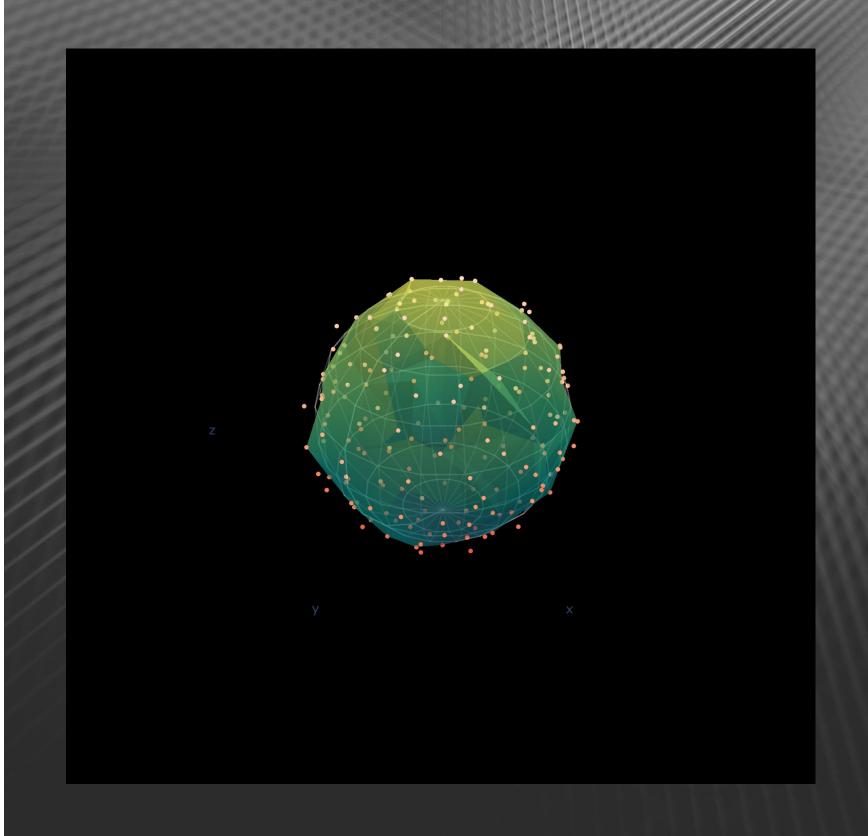


Open Applied Topology

Gregory Henselman-Petrusek Roek

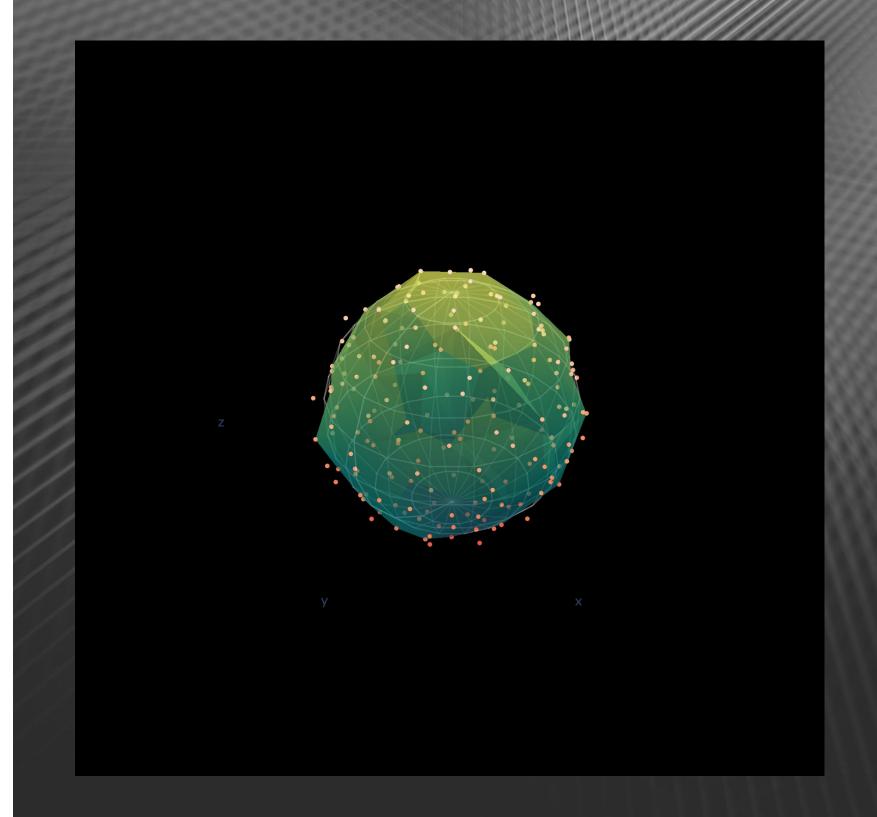
Pacific Northwest National Laboratory





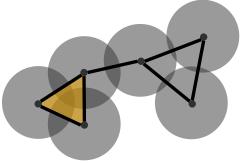


Fast, user-friendly matrix algebra for applied topology



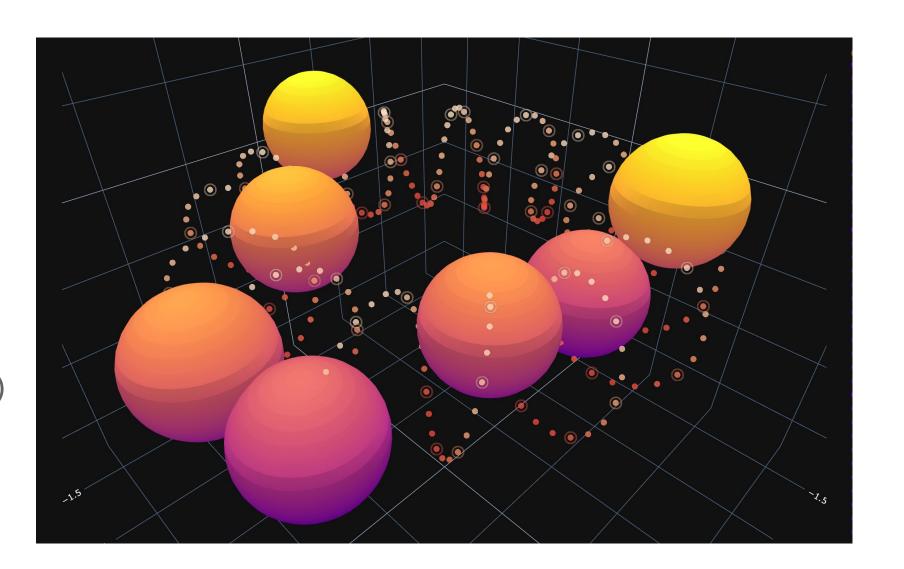






CW Complexes

- Simplicial
 - Cech (point cloud)
 - Vietoris-Rips (point cloud)
 - Nerve (poset)
 - Dowker (toplexes)
- Cubical
 - (digital images)

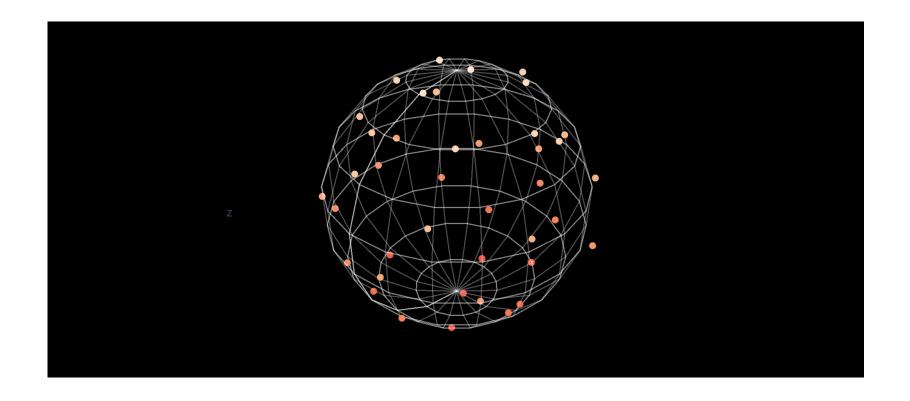


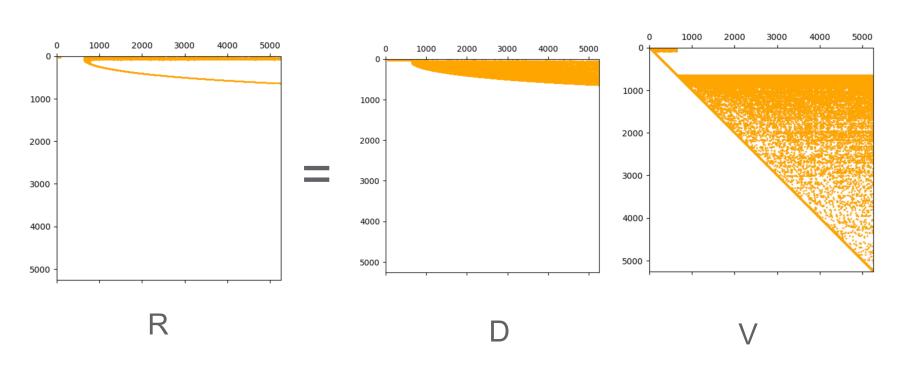


Sparse algebra

Matrices

- Multiplication
- Inversion
- Factorization



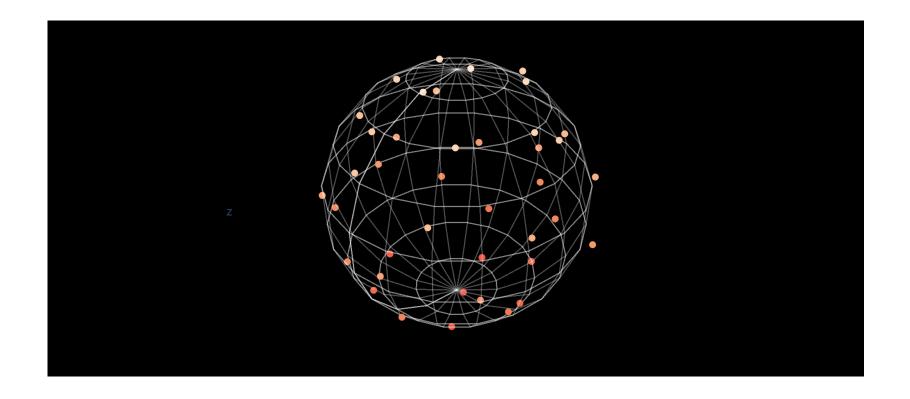


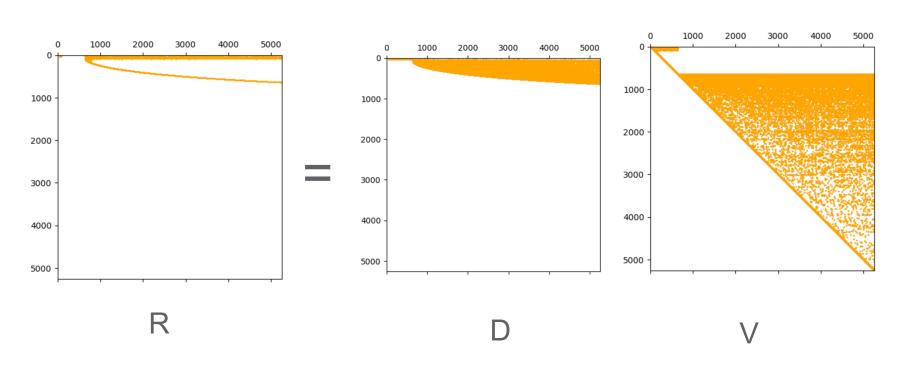


Sparse algebra

Vectors

- Addition
- Linear combination
- Matrix-multiplication
- Back-substitution (triangular solve)



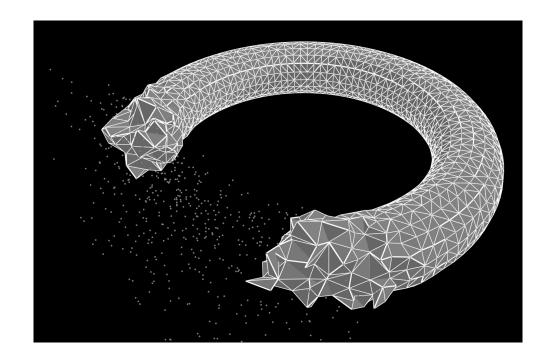


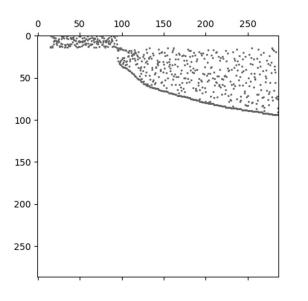


Challenges

Boundary matrices

- Billions of rows and columns
- Indexed by simplices (not integers)



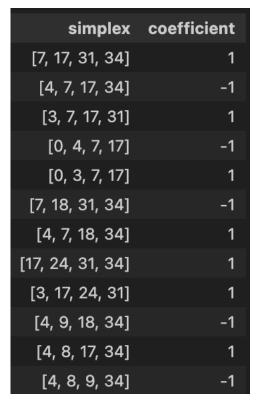






Challenges





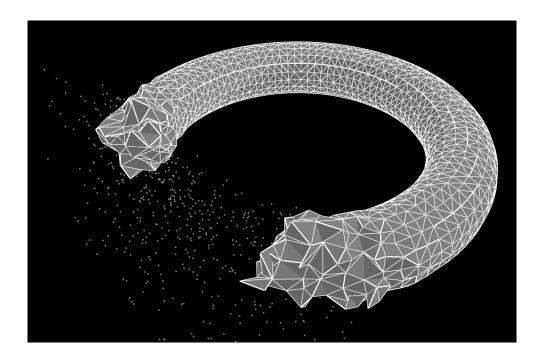
simplex	coefficient
[36, 37, 39]	1
[34, 36, 37]	-1
[18, 28, 33]	-1
[18, 23, 33]	1
[2, 4, 8]	-1
[1, 2, 4]	1
[9, 22, 23]	1
[9, 12, 23]	-1
[30, 34, 37]	-1
[7, 9, 12]	1
[27, 32, 34]	-1

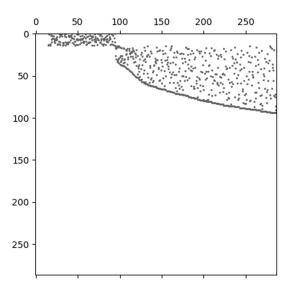
Human-readable vector-matrix multiplication



Open Applied Topology

Fast, user friendly software for large boundary matrices



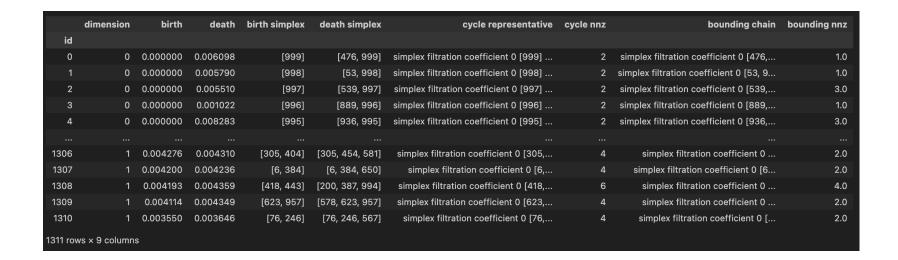


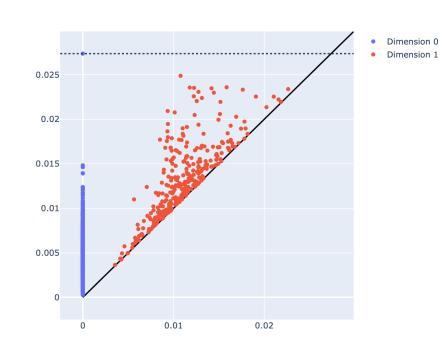


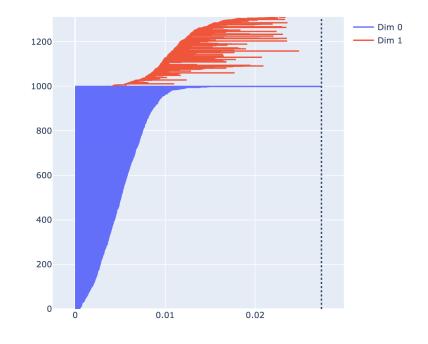


Homology

- Persistence diagrams
- Cycle representatives
- Duality
- Optimization



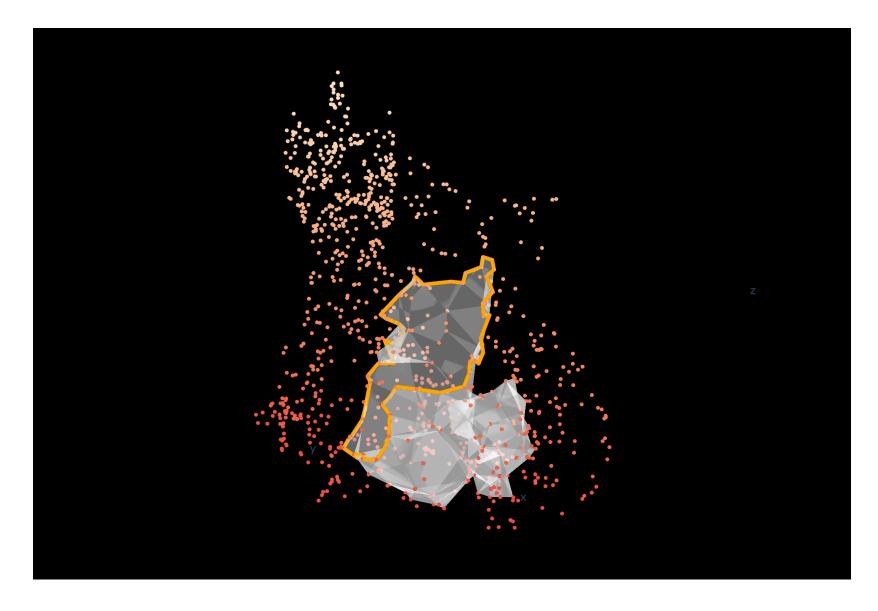






Homology

- Persistence diagrams
- Cycle representatives
- Duality
- Optimization

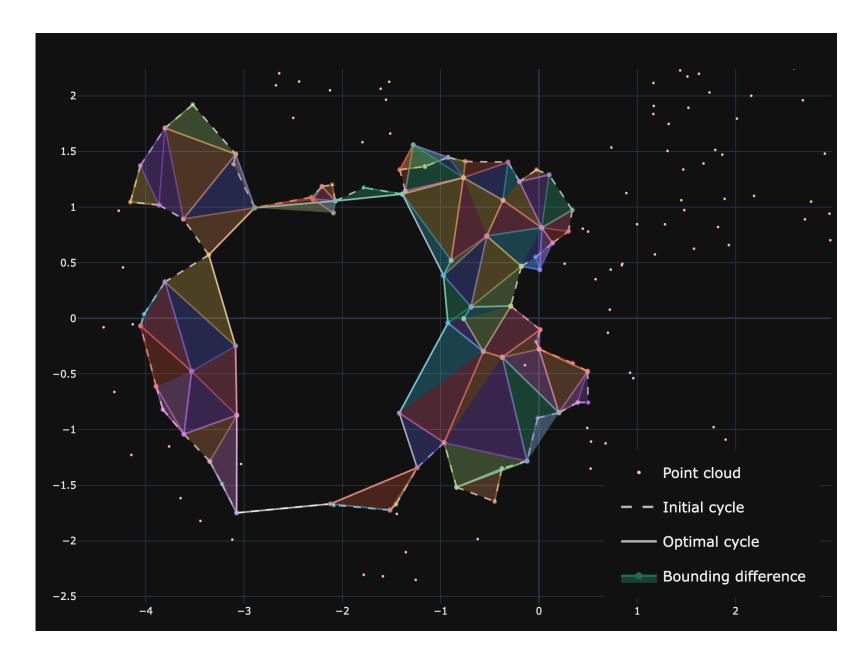


Stanford Dragon
Persistent cycle representative (orange)
Bounding chain (white)



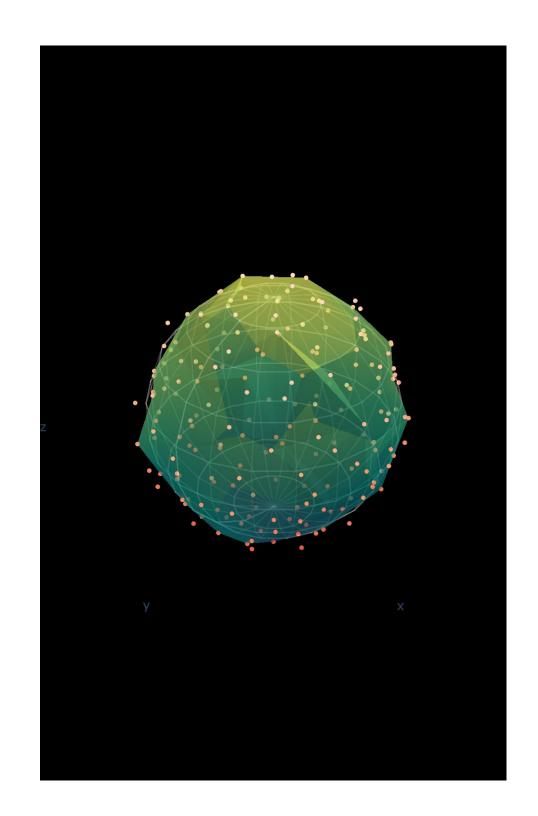
Homology

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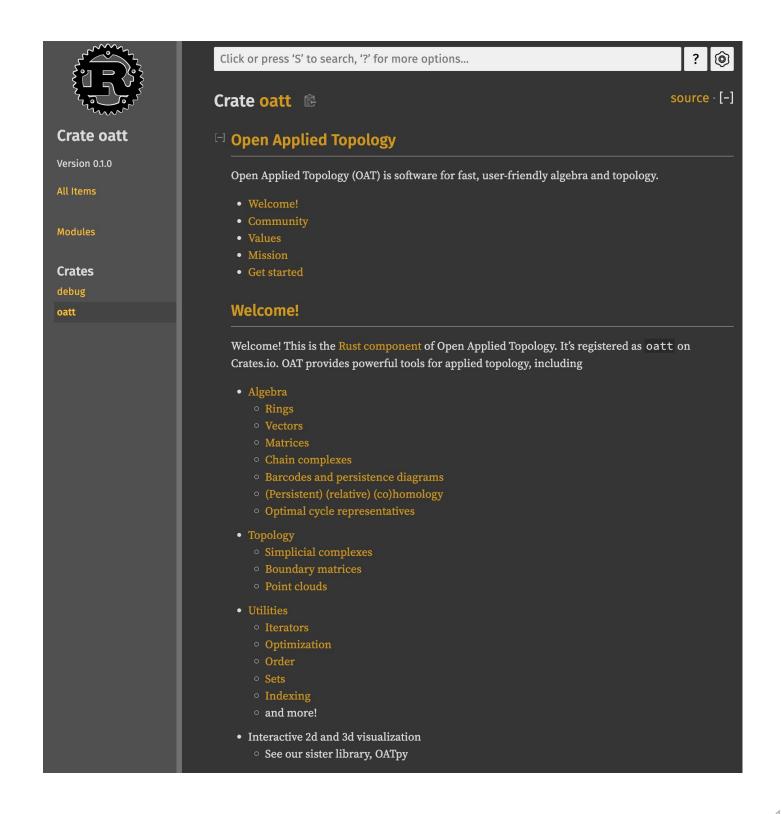


- Rust
 - Low-level implementation
- Python
 - User-friendly interface
- Notebooks
 - Python + Rust tutorials
- Executable
 - Available for all Rust programs





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```
= [ go.Scatter3d( name="Cloud",
                                     x=cloud[:,0],y=cloud[:,1],z=cloud[:,2],
                                     marker=dict(size=5, color=-cloud[:,2], colorscale="Peach") # Aggrnyl, Oryel, Deep, Reds
for n, trace in enumerate(oat.plot.wire_sphere3d(0,0,0,1, nlattitude=10, nlongitude=20)):
   trace.update( name="Wire", legendgroup="1", showlegend = n==0, line=dict(color="white", width=3), opacity=1.0)
   data.append(trace)
for counter, n in enumerate(net):
   trace, x, y, z = oat.plot.surface_sphere( x=cloud[n][0], y=cloud[n][1], z=cloud[n][2], radius=radius_neighbor, resolution=20 )
   trace.update(opacity=1.0, showscale=False, showlegend=True, name=f"Edge {counter}" )
   if counter % 10 != 0: trace.update(visible='legendonly',)
   data.append(trace)
fig = go.Figure(data)
fig.update layout(width=800, height=800
fig.update_layout(
       aspectratio=go.layout.scene.Aspectratio(x=2, y=2, z=2),
       xaxis = dict(range=[-2.5, 2.5],),
       yaxis = dict(range=[-2.5,2.5],),
       zaxis = dict(range=[-2.5,2.5],),
fig.update_layout(scene = dict(
   bgcolor="black",
   xaxis = dict(showgrid = False, showticklabels = False, showline=False, zeroline=False, backgroundcolor="black"),
   yaxis = dict(showgrid = False, showticklabels = False, showline=False, zeroline=False, backgroundcolor="black"),
   zaxis = dict(showgrid = False, showticklabels = False, showline=False, zeroline=False, backgroundcolor="black"),
  Toggle the hyperedges!
                                                                                         Cloud
                                                                                           Wire
                                                                                        Edge 0
                                                                                        Edge 1
                                                                                        Edge 2
                                                                                        Edge 3
                                                                                        Edge 4
                                                                                        Edge 5
                                                                                        Edge 6
                                                                                        Edge 7
                                                                                        Edge 8
                                                                                        Edge 9
                                                                                        Edge 10
                                                                                        Edge 11
                                                                                        Edge 12
                                                                                        Edge 13
                                                                                        Edge 14
                                                                                        Edge 15
                                                                                        Edge 16
                                                                                        Edge 17
                                                                                        Edge 18
```



- Rust
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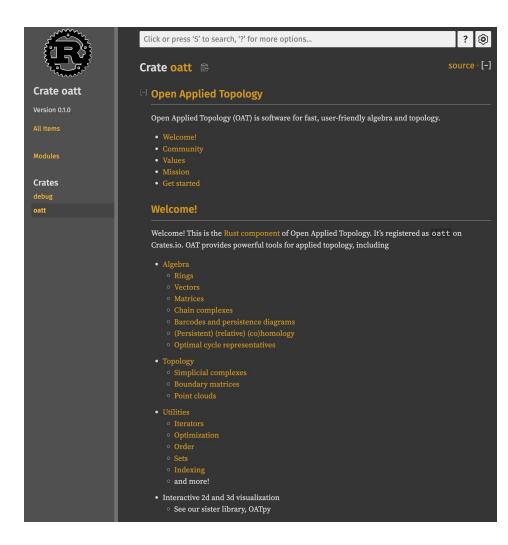
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                                                                                         Cloud
                                                                                            Wire
                                                                                        Edge 0
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                                                                                        Edge 14
                                                                                        Edge 15
                                                                                        Edge 16
                                                                                        Edge 17
                                                                                        Edge 18
```





Performance

- Accessibility
- Modularity



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    title = f"Toggle the hyperedges!",
          me = uccti

aspectratio=go.layout.scene.Aspectratio(x=2, y=2, z=2),

xaxis = dict(range=[-2.5,2.5],),

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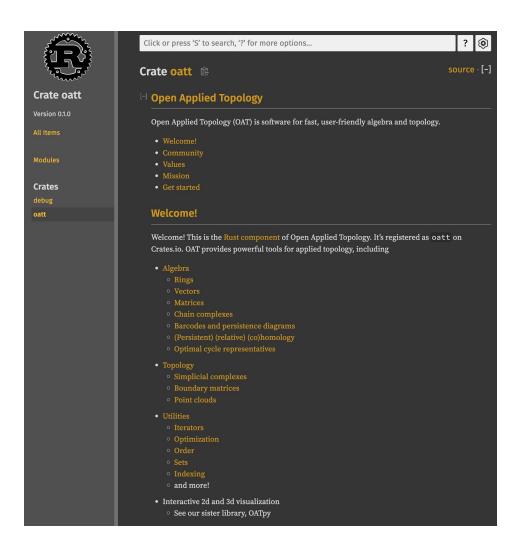
zaxis = dict(range=[-2.5,2.5],),
     Toggle the hyperedges!
                                                                                                                       Edge 0
                                                                                                                       Edge 2
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```

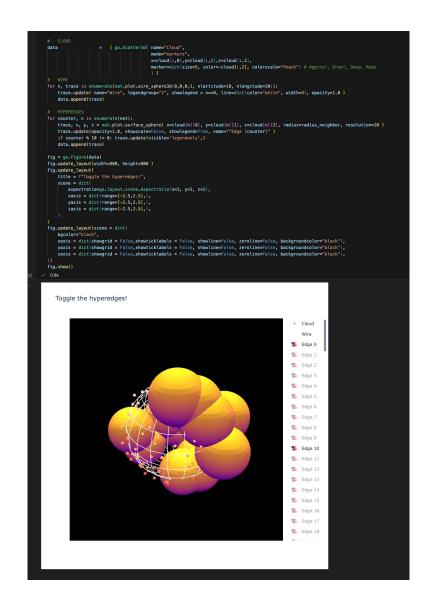




Performance

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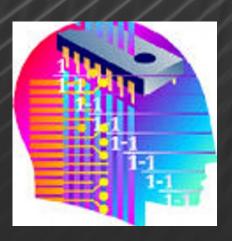
Support

- ONR N00014-16-1-2010
- NSF-1934960
- NSF DMS-1854748
- EP/R018472/1
- Swartz Center for Theoretical Neuroscience, Princeton University



































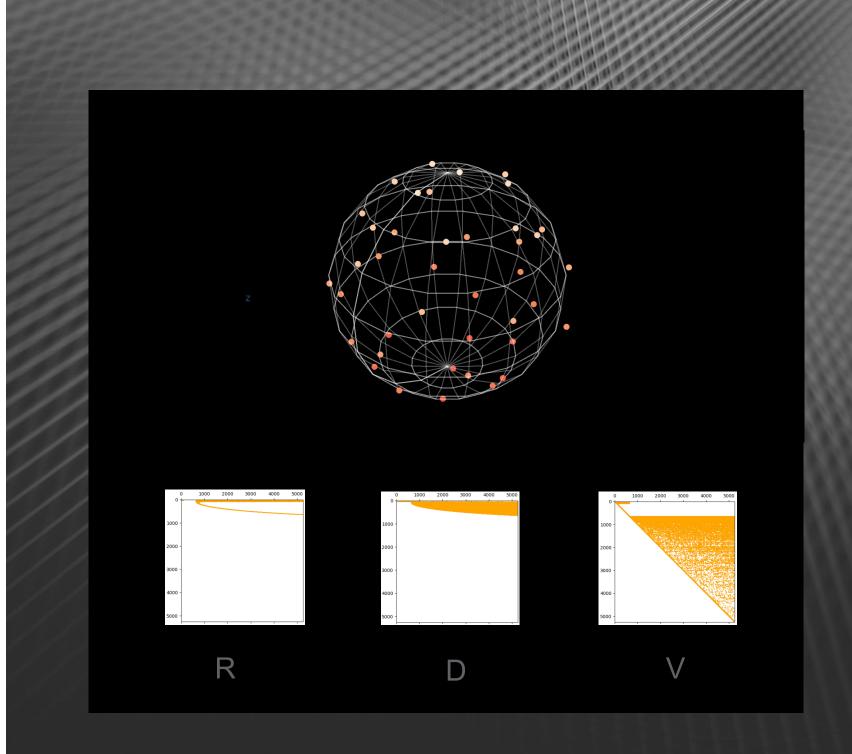




Open Applied Topology

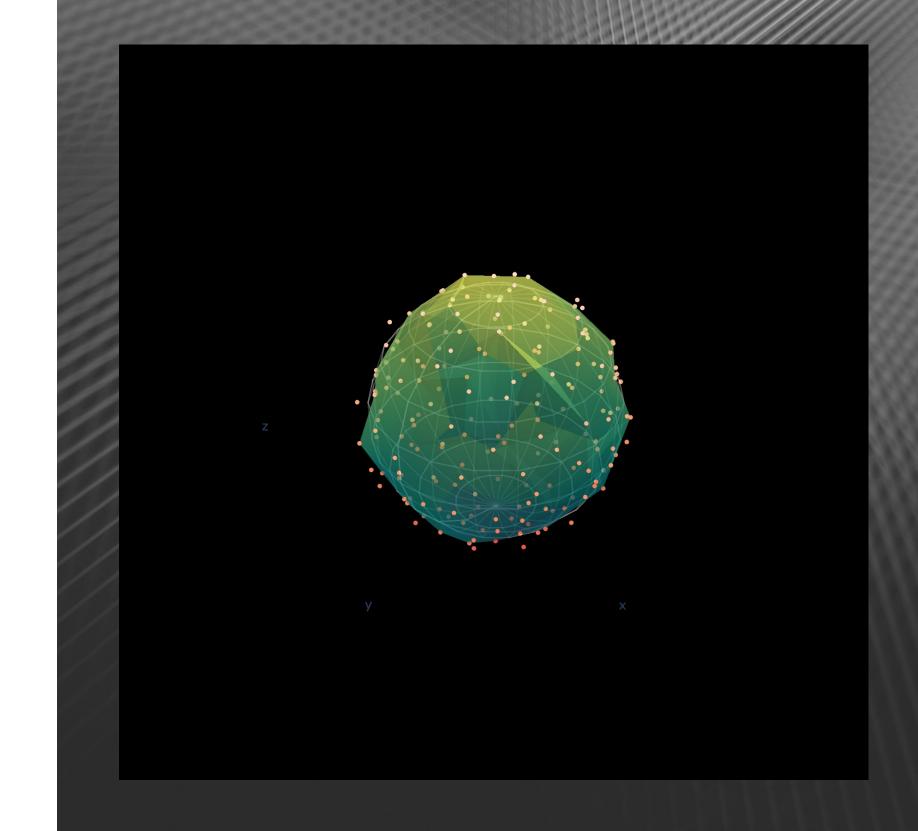
Available at

https://openappliedtopology.github.io











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