



# GNU - UNIX command



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# Summary

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# The shell

- This is the tool of choice for UNIX
- There are six main:

---

sh	Bourne shell
csch	C shell
tcsh	TENEX C shell
ksh	Korn shell
bash	Bourne-again shell
zsh	Z shell

- 
- The shell commands by default in Linux test is bash (this is the one we will use later).

# The shell

[http://fr.wikipedia.org/wiki/Shell\\_Unix](http://fr.wikipedia.org/wiki/Shell_Unix)

<http://explainshell.com/>

[http://en.wikipedia.org/wiki/Bourne\\_shell](http://en.wikipedia.org/wiki/Bourne_shell)

[http://en.wikipedia.org/wiki/C\\_shell](http://en.wikipedia.org/wiki/C_shell)

<http://www.tcsh.org/Welcome>

<http://en.wikipedia.org/wiki/Tcsh>

<http://www.kornshell.com/>

[http://en.wikipedia.org/wiki/Korn\\_shell](http://en.wikipedia.org/wiki/Korn_shell)

<http://www.gnu.org/software/bash/> [http://fr.](http://fr.wikipedia.org/wiki/Bourne-Again_shell)

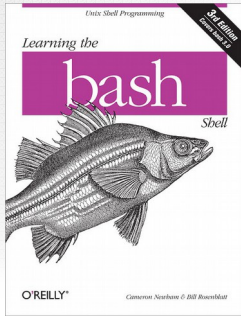
[wikipedia.org/wiki/Bourne-Again\\_shell](http://fr.wikipedia.org/wiki/Bourne-Again_shell)

<http://zsh.sourceforge.net/>

<http://fr.wikipedia.org/wiki/Zsh>

[http://fr.wikipedia.org/wiki/Shellshock\\_\(faille\\_informatique\)](http://fr.wikipedia.org/wiki/Shellshock_(faille_informatique))

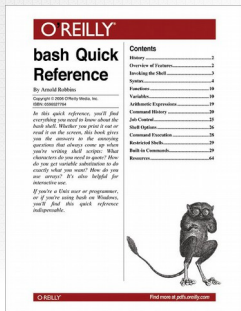
# Bibliography



Cameron Newham et Bill Rosenblatt  
*Learning the bash Shell*  
3<sup>e</sup> édition  
O'Reilly Media, mars 2005

<http://shop.oreilly.com/product/9780596009656.do>

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*bash Quick Reference*  
O'Reilly Media, juin 2006

<http://shop.oreilly.com/product/9780596527761.do>

# The command `man`

## Principe

- The command `man` will display the manual command specified as argument:  

```
$ man bash
```

```
[...]
```
- The manual display is managed through the `less` command or the `more` command.

[http://fr.wikipedia.org/wiki/Man\\_\(Unix\)](http://fr.wikipedia.org/wiki/Man_(Unix))



# The command `man`

## Option

- The `-k` option searches the keyword specified in an argument in the name and description of the man pages and display the matches:

```
$ man -k bash
```

bash (1)	- GNU Bourne-Again SHell
bash-builtins (7)	- bash built-in commands, see bash(1)
bashbug (1)	- report a bug in bash
builtins (7)	- bash built-in commands, see bash(1)
rbash (1)	- restricted bash, see bash(1)

# The command `pwd`

- Means: *print working directory*.
- Displays the absolute path of the current directory:  

```
$ pwd  
/home/formation
```
- Is really useful because the current directory path often figure in the prompt.

<http://fr.wikipedia.org/wiki/Pwd>

# The command `uname`

## Principme

- Means: *UNIX name*.
- Displays the system information

```
$ uname  
Linux
```

<http://fr.wikipedia.org/wiki/Uname>

# The command `uname`

## Options

- The `-s` option (or `--kernel-name`) displays the kernel name:

```
$ uname -s
```

```
Linux
```

- The `-n` option (or `--nodename`) displays the computer name:

```
$ uname -n
```

```
Linux
```

- The option `-r` (or `--kernel-release`) displays the version number of the kernel:

```
$ uname -r
```

```
2.6.32-5-686
```

# The command `uname`

## Options

- The option `-v` (or `--kernel-version`) displays the identification of the kernel:

```
$ uname -v  
#1 SMP Mon Oct 3 04:15:24 UTC 2011
```

- The option `-m` (or `--machine`) displays the type of material:

```
$ uname -m  
i686
```

- The option `-o` (or `--operating-system`) displays the operating system:

```
$ uname -o  
GNU/Linux
```

- The option `-a` (or `--all`) displays all the previous information:

```
$ uname -a  
Linux formation 2.6.32-5-686 #1 SMP Mon Oct 3 04:15:24 UTC 2011 i686 GNU/Linux
```

# The command history

## Principle

- Memory recording mechanism of commands entered in order to reuse all or part later.
- A limited size (500 by default to bash).
- Is saved when leaving the command in `~ / .bash_history`, which will be played at the beginning of the next session to initialize history.
- It is easy to navigate in the recent history with the arrow up `↑` and down `↓`.
- Using the history command is more effective for longer history.

# The command history

## The command history

- Displays the command history

\$ history

```
1  man bash
2  pwd
3  uname
4  history
```

[http://en.wikipedia.org/wiki/History\\_\(Unix\)](http://en.wikipedia.org/wiki/History_(Unix))

# The command history

## Recalling a previous order

- Recalling a previous order is made by an exclamation point followed by one or more characters.
- In all cases, the recalled command is displayed by the shell then immediately executed.
- **!!** allows to execute again the previous command:

```
$ date
```

```
thursday 4 July 2013, 14:29:12 (UTC+0200)
```

```
$ !!
```

```
date
```

```
thursday 4 July 2013, 14:29:27 (UTC+0200)
```



# The command history

## Recalling a previous order

- `!` followed by the number of a command in the history allows to rerun this command

```
$ !2
```

```
pwd
```

```
/home/formation
```

- `!` followed by one or more characters allows to re-execute the last command whose name begins with these characters:

```
$ !un
```

```
uname
```

```
Linux
```

# The command `echo`

- The `echo` command is one of the simplest because that it just prints its arguments:  

```
$ echo toto tata
```

```
toto tata
```

```
$ □
```
- The `echo` command automatically generates a newline after the last argument. The `-n` option allows not generate:  

```
$ echo -n toto tata
```

```
toto tata$ □
```
- The `echo` command is mainly used to see the effect of some treatments done by the shell.

[http://fr.wikipedia.org/wiki/Echo\\_\(Unix\)](http://fr.wikipedia.org/wiki/Echo_(Unix))

# The variables

## Principle

- A variable can store a value to future use.
- The shell has only one variable, which stores strings (where some programming languages distinguish several types of variables based on the values they can store).
- There are three categories of variables:
  - special variables, whose name consists of a symbol or a figure whose value is set by the shell;
  - environment variables, whose name is traditionally made up of capitals and whose value is fixed in the configuration of the command is inherited from his father;
  - variables defined by the user, whose name is traditionally made up of letters in lower case.

# The variables

## Creating and initializing a variable defined by the user

- The name of a variable defined by the user can contain letters (it makes the difference between capitals and lower case), numbers or underscores. It can not start with a number.
- A variable is created by assigning a value using the following syntax:

```
$ name=value
```

We must put absolutely no space around the equal sign.

- If the value contains spaces, each must be preceded by a backslash or the value must be surrounded by double quotation marks or apostrophes:

```
$ name=value\ with\ spaces
```

```
$ name="value with spaces"
```

```
$ name='value with spaces'
```

# The variables

## Value of a variable

- The command replaces any symbol of dollar \$ followed immediately by a variable name by the value of this variable.
- We can for example display the value of a variable using the echo command with argument in a symbol immediately followed dollar variable name:

```
$ echo $name value
```

# The variables

## The command `set`

- The command `set` displays :
  - the environment variables;
  - variables defined by the user;
  - the function definitions.

Each line of the display indicates the name of a variable followed by an equal sign followed by the value of the variable:

```
$ set [...]
name=value [...]
```

[http://www.gnu.org/software/bash/manual/html\\_node/The-Set-Builtin.html](http://www.gnu.org/software/bash/manual/html_node/The-Set-Builtin.html)

# The variables

## The command `env`

- The command `env` displays the environment variables. Each line of the display indicates the name of a variable followed by an equal sign followed by the value of the variable:

```
$ env [ ... ]
```

```
HOME=/home/formation LOGNAME=formation
```

```
PATH=/usr/local/bin:/usr/bin:/bin SHELL=/bin/bash
```

```
TERM=xterm USER=formation [ ... ]
```

# The variables

## Some classic environment variables

**DISPLAY**      mean to access the X server:  
\$ Echo \$ DISPLAY  
0.0

**HOME**          absolute path to the the user's home  
directory:  
\$ echo \$HOME  
/home/formation

**LANG**          language to use for display  
\$ echo \$LANG  
fr\_FR.UTF-8

[http://fr.wikipedia.org/wiki/Variable\\_d'environnement](http://fr.wikipedia.org/wiki/Variable_d'environnement)



# The variables

## Some classic environment variables

**DISPLAY**     liste of paths of commans search:  
\$ echo \$PATH  
PATH=/usr/local/bin:/usr/bin:/bin

**PWD**             absolute path of the current  
directory:  
\$ echo \$PWD  
/home/formation

**SHELL**          chemin d'accès absolu de  
l'interpréteur de commandes :  
\$ echo \$SHELL  
/bin/bash

**USER**            ID of user:  
\$ echo \$USER  
formation

[http://fr.wikipedia.org/wiki/Variable\\_d'environnement](http://fr.wikipedia.org/wiki/Variable_d'environnement)

# The variables

## The command `export`

- Transform any variable into environment variable:

```
$ NAME=value
```

```
$ export NAME
```

- both operations can be performed at once:

```
$ export NAME=value
```

# The variables

## Temporary environment variables

- It is possible to create environment variables that exist only during the execution of an order.
- For this, we can use two syntaxes:
  - by preceding the control (with its options and possible arguments) to initialize environment variables:  
**\$ NAME1=value1 NAME2=value2 command**
  - using the env command and an identical formulation:  
**\$ env NAME1=value1 NAME2=value2 command**

# The variables

## The command `unset`

- Destroy a variable :

```
$ echo $name value
```

```
$ unset name
```

```
$ echo $name [white  
line]
```

<http://en.wikipedia.org/wiki/Unset>

# Command search

- When an order is entered simply by name, the corresponding executable is searched for in the directories specified by the PATH environment variable.
- We can also run a command with its path (absolute or relative):

```
$ /bin/pwd  
/home/formation
```

[http://en.wikipedia.org/wiki/PATH\\_\(variable\)](http://en.wikipedia.org/wiki/PATH_(variable))