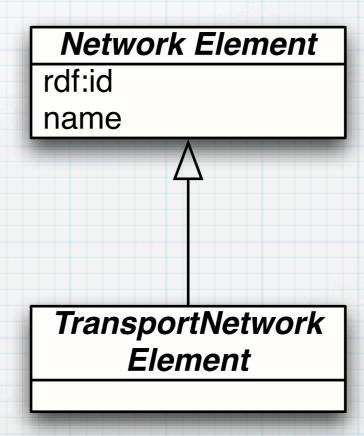
UML diagram of NDL

Jeroen van der Ham

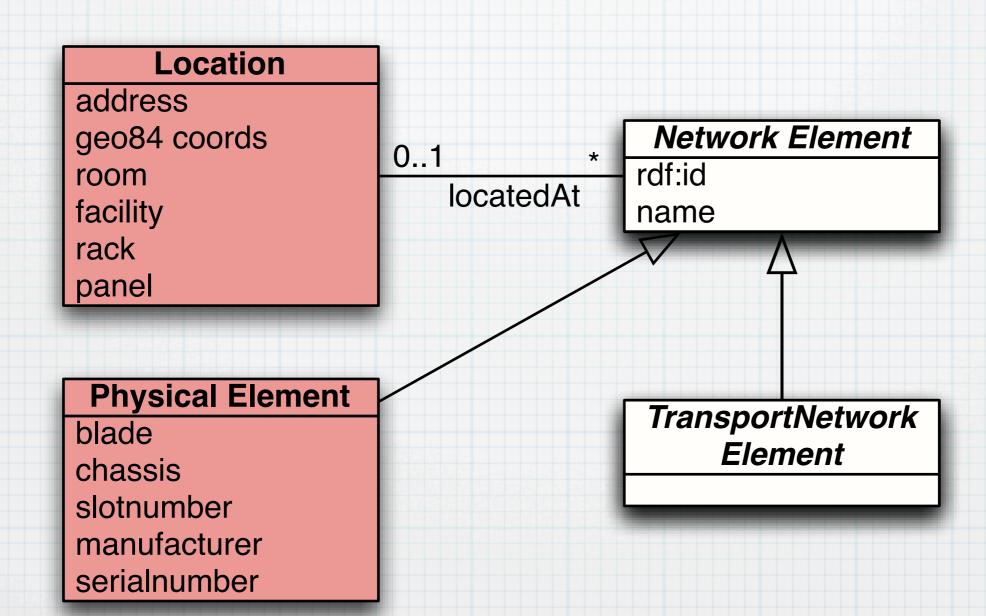
vdham@uva.nl



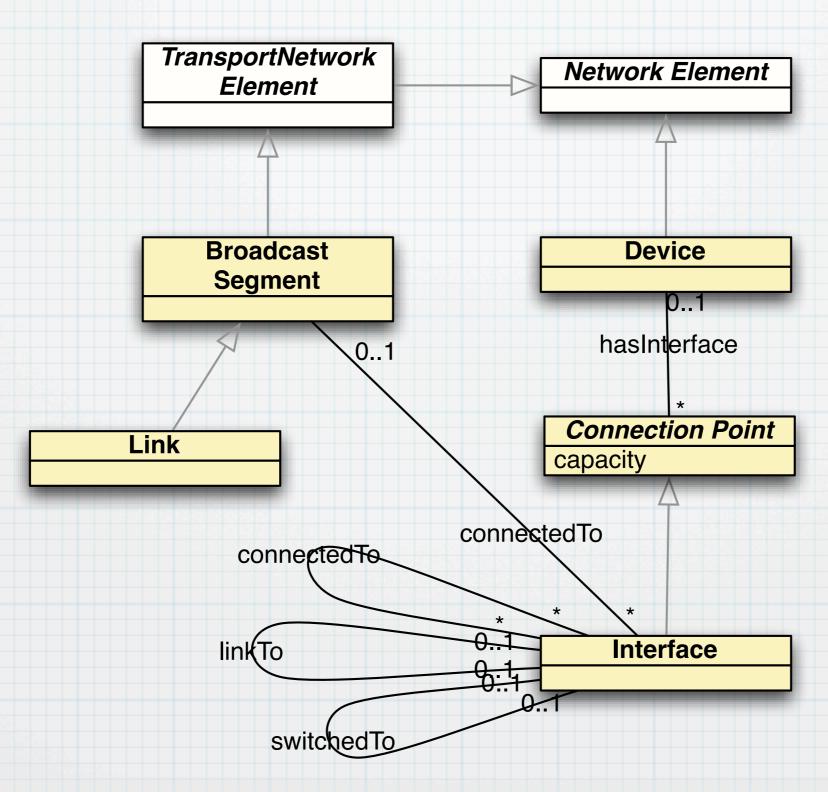
Basis

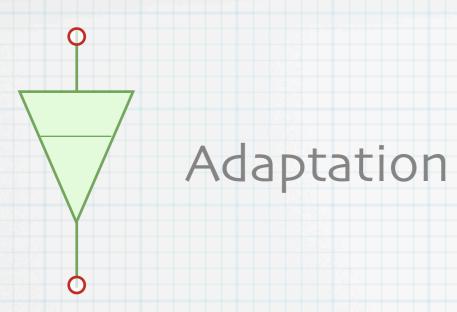


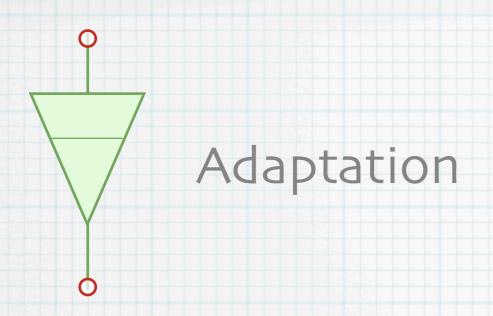
Basis



Topology





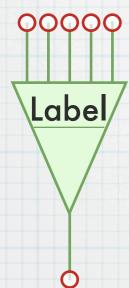


Adaptation

rdf:ID clientLayer serverLayer → URI → Layer → Layer



Adaptation



Multiplexing Adaptation

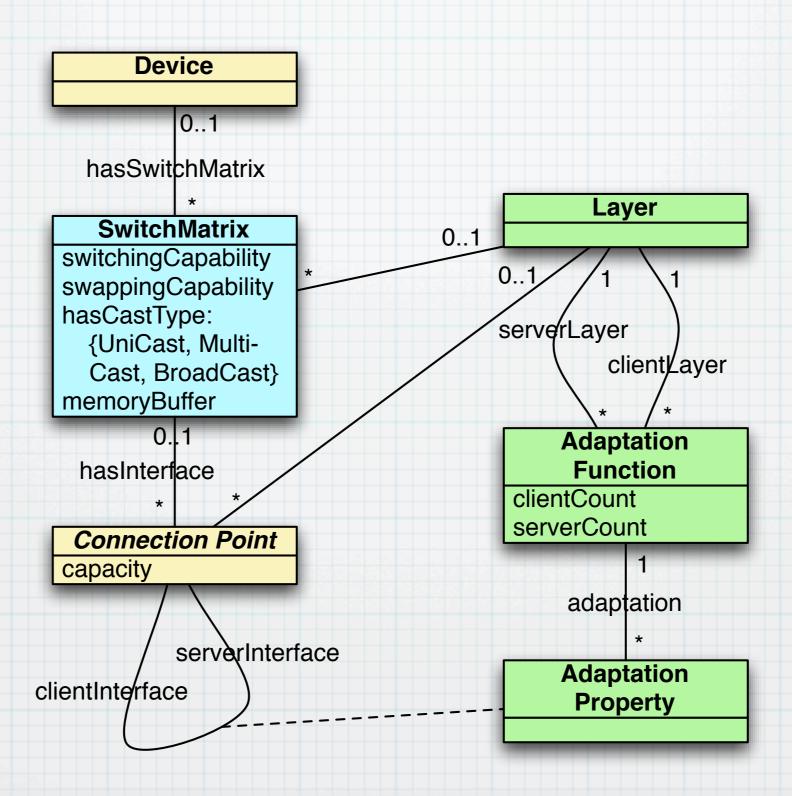


Inverse Multiplexing Adaptation

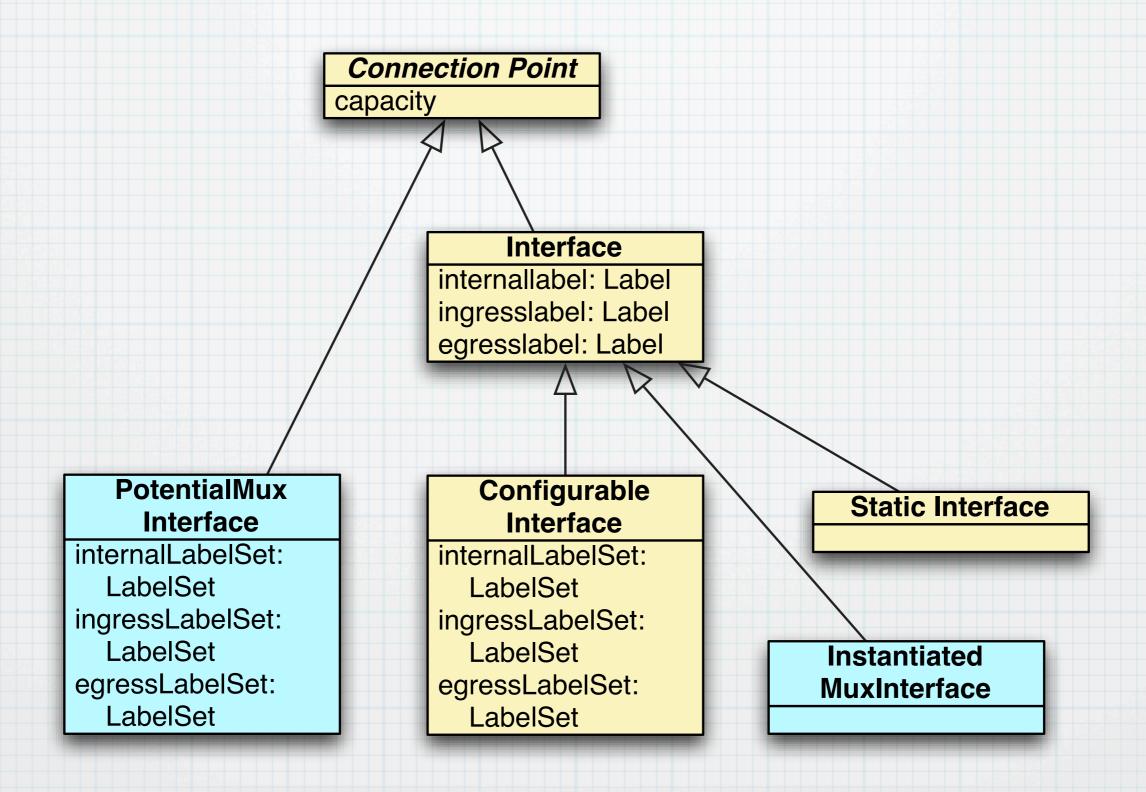
Adaptation

rdf:ID → URI clientLayer → Layer serverLayer → Layer labels → LabelSet allowed/available labels clientLayerCount → integer >1 for multiplexing. serverLayerCount → integer 1 by default. >1 for inverse multiplexing. clientCapacity \rightarrow float provided max. capacity in Bytes/s to the client layer. \rightarrow float serverCapacity required min. capacity in Bytes/s per channel from the client layer. → PropertyValues server**P**ropertyValues

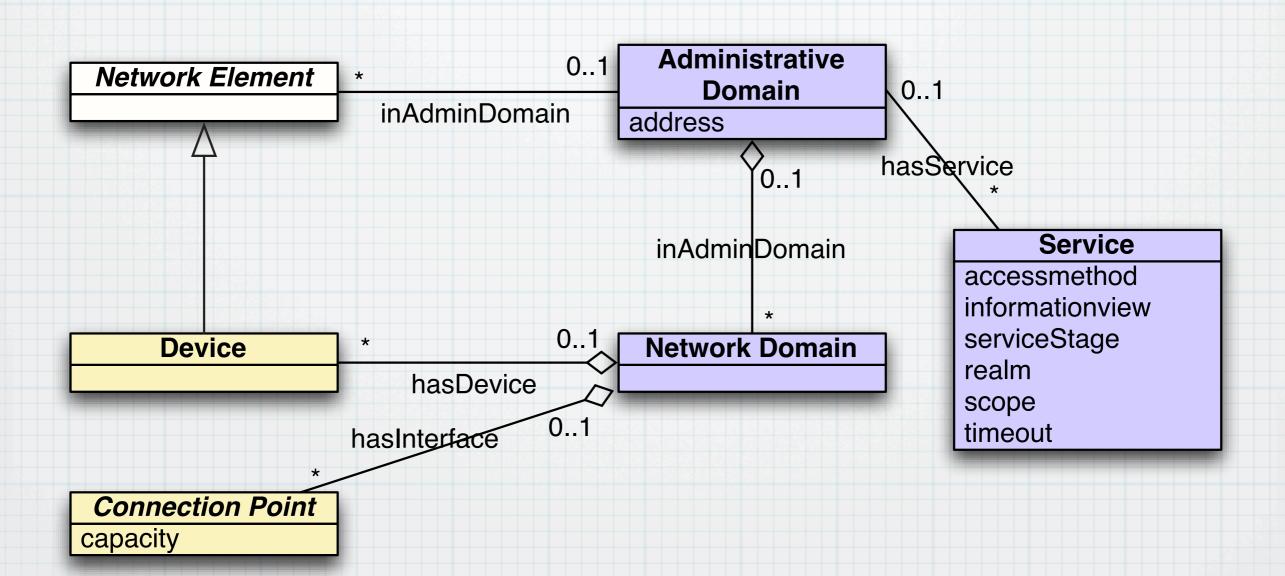
Adataption & Layer



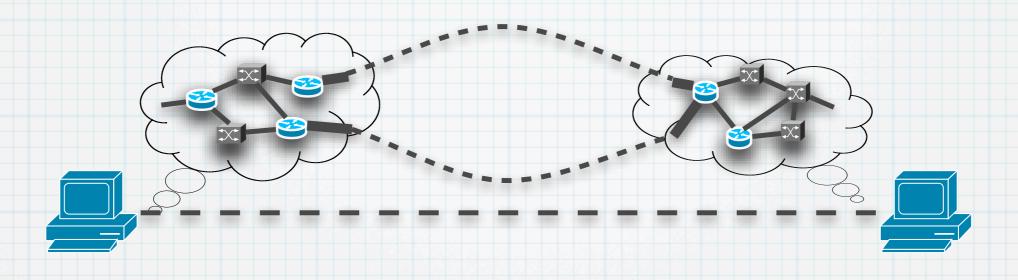
Interfaces



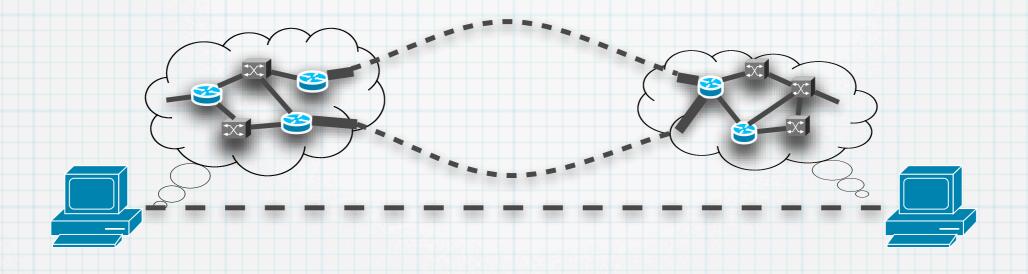
Domain



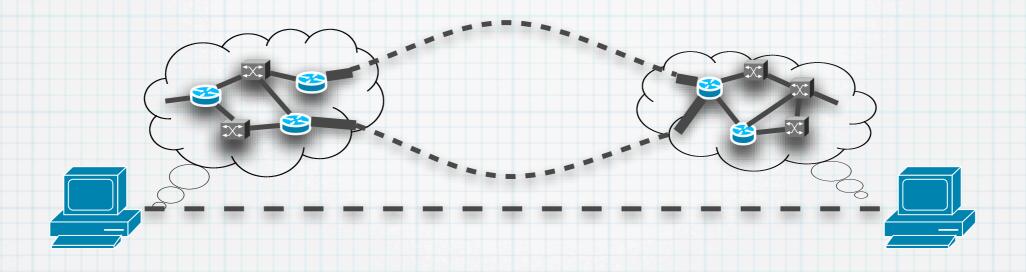
RDF seeAlso



RDF seeAlso



RDF seeAlso



http://ndl.uva.netherlight.nl/
Multi-domain Pathfinding (SC06 Demo)

http://www.science.uva.nl/research/sne/files/NDL-UML.pdf

