# Natural Language Generation from Structured Inputs

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name[The Golden Palace],

eatType[coffee shop],

Meaning food[Fast food],

Representation priceRange[cheap],

customer rating[5 out of 5],

area[riverside]

Human A coffee shop located on the riverside called

The Golden Palace, has a 5 out of 5 customer rating.

Its price range are fairly cheap for its excellent Fast food.





Attribute	Example			
area	city centre, riverside,			
customerRating	1 out of 5, average,			
eatType	coffee shop, restaurant,			
family Friendly	yes / no			
food	Chinese, English,			
name	Wildwood, The Wrestlers, $\dots$			
near	Café Sicilia, Clare Hall,			
priceRange	less than £20, cheap, $\dots$			

# Stages of Natural Language Generation



#### In the past, the task has been broken into the stages

- Content Planning ← done for us Select information for the generation.
- Sentence Planning
   Choose words and structures to fit information into sentences.
- Surface Realization
   Choose syntax, morphology, and orthography for natural text.

# One Input, Multiple Texts



## Input

Name: Alimentum

Area: Riverside

Family-Friendly: no

Near: Burger King

#### Output

Located off the river near Burger King, Alimentum does not allow families.

Alimentum is a non-family-friendly establishment near Burger King at the

riverside.

Alimentum is not family-friendly. It is located near Burger King in riverside.

Alimentum across from Burger King no kids

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## E2E NLG as S2S Problem



To generate an input sequence, we introduce start and end tokens:

Names are not delexicalized and attributes appear in the same order.

Let 
$$(\mathbf{x}^{(0)}, \mathbf{y}^{(0)}), \dots (\mathbf{x}^{(N)}, \mathbf{y}^{(N)}) \in (\mathcal{X}, \mathcal{Y})$$
 be the  $N$  source/target pairs.

We learn a function f parametrized by  $\theta$  that maximizes the conditional probability of  $p_{\theta}(\mathbf{y}|\mathbf{x}) = \prod_{t=1}^{n} p_{\theta}(y_{t}|\mathbf{y}_{[t-1]},\mathbf{x})$ .

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# Problem Specification



Encoder and Decoder are RNNs (or Transformer):

$$\mathbf{h}_{m}^{x} \leftarrow \text{RNN}(\mathbf{h}_{m-1}^{x}, x_{m}) \ \mathbf{h}_{t} \leftarrow \text{RNN}(\mathbf{h}_{t-1}, w_{t})$$

Attention:

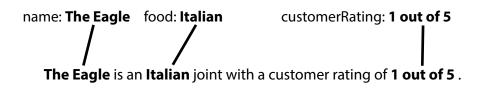
$$p_{att}(t) \leftarrow \operatorname{softmax}([\mathbf{h}_1^x; \dots; \mathbf{h}_M^x]^{\top} \mathbf{h}_t)$$
$$\mathbf{c}_t \leftarrow \mathbb{E}_{m \sim p_{att}}[\mathbf{h}_m^x] = \sum_{m=1}^M p_{att}(m) \mathbf{h}_m^x$$
$$\mathbf{o}_t = \tanh([\mathbf{c}_t, \mathbf{h}_t] \mathbf{W}_{out} + b_{out})$$

Word Generation:

$$p_{vocab} = \operatorname{softmax}(\mathbf{o}_t \mathbf{W}_{gen} + b_{gen})$$

# Words are often copied into the target





# Copy-Mechanism





• We introduce a binary variable  $z_t$  for each decoding step t that acts as switch between copying and generating a word.

$$p(y_t, z_t | y_{[t-1]}, \mathbf{x}) = \sum_{z \in \{0,1\}} p(y_t, z_t = z | \mathbf{y}_{[t-1]}, \mathbf{x})$$

■  $z_t$  is computed such  $p(z_t) = \sigma(\mathbf{o}_t^T v)$ . Then, the joint probability is decomposed into the two terms

(1) (2) (3) 
$$p(y_t|y_{[t-1]}, \mathbf{X}) = p(z_t=1) p(y_t|z_t=1) + p(z_t=0) p(y_t|z_t=0)$$



#### Compute copy distribution

$$p_{copy}(m) \leftarrow \operatorname{softmax}([\mathbf{h}_1^x; \dots; \mathbf{h}_M^x]^\top \mathbf{o}_n)$$

#### Prediction

$$p_{gen} = \sigma(\mathbf{o}_n^T v)$$

$$p(w_{n+1}|w_{1:n}, x_{1:M}) = p_{gen} \times p_{vocab}$$

$$+ (1 - p_{gen}) \times \mathbb{E}_{m \sim p_{copy}} [\mathbf{1}(w_{n+1} = x_m)]$$

# The Learned Model is Missing Attributes



#### Input

Name: The Mill

eat type: restaurant

food: English

price range: less than £20

customer rating: low

area: riverside

family-friendly: no

near: Café Rouge

#### Output

The Mill is a low-priced restaurant near

Café Rouge.

Attributes in red are not part of the generated text.

# Coverage and Length Penalty





To ensure that an equal amount of attention is given to every input, we penalize words that receive a total attention over 1.0.

coveragePenalty(
$$\mathbf{x}, \mathbf{y}$$
) =  $\beta \cdot \sum_{i=1}^{|\mathbf{x}|} \log(\min(\sum_{t=1}^{|\mathbf{y}|} a_i^t, 1.0))$ .

 Scores are normalized by length so that short sentences are not preferred over longer ones. The loss is divided by

lengthPenalty(
$$\mathbf{y}$$
) =  $\frac{(5 + |\mathbf{y}|)^{\alpha}}{(5 + 1)^{\alpha}}$ 

## Template Hallucination



#### Input

Name: The Vaults

eat type: pub

price range: high

customer rating: high

family-friendly: *yes* near: *Rainbow* 

Vegetarian Café

## Output

The Vaults is an expensive, three star, family friendly pub located near the Rainbow Vegetarian Café.

Oops...

# Template Hallucination



#### Input

Name: The Vaults

eat type: pub

price range: high

customer rating: high

family-friendly: *yes* 

near: Rainbow Vegetarian Café

## Output

The Vaults is an expensive, three star, family friendly pub located near the

Rainbow Vegetarian Café.

The phrase *three star* occurs 271 times in the training set (0.6%), always in the context of *average* ratings.

The phrase *expensive*, *three star* occurs four times.

# Diverse Ensembling

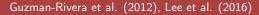




- Train separate models  $f_1, \ldots, f_K$ .
- Each data point is assigned to one model.
- Jointly optimize the
  - Assignments of data points to models
  - Parameters of each model
- Let  $w \sim \mathsf{Cat}(1/K)$  be the weights of the models.
- The overall objective for the joint optimization becomes

$$\mathrm{argmin}_{w,\theta} \sum_{i=1}^{|\mathcal{X}|} \sum_{k=1}^{K} w_k^i \cdot \mathcal{L}(\mathbf{y}^i, f_k(\mathbf{x}^i)),$$

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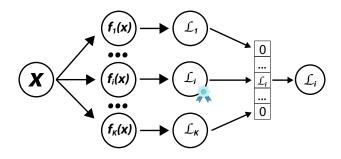
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# Stochastic Multiple Choice Loss

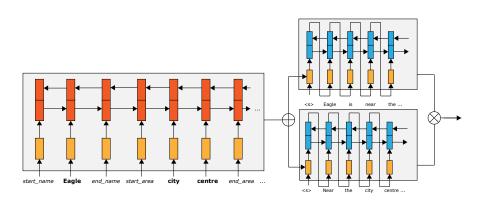


- Optimization can be achieved via hard EM
- E-Step:  $\hat{k} = \operatorname{argmax}_{k \in [K]} p_{\theta}(\mathbf{y} | \mathbf{x}, w = k)$  (find the best model)
- M-Step:  $\operatorname{argmax}_{\theta} p_{\theta}(\mathbf{y}|\mathbf{x}, w = \hat{k})$  (update the best model)



# Diverse Ensembling with Two Decoders





We can share a subset of parameters, in this case the encoder.



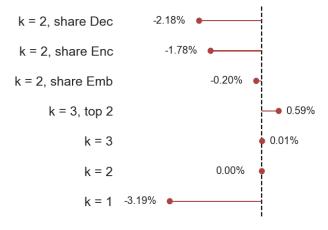
A combination of the techniques lead to best ROUGE-L, CIDEr and METEOR scores among 70 submissions (BLEU 3rd, NIST 5th).

	BLEU	NIST	METEOR	ROUGE	CIDEr	Change
All	74.3	8.8			2.6	
- Cov/Length			48.1	75.6 74.3 73.0	2.5	-1.48%
- MCL Loss	69.8	8.2	47.8	74.3	2.5	-3.69%
- Сору	71.5	8.5	46.5	73.0	2.5	-3.51%

# Investigation of Multiple Choice Loss



#### Relative Change from k = 2 while varying k and shared parameters



#### Conclusion



- S2S models with copy mechanism can effectively generate short text about a number of input attributes.
- Coverage and Length penalties lead to less ignored inputs.
- Multiple Choice Loss helps the model learn better latent sentence plans and makes the model more robust towards outliers in the training data.