

**Arm® 926-EJS**  
**32-bit Microcontroller**

**N9H20**  
**Meter HMI**  
**User Manual**

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## 1 OVERVIEW

Meter HMI for N9H20 is a GUI reference implementation.

This document utilizes Nuvoton N9H20 series general-purpose microprocessor N9H20K5 (32MB DDR) to implement Meter HMI with emWin GUI library. Nuvoton emWin GUI library supports hardware JPEG, BitBLT and OSD.



Figure 1-1 Meter HMI Main Menu

## 2 FEATURES

### 2.1 Meter HMI Features

- Support Nuvoton MPU N9H20K5
- Supports hardware JPEG decoder for baseline decoding
- Supports hardware BitBLT rotation and OSD overlapping
- Supports high quality and contrast LCD panel with resolution up to 480 x 272
- Supports SEGGER licensed emWin GUI library
- Supports many popular image formats, e. g., PNG, GIF, JPG and BMP
- Supports user defined image as icon source



Figure 2-1 Meter HMI Vehicle Speed



Figure 2-2 Meter HMI Intake Air Temperature

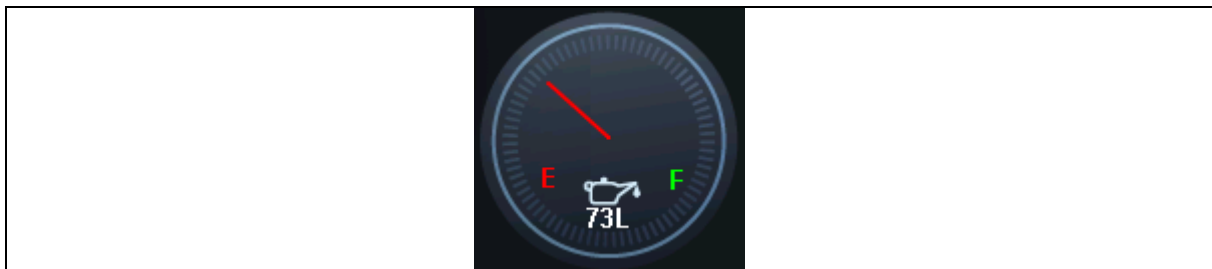


Figure 2-3 Meter HMI Fuel Volume

### 3 INSTALLATION AND ENVIRONMENT

#### 3.1 Installing N9H20 Non-OS BSP

First, download the latest N9H20 Non-OS BSP from [https://github.com/OpenNuvoton/N9H20\\_emWin\\_NonOS](https://github.com/OpenNuvoton/N9H20_emWin_NonOS) and unzip “N9H20\_emWin\_NonOS-master.zip” to a working folder, e. g., unzip it to the path “C:\N9H20”, where “N9H20” is the working folder.

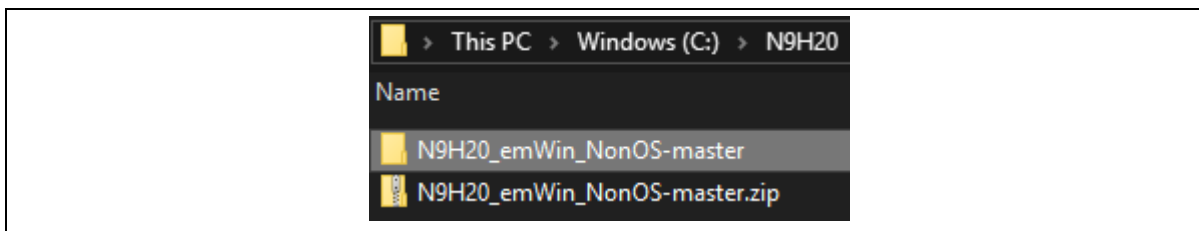


Figure 3-1 N9H20 Folder

The detailed information of N9H20 Non-OS BSP and emWin library can be found at “N9H20\_emWin\_NonOS-master\N9H20 Readme.pdf” and “N9H20 emWin Quick Start Guide.pdf” respectively.

#### 3.2 Installing Meter HMI

First, download and unzip the latest “N9H\_emWin\_Template-master.zip” from [https://github.com/OpenNuvoton/N9H\\_emWin\\_Template](https://github.com/OpenNuvoton/N9H_emWin_Template) and copy “Meter\_N9H20\_NonOS” to the N9H20 sample path “C:\N9H20\N9H20\_emWin\_NonOS-master\BSP\SampleCode\emWin”.

Then, open KEIL project file at “C:\N9H20\N9H20\_emWin\_NonOS-master\BSP\SampleCode\emWin\Meter\_N9H20\_NonOS\KEIL\SimpleDemo.uvproj” and start compiling. The executable binary is in “C:\N9H20\N9H20\_emWin\_NonOS-master\BSP\SampleCode\emWin\Meter\_N9H20\_NonOS\Bin”, called “conprog.bin”. Next, connect the USB cable between PC/NB and N9H20, then power on N9H20. Then copy “conprog.bin” to “NAND1-1” USB disk. Next, copy “C:\N9H20\N9H20\_emWin\_NonOS-master\BSP\SampleCode\emWin\Meter\_N9H20\_NonOS\Bin\NAND1-2\\*.\*” to “NAND1-2” USB disk. Finally, remove the USB disk safely and reboot N9H20.

#### 3.3 System Requirements

- KEIL IDE V5.xx and above with professional license
- Nuvoton N9H20K5 480 x 272 demo board (NuDesign HMI-N9H20 + NuDesign TFT-LCD4.3)

## 4 FOLDER STRUCTURE

### 4.1 Meter HMI Folder Structure

The content of “Meter\_N9H20\_NonOS” is described as follows.

Folder	Description
Meter_N9H20_NonOS	Base folder <ul style="list-style-type: none"> <li>● Changelog.pdf is version history</li> <li>● Meter_Reference_Implementation.pdf is user manual</li> <li>● main.c is for Meter HMI main entry</li> </ul>
Application	HMI folder <ul style="list-style-type: none"> <li>● NVT_Config.c is for Nuvoton platform</li> <li>● NVT_Meter1.c is for Meter HMI image and data processing</li> <li>● GUIConf.c is for emWin memory pool</li> <li>● LCDConf.c is for emWin display driver control</li> </ul>
Bin	Pre-built binaries folder <ul style="list-style-type: none"> <li>● conprog.bin is for Meter HMI execution file</li> </ul>
Bin / NAND1-1	Resource folder <ul style="list-style-type: none"> <li>● conprog.bin is for Meter HMI execution file and identical with Bin's conprog.bin</li> </ul>
Bin / NAND1-2	Dta resource folder <ul style="list-style-type: none"> <li>● Logo_128x64.dta is Nuvoton logo</li> <li>● Meter1_480x272.dta is background of Meter HMI</li> </ul>
Bin / 9To565	Any image convert to dta file format
Bin / LogGen	Any image convert to logo file format
Bin / Res	Image files
KEIL	Arm Keil MDK project folder

Table 4-1 Meter HMI Folder Structure

## 5 DESIGN GUIDE

Meter HMI reference implementation guide assumes that you already have a mature knowledge of the following:

- IDE operation for editing and compiling
- The C programming language, how to use linker and C compiler
- The N9H20 Non-OS BSP programming knowledge
- The basic emWin programming knowledge

**Note:** the basic Meter HMI utilizes SEGGER's emWin GUI library. About SEGGER's emWin GUI library user manual can be found at "C:\N9H20\N9H20\_emWin\_NonOS-master\BSP\ThirdParty\emWin\Doc\UM03001\_emWin.pdf".

### 5.1 Meter HMI Control



Figure 5-1 Meter HMI Control

Meter HMI control offers anti-aliasing and high resolution approach drawing lines and utilizes Trigonometric function lookup table calculating degrees and coordinates. It contains 1 meter background.

By "NVT\_Meter1.c", you can assign user define dta image file to replace the original.

```
NVT_Meter1.c
//
// DTA image file full path (modify if needed)
//
// Logo
//
#define NVT_LOGO1 "D:\\Logo_128x64.dta"
```



```
//  
// Meter HMI background  
//  
#define NVT_METER1 "D:\\Meter1_480x272.dta"  
//  
// Increase DTA buffer size if needed  
//  
static UINT8 s_u8Logo1ImageBuf[18 * 1024] __attribute__((aligned(32)));  
static UINT8 s_u8Meter1ImageBuf[257 * 1024] __attribute__((aligned(32)));
```

## 5.2 Ping-Pong Buffer Control

Meter HMI utilizes ping-pong buffer control to avoid tearing and flickering. You need to declare two frame buffers:

```
main.c  
  
UINT8 u8FrameBuf[XSIZE_PHYS*YSIZE_PHYS*2*2] __attribute__((aligned(32)));  
  
UINT8 *u8FrameBufPtr;  
UINT8 *u8FrameBuf2Ptr;  
//  
// Assign the first frame buffer to VPOST  
//  
u8FrameBufPtr = (UINT8 *)((UINT32)u8FrameBuf | BIT31);  
vpostLCMInit(&lcdFormat, (UINT32*)u8FrameBufPtr);  
//  
// Calculate the second frame buffer address  
u8FrameBuf2Ptr = (UINT8 *)((UINT32)u8FrameBufPtr + 480 * 272 * 2);  
//  
// Meter HMI control loop  
//
```

```

while (1)
{
.
.
.
//
// Before drawing, assign buffer to emwin first
//
if (s_i16PendingBuf == 0)
{
    LCD_SetVRAMAddrEx(0, (void *)u8FrameBuf2Ptr);
}
else
{
    LCD_SetVRAMAddrEx(0, (void *)u8FrameBufPtr);
}
//
// Start drawing
NVT_Meter1(0, 0);

NVT_CxtUpdate();
.
.
.
//
// wait VSYNC
//
s_i16VsyncFlag = 0;
vpostEnableInt(eDRVVPOST_VINT);
while (s_i16VsyncFlag == 0);

```

```

t0 = GUI_X_GetTime() - t0;
//
// Calculate Frame-Per-Second
//
t1 = (U32)((1.0f / (float)t0) * 1000.0f);
}

```

### 5.3 Vehicle Speed, Intake Air Temperature and Fuel Volume Meter Control



Figure 5-2 Vehicle Speed Meter Control

List of all vehicle speed meter control definitions by the Meter HMI.

**Note** the vehicle speed range is from 0 to 240.

```

//
// High resolution setting
//
#define Circle_AA_Factor 6
//
// Degree Setting
//
#define Circle_StartDegreePoint -90

```

```
#define Circle_EndDegreePoint 360

//
// Radius Setting
//
#define BigCircle_rad 52
#define SmallCircle_rad 37
#define RPMSpeedCircle_rad 70
#define RPMSpeed_ddegreeS -31
#define RPMSpeed_ddegreeE 210
//
// X-Y position setting
//
#define VehicleSpeed_PositionX 168
#define VehicleSpeed_PositionY 138
#define Vehicle_Point_X0Y0 -(RPMSpeedCircle_rad-5)
#define Vehicle_Point_X1Y1 -(RPMSpeedCircle_rad+60)
```

List of all vehicle speed meter control APIs by the Meter HMI.

```
//
// Set vehicle speed
//
void Show_VehicleSpeed(volatile int degree_idx)
{
.
.
.
//
// Draw vehicle speed
//
Draw_VehicleLine(degree_idx);
```

}



Figure 5-3 Intake Air Temperature Meter Control

List of all intake air temperature meter control definitions by the Meter HMI.

**Note** the intake air temperature range is from -40 to 150.

```
//
// X-Y position setting
//
#define IntakeAirTemp_PositionX 370
#define IntakeAirTemp_PositionY 70
#define IntakeAirTemp_Point_X0Y0 -(BigCircle_rad-10)
#define IntakeAirTemp_Point_X1Y1 -(BigCircle_rad-15)
```

List of all intake air temperature meter control APIs by the Meter HMI.

```
//
// Set intake air temperature
//
void Show_IntakeAirTemp_Position(volatile int degree_idx)
{
.
.
.
//
// Draw intake air temperature
//
Draw_IntakeAirRainbow(degree_idx);
```

}

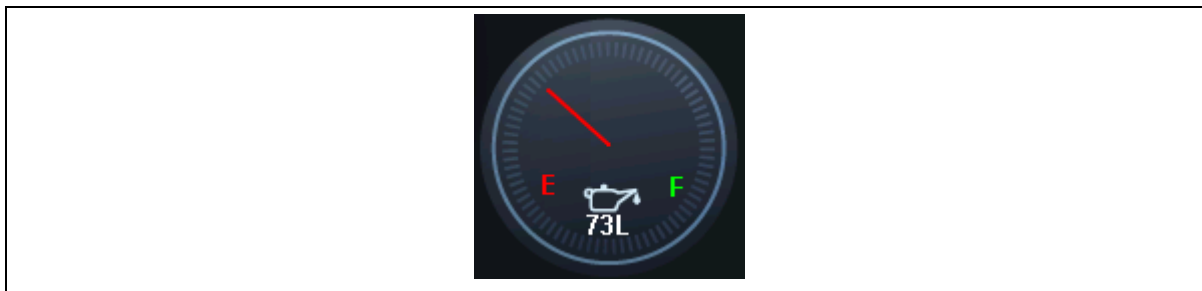


Figure 5-4 Fuel Volume Meter Control

List of all fuel volume meter control definitions by the Meter HMI.

**Note** the fuel volume range is from 0 to 240.

```
//
// X-Y position setting
//
#define FuelVolume_PositionX 370
#define FuelVolume_PositionY 200
#define FuelVolume_Point_X0Y0 0
#define FuelVolume_Point_X1Y1 -40
```

List of all fuel volume meter control APIs by the Meter HMI.

```
//
// Set fuel volume
//
void show_FuelVolume(volatile int degree_idx)
{
.
.
.
//
// Draw fuel volume
//
```

```
Draw_FuelVolumeLine(degree_idex);
```



## 6 FAQ

### 6.1 How to replace dta?

Use the same image filename, width and height and utilize 9To565 to convert to dta then copy to NAND1-2.

## 7 REVISION HISTORY

Date	Revision	Description
2020.12.14	1.00	1. Initially release.

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