
Command Reference: FillRiverNetworkNode()

Fill river network node data

StateMod Command

Version 3.09.01, 2010-02-01

The `FillRiverNetworkNode()` command fills missing values in existing river network nodes. The following dialog is used to edit the command and illustrates the syntax of the command.

Edit FillRiverNetworkNode() Command

This command fills missing data in a river network node, using the river network node ID to look up the location. The river network node ID can contain a * wildcard pattern to match one or more locations. Use blanks in the any field to indicate no change to the existing value.

ID:	<input type="text" value="*"/>	Required - river network node(s) to fill (use * for wildcard).
Name:	<input type="text"/>	Optional - up to 24 characters for StateMod.
Downstream river node ID:	<input type="text"/>	Optional - up to 12 characters.
Maximum recharge limit:	<input type="text" value="0"/>	Optional - maximum recharge limit (CFS) if modeling groundwater.
If not found:	<input type="button" value="v"/>	Optional - indicate action if no match is found (default=Warn)

Command: `FillRiverNetworkNode (ID="*", MaxRechargeLimit=0)`

OK Cancel

FillRiverNetworkNode

FillRiverNetworkNode() Command Editor

The command syntax is as follows:

```
FillRiverNetworkNode (Parameter=Value,...)
```

Command Parameters

Parameter	Description	Default
ID	A single river network node identifier to match or a pattern using wildcards (e.g., 20*).	None – must be specified.
Name	The name to be assigned for all matching river network nodes.	If not specified, missing values will not be filled.
DownstreamRiverNodeID	The downstream river node identifier to be assigned for all matching river network nodes.	If not specified, missing values will not be filled.
MaxRechargeLimit	The maximum recharge limit, CFS, for groundwater modeling, assigned for all matching river network nodes.	If not specified, missing values will not be filled.
IfNotFound	Used for error handling, one of the following: <ul style="list-style-type: none">• Fail – generate a failure message if the ID is not matched• Ignore – ignore (don't add and don't generate a message) if the ID is not matched• Warn – generate a warning message if the ID is not matched	Warn