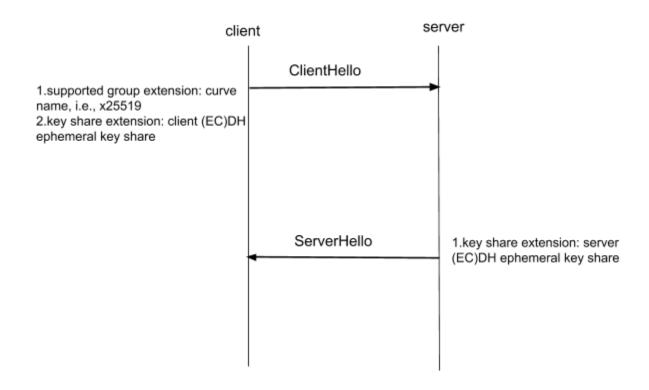
# OpenQKD Network liboqs/OpenSSL integration

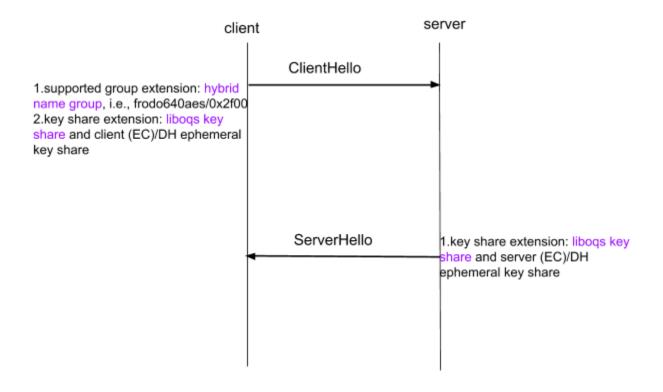
1 TLS 1.3 key exchange	2
2 TLS 1.3 liboqs hybrid key exchange 2.1 TLS 1.3 liboqs handshake 2.2 Liboqs hybrid handshake secret calculation	<b>3</b> 3 4
3 TLS 1.3 oqkd network + liboqs + (EC)/DH triple key exchange	5
4 New OpenSSL APIs 4.1 Client side 4.2 Server side	<b>6</b> 6 6
5 OpenQKD Network library/libopenqkd 5.1 client side 5.2 server side	<b>6</b> 6 6
6 Overall process	7
7 SSL application change	9
8 Sample applications 8.1 updated openssl s_client and s_server 8.2 s_client change 8.3 s_server change 8.4 common callbacks	<b>9</b> 9 9 9 10
9 Post-quantum algorithms	11
10 Build and run	12

# 1 TLS 1.3 key exchange



## 2 TLS 1.3 liboqs hybrid key exchange

## 2.1 TLS 1.3 liboqs handshake

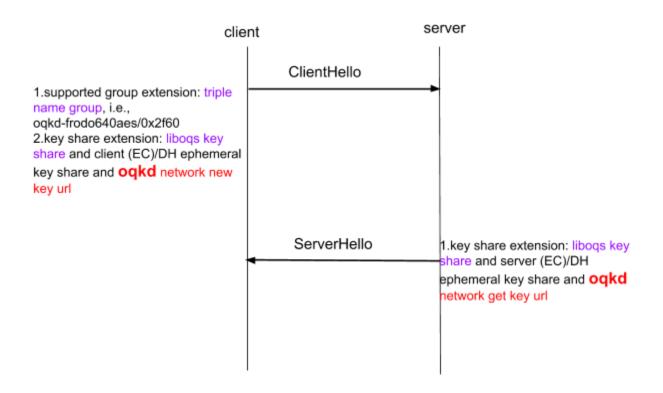


### 2.2 Liboqs hybrid handshake secret calculation

```
0
                       PSK -> HKDF-Extract = Early Secret
                               +----> Derive-Secret(...)
                               +----> Derive-Secret(...)
                               +----> Derive-Secret(...)
                              Derive-Secret(., "derived", "")
concatenated_shared_secret -> HKDF-Extract = Handshake Secret
^^^^^
                               +----> Derive-Secret(...)
                               +----> Derive-Secret(...)
                         Derive-Secret(., "derived", "")
                    0 -> HKDF-Extract = Master Secret
                               +----> Derive-Secret(...)
                               +----> Derive-Secret(...)
                               +----> Derive-Secret(...)
                               +----> Derive-Secret(...)
```

concatenated\_shared\_secret = (EC)DH key || liboqs key

# 3 TLS 1.3 oqkd network + liboqs + (EC)/DH triple key exchange



Please note that the OpenQKD Network key is **NOT** sent in the SSL ClientHello/ServerHello message, instead the OpenQKD Network new\_key\_url/get\_key\_url is sent in ClientHello/Server respectively. Server news OpenQKD Network key based on new\_key\_url from client in ClientHello and returns the get\_key\_url to client in ServerHello. Client then gets the OpenQKD Network key with get\_key\_url. Section 6 illustrates the whole process.

concatenated\_shared\_secret = (EC)DH key || liboqs key || oqkd
network key

## 4 New OpenSSL APIs

#### 4.1 Client side

```
void SSL_set_oqkd_new_key_url_callback(SSL *s, int
  (*callback)(char**url, int* len))

void SSL_set_oqkd_get_key_callback(SSL *s, int (*callback)(char*
get_key_url, char** key, int* keylen))
```

#### 4.2 Server side

```
void SSL_set_oqkd_new_key_callback(SSL *s, int (*callback)(char*
new_key_url, char** key, int* keylen, char**get_key_url))
```

## 5 OpenQKD Network library/libopenqkd

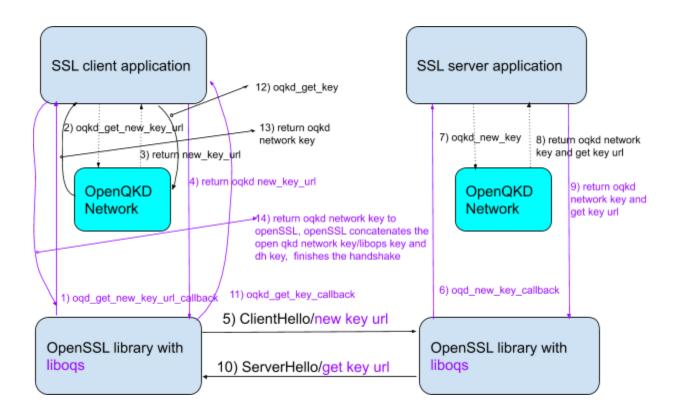
#### 5.1 client side

```
int oqkd_get_new_key_url(char** new_key_url);
int oqkd_get_key(char* get_key_url, char**key, int* key_len);
```

#### 5.2 server side

```
int oqkd_new_key(char* new_key_url, char**key, int* key_len, char**
get_key_url);
```

## 6 Overall process



Client needs to set liboqs algorithm and OpenQKD Network callbacks to initiate SSL handshake. It creates SSL\_CTX first, then calls SSL\_CTX\_set1\_groups\_list to set the liboqs algorithm for example p256\_oqkd\_fordo640aes, and calls SSL\_set\_oqkd\_new\_key\_url\_callback and SSL\_set\_oqkd\_get\_key\_callback API to set OpenQKD Network callbacks.

Server sets SSL\_set\_oqkd\_new\_key\_callback after creating SSL object. Then the following steps are executed when the client starts SSL handshake.

- Step 1: OpenSSL library on client side invokes *oqkd\_new\_key\_url* callback that is provided in SSL client application.
- Step 2: SSL client application calls oqkd\_get\_new\_key\_url provided by libopenqkd.
- Step 3: OpenQKD Network returns the new key url to SSL client application.
- Step 4: oqkd\_new\_key\_url callback in client application returns oqkd\_new\_key\_url to OpenSSL library.

- Step 5: OpenSSL library adds the new key url to ClientHello KeyShare extension and sends the ClientHello to the server.
- Step 6: Upon receiving the ClientHello, OpenSSL library in server invokes oqkd\_new\_key\_calback with the new key url from the ClientHello keyshare extension.
- Step 7: The new key callback provided by server application invokes oqkd\_new\_key with new key url.
- Step 8: OpenQKD Network on server side news/generates the key via OpenQKD Network new key API, and returns oqkd key and get\_key url to server application.
- Step 9: oqkd\_new\_key callback in server application returns the oqkd key and get\_key url to OpenSSL library.
- Step 10: OpenSSL library puts the get\_key url into KeyShare extension in ServerHello and calculates the shared secret by concatenating (EC) DH key/liboqs key/openQKD Network key.
- Step 11:Upon receiving ServerHello, client side OpenSSL library extracts the get\_key\_url and invokes oqkd\_get\_key callback with get\_key\_url.
- Step 12: oqkd\_get\_key callback provided by client application calls qkd\_get\_key with get\_key\_url.
- Step 13: OpenQKD Network on the client side returns the OpenQKD Network key to the client application via OpenQKD Network get key API.
- Step 14: oqkd\_get\_key callback provided by client application returns the OpenQKD Network key to OpenSSL library. OpenSSL library calculates the shared secret by concatenating (EC) DH key/liboqs key/OpenQKD Network key, continues and finishes the SSL handshake process with SSL server.

## 7 SSL application change

- Client calls SSL\_CTX\_set1\_groups\_list/SSL\_set1\_groups\_list to set the algorithm, for example p256\_oqkd\_frodo640aes.
   Please note that SSL\_CTX\_set1\_groups\_list/SSL\_set1\_groups\_list are existing SSL API.
- Client sets oqkd\_new\_key\_url\_callback where oqkd\_get\_key\_url is called
- Client sets oqkd\_get\_key\_callback where oqkd\_get\_key is called
- Server sets oqkd\_new\_key\_callback where oqkd\_new\_key is called
- Application links with *libopengkd* library and *libcurl/libjson-c*.

## 8 Sample applications

8.1 updated openssl s\_client and s\_server

./apps/openssl s\_client -groups p256\_oqkd\_frodo640aes -CAfile ~/openquantumsafe/openssl/ecdsa\_CA.crt --connect 192.168.2.235:4443

./apps/openssl s\_server -cert ~/openquantumsafe/openssl/ec\_srv.crt -key ~/openquantumsafe/openssl/ec\_srv.key -tls1\_3 -accept 4443

#### 8.2 s\_client change

```
/*OQKD*/
SSL_set_oqkd_new_key_url_callback(con, oqkd_new_key_url_callback);
SSL_set_oqkd_get_key_callback(con, oqkd_get_key_callback);
```

#### 8.3 s\_server change

```
/*OQKD*/
SSL_set_oqkd_new_key_callback(con, oqkd_new_key_callback);
```

#### 8.4 common callbacks

```
int oqkd new key url callback(char** url, int *len) {
  if (oqkd get new key url(url) == 0) {
      printf("oqkd new key url is:%s\n", *url);
      *len = strlen(*url);
      printf("oqkd new key url fails!\n");
      return -1;
int ogkd new key callback(char* new key url, char** key, int *key len,
char** get key url) {
  if (oqkd new key(new key url, key, key len, get key url) == 0) {
      printf("oqkd new key succeeds, key len:%d, get key url:%s\n",
*key len, *get key url);
      printf("oqkd new key fails!\n");
      return -1;
int ogkd get key callback(char* get key url, char** key, int *key len) {
 if (oqkd get key(get key url, key, key len) == 0) {
     printf("oqkd get key succeeds, key len:%d\n", *key len);
     printf("oqkd get key fails!\n");
     return -1;
```

# 9 Post-quantum algorithms

https://csrc.nist.gov/Projects/post-quantum-cryptography/round-3-subm
issions

NIST post-quantum cryptography algorithms round 3 finals

Algorithm name	NID
p256_oqkd_kyber512	0X2F70
p384_oqkd_kyber768	0X2F71
p521_oqkd_kyber1024	0X2F72
p256_oqkd_kyber90s512	0X2F73
p384_oqkd_kyber90s768	0X2F74
p521_oqkd_kyber90s1024	0X2F75
p256_oqkd_ntru_hps2048509	0X2F76
p384_oqkd_ntru_hps2048677	0x2F77
p521_oqkd_ntru_hps4096821	0X2F78
p384_oqkd_ntru_hrss701	0X2F79
p256_oqkd_lightsaber	0X2F7A
p384_oqkd_saber	0X2F7B
p521_oqkd_firesaber	0x2F7C

#### 10 Build and run

```
mkdir qkd-test
cd qkd-test
git clone https://github.com/Open-QKD-Network/openssl.git
cd openssl
git checkout openqkd
cd ../
git clone https://github.com/Open-QKD-Network/liboqs.git
cd libogs
git checkout openqkd
mkdir build
cd build
cmake -GNinja -DCMAKE INSTALL PREFIX=../../openssl/ogs ..
ninja
ninja install
cd ../../openssl
# Build openssl with debug (you can use gdb to debug openssl)
./Configure no-shared linux-x86 64 -lm no-asm -q3 -00
-fno-omit-frame-pointer -fno-inline-functions
# Build openssl without debug
./Configure no-shared linux-x86 64 -lm
make
# Start opengkd network
# checkout the code from disable-spring-auth
https://github.com/Open-QKD-Network/gkd-net/tree/disable-spring-auth
# and disable authentication by adding false in last line of kms.conf
more ~/.qkd/kms.conf
http://localhost:9992/uaa/oauth/token
http://localhost:8095/api/newkey
http://localhost:8095/api/getkey
false
#Assume server IP address is 192.168.2.235
#On server side
./apps/openssl s server -cert ./certs/ec srv.crt -key
./certs/ec srv.key -tls1 3 -accept 4443
# On client side
./apps/openssl s client -groups p384 ogkd saber -CAfile
./certs/ecdsa CA.crt --connect 192.168.2.235:4443
```