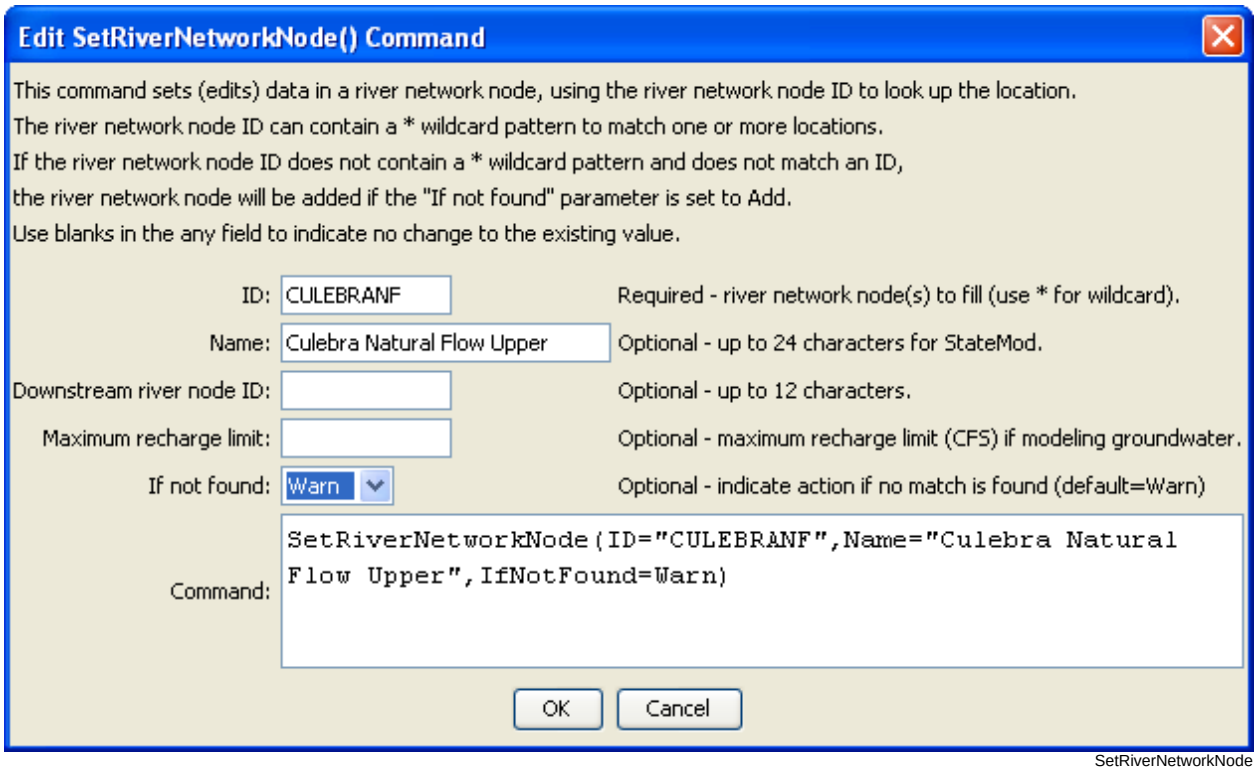
Command Reference: SetRiverNetworkNode()

Set river network node data

StateMod Command

Version 3.09.01, 2010-02-01

The `SetRiverNetworkNode()` command sets data in existing river network nodes or adds a new river network node. The following dialog is used to edit the command and illustrates the syntax of the command.



SetRiverNetworkNode

SetRiverNetworkNode() Command Editor

The command syntax is as follows:

```
SetRiverNetworkNode(Parameter=Value,…)
```

Command Parameters

Parameter	Description	Default
`ID`	A single river network node identifier to match or a pattern using wildcards (e.g., `20*`).	None – must be specified.
`Name`	The name to be assigned for all matching river network nodes.	If not specified, the original value will remain.
`DownstreamRiverNodeID`	The downstream river node identifier to be assigned for all matching river network nodes.	If not specified, the original value will remain.
`Comment`	The comment to be assigned for all matching river network nodes.	If not specified, the original value will remain.
`MaxRechargeLimit`	The maximum recharge limit, CFS, for groundwater modeling, assigned for all matching river network nodes.	If not specified, the original value will remain.
`IfNotFound`	Used for error handling, one of the following: • `Add` – add the river network node if the ID is not matched and is not a wildcard (**note that nodes that are upstream and downstream of the addition are NOT automatically changed**) • `Fail` – generate a failure message if the ID is not matched • `Ignore` – ignore (don't add and don't generate a message) if the ID is not matched • `Warn` – generate a warning message if the ID is not matched	`Warn`