## **GLOBALGRIDFORUM.ORG**

# DRMAA Working Group

#### **Cochairs**

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## **Meeting Agenda**

- Review GGF Meeting guidelines
  - Intellectual Property rules
  - Attendance sheet
  - Meeting minutes
- Introduction to DRMAA
  - •Why DRMAA?
  - •The DRMAA-WG and DRMAA charter
  - DRMAA scope and purpose
- The DRMAA specification 1.0 proposal



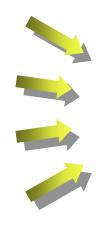
## Why DRMAA?

- Adoption of distributed computing solutions in industry is both widespread and 'early adopter'
  - Commercial applications by independent software vendors (ISVs)
  - Commercial distributed resource management (DRM) systems
  - Scripted command-line integration by end users
  - Very little direct interfacing of ISV apps to DRM systems
- Adoption is self-limiting to industries where gain exceeds the pain
- Fundamental shift in the adoption pattern requires shifting the DRM integration to the ISV



# Distributed Resource Management (DRM) Systems

- Batch/job management systems
- Local Job schedulers
- Queuing systems
- Workload management systems



All are DRM Systems

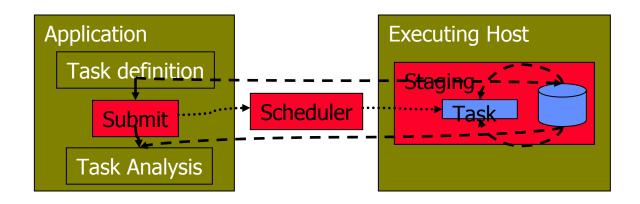


## **Motivation for DRMAA**

# There are many DRM solutions available to end users and things keep changing

Independent Suppliers	Open Source / University	OEM Proprietary	Peer-to-Peer
Platform Computing LSF	Veridian OpenPBS	IBM <i>LoadLeveler</i>	TurboLinux <i>Enfuzion</i>
Veridian PBS Pro Condor Inc. Condor	Univ of Wisc  Condor  Sun  Grid Engine	Sun Sun Grid Engine	Entropia United Devices Parabon  GGF:

#### **Resource Management Systems Differ**



- Core services are highly similar
  - especially from the users perspective
- DRM programming interfaces differ
  - ISVs are disinclined to use



## **DRMAA Working Group**

#### DRMAA discussed at DRMAA BOF, GGF3

- Two first-draft proposals
  - -Hrabri Rajic, Intel
  - -Andreas Haas, Fritz Ferstl, Sun Microsystems
- Comments received
- WG status requested
- WG status granted by GGF Steering Committee
- •Much committee work to integrate the proposals!
  - Multiple working sessions at GGF4, GGF5, GGF6 and GGF7
  - Biweekly and weekly con calls
  - •Long hours and much effort from many people many thanks!
- •Thanks to Cadence, HP, IBM, Intel, Platform, NASA Robarts, Sun, Veridian Systems, and more

#### **DRMAA Charter**

- Develop an API specification for the submission and control of jobs to one or more Distributed Resource Management (DRM) systems.
- The scope of this specification is all the high level functionality which is necessary for an application to consign a job to a DRM system including common operations on jobs like termination or suspension.
- The objective is to facilitate the direct interfacing of applications to today's DRM systems by application's builders, portal builders, and Independent Software Vendors (ISVs).



## **Characterizing DRMAA**

- High level attributes
  - Application centric
  - Ease of use for end users
  - Focused on programming model
- Benefits
  - Faster distributed application deployment
  - Opportunity for new applications
  - Increased end user confidence
  - Improvements in Resource Management Systems
  - Distributed application portability



# Scope: Run a Job API

(Steps from: Ten Actions when SuperScheduling", GGF SchedWD 8.5, J.M. Schopf, July 2001)

- Phase 1: Resource Discovery
  - Step 1 Authorization Filtering
  - Step 2 Application requirement definition
  - Step 3 Minimal requirement filtering
- Phase 2 System Selection
  - Step 4 Gathering information (query)
  - Step 5 Select the system(s) to run on
- Phase 3 Run job
  - Step 6 (optional) Make an advance reservation
  - Step 7 Submit job to resources
  - Step 8 Preparation Tasks
  - Step 9 Monitor progress (maybe go back to 4)
  - Step 10 Find out Job is done
  - Step 11 Completion tasks







## DRMAA API Guidelines I

- It should lead to straightforward programming model.
- The API calling sequences should be simple and the API set small.
- The routine names should convey the semantic of the routine.
- Avoid duplicated functionality, i.e. interface overloading.
- All jobs manipulation per process is available without explicit job iterating.
- The servers names are hidden, the DRMS is a black box.
- Data structures are not exposed.



## **DRMAA API Guidelines II**

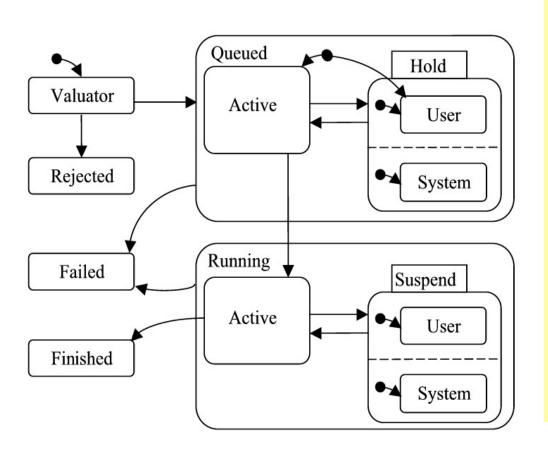
- Consistent API structure
  - Err return parameter, internal errors pass in buffer
- Job template
  - Required attributes
  - Optional Attributes
- Job categories
- Native specification
- No explicit file staging



## Implementation requirements

- C-API library interface no protocol
  - Simplifies utilization by ISV
  - Not transactional
  - Object oriented wrappers/classes specification in the works
- Shared library binding
  - Prerequisite to allow end user to select DRM technology of their choice
- One session at the time
- Library supports only one DRM system per implementation
  - Simultaneous support of different DRM systems is beyond the scope of our project

## **DRMAA State Diagram**



# The remote job could be in following states:

- system hold
- user hold
- system and user hold simultaneously
- queued active
- system suspended
- user suspended
- system and user suspended simultaneously
- running
- finished (un)successfully



## **API** groups

- Init/exit
- Job template interfaces
  - Allocate/delete
  - Setter/getter job template routines
- Job submit
  - Individual jobs
    - One time
    - Multiple times templates (version 2)
  - Bulk jobs, implicit parameterization
- Job monitoring and control
- Auxiliary or system routines
  - Error message routine
  - Informational interfaces



## Init/Exit

- drmaa\_init(contact, drmaa\_context\_error\_buf)
  - must be called before any other DRMAA calls
  - Opens a session
    - No session nesting
    - One session job ids could be used in other session if resources shared
  - No session nesting
  - Contact could be NULL, default connection
- drmaa\_exit(drmaa\_context\_error\_buf)
  - Last call to disengage DRMS



## **Job Template**

#### Functions to create/delete job template

- job template \*drmaa allocate job template (void)
- void drmaa\_delete\_job\_template (job\_template \*jt)

#### Setter/getter job template routines

- int drmaa set attribute(job template \*jt, char \*name, char \*value);
- int drmaa\_set\_vector\_attribute(job\_template \*jt, char \*name, char \*values);
- char\* drmaa get attribute(job template \*jt, char \*name);
- char\*\* drmaa\_get\_vector\_attribute(job\_template \*jt, char \*name);

#### Informational interfaces

- drmaa\_get\_attribute\_names(char\* names)
- drmaa\_get\_vector\_attribute\_names( char\* vector names )



#### **DRMAA Job Attributes**

#### Mandatory job attributes:

- Remote command to execute
- Remote command input parameters, a vector parameter
- Job state at submission
- Job environment, a vector parameter
- Job working directory
- Job category
- Native specification
- Standard input, output, and error streams
- E-mail distribution list to report the job completion and status, a vector parameter
- E-mail suppression
- Job start time
- Job name to be used for the job submission

#### Optional job attributes:

- transfer files
- absolute job termination time
- wall clock time limit
- soft wall clock time limit
- job run duration hlimit
- job run duration slimit



## **Job Submission**

- Jobs submitted to the DRM system are identified via a job identifier
- For flexibility reasons a job identifier should be a string
- Single job identifiers are returned by
  - int drmaa\_run\_job( job\_template \*jt, char \*job\_id )
- Bulk job submissions return multiple job identifiers
  - int drmaa\_run\_bulk\_job( char \*\*job\_ids, job\_template \*jt, int start, int end, int incr )

## Job Monitoring, Control, and Status

#### Monitoring/Control functions

- int drmaa\_control( char \*job\_id, int action );
- int drmaa\_synchronize(char \*\*job\_ids );
- int drmaa\_job\_ps( char \*job\_id, int \*remote\_ps );
- Blocking and non-blocking waiting for one or more jobs to finish (like wait4(2))
  - char \*drmaa\_wait(char \*jobid, int \*status, int timeout, char \*\*rusage);
  - Use Posix like functions drmaa\_wifexited, etc. to get more information about failed jobs.

## **Auxiliary Routines**

- Error/logging interfaces
  - error drmaa strerror (int error);
- Informational interfaces
  - int drmaa\_version(int \*major, int \*minor);
  - DRM\_system drmaa\_get\_DRM\_system();
  - DRM\_contact contact drmaa\_get\_contact();

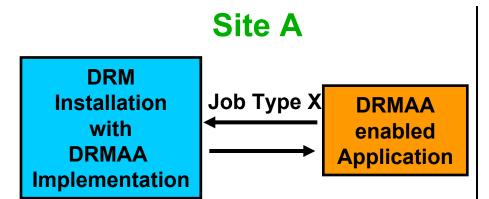


## Site specific requirements

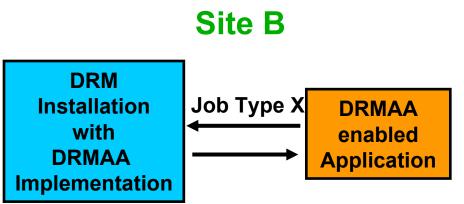
- Application Developers and DRMS vendors are not involved in the local environment specification
  - Execution policies
  - Physical environment
- Two hierarchical mechanisms
  - Job categories
    - Vendor determines the name and application parameter guidelines
    - Administrators, installation people
  - Native specification
    - Opaque string that DRMAA impl. resolves
    - The burden is on the end users to define the execution environment
      - Need to know DRM
      - Need to know the remote application installation



## **Job Categories**



 Cluster consists of machines where X jobs run and others where they don't run



X jobs run at all machines in cluster



## What Are the Issues?

- Language bindings
  - C/C++
  - Perl, Python
  - Fortran, Java
- General features
  - DRMAA sessions
  - Asynchronous jobs
  - Protocol
  - Transactional interface
  - Scalability
  - Internationalization

- Libraries
  - Serial / thread safe
  - Tracing / diagnosis
- Advanced features
  - Debugging support
  - Data streaming
  - Security
  - Local env interaction



#### Conclusion

 DRMAA v1 is submitted to GFSC for review



- Integration with other SA/GGF groups
- •v2 work
  - Within DRMAA WG
  - Together with other WG/RGs, new WG
  - Both of the above approaches



# Backup slides

Additional details

