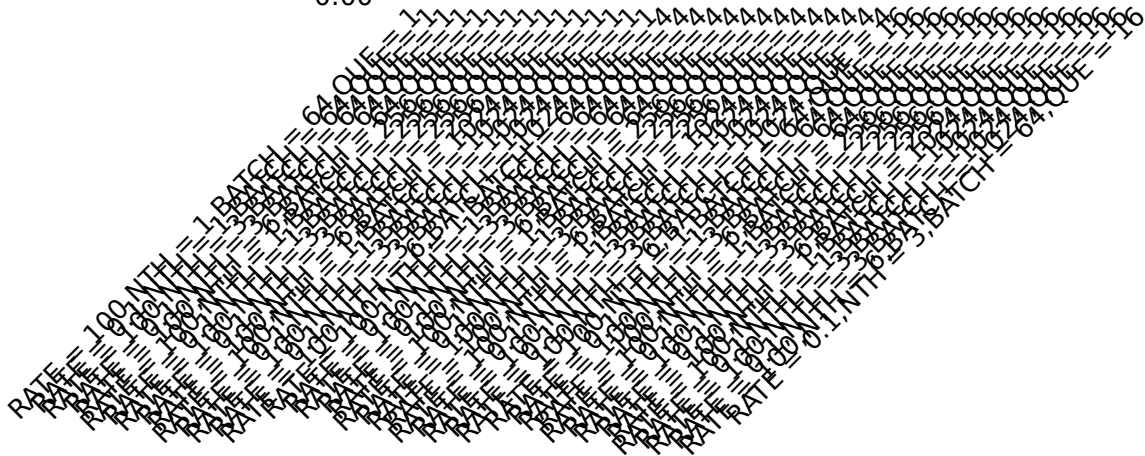
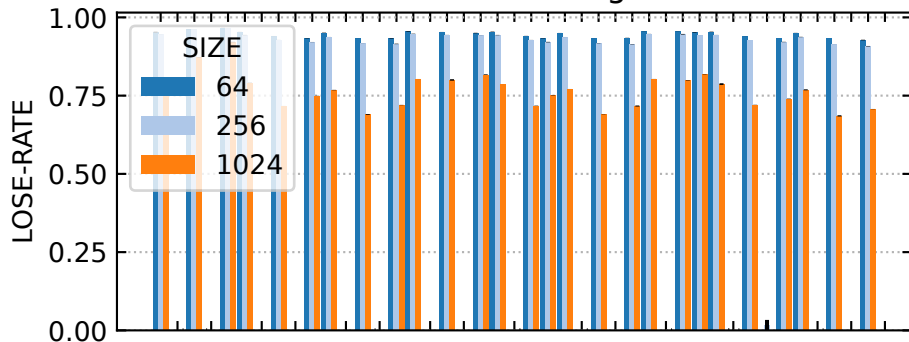


# Ethernet Mirror on GPU using Master Worker



Variables