

Firewall Issues Overview

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Document update and discussion

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- Structure of current document
- Classification of uses cases; some examples seen from application point of view
- Classification of use cases seen from a firewall perspective
- Next steps
- Questions and discussion

INTRODUCTION

DEFINITIONS

- Firewall / Classification of firewalls / Firewall (global definition)
- Network Address translators
- Application level gateways
- VPN gateways

GRID APPLICATIONS AND THEIR ISSUES WITH FIREWALLS

- **Grid and Application Technology Deployments**
 - The Issue with “Net of Trust” or the “bastion hosts” solution
 - Impact of DCache deployment
 - Issues in enabling General Parallel File System
 - The workflow management system TENT
- **Grid Network Architectures and Protocols**
 - GridFTP versus the Firewall
 - UNICORE - The Seamless GRID Solution
 - Webservices Firewall Issues
 - Firewalls and high bandwidth, long distance networks

CLASSIFICATION OF FIREWALL ISSUES

SUMMARY

APPENDIX: CLASSIFICATION OF FIREWALL ISSUES SEEN FROM THE USE CASES SIDE

Classification of GPFS

Name	GPFS				
Description	The General Parallel File System is a high-performance shared-disk file system. It provides fast, reliable data from all nodes in a homogenous or heterogeneous cluster running an AIX or LINUX operating system. GPFS allows parallel applications simultaneous access to one file or a set of files from any node that has the GPFS file system mounted using parallel streams for a single file transfer.				
Elements in communication path	Software		Hardware	Network	Security Policy
Severity	Low		Low	Low	Middle
Occurrence	NA		NA	NA	Management
Any kind of firewalls between the communicating entities.	Own Software	No. Software developed by IBM.	No hardware restrictions.	Communication is done via normal communication paths. (Site network – provider network – site network).	Protocol uses fixed configurable TCP port. Disadvantage: Communication including data is unencrypted.
	Ports used	GPFS TCP 1191. <i>Port is configurable</i>			
	Protocol used	TCP			



Classification of high bandwidth, long distance interconnects



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Name	Firewalls and high bandwidth, long distance networks				
Description	This use-case describes a setup that allows the creation of (optical) by-pass connections that span long distances which need to be connected via a FW				
Elements in comm path	Software		Hardware	Network	Security Policy
Severity	Low		High	Middle	High
Occurrence	NA		Performance	Management	Management
Enterprise and public firewalls at both ends of a connection. Enterprise firewall both connects to the DMZ and to an optical by-pass connection.	Own SW	Yes and No GridFTP or any other data mover may be used – requirements are independent	Switching performance and buffer space is critical for the enterprise side of the firewall. Buffers should be able to contain the bandwidth / delay product of a long haul connection. Performance should be in the multi-Gb/s range.	Enterprise firewall may be involved in driving the request of a by-pass connections when detecting private address space ARP requests or handling application specific signals using some protocol	<ol style="list-style-type: none">1. Requests from an application to access the optical by-pass should be authorized. The firewall should call out to obtain such authorizations or be provisioned with information that recognises an access request.2. Security policies should prevent hi-bandwidth / non TCP transmission protocol conformant traffic to be leaked into the regular Internet.
	Ports used	<i>Globus port range or others</i>			
	Protocol used	<i>TCP and UDP in various flavours</i>			

- applications which use special single well known ports
- applications which use control streams to signalize the communication behavior
- applications with control stream for exchanging of control information. But not all info available
- Applications with unknown behavior (e.g. dynamic ports, multiple streams)
- applications which need high throughput data pipes

Software:

- Port numbers and amount of ports are unknown until the application starts
- Consequence: big holes (many ports) are required if amount and/or port numbers are unknown, single hole case (e.g. HTTP port 80) causes referral problems.
- Only specific, predetermined applications that use a low number
- only very well defined ports (well known ports) can be supported adequately.

Hardware:

- unknown number and kind of firewalls are located within the routing path
- High performance data streams across long connections need enough buffer space and switching capacity
- Firewalls which are able to deal with multiple wavelengths on a single fiber not developed until now.
- If these wavelengths have been divided into individual fibers by DWDM equipment, firewalls are not able to deal with 16, 32 or 64 links of 10 Gb/s each currently

Network:

- Grid hardware resources running certain applications can not be placed inside the DMZ.
- Sometimes applications must pass more than 2 DMZs.
- But putting Grid applications inside the DMZ may not be avoidable sometimes.
- Firewalls, when involved in bypass connections must perform elaborate routing functions

Security Policy:

- Firewalls may not be aware how many different applications may use the same port.
- Firewalls may not be aware of the amount of ports that are actually required v.s. configured.
- Firewalls may need to open up to 10.000 ports for certain applications
- Firewalls may not have enough information to authorize complex grid applications.
- Firewalls must not only protect from evil from the public network, but also prevent the public network from being abused.
- Firewalls may not be able to extend the security context between two applications.
- Firewalls may not be aware if a hosts connecting is actually trusted.

- Improve current draft document
- Add missing parts
- Get document public
- Start a new document dealing with solutions

!! Get involved !!

Questions / discussion