# Working Group DRMAA: Distributed Resource Management Application API

WG co-chairs:
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www.mcs.anl.gov/~jms/ggf-sched

#### DRMAA WG at GGF5

Working Session 07/22/02 13:00-14:30

Working Session 07/23/02 15:00-16:30

Location: CR Harris 1

# DRMAA WG Working Session Agenda

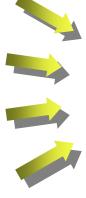
- GGF Prelude
  - Please sign the attendance sheet
  - IPR Rules of GGF
- Brief DRMAA Introduction
  - Why DRMAA?
  - The DRMAA Charter
- DRMAA WG History
- DRMAA Document Discussion
- Next Steps

# Why DRMAA?

- Adoption of distributed computing solutions in industry is both widespread and 'early adopter'
  - Commercial applications by independent software vendors (ISVs)
  - Commercial distributed resource management (DRM) systems
  - Scripted command-line integration by end users
  - Very little direct interfacing of ISV apps to DRM systems
- Adoption is self-limiting to industries where gain exceeds the pain
- Fundamental shift in the adoption pattern requires shifting the DRM integration to the ISV

# Distributed Resource Management (DRM) Systems

- Batch/job management systems
- Local Job schedulers
- Queuing systems
- Workload management systems



**All are DRM Systems** 

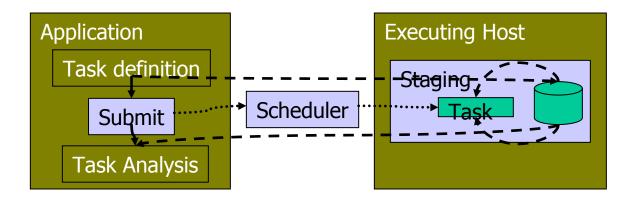
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#### Motivation for DRMAA

# There are many DRM solutions available to end users and things keep changing

Independent Suppliers	Open Source / University	OEM Proprietary	Peer-to-Peer
Platform Computing LSF	Veridian OpenPBS	IBM <i>LoadLeveler</i>	TurboLinux <i>Enfuzion</i>
Veridian PBS Pro Condor Inc. Condor	Univ of Wisc  Condor  Sun  Grid Engine	Sun Sun Grid Engine	Entropia United Devices Parabon

#### Resource Management Systems Differ



- Core services are fundamentally the same
  - especially from the users perspective
- DRM programming interfaces differ
  - ISVs are disinclined to use

#### **DRMAA** Charter

- Develop an API specification for the submission and control of jobs to one or more Distributed Resource Management (DRM) systems.
- The scope of this specification is all the high level functionality which is necessary for an application to consign a job to a DRM system including common operations on jobs like termination or suspension.
- The objective is to facilitate the direct interfacing of applications to today's DRM systems by application's builders, portal builders, and Independent Software Vendors (ISVs).

#### Characterizing DRMAA

#### High level attributes

- Application centric
- Ease of use for end users
- Focused on programming model

#### Benefits

- Faster distributed application deployment
- Opportunity for new applications
- Increased end user confidence
- Improvements in Resource Management Systems
- Distributed application portability

# Scope: Run a Job API

(Steps from: Ten Actions when SuperScheduling", GGF SchedWD 8.5, J.M. Schopf, July 2001)

#### Phase 1: Resource Discovery

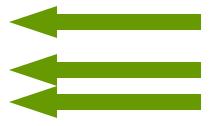
- Step 1 Authorization Filtering
- Step 2 Application requirement definition
- Step 3 Minimal requirement filtering

#### Phase 2 System Selection

- Step 4 Gathering information (query)
- Step 5 Select the system(s) to run on

#### Phase 3 Run job

- Step 6 (optional) Make an advance reservation
- Step 7 Submit job to resources
- Step 8 Preparation Tasks
- Step 9 Monitor progress (maybe go back to 4)
- Step 10 Find out Job is done
- Step 11 Completion tasks



#### What have been the Issues?

#### Languages

- C/C++
- Perl, Python
- Fortran, Java

#### General features

- Asynchronous job monitoring
- Protocol based
- Scalability

#### Libraries

- Serial / thread safe
- Tracing / diagnosis

#### Advanced features

- Debugging support
- Data streaming
- Security

#### Timetable

- API defined by mid 2002
  - E.g., Jul'02: DRMAA v1.0 GWD submitted for review

# DRMAA Activity since GGF4

- Bi-weekly con calls
  - Toll Free: (877)288-4427 Code: 691169

Next call: Tues, July 30, 9AM PDT (email to j.t@sun.com

Two proposals merged to a single proposal

# DRMAA Proposal 01 Overview

- Authors: Andreas Haas, Fritz Ferstl
- Presenter: Andreas Haas

#### Interface Form

- C-API library interface no protocol
  - Simplifies utilization by ISV's
- Shared library binding
  - Prerequisite to allow end user to select DRM technology of their choice
- Library supports only one DRM system per implementation
  - Simultaneous support of different DRM systems is beyond the scope of our project

# Job Template

- Functions to create/delete job template
  - job\_template \*newJobTemplate(void)
  - void deleteJobTemplate(job\_template \*jt)
- Job template can be used multiple times for submitting jobs
- DRMAA WG will agree on a limited standard set of job attributes
- DRMAA interface to provide a hook for other, e.g. DRM-specific job attributes

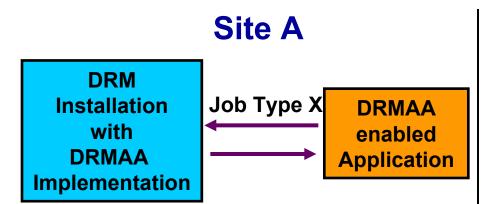
# Job Template, cont'd

- Access functions allow setting of all job attributes that have a meaning for the DRM system
  - For DRMAA agreed attributes (real time limit, job path, job arguments, ..) via well-defined access functions, e.g.
    - —int setRealTimeLimit(job\_template \*jt, long rtl)
    - —int setJobPath(job\_template \*jt, char \*path)
  - For non-agreed DRM specific (project, account, ...)
     or application specific (database affinity, ...)
     attributes via generic function
    - —int setAttrib(job\_template \*jt, char \*name, char \*value)

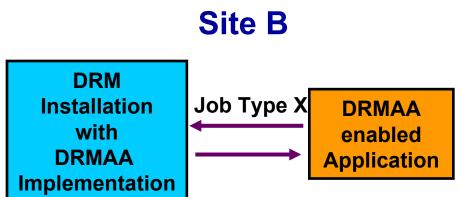
# Job Template, cont'd

- Job template attributes need translation into DRM system job attributes in a way specific to site/appl needs:
  - At site A jobs of type X can only be run on a subset of hosts, while at site B jobs of type X can be run on all hosts
  - At site A jobs of type Y compete with Z jobs and thus are dispatched with a high priority, while at site B jobs of type Y are less important
- Each implementation of API library is responsible for that mapping

#### Job Categories



 Cluster consists of machines where X jobs run and others where they don't run



X jobs run at all machines in cluster

#### Job Submission

- Jobs submitted to the DRM system are identified via a job identifier
- For flexibility reasons a job identifier should be of type char \*
- Single job identifiers are returned by
  - int runJob(job\_template \*jt, char \*job\_id)



- Bulk job submissions return multiple job identifiers
  - int runArrayJob(job\_template \*jt, int n, char \*jid[])

# Job Monitoring, Ctrl & Termination



- Monitoring functions
  - char \*monitorJob(char \*jobid);
- Control functions
  - int suspendJob(char \*jobid);
  - int resumeJob(char \*jobid);
  - int terminateJob(char \*jobid);
- Blocking and non-blocking waiting for one or more jobs to finish (like wait4(2))
  - char \*waitJob(char \*jobid, int \*status, int options, char \*\*rusage);

# DRMAA Proposal 02 Overview

Author and Presenter: Hrabri Rajic

#### **DRMAA** Guidelines

- The API calling sequences should be simple and the API set small.
- The routine names should convey the semantic of the routine.
- The set should be as convenient as possible, even with the risk of being forced to emulate some functionality if missing from a DRMS.
- All jobs manipulation per process is available without explicit job iterating.
- The servers names are hidden, the DRMS is a black box.
- Consistent API structure
  - Err return parameter
- Data structures not exposed

#### **DRMAA Library features**

- Shared
- One or more DRMSs targeted
- Versioning
  - Backwards compatible
  - Stub API resolution for forward compatibility

# API groups

- Init/exit
- Job submit
  - Individual jobs
    - —One time
    - —Multiple times -- templates
  - Bulk jobs
- Job monitoring and control
- Auxiliary or system routines
  - trace file specification
  - error message routines

#### **Execution environment**

- File system duality
  - Shared
    - —Appls. comes to data
  - Distributed
    - —Data come to appls.
    - —Unique dir per job
      - Copying files?

- Environment passing
  - Use default behavior
  - Export local env.
  - Use remote env.
  - Env specified via API
- Handling of DRMS job execution options
  - Translation/consolidation
  - Allowing native

#### **Native DRMS Options**

- The end user interacts with the DRMS via native\_resource\_options parameter.
  - Simple solution
  - DRMAA implementation ignores the DRMAA DRMS implicitly used and disallowed options
  - Dist. Appls. Developers and DRMS vendors are not involved in the local environment spec.
  - The burden is on the end users to define the execution environment
    - —Need to know DRMS
    - —Need to know the remote application installation

#### DRMAA WG Agenda - Working Session-

#### **Working Session**

02/18/02

15:00-16:30

- Detailed Review of proposals and proposed enhancements
  - Andreas Haas
  - Hrabri Rajic
- Review of comments received
- Topics Considerations
  - API Guidelines
  - Resource Options
  - Job Categories/Classes/Templates
  - Environment Handling
  - User/Installer/App Developer experience
  - Error Handling / System diagnosis
  - Performance Measurement
  - Language Binding

#### DRMAA WG Agenda - Presentation Session-

- Why DRMAA?
- The DRMAA Charter
- DRMAA WG Activity since GGF3
- Proposal overviews
  - Andreas Haas
  - Hrabri Rajic
- Working session Agenda for GGF4



- Break
- Resume Working Session at 15:00