numElvesWaiting` variable.
- Elf threads wait on `elfCounterMutex` to ensure synchronized access to the `numElvesGettingHelp` variable.
- Santa Claus thread signals `santaSem` to wake up and handle the next set of tasks.
- Simulation continues with the threads performing their respective actions in a loop.

## 4 Conclusion

The Santa Claus problem is a classic synchronization problem that involves coordinating the activities of Santa Claus, reindeer, and elves. In this problem, Santa Claus must prepare his sleigh when all the reindeer have returned from vacation or help a group of waiting elves. The goal is to ensure that Santa Claus doesn't start preparing the sleigh until all the reindeer have arrived, and he doesn't help the elves until a enough number of them are waiting.

The solution algorithm presented here provides an efficient and effective approach to solving the Santa Claus problem. It uses semaphores and mutexes to synchronize the actions of Santa Claus, reindeer, and elves, ensuring proper coordination between them. The use of semaphores allows for blocking and signaling of threads, ensuring that Santa Claus waits until the conditions are met before proceeding.

Overall, the presented algorithm and its implementation efficiently solve the Santa Claus problem by properly coordinating the actions of Santa Claus, reindeer, and elves. The use of semaphores and mutexes ensures synchronization and avoids race conditions. The algorithm demonstrates good efficiency in handling the arrival of reindeer and the waiting elves, and the implementation provides a practical demonstration of the algorithm in action.

## 4.1 Code Results

Terminal output after run code

```
Reindeer 8 has returned from vacation.
Elf 3 needs help from Santa Claus.
Elf 1 needs help from Santa Claus.
Reindeer 7 has returned from vacation.
Reindeer 4 has returned from vacation.
Elf 2 needs help from Santa Claus.
Reindeer 6 has returned from vacation.
Santa Claus is helping the elves.
Reindeer 2 has returned from vacation.
Reindeer 3 has returned from vacation.
Reindeer 1 has returned from vacation.
Reindeer 9 has returned from vacation.
Elf 3 is getting help from Santa Claus.
Elf 2 is getting help from Santa Claus.
Elf 1 is getting help from Santa Claus.
Reindeer 5 has returned from vacation.
Santa Claus is preparing the sleigh.
Elf 3 needs help from Santa Claus.
Reindeer 7 is getting hitched to the sleigh.
Reindeer 1 is getting hitched to the sleigh.
Reindeer 9 is getting hitched to the sleigh.
Reindeer 6 is getting hitched to the sleigh.
Reindeer 2 is getting hitched to the sleigh.
Reindeer 8 is getting hitched to the sleigh.
Reindeer 4 is getting hitched to the sleigh.
Reindeer 3 is getting hitched to the sleigh.
Reindeer 5 is getting hitched to the sleigh.
Elf 1 needs help from Santa Claus.
Reindeer 1 has returned from vacation.
Reindeer 1 is getting hitched to the sleigh.
Elf 2 needs help from Santa Claus.
Santa Claus is helping the elves.
Reindeer 2 has returned from vacation.
Reindeer 2 is getting hitched to the sleigh.
Reindeer 8 has returned from vacation.
Reindeer 8 is getting hitched to the sleigh.
Reindeer 4 has returned from vacation.
Reindeer 4 is getting hitched to the sleigh.
Reindeer 7 has returned from vacation.
Reindeer 7 is getting hitched to the sleigh.
```

Figure 2: Function and Thread Invocation Simulation

## 5 References

Resources referenced in the project

[https://www.researchgate.net/publication/221004442\\_solving\\_the\\_santa\\_claus\\_problem\\_a\\_comparison](https://www.researchgate.net/publication/221004442_solving_the_santa_claus_problem_a_comparison)

<https://dl.acm.org/doi/10.1145/1132516.1132522>