
Command Reference: SetTableValues()

Set values in a table by first matching specific rows

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The `SetTableValues()` command sets values in a table. It does so by first optionally matching rows by filtering on column values (see `ColumnFilters` parameter), and then setting values in specified columns (see `ColumnValues` parameter). For example, this command can be used to set or override table values that were not included in the original data. See also the `FormatTableString()` and `ManipulateTableString()` commands.

The following dialog is used to edit the command and illustrates the syntax of the command.

Edit SetTableValues() Command

This command sets values in a table. Rows to modify are determined using the column filters.
For example, use this command to initialize or reset values after creating or reading a table.

Table ID: Required - original table.

Column filter(s): Optional - select rows by matching column pattern (default=modify all rows).

Column(s) and value(s) to set: Required - column(s) and associated value(s) to set.

Command:

SetTableValues

SetTableValues() Command Editor

The command syntax is as follows:

```
SetTableValues (Parameter=Value,...)
```

Command Parameters

Parameter	Description	Default
TableID	The identifier for the table being modified. Can be specified using <code>\${Property}</code> notation.	None – must be specified.
ColumnFilters	Filters that limit the number of rows being modified, using the syntax: <code>FilterColumn1:FilterPattern1,</code> <code>FilterColumn2:FilterPattern2</code> Patterns can use * to indicate wildcards for matches. Only string values can be checked (other data types are converted to strings for comparison). Comparisons are case-independent. All patterns must be matched in order to match the row. The parameter can be specified using <code>\${Property}</code> notation.	Process all rows in the table.
ColumnValues	The column names and corresponding values to set using syntax: <code>ColumnName1:Value1,</code> <code>ColumnName1:Value2</code> The value part can be specified using <code>\${Property}</code> notation.	None – must be specified.