



# Artificial Intelligence

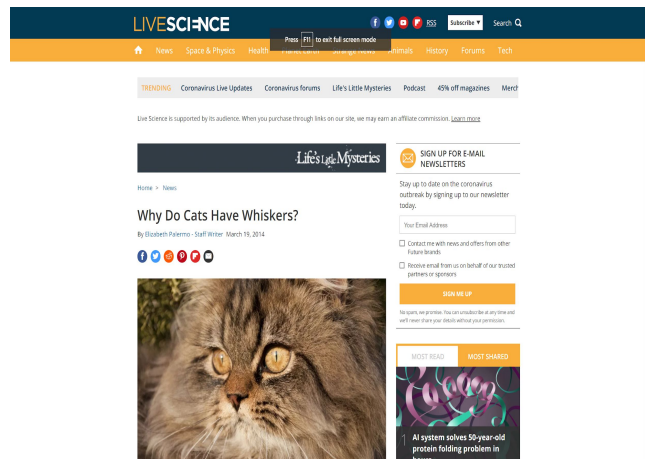
3rd year, 1st semester

Knowledge representation and inference systems

“We are drowning in information but starved for knowledge.”—  
John Naisbitt



# How did you learn that a cat has whiskers?



## Does it matter?

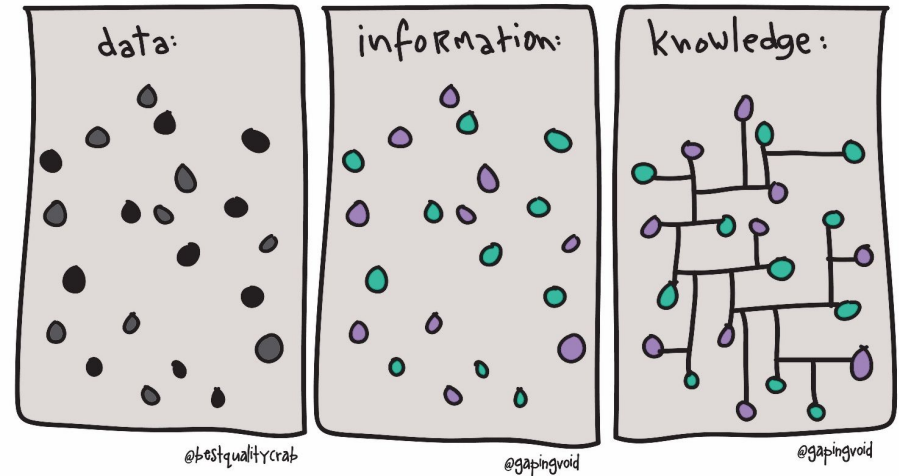


# What is knowledge?

Intelligence applied to  
information produces knowledge.

Knowledge supplements  
intelligence.

Intelligence is asking the right  
question, knowledge is having the  
right answer.





# Is knowledge useful to a computer?

Knowledge can supplement a slow or insufficient intelligence.

Example: chatbot templates and the Turing test.

Knowledge is a product, not a process (like intelligence), so it can be provided ready-made to the computer.

Knowledge is built on facts, heuristics and intuition and **can change**.

Let's look at unambiguous and easily parse-able representations.



# Linnaeus, C. (1753). *Species Plantarum*. Stockholm: Laurentii Salvii.

REGNUM VEGETABILE.		837
<b>CLAVIS SYSTEMATIS SEXUALIS.</b>		
NUPTIÆ PLANTARUM.		
Actus generationis incolarum Regni vegetabilis.		
<i>Floriferentia.</i>		
<b>PUBLICÆ.</b>		
Nuptiæ, omnibus manifestæ, aperte celebrantur.		
<i>Floræ unicuique visibiles.</i>		
<b>MONOCLINIA.</b>		
Mariti & uxores uno eodemque thalamo gaudent.		
<i>Floræ omnes hermaphroditi sunt, &amp; stamina cum pistillis in eodem flore.</i>		
<b>DIFFINITAS.</b>		
Mariti inter se non cognati.		
<i>Stamina nullo sua parte connata inter se sunt.</i>		
<b>INDIFFERENTISMUS.</b>		
Mariti nullam subordinationem inter se invicem servant.		
<i>Stamina nullam determinatam proportionem longitudinis inter se invicem habent.</i>		
1. MONANDRIA.	7. HEPTANDRIA.	
2. DIANDRIA.	8. OCTANDRIA.	
3. TRIANDRIA.	9. ENNEANDRIA.	
4. TETRANDRIA.	10. DECANDRIA.	
5. PENTANDRIA.	11. DODECANDRIA.	
6. HEXANDRIA.	12. ICOSANDRIA.	
	13. POLYANDRIA.	
<b>SUBORDINATIO.</b>		
Mariti ceteris reliquis præferuntur.		
<i>Stamina duo semper reliquis breviora sunt.</i>		
14. DIDYNAMIA.	15. TETRADYNAMIA.	
<b>AFFINITAS.</b>		
Mariti propinqui & cognati sunt.		
<i>Stamina cohercent inter se invicem aliqua sua parte vel cum pistillis.</i>		
16. MONADELPHIA.	19. SYNGENESIA.	
17. DIADELPHIA.	20. GYNANDRIA.	
18. POLYADELPHIA.		
<b>DICLINIA (a δῖς bis &amp; κλίω thalamus s. duplex thalamus.)</b>		
Mariti & Femine distinctis thalamis gaudent.		
<i>Floræ masculi &amp; feminei in eadem specie.</i>		
21. MONOECIA.	23. POLYGAMIA.	
22. DIOECIA.		
<b>CLANDESTINA.</b>		
Nuptiæ clausis insistantur.		
<i>Floræ oculis nostris nudis vix conspiciuntur.</i>		
24. CRYPTOGAMIA.		CL.



# Taxonomy

Greek: taxis (arrangement) nomia (method)

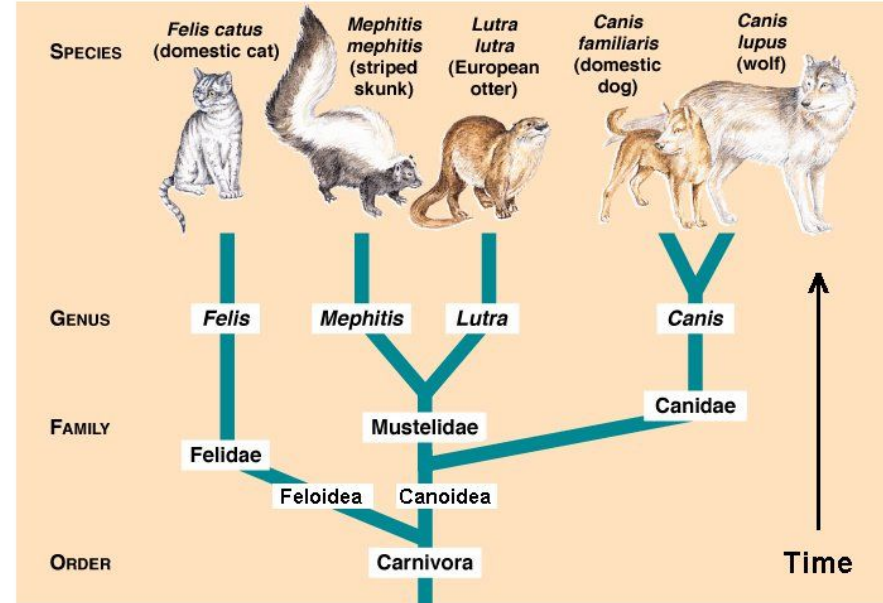
A taxonomy is language independent (as is all knowledge).

Nodes are concepts.

No ambiguity due to careful lexicalisations and domain focus.

Relations are semantic.

Only one type of relation: “is-a”





X IS-A Y: X is a specific type of Y, with additional properties

- Symmetry: if a bear IS-A mammal, a mammal IS-A bear?
- Reflexivity: bear IS-A bear?
- Transitivity: if a black bear IS-A bear and a bear IS-A mammal, a black bear IS-A mammal?
- Connectivity: cat IS-A bear or bear IS-A cat?

“is-a” is asymmetric, irreflexive, transitive and not connected, thus is a strict order relation over the set of concepts (no cycles in a taxonomy).



Are taxonomies enough?

Can you represent all your computer science knowledge in a taxonomy?

Is IS-A enough?

How adaptable is a taxonomy to new knowledge?

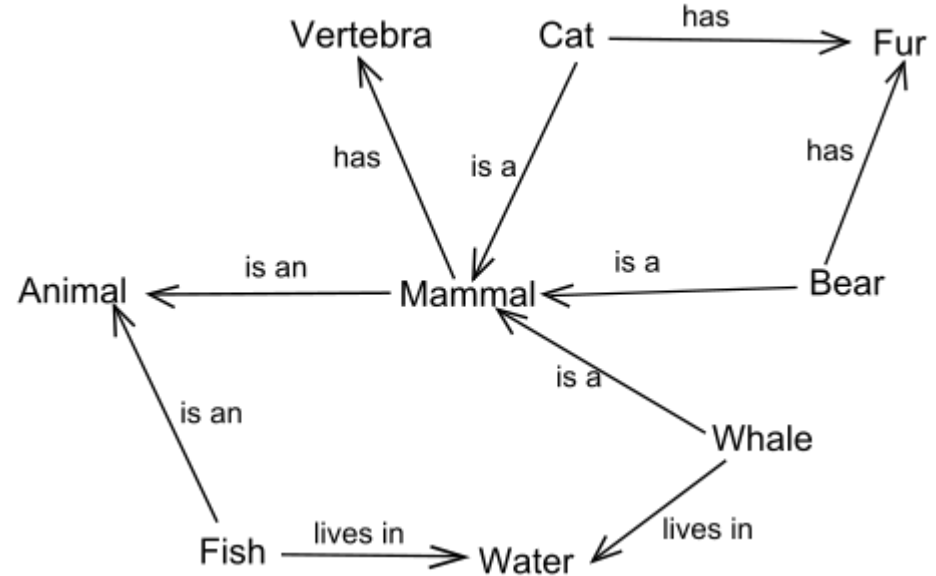




## Semantic networks

Directed graphs with concepts as nodes and semantic relations labeling edges.

Can also be represented as a list of predicates: has (Cat, Fur), lives in (Fish, Water)





## Semantic frames

*John drives a car.*

Identified by an action (event) OR  
a type reference: *Fluffy the cat*

“Cat” frame	
Name	Fluffy
Age	?
Weight	?

“to drive” frame	
Agent	John
Object	a car
Starting point	?
Ending point	?
Reason	?
Beneficiary	?
Modal	?



## Events and referential networks

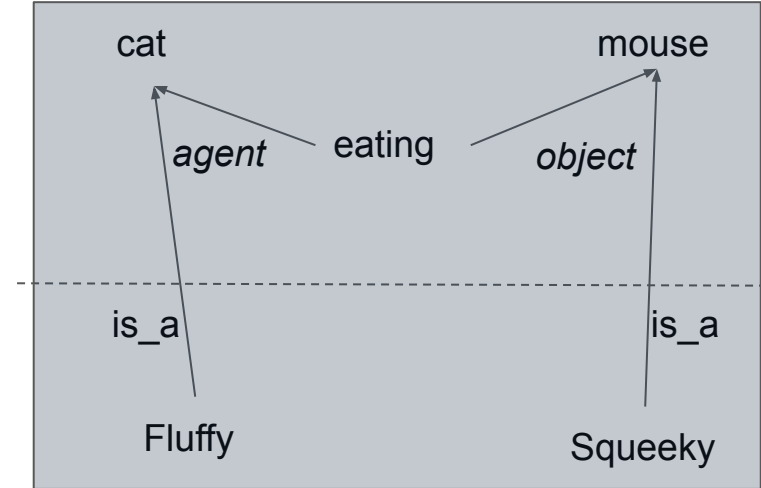
Referential network: part of a semantic network in which nodes identify actual objects, not concepts.

Event: defined as a set of relations with referential network connections. Frames can be references and marked in a semantic network.

Eating:

```
agent(is_a(Fluffy, cat)) ∧  
object(is_a(Squeaky, mouse))
```

### Conceptual network



### Referential network



# Reasoning on semantic networks(I)

Relations are inherited.

$\text{IS-A}(\text{cat}, \text{mammal}) \text{ AND } \text{IS-A}(\text{mammal}, \text{animal})$   
 $\Rightarrow \text{IS-A}(\text{cat}, \text{animal})$

Answering queries.

Eating:  $\text{agent}(\text{Fluffy}) \wedge \text{object} (?x)$



## Reasoning on semantic networks(II)

Daemons: procedures used to automatically maintain and enhance a semantic network.

$$\text{If } (\text{IS-A}(\text{Fluffy}, \text{animal})) \wedge (\text{length}(\text{Fluffy}, ?x)) \wedge ?x \in [50, 100] \Rightarrow \text{size}(\text{Fluffy}, \text{medium})$$



# WordNet

Nodes? Synsets = lists of synonymic senses of different words (over 120.000)

S: (n) **student**, pupil, educatee (a learner who is enrolled in an educational institution)

Relations? 6 types of semantic relations:

- Antonymy: opposite meaning of
- Hyponymy: IS-A (is a specific kind of...)
- Meronymy: part of (is structurally included in...)
- Troponymy: identifies a manner of...
- Entailment: identifies requirements
- Derivation: related to, produced by

good - bad

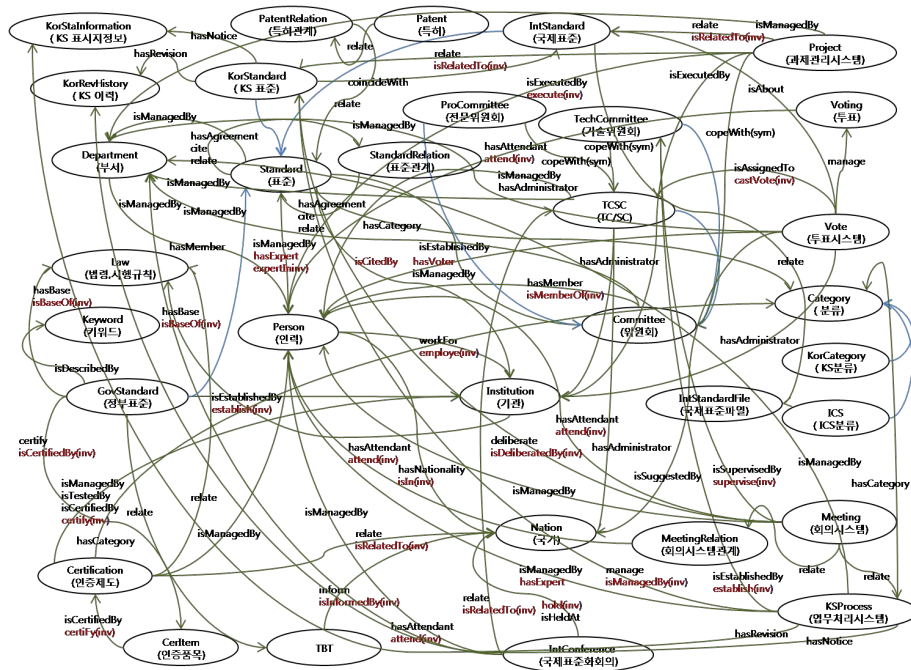
student - person

head - student

whisper - speak

divorce - marriage

product - factory





# Ontology: attempt of a formal definition

A hypergraph  $O(C, R)$  and a set  $I$  where:

- $C$  is a set of concepts  $c$ , where  $c$  is defined as a tuple  $(i, d, l, r, p, r)$ , where:
  - $i$  is an unique identifier;
  - $d$  is a list of definitions;
  - $l$  is a list of lexicalisations;
  - $r$  is a list of references to other related sources;
  - $p$  is a list of property identifiers (relations with one member);
  - $r$  is a list of relation identifiers with  $c$  as a member.





# Ontology: attempt of a formal definition

- $R$  is a set of semantic relations  $r$ , each defined as a triple  $(i, m, b)$ , where:
  - $i$  is an unique identifier;
  - $m$  is the number of members of that relation;
  - $b$  indicates whether the relation is bidirectional.
- $I$  is a set of inferences (rules) over the ontology performing changes to it.

Instance: concept to which no other concept can be related by IS-A.



# Viewers and editors

- [OWLGReD](#)
- [PuffinSemantics](#)
- [WebVowl](#)
  
- [Protégé](#)
- [Fluent Editor](#)

Most common format: [RDF](#)



# Ontologies: unlimited expressiveness

- Anything can be included as a concept/instance
- Concepts/instances can have any properties
- Any semantic relation can be included
- Consistent relations/properties are not mandatory (but highly recommended)
- Built for continuous maintenance and development - use inferences!



# Potential difficulties in knowledge representation

- Semantic parasitism: externally inferred semantics

Metaphors: is “semantic parasitism” something positive or negative in an AI ontology?

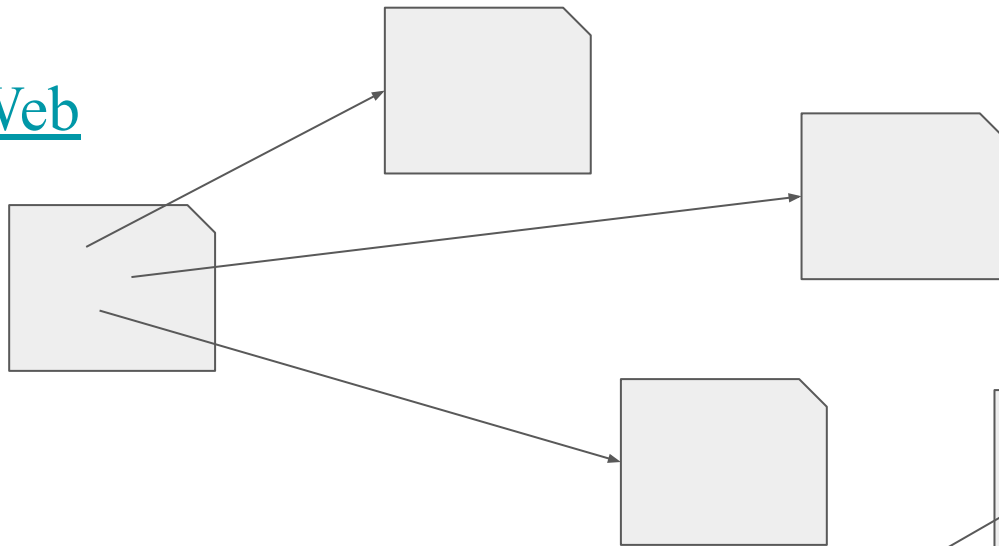
- Semantic subjectivity: different semantics for different contexts



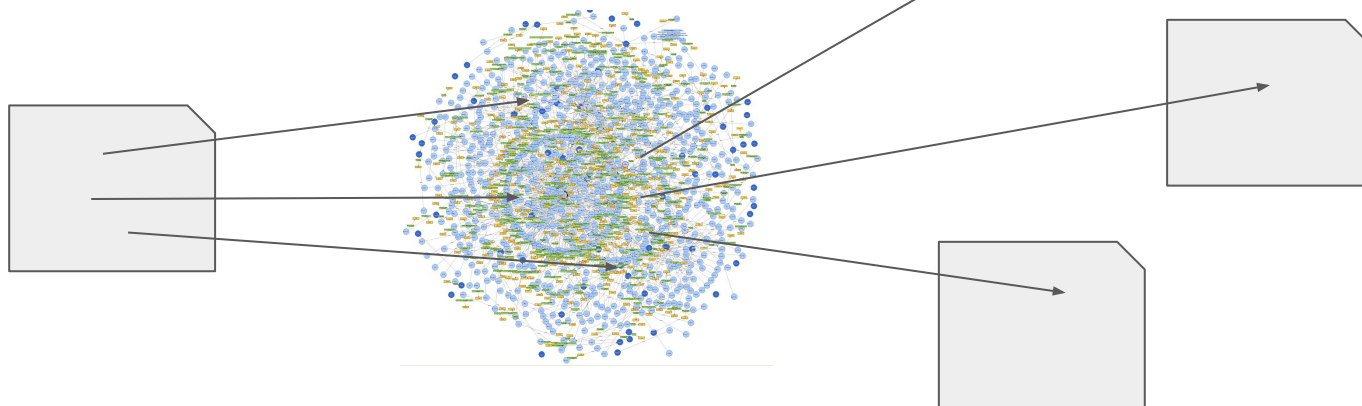


# The Semantic Web

Classic web



Semantic web





Semantic web: current state

Describe linked data?

[JSON-LD](#)      [Open Graph](#)

Detailed domain ontologies?

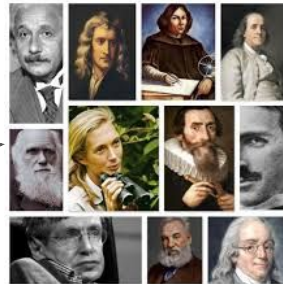
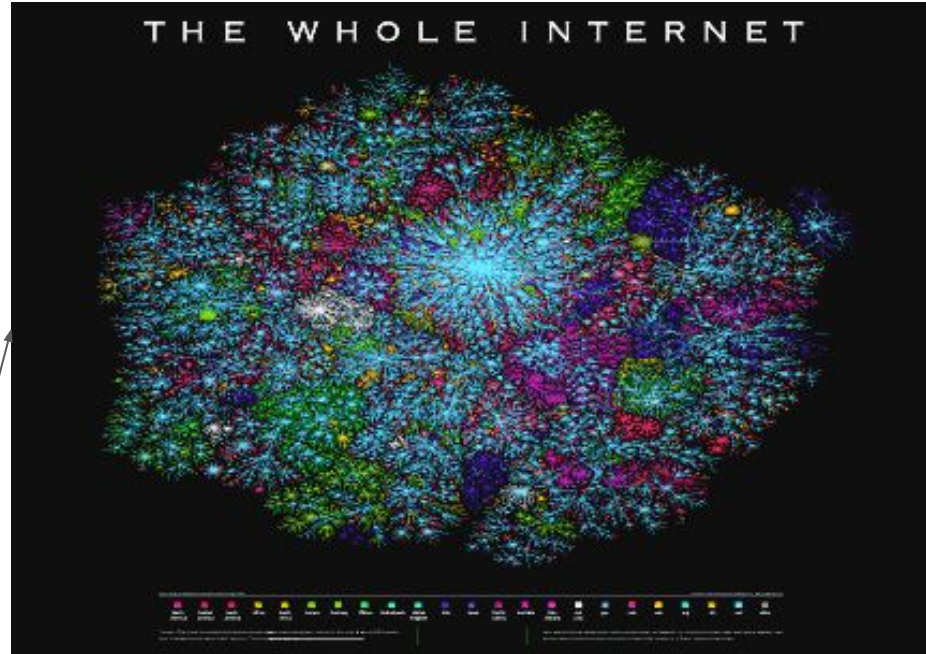
[Dbpedia.org](#)      [Schema.org](#)

Semantic web browser?

[LodView](#)      [Magpie](#)

OK, so what's the problem? THIS

but also this



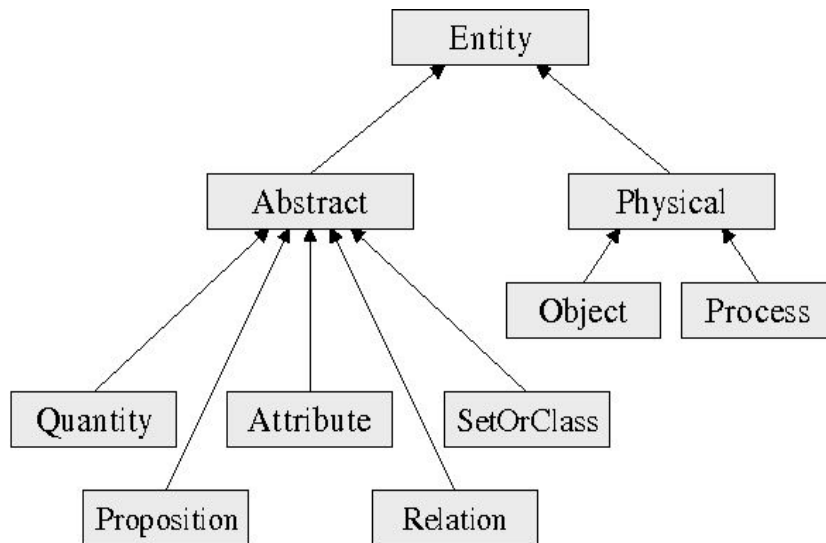


# Upper Merged Ontologies

SUMO (approximately 25000 terms linked)

Dolce

Yago





# Open book

vs

# Closed book exam

Tests intelligence in applying knowledge

Tests memory

Test analytical ability (looking for knowledge, recognizing relevant knowledge)

The goal should never be the accumulation of knowledge. The right answer means nothing without the right question (42).

