#### Open riveLab



# 自动驾驶场景的三维重建

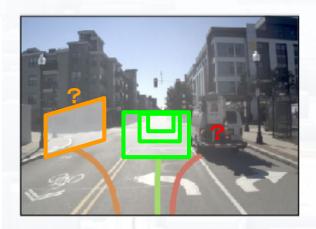
李天羽 | OpenDriveLab 2024.06.09

#### 自动驾驶中的三维重建丨背景介绍

From: Is Ego Status All You Need for Open-Loop End-to-End Autonomous Driving?

# 第五

#### 端到端开环 vs 闭环



#### 闭环模拟器 基础功能:

- 新视角合成
- 移动、添加、删除物体

#### 自动驾驶中的三维重建 | 背景介绍

真实性?

可控性?

# LightwheelOcc

渲染引擎 (UE/ Blender)

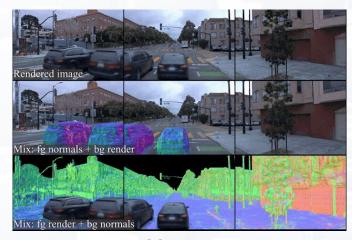


GAIA-1 / Sora / Video Generator

From: Is Ego Status All You Need for Open-Loop End-to-End Autonomous Driving?

#### 闭环模拟器 基础功能:

- 新视角合成
- 移动、添加、删除物体



NeRF / 3D GS / Reconstruction



#### 自动驾驶中的三维重建 | NeRF

Optimize NeRF

Render new views



- 输入:一组多视角图像
- 输出:能根据视角渲染图像的模型
- Neural Radiance Fields (NeRF)



正在前进的自动驾驶车辆, 具有环视摄像头











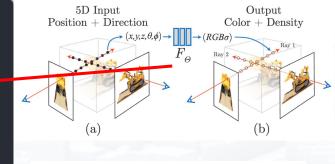


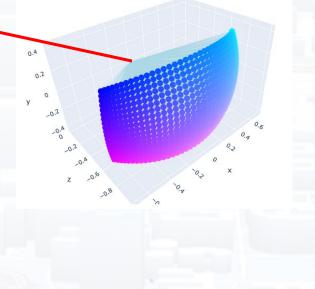
```
Position + Direction
                                                                                                 Color + Density
1 class SimpleNeRF(torch.nn.Module):
                                                                                (x,y,z,\theta,\phi)
      def __init__(...):
          self.field = MLP(input_dim=5, output_dim=4)
      def forward(camera_ray):
                                                                          (a)
                                                                                                       (b)
          sample_points = sample_points_along_ray(camera_ray)
          color_with_density = self.field(sample_points)
          pred_rgb = volume_rendering(color_with_density)
          return pred_rgb
      def forward_train(camera_ray, gt_rgb):
          pred_rgb = self(camera_ray)
          loss = MSE(pred_rgb, gt_rgb)
          return loss
```

5D Input

Output

```
1 class SimpleNeRF(torch.nn.Module):
     def __init__(...):
         self.field = MLP(input_dim=5, output_dim=4)
     def forward(camera_ray):
         sample_points = sample_points_along_ray(camera_ray)
         color_with_density = self.field(sample_points)
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         pred_rgb = self(camera_ray)
         loss = MSE(pred_rgb, gt_rgb)
         return loss
```





```
Position + Direction
                                                                                                        Color + Density
1 class SimpleNeRF(torch.nn.Module):
                                                                                                     \rightarrow (RGB\sigma)
      def __init__( ... ):
          self.field = MLP(input_dim=5, output_dim=4)
      def forward(camera_ray):
          sample_points = sample_points_along_ray(camera_ray)
          color_with_density = self.field(sample_points)
          pred_rgb = volume_rendering(color_with_density)
          return pred_rgb
      def forward_train(camera_ray, gt_rgb):
          pred_rgb = self(camera_ray)
          loss = MSE(pred_rgb, gt_rgb)
          return loss
                                                                                            Uniform Sampling
```

Output

5D Input

```
Position + Direction
                                                                                                         Color + Density
1 class SimpleNeRF(torch.nn.Module):
                                                                                                     \rightarrow (RGB\sigma)
      def __init__(...):
          self.field = MLP(input_dim=5, output_dim=4)
      def forward(camera_ray):
                                                                                     Volume
                                                                                                      Rendering
          sample_points = sample_points_along_ray(camera_ray)
                                                                                   Rendering
                                                                                                         Loss
          color_with_density = self.field(sample_points)
                                                                                       Ray 1
          pred_rgb = volume_rendering(color_with_density)
          return pred_rgb
                                                                                       Ray 2
      def forward_train(camera_ray, gt_rgb):
                                                                                     Pow Distance
          pred_rgb = self(camera_ray)
          loss = MSE(pred_rgb, gt_rgb)
                                                                                                           (\mathbf{d})
          return loss
```

Output

5D Input

```
class SimpleNeRF(torch.nn.Module):
    def __init__( ... ):
        self.field = MLP(input_dim=5, output_dim=4)
    def forward(camera_ray):
        sample_points = sample_points_along_ray(camera_ray)
        color_with_density = self.field(sample_points)
        pred_rgb = volume_rendering(color_with_density)
        return pred_rgb
```

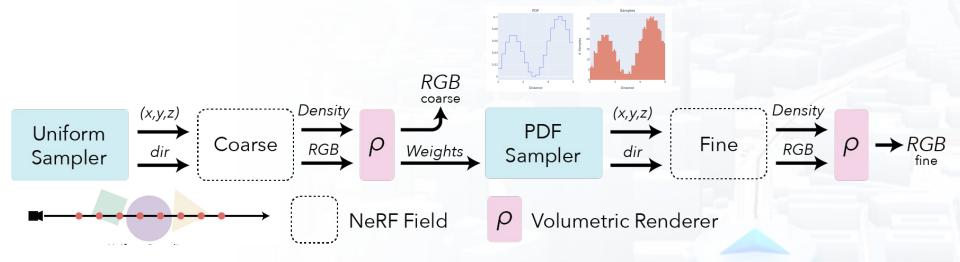
$$\gamma(p) = (\sin(2^0\pi p), \cos(2^0\pi p), \cdots, \sin(2^{L-1}\pi p), \cos(2^{L-1}\pi p)).$$

```
Position + Direction
                                                                                                              Color + Density
1 class SimpleNeRF(torch.nn.Module):
                                                                                                         \rightarrow (RGB\sigma)
      def __init__( ... ):
           self.field = MLP(input_dim=5, output_dim=4)
      def forward(camera_ray):
                                                                                           (a)
                                                                                                  NeRF Field
           sample_points = sample_points_along_ray(camera_ray)
                                                                                                                     Density
                                                                                  (x,y,z)
                                                                                                      θ
           color_with_density = self.field(sample_points)
                                                                                                                   <del>··</del>→RGB
           pred_rgb = volume_rendering(color_with_density)
           return pred_rgb
                                                                                                              A MLP
                                                                                           \phi Positional Encoding
      def forward_train(camera_ray, gt_rgb):
           pred_rgb = self(camera_ray)
           loss = MSE(pred_rgb, gt_rgb)
           return loss
```

Output

5D Input

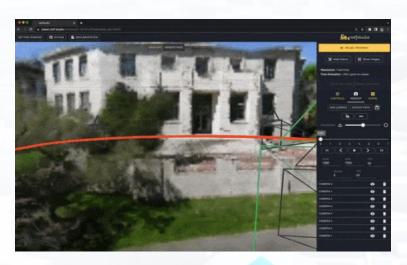
#### 三维重建|NeRF



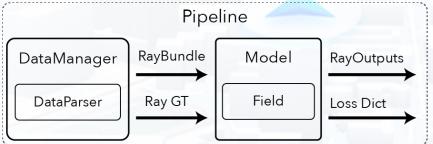
#### Coarse-to-fine

#### 三维重建 | nerfstudio

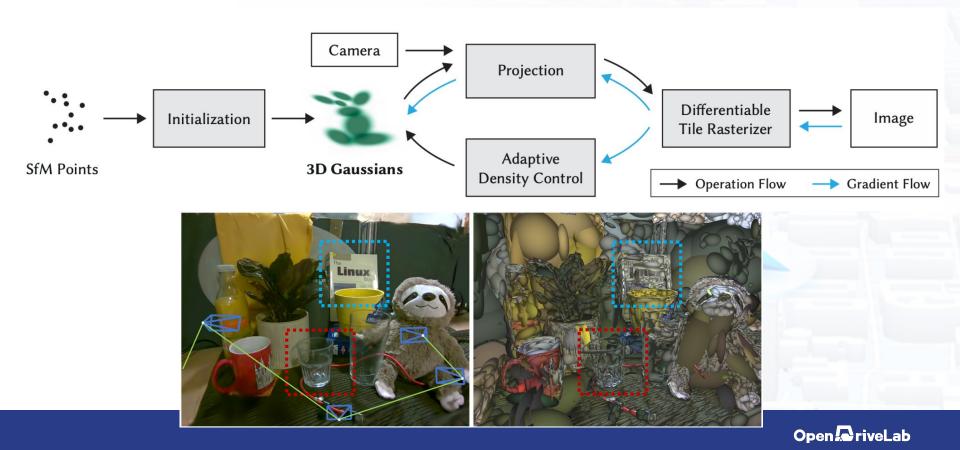




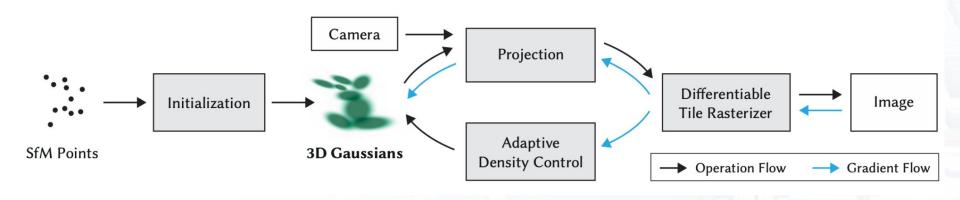
- NeRF 界 mmcv/mmdet
- GitHub stars 8.7k+
- 自由浏览 Viewer



## 三维重建 | 3D Gaussian Splatting



#### 三维重建|3D Gaussian Splatting



- Gaussian Model: nn.Parameter with shape (n\_pts, n\_dim)
- n\_dim: xyz, scale, rotation, opacity, ...
- n\_pts 如何变化?

#### 三维重建|3D Gaussian Splatting

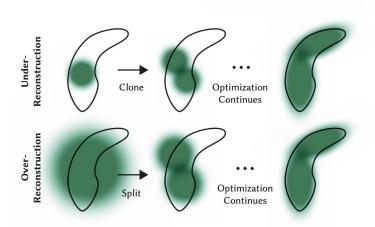
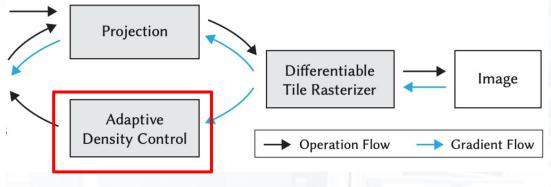


Fig. 4. Our adaptive Gaussian densification scheme. *Top row (under-reconstruction)*: When small-scale geometry (black outline) is insufficiently covered, we clone the respective Gaussian. *Bottom row (over-reconstruction)*: If small-scale geometry is represented by one large splat, we split it in two.



- n\_dim: xyz, scale, rotation, opacity, ...
- if grad\_xyz > 0.1, clone or split
- if opacity < 0.1, delete
- reset opacity

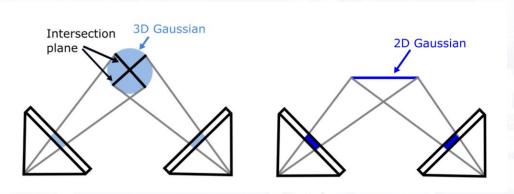




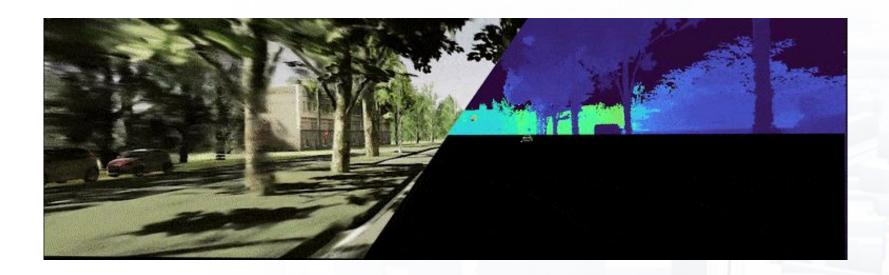


- Gaussians <—> geometry
- depth / normal / mesh
- regularization loss (normal)





- 3D Gaussian → 2D Gaussian
- Gaussian Surfel
- regularization loss (depth, normal)



- 动静态/前后景分开建模:
- 2D mask, 3D Tracking bbox
  - MARS, UniSim, NeuRAD
  - DrivingGaussian, StreetGaussian

# 自动驾驶中的三维重建



Emerged Forward Flow

#### **EmerNeRF**

- 动静态/前后景分开建模:
- Self-Supervised: 3D Scene Flow
  - EmerNeRF
  - PVG、S3Gaussian

#### **Dynamic and Static Object Decomposition**



S3Gaussian

#### 自动驾驶中的三维重建丨机遇与挑战

• 大幅度变换新视角能力差



#### 自动驾驶中的三维重建丨机遇与挑战

## • 大幅度变换新视角能力差

		Ego shift			
		No shift	Lane 2m	Lane 3m	Vert. 1m
Panda FC	UniSim UniSim* NeuRAD	41.7 <b>25.0</b>	74.7 79.6 <b>72.3</b>	97.5 102.0 <b>93.9</b>	89.3 <b>76.3</b>
Panda 360	UniSim* NeuRAD NeuRAD w/ opt	88.3 45.5 <b>43.0</b>	115.5 84.0 <b>81.0</b>	128.0 98.8 <b>95.3</b>	126.7 91.3 <b>88.8</b>

# 自动驾驶中的三维重建丨机遇与挑战

# • 动态物体放置





