

NUC505 Series CMSIS BSP Guide

Directory Introduction for 32-bit NuMicro[™] Family

Directory Information

Please extract the "NUC505_Series_BSP_CMSIS_V3.03.000.zip" file firstly, and then put the "NUC505_Series_BSP_CMSIS_V3.03.000" folder into the working folder (e.g. .\Nuvoton\BSP Library\).

This BSP folder contents:

| Document\ | Device driver reference manual and reversion history. | |
|-------------|--|--|
| Library\ | Device driver header and source files. | |
| SampleCode\ | Device driver sample code. | |
| ThirdParty | Third party source code, including FatFs, LibMAD, and FreeRTOS™. | |

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1 .\Document\

| CMSIS.html | Introduction of CMSIS version 4.5.0. CMSIS components included CMSIS-CORE, CMSIS-Driver, CMSIS-DSP, etc. CMSIS-CORE: API for the Cortex-M4 processor core and peripherals. CMSIS-Driver: Defines generic peripheral driver interfaces for middleware making it reusable across supported devices.505 CMSIS-DSP: DSP Library Collection with over 60 Functions for various data types: fix-point (fractional q7, q15, q31) and single precision floating-point (32-bit). | |
|--|--|--|
| NuMicro NUC505 Series CMSIS BSP Revision History.pdf | The revision history of NUC505 Series BSP. | |
| NuMicro NUC505 Series Driver Reference Guide.chm | The usage of drivers in NUC505 Series BSP. | |



2 .\Library\

| CMSIS\ | Cortex® Microcontroller Software Interface Standard (CMSIS) V4.5.0 definitions by ARM® Corp. |
|------------|--|
| Device\ | CMSIS compliant device header file. |
| StdDriver\ | All peripheral driver header and source files. |
| UsbHostLib | USB host library source code. |



3 .\SampleCode\

| BootTemplate\ | Different boot sample code. |
|--------------------|---|
| CortexM4\ | Cortex®-M4 sample code. |
| Hard_Fault_Sample\ | Accessing the memory space to generate bus fault exception is not supported in NUC505. If bus fault hander cannot execute the exception, Hard fault exception will take care of it. |
| ISP | This demo code provides a solution for firmware update. |
| Semihost\ | Show how to print and get characters with IDE console window. |
| StdDriver\ | A sample code to demonstrate the usage of NUC505 series MCU peripheral driver APIs. |
| Template\ | A project template for NUC505 series MCU. |



4 .\ThirdParty\

| FATFS | A generic FAT file system module for small embedded systems. Its official website is: http://elm-chan.org/fsw/ff/00index_e.html |
|----------|---|
| FreeRTOS | A real time operating system available for free download. Its official website is: http://www.freertos.org/ . |
| LibMAD | A MPEG audio decoder library which currently supports MPEG-1 and the MPEG-2 extension to lower sampling frequencies, as well as the de facto MPEG 2.5 format. All three audio layers — Layer I, Layer II, and Layer III (i.e. MP3) are fully implemented. This library is distributed under GPL license. Please contact Underbit Technologies (http://www.underbit.com/) for the commercial license. |



5 .\SampleCode\BootTemplate

| CritcalOnSRAM | Demonstrate how to locate a program mainly on SPI Flash for typical use, except critical parts on SRAM for fast execution. |
|---------------|--|
| FullOnSRAM | Demonstrate how to locate a program fully on SRAM. |
| Loader | Demonstrate how to launch a program via loader which is located fully on SRAM. |
| MainOnSRAM | Demonstrate how to locate a program mainly on SRAM for fast execution, except startup parts on SPI Flash for initialization. |
| Overlay | Demonstrate how to use overlay to run a large program in small size SRAM, through which a large program is divided into smaller ones which are located in the same SRAM address for execution. |



6 \SampleCode\CortexM4

| BitBand | Demonstrate the usage of Cortex®-M4 BitBand. |
|---------|--|
| DSP_FFT | Demonstrate how to call ARM CMSIS DSP library to calculate FFT (Fast Fourier Transform). |
| MPU | Demonstrate the usage of Cortex®-M4 MPU. |



${\bf 7. . LSample Code \ Std Driver}$

| ADC | Demonstrate ADC conversion from channel 0. Demonstrate analog keypad detection from channel 2. |
|-------------------|--|
| GPIO | Use GPIO driver to control the GPIO pin direction, control their high/low state, and how to use GPIO interrupts. |
| GPIO_PowerDown | Show how to wake up system form Power-down mode by GPIO interrupt. |
| I2C_EEPROM | Show how to use I ² C interface to access EEPROM. |
| I2C_Master | Show a Master how to access Slave. This sample code needs to work with I2C_Slave. |
| I2C_Slave | Show how to set I ² C in Slave mode and receive the data from Master. This sample code needs to work with I2C_master. |
| I2C_Wakeup_Master | Show how to wake up MCU from Power-down mode. This sample code needs to work with I2C_Wakeup_Slave. |
| I2C_Wakeup_Slave | Show how to wake up MCU from Power-down mode through I2C interface. This sample code needs to work with I2C_Wakeup_Master. |
| I2S_InternalCODEC | An I ² S demo using internal Audio CODEC used to playback the input from line-in or MIC interface. |
| I2S_Master | Demonstrate how I2S works in Master mode. This sample code needs to work with I2S_Slave. |
| I2S_MP3PLAYER_SD | A MP3 file player demo using internal Audio CODEC to play back a MP3 file stored in SD card. |
| I2S_MP3PLAYER_USB | A MP3 file player demo using internal Audio CODEC to play back a MP3 file stored in USB pen drive. |



| I2S_NAU8822 | An I ² S demo using NAU8822 Audio CODEC to playback the input from line-in or MIC interface. |
|----------------------------|--|
| I2S_NAU8822_MP3PLAYER_SD | A MP3 file player demo using NAU8822 Audio CODEC to play back a MP3 file stored in SD card. |
| I2S_NAU8822_MP3PLAYER_USB | A MP3 file player demo using NAU8822 Audio CODEC to play back a MP3 file stored in USB pen drive. |
| I2S_NAU8822_WAVPLAYER_SD | A WAV file player demo using NAU8822 Audio CODEC o play back a WAV file stored in SD card. |
| I2S_NAU8822_WAVPLAYER_USB | A WAV file player demo using NAU8822 Audio CODEC to play back a WAV file stored in USB pen drive. |
| I2S_NAU8822_WAVRECORDER_SD | A WAV file recorder demo using NAU8822 Audio CODEC to record a WAV file and save the file to SD card. |
| I2S_Slave | Demonstrate how I ² S works in Slave mode. This sample code needs to work with I2S_Master. |
| I2S_WAVPLAYER_SD | A WAV file player demo using internal Audio CODEC to play back a WAV file stored in SD card. |
| I2S_WAVPLAYER_USB | A WAV file player demo using internal Audio CODEC to play back a WAV file stored in USB pen drive. |
| I2S_WAVRECORDER_SD | A WAV file recorder demo using internal Audio CODEC to record a WAV file and save the file to SD card. |
| PWM_Capture | Demonstrate PWM Capture function by using PWM channel 2 to capture the output of PWM channel 0. Please connect PB.10 and PB.12 to execute this code. |
| PWM_DeadZone | Demonstrate the dead-zone feature with PWM. |
| RTC_Alarm_Mask_Test | Demonstrate the RTC alarm function. This sample code sets a minute alarm mask after |



| | execution. |
|------------------|--|
| RTC_Alarm_Test | Demonstrate the RTC alarm function. This sample code sets an alarm 10 seconds after execution. |
| RTC_Time_Display | Demonstrate the RTC function and display the current time on the UART console. |
| SD_FATFS | Access a SD card formatted in the FAT file system. |
| SPI_Flash | Access the SPI Flash through a SPI interface. |
| SPI_Loopback | Demonstrate SPI master loop back transfer. This sample code needs to connect the SPI0_MISO0 pin and the SPI0_MOSI0 pin together. It will compare the received data with transmitted data. |
| SPI_MasterMode | Demonstrate how to communicate with an off- chip SPI slave device. This sample code needs to work with SPI_SlaveMode. |
| SPI_SlaveMode | Demonstrate how to communicate with an off- chip SPI master device. This sample code needs to work with SPI_MasterMode. |
| SPIM_CheckIF | Check which interface SPI Flash is attached to. |
| SPIM_DMA | Demonstrate how to read/write SPI Flash in SPIM DMA mode. |
| SPIM_DMM | Demonstrate how to read SPI Flash in SPIM DMM (Direct Memory Map) mode. |
| SPIM_IO | Demonstrate how to read/write SPI Flash in SPIM (SPI Master) I/O mode. |
| SPIM_SPIROM | Special notes for code running on SPI Flash:1. Switch to different clock safely, especially higher system clock.2. Embed MTP signature in the predefined location for security function. |
| SYS | Demonstrate delay function by systick. Demonstrate core clock switching. Demonstrate how to enable module clock |



| | and set module clock divider. |
|--------------------------|--|
| SYS_PowerDownConsumption | Demonstrate how to save power consumption in Power-down mode. |
| Timer_Delay | Demonstrate the usage of TIMER_Delay() API to generate a 1 second delay. |
| Timer_EventCounter | Use the pin PA.12 to demonstrate the timer event counter function. |
| Timer_FreeCountingMode | Use the timer pin PA.13 to demonstrate timer free counting mode function. Also display the measured input frequency on the UART console. |
| Timer_Periodic | Use the timer periodic mode to generate timer interrupt per one second. |
| Timer_ToggleOut | Demonstrate the timer 0 toggle out function on pin PA.12. |
| UART_AutoBaudRate_Master | Demonstrate how to use auto baud rate detection function. This sample code needs to work with UART_AutoBaudRate_Slave. |
| UART_AutoBaudRate_Slave | Demonstrate how to use auto baud rate detection function. This sample code needs to work with UART_AutoBaudRate_Master. |
| UART_Autoflow_Master | Demonstrate how to transmit and receive data with auto flow control. This sample code needs to work with UART_Autoflow_Slave. |
| UART_Autoflow_Slave | Demonstrate how to transmit and receive data with auto flow control. This sample code needs to work with UART_Autoflow_Master |
| UART_IrDA_Master | Demonstrate how to transmit and receive data in UART IrDA mode. This sample code needs to work with UART_IrDA_Slave. |
| UART_IrDA_Slave | Demonstrate how to transmit and receive data in UART IrDA mode. This sample code needs to work with UART_IrDA_Master. |
| UART_LIN | Demonstrate how to transmit LIN header and response. |



| UART_RS485_Master | Demonstrate how to transmit and receive data in UART RS485 mode. This sample code needs to work with UART_RS485_Slave. |
|-------------------------------------|---|
| UART_RS485_Slave | Demonstrate how to transmit and receive data in UART RS485 mode. This sample code needs to work with UART_RS485_Master. |
| UART_TxRxFunction | Demonstrate how UART transmits and receives data from PC terminal through RS232 interface. |
| UART_Wakeup | Demonstrate how to wake up system form Power-down mode by UART interrupt. |
| USBD_Audio_HeadSet | An UAC1.0/UAC2.0 sample code used to record the sound transmitted to PC and play the sound from PC through the USB interface. |
| USBD_Audio_Microphone | An UAC1.0/UAC2.0 sample code used to record the sound to PC through the USB interface. |
| USBD_Audio_Speaker | An UAC1.0/UAC2.0 sample code used to play the sound sent from PC through the USB interface. |
| USBD_HID_MOUSE | Simulate a USB mouse and draw a circle on the screen. |
| USBD_HID_Transfer | Demonstrate how to transfer user-defined data – Command / Data Read / Data Write by a HID device. |
| USBD_Mass_Storage_SD | Implement a mass storage class sample for a SD card reader. |
| USBD_Mass_Storage_ ShortPacket | Implement a mass storage class sample to demonstrate how to receive a USB short packet. |
| USBD_Mass_Storage_SRAM | Use internal SRAM as back-end storage media to simulate a 30KB USB pen drive. |
| USBD_Mass_Storage_ ScatterGather | Demonstrate the usage of USBD DMA scatter gather function. |
| USBD_VCOM_And_HID | Demonstrate how to implement a USB virtual com port and a HID composite device. |



| USBD_VCOM_SerialEmulator | Demonstrate how to implement a USB virtual com port device. |
|--------------------------|---|
| USBH_HID | Demonstrate reading inputs from a USB Mouse and displaying the input data (coordinate and button status) on the UART console. This sample includes a USB Mouse driver which is based on the HID driver. |
| USBH_UAC_HID | Demonstrate how to use an UAC+HID device. |
| USBH_UMAS | Use a USB Host core driver, a USB mass storage driver, and a FATFS file system to show a disk access shell interface. |
| WDT_Polling | Use polling mode to check WDT time-out state and reset WDT after a time-out occurs. |
| WDT_Wakeup | Use WDT to wake up system from Power-down mode periodically. |
| WWDT_Reload | Demonstrate the WWDT counter reload function. |



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