

ALL PROGRAMMABLE



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OpenAMP Sync up with Linux
Kernel

Linux Kernel Upstream

Linux Kernel Upstream - Remoteproc

➤ Remoteproc:

– 4.9:

- Add ability to boot/shutdown remoteproc with debugfs
- Introduce autoboot: if it is on, probing remoteproc will not boot the remote
- fw_rsc_vdev_vring: replace field “reserved” to “pa” in case predefined memory is used for vring. “pa” is not used in 4.9/4.10.

– 4.10:

- Introduce ADSP loader
- Introduce subdevices
- Anchor vring life cycle in vdev: decouple the vdev resource management from the virtio device management
- Introduce sysfs to allow user to override firmware, boot/shutdown the remote from userspace

– 4.11 or above

- Allow a firmware without resource table

Linux Kernel Upstream - RPMsg

➤ RPMsg:

– 4.9:

- Enable rpmsg driver matching with device tree(DT)
- Split rpmsg core and virtio backend. This allows using different rpmsg backend

– 4.10:

- Introduce a driver override mechanism: provide a mechanism to force a specific driver match on a device
- rpmsg: Support drivers without primary endpoint: Some types of rpmsg drivers does not have a primary endpoint to tie their existence upon, but wishes to create and destroy endpoints dynamically, e.g. based on user interactions.

– 4.11 or the above:

- virtio_rpmsg_cfg to describe shared buffers
- Char RPMsg device driver

OpenAMP - 2017.04/2017.10

- Resource table update to syncup with Linux kernel
- Decouple Remoteproc from RPMMsg
 - Component structure decoupling:
 - Replace hil_proc with remoteproc devices and RPMMsg devices
 - Move rpmsg vdev to remoteproc vdev
 - Flow decoupling:
 - Allow to call remoteproc API to do life cycle management without initializing RPMMsg resources
 - Allow RPMMsg communication with using Remoteproc for life cycle management
- RPMMsg user APIs(create, send and callbacks) need to change from RPMMsg channel based to RPMMsg endpoint based.
- Linux userspace Remoteproc:
 - Allow remoteproc APIs implementation to use Linux kernel remoteproc for life cycle management and notification with remoteproc kernel driver sysfs APIs
- Linux userspace RPMMsg:
 - Allow RPMMsg APIs implementation to use kernel RPMMsg device driver to create endpoints and send/receive messages
- Honor vdev status field of fw_rsc_vdev

Open Questions

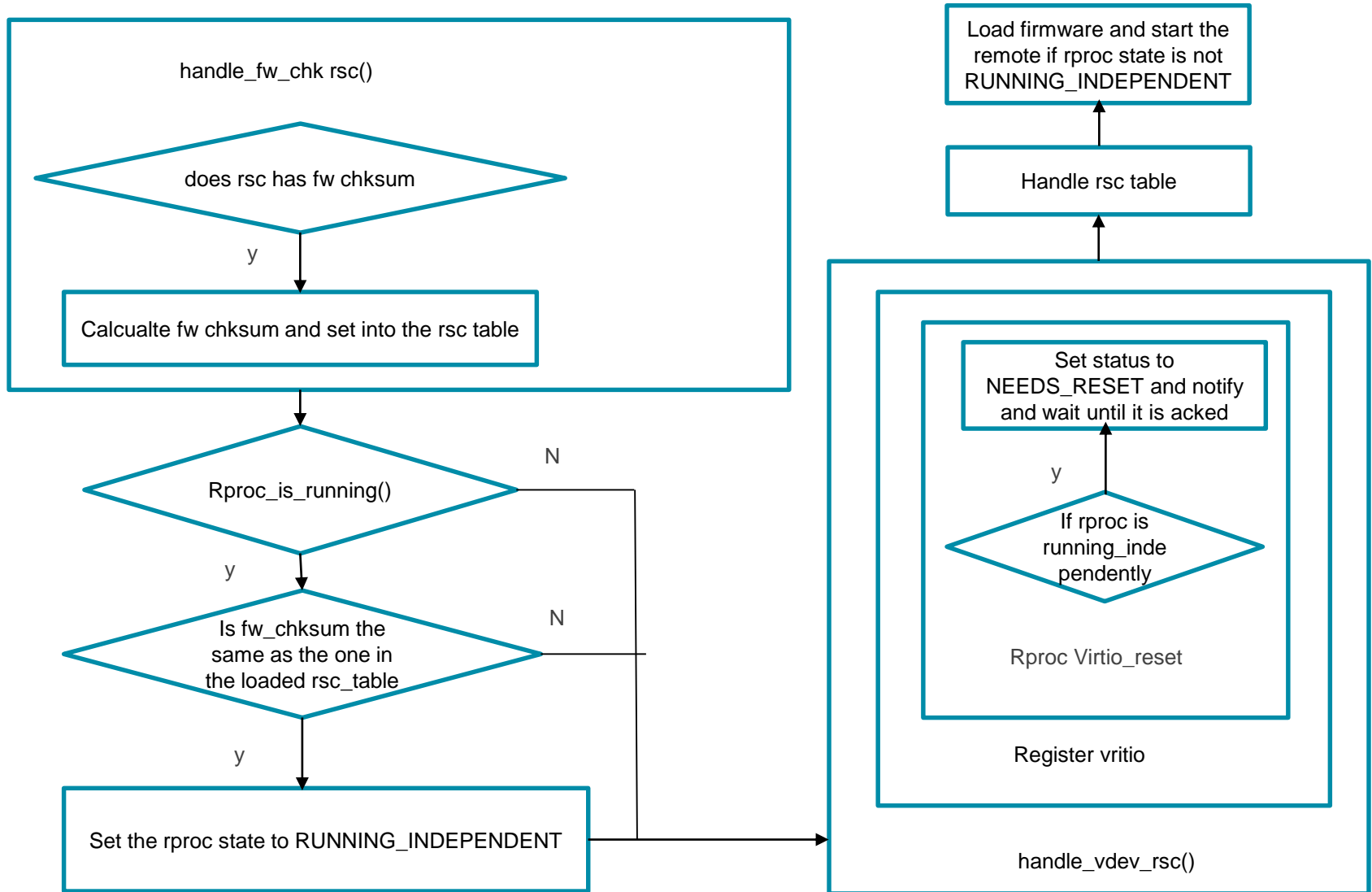
- How to describe predefined shared memory (e.g. for vrings and buffers):
 - Introduce a new resource type:
 - RSC_PROC_MEM
 - In the kernel side, it will declare it as DMA coherent memory. So that it can use the predefined memory when it calls `dma_allocate_coherent()` to allocate memory for vrings and shared buffers

Open Questions

➤ Reset, reattach, and recovery:

- E.g. The remote is still rerunning while the master has restarted.
- Use vdev reset
 - Remoteproc virtio will set the status to `NEEDS_RESET` and notify the remote in reset config op if the remote is already running before remoteproc restarts it. And it will wait for the remote to ack
 - OpenAMP will notify user app if it got kicked because it `NEEDS_RESET`.
 - OpenAMP will set the status to “0” and kick the master back if it sees `NEEDS_RESET` is set in the virtio status.
- OpenAMP should honor vdev status changes:
 - OpenAMP should block initialization if vdev status is not driver ok
 - OpenAMP rpsmsg operations should not fail if vdev status is not driver ok (auto cleanup?)
- config ops need kick/wait synchronization
- Check if the remote is running on the expected firmware on the master side
 - New resource type is introduced: `RSC_FW_CHKSUM` is used to store the firmware loadable sections checksum. This needs to increase the RSC version
 - New remoteproc driver ops is introduced: `is_running()`
 - Before if boots the remoteproc with the specified firmware, the remoteproc driver will check:
 - If the remote is running
 - If the checksum in the loaded firmware matches the checksum calculated
 - If `RSC_FW_CHKSUM` doesn't exist in the resource table of the specified file, it will always reboot the remote

Open Questions- Reset, Reattach, and Recovery - - Master



Open Questions

➤ Virtio config in resource table

- E.g. rpmsg: virtio_rpmsg_bus: fix sg_set_buf() when addr is not a valid kernel address
 - This is will be useful for the remote to know where the shared buffers are and memory mapped the region before it can be used if the shared buffers are from master's memory

Open Questions

➤ How to detect errors:

- Virtio needs master/slave
- We can introduce a heartbeat to resource table for master to monitor slave
- If slave failed to update the heartbeat, rproc reports error.
- But how about slave to monitor master?
 - User defined?
 - Another heartbeat in the resource table?
 - Or it doesn't matter?
 - If shared memory are predefined, master can reset vdev when it initialize vdev.
 - What about shared memory is dynamically allocated by master?
- Other Options:
 - The other side also raise virtio reset
 - Update in the virtio specification? Need a new status flag or field?
 - User defined solution on top of RPMsg/remtoeproc

Open Questions

➤ How to expose vdev to userspace

- This is to enable userspace direct access to vdev devices for performance.
- Each vdev is a vfio device
- Map vdev resource and vrings to vfio regions
- Map vdev notification and vrings notifications to vfios irqs
- Write to the vfio regions will trigger notifications

Open Questions

- How to have communications between the two slaves
 - Shared memory is allocated from the master (.e.g Linux)
 - How can the two slaves talk to each other?
 - Any existing framework?
 - Use existing remoteproc framework?
 - Create resource table on the master side and pass it to the slaves?
 - What is used between the two slaves? Any peer-to-peer solution?

Open Questions

➤ How to authenticate firmware from Linux?