# BGPPART

* + Refuse all incoming BGP connections.
  + Start the initialization of event triggers.
  + Initiates a TCP connection with its configured BGP peer.
  + Listens for a TCP connection from its peer.
  + Changes its state to Connect.
  + If an error occurs at any state of the FSM process, the BGP session is terminated immediately and returned to the Idle state. Some of the reasons why a router does not progress from the Idle state are:
    - TCP port 179 is not open.
    - A random TCP port over 1023 is not open.
    - Peer address configured incorrectly on either router.
    - AS number configured incorrectly on either router.