# BGPPART

* 1. Refuse all incoming BGP connections.
  2. Start the initialization of event triggers.
  3. Initiates a TCP connection with its configured BGP peer.
  4. Listens for a TCP connection from its peer.
  5. Changes its state to Connect.
  6. If an error occurs at any state of the FSM process, the BGP session is terminated immediately and returned to the Idle state. Some of the reasons why a router does not progress from the Idle state are:
     1. TCP port 179 is not open.
     2. A random TCP port over 1023 is not open.
     3. Peer address configured incorrectly on either router.
     4. AS number configured incorrectly on either router.