

2023-06-07: Issue report – GATE surface

Brief:

Do not observe reflection (following Snell's Law) at non-reflector surfaces in UNIFIED Optical Model

Config:

- G4.10.06.p03 and G4.10.06.p01
- GATE v9.0-Mod to enable scintillation (<https://github.com/OpenGATE/Gate/pull/368>)

Solution → work around

- Use PBP or GBP with reflectivity set to 0, and RI of the gap set similar to the other volume

Issue

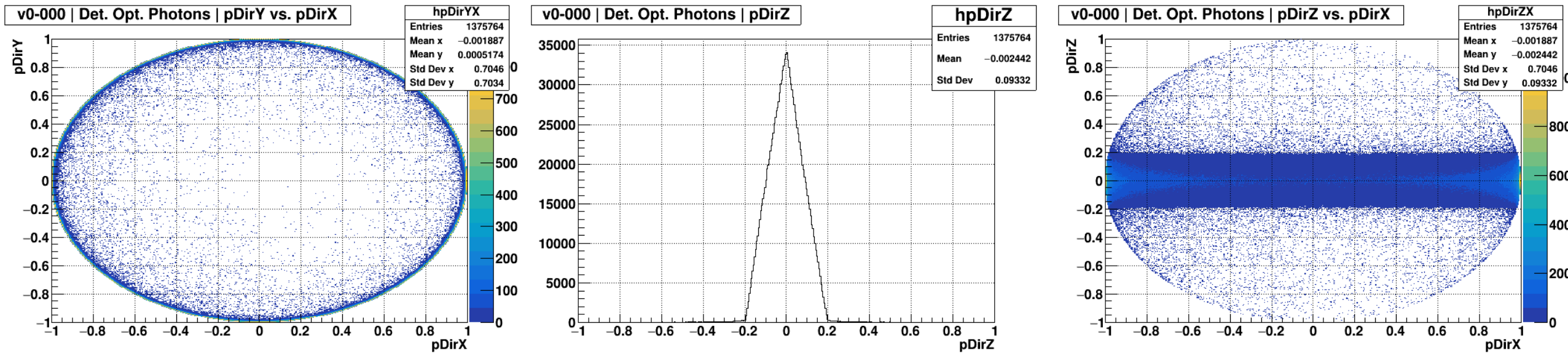
Geometry Setup

- cylindrical LYSO, $r = 15$ mm, $t = 3$ mm, $RI = 1.82$, 25 photons/keV for scintillation yield
- Sensor as tube shape, on the side surface of the crystal, $RI = 1$

Surface Setup

- Crystal to mother volume (scanner) \rightarrow top and bottom surface: dielectric-dielectric, perfect polished (smooth), $R = 1$ (same issue for ground surface with $\sigma_\alpha = 0.01$)
- Crystal to sensor: detection surface, dielectric-metal, smooth, $R = 0$, efficiency = 0.385

Point source, 662-keV γ , beam to the center of crystal's top surface

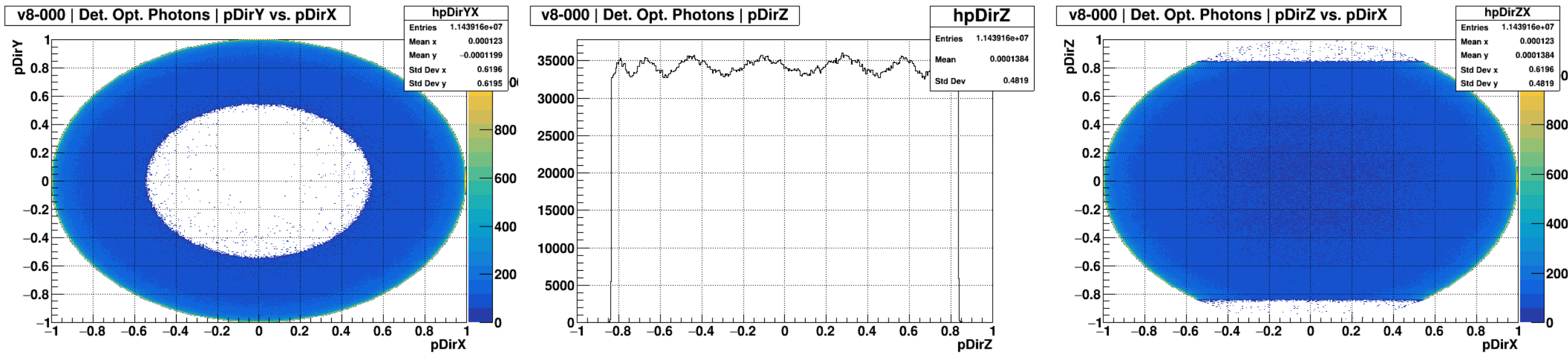


Same for pDirZ vs. pDirY

pDirZ is only in $(-0.2, 0.2)$, where $\frac{3}{\sqrt{3^2+15^2}} \approx 0.196 \rightarrow$ it seems optical photons just go directly from interaction points in the center line to the side of the crystal with no reflections at top and bottom surfaces.

Work around → Change surface Setup

- Crystal to mother volume (scanner) → top and bottom surface: dielectric-dielectric, PBP, $\sigma_{\alpha} = 0$, $R = 0$ (of the paint)



For the 2 RI values of 1 and 1.82 → critical angle $\theta \approx 33.3$ deg. → $\sin\theta \approx 0.55$ and $\cos\theta \approx 0.84$

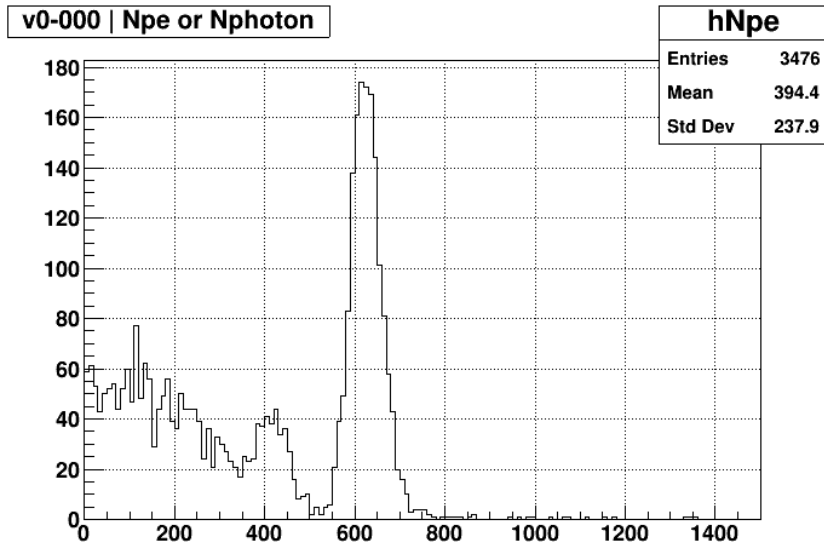
The lower limit of pDir ρ ($pDir\rho = \sqrt{pDirx^2 + pDiry^2}$) and upper/lower limits of pDirZ indicate the reflection above θ at the top and bottom surfaces of the crystal.

Eight “peaks” in the pDirZ distribution indicate the number of reflections at the top and bottom of a photons before detected by the side.

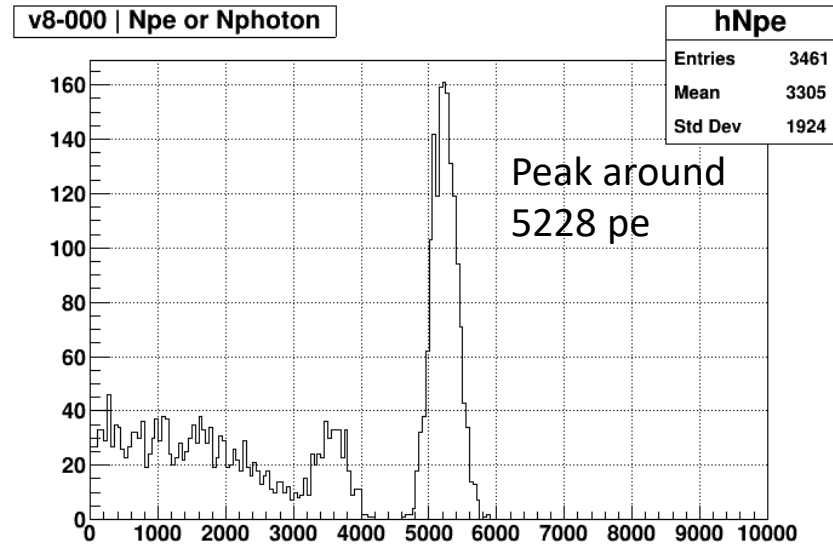
Work around → Change surface Setup

Npe histograms

Issue



Work around



Expect $25 * 662 * 0.836 * 0.385 = 5324$ pe → the work around seems good