Session 2





Agenda

- What is Git?
- What are the Git components?
- How to Setup Git?
- How To Work UsingGit?
- How to work with Others Using Git & Github?

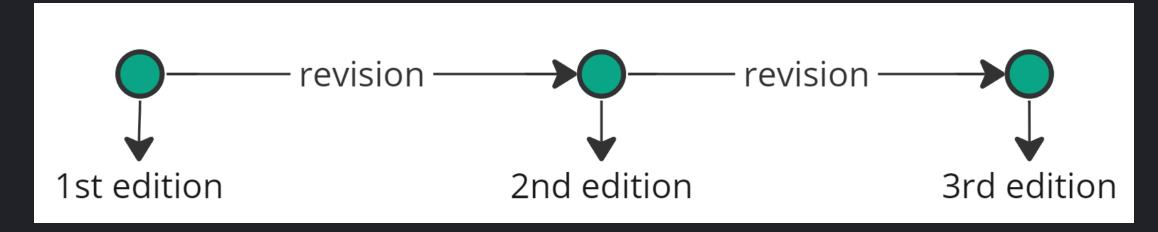
What is Git?



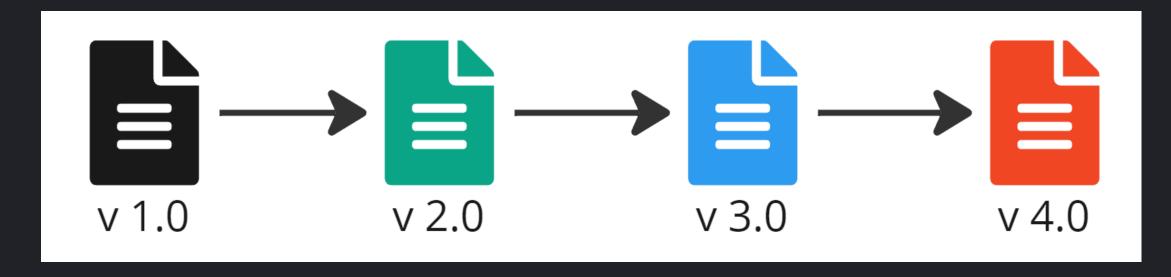
Git is a Distributed Version Control System DVCS.

What is a Version?

• A version is a stable release of your work.



- Renaming: Primitive way to manage versions.
 - We would store every version made with a different name or number to distinguish which one is the newest one.



- In simple cases Renaming will be sufficient, but it won't work with more than one file.
- That's where Version Control System Comes in Handy.

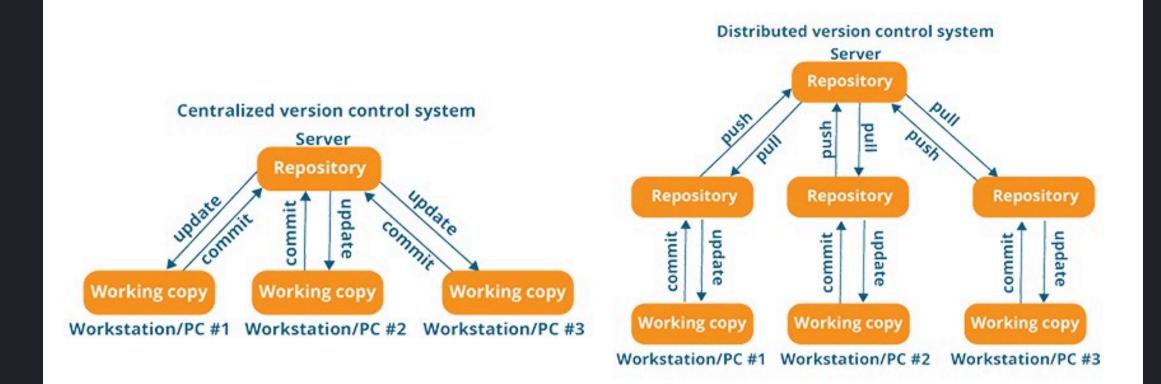
What is a Version Control System?

- Version Control System is a software that helps developers:
 - → Keep track of all changes.
 - → Access previous versions and restore them if necessary.
 - → Allow people to work on the same code base simultaneously.
- Examples:
 - o Git.
 - Subversion.
 - Mercurial.

VCS survey:



Centralized Vs Distributed VCS



• CVCS:

- Centralized History
- Require Internet
- Slow
- More Conflicts

• DVCS:

- Distributed History
- Work Offline
- Very Fast
- Less Conflicts

Git components

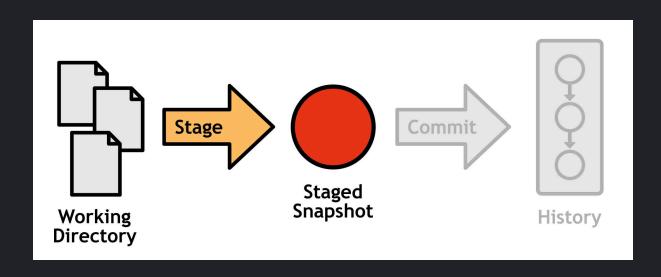
Git has 4 main components:

- Working Directory.
- Staging Area (Index).
- Commit History.
- Developments branches.

Working Directory

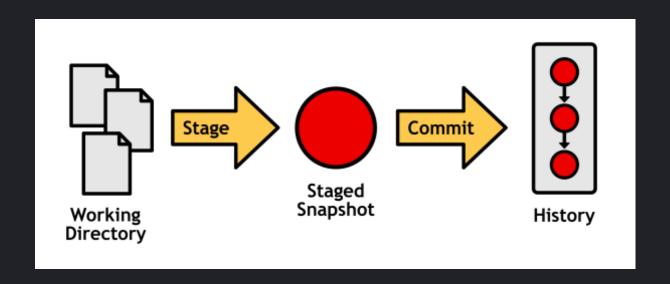
- It is the place where you actually edit files, compile code, and develop your project.
- You can treat the Working Directory as a normal folder. Except, you now have access to all sort of commands that can record, alter, and transfer the content of that folder.

Staging Area (Index)



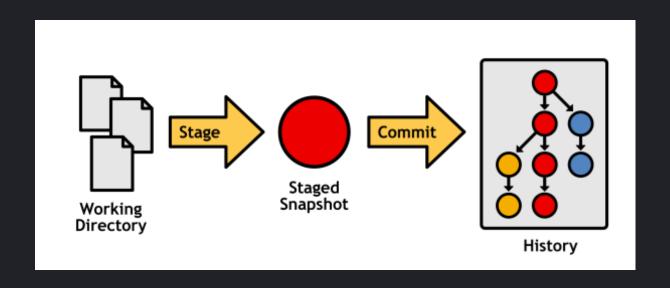
- It is an intermediary point between the Working Directory and the project History.
- Instead of forcing you to commit all changes at once, Git lets you group them into related change-sets.
- Staged changes are not yet part of your history.

Commit History



• Once you have configured your changes in the Staging Area, you can Commit it to the project History where it will remain as a safe revision.

Development Branches



- So far, we are still able to create linear project history, adding one commit on the top of another.
- Branches make it possible to develop multiple unrelated features in parallel.

How to Setup Git?

Git Installation

• git-scm

Git Configration

```
git config --global user.name KenzyAdel git config --global user.email kenzyadel16@gmail.com
```

How To Work Using Git?

Git Initialization

git init

- Ask Git to keep an eye on your project.
- git init command will create a new sub directory named .git that contains all of your necessary repository files.

Saving changes

- 1. Manage Staging Area.
- 2. Viewing Status.
- 3. **Ignoring Files.**
- 4. Committing Staged Changes.
- 5. Viewing History.
- 6. Moving Inside History.
- 7. Tagging Commits.

Add to/Remove from Staging Area

- git add [what to add]
 - File name: file1.txt
 - Pattern: ".*txt*", ".cpp"
 - Directory name: adds all the contents of the specified directory
 - -A, --all, and ".": adds all not tracked files

- git rm --cached [what to remove]
 - File name: file1.txt
 - "*": removes all staged files.
- The option --cached removes changes only from the index (Staging Area).

Viewing Status

- View the status of the working directory (Untracked, Added, Modified, Deleted)
- git status
 - -s: view status in Short format.

Ignoring Files

- In this case, we tell Git to stop tracking the history of the specified files.
- Create a file named ".gitignore" and specify the titles/pattern of the untracked files.
- 🛕 Note:
 - You can't include any tracked/staged files in the .gitignore file.

Committing Staged Changes

- Record all staged changes to the repository and add them to the project history as checkpoints.
- git commit
 - -m: add a commit message (descriptive/clear).
 - Without the -m option, Git will open a text editor where you can write your commit message.

Viewing History

- Show commit logs/history including:
 - Commit code.
 - Author.
 - Date.
 - HEAD and main status.
- Commits will be represented in a reversed order (starting from the last commit).

- git log
 - --oneline: short representation (commit code and commit message).
 - --graph: graphical representation.

Moving Inside History

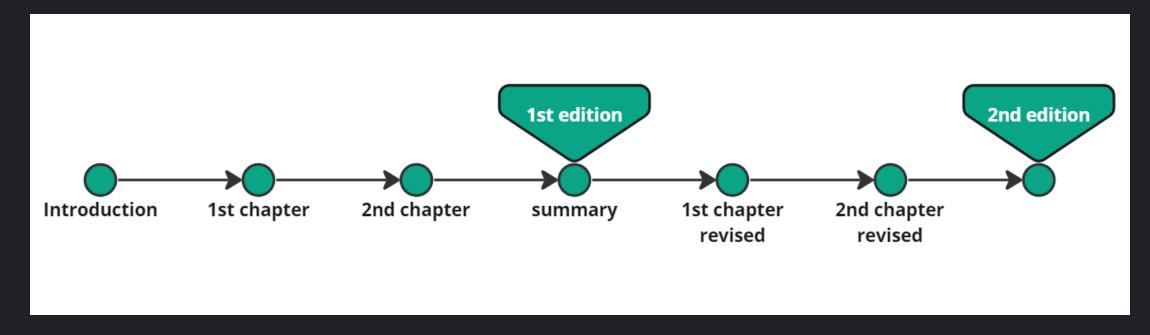
- git checkout : switch branches or restore working tree files
 - 7-letter commit code: reference to the changes
 made in that commit.

```
6fccf7a (HEAD -> main) Showing the 7-letter commit code 1b8e8b3 Trying the git log command
```

• The HEAD Position will be changed to the specified commit code.

Tagging Commits

 Tag is a simple pointer to a commit, and they are useful for bookmarking important revisions like public releases.



- Instead of accessing commits using commit code you can create a tag to create a reference for your commit.
- Tagged commits created using the options [-a, -s, or -u] are called "Annotated Tags". They are meant for release.
 - Use the command git tag -a [release-title]
 to create annotated tags.

- Lightweight Tag is simply a name or a label for a commit.
- It will help you when you want to checkout this commit, as you will checkout the commit label instead of using the commit code.
 - To make a Lightweight tag use the command git tag [tag-name] [commit code].

Useful Tag Commands

- git tag: list all tags you made.
- git show [tag-name]: list all information about the specified tag.
- git tag [tag-name] -m [tag-message] : leave a message with your annotated tag.

Undo Changes

- Working Directory
- Staging area
- Entire commit

Undo Changes from Working Directory

- git clean: removes untracked files from the working directory. It has three main options:
 - -i: "Interactive".

• -f: same as --force. You need to specify the filename you want to be deleted as an argument or it will remove all untracked files.

```
kenzy@pop-os:~/git2$ git clean -f 3.txt
Removing 3.txt
```

• -n: same as --dry-run

```
kenzy@pop-os:~/git2$ git clean -n
Would remove 1.txt
Would remove 2.txt
Would remove 3.txt
```

- git restore [file-name] : removes all untracked changes from the working directory. It helps with the modified files.
 - Modified files in Git are those that have been changed since the last commit but the new changes haven't been staged or committed yet.

Undo Changes from Staging Area

- You will remove changes from the staging area but you will not affect any thing in the working directory.
- git rm --cached [file-name] : useful when you add some changes in staging area but you haven't created any commits yet.

- git restore --staged [file-name] : useful when you have commits in your history but you have some changes in the staging area and you want to untrack them.
 - This command will use the last commit as a reference and will remove all uncommitted changes (Staging Area = History).

- git reset HEAD [file-name]:
 - o same as git restore --staged [file-name]
- A Note:
 - You can remove changes from both the staging area and the working directory using the command git restore --staged --worktree
 [file]
 - (Working Directory = Staging Area = History)

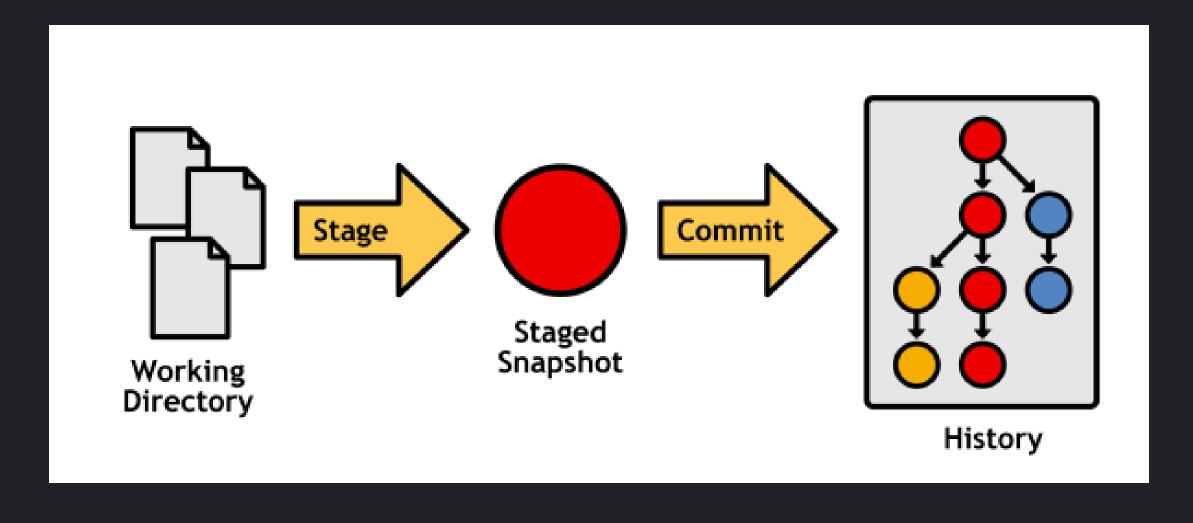
Undo an Entire Commit

Delete commit

- We can't delete a commit exactly, but we can ignore it by resetting our timeline to a point where it wasn't there. Usually it will be the previous commit:
 - git reset --hard HEAD~1
 - git reset --hard [commit-code]

- When we use the git reset --hard HEAD~1 HEAD and main go back to the previous commit.
- 🛕 Note:
 - If a commit is deleted then changes will be deleted from history, staging area, and working directory.

Working with Branches



- So far, we are still only able to create a linear project history, adding one commit on the top of another.
- Branches make it possible to develop multiple unrelated features in parallel by forking the project history.

Branches

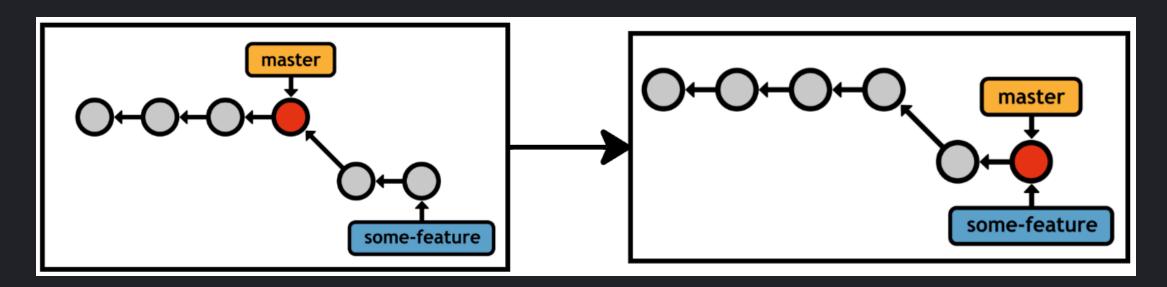
- Create: you can use any of these commands to create a branch:
 - o git branch [branch-name] & git checkout
 [branch-name]
 - o git checkout -b [branch-name] (create and move)
 - git switch -c [branch-name]

- List:
 - git branch
- Rename:
 - git branch -m [new-name]
- Delete a branch that has no commits:
 - o git branch -d [branch-name]
- Delete a branch that commits:
 - o git branch -D [branch-name]

Merging

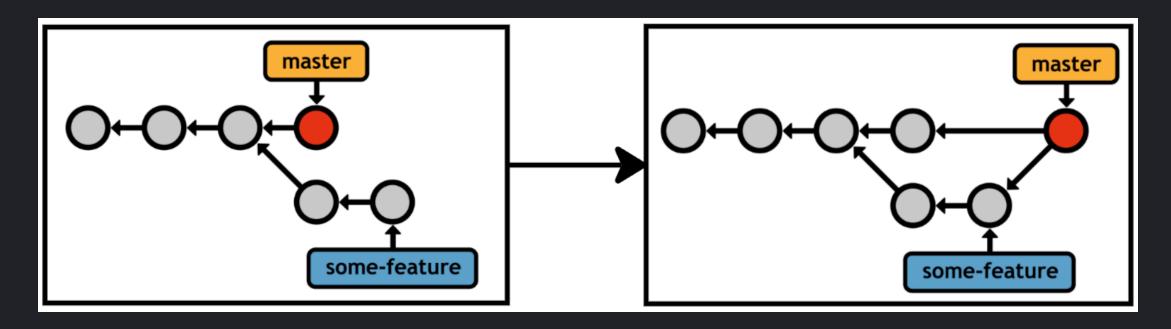
- Merging is the process of pulling commits from one branch into another.
- There are two main types of merges:
 - Fast Forward Merge.
 - Three-Way Merge.

Fast Forward Merge



- We use the fast-forward merge process when there are no conflicting changes between the branches.
- You need to checkout main at first:
 - git checkout main
- Then you can merge the main branch to the feature:
 - git merge [feature-branch]

Three-Way Merge



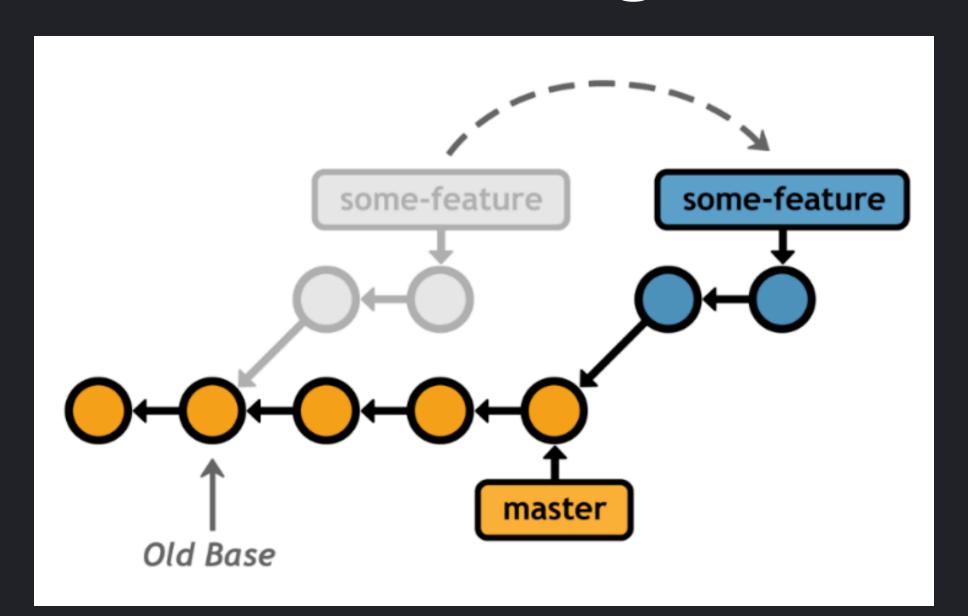
- We use three-way merge to combine changes from two different branches when a fast-forward merge is not possible.
 - git checkout main
 - git merge [feature-branch]
- If there are conflicts, Git will stop the merge process and indicate the files with conflicts.

• Identify conflict markers: Open the conflicted files and look for special markers like <<<<< , , ======= , and >>>>>>> .

```
    Resolve conflicts: Choose the desired changes
from both branches or combine them as needed.
```

- Now stage and commit resolved files:
 - o git add.
 - o git commit -m "[Merging-message]"

Rebasing



- Rebasing: the process of moving a branch to a new base.
- You need to be on the branch that will be rebased:
 - o git checkout [feature-branch]
 - git rebase main , then resolve any arising conflicts.

• 🛕 Note:

- After rebasing the main will be left behind the rebased branch, so you need to do a fastforward merge:
 - git checkout main
 - git merge [feature-branch] or git rebase [feature-branch]

HEAD Cases

- HEAD points to a branch ex: (HEAD -> main)
 - This is the normal scenario. In this case HEAD follows main in the project timeline.
 - When you want to checkout to a branch remember to specify the branch name and DO NOT checkout to the last commit in that branch.

- HEAD points to a commit
 - This happens when you use the "git checkout [commit code]" command and it is called detached HEAD state.
 - It's called detached HEAD because the HEAD is now detached from any branch.
 - If you try to use the git log command, then any commit that is after the checked commit (HEAD position) will not be printed.

• 🛕 Note:

- If you want to print all commits use the command git log --all.
- Use the command "git branch [branch-name] [commit code]" to create a branch for the detached commits.

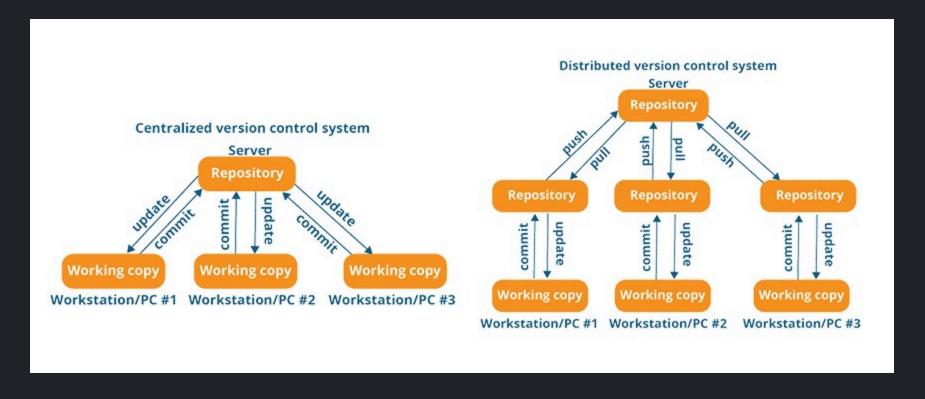
To sum up

- Commit is a point in my timeline.
- HEAD is the present state (where I'm standing now in the project history).
 - It will point to a commit or a branch.

How to work with Others Using Git & GitHub?

- GitHub is a platform that allows you to store and manage Git repositories online (remote repositories).
- While there are other platforms that can also host Git repositories, GitHub is the most widely used, and it's the one we will be using.

 Remote repository: a version of your project hosted on a server or network.



- In Centralized VCS there was only the remote repository where you commit your changes.
 - Any commit you make will require an internet connection, which may slow down the process.
 - If multiple people are committing their changes at the same time they will need to solve conflicts.

- In Distributed VCS every one in the team has his own copy of the project history.
- Commits are made locally (no need for internet access) till they are meaningful then you upload (push) them to the remote repository.
- You can download (pull) your team's changes whenever you want.
- Conflicts may happen when uploading or downloading changes but local commits will not lead to any conflicts.

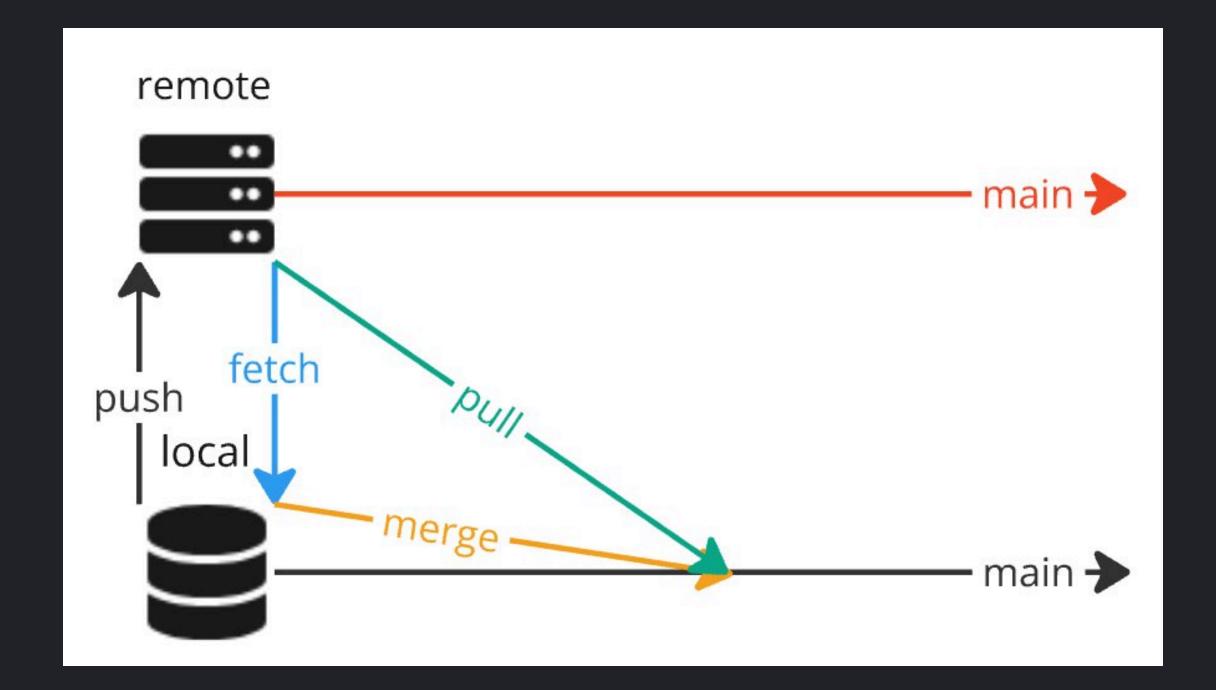
New Remote Repository and Remote URL

- 1. Create a repository on Github, give it a name, and a short description.
- 2. Specify whether it will be public or private.
- 3. Specify whether you want to create a README.md file or not.

- 4. Specify whether you want to create a .gitignore file or not.
- 5. Finally copy the URL and paste it in your terminal.
 - 🛕 Note:
 - README.md: a markdown file that provides an introduction and explanation of the project.

• Add:

- git remote add [Remote-name] [Remote-URL]
- Remove:
 - git remote rm [Remote-name]
- List remote repositories:
 - o git remote



- To link a remote repository with a local repository
 - git remote add origin [Remote-UR1]
 - o git branch -m main
- In the system's terminal use these commands:
 - cd [local-repo]
 - git push -u origin main
- This will ask you about your username on GitHub and your password.

• 🛕 Note:

- In this case it does not want the GitHub account password. It needs a Token.
- To generate a token follow these steps:
 - Settings -> Developer settings ->
 Personal access tokens -> Tokens (classic).
- Copy the token and paste it the terminal.
- To store your credentials use this command:
 - git config --global credentials.helper store

- GitHub Issues: Your Project's To-Do List.
- You can give your issue a title, a detailed description, a label (bug, feature, enhancement, etc) and you can assign someone of your team to close it.
- Each issue has a number that you can use in your commit message to close it.
 - closes #[issue-number]

- You can link the issue to a Milestone.
- Milestone is a grouping of issues and pull requests that share a common goal or deadline.
- After finishing a milestone you can make a release using the annotated tags, then push your tag.
 - git push origin [tag-name]

- If you are not a contributor in a specific project, you can fork the project repository.
- Fork: creates a complete copy of the original project under your own account.
- You can make modifications in your fork and then create a pull request to contribute back to the original repository

- Pull Request: a proposal to merge changes from one branch into another.
- If you are assigned as a contributor in a project repository you can have a copy (a clone) of the remote repository on your disk:
 - git clone [repository-URL]

Thank you 😂

