

1T 8051**8-bit Microcontroller**

MS51 / ML51 SPROM

User Manual

NuMicro® 8051 Series

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Table of Contents

1	OVERVIEW	3
2	SPROM FUNCTION DESCRIPTION	4
2.1	Security Protection Memory (SPROM)	4
2.2	How To Coding Seprom Code In Keil Project	5
2.3	How To Create The Bin File of APROM and SPROM	7
3	REVISION HISTORY	9

1 OVERVIEW

MS51 & ML51 series with an additional include special 128 bytes security protection memory (SPROM) to enhance the security and protection of customer application. To facilitate programming and verification, the Flash allows to be programmed and read electronically by parallel Writer or In-Circuit-Programming (ICP). Once the code is confirmed, user can lock the code for security.

SPROM start address from FF80H, if the last byte (FFFFH) is the lock bit of SPROM, if this byte value is not FFH, whole SPROM can't be read out, include IAP / ICP or MOVC instruction, also can't setting break point when in OCD mode.

2 SPROM FUNCTION DESCRIPTION

2.1 Security Protection Memory (SPROM)

The security protection memory (SPROM) is used to store instructions for security application. The SPROM includes 128 bytes at location address FF80H ~ FFFFH and doesn't support "whole chip erase command". Figure 2.1-1 SPROM Memory Mapping And SPROM Security Mode shows that the last byte of SPROM (address: FFFFH) is used to identify the SPROM code is non-secured or secured mode.

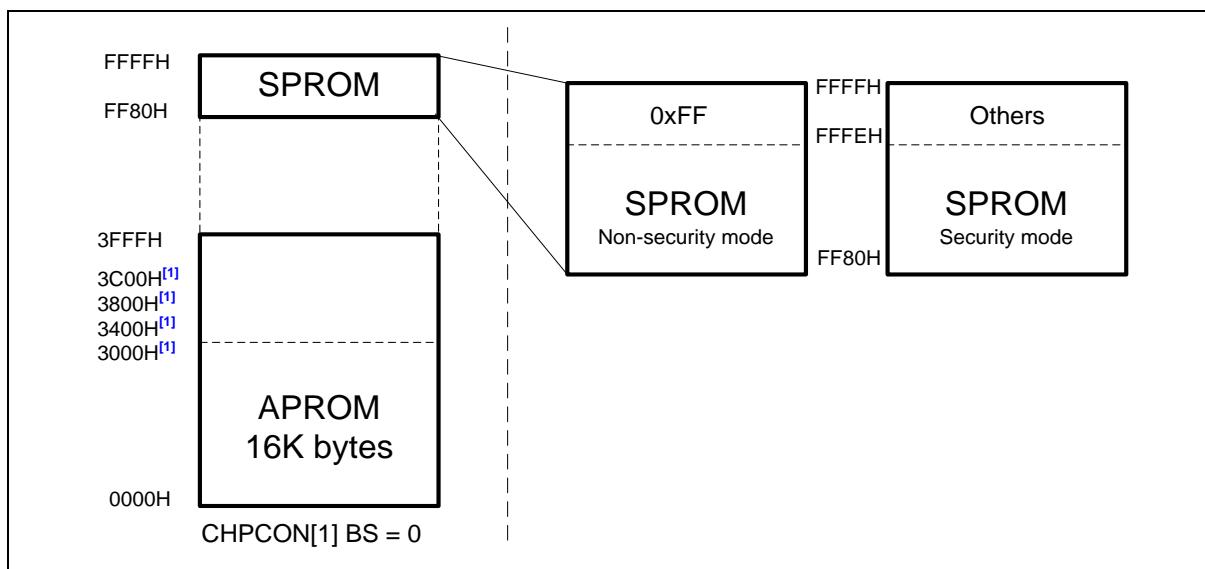


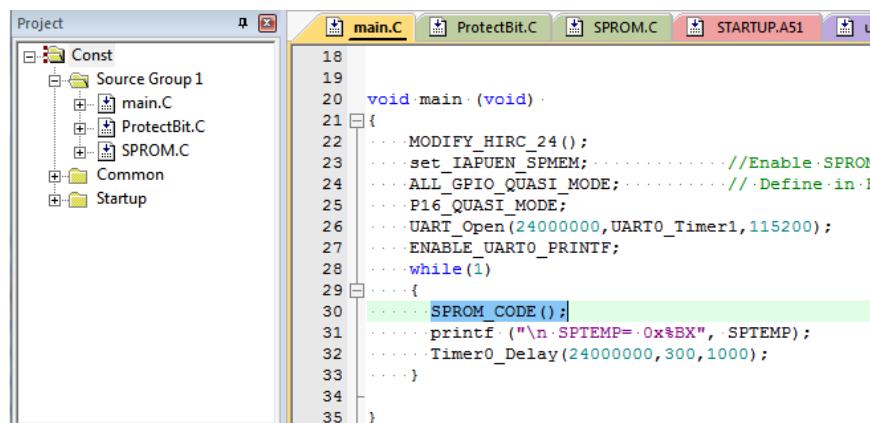
Figure 2.1-1 SPROM Memory Mapping And SPROM Security Mode

(1) SPROM non-secured mode (the last byte is 0xFF). The access behavior of SPROM is the same with APROM and LDROM. All area can be read by CPU or ISP command, and can be erased and programmed by ISP command.

(2) SPROM secured mode (the last byte is not 0xFF). In order to conceal SPROM code in secured mode, CPU only can perform instruction fetch and get data from SPROM when CPU is run at SPROM area. Otherwise, CPU will get all 00H for data access. In order to protect SPROM, the CPU instruction fetch will also get zero value when ICE (OCD) port is connected in secured code. At this mode, SPROM doesn't support ISP program, read or erase.

2.2 How To Coding Sprom Code In Keil Project

Main loop call SPROM code, for example call SPROM function “SPROM_CODE();”

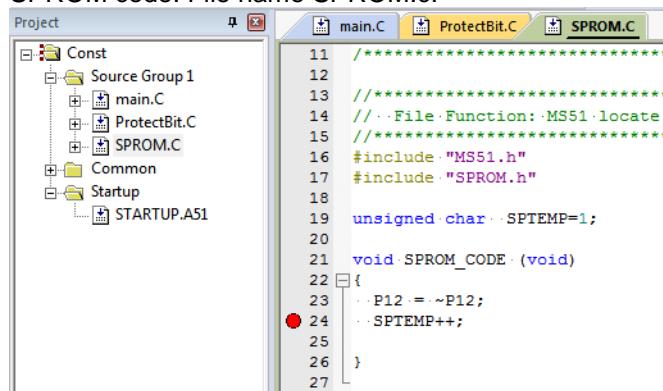


```

18
19
20 void main (void)
21 {
22     . . . .
23     set_IAPUEN_SPMEM; //Enable SPROM
24     ALL_GPIO_QUASI_MODE; //Define in F
25     P16_QUASI_MODE;
26     UART_Open(24000000,UART0_Timer1,115200);
27     ENABLE_UART0_PRINTF;
28     while(1)
29     {
30         SPROM_CODE();
31         printf ("\n SPTEMP= %BX", SPTEMP);
32         Timer0_Delay(24000000,300,1000);
33     }
34
35 }

```

SPROM code: File name SPROM.c.



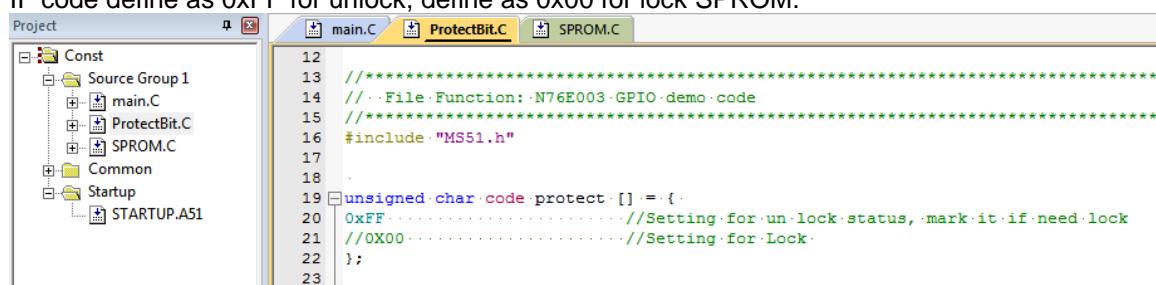
```

11 ****
12 /**
13 // File Function: MS51.locate
14 ****
15 #include "MS51.h"
16 #include "SPROM.h"
17
18 unsigned char SPTEMP=1;
19
20 void SPROM_CODE (void)
21 {
22     . . .
23     P12 = ~P12;
24     SPTEMP++;
25 }
26
27

```

SPROM Security bit control code: File name ProtectBit.c.

IF code define as 0xFF for unlock, define as 0x00 for lock SPROM.



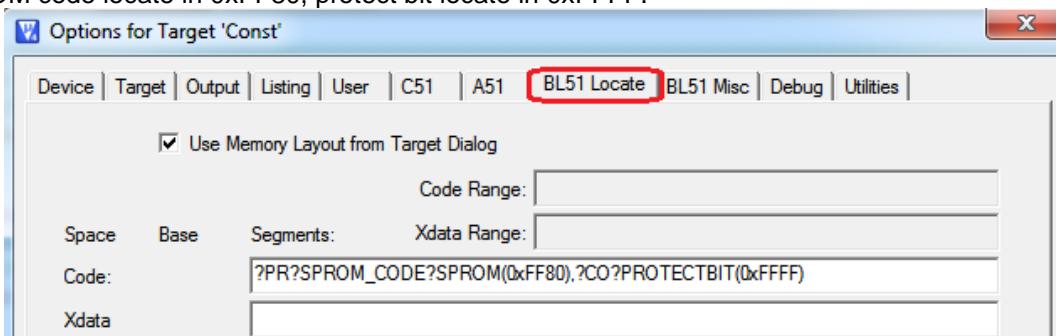
```

12 ****
13 /**
14 // File Function: N76E003.GPIO.demo.code
15 ****
16 #include "MS51.h"
17
18
19 unsigned char code protect [] = {
20     0xFF, //Setting for un-lock status, mark it if need lock
21     //0X00.....//Setting for Lock.
22 };
23

```

Setting the SPROM address and Protect bit address in options / BL51 Locate.

SPROM code locate in 0xFF80, protect bit locate in 0xFFFF.



To find the option “Code” marco name: check projet.m51 file

Project folder\Lst\project.m51 file

After define the SPROM and SPROM security bit memory mapping
SPROM locate in FF80 and Protectbit locate in FFFF.

```

77      CODE  0D55H  0010H  UNIT      ?CO?MAIN
78      CODE  0D65H  0004H  UNIT      ?C_INITSEG
79      0D69H  F217H
80      CODE  FF80H  0005H  UNIT      ?PR?SPROM_CODE?SPROM
81      FF85H  007AH
82      CODE  FFFFH  0001H  UNIT      ?CO?PROTECTBIT

```

Before difine the location (without setting address in options)

```

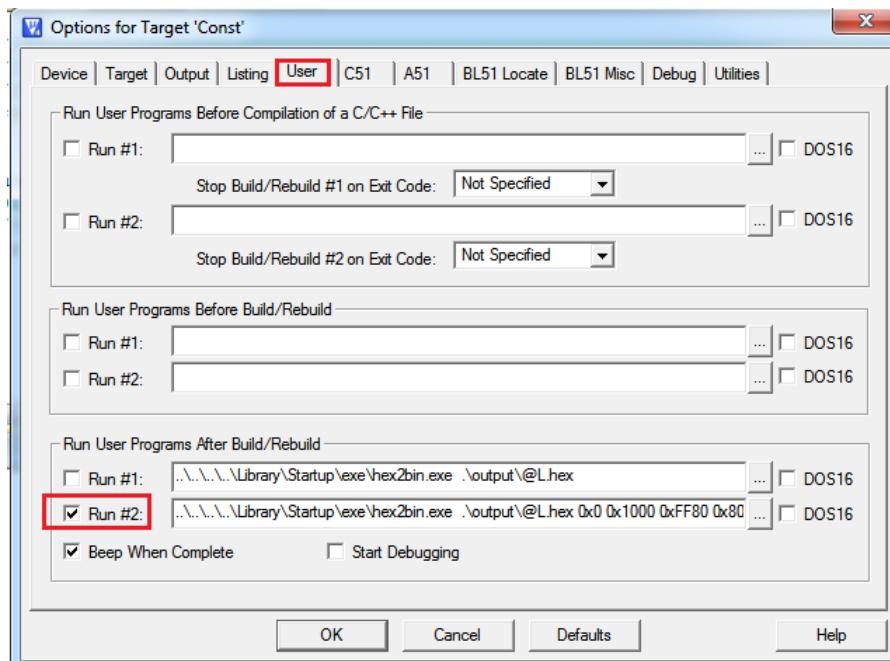
77      CODE  0D55H  0010H  UNIT      ?CO?MAIN
78      CODE  0D65H  0005H  UNIT      ?PR?SPROM_CODE?SPROM
79      CODE  0D6AH  0004H  UNIT      ?C_INITSEG
80      CODE  0D6EH  0001H  UNIT      ?CO?PROTECTBIT

```

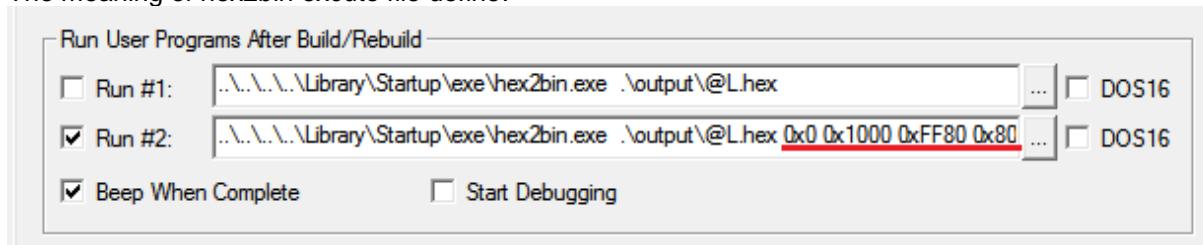
Before download or enter debug mode enable “Update SPROM” is necessary.

2.3 How To Create The Bin File of APROM and SPROM

Choose run “Options -> User -> Run User Programs After Build/Rebuild as following”



The meaning of hex2bin execute file define:



APROM start address	APROM bin file size define	SPROM start address	SPROM bin file size define
0x0	0x1000	0xFF80	0x80

To fine APROM size check with .m51 file.

For example in this project the APROM size must be larger than _0xD69.

```

77      CODE    0D55H   0010H   UNIT      ?CO?MAIN
78      CODE    0D65H   0004H   UNIT      ?C_INITSEG
79      CODE    0D69H   F217H   *** GAP ***
80      CODE    FF80H   0005H   UNIT      ?PR?SPROM_CODE?SPROM
81      CODE    FF85H   007AH   *** GAP ***
82      CODE    FFFFH   0001H   UNIT      ?CO?PROTECTBIT
~~

```

Note: this hex2bin.exe is only released by nuvoton. Please download nuvoton MS51 BSP package.

Github: https://github.com/OpenNuvoton/MS51_BSP_KEIL

https://github.com/OpenNuvoton/ML51_BSP_KEIL

Find in "Output" folder to find the bin file

For APROM code: SPROM.bin

For SPROM code: SPROM1.bin

Name	Size
delay.obj	146 KB
main.obj	140 KB
ProtectBit.obj	138 KB
SPROM	843 KB
SPROM.bin	4 KB
SPROM.hex	10 KB
SPROM.lnp	1 KB
SPROM.obj	138 KB
SPROM.plg	0 KB
SPROM1.bin	1 KB
STARTUP.obj	1 KB
sys.obj	142 KB
uart.obj	144 KB

3 REVISION HISTORY

Date	Revision	Description
2019.05.206	1.00	Initial release

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