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Mataró, Barcelona, Spair



ooin.github.io

Certificates and courses

Desarrollo de juegos con Unreal Engine de o a profesional in Udemy

12023

Google Cloud Associate Cloud Engineer

202

Java Introductory course at Luz Tecnologías de la información

201

Programming

- React.js
- Javascript
- Languages
- Java
- HTML
- CSS
- C++
- C#
- (
- PHP
- Python
- SQL
- Matlah

Marc Anglés Castillo

Software Developer

About me

Developer with a strong passion for coding.

Colaborating at <u>Nakshisoft</u> as Game Developer creating an exciting tower defense for Windows in Unity.

Studied a Computer Engineering Degree at UB - Universitat de Barcelona.

Multifaceted programmer with experience in multiple programming languages and technologies such as Unity, RESTful APIs with SpringBoot, Unreal Engine 4, Java JSP, JS Bootstrap or PL/SQL among others and Currently I'm growing by learning Ract.js.

I'm also well versed in the <u>Agile Methodology</u> and used it, although sometimes with a flexible perspective on what Agile means, in most of the projects I've been assigned to as developer.

In a more personal field I enjoy my free time with a wide variety of hobbies like videogames, boardgames, woodworking or inline skating. I also help, with my partner, in local animal shelters by fostering orphaned kittens during the first stages of their lifes until they are ready for adoption.

Work Experience

Salesforce Administrator and Helpdesk

GFT (Sant Cugat) | 01/sep/2023 - 31/jan/2024

• Helpdesk and administration of a company wide Salesforce and Kimble org focusing on technical issues more than functional ones. I was the main responsible of this tasks in the team.

Java developer

GFT (Sant Cugat) | 01/oct/2017 - 30/apr/2019

- Implementation of a tool in JSP for banking
- Implementation of the backend in Java and a custom Spring framework

Unreal Egine and Monodevelop developer

3DTech OmegaZeta| 04/jul/2016 - 04/jun/2017

- Implementation of an interactive screen in Unreal Engine 4 for the Natural History Museum in Doha, Qatar
- Implementation of an interactive screen in Monodevelop for the Natural History Museum in Doha, Qatar

Junior Java Developer

GFT (Sant Cugat)| 28/jun/2015 - 04/jul/2019

- Implementation of tools for banking in Java, JSP with SQL databases and REST architecture.
- Usage of agile methodology

Education

Degree in Computer Engineering

Universitat de Barcelona | 2011- 2015

Vocational training in Software Development

Institut Marianao | 2009-2011