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Distributed Resource Management Application API Java™ Language Bindings 0.6.1

Status of This Memo

This memo is a Global Grid Forum Grid Working Draft - Recommendations (GWD-R) in process, in general accordance with the provisions of Global Grid Forum Document GFD-C.1, the Global Grid Forum Documents and Recommendations: Process and Requirements, revised April 2002.

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1 Abstract

This document describes the Distributed Resource Management Application API (DRMAA) Java[™] language bindings. The document is based on the implementations work of the DRMAA GWD-R document.

2 Overview

This document describes the Java[™] language binding for the DRMAA interface. This Java language binding was developed with the Java 2 Standard Edition[™] 1.4.2 in mind, however it should be implementable with any Java 2 Software Development Kit[™] version 1.2 or greater. This requirement stems from the use of the Collections API which was first introduced with Java Development Kit[™] 1.2.

3 Design Decisions

In order to make the Java language binding as familiar to programmers as possible, whenever possible, design elements were borrowed from common Java language APIs. The Java language binding makes use of an API/SPI factory pattern similar to the JAX Pack APIs. The Java language binding also abstracts exception handing to a single, declared, top-level exception as is done in the JDBC API. Properties in the Java language binding follow the standard JavaBean™ property pattern.

3.1 Service Provider Interface

The Java language binding allows vendors to implement the DRM-specific binding classes required to interface with a given DRM without changing the outward facing API. By extending the abstract classes in the Java language binding and providing implementations of the abstract methods, a vendor can tailor his implementation to his needs. The vendor implementation is completely transparent to the DRMAA application, however. The API hides the SPI and prevents the DRMAA application from needing to know anything about the underlying implementation.

4 The Java Language Binding API

The DRMAA Interface Specification was written originally with a slant towards a C/C++ binding. As such, several aspects of the DRMAA interface needed to be altered slightly to better fit with an object-oriented language like the Java language. Among the aspects that changed are variable and method naming and the error structure.

Additionally, some methods from the DRMAA specification fail to appear in the Java language binding specification. The drmaa_get_attribute(), drmaa_set_attribute(), drmaa_get_vector_attribute(), drmaa_set_vector_attribute(), and drmaa_get_vector_attribute_names() methods are not needed because the Java language binding specification specifies a property setter and getter for each DRMAA attribute. The advantage is that the property setters and getters allow for compile-time type checking of DRMAA attributes, and allow special treatment of attributes which are better represented as something other than a String. Below is a table of the DRMAA attributes, their corresponding Java property names, and their types.

DRMAA Attribute	Java Property	Туре
drmaa_remote_command	remoteCommand	java.lang.String
drmaa_v_argv	args	java.lang.String[]
drmaa_js_state	jobSubmissionState	int
drmaa_v_env	jobEnvironment	java.util.Properties
drmaa_wd	workingDirectory	java.lang.String
drmaa_job_category	jobCategory	java.lang.String
drmaa_native_specification	nativeSpecification	java.lang.String
drmaa_v_email	email	java.lang.String[]
drmaa_block_email	BlockEmail	boolean
drmaa_start_time	startTime	org.ggf.drmaa.PartialTimestamp
drmaa_job_name	jobName	java.lang.String
drmaa_input_path	inputPath	java.lang.String
drmaa_output_path	outputPath	java.lang.String
drmaa_error_path	errorPath	java.lang.String
drmaa_join_files	joinFiles	boolean
drmaa_transfer_files	transferFiles	org.ggf.drmaa.FileTransferMode
drmaa_deadline_time	deadlineTime	org.ggf.drmaa.PartialTimestamp
drmaa_wct_hlimit	hardWallclockTimeLimit	long
drmaa_wct_slimit	softWallclockTimeLimit	long
drmaa_run_duration_hlimit	hardRunDurationLimit	long
drmaa_run_duration_slimit	softRunDurationLimit	long

Table 1: DRMAA Attributes

The setters and getters follow the JavaBeanTM pattern for properties. For an attribute named *attribute* of type Type, the signature of the setter and getter would be:

```
public void setAttribute (Type value) throws DrmaaException;
public Type getAttribute ()
```

All property setters and getters operate in a pass-by-value mode. For data types which are not natively pass-by-value, such as org.ggf.drmaa.FileTransferMode, the data is copied so that the data structure stored by the Java language binding is uncoupled from the data structure in the calling application.

Optional attributes are also represented by setters and getters. The Java binding implementation must provide implementations for setters and getters for all DRMAA attributes, both required and optional. The setter and getter implementations for optional attributes must throw org.ggf.drmaa.UnsupportedAttributeException. The service provider implementation should then

override the setters and getters for supported optional attributes with methods that operate normally.

The JobTemplate.getAttributeNames() method returns the names of all properties supported by the service provider implementation, including required, optional, and implementation specific attributes. In order to get the values for supported attributes, such as in a property sheet, one should use introspection to call the appropriate setter and getter for each attribute.

4.1 The Session Interface

The main class in the Java language binding is the Session interface. It represents the majority of the functionality defined by the DRMAA Interface Specification. It has the following structure:

```
public abstract interface com.sun.grid.drmaa.Session {
    public static final int SUSPEND
   public static final int RESUME
   public static final int HOLD
   public static final int RELEASE
   public static final int TERMINATE
   public static final java.lang.String JOB IDS SESSION ALL
   public static final java.lang.String JOB IDS SESSION ANY
   public static final long TIMEOUT WAIT FOREVER
   public static final long TIMEOUT NO WAIT
    public static final int UNDETERMINED
   public static final int QUEUED ACTIVE
   public static final int SYSTEM ON HOLD
   public static final int USER ON HOLD
    public static final int USER SYSTEM ON HOLD
   public static final int RUNNING
   public static final int SYSTEM SUSPENDED
   public static final int USER SUSPENDED
   public static final int USER SYSTEM SUSPENDED
   public static final int DONE
   public static final int FAILED
    public abstract void init(java.lang.String contactString)
       throws org.ggf.drmaa.DrmaaException
    public abstract void exit()
       throws org.ggf.drmaa.DrmaaException
    public abstract org.ggf.drmaa.JobTemplate
       createJobTemplate()
       throws org.ggf.drmaa.DrmaaException
    public abstract void
       deleteJobTemplate (org.ggf.drmaa.JobTemplate jobTemplate)
       throws org.ggf.drmaa.DrmaaException
    public abstract java.lang.String
       runJob(org.ggf.drmaa.JobTemplate jobTemplate)
       throws org.ggf.drmaa.DrmaaException
    public abstract java.util.List
       runBulkJobs (org.ggf.drmaa.JobTemplate jobTemplate,
                   int beginIndex, int endIndex, int step)
       throws org.ggf.drmaa.DrmaaException
    public abstract void control (java.lang.String jobName,
                                 int operation)
```

4.1.1 SUSPEND

The **SUSPEND** constant is used by the **control()** method to indicate that the given job should be suspended.

4.1.2 RESUME

The **RESUME** constant is used by the **control()** method to indicate that the given job should be resumed.

4.1.3 HOLD

The **HOLD** constant is used by the **control()** method to indicate that the given job should be placed into a hold state.

4.1.4 RELEASE

The **RELEASE** constant is used by the **control()** method to indicate that the given job should be released from its hold state.

4.1.5 TERMINATE

The **TERMINATE** constant is used by the **control()** method to indicate that the given job should be terminated.

4.1.6 JOB_IDS_SESSION_ALL

The JOB_IDS_SESSION_ALL constant is used by the **control()** and **synchronize()** methods to indicate that the methods should operate on all jobs currently in the **RUNNING** state in the session.

4.1.7 JOB_IDS_SESSION_ANY

The **JOB_IDS_SESSION_ANY** constant is used by the **wait()** method to indicate that the method may operate on any job currently in the **RUNNING** state in the session.

4.1.8 TIMEOUT_WAIT_FOREVER

The **TIMEOUT_WAIT_FOREVER** constant is used by the **wait()** and **synchronize()** methods to indicate that the methods should not return until the given job or jobs have entered the **DONE** or **FAILED** state.

4.1.9 TIMEOUT_NO_WAIT

The **TIMEOUT_NO_WAIT** constant is used by the **wait()** and **synchronize()** methods to indicate that the methods should return immediately if the given job or jobs have not yet entered the **DONE** or **FAILED** state.

4.1.10 UNDETERMINED

The **UNDETERMINED** constant is used by the **getJobProgramStatus()** method to indicate that the job's current state cannot be determined.

4.1.11 QUEUED ACTIVE

The **QUEUED_ACTIVE** constant is used by the **getJobProgramStatus()** method to indicate that the job is queued, waiting to be scheduled.

4.1.12 SYSTEM ON HOLD

The **SYSTEM_ON_HOLD** constant is used by the **getJobProgramStatus()** method to indicate that the job has been placed on hold by the system or administrator.

4.1.13 USER ON HOLD

The **USER_ON_HOLD** constant is used by the **getJobProgramStatus()** method to indicate that the job has been placed on hold by a user.

4.1.14 USER_SYSTEM_ON_HOLD

The **USER_SYSTEM_ON_HOLD** constant is used by the **getJobProgramStatus()** method to indicate that the job has been placed on hold by both the system or administrator and a user.

4.1.15 RUNNING

The **RUNNING** constant is used by the **getJobProgramStatus()** method to indicate that the job has been scheduled and is running.

4.1.16 SYSTEM_SUSPENDED

The **SYSTEM_SUSPENDED** constant is used by the **getJobProgramStatus()** method to indicate that the job has been suspended by the system or administrator.

4.1.17 USER_SUSPENDED

The **USER_SUSPENDED** constant is used by the **getJobProgramStatus()** method to indicate that the job has been suspended by a user.

4.1.18 USER_SYSTEM_SUSPENDED

The **USER_SYSTEM_SUSPENDED** constant is used by the **getJobProgramStatus()** method to indicate that the job has been suspended by both the system or administrator and a user.

4.1.19 DONE

The **DONE** constant is used by the **getJobProgramStatus()** method to indicate that the job has finished normally.

4.1.20 FAILED

The **FAILED** constant is used by the **getJobProgramStatus()** method to indicate that the job exited abnormally before finishing.

4.1.21 init

The **init()** method is used to initialize a DRMAA session for use. The *contact* parameter is an implementation-dependent string that may be used to specify which DRM system to use. This method must be called before any other DRMAA calls, except for **getDrmSystem()**, **getDrmaalmplementation()**, and **getContact()**.

If contact is null, the default DRM system is used, provided there is only one DRMAA implementation available. If there is more than one DRMAA implementation available, **init()** throws a NoDefaultContactStringSelectedException. **init()** should be called only once, by only one of the threads. The main thread is recommended. A call to **init()** by another thread or additional calls to **init()** by the same thread with throw a SessionAlreadyActiveException.

4.1.21.1 Parameters

 ${\tt contact}$ - implementation-dependent string that may be used to specify which DRM system to use. If ${\tt null}$, will select the default DRM if there is only one DRMAA implementation available.

4.1.21.2 Throws

DrmaaException - May be be one of the following:

- DrmsInitException failed while initializing the session.
- InvalidContactStringException the contact parameter is invalid.
- AlreadyActiveSessionException the session has already been initialized.
- DefaultContactStringException the *contact* parameter is null and the default contact string could not be used to connect to the DRMS.

• NoDefaultContactStringSelectedException – the *contact* parameter is null and more than one DRMAA implementation is available.

4.1.22 exit

The **exit()** is used to disengage from DRM and allow the DRMAA implementation to perform any necessary internal cleanup. This routine ends the current DRMAA session but doesn't affect any jobs (e.g., queued and running jobs remain queued and running). **exit()** should be called only once, by only one of the threads. Additional calls to **exit()** beyond the first will throw a NoActiveSessionException.

4.1.22.1 Throws

DrmaaException - May be one of the following:

- DrmsExitException failed while exiting the session.
- NoActiveSessionException the session has not been initialized or exit() has already been called

4.1.23 createJobTemplate

The **createJobTemplate()** method is used to get a new job template. The job template is used to set the environment for jobs to be submitted. Once the job template has been created, it should also be deleted (via **deleteJobTemplate()**) when no longer needed. Failure to do so may result in a memory leak.

4.1.23.1 Returns

The createJobTemplate() method returns a blank JobTemplate object.

4.1.23.2 Throws

DrmaaException - May be one of the following:

DrmCommunicationException – unable to communication with the DRMS

4.1.24 deleteJobTemplate

The **deleteJobTemplate()** method is used to deallocate a job template. This routine has no effect on running jobs.

4.1.24.1 Parameters

jt - the JobTemplate to delete.

4.1.24.2 Throws

DrmaaException - May be one of the following:

• DrmCommunicationException – unable to communication with the DRMS

4.1.25 runJob

The **runJob()** method is used to submit a job with attributes defined in the job template, *jt*. The returned job identifier is a String identical to that returned from the underlying DRM system.

4.1.25.1 Parameters

jt - the job template to be used to create the job.

4.1.25.2 Returns

The **runJob()** method returns a job identifier String identical to that returned from the underlying DRM system.

4.1.25.3 Throws

DrmaaException - May be one of the following:

- TryLaterException the request could not be processed due to excessive system load.
- DeniedByDrmException the DRMS rejected the job. The job will never be accepted due to job template or DRMS configuration settings.
- DrmCommunicationException unable to communication with the DRMS
- AuthorizationException the user does not have permission to submit jobs

4.1.26 runBulkJobs

The **runBulkJobs()** method is used to submit a set of parametric jobs, dependent on the implied loop index, each with attributes defined in the job template, *jt*. The returned job identifiers are Strings identical to those returned from the underlying DRM system.

The JobTemplate class defines a **PARAMETRIC_INDEX** placeholder for use in specifying paths. This placeholder is used to represent the individual identifiers of the tasks submitted through this method.

4.1.26.1 Parameters

start - the starting value for the loop index.

end - the terminating value for the loop index.

incr - the value by which to increment the loop index each iteration.

jt - the job template to be used to create the job.

4.1.26.2 Returns

The **runJob()** method returns a list of job identifier Strings identical to that returned by the underlying DRM system

4.1.26.3 Throws

DrmaaException - May be one of the following:

- TryLaterException the request could not be processed due to excessive system load.
- DeniedByDrmException the DRMS rejected the job. The job will never be accepted due to job template or DRMS configuration settings.
- DrmCommunicationException unable to communication with the DRMS
- AuthorizationException the user does not have permission to submit jobs

4.1.27 control

The **control()** method is used to hold, release, suspend, resume, or kill the job identified by *jobld*. If *jobld* is **JOB_IDS_SESSION_ALL**, then this routine acts on all jobs <u>submitted</u> during this DRMAA session up to the moment **control()** is called. To avoid thread races in multithreaded applications, the DRMAA implementation user should explicitly synchronize this call with any other job submission calls or control calls that may change the number of remote jobs.

The legal values for action and their meanings are:

- SUSPEND: stop the job,
 RESUME: (re)start the job,
 HOLD: put the job on-hold,
- RELEASE: release the hold on the job, and
- TERMINATE: kill the job.

This method returns once the action has been acknowledged by the DRM system, but does not necessarily wait until the action has been completed.

Some DRMAA implementations may allow this method to be used to control jobs submitted external to the DRMAA session, such as jobs submitted by other DRMAA session in other DRMAA implementations or jobs submitted via native utilities.

4.1.27.1 Parameters

jobId - The id of the job to control.
action - the control action to be taken.

4.1.27.2 Throws

DrmaaException - May be one of the following:

- DrmCommunicationException unable to communication with the DRMS.
- AuthorizationException the user does not have permission to modify jobs.
- ResumeInconsistentStateException the job is not in a state from which is can be resumed.
- SuspendInconsistentStateException the job is not in a state from which is can be suspended.
- HoldInconsistentStateException the job is not in a state from which is can be held.
- ReleaseInconsistentStateException the job is not in a state from which is can be released.
- InvalidJobException the job id does not represent a valid job.

4.1.28 synchronize

This method waits until all jobs specified by *joblds* have finished execution. If *joblds* contains **JOB_IDS_SESSION_ALL**, then this method waits for all jobs <u>submitted</u> during this DRMAA session up to the moment **synchronize()** is called. To avoid thread race conditions in multithreaded applications, the DRMAA implementation user should explicitly synchronize this

call with any other job submission calls or control calls that may change the number of remote jobs.

To prevent blocking indefinitely in this call, the caller may use a timeout specifying after how many seconds to block in this call. The value **TIMEOUT_WAIT_FOREVER** may be specified to wait indefinitely for a result. The value **TIMEOUT_NO_WAIT** may be specified to return immediately if no result is available. If the call exits before the timeout has elapsed, all the jobs have been waited on or there was an interrupt. If the invocation exits on timeout, an ExitTimeoutException is thrown. The caller should check system time before and after this call in order to be sure of how much time has passed.

The *dispose* parameter specifies how to treat the reaping of the remote job's internal data record, which includes a record of the job's consumption of system resources during its execution and other statistical information. If set to true, the DRM will dispose of the job's data record at the end of the **synchroniize()** call. If set to false, the data record will be left for future access via the **wait()** method.

4.1.28.1 Parameters

jobIds - the ids of the jobs to synchronize.
timeout - the maximum number of seconds to wait.
dispose - specifies how to treat reaping information.

4.1.28.2 Throws

DrmaaException - May be one of the following:

- DrmCommunicationException unable to communication with the DRMS.
- AuthorizationException the user does not have permission to sychonize against jobs.
- ExitTimeoutException the call was interrupted before all given jobs finished.
- InvalidJobException the job id does not represent a valid job.

4.1.29 wait

This method will wait for a job with *jobId* to finish execution or fail. If the special string, **JOB_IDS_SESSION_ANY**, is provided as the *jobId*, this routine will wait for any job from the session. This routine is modeled on the wait3 POSIX routine.

The *timeout* value is used to specify the desired behavior when a result is not immediately available. The value, **TIMEOUT_WAIT_FOREVER**, may be specified to wait indefinitely for a result. The value, **TIMEOUT_NO_WAIT**, may be specified to return immediately if no result is available. Alternatively, a number of seconds may be specified to indicate how long to wait for a result to become available.

If the call exits before timeout, either the job has been waited on successfully or there was an interrupt. If the invocation exits on timeout, an ExitTimeoutException is thrown. The caller should check system time before and after this call in order to be sure how much time has passed.

The routine reaps job data records on a successful call, so any subsequent calls to **wait()** will fail, throwing an InvalidJobException, meaning that the job's data record has been already reaped. This exception is the same as if the job were unknown. (The only case where **wait()** can be successfully called on a single job more than once is when the previous call to **wait()** timed out before the job finished.)

When successful, the resource usage information for the job is provided as a Map of usage parameter names and their values. The values contain the amount of resources consumed by the job and are implementation defined.

4.1.29.1 Parameters

jobId - the id of the job for which to wait.

4.1.29.2 Returns

This method returns the resource usage and status information as a JobInfo object.

4.1.29.3 Throws

DrmaaException - May be one of the following:

- DrmCommunicationException unable to communication with the DRMS.
- AuthorizationException the user does not have permission to wait for a job.
- NoResourceUsageDataException the resource usage information for the given job is unavailable.
- ExitTimeoutException the call was interrupted before the given job finished.
- InvalidJobException the job id does not represent a valid job.

4.1.30 getJobProgramStatus

The **getJobProgramStatus()** method returns the program status of the job identified by *jobId*. The possible values returned from this method are:

- UNDETERMINED: process status cannot be determined,
- QUEUED_ACTIVE: job is queued and active,
- SYSTEM ON HOLD: job is gueued and in system hold,
- USER ON HOLD: job is gueued and in user hold.
- USER SYSTEM ON HOLD: job is gueued and in user and system hold,
- **RUNNING**: job is running,
- SYSTEM_SUSPENDED: job is system suspended,
- USER SUSPENDED: job is user suspended,
- · DONE: job finished normally, and
- FAILED: job finished, but failed.

The DRMAA implementation should always get the status of the job from the DRM system unless the status has already been determined to be **FAILED** or **DONE** and the status has been successfully cached. Terminated jobs return a **FAILED** status.

4.1.30.1 Parameters

jobId - the id of the job whose status is to be retrieved.

4.1.30.2 Returns

The **getJobProgramStatus()** method returns the program status.

4.1.30.3 Throws

DrmaaException - May be one of the following:

- DrmCommunicationException unable to communication with the DRMS.
- AuthorizationException the user does not have permission to guery for a job's status.
- InvalidJobException the job id does not represent a valid job.

4.1.31 getContact

If called before **init()**, this method returns a comma delimited String containing the contact Strings available from the default DRMAA implementation, one element per DRM system available. If called after **init()**, this method returns the contact String for the DRM system to which the session is attached. The returned String is implementation dependent.

4.1.31.1 Returns

This method returns the current contact information for the DRM system or a comma delimited list of possible contact Strings.

4.1.32 getVersion

This method returns a Version object containing the major and minor version numbers of the DRMAA library. For DRMAA 1.0, major is 1 and minor is 0.

4.1.32.1 Returns

This method returns the version number as a Version object.

4.1.33 getDRMSInfo

If called before **init()**, this method returns a comma delimited list of DRM systems, one element per DRM system implementation provided. If called after **init()**, this method returns the selected DRM system. The returned String is implementation dependent.

4.1.33.1 Returns

This method returns the DRM system information.

4.1.34 getDRMAAImplementation

If called before **init()**, this method returns a comma delimited list of DRMAA implementations, one element for each DRMAA implementation provided. If called after **init()**, this method returns the selected DRMAA implementation. The returned String is implementation dependent and may contain the DRM system as a component.

4.1.34.1 Returns

This method returns the DRMAA implementation information.

4.2 The SessionFactory Class

In order to enable a Java language binding implementation to be supported by multiple different vendors, a factory class is needed to allow a DRMAA application to retrieve a vendor specific implementation of the Session interface. The SessionFactory class serves this purpose and additionally allows the vendor the freedom to return different Session implementations depending on the need. The structure of the SessionFactory class is as follows:

```
public abstract class com.sun.grid.drmaa.SessionFactory {
    public static com.sun.grid.drmaa.SessionFactory getFactory()
    public abstract com.sun.grid.drmaa.Session getSession()
}
```

It is likely that with a future version of this specification, the SessionFactory class will include a method to explicitly request a specific service provider implementation.

4.2.1 getFactory

This method returns a Session object appropriate for the DRM in use.

4.2.1.1 Returns

This method returns a Session object appropriate for the DRM in use.

4.2.2 getSession

This method returns a SessionFactory object appropriate for the DRM in use.

4.2.2.1 Returns

This method returns a SessionFactory object appropriate for the DRM in use.

4.3 The JobTemplate Class

In order to define the attributes associated with a job, a DRMAA application uses the JobTemplate class. JobTemplates are created via the active Session implementation. A DRMAA application gets a JobTemplate from the active Session, specifies in the JobTemplate any required job parameters, and the passes the JobTemplate back to the Session when requesting that a job be executed. When finished, the DRMAA application should call the

Session.deleteJobTemplate() method to allow the underlying implementation to free any resources bound to the JobTemplate object. The structure of the JobTemplate class is as follows:

```
public class org.ggf.drmaa.JobTemplate {
   public static final int HOLD
   public static final int ACTIVE
   public static final int HOME_DIRECTORY
   public static final int WORKING_DIRECTORY
   public static final int PARAMETRIC_INDEX
   public JobTemplate()
   public void setRemoteCommand(java.lang.String command)
        throws org.ggf.drmaa.DrmaaException
```

```
public java.lang.String getRemoteCommand()
public void setArgs(java.lang.String[] args)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String[] getArgs()
public void setJobSubmissionState(int state)
   throws org.ggf.drmaa.DrmaaException
public int getJobSubmissionState()
public void setJobEnvironment(java.util.Properties env)
   throws org.ggf.drmaa.DrmaaException
public java.util.Properties getJobEnvironment()
public void setWorkingDirectory(java.lang.String wd)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String getWorkingDirectory()
public void setJobCategory(java.lang.String category)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String getJobCategory()
public void setNativeSpecification(java.lang.String spec)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String getNativeSpecification()
public void setEmail(java.lang.String[] email)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String[] getEmail()
public void setBlockEmail(boolean blockEmail)
   throws org.ggf.drmaa.DrmaaException
public boolean getBlockEmail()
public void setStartTime(org.ggf.drmaa.PartialTimestamp startTime)
   throws org.ggf.drmaa.DrmaaException
public org.qqf.drmaa.PartialTimestamp getStartTime()
public void setJobName(java.lang.String name)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String getJobName()
public void setInputPath(java.lang.String inputPath)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String getInputPath()
public void setOutputPath(java.lang.String outputPath)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String getOutputPath()
public void setErrorPath(java.lang.String errorPath)
   throws org.ggf.drmaa.DrmaaException
public java.lang.String getErrorPath()
public void setJoinFiles(boolean joinFiles)
   throws org.ggf.drmaa.DrmaaException
public boolean getJoinFiles()
public void setTransferFiles(org.ggf.drmaa.FileTransferMode mode)
   throws org.ggf.drmaa.DrmaaException
public org.ggf.drmaa.FileTransferMode getTransferFiles()
public void setDeadlineTime (org.ggf.drmaa.PartialTimestamp
   deadline) throws org.ggf.drmaa.DrmaaException
public org.ggf.drmaa.PartialTimestamp getDeadlineTime()
public void setHardWallclockTimeLimit(long limit)
   throws org.ggf.drmaa.DrmaaException
public long getHardWallclockTimeLimit()
```

4.3.1 HOLD

The **HOLD** constant represents a value for the jobSubmissionState property which means the job may be queued but it is not eligible to run.

4.3.2 ACTIVE

The **ACTIVE** constant represents a value for the jobSubmissionState property which means the job may be queued but it is not eligible to run.

4.3.3 HOME_DIRECTORY

The **HOME_DIRECTORY** constant is a place holder uesd to represent the user's home directory when building paths for the workingDirectory, inputPath, outputPath, and errorPath properties.

4.3.4 WORKING_DIRECTORY

The **WORKING_DIRECTORY** constant is a place holder uesd to represent the current working directory when building paths for the inputPath, outputPath, and errorPath properties.

4.3.5 PARAMETRIC_INDEX

The **PARAMETRIC_INDEX** constant is a place holder uesd to represent the id of the current parametric job subtask when building paths for the workingDirectory, inputPath, outputPath, and errorPath properties.

4.3.6 JobTemplate

The **JobTemplate()** constructor creates a new instance of a JobTemplate. In most cases, a DRMAA implementation will require that JobTemplates be created through the Session.**createJobTemplate()** method, however. In those cases, passing a JobTemplate created through the **JobTemplate()** constructor to the Session.**deleteJobTemplate()**, Session.**runJob()**, or Session.**runBulkJobs()** methods will result in an InvalidJobTemplateException being thrown.

4.3.7 getAttributeNames

This method returns the list of supported property names. This list includes supported DRMAA reserved property names (both required and optional) and DRM-specific property names.

4.3.7.1 Returns

This method returns the list of supported property names.

4.3.8 equals

The **equals()** method tests whether the job template is effectively the same as *obj*.

4.3.8.1 Parameters

obj - the object against which to compare.

4.3.8.2 Returns

This method returns whether the the given object iseffectively the same as the job template.

4.3.9 hashCode

This method returns a hash code based on the properties set in this job template.

4.3.9.1 Returns

This method returns a hash code based on the properties set in this job template.

4.3.10 toString

The **toString()** method converts this job template into a String which contains all property settings.

4.3.10.1 Returns

The **toString()** method returns a string containing all property settings of this job template.

4.3.11 Getters

For each property listed in Table 1: DRMAA Attributes, the JobTemplate class has a corresponding getter. Each getter is of the form "public cpropertyType> getcpropertyName>()."

4.3.11.1 Returns

The getter methods all return the current value of the corresponding property in the job template. All non-primitive, mutable return values are copies of the originals.

4.3.12 Setters

For each property listed in Table 1: DRMAA Attributes, the JobTemplate class has a corresponding setter. Each setter is of the form "public void setpropertyName

value)." Setters for non-primitve, mutable properties store a copy of the new value instead of storing the original object.

4.3.12.1 Parameters

value – the value to which the property should be set in the job template.

4.3.12.2 Throws

DrmaaException - May be one of the following:

- InvalidAttributeFormatException the property value format is invalid for the property, e.g. an inputPath with invalid path characters.
- InvalidAttributeValueException the property value is invalid for the property, e.g. a startTime that is in the past.
- ConflictingAttributeValuesException the property value conflicts with a previously set property value.

4.4 The Jobinfo Class

The information regarding a job's execution is encapsulated in the JobInfo class. Via the JobInfo class a DRMAA application can discover information about the resource usage and exit status of a job. The structure of the JobInfo class is as follows:

4.4.1 getJobld

This method returns the completed job's id.

4.4.1.1 Returns

This method returns the completed job's id.

4.4.2 getResourceUsage

This method returns the completed job's resource usage data.

4.4.2.1 Returns

This method returns the completed job's resource usage data.

4.4.3 ifExited

This method returns true if the job terminated normally. False can also indicate that although the job has terminated normally an exit status is not available or that it is not known whether the job terminated normally. In both cases **getExitStatus()** doesn't provide exit status information. True indicates more detailed diagnosis can be provided by means of **getExitStatus()**.

4.4.3.1 Returns

This method returns a boolean indicating whether the job has exited.

4.4.4 getExitStatus

If **ifExited()** returns true, this function returns the exit code that the job passed to _exit() (see exit(2)) or exit(3C)), or the value that the child process returned from main.

4.4.4.1 Returns

This method returns the exit code for the job.

4.4.5 ifSignaled

The **ifSignaled()** method returns true if the job terminated due to the receipt of a signal. False can also indicate that although the job has terminated due to the receipt of a signal, the signal is not available or that it is not known whether the job terminated due to the receipt of a signal. In both cases **getTerminatingSignal()** does not provide signal information.

4.4.5.1 Returns

This method returns a boolean indicating whether the job terminated due to a signal.

4.4.6 getTerminatingSignal

If **ifSignaled()** returns true, this method returns a representation of the signal that caused the termination of the job. For signals declared by POSIX, the symbolic names are be returned (e.g., SIGABRT, SIGALRM).

For signals not declared by POSIX, a DRM dependent string is returned.

4.4.6.1 Returns

This method returns the name of the terminating signal.

4.4.7 coreDump

If **ifSignaled()** returns true, this function returns true if a core image of the terminated job was created.

4.4.7.1 Returns

This method returns a boolean indicating whether a core image of the terminated job was created.

4.4.8 ifAborted

This method returns true if the job ended before entering the running state.

4.4.8.1 Returns

This method returns a boolean indicating whether the job ended before entering the running state.

4.5 The PartialTimestamp Class

The PartialTimestamp class is used by the JobTemplate class to represent partially specified time stamps, as required by the Distributed Resource Management Application API Specification 1.0. The PartialTimestamp class inherits all of its methods from the java.util.Calendar class, overriding the abstract methods to implement DRMAA-specific behavior. For additional information, see the JavaDoc documentation for the java.util.Calendar class. Unlike java.util.Calendar, the PartialTimestamp class does not assume any default values for fields until they have been explicitly set. If the PartialTimestamp class is resolved to a concrete time (via the the java.util.Calendar.getTime() or java.util.Calendar.getTimeInMillis() method) before all the fields are set, the unset fields will be filled in using the current time in such a way that the resulting concrete time is the soonest possible time which adheres to the set fields and is not in the past. A PartialTimestamp object may be resolved to a concrete time any number of times. Each resolution will result in a concrete time that meets the above criteria for the point in time at which the resolution took place.

The structure of the DrmaaCalendar class is as follows:

4.5.1 CENTURY

The **CENTURY** constant takes the place of the java.util.Calendar.**ERA** constant. In a DRMAA partial time stamp, the time represented is always after the beginning of the epoch, i.e. Jan 1st, 1970. Therefore, the **ERA** constant has no meaning. Instead the **CENTURY** constant is used to represent all but the last two digits of the year. The last two digits of the year are represented by the java.util.Calendar.**YEAR** constant. This separation of the year is required by the Distributed Resource Management Application API Specification 1.0.

4.5.2 UNSET

The **UNSET** constant is the value returned by the java.util.Calendar.get() method before a field has been assigned a value.

4.5.3 getModifier

The **getModifier()** method returns any modifiers which have been set for a field. Modifiers are set either by the **setModifier()** method, or as a side effect of the java.util.Calendar.add() method.

4.5.4 setModifier

The **setModifier()** method allows modifiers to be set for fields which will be added to those field's values. If a modifier is set for a field which has been assigned a value, the modifier is simply added to the field's value. If a modifier is set for a field which has not been assigned a value, the modifier is applied to the field's value after the partial time stamp has been resolved to a concrete time via the java.util.Calendar.**getTime()** or java.util.Calendar.**getTimeInMillis()** method.

4.6 The PartialTimestampFormat Class

In order to translate a PartialTimestamp object to or from a String, the PartialTimestampFormat class is used. In order for a PartialTimestampFormat object to be able to interpret a String, it must be in the format described in the Distributed Resource Management Application API Specification 1.0. Namely, the value of the String must be of the form: [[[CC]YY/]MM/]DD] hh:mm[:ss] [{-|+}UU:uu], where:

- CC is the first two digits of the year [19,)
- YY is the last two digits of the year [0,99]
- MM is the two digits of the month [01,12]
- DD is the two-digit day of the month [01.31]
- hh is the two-digit hour of the day [00,23]
- mm is the two-digit minute of the day [00,59]
- ss is the two-digit second of the minute [00,61]
- UU is the two-digit hours since (before) UTC [-11,12]
- uu is the two-digit minutes since (before) UTC [0,59]

Strings not adhering to this format will cause a java.text.ParseException to be thrown. The structure of the PartialTimestampFormat class is as follows:

```
public class org.ggf.drmaa.PartialTimestampFormat
       extends java.text.Format {
   public org.ggf.drmaa.PartialTimestampFormat()
   public java.lang.StringBuffer format(java.lang.Object obj,
       java.lang.StringBuffer stringBuffer,
       java.text.FieldPosition fieldPosition)
   public java.lang.StringBuffer format
       (org.ggf.drmaa.PartialTimestamp obj,
       java.lang.StringBuffer stringBuffer,
       java.text.FieldPosition fieldPosition)
   public java.lang.String format(org.ggf.drmaa.PartialTimestamp obj)
   public org.ggf.drmaa.PartialTimestamp parse
       (java.lang.String string) throws java.text.ParseException
   public org.ggf.drmaa.PartialTimestamp parse
       (java.lang.String string, java.text.ParsePosition parsePosition)
   public java.lang.Object parseObject(java.lang.String string,
       java.text.ParsePosition parsePosition)
```

}

For additional information, see the JavaDoc documentation for the java.text.Format class.

4.6.1 format (Object, StringBuffer, FieldPosition)

This method translates the PartialTimestamp into a DRMAA specified time string and appends the string to the given StringBuffer. Since the PartialTimestampFormat class doesn't use fields, the fieldPosition parameter is ignored. This method is equivalent to stringBuffer.append (format (obj)).

In order to represent a PartialTimestamp object as a string, the PartialTimestamp object cannot have an unset field that is less significant than the most significant set field. That is to say that if **CENTURY** is set, **YEAR**, **MONTH**, and **DAY_OF_MONTH** must also be set. **SECONDS** and **ZONE_OFFSET** are always optional. Failure to meet this criteria will result in an java.lang.lllegalArgumentException being thrown.

4.6.1.1 Parameters

```
obj - the object to format.
stringBuffer - the StringBuffer to which to append the results.
fieldPosition - ignored.
```

4.6.1.2 Returns

This method returns the *stringBuffer* parameter.

4.6.2 format (PartialTimestamp, StringBuffer, FieldPosition)

This method translates the PartialTimestamp into a DRMAA specified time string and appends the string to the given StringBuffer. Since the PartialTimestampFormat class doesn't use fields, the fieldPosition parameter is ignored. This method is equivalent to stringBuffer.append (format (obj)).

In order to represent a PartialTimestamp object as a string, the PartialTimestamp object cannot have an unset field that is less significant than the most significant set field. That is to say that if **CENTURY** is set, **YEAR**, **MONTH**, and **DAY_OF_MONTH** must also be set. **SECONDS** and **ZONE_OFFSET** are always optional.

4.6.2.1 Parameters

```
\label{eq:continuity}  \mbox{ obj - the object to format.} \\  \mbox{stringBuffer - the StringBuffer to which to append the results.} \\  \mbox{fieldPosition - ignored.}
```

4.6.2.2 Returns

This method returns the *stringBuffer* parameter.

4.6.3 format (PartialTimestamp)

This method translates the PartialTimestamp into a DRMAA specified time string. This method is equivalent to format (obj, new StringBuffer (), new FieldPosition (0)). toString ().

In order to represent a PartialTimestamp object as a string, the PartialTimestamp object cannot have an unset field that is less significant than the most significant set field. That is to say that if **CENTURY** is set, **YEAR**, **MONTH**, and **DAY_OF_MONTH** must also be set. **SECONDS** and **ZONE_OFFSET** are always optional.

4.6.3.1 Parameters

ob j - the object to format

4.6.3.2 Returns

This method returns the DRMAA specified time string.

4.6.4 parse (String)

This method translates a DRMAA specified time string into a PartialTimestamp object. This method will parse as far as possible, but after successfully parsing the **HOUR_OF_DAY** and **MINUTE** fields, if it encounters unparsable text, it will stop and will <u>not</u> throw a java.text.ParseException.

4.6.4.1 Parameters

str - a DRMAA specified time string

4.6.4.2 Returns

This method returns the corresponding PartialTimestamp object.

4.6.4.3 Throws

java.text.ParseException - thrown if the string is not parsable.

4.6.5 parse (String, ParsePosition)

This method translates a DRMAA specified time string into a PartialTimestamp object. This method will parse as far as possible. Upon completion, the parse position object will contain the index of the last character parsed.

4.6.5.1 Parameters

str - a DRMAA specified time string.
parsePosition - the parse position object.

4.6.5.2 Returns

This method returns the corresponding PartialTimestamp object.

4.6.6 parseObject

This method translates a DRMAA specified time string into a PartialTimestamp object. This method will parse as far as possible. Upon completion, the parse position object will contain the index of the last character parsed.

4.6.6.1 Parameters

```
str - a DRMAA specified time string. parsePosition - the parse position object.
```

4.6.6.2 Returns

This method returns the corresponding PartialTimestamp object.

4.7 The FileTransferMode Class

The FileTransferMode class is used by the JobTemplate class to indicate the value for the transferFiles property. The class has three properties which determine which streams will be staged in or out. See the transferFiles property in the Distributed Resource Management Application API Specification 1.0 for more information. The structure of the FileTransferMode class is as follows:

```
public class org.ggf.drmaa.FileTransferMode
       implements java.io.Serializable, java.lang.Cloneable {
    public org.ggf.drmaa.FileTransferMode()
    public orq.qqf.drmaa.FileTransferMode(boolean inputStream,
       boolean outputStream, boolean errorStream)
   public void setInputStream(boolean inputStream)
   public boolean getInputStream()
    public void setOutputStream(boolean outputStream)
   public boolean getOutputStream()
   public void setErrorStream(boolean errorStream)
   public boolean getErrorStream()
   public java.lang.Object clone()
   public java.lang.String toString()
    public boolean equals(java.lang.Object obj)
   public int hashCode()
}
```

4.7.1 setInputStream

This method sets whether to transfer input stream files.

4.7.1.1 Parameters

inputStream - whether to transfer input stream files

4.7.2 getInputStream

This method returns a boolean representing whether to transfer input stream files.

4.7.2.1 Returns

This method returns a boolean representing whether to transfer input stream files.

4.7.3 setOutputStream

This method sets whether to transfer output stream files.

4.7.3.1 Parameters

outputStream - whether to transfer output stream files

4.7.4 getOutputStream

This method returns a boolean representing whether to transfer output stream files.

4.7.4.1 Returns

This method returns a boolean representing whether to transfer output stream files.

4.7.5 setErrorStream

This method sets whether to transfer error stream files.

4.7.5.1 Parameters

errorStream - whether to transfer error stream files

4.7.6 getErrorStream

This method returns a boolean representing whether to transfer error stream files.

4.7.6.1 Returns

This method returns a boolean representing whether to transfer error stream files.

4.7.7 clone

This method creates a copy of this FileTransferMode object.

4.7.7.1 Returns

This method returns a copy of this FileTransferMode object.

4.7.8 toString

This method returns a string containing the stream settings.

4.7.8.1 Returns

This method returns a string containing the stream settings.

4.7.9 equals

This method tests whether two FileTransferMode objects have the same property settings.

4.7.9.1 Parameters

obj - the Object to test for equality

4.7.9.2 Returns

This method returns a boolean which represents whether this FileTransferMode object has the same property settings as *obj*.

4.7.10 hashCode

This method returns a hash code based on the file transfer properties.

4.7.10.1 Returns

This method returns a hash code based on the file transfer properties.

4.8 The Version Class

The Version class is a holding class for the major and minor version numbers of the DRMAA implementation as returned by the DrmaaSession.getVersion() method. The class structure follows:

4.8.1 getMajor

This method the major version number.

4.8.1.1 Returns

This method the major version number.

4.8.2 getMinor

This method the minor version number.

4.8.2.1 Returns

This method the minor version number.

4.8.3 clone

This method returns a copy of this Version object.

4.8.3.1 Returns

This method returns a copy of this Version object.

4.8.4 toString

This method converts this Version object into a printable String. The String's format is <major>.<minor>.

4.8.4.1 Returns

This method returns a printable String of the format <major>.<minor>.

4.8.5 equals

This method tests for equality between two Version objects.

4.8.5.1 Parameters

obj - the object against which to test

4.8.5.2 Returns

This method returns a boolean which represents whether this Version object has the same major and minor version numbers as *obj*.

4.8.6 hashCode

This method returns a hash code based on the major and minor version numbers.

4.8.6.1 Returns

This method returns a hash code based on the major and minor version numbers.

4.9 Exceptions

All exceptions in the Java language binding inherit from the DrmaaException or DrmaaRuntimeException classes. The structure of DrmaaException as as follows:

```
public class com.sun.grid.drmaa.DrmaaException
    extends java.lang.Exception{
    public com.sun.grid.drmaa.DrmaaException()
    public com.sun.grid.drmaa.DrmaaException(java.lang.String message)
}
```

The structure of DrmaaRuntimeException is as follows:

All exceptions under the DrmaaException class have the following structure:

```
public class com.sun.grid.drmaa.<NAME>Exception
    extends DrmaaException{
    public com.sun.grid.drmaa.<NAME>Exception()
    public com.sun.grid.drmaa.<NAME>Exception(java.lang.String message)
}
```

where <NAME> is the name of the exception.

All exceptions under the DrmaaRuntimeException class have the following structure:

```
public class com.sun.grid.drmaa.<NAME>Exception
    extends DrmaaRuntimeException{
    public com.sun.grid.drmaa.<NAME>Exception()
    public com.sun.grid.drmaa.<NAME>Exception(java.lang.String message)
}
```

where <NAME> is the name of the exception.

4.9.1 The Exception Hierarchy

The DRMAA exception hierarchy is as follows:

- · java.lang.Object
 - java.lang.Throwable
 - java.lang.Exception
 - org.ggf.drmaa.DrmaaException
 - org.ggf.drmaa.AuthorizationException
 - org.ggf.drmaa.InvalidContactStringException
 - org.ggf.drmaa.DefaultContactStringException
 - org.ggf.drmaa.NoDefaultContactStringSelectedException
 - org.ggf.drmaa.DeniedByDrmException
 - org.ggf.drmaa.DrmCommunicationException
 - · org.ggf.drmaa.DrmsExitException

- org.ggf.drmaa.InconsistentStateException
 - org.ggf.drmaa.HoldInconsistentStateException
 - org.ggf.drmaa.ReleaseInconsistentStateException
 - org.ggf.drmaa.ResumeInconsistentStateException
 - org.ggf.drmaa.SuspendInconsistentStateException
- org.ggf.drmaa.DrmsInitException
- org.ggf.drmaa.InvalidJobException
- org.ggf.drmaa.InvalidAttributeException
 - org.ggf.drmaa.ConflictingAttributeValuesException
 - org.ggf.drmaa.InvalidAttributeFormatException
 - org.ggf.drmaa.InvalidAttributeValueException
- org.ggf.drmaa.NoResourceUsageException
- org.ggf.drmaa.ExitTimeoutException
- org.ggf.drmaa.SessionException
 - org.ggf.drmaa.NoActiveSessionException
 - org.ggf.drmaa.AlreadyActiveSessionException
- org.ggf.drmaa.TryLaterException
- java.lang.RuntimeException
 - org.ggf.drmaa.DrmaaRuntimeException
 - org.ggf.drmaa.InternalException
 - org.ggf.drmaa.UnsupportedAttributeException
 - org.ggf.drmaa.InvalidJobTemplateException

Exceptions listed in itallics exist only for behavior aggregation and have been declared as abstract.

4.9.2 AlreadyActiveSessionException

Initialization failed due to existing DRMAA session.

4.9.3 AuthorizationException

The user is not authorized to perform the given operation.

4.9.4 ConflictingAttributeValuesException

The value of this attribute conflicts with one or more previously set properties.

4.9.5 DefaultContactStringException

The DRMAA implementation could not use the default contact string to connect to DRM system.

4.9.6 DeniedByDrmException

The DRM system rejected the job. The job will never be accepted due to DRM configuration or job template settings.

4.9.7 DrmCommunicationException

Could not contact DRM system.

4.9.8 DrmsExitException

A problem was encountered while trying to exit the session.

4.9.9 DrmsInitException

A problem was encountered while trying to initialize the session.

4.9.10 ExitTimeoutException

The Session.wait() or Session.synchronize() call returned before all selected jobs entered the **DONE** or **FAILED** state.

4.9.11 HoldInconsistentStateException

The job cannot be moved to a **HOLD** state.

4.9.12 InternalException

Unexpected or internal DRMAA error like system call failure, etc.

4.9.13 InvalidAttributeFormatException

The format of the job template property value is invalid.

4.9.14 InvalidAttributeValueException

The value for the job template property is invalid.

4.9.15 InvalidJobException

The job specified by the given job id does not exist.

4.9.16 InvalidJobTemplateException

The job template is not valid. It was either created incorrectly, i.e. not via Session.createJobTemplate(), or it has been deleted via Session.deleteJobTemplate().

4.9.17 NoActiveSessionException

Method call failed because there is no active session.

4.9.18 NoDefaultContactStringSelectedException

No defaults contact string was provided or selected. DRMAA requires that the default contact string is selected when there is more than one default contact string due to multiple DRMAA implementations being present and available.

4.9.19 NoResourceUsageException

This exception is thrown by Session.wait() when a job has finished but no resource usage or exit status data could be provided.

4.9.20 ReleaseInconsistentStateException

The job is not in a **HOLD** state, and hence cannot be released.

4.9.21 ResumeInconsistentStateException

The job is not in a * **SUSPENDED** state, and hence cannot be resumed.

4.9.22 SuspendInconsistentStateException

The job is not is a state from which it can be suspended.

4.9.23 TryLaterException

The DRMS rejected the operation due to excessive load. A retry attempt may succeed, however.

4.9.24 UnsupportedAttributeException

The given job template proprety is not supported by the current DRMAA implementation.

4.9.25 Correlation to Error Codes

The following table shows how the error codes defined in the Distributed Resource Management Application API Specification 1.0 correlate to execeptions in the Distributed Resource Management Application API Java™ Language Bindings 0.5.1 and core Java language.

Error Code Name (DRMAA_ERRNO)	Exception Name (org.ggf.drmaa)
SUCCESS	none
INTERNAL_ERROR	InternalException
DRM_COMMUNICATION_FAILURE	DrmCommunicationException
AUTH_FAILURE	AuthorizationException
INVALID_ARGUMENT	java.lang.lllegalArgumentException
NO_ACTIVE_SESSION	NoActiveSessionException
NO_MEMORY	java.lang.OutOfMemoryError
INVALID_CONTACT_STRING	InvalidContactStringException
DEFAULT_CONTACT_STRING_ERROR	DefaultContactStringException
DRMS_INIT_FAILED	DrmsInitException
ALREADY_ACTIVE_SESSION	AlreadyActiveSessionException
DRMS_EXIT_ERROR	DrmsExitException
INVALID_ATTRIBUTE_FORMAT	InvalidAttributeFormatException
INVALID_ATTRIBUTE_VALUE	InvalidAttributeValueException
CONFLICTING_ATTRIBUTE_VALUES	ConflictingAttributeValuesException
TRY_LATER	TryLaterExceptionException
DENIED_BY_DRM	DeniedByDrmException
INVALID_JOB	InvalidJobException
RESUME_INCONSISTENT_STATE	ResumeInconsistentStateException
SUSPEND_INCONSISTENT_STATE	SuspendInconsistentStateException
HOLD_INCONSISTENT_STATE	HoldInconsistentStateException
RELEASE_INCONSISTENT_STATE	ReleaseInconsistentStateException
EXIT_TIMEOUT	ExitTimeoutException
NO_RUSAGE	NoResourceUsageException
none	InvalidJobTemplateException
none	UnsupportedAttributeException

Table 2: Correlating Error Codes to Exceptions

The DRMAA_ERRNO_SUCCESS code clearly does not need to be represented as an exception. The Java language binding introduces two new exceptions which have no error code correlaries. The InvalidJobTemplateException is an unchecked exception and is used to indicate that the job template object currently being used is not valid. This may be, for example, because it has already been deleted via Session.deleteJobTemplate(). The UnsupportedAttributeException is also an unchecked exception and is used to indicated that for the current DRMAA implementation the given property is unsupported.

5 Java Language Binding Example

The Java application below is an example of an application that uses the DRMAA Java language binding interface. It illustrates submission of both single and bulk jobs. After submission DrmaaSession.synchronize() is used to synchronize with all jobs to finish. Finally DrmaaSession.wait() is used to retrieve and print out information about the exit status of each job.

The path, which must be passed as argument to the program, is directly used for the job template JobTemplate.REMOTE_COMMAND attribute. The Java language binding example passes "5" as first argument to the job template JobTemplate.INPUT_PARAMETERS attribute. Assuming the example is run under "/bin/sleep" unix command and that a command "/bin/sleep" exists at the remote machine which behaves like the UNIX sleep(1) command, running this application which the parameter "/bin/sleep" will result in 32 jobs being run that sleep for 5 seconds each before finishing.

The source code follows:

```
import java.util.*;
import org.ggf.drmaa.*;
public class DrmaaExample {
 private static int NBULKS = 3;
 private static int JOB CHUNK = 8;
 private DrmaaSession session = null;
 public void main (String[] args) throws Exception {
    String jobPath = args[0];
    session = DrmaaSessionFactory.getFactory ().getSession ();
    session.init (null);
    JobTemplate jt = createJobTemplate (jobPath, 5, true);
    List allJobIds = new LinkedList ();
    Set jobIds = null;
    boolean retry = true;
    for (int count = 0; count < NBULKS; count++) {</pre>
      do {
          jobIds = session.runBulkJobs (jt, 1, JOB CHUNK, 1);
          retry = false;
        catch (DRMCommunicationException e) {
          System.err.println ("runBulkJobs() failed - retry: " +
                              e.getMessage ());
          Thread.sleep (1000);
        }
      while (retry);
```

```
allJobIds.add (jobIds);
  System.out.println ("submitted bulk job with jobids:");
  Iterator i = jobIds.iterator ();
  while (i.hasNext ()) {
   System.out.println ("\t \"" + i.next () + "\t");
session.deleteJobTemplate (jt);
/* submit some sequential jobs */
jt = createJobTemplate (jobPath, 5, false);
String jobId = null;
retry = true;
for (int count = 0; count < JOB CHUNK; count++) {</pre>
 do {
    try {
     jobId = session.runJob (jt);
     retry = false;
    catch (DRMCommunicationException e) {
      System.err.println ("runBulkJobs() failed - retry: " +
                          e.getMessage ());
      Thread.sleep (1000);
    }
  while (retry);
  System.out.println ("\t \"" + jobId + "\"");
  jobIds.add (jobId);
session.deleteJobTemplate (jt);
/* synchronize with all jobs */
session.synchronize (allJobIds,
                     DrmaaSession.TIMEOUT WAIT FOREVER,
                     false);
System.out.println ("synchronized with all jobs");
/* wait all those jobs */
Iterator i = allJobIds.iterator ();
while (i.hasNext ()) {
  JobInfo status = null;
 status = session.wait ((String)i.next (),
                         DrmaaSession.TIMEOUT WAIT FOREVER);
```

```
/* report how job finished */
    if (status.wasAborted ()) {
      System.out.println ("job \"" + i.next () + "\" never ran");
    else if (status.hasExited ()) {
      System.out.println ("job \"" + i.next () +
                          "\" finished regularly with exit status " \pm
                          status.getExitStatus ());
    }
    else if (status.hasSignaled ()) {
      System.out.println ("job \"" + i.next () +
                          "\" finished due to signal " +
                          status.getTerminatingSignal ());
    }
    else {
      System.out.println ("job \"" + i.next () +
                          "\" finished with unclear conditions");
  }
}
private JobTemplate createJobTemplate (String jobPath,
                                        int seconds,
                                        boolean isBulkJob)
                                        throws DrmaaException {
  JobTemplate jt = session.createJobTemplate ();
  jt.setWorkingDirectory (DrmaaSession.WORKING DIRECTORY);
  jt.setRemoteCommand (jobPath);
  jt.setInputParameters (new String[] {
                                         Integer.toString (seconds);
                                       })
  jt.setJoinFiles (true);
  if (!isBulkJob) {
    jt.setOutputPath (DrmaaSession.HOME DIRECTORY + "/DRMAA JOB");
  else {
    jt.setOutputPath (DrmaaSession.HOME DIRECTORY +
       "/DRMAA JOB$drmaa incr ph$");
 return jt;
}
```

6 Service Provider Interface

}

The Java language binding is written to be extended by service providers to provide functionality specific to their DRM software. In order to provide a service provider implementation, a service provider must extend the following classes with custom implementations:

6.1 Session Interface

All methods of the Session interface must be implemented. For details, see section 4.

6.2 SessionFactory Class

The **getSession()** method of the SessionFactory class must be implemented. The implementation should create and return an appropriate Session implementation.

6.3 JobTemplate Class

An implementation may extend the JobTemplate class if needed, but is not required to do so. If the JobTemplate class is extended by the implementation, the JobTemplate implementation has access to the following protected fields and methods:

```
public abstract class org.ggf.drmaa.JobTemplate {
   protected java.lang.String remoteCommand
   protected java.lang.String[] args
   protected int jobSubmissionState
   protected java.util.Properties jobEnvironment
   protected java.lang.String workingDirectory
   protected java.lang.String jobCategory
   protected java.lang.String nativeSpecification
   protected java.lang.String[] email
   protected boolean blockEmail
   protected java.util.Date startTime
   protected java.lang.String jobName
   protected java.lang.String inputPath
   protected java.lang.String outputPath
   protected java.lang.String errorPath
   protected boolean joinFiles
   protected java.util.List getOptionalAttributeNames()
}
```

6.3.1 Fields

The protected fields of the JobTemplate class each correspond to the JobTemplate property of the same name. The default getter for each of the represented properties stores the property value in the corresponding field.

6.3.2 getOptionalAttributeNames

The **getOptionalAttributeNames()** method is used by the **getAttributeNames()** method to determine which optional attributes are supported by the implementation. This method should return a List of Strings representing the names of the supported optional and implementation-specific attributes.

6.4 Jobinfo Class

All abstract methods of the JobInfo class must be implemented. See section 7 for details. Additionally, the JobInfo implementation has access to the following proected fields and constructors:

6.5 Fields

The **jobld** and **resourceUsage** fields correspond to the Joblnfo properties of the same names. The **status** field is used to store the status code passed to the constructor.

6.6 Jobinfo

This constructor stores the job name, status code, and resource usage information in the protected fields.

6.6.1 Parameters

```
jobId - the id of the job.
status - the status code of the job.
resourceUsage - the resource usage data for the job.
```

7 Security Considerations

Security issues are not discussed in this document. The scheduling scenario described here assumes that security is handled at the point of job authorization/execution on a particular resource. Also, the Java 2 Standard Edition Runtime Environment applies a fine-grained security model that can be assumed to provide some measure of protection at the point of execution.

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