(Branding March 2022)







ABOUT ME

Hi there! My name is Om Prabhu, I like to create and develop games and integrate it with immersive technologies like AR and VR to make the experience more joyful and realistic for the users.

I really like to work in a team with various different people as it helps me to learn more things from various different mindsets and perspective and thus helping me become a better designer.



EDUCATION

B.Des CGPA - 3.02 / 4.00

(Humanising NMIMS School Of Design, Mumbai

Technology) (June 2020 - Present)

HSC Humanities - 95.6%

(12 std) Delhi Public School, Navi Mumbai

(2018 - 2020)

SSC 88.6%

(10 std) Delhi Public School, Navi Mumbai

(2005 - 2018)



SKILLS

SOFTWARE SKILLS

(ranked according to proficiency of the software)

UNITY 3D GAME DEV / VR

ILLUSTRATOR SKETCHING / GRAPHIC

AFTER EFFECTS ANIMATION / VIDEO EDITING

FIGMA UI DESIGN / PROTOTYPING HTML / CSS / WEB DEVELOPMENT AND

JAVASCRIPT (BASIC) **DEPLOYMENT**

FUSION 360 3D MODELING

ARDUINO (BASIC) **CIRCUIT**

AXURE PROTOTYPING



LANGUAGES

ENGLISH / HINDI / MARATHI / SANSKRIT



AMG INDIA

(Logo Design)

Yes Triangle Logo Design / Yes Triangle Poster Design / Yes Triangle Animated Logo

UDAAN INDIA (Multidisciplinary Design May 2022) **FOUNDATION**

(NGO Internship)

One Pager Design / Book Design / Wall Mural Design / Volunteering / Content Writting



CERTIFICATES

ICDM (Research Paper 2023)

Research paper selected for presntation at the conference

Skill Nation on Design (Design Thinking 2021) **Thinking**

Learnt how to apply Design Thinking Process

(Lino Cut 2019)

Participated in Lino Cut workshop to learn material skills.



INTERESTS

Watching Movies Foodie

Play Football Play video games



CONTACT ME

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