

Cboe Futures Exchange Multicast Depth of Book (PITCH) Specification

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1 Introduction

1.1 Overview

Note that this specification is the standard Multicast PITCH specification for Cboe US Futures Exchange ("CFE") platform. This protocol is essentially the same as the Mulitcast PITCH protocol used by the Cboe US Equities and Options exchanges, with the addition of CFE specific messages.

CFE participants may use CFE Multicast PITCH to receive real-time depth of book quotations and execution information direct from CFE. The Multicast PITCH protocol is more timely than the Multicast TOP protocol.

PITCH cannot be used to enter orders. For order entry, refer to the appropriate CFE FIX or BOE Specification.

All versions of the Multicast PITCH feed are WAN-shaped (maximum 100 Mb/s) and are available from one or both of CFE's datacenters. Participants may choose to take one or more of the following Multicast PITCH feeds depending on their location and connectivity to CFE.

Multicast PITCH Feed Descriptions:

Exchange	Shaping	Served From Data Center (Primary/Secondary)	Multicast Feed ID
CFE	WAN	Primary	FC
CFE	WAN	Primary	FD
CFE	WAN	Secondary	FE

1.2 Feed Hours and System Restart

The PITCH feed starts on Sunday at approximately 10:00 a.m. CT and shuts down on Friday at approximately 4:05 p.m. CT. A daily restart occurs between 4:05 and 4:45 p.m. CT each day at which time sequences will be reset. The daily restart is typically observed between 4:05 and 4:10 p.m. CT, but could occur later if needed for operational reasons. Feed startup and shutdown times may be adjusted without notice.

Under normal operations, it is expected that the order books are cleared (Delete Order messages sent for any open orders, including GTC and GTD orders), prior to the daily restart and reset of sequences. Persisted GTC and GTD orders will be added back onto the order books immediately after restart.

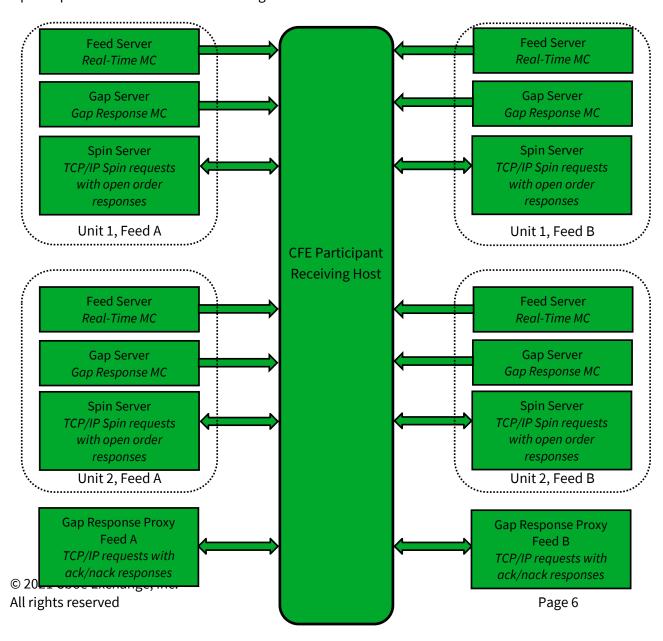
1.3 Feed Connectivity Requirements

WAN-Shaped feeds are available to participants who meet the minimum bandwidth requirements to CFE via cross-connect, dedicated circuit, or a supported carrier.

Participants with sufficient connectivity may choose to take both the FC and FD feeds from the CFE's primary datacenter and arbitrate the feeds to recover lost data. Alternatively, participants may choose to arbitrate feeds from both datacenters. It should be noted that feeds from the secondary datacenter will have additional latency for those connected with CFE in the primary datacenter due to proximity and business continuity processing.

CFE Multicast PITCH real-time events are delivered using a published range of multicast addresses divided by symbol range units. A TCP/IP connection to one of CFE's Gap Request Proxy ("GRP") servers can be used to request dropped messages. Replayed messages are delivered on a separate set of multicast ranges reserved for packet retransmission. Intraday, a spin of all open orders may be requested from a Spin Server. This allows a client to become current without requesting a gap for all messages up to that point in the day.

The following diagram is a logical representation Multicast PITCH feed message flow between CFE and a participant feed handler that is listening to the "A" and "B" instances of two units:



1.4 Symbol Ranges, Units, and Sequence Numbers

Products will be separated into units by a <u>published distribution</u>. Product distribution will not change intra-day. CFE does, however, reserve the right to add multicast addresses or change the product <u>distribution with 48 hours prior notice to participants</u>. Care should be taken to ensure that address changes, address additions, and product distribution changes can be supported easily.

Message sequence numbers are incremented by one for every sequenced message within a particular symbol unit. It is important to understand that one *or more* units will be delivered on a single multicast address. As with symbol ranges, unit distribution across multicast addresses will not change intra-day, but may change after notice has been given.

Symbol distribution across units as well as unit distribution across multicast addresses are identical for real-time and gap response multicast addresses.

1.5 Futures Specific Symbol Processing

CFE has implemented a symbol mapping mechanism (Futures Instrument Definition message) which maps each specific simple futures contract or spread instrument to a six character, ASCII Symbol. For example, the weekly VX11 contract expiring March 14, 2017 might be represented by the Symbol 'Oab123'. This symbol mapping significantly reduces the size of the Multicast PITCH feed for futures and allows participants to use the same symbol handling mechanisms for the Cboe operated equity, options, and futures exchanges. This symbol mapping is the same as the Multicast TOP feed.

Mapping occurs on a continuous basis on each unit's multicast feed. Futures Instrument Definition messages can be both un-sequenced and sequenced. Un-sequenced messages are sent from pre-market through the end of trading in a continuous loop that will complete approximately once every minute. Once the same contract has been seen twice, the user can be certain the full loop has been observed. The rate is variable and will be adjusted as bandwidth allows.

Spread instruments may be occasionally created intra-day. In these cases, the Futures Instrument Definition message will be sent as a sequenced message on the real-time feed and from the Spin Server before any other messages that reference an instrument created intra-day are sent.

In addition to the symbol mapping events available on the Multicast TOP feed, a downloadable file with current mappings is available via the CFE website.

Production symbol files:

<u>Certification symbol files:</u>

Simple

Simple

Spread

Spread

1.6 Gap Request Proxy and Message Retransmission

Requesting delivery of missed sequenced data is achieved by establishing a TCP connection to a Multicast PITCH GRP port. This GRP port is specific to Multicast PITCH and is NOT shared with the Multicast TOP GRP port. Participants who do not wish to request missed messages do not need to connect to a GRP port for any reason or listen to the multicast addresses reserved for message retransmission. Participants choosing to request missed data will need to connect to their assigned GRP port, log in, and request gap ranges as necessary. All gap requests will be responded to with a Gap Response message. A Gap Response Status code of 'A'ccepted signals that the replayed messages will be delivered via the appropriate gap response multicast address. Any other Gap Response Status code will indicate the reason that the request cannot be serviced.

Gap requests are limited in message count, frequency, and age by the GRP. Gap requests will only be serviced if they are within a defined sequence range of the current multicast sequence number for the requested unit. Participants will receive a total daily allowance of gap requested messages. In addition, each participant is given renewable one second and one minute gap request limits.

If more than one gap request is received for a particular unit/sequence/count combination within a short timeframe, all requests will receive a successful Gap Response message from the GRP, but only a single replayed message will be sent on the gap response multicast address.

If overlapping gap requests are received within a short period of time, the gap server will only send the union of the sequence ranges across grouped gap requests. Participants will receive gap responses for their requested unit/sequence/count, but receivers should be prepared for the gap responses to be delivered via multicast in non-contiguous blocks.

Gap acknowledgements or rejects will be delivered to users for every gap request received by the GRP. Users should be prepared to see replayed multicast data before or after the receipt of the gap response acknowledgement from the GRP.

1.7 Spin Servers

A Spin Server is available for each unit. The server allows participants to connect via TCP and receive a spin of the inside book and symbols with limited trading conditions on that unit. By using the spin, a participant can get the current CFE book quickly in the middle of the trading session without worry of gap request limits. The Spin Server for each unit is assigned its own address and/or TCP port.

Upon successful login and periodically thereafter, a Spin Image Available message is sent which contains a sequence number indicating the most recent message applied to the book. Using a Spin Request message, a participant may request a spin for the orders up to a sequence number noted within one of the *last ten* Spin Image Available messages distributed. If the Spin Request submitted does not present a sequence number that matches one of the last ten Spin Image Available messages distributed, the spin will return orders up to the <u>next</u> closest sequence number

reported through a Spin Image Available message that is greater than the sequence number requested.

In the case a Participant sends a sequence number in a Spin Request that is higher than the sequence number reported by the most recent Spin Image Available message, the next spin image to be generated will be returned when it is available. If the requested sequence number is still higher at that time, an "O" (Out of Range) error will be generated.

A spin consists only of Add Order (expanded, long and/or short), Futures Instrument Definition, Trading Status, Settlement, Price Limits, Time Reference and Time messages. Trading Status messages will be sent in spins for all symbols that are not "S"uspended, which results in at least one message for every symbol that has not been "S"uspended since system startup. Futures Instrument Definition messages will be sent for all symbols on the unit, so a spin may be used to get the current list of all instrument definitions. Spins will not contain any message for an order which is no longer on the book. While receiving the spin, the participant must buffer multicast messages received. If the Spin Image Available message sequence number is the participant's reference point, multicast messages with larger sequence numbers should be buffered. If a non-Spin Image Available sequence number is the participant's reference point which they send in their Spin Request, they should buffer from that point on, but note that the spin they will receive sequence numbers beyond that point which they may disregard. When a Spin Finished message is received, the buffered messages must be applied to spun copy of the book to bring it current.

<u>Section 4.7</u> shows an example flow of messages between a participant and CFE's Multicast PITCH feed and Spin Server.

2 Protocol

CFE users may use the PITCH protocol over multicast to receive real-time full depth of book quotations and execution information direct from CFE.

All orders and executions are reflected via the PITCH feed. All orders and executions are anonymous, and do not contain any participant identity.

2.1 Message Format

The messages that make up the PITCH protocol are delivered using CFE's Sequenced Unit Header which handles sequencing and delivery integrity. All messages delivered via multicast as well as to/from the Gap Request Proxy ("GRP") or Spin Server will use the Sequenced Unit Header for handling message integrity.

All UDP delivered events will be self-contained. Developers can assume that UDP delivered data will not cross frame boundaries and a single Ethernet frame will contain only one Sequenced Unit Header with associated data.

TCP/IP delivered events from the GRP may cross frames as the data will be delivered as a stream of data with the TCP/IP stack controlling Ethernet framing.

The PITCH data feed is comprised of a series of dynamic length sequenced messages. Each message begins with *Length* and *Message Type* fields. CFE reserves the right to add message types and grow the length of any message without notice. Participants should develop their decoders to deal with unknown message types and messages that grow beyond the expected length. Messages will only be grown to add additional data to the end of a message.

2.2 Data Types

The following field types are used within the Sequenced Unit Header, GRP messages, Spin Server messages, and PITCH.

- > Alphanumeric fields are left justified ASCII fields and space padded on the right.
- ➤ **Binary** fields are unsigned and sized to "Length" bytes and ordered using Little Endian convention (least significant byte first).
- > **Signed Binary** fields are signed and sized to "Length" bytes and ordered using Little Endian convention (least significant byte first).
- ➤ **Binary Price** fields are signed Little Endian encoded 8 byte binary fields with 4 implied decimal places (denominator = 10,000).
- ➤ **Binary Short Price** fields are signed Little Endian encoded 2 byte binary fields with 2 implied decimal places (denominator = 100).
- ➤ **Bit Field** fields are fixed width fields with each bit representing a Boolean flag (the 0 bit is the lowest significant bit; the 7 bit is the highest significant bit).
- ➤ **Printable ASCII** fields are left justified ASCII fields that are space padded on the right that may include ASCII values in the range of 0x20 0x7e.
- ➤ **Binary Date** fields are 4 byte unsigned Little Endian values where the base-10 representation is the YYYYMMDD representation of that date. For example, October 30, 2023 would be represented as 20,231,030 (20231030).
- ➤ **Time Offset** are 4 byte unsigned Little Endian values that represent the number of nanoseconds since the last Time message.

2.2.1 Trade Date

Throughout this document, the term "Trade Date" is synonymous with the term "Business Date". The term Trade Date is used within this document to match identically named fields in the CFE FIX and BOE specs.

2.3 Message Framing

Depth of book update messages will be combined into single UDP frame where possible to decrease message overhead and total bandwidth. The count of messages in a UDP frame will be communicated using the CFE Sequenced Unit Header. Framing will be determined by the server for each unit and site. The content of the multicast across feeds (e.g. A/B) will be identical, but framing will not be consistent across feeds. Receiving processes that receive and arbitrate multiple feeds cannot use frame level arbitration to fill gaps.

2.4 CFE Sequenced Unit Header

The CFE Sequenced Unit Header is used for all CFE Multicast PITCH messages as well as messages to and from the Gap Request Proxy ("GRP") and Spin Servers.

Sequenced and un-sequenced data may be delivered using the Sequenced Unit Header. Unsequenced headers will have a 0 value for the *Hdr Sequence* field and potentially for the *Hdr Unit* field. All messages sent to and from the GRP and Spin Server are un-sequenced while multicast may contain both sequenced and un-sequenced messages.

Sequenced messages have implied sequences with the first message having the sequence number contained in the header. Each subsequent message will have an implied sequence one greater than the previous message up to a maximum of count messages. Multiple messages can follow a Sequenced Unit Header, but a combination of sequenced and un-sequenced messages cannot be sent within one header.

The sequence number for the first message in the next frame can be calculated by adding the *Hdr Count* field to the *Hdr Sequence*. This technique will work for sequenced messages and Heartbeats.

Sequenced Unit Header							
Field	Offset	Length	Value/Type	Description			
Hdr Length	0	2	Binary	Length of entire block of messages. Includes this			
				header and <i>Hdr Count</i> messages to follow.			
Hdr Count	2	1	Binary	Number of messages to follow this header.			
Hdr Unit	3	1	Binary	Unit that applies to messages included in this			
				header.			
Hdr	4	4	Binary	Sequence of first message to follow this header.			
Sequence							
Total Length	Total Length = 8 bytes						

2.5 Heartbeat Messages

The CFE Sequenced Unit Header with a count field set to "0" will be used for Heartbeat messages. During trading hours Heartbeat messages will be sent from the GRP, Spin Server, and all multicast addresses if no data has been delivered within 1 second. Heartbeat messages never increment the sequence number for a unit, but can be used to detect gaps on the real-time multicast channels during low update rate periods.

Heartbeats on the real-time multicast addresses during trading hours will have an *Hdr Sequence* value equal to the sequence of the next sequenced message to be sent for the unit. Heartbeats on gap multicast addresses will always have the *Hdr Sequence* field set to 0. All Heartbeat messages sent to and from the GRP and Spin Server are considered un-sequenced and should have sequence and unit fields set to 0.

Outside of trading hours CFE sends Heartbeat messages on all real-time and gap channels with a sequence of "0" to help users validate multicast connectivity. Heartbeat messages might not be sent from 4:00 PM CST – 4:45 PM CST or during maintenance windows.

CFE expects Heartbeat messages to be sent to the GRP on live connections no less than every 5 seconds. Failure to receive two consecutive heartbeat messages will result in the GRP or Spin Server terminating the client connection. With the exception of Time messages, each PITCH message reflects the order addition, order deletion, order modification or execution of an order in the system.

2.6 Time

A Time message is immediately generated and sent when there is a PITCH event for a given clock second. If there is no PITCH event for a given clock second, then no Time message is sent for that second. All subsequent time offset fields for the same unit will use the new Time value as the base until another Time message is received for the same unit. The *Time* field is the number of seconds relative to midnight Central Time, which is provided in the Time Reference message. The Time message also includes the *Epoch Time* field, which is the current time represented as the number of whole seconds since the Epoch (Midnight January 1, 1970).

	Time							
Field Name	Offset	Length	Type/(Value)	Description				
Length	0	1	Binary	Length of this message including this field.				
Message Type	1	1	0x20	Time Message				
Time	2	4	Binary	Number of whole seconds from midnight				
				CentralTime.				
Epoch Time	6	4	Binary	Number of whole seconds since the Epoch				
				(Midnight January 1, 1970 UTC).				
Total Length = 1	Total Length = 10 bytes							

2.7 Unit Clear

The Unit Clear message instructs feed recipients to clear all orders for the CFE book in the unit specified in the Sequenced Unit Header. It would be distributed in rare recovery events such as a data center fail-over. It may also be sent on system startup (after daily restart) when there are no persisted GTCs or GTDs.

Unit Clear								
Field Name	Description							
Length	0	1	Binary	Length of this message including this field.				
Message Type	1	1	0x97	Unit Clear Message				
Time offset	Nanosecond offset from last unit timestamp.							
Total Length = 6	Total Length = 6 bytes							

2.8 Time Reference

The Time Reference message is used to provide a midnight reference point for recipients of the feed. It is sent whenever the system starts up and when the system crosses a midnight boundary. All subsequent Time messages for the same unit will the use the last *Midnight Reference* until another Time Reference message is received for that unit. The Time Reference message includes the *Trade Date*, so most other sequenced messages will not include that information.

Time Reference messages will be included in a spin response.

Time Reference							
Field Name	Offset	Length	Type/(Value)	Description			
Length	0	1	Binary	Length of this message including this field.			
Message Type	1	1	0xB1	Time Reference Message			
Midnight	2	4	Binary	Midnight Central Time reference time for			
Reference				subsequent Time messages, expressed as			
				number of whole seconds since the Epoch			
				(Midnight January 1, 1970 UTC).			
Time	6	4	Binary	Number of whole seconds from midnight			
				Central Time.			
Time Offset	10	4	Binary	Nanosecond offset from last unit timestamp.			
Trade Date	14	4	Binary Date	Current Trade Date			
Total Length = 18 bytes							

2.9 Futures Instrument Definition

The Futures Instrument Definition message can be sent as a sequenced message or an unsequenced message. It is sent as a sequenced message when the system starts up at the beginning of a trading session or if an instrument is created or modified during a trading day. A new sequenced message may be sent for a *Symbol* that does not visibly change any attribute. One un-sequenced

Futures Instrument Definition message for each Symbol is also sent in a continuous loop, which completes approximately once every minute.

If the instrument is a spread (*Leg Count* > 0) then the message contains one or more repeating groups of leg definitions beginning at the field indicated by *Leg Offset*. There is a limit of 4 leg definitions.

If the instrument is a variance future (*Variance* bit in *Futures Flags* = 1) then the message contains a block of Variance Future parameters beginning at the offset indicated by *Variance Offset*. A Futures Instrument Definition may have a Variance Futures block or Leg definitions, but not both. If the values for the Variance Future block are not available at the beginning of the trading day, "0" will be sent for those values until they are available. At that point, a sequenced Futures Instrument Definition message will be sent with the updated values.

The *Leg Offset* and *Variance Offset* fields are provided to support adding additional fields to this message between the offset fields and the Variance Future block and Leg definitions.

The *Report Symbol* field will contain either the weekly (e.g. VX01) or the monthly (e.g. VX) symbol for any simple futures contract. The *Report Symbol* will always contain the standard futures root symbol (e.g. VX) for all spread instruments.

Futures Instrument Definition messages are included in a spin response. Simple leg Futures Instrument Definition messages will be disseminated before complex leg Futures Instrument Definition messages sent in a spin response.

	Futures Instrument Definition						
Field Name	Offset	Length	Type/(Value)	Description			
Length	0	1	Binary	Length of this message including this			
				field.			
Message Type	1	1	0xBB	Futures Instrument			
				Definition Message			
Time Offset	2	4	Binary	Nanosecond offset from last unit			
				timestamp or <i>Unit Timestamp</i> in this			
				message if it is non-zero.			
Symbol	6	6	Printable	Six character, base 62 symbol.			
			ASCII				
Unit	12	4	Binary	Unit timestamp expressed as number of			
Timestamp				whole seconds since the Epoch			
				(Midnight, January 1, 1970 UTC).			
Report Symbol	16	6	Alphanumeric	Symbol for product or underlying			
				security.			
Futures Flags	22	1	Bit Field	Bit 0 - Variance (1: Variance Future,			
				0: Standard Future)			
Expiration Date	23	4	Binary Date	Expiration Date of Instrument.			

Contract Size	27	2	Binary	Contract size of Instrument.
Listing State	29	1	Alphanumeric	A = Active
, and the second				I = Inactive
				T = Test
Price	30	8	Binary Price	Minimum Price Increment
Increment				
Leg Count	38	1	Binary	Values greater than 0 indicate this is a
				spread instrument.
Leg Offset	39	1	Binary	Leg definitions, if any, begin at this
				offset from the beginning of the
				message. Possible values are 0 (no legs
				present) or 45 (spread instrument).
				Cboe reserves the right to change these
				values without prior notice.
Variance Block	40	1	Binary	Variance Future parameter block
Offset			,	begins at this offset from the
				beginning of the message. Possible
				values are 0 (no Variance Block) or 45
				(Variance Block present).
				Cboe reserves the right to change these
				values without prior notice.
Contract Date	41	4	Binary Date	Populated for single leg instruments
30.1.6. 0.00 2 0.00			2	only. Zero-filled for spread
				instruments.
				The date that should be used in
				describing the future's third party
				symbol and the measurement period of
				the contract.
				Set to same value as <i>Expiration Date</i> for
				futures that have a <i>Contract Date</i> that
				does not differ from expire date.
	The following fields	are only p		e bit in <i>Futures Flags</i> = 1.
Realized	45	8	Signed Binary	Realized Variance to date (signed 64-bit
Variance				decimal with 8 implied decimal places)
Num Expected	53	2	Binary	Number of expected S&P500 prices to
Prices				be used for calculating returns during
				the life of the contract
Num Elapsed	55	2	Binary	Number of returns elapsed as of the
Returns				beginning of the trading day

Previous	57	8	Binary Price	Previous day Settlement Value				
Settlement								
Discount	65	8	Signed Binary	Discount Factor (signed 64-bit decimal				
Factor				with 16 implied decimal places)				
Initial Strike	73	8	Binary Price	Initial strike				
Previous	81	8	Signed Binary	ARMVM that was used to adjust the				
ARMVM				previous day settlement price (signed				
				64-bit decimal value with 6 implied				
				decimal places)				
Fed Funds Rate	89	8	Signed Binary	Fed Funds rate of prior day (signed 64-				
				bit number with 6 implied decimal				
				places)				
The fo	ollowing fields repea	t Leg Coun	t times (maximui	m of 4) for spread instruments.				
Leg Ratio	Leg Offset +	4	Signed Binary	Leg ratio (positive for bid-side, negative				
	(10 * Leg Index)			for ask-side)				
Leg Symbol	Leg Offset + 4 +	6	Alphanumeric	Symbol of leg.				
	(10 * Leg Index)							
Variable Total L	Variable Total Length = 45 (+ 52 if Variance Future) + (<i>Leg Count</i> * 10) bytes							

2.10 Price Limits

The Price Limits message is sent out at the start of a session for products subject to price limits per the contract specifications. The Price Limits message does not signal whether price limits are in effect for that symbol; it simply provides those values for when they are in effect. If multiple Price Limits messages are received for the same Symbol, the most recent values will override the previous values.

Price Limits messages are included in a spin response.

Price Limits								
Field Name	Offset	Length	Type/(Value)	Description				
Length	0	1	Binary	Length of this message including this field.				
Message Type	1	1	0xBE	Price Limits Message				
Time Offset	2	4	Binary	Nanosecond offset from last unit timestamp.				
Symbol	6	6	Printable ASCII	Six character, base 62 symbol.				
Upper Price Limit	12	8	Binary Price	Upper price limit				
Lower Price Limit 20 8 Binary Price		Lower price limit						
Total Length = 28	Total Length = 28 bytes							

2.11 Add Order

An Add Order message represents a newly accepted visible order on the CFE book. It includes a day-specific *Order Id* assigned by CFE to the order.

	Add Order (long)						
Field Name	Offset	Length	Type/(Value)	Description			
Length	0	1	Binary	Length of this message including this field.			
Message Type	1	1	0x21	Add Order Message (long)			
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.			
Order Id	6	8	Binary	Day-specific identifier assigned to this order			
Side Indicator	14	1	Alphanumeric	B = Buy Order			
				S = Sell Order			
Quantity	15	4	Binary	Number of contracts being added to the book			
				(may be less than the number entered).			
Symbol	19	6	Printable ASCII	Six character, base 62 symbol.			
Price	25	8	Binary Price	The limit order price.			
Total Length = 3	Total Length = 33 bytes						

	Add Order (short)					
Field Name	Offset	Length	Type/(Value)	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0x22	Add Order Message (short)		
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.		
Order Id	6	8	Binary	Day-specific identifier assigned to this order.		
Side Indicator	14	1	Alphanumeric	B = Buy Order		
				S = Sell Order		
Quantity	15	2	Binary	Number of contracts being added to the book		
				(may be less than the number entered).		
Symbol	17	6	Printable ASCII	Six character, base 62 symbol.		
Price	23	2	Binary Short	The limit order price.		
			Price			
Total Length =	25 bytes					

2.12 Order Modification Messages

Order Modification messages refer to an *Order Id* previously sent with an Add Order message. Multiple Order Modification messages may modify a single order and the effects are cumulative. Modify messages may update the size and/or the price of an order on the book. When the remaining size of an order reaches zero, the order is dead and should be removed from the book.

2.12.1 Order Executed

Order Executed messages are sent when an order on the CFE book is executed in whole or in part. The execution price equals the limit order price found in the original Add Order message or the limit order price in the latest Modify Order message referencing the Order Id.

			Order Exec	cuted
Field Name	Offset	Length	Type/(Value)	Description
Length	0	1	Binary	Length of this message including this field.
Message Type	1	1	0x23	Order Executed Message
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.
Order Id	6	8	Binary	Order Id of a previously sent Add Order
				message that was executed.
Executed	14	4	Binary	Number of contracts executed.
Quantity				
Execution Id	18	8	Binary	CFE generated day-unique execution identifier
				of this execution. <i>Execution Id</i> is also
				referenced in the Trade Break message.
Trade	26	1	Alphanumeric	(Space) = Normal trade
Condition				0 = Opening trade ¹
				S = Spread trade ¹
				B = Block trade
				E = ECRP trade
				¹ Sent for simple (non-spread) symbols only.
Total Length = 2	27 bytes			

2.12.2 Reduce Size

Reduce Size messages are sent when a visible order on the CFE book is partially reduced.

Reduce Size (long)					
Field Name	Offset	Length	Type/(Value)	Description	
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0x25	Reduce Size Message (long)	
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.	
Order Id	6	8	Binary	Order Id of a previously sent Add Order message	
				that has been reduced.	
Canceled	14	4	Binary	Number of contracts canceled.	
Quantity					
Total Length = 18 bytes					

Reduce Size (short)					
Field Name Offset Length Type/(Value) Description					
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0x26	Reduce Size Message (short)	
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.	

Order Id	6	8	Binary	Order Id of a previously sent Add Order message
				that has been reduced.
Canceled	14	2	Binary	Number of contracts canceled.
Quantity				
Total Length = 16 bytes				

2.12.3 Modify Order

The Modify Order message is sent whenever an open order is visibly modified. The Order Id refers to the Order Id of the original Add Order message.

Note that Modify Order messages that appear to be "no ops" (i.e. they do not appear to modify any relevant fields) will still lose priority.

	Modify (long)					
Field Name	Offset	Length	Type/(Value)	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0x27	Modify Order Message (long)		
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.		
Order Id	6	8	Binary	Order Id of a previously sent Add Order message		
				that has been modified.		
Quantity	14	4	Binary	Number of contracts associated with this order		
				after this modify (may be less than the number		
				entered).		
Price	18	8	Binary Price	The limit order price after this modify.		
Total Length = 2	26 bytes					

	Modify (short)					
Field Name	Offset	Length	Type/(Value)	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0x28	Modify Order Message (short)		
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.		
Order Id	6	8	Binary	Order Id of a previously sent Add Order message		
				that has been modified.		
Quantity	14	2	Binary	Number of contracts associated with this order		
				after this modify (may be less than the number		
				entered).		
Price	16	2	Binary Short	The limit order price after this modify.		
			Price			
Total Length = 1	Total Length = 18 bytes					

2.12.4 Delete Order

The Delete Order message is sent whenever an open order is completely canceled. The Order Id refers to the Order Id of the original Add Order message.

	Delete				
Field Name	Offset	Length	Type/(Value)	Description	
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0x29	Delete Order Message	
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.	
Order Id	6	8	Binary	Order Id of a previously sent Add Order message	
Total Length = 14 bytes that has been cancelled.					

2.13 Trade

The Trade message provides information about executions that occur off of the CFE book (such as ECRP/Block trades). Trade messages are necessary to calculate CFE execution data. Trade messages do not alter the book and can be ignored if messages are being used solely to build a book. The *Order Id* sent in a Trade message is obfuscated and will not tie back to any real *Order Id* sent back via a FIX or BOE order entry session.

Trade (long)					
Field Name	Offset	Length	Type/(Value)	Description	
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0x2A	Trade Message (long)	
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.	
Order Id	6	8	Binary	Obfuscated <i>Order ID</i> or <i>Order Id</i> of the executed order.	
Side Indicator	14	1	Alphanumeric	Always "B" = Buy Order regardless of resting side.	
Quantity	15	4	Binary	Incremental number of contracts executed.	
Symbol	19	6	Printable ASCII	Six character, base 62 symbol.	
Price	25	8	Binary Price	The execution price of the order.	
Execution Id	33	8	Binary	CFE generated day-unique execution identifier of this trade. <i>Execution Id</i> is also referenced in the Trade Break message.	
Trade Condition	41	1	Alphanumeric	(Space) = Normal trade 0 = Opening trade ¹ S = Spread trade ¹ B = Block trade E = ECRP trade ¹ Sent for simple (non-spread) symbols only.	
Total Length = 4	42 bytes				

			Trade (sho	ort)
Field Name	Offset	Length	Type/(Value)	Description
Length	0	1	Binary	Length of this message including this field.
Message Type	1	1	0x2B	Trade Message (short)
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.
Order Id	6	8	Binary	Obfuscated <i>Order ID</i> or <i>Order Id</i> of the executed order.
Side Indicator	14	1	Alphanumeric	Always B = Buy Order regardless of resting side.
Quantity	15	2	Binary	Incremental Number of contracts executed.
Symbol	17	6	Printable	Six character, base 62 symbol.
			ASCII	
Price	23	2	Binary Short	The execution price of the order.
			Price	
Execution Id	25	8	Binary	CFE generated day-unique execution identifier of
				this trade. Execution Id is also referenced in the
				Trade Break message.
Trade	33	1	Alphanumeric	(Space) = Normal trade
Condition				0 = Opening trade ¹
				S = Spread trade ¹
				B = Block trade
				E = ECRP trade
				¹ Sent for simple (non-spread) symbols only.
Total Length =	34 bytes			

2.14 Transaction Begin

The Transaction Begin message indicates any subsequent messages, up to the accompanying Transaction End message, are all part of the same transaction block. One example of where this might be used is when a single aggressive order executes against several resting orders. All PITCH messages corresponding to such an event would be included between a Transaction Begin and Transaction End. It is important to note that any PITCH Message Type may be included in a transaction block and there is no guarantee that the messages apply to the same price level or even the same Symbol. Transaction Begin messages do not alter the book and can be ignored if messages are being used solely to build a book.

Feed processors can use a transaction block as a trigger to postpone publishing a quote update until the end of the transaction block. In the prior example of a single aggressive order executing against multiple resting orders, a top of book feed would be able to publish a single trade message and quote update resulting from multiple Order Executed messages once it finished processing all of the messages within the transaction block.

	Transaction Begin				
Field Name	Offset	Length	Type/(Value)	Description	
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0xBC	Transaction Begin Message	
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.	
Total Length = 0	Total Length = 6 bytes				

2.15 Transaction End

The Transaction End message indicates that a transaction indicated by a previous Transaction Begin message has completed. Transaction End messages do not alter the book and can be ignored if messages are being used solely to build a book.

Transaction End					
Field Name Offset Length Type/(Value) Description					
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0xBD	Transaction End Message	
Time offset 2 4 Binary Nanosecond offset from last unit timestamp.					
Total Length = 6 bytes					

2.16 Trade Break

The Trade Break message is sent whenever an execution on CFE is broken. Trade breaks are rare and only affect applications that rely upon CFE execution-based data. A Trade Break followed immediately be a new Trade with the same Execution Id indicates that a trade correction has occurred. Applications that simply build a CFE book can ignore Trade Break messages.

Trade Break					
Field Name	Offset	Length	Type/(Value)	Description	
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0x2C	Trade Break Message	
Time offset	2	4	Binary	Nanosecond offset from last unit timestamp.	
Execution Id	6	8	Binary	CFE execution identifier of the execution that was	
				broken. Execution Id refers to previously sent	
				Order Executed or Trade message.	
Total Length = :	14 bytes				

2.17 Settlement

Settlement messages are used to provide information concerning indicative, approved, or corrected daily and final settlement prices for CFE products. **Effective 3/22/21,** an indicative daily settlement price (Issue = I) is calculated by the system and sent immediately after an instrument closes trading but before the settlement price is approved. An approved settlement price (Issue = S) is sent once the CFE Trade Desk approves a settlement price for an instrument. If there is an error in the approved settlement price, then it may be re-issued (Issue = R).

	Settlement					
Field Name	Offset	Length	Type/(Value)	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0xB9	Settlement Message		
Time Offset	2	4	Binary	Nanosecond offset from last unit timestamp.		
Symbol	6	6	Printable	Six character, base 62 symbol.		
			ASCII			
Trade Date	12	4	Binary Date	Trade Date for the settlement.		
Settlement	16	8	Binary Price	Settlement Price		
Price						
Issue	24	1	Alphanumeric	I = Indicative Settlement (effective 03/22/21)		
				S = Initial Settlement		
				R = Re-issued Settlement		
Total Length = 2	25 bytes					

2.18 End of Day Summary

The End of Day Summary is sent out right after trading ends for a symbol. No more Market Update messages will follow an End of Day Summary for a particular symbol. A value of zero in the *Total Volume* field means that no volume traded on that symbol for the day. The *Total Volume* field reflects all contracts traded during the day. Block and ECRP trades are included in the *Total Volume* field, but they are also reported separately to provide more detail.

The Summary Flags field provides additional information on how to interpret the High Price and Low Price fields, especially in instruments that had no volume for the day and/or where 0 is a valid price (e.g. Trade At Settlement products). There are flags that indicate whether or not the High Price and Low Price fields are valid. If they are not valid, then there was no High (and/or Low) Price for the day. There are also flags that indicate whether the High Price was set by the highest bid and the Low Price was set by the lowest offer rather than a trade.

All End of Day Summary message values will span the full trading day, including all extended hours trading and all trading segments.

	End of Day Summary					
Field Name	Offset	Length	Type/(Value)	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0xBA	End of Day Summary Message		
Time Offset	2	4	Binary	Nanosecond offset from last unit timestamp.		
Symbol	6	6	Printable ASCII	Six character, base 62 symbol.		
Trade Date	12	4	Binary Date	Trade Date for the message.		
Open Interest	16	4	Binary	Prior Trade Date Open Interest for this symbol.		
High Price	20	8	Binary Price	The higher of highest bid price and highest trade		
				price for the day. Block and ECRP trades (<i>Trade</i>		
				Condition = B or E) do not update High Price.		
Low Price	28	8	Binary Price	The lower of lowest offer price and lowest trade		
				price for the day. Block and ECRP trades (<i>Trade</i>		
				Condition = B or E) do not update Low Price.		
Open Price	36	8	Binary Price	The first trade on the day (in any session) will set		
				the <i>Open Price</i> for the day (valid only if <i>Total</i>		
				Volume > 0). Block and ECRP trades (Trade		
				Condition = B or E) do not update Open Price.		
Close Price	44	8	Binary Price	The last trade on the day (in any session) will set		
				the Close Price for the day (valid only if Total		
				Volume > 0). Block and ECRP trades (Trade		
				Condition = B or E) do not update Close Price.		

Total Volume	52	4	Binary	Total number of contracts traded for the day,
				including block and ECRP trades.
Block Volume	56	4	Binary	Total number of block contracts traded for the
				day.
ECRP Volume	60	4	Binary	Total number of contracts traded for the day.
Summary Flags	64	1	Bit Field	Bit 0 = High Price Valid – Set if High Price is a valid value. Bit 1 = High Price is bid – Set if High Price was set by the highest bid (rather than a trade). Bit 2 = Low Price Valid – Set if Low Price is a valid value. Bit 3 = Low Price is offer – Set if Low Price was set by the lowest offer (rather than a trade). Bit 4 = Open/Close Valid – Set if both Open Price and Close Price fields contain valid values.
				Bit 5-7 = Reserved
Total Length = 65	bytes			

2.19 Trading Status

The Trading Status message is used to indicate the current trading status of a Futures contract. A Trading Status message will be sent whenever a security's trading status changes. If a Trading Status has not been received for a symbol, then the *Trading Status* for the symbol should be assumed to be "S = Suspended". The following summarizes the *Trading Status* values in the CFE system:

- S = Suspended. A contract is in a suspended state when the associated product is closed and not accepting orders.
- Q = Accepting orders for queuing. Queing state is used during the Pre-Open for all products and 3:15-3:30 pause in VX. It is also used for spread instruments that may not be tradeable due to Threshold Width.
- T = Trading. Used for both Extended and Regular Hours trading.
- H = Halt state. This state is used for Supervisory Halts initiated by the Trade Desk. Orders are not being accepted in this state.

			Trading Status	
Field Name	Offset	Length	Type/(Value)	Description
Length	0	1	Binary	Length of this message including this field.
Message Type	1	1	0x31	Trading Status message

Time offset	2	4	Binary	Nanosecond offset from last unit			
				timestamp.			
Symbol	6	6	Printable ASCII	Six character, base 62 symbol.			
Reserved1	12	2	Alpha	Reserved			
Trading Status	14	1	Alpha	S = Suspended Q = Queuing T = Trading H = Halted			
Reserved2	15	3	Alphanumeric	Reserved			
Total Length = 1	Total Length = 18 bytes						

2.20 End of Session

The End of Session message is sent for each unit when the unit shuts down. No more sequenced messages will be delivered for this unit, but heartbeats from the unit may be received.

			End of Session	
Field Name	Offset	Length	Type/(Value)	Description
Length	0	1	Binary	<i>Length</i> of this message including this field.
Message Type	1	1	0x2D	End of Session Message
Timestamp	2	4	Binary	Nanosecond offset from last unit
				timestamp.
Total Length = (6 bytes			

3 Gap Request Proxy Messages

The following messages are used for initializing a TCP/IP connection to the Gap Request Proxy ("GRP") and to request message retransmissions. Participants only need to implement the following messages if gap requests will be made. The following messages will not be delivered using multicast.

3.1 Login

The Login message is the first message sent to the GRP by a user's process after the connection to the GRP is established. Failure to login before sending any other message type will result in the connection being dropped by the GRP.

	Login					
Field	Offset	Length	Value/Type	Description		
Length	0	1	Binary	Length of this message including this field.		
Message	1	1	0x01	Login Message		
Туре						
SessionSubId	2	4	Alphanumeric	SessionSubId supplied by CFE.		
Username	6	4	Alphanumeric	Username supplied by CFE.		
Filler	10	2	Alphanumeric	(space filled)		
Password	12	10	Alphanumeric	Password supplied by CFE.		
Total Length =	Total Length = 22 bytes					

3.2 Login Response

The Login Response message is sent by the GRP to a user's process in response to a Login message. The status field is used to reflect an accepted login or the reason the session was not accepted. If login fails, the connection will be dropped after the Login Response message is sent.

	Login Response					
Field	Offset	Length	Value/Type	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0x02	Login Response Message		
Status	Status 2 1 Alphanumeric Accepted or reason for reject.					
Total Length = 3 bytes						

Login Response - Status Codes						
'A'	Login Accepted					
'N'	Not authorized (Invalid Username/Password)					
'B'	Session in use					
'S'	Invalid Session					

3.3 Gap Request

The Gap Request message is used by a user's process to request retransmission of a sequenced message (or messages) by one of CFE's gap servers.

Gap Request					
Field	Offset	Length	Value/Type	Description	
Length	0	1	Binary	Length of this message including this field.	
Message Type	1	1	0x03	Gap Request Message	
Unit	2	1	Binary	Unit that the gap is requested for.	
Sequence	3	4	Binary	Sequence of first message	
				(lowest sequence in range).	
Count	7	2	Binary	Count of messages requested.	
Total Length = 9 bytes					

3.4 Gap Response

The Gap Response message is sent by the GRP in response to a Gap Request message. The *Unit* and *Sequence* fields will match the values supplied in the Gap Request message. A Gap Response message, with a Status of Accepted or reason for failure, will be sent for each Gap Request message received by the GRP.

Gap Response							
Field	Offset	Length	Value/Type	Description			
Length	0	1	Binary	Length of this message including this field.			
Message Type	1	1	0x04	Gap Response Message			
Unit	2	1	Binary	Unit the gap was requested for.			
Sequence	3	4	Binary	Sequence of first message in request.			
Count	7	2	Binary	Count of messages requested.			
Status	9	1	Alphanumeric	Accepted or reason for reject*.			
Total Length = :	10 bytes						
		(iap Response - S	tatus Codes			
'A'	Accepte	d					
'O'	Out of ra	ange (ahead	d of sequence or	too far behind)			
'D'	Daily ga	p request a	llocation exhaust	ted			
'M'	Minute g	Minute gap request allocation exhausted					
'S'	Second gap request allocation exhausted						
,C,	Count request limit for one gap request exceeded						
'1'	Invalid Unit specified in request						
'U'	Unit is c	urrently un	available				

^{* -} All non-'A' status codes should be interpreted as a reject.

4 Spin Messages

4.1 Login

The Login message is the first message sent to the Spin Server by a user's process after the connection to the Spin Server is established. Failure to login before sending any other message type will result in the connection being dropped by the Spin Server.

The format of the Login message for the Spin Server is identical to that of the GRP described previously in Section 3.1.

4.2 Login Response

The Login Response message is sent by the Spin Server to a user's process in response to a Login message. The status field is used to reflect an accepted login or the reason the session was not accepted. If login fails, the connection will be dropped after the Login Response message is sent.

The format of the Login Response message for the Spin Server is identical to that of the GRP described previously in <u>Section 3.2</u>.

4.3 Spin Image Available

The Spin Image Available message is sent once per second and indicates through what sequence number a spin is available.

Spin Image Available							
Field Name Offset Length Type/(Value) Description							
Length	0	1	Binary	Length of this message including this field.			
Message Type	1	1	0x80	Spin Image Available Message			
Sequence	2	4	Binary Spin is available which is current through t				
sequence number.							
Total Length = 6 bytes							

4.4 Spin Request

The Spin Request message is used by a user's process to request transmission of a spin of the unit's order book. Refer to Section 1.6 for more complete details regarding Sequence specification as well as buffering requirements.

Spin Request						
Field Name	Offset	Length	Type/(Value)	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0x81	Spin Request Message		

Sequence	2	4	Binary	Sequence number from a Spin Image	
				Available message received by the	
				participant.	
Total Length = 6 bytes					

4.5 Spin Response

The Spin Response message is sent in response to a user's Spin Request message indicating whether a spin will be sent.

Spin Response						
Field Name	Offset	Length	Type/(Value)	Description		
Length	0	1	Binary	Length of this message including this field.		
Message Type	1	1	0x82	Spin Response Message		
Sequence	2	4	Binary	Sequence number from a Spin Image Available message received by the participant.		
Order Count	6	4	Binary	Number of Add Order messages which will be contained in this spin.		
Status	10	1	Alphanumeric	eric Accepted or reason for reject*.		
Total Length = :	11 bytes					
		Sp	oin Response - Sta	atus Codes		
'A'	Accepted	d				
'O'	Out of Ra	Out of Range (Sequence requested is greater than Sequence available by the next spin)				
'S'	Spin alre	ady in progr	ess (only one spin	can be running at a time)		

^{* -} All non-'A' status codes should be interpreted as a reject.

4.6 Spin Finished

The Spin Finished message is sent to indicate that all messages for the spin requested have been sent. A Spin Finished message is only sent if a Spin Request was not rejected. Upon receipt of a Spin Finished message, any buffered multicast messages should be applied to the participant's copy of the book to make it current.

Spin Finished						
Field Name Offset Length Type/(Value) Description						
Length	0	1	Binary Length of this message including this field			
Message Type	1	1	0x83	Spin Finished Message		
Sequence	2	4	Binary	Sequence number from the Spin Request		
message.						
Total Length = 6 bytes						

4.7 Spin Server Usage Example

The following diagram (see next page) shows the exchange of messages over time between a participant and CFE's Multicast PITCH feed and Spin Server. Note that while the example alone may seem to imply Add Order messages only would be sent on a spin, this is not the case. Trading Status message may be sent at the beginning of the spin.

At time 1, the participant has no state of the book and desires to become current. The participant caches the received Multicast PITCH messages (sequences 310172 and 310173) for later use. Since the participant has no book, they cannot yet be applied.

At time 5, the participant has successfully logged into the Spin Server and has cached another message, sequence 310174.

At time 7, the participant receives a Spin Image Available message which indicates that the spin server is capable of giving them a spin of all open orders as of sequence 310169. The participant does not have all messages cached after 310169 (they are missing 310170 and 310171), so this spin is not useful to the participant.

At time 10, the participant receives a Spin Image Available message which is useful since it would be a spin of all orders up to and including sequence 310175 and the participant has all messages after 310175 cached.

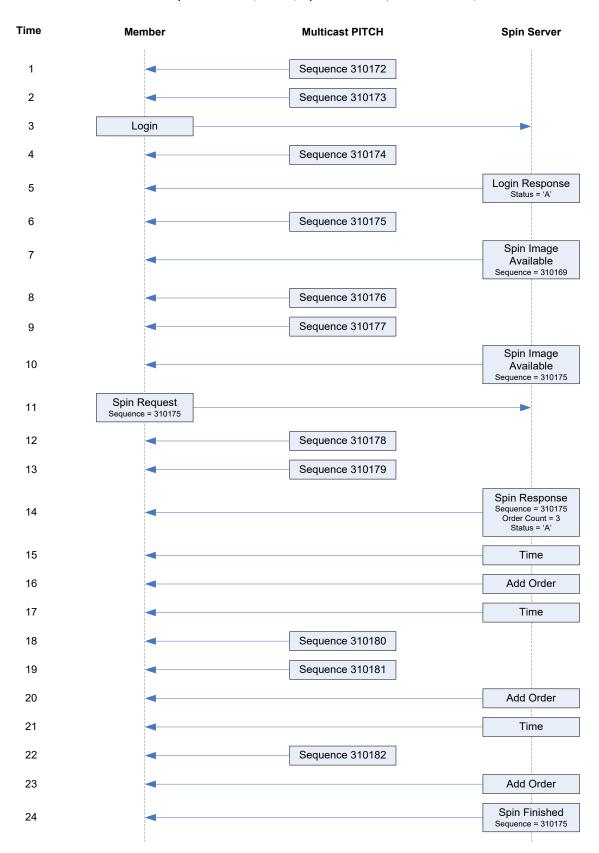
At time 11, the participant sends a Spin Request for all messages up to and including 310175 and continues to cache Multicast PITCH messages received.

At time 14, the spin server acknowledges the spin request and indicates that three open orders will be sent.

At time 24, the spin server indicates that it has finished sending all open orders. The participant must then apply the cached messages from sequence number 310176 through current.

Notes:

• Spin Servers are available for each unit. Participants may need to employ multiple Spin Servers depending upon their architecture.



5 Message Types

5.1 Gap Request Proxy Messages

0x01 Login
0x02 Login Response
0x03 Gap Request
0x04 Gap Response

5.2 Spin Server Messages

0x01 Login
0x02 Login Response
0x80 Spin Image Available
0x81 Spin Request
0x82 Spin Response
0x83 Spin Finished

5.3 PITCH Messages

0x20 Time 0x21 Add Order - Long 0x22 Add Order - Short **Order Executed** 0x23 0x25 Reduce Size - Long 0x26 Reduce Size - Short 0x27 Modify Order - Long 0x28 Modify Order - Short 0x29 Delete Order 0x2A Trade - Long 0x2B Trade – Short 0x2C Trade Break 0x2D **End of Session** 0x31 **Trading Status** 0x97 **Unit Clear** 0xB1 Time Reference 0xB9 Settlement 0xBA End of Day Summary 0xBB **Futures Instrument Definition** 0xBC **Transaction Begin** 0xBD **Transaction End** 0xBE **Price Limits**

6 Example Messages

Each of the following message types must be wrapped by a sequenced or unsequenced unit header as described in <u>Section 2.4</u>. Note that in the following examples, each byte is represented by two hexadecimal digits.

6.1 Login Message

Length	16										22 bytes	
Туре	01										Login	
SessionSubId	30	30	30	31							"0001 <i>"</i>	
Username	46	49	52	4 D							"FIRM"	
Filler	20	20									w //	
Password	41	42	43	44	30	30	20	20	20	20	"ABCD00	"

6.2 Login Response Message

Length	03	3 bytes
Type	02	Login Response
Status	41	Login accepted

6.3 Gap Request Message

Length	09	9 bytes
Type	03	Gap Request
Unit	01	Unit 1
Sequence	3B 10 00 00	First message: 4155
Count	32 00	50 messages

6.4 Gap Response Message

Length	08	8 bytes
Type	04	Gap Response
Unit	01	Unit 1
Sequence	3B 10 00 00	First message: 4155
Status	41	Accepted

6.5 Spin Image Available Message

Length	06	6 bytes
Type	80	Spin Image Available
Sequence	3B 10 00 00	Sequence: 4155

6.6 Spin Request Message

Length	06	6 bytes
Type	81	Spin Request
Sequence	3B 10 00 00	Sequence: 4155

6.7 Spin Response Message

Length	0B	11 bytes
Type	82	Spin Request
Sequence	3B 10 00 00	Sequence: 4155
Order Count	42 00 00 00	66 orders
Status	41	Accepted

6.8 Spin Finished Message

Length	06	6 bytes
Type	83	Spin Finished
Sequence	3B 10 00 00	Sequence: 4155

6.9 Time

Length	0A	10 bytes
Type	20	Time
Time	98 85 00 00	34,200 seconds =
		09:30 AM Eastern
Epoch Time	e F8 27 94 5A	1519659000 =
		February 26, 2018
		9:30:00 AM Central

6.10 Unit Clear

Length	06	6 bytes
Type	97	Unit Clear
Time offset	18 D2 06 00	447,000 ns since last
		Time Message

6.11 Time Reference

Length	12	18 bytes
Type	B1	Time Reference
Midnight	E0 50 92 5A	2018-02-25 00:00:00
Reference		Central (1519538400
		seconds since the
		Epoch)
Time	00 E1 00 00	16:00:00
Time Offset	00 00 00 00	Exactly 16:00:00
Trade Date	02 ED 33 01	20180226
		February 26, 2018

6.12 Add Order - Long

Length	21							33 bytes
Туре	21							Add Order - Long
Time Offset	08 5C	44	25					625,237,000 ns since
								Last Time Message
Order ID	96 95	94	93	92	91	00	00	
Side Indicator	42							Buy
Quantity	20 4E	00	00					20,000 contracts
Symbol	33 34	35	33	32	31			345321
Price	00 00	32	00	00	00	00	00	\$327.68

6.13 Add Order - Short

Length	19	25 bytes
Type	22	Add Order - Short
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message
Order ID	98 97 96 D3 22 5A 0E 0E	
Side Indicator	42	Buy
Quantity	20 4E	20,000 contracts
Symbol	33 34 35 33 32 31	345321
Price	FF 7F	\$327.67

6.14 Order Executed

Length Type Time Offset	1B 23 08 5C	44 25			27 bytes Order Executed 625,237,000 ns since
					Last Time Message
Order Id	96 95	94 93	92 91 00	00	
Executed	2C 01	00 00			300 contracts
Quantity					
Execution ID	56 55	54 53	52 51 00	00	
Trade Condition	53				S - Spread Trade

6.15 Reduce Size - Long

Length	12	18 bytes
Type	25	Reduce Size - Long
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message
Order Id	05 40 5B 77 8F 56 1D 0B	
Canceled	00 00 01 00	65,536 contracts
Ouantitv		

6.16 Reduce Size - Short

Length	10								16 bytes
Type	26								Reduce Size - Short
Time Offset	08	5C	44	25					625,237,000 ns since
									Last Time Message
Order Id	05	40	5B	77	8F	56	1D	0B	
Canceled	64	00							100 contracts
Quantity									

6.17 Modify Order - Long

Length	1A	26 bytes
Type	27	Modify Order - Long
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message
Order Id	05 40 5B 77 8F 56 1D 0B	
Quantity	FF FF 00 00	65,535 contracts
Price	2C 33 32 00 00 00 00 00	\$328.99

6.18 Modify Order - Short

Length	12	18 bytes
Type	28	Modify Order - Short
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message
Order Id	05 40 5B 77 8F 56 1D 0B	
Quantity	FF FF	65,535 contracts
Price	0A 28	\$102.50

6.19 Delete Order

Length	0E	14 bytes
Type	29	Delete Order
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message
Order Id	05 40 5B 77 8F 56 1D 0B	

6.20 Trade - Long

Length	2A	42 bytes
Type	2A	Trade - Long
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message
Order Id	05 40 5B 77 8F 56 1D 0B	
Side	42	Buy
Quantity	F8 24 01 00	75,000 contracts

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Symbol	33 34	35 33 3	2 31	345321
Price	E8 A3	OF 00 0	0 00 00 00	\$102.50
Execution Id	34 2B	46 E0 B	B 00 00 00	0AAP09VEC
Trade Condition	20			(space) Normal

6.21 Trade - Short

Length Type Time Offset	22 2B 08 5C 44 25	34 bytes Trade - Long 625,237,000 ns since Last Time Message
Order Id	05 40 5B 77 8F 56 1D 0B	
Side	42	Buy
Quantity	64 00	100 contracts
Symbol	33 34 35 33 32 31	345321
Price	0A 28	\$102.50
Execution Id	34 2B 46 E0 BB 00 00 00	0AAP09VEC
Trade Condition	53	S - Spread Trade

6.22 Trade Break

Length	ΟE	14 bytes
Type	2C	Trade Break
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message
Execution Id	34 2B 46 E0 BB 00 00 00	0AAP09VEC

6.23 End of Session

Length	06	6 bytes
Type	2D	End of Session
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message

6.24 Transaction Begin

Length	06	6 bytes
Type	BC	Transaction Begin
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message

6.25 Transaction End

Length	06	6 bytes
Type	BD	Transaction End
Time Offset	08 5C 44 25	625,237,000 ns since
		Last Time Message

6.26 Futures Instrument Definition (*Contract Date Different from Expiration Date***)**

Length	2D								45 bytes
Type	BB								Futures Instrument
									Definition Message
Time Offset	E8	61	BF	23					599,745,000 ns since
									Last Time Message
Symbol	30	30	30	33	6C	4E			00031N
Unit Timestamp	75	2 D	40	5E					2020-02-09 10:04:05
									Central Time
									(1581264245 seconds
									since Epoch)
Report Symbol	41	4 D	42	33	20	20			AMB3
Futures Flags	00								0
Expiration Date	D4	3D	34	01					20200916 -
									September 16, 2020
Contract Size	19	00							25
Listing State	41								A - Active
Price Increment	C4	09	00	00	00	00	00	00	\$0.25
Leg Count	00								0 legs
Leg Offset	00								0 - No Legs
Variance Block	00								0 - No Variance Block
Contract Date	Α9	3C	34	01					20200617 -
									June 17, 2020

6.27 Futures Instrument Definition (*Contract Date Same as Expiration Date***)**

Length	2D								45 bytes
Type	BB								Futures Instrument
									Definition Message
Time Offset	80	АЗ	14	27					655,664,000 ns since
									Last Time Message
Symbol	30	30	30	33	69	34			0003i4
Unit Timestamp	75	2D	40	5E					2020-02-09 10:04:05
									Central Time
									(1581264245 seconds
									since Epoch)
Report Symbol	56	58	20	20	20	20			VX
Futures Flags	00								0
Expiration Date	Α9	3C	34	01					20200617 -
									June 17, 2020
Contract Size	E8	03							1000
Listing State	41								A - Active
Price Increment	F4	01	00	00	00	00	00	00	\$0.05
Leg Count	00								0 legs
Leg Offset	00								0 - No Legs

Variance Block	00	0 - No Variance Block
Contract Date	A9 3C 34 01	20200617 -
		June 17, 2020

6.28 Futures Instrument Definition w/ 2 Legs (Contract Date Populated with Zero value)

Length	41	65 bytes
Туре	BB	Futures Instrument
		Definition Message
Time Offset	E8 61 BF 23	599,745,000 ns since
		Last Time Message
Symbol	30 30 30 33 6C 52	00031R
Unit Timestamp	75 2D 40 5E	2020-02-09 10:04:05
		Central Time
		(1581264245 seconds
		since Epoch)
Report Symbol	41 4D 42 33 20 20	AMB3
Futures Flags	00	0
Expiration Date	A9 3C 34 01	20200617 -
		June 17, 2020
Contract Size	19 00	25
Listing State	41	A - Active
Price Increment	C4 09 00 00 00 00 00	00 \$0.25
Leg Count	02	2 legs
Leg Offset	2D	Legs begin at byte 45
Variance Block	00	0 - No Variance Block
		Offset
Contract Date	00 00 00 00	0
Leg #1 Ratio	FF FF FF FF	-1 (1 Sell)
Leg #1 Symbol	30 30 30 33 67 75	0003gu
Leg #2 Ratio	01 00 00 00	1 (1 Buy)
Leg #2 Symbol	30 30 30 33 6C 4E	00031N

6.29 Trading Status Message

Length	12	18 bytes
Type	31	Trading Status
Time offset	18 D2 06 00	447,000 ns since last
		Time Message
Symbol	5A 56 5A 5A 54 20 20 20	ZVZZT
Trading Status	54	T = Trading
Reserved	30 20 20	

6.30 Price Limits

Length	1C	28 bytes
Type	BE	Price Limits

Time Offset	18 D2 06 00	447,000 ns since last
		Time Message
Symbol	31 32 33 34 35 20	12345
Upper Price Limit	08 E2 01 00 00 00 00 00	\$12.34
Lower Price Limit	8C 81 01 00 00 00 00 00	\$9.87

6.31 End of Day Summary

Length	41					65 bytes
Type	BA					End of Day Summary
Time Offset	18 D2	06 00	ı			447,000 ns since last
						Time Message
Symbol	39 38	37 36	35 3	34		987654
Open Interest	B1 68	DE 3A	L			987,654,321 contracts
High Price	DC FB	09 00	00 0	00 00	00	\$65.43
Low Price	08 E2	01 00	00 0	00 00	00	\$12.34
Open Price	E0 49	08 00	00 0	00 00	00	\$54.32
Close Price	F8 A9	08 00	00 0	00 00	00	\$56.78
Total Volume	15 CD	5B 07				123,456,789 contracts
Block Volume	88 13	00 00				5,000 block contracts
ECRP Volume	E8 03	00 00				1,000 ECRP contracts
Summary Flags	15					High Price Valid 0x01
						Low Price Valid 0x04
						Has Open/Close 0x10

6.32 Settlement

Length	19		25 bytes
Type	В9		Settlement
Time Offset	60 84	8E 00	9,340,000 ns since
			last Time Message
Symbol	36 35	34 33 32 31	654321
Trade Date	03 ED	33 01	20180227
			February 27, 2018
Settlement	4C F8	06 00 00 00 00 00	\$45.67
Price			
Issue	53		S - Initial
			Settlement

6.33 Sequenced Unit Header with 2 Messages

Sequenced Unit Header:

Hdr Length	31 00	49 bytes, including
		header
Hdr Count	02	2 messages to follow

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Hdr Unit	01	Unit 1
Hdr Sequence	01 00 00 00	First message has
		sequence number 1

Message 1: Add Order (Short)

Length	19								25 bytes
Type	22								Add Order - Short
Time Offset	08	5C	44	25					625,237,000 ns since
									Last Time Message
Order ID	98	97	96	D3	22	5A	ΟE	ΟE	
Side Indicator	42								Buy
Quantity	20	4E							20,000 contracts
Symbol	33	34	35	33	32	31			345321
Price	FF	7F							\$327.67

Message 2: Reduce Size (Short)

Length	10	16 bytes
Type	26	Reduce Size - Short
Time Offset	08 5C 44 25	625,237,000 ns since Last Time Message
Order Id	98 97 96 D3 22 5A 0E 0E	
Canceled	64 00	100 contracts
Quantity		

7 Multicast Configuration

7.1 Production Environment Configuration

7.1.1 Limitations/Configurations

The following table defines the configuration for network and gap request limitations. These limitations are session based. CFE reserves the right to adjust the gap request limitations to improve the effectiveness of the gap request infrastructure.

Period/Type	Limit/Setting	Notes	
MTU	1500	CFE will send UDP messages up to 1500 bytes.	
		Participants should ensure that their infrastructure is	
		configured accordingly.	
WAN-Shaped	100 Mb/s	The real-time and gap multicast head ends are	
Throttle		configured to shape their output to this level to minimize	
		packet loss.	
Gap Response Delay	2 ms	The Gap Server will delay resending sequenced	
		messages via multicast for the specified limit in order to	
		satisfy multiple GRP gap requests with one multicast	
		response.	
Count	100	Any single gap request may not be for more than this	
		number of dropped messages.	
1 Second	320 Requests This is the maximum number of retransmission reque		
		allowed per second for each session. This is renewed	
		every clock second.	
1 Minute	1,500 Requests	This is the maximum number of retransmission requests	
		allowed per minute for each session. This is renewed	
		every clock minute.	
Day	100,000 Requests	This is the maximum number of retransmission requests	
		allowed per day for each session.	
Within Range	1,000,000 Messages	Users' retransmission requests must be within this many	
		messages of the most recent sequence sent by the real-	
		time feed per session.	

7.1.2 Unit/Product Distribution

The following table describes the CFE symbol distribution across units.

Symbol Range Start	Unit
VX,VXT,VXM,VXMT	1
All Other Products	2

Note - CFE reserves the right to add units and/or change symbol distribution with 48 hours of notice and no migration period. Notice will be given that the distribution will change on a certain date. Care should be taken to support mappings in these tables via software configuration.

7.1.3 Multicast Routing Parameters

Data Center	Rendezvous Point
Primary Data Center C feed	74.115.128.164
Primary Data Center D feed	74.115.128.165
Secondary Data Center E feed	170.137.16.128

7.1.4 Address/Unit Distribution

The following tables describe the unit distribution across the CFE Multicast PITCH feeds.

	imary acenter	WAN-Shaped [FC] 74.115.133.96/29		WAN-Shaped [FD] 74.115.133.104/29	
Unit	IP Port	Real-time MC Gap Resp. MC		Real-time MC	Gap Resp. MC
1	30001				
2	30002	224.0.131.132	224.0.131.133	233.130.124.132	233.130.124.133

Note - CFE reserves the right to add multicast addresses with prior notice, but no migration period. Notice will be given that the distribution will change on a certain date. Care should be taken to support mappings in these tables via software configuration.

Secondary Datacenter		WAN-Shaped [FE] 170.137.16.80/29	
Unit	IP Port	Real-time MC	Gap Resp. MC
1	31001		
2	31002	233.182.199.0	233.182.199.1

Note - CFE reserves the right to add multicast addresses with prior notice, but no migration period. Notice will be given that the distribution will change on a certain date. Care should be taken to support mappings in these tables via software configuration.

7.2 US Futures Certification Environment Configuration

7.2.1 Unit/Product Distribution

The following table describes the CFE symbol distribution across units.

Symbol Range Start	Unit
VX,VXT,VXM,VXMT	1
All Other Products	2

Note - CFE reserves the right to add units and/or change symbol distribution with 48 hours of notice and no migration period. Notice will be given that the distribution will change on a certain date. Care should be taken to support mappings in these tables via software configuration.

7.2.2 Certification Multicast Routing Parameters

Data Center	Rendezvous Point
Primary Data Center	74.115.128.130

7.2.3 Address/Unit Distribution

The following tables describe the unit distribution across the certification CFE Multicast PITCH feeds.

Primary Datacenter		WAN-Shaped [Cert] 174.136.160.16/28	
Unit	IP Port	Real-time MC	Gap Resp. MC
1	32001	224 0 74 100	224 0 74 107
2	32002	224.0.74.196	224.0.74.197

Note - CFE reserves the right to add multicast addresses with prior notice, but no migration period. Notice will be given that the distribution will change on a certain date. Care should be taken to support mappings in these tables via software configuration.

8 Connectivity

8.1 Supported Extranet Carriers

The WAN-Shaped feed will be made available to participants through extranet carriers that have completed their multicast implementation and registered with CFE for receipt of market data. CFE has certified a number of carriers defined in the CFE Connectivity Manual with respect to edistribution of CFE multicast data feeds. For more information on receiving Multicast PITCH through any of these providers, reach out to the vendor contact noted in the Extranet Providers section of the CFE Connectivity Manual.

8.2 Bandwidth Recommendation

The WAN-shaped feeds require 100Mbps of bandwidth. CFE will use 90% of these respective bandwidths for Multicast PITCH to allow participants to use the same physical connection for order entry if desired.

9 Support

Please e-mail questions or comments regarding this specification to cfetradedesk@cboe.com.

9.1 Canned Test Data

Customers are strongly encouraged to capture their own test data from the Certification environment to ensure that their systems can correctly decode the PITCH feed and all available message types. To assist firms with their own testing a PITCH sample (taken from the Certification environment) is made available at the link below. Choe does not guarantee that all message types will appear in test data and cautions that canned test data will be updated infrequently and may not fully reflect the current specification.

CFE PITCH Test Data (last updated 04/02/2020)

Revision History

Document Version	Date	Description
1.0.0	05/01/17	Initial version.
1.0.1	06/28/17	Updated description for Report Symbol, Leg Offset and Variance Block Offset fields in Futures Instrument Definition message. Updated descriptions of Variance Futures fields in Futures Instrument Definition message. Updated list of messages included in spin responses. Added Price Limits message. Corrected inconsistencies of field and messages lengths for Trade Long and Trade Short messages.
1.0.2	07/11/17	Added Rendevous Points, Source IP addresses, and Multicast IP addresses.
1.0.3	08/08/17	Replaced Binary Long Price with Binary Price. Updated Data Types to include definition of Binary Price.
1.0.4	09/21/17	Renamed Trade Date message to Time Reference. Added Epoch Time field to Time message. Fixed discrepancies between Spec and Example Messages.
1.0.5	09/26/17	Fixed discrepancies between available PITCH message types and those listed in section 5.3. Corrected feed label references in section 7.
1.0.6	10/17/17	Added clarification on Trading Status messages for Complex Instruments going in and out of Queuing because of Threshold Width Cboe branding/logo changes.
1.0.7	10/18/17	Fixed discrepancy with the Secondary Data Center listed as CH4 instead of 400 S La Salle.
1.0.8	11/24/17	Removed LegOffset = 93 value as this value is not possible to be sent. Added missing Price fields in example messages Added clarification to handling of Order Executed at Price/Size message Futures Instrument Definition messages are sent for all live symbols on a spin.
1.0.9	12/08/17	Price limits may apply during any trading hours subject to contract specifications.

1.0.10	12/29/17	Trading Status messages for Complex instruments transitioning in and out of Queuing on account of Threshold Width no longer surpressed. Removed associated commentary from Trading Status message section. Added "I=Inactive" as possible Listing State. Updated Realized Variance, Discount Factor, Previous ARMVM, and Fed Funds Rate to Signed Binary data type. Corrected the offsets for Leg Ratio and Leg Symbol. Added Canned Test Data section.
1.0.11	01/17/18	Block and ECRP trades (<i>Trade Condition</i> = B or E) do not update <i>High Price</i> or <i>Low Price</i> . Corrected length of Transaction End from 48 to 6 bytes.
1.0.12	01/25/18	Updated field description of <i>Symbol</i> to remove "padding" language. The <i>Symbol</i> field is always six characters, base 62. Price Limits are included in a spin. Added Feed Hours and System Restart section. Clarified cases where the Unit Clear message would be sent. More specifics added to how End of Day Summary values are determined. If no Trading Status has been received for a <i>Symbol</i> , then the <i>Trading Status</i> is "S= Suspended".
1.0.13	02/01/18	Added links to certification and production symbol mapping files.
1.0.14	02/21/18	Fixed remaining discrepancy with the Secondary Data Center listed as CH4 instead of 400 S La Salle. Updated <i>Trade Condition</i> field values to demonstrate that some values are only sent for simple instruments. Described how trade corrections are modeled in the feed. Additional clarifications added around daily restart based on customer feedback.
1.0.15	02/27/18	Fixed formatting of the Settlement message example.
1.1.0	03/01/18	Removed Executed at Price/Size message. This message is not used for CFE. Updated description of High Price and Low Price in End of Day Summary message.
1.1.1	03/22/18	The End of Day Summary message will be enhanced and expanded to 65 bytes. • Total Volume will be updated to include Block and ECRP volume. • Block Volume field will be added. • ECRP Volume field will be added. • Bit Fields field will be added. End of Day Summary example was updated.
1.1.2	03/23/18	Updated effective date of End of Day Summary message change from 1.1.1 to be effective 06/03/18.

		,
1.1.3	05/10/18	Clarified the cases when sequenced Futures Instrument Definition messages are sent.
1.1.4	07/16/18	Removed ModifyBitField1 from Modify Order - Short example in section 6.18; not applicable to futures.
1.1.5	11/08/18	Updated Overview and and Multicast Routing Parameter sections with new Multicast Feed IDs (A to FC, B to FD, E to FE). Added note clarifying simple leg FID messages come before complex leg FID messages sent in Spin responses. Updated multicast feed ids in section 1.3 to follow standard naming convention.
1.1.6	04/08/19	Updated Multicast Routing Parameter Data Center feed names to align with references in unit distribution table.
1.1.7	01/16/20	Clarified definition of Time message. Time messages are only sent when there is a new PITCH message in a given second.
1.1.8	02/14/20	Added Contract Date field to Futures Instrument Definition message. Effective trade date 04/27/20.
1.1.9	02/24/20	Variance Offset and Leg Offset values will be set at 45 as a result of the change to add Contract Date. Refer to Futures Instrument Definition message for more details.
1.1.10	04/07/20	New Canned Data sample provided dated 04/02/20. Corrected feed symbols from 'FA and FB' to 'FC and FD' in Feed Connectivity Requirements section.
1.1.11	07/27/20	Updated symbols listed in Unit/Product Distribution tables to include VXT, VXM, and VXMT.
1.1.12	01/21/21	Added new value of "I = Indicative Settlement" to the <i>Issue</i> field on the Settlement message (effective 03/22/21).