



Phase 4 Ground! SDR and GNU Radio!

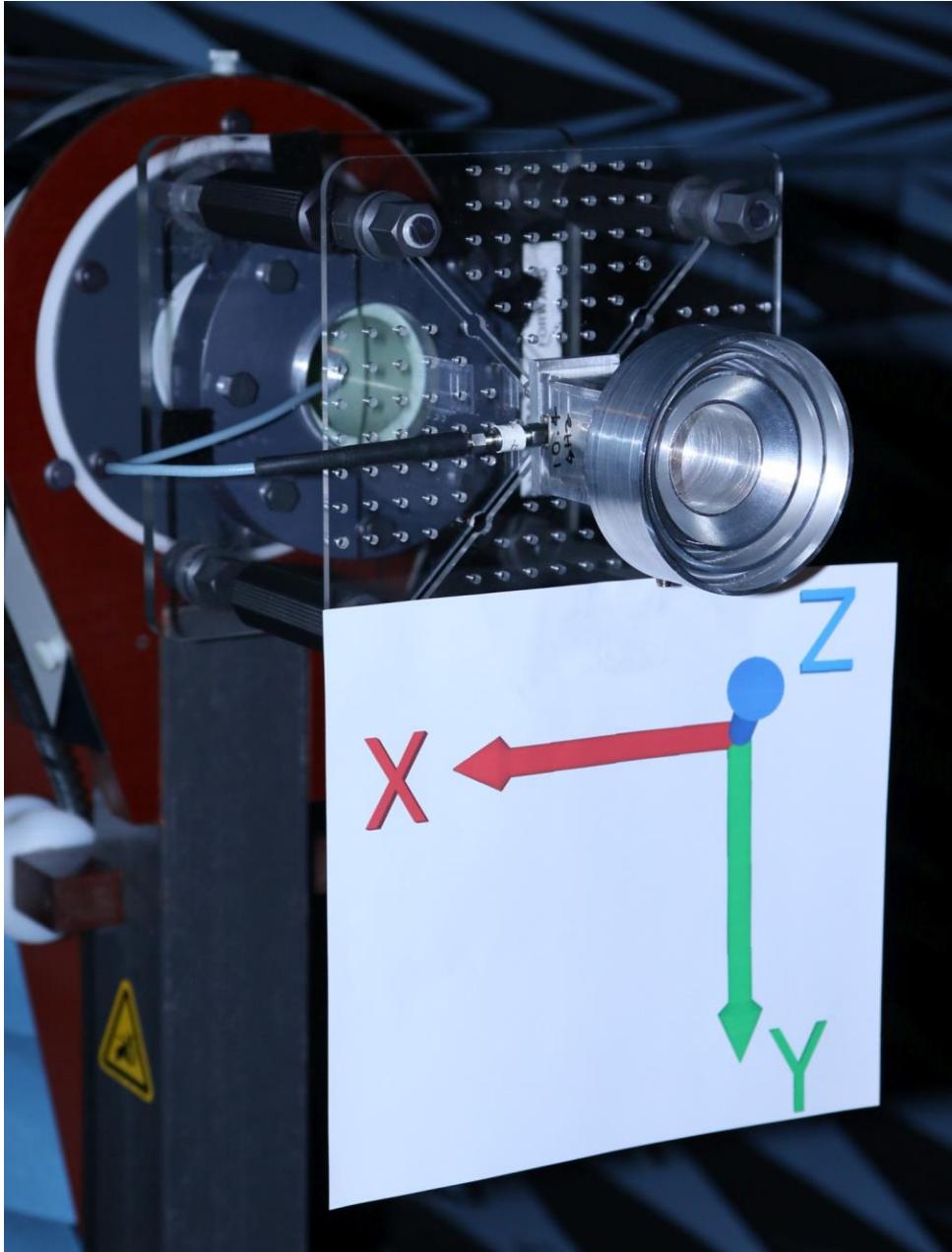
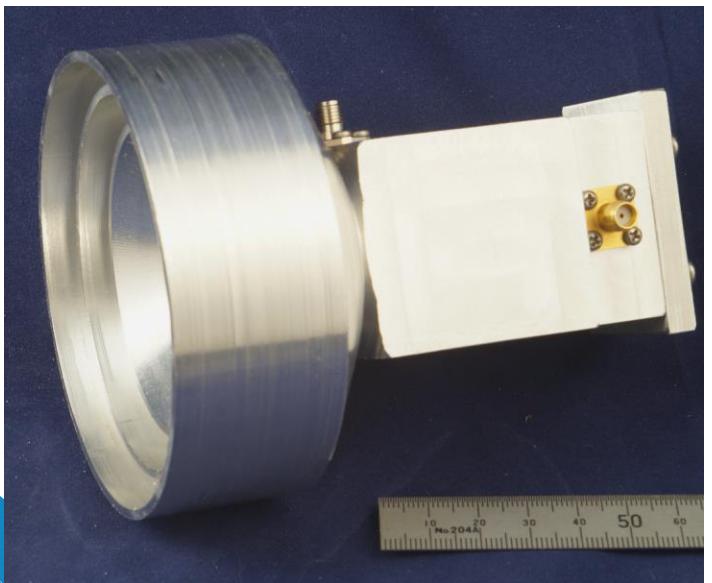
JAMSAT 2019

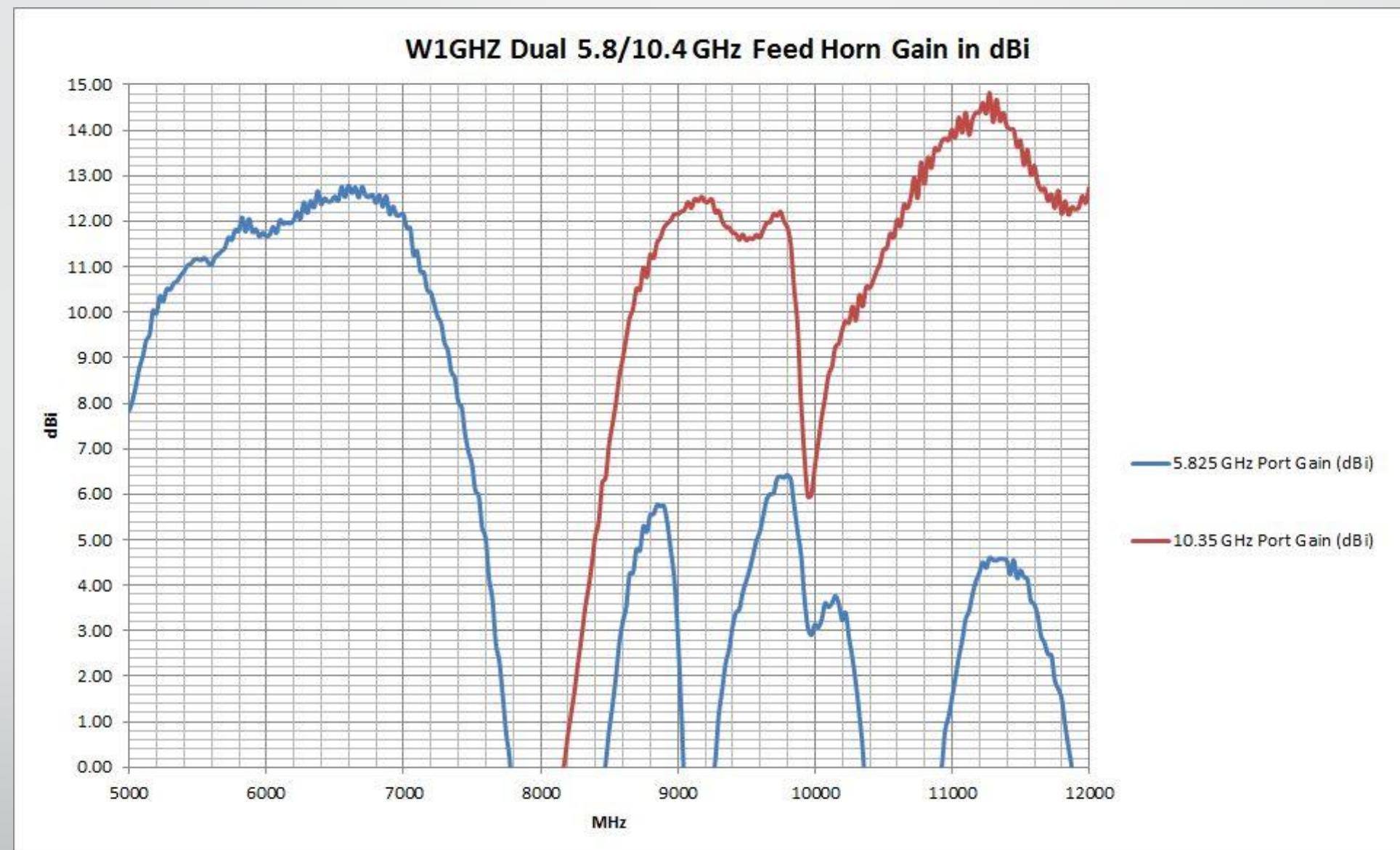
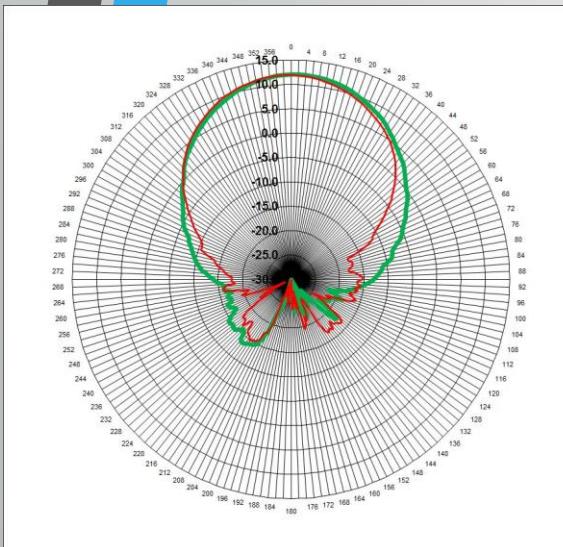
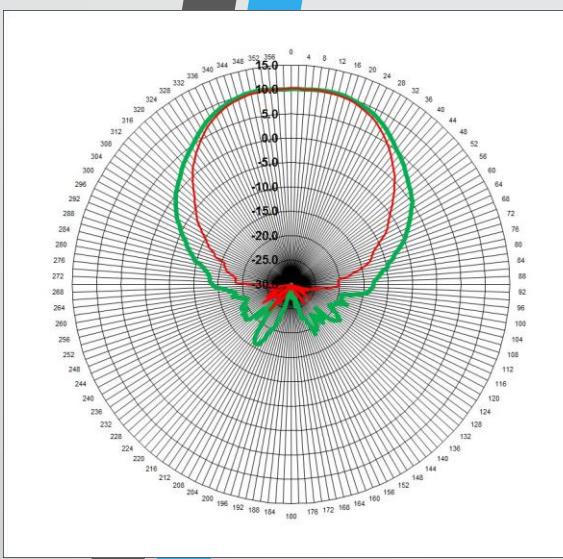


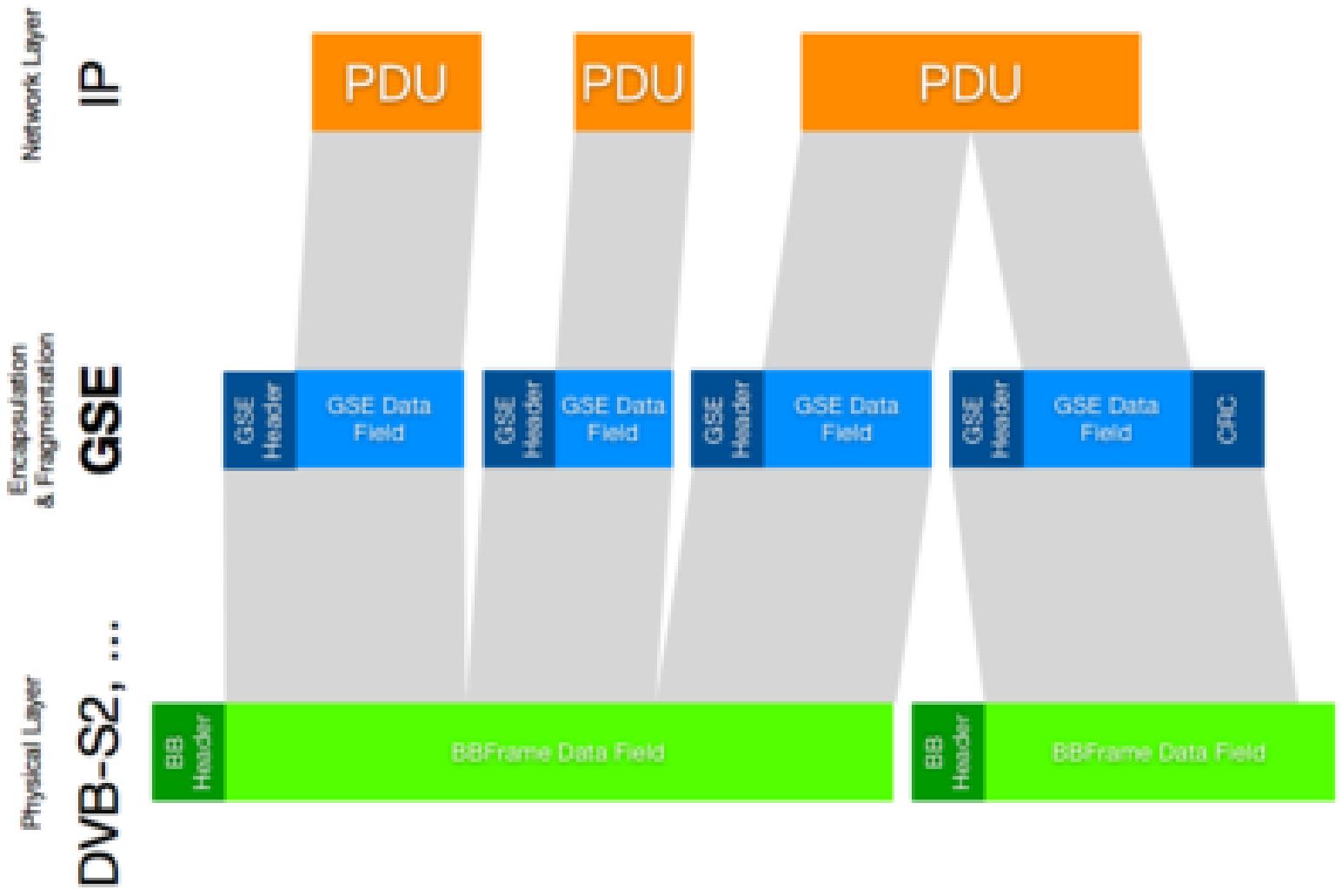
Definitions

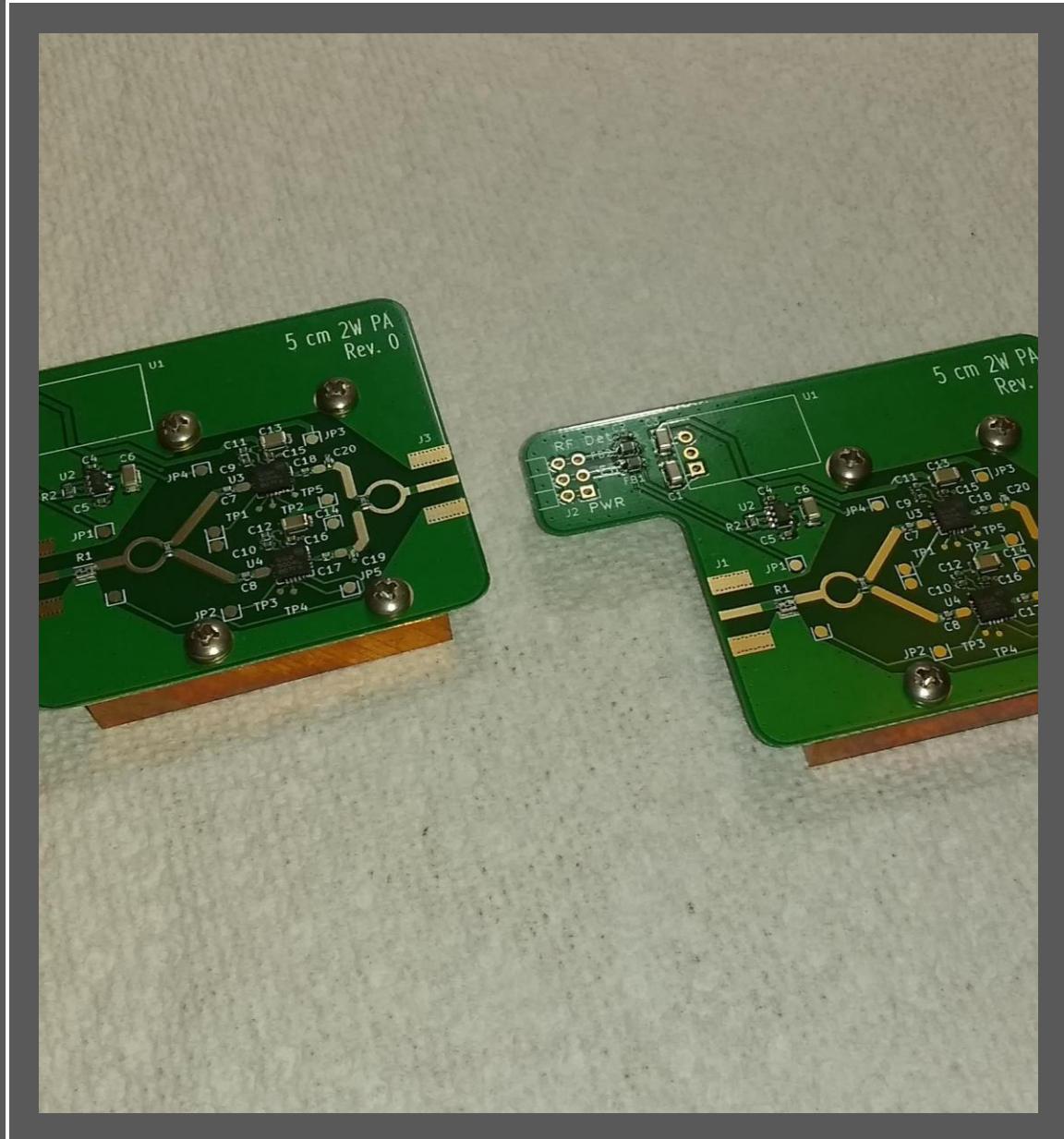
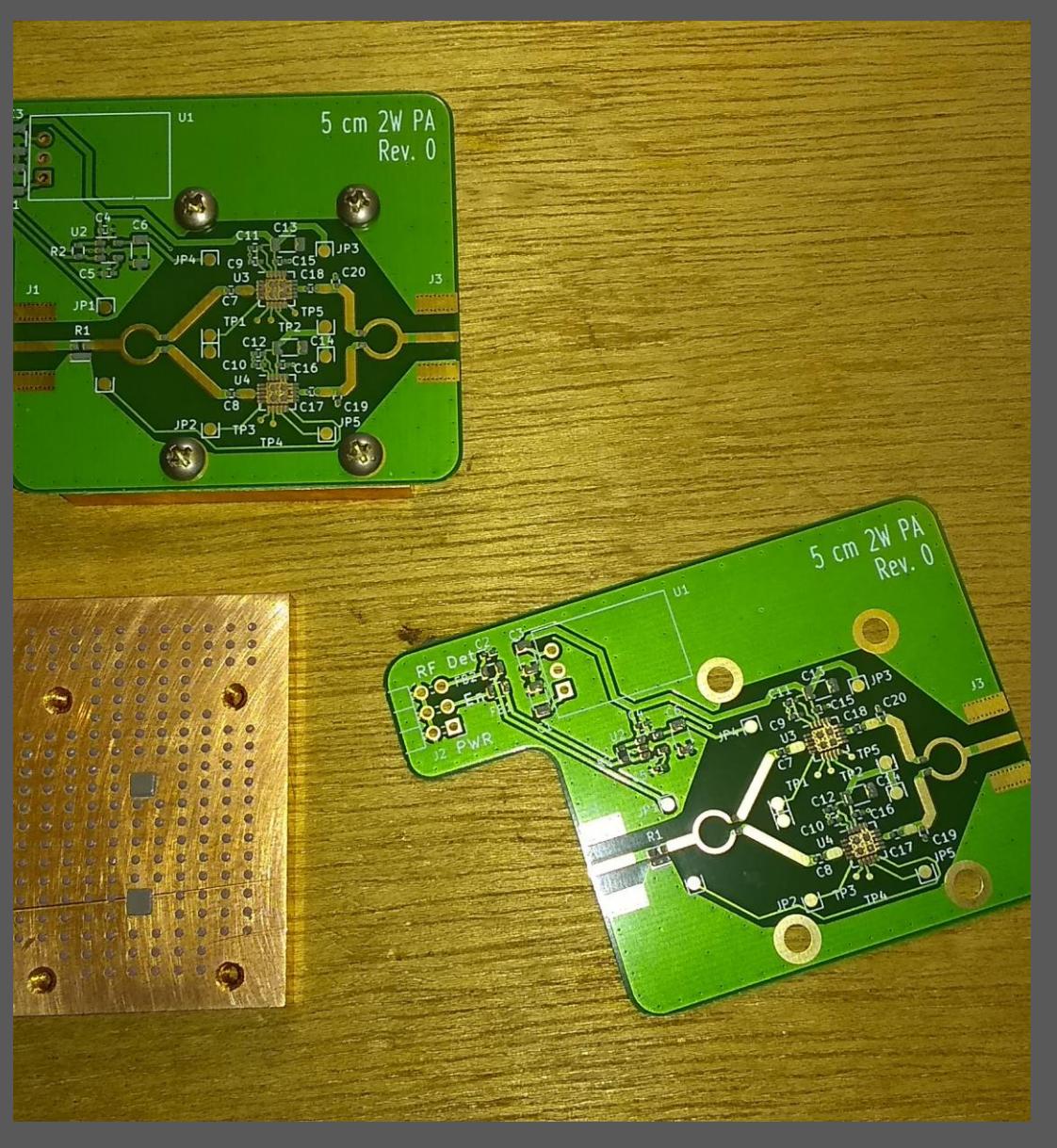
Phase 4 Ground

- Open source amateur radio project.
- Multi-user broadband digital microwave system for space (**GEO**, **HEO**) and **terrestrial** deployment.
- 5GHz channelized uplink. Many users! Up to 10Mhz.
- 10GHz **DVB-S2/X** single downlink. Up to 10Mhz.
- <https://phase4ground.github.io/index.html>
- Multiplexed signals allow any digital data including voice, text, and image. **GSE** is used, not **MPEG**.









GNU Radio

- **Free and open source** digital signal processing framework for software-defined radio.
- <http://gnuradio.org>
- Inputs, outputs, filters, functions, displays, and more.
- Used by hobbyists, researchers, companies, governments, schools, and hams.

GNU Radio Conference

- Huntsville, Alabama, USA 16-20 September 2019
- 2019 has a Space and Amateur Radio Theme!
- Please consider submitting a paper for the proceedings or a poster for the poster session.
- If you can attend, please consider submitting a presentation!
- I am the co-chair for 2019 and will help you participate.



Software Defined Radio

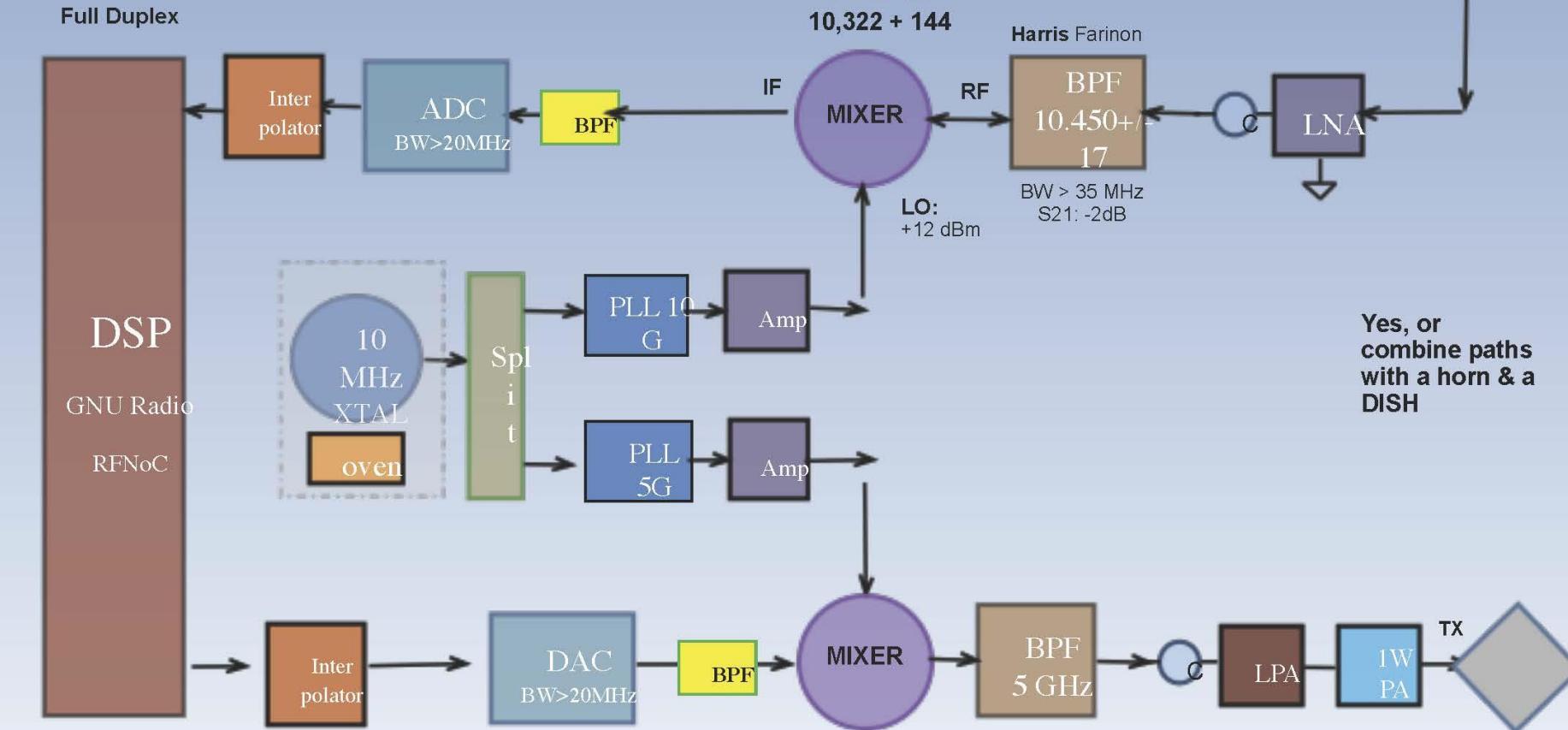
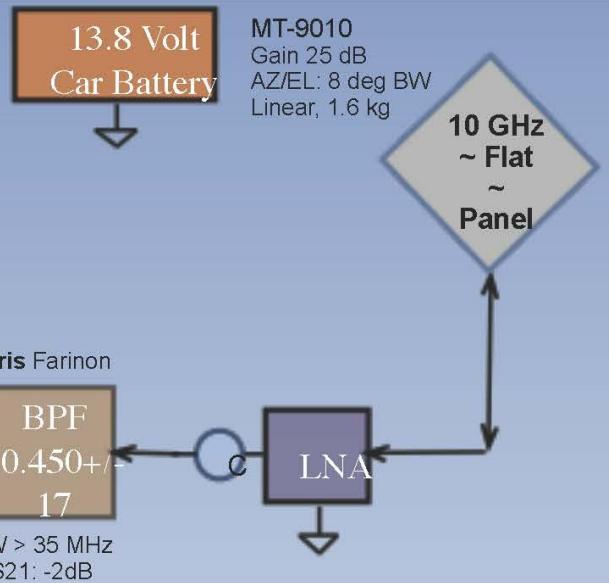
- SDR = some number of radio functions are controlled by **software**.
- Flexibility at the cost of complexity and power consumption.
- Signals digitized as soon as possible and DSP functions done in a GPP or an FPGA or a GPU.

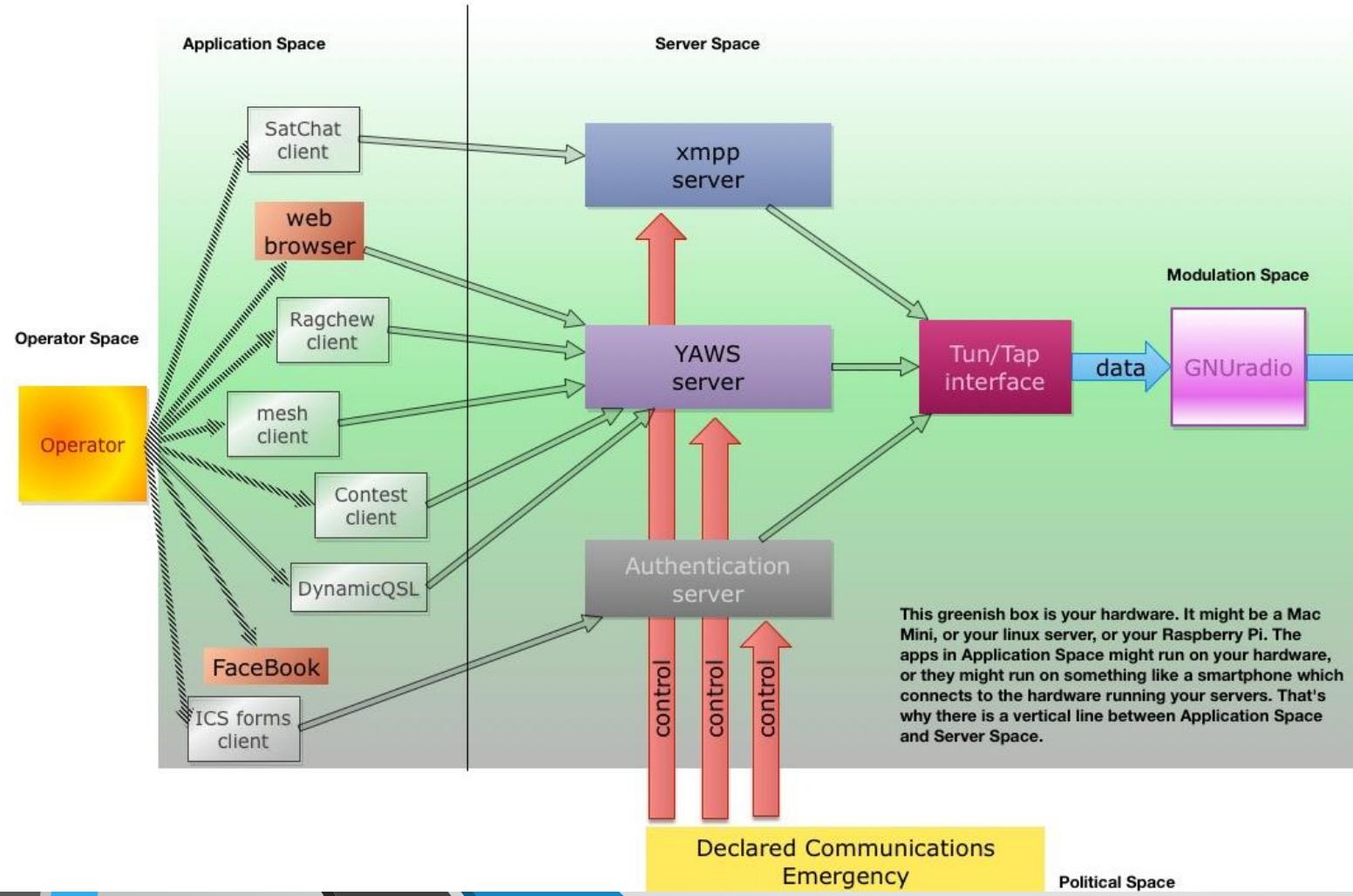
- Phase 4 Ground uses SDRs and GNU Radio for research and development.
- GNU Radio is the home of our reference designs, so that others can build our radio system.
- GNU Radio is both **tool** and **archive**.

X-Band: 8-12 GHz (IEEE)
 $\lambda = 2.89$ cm

“Five & Dime”

TX: 5.655 - 5.665 GHz
RX: 10.450 - 10.460 GHz
KI6CLA





User Terminal Block Diagram



How do we build something in GNU Radio?

Why is this so great?

Let's build a radio with an RTL-SDR!

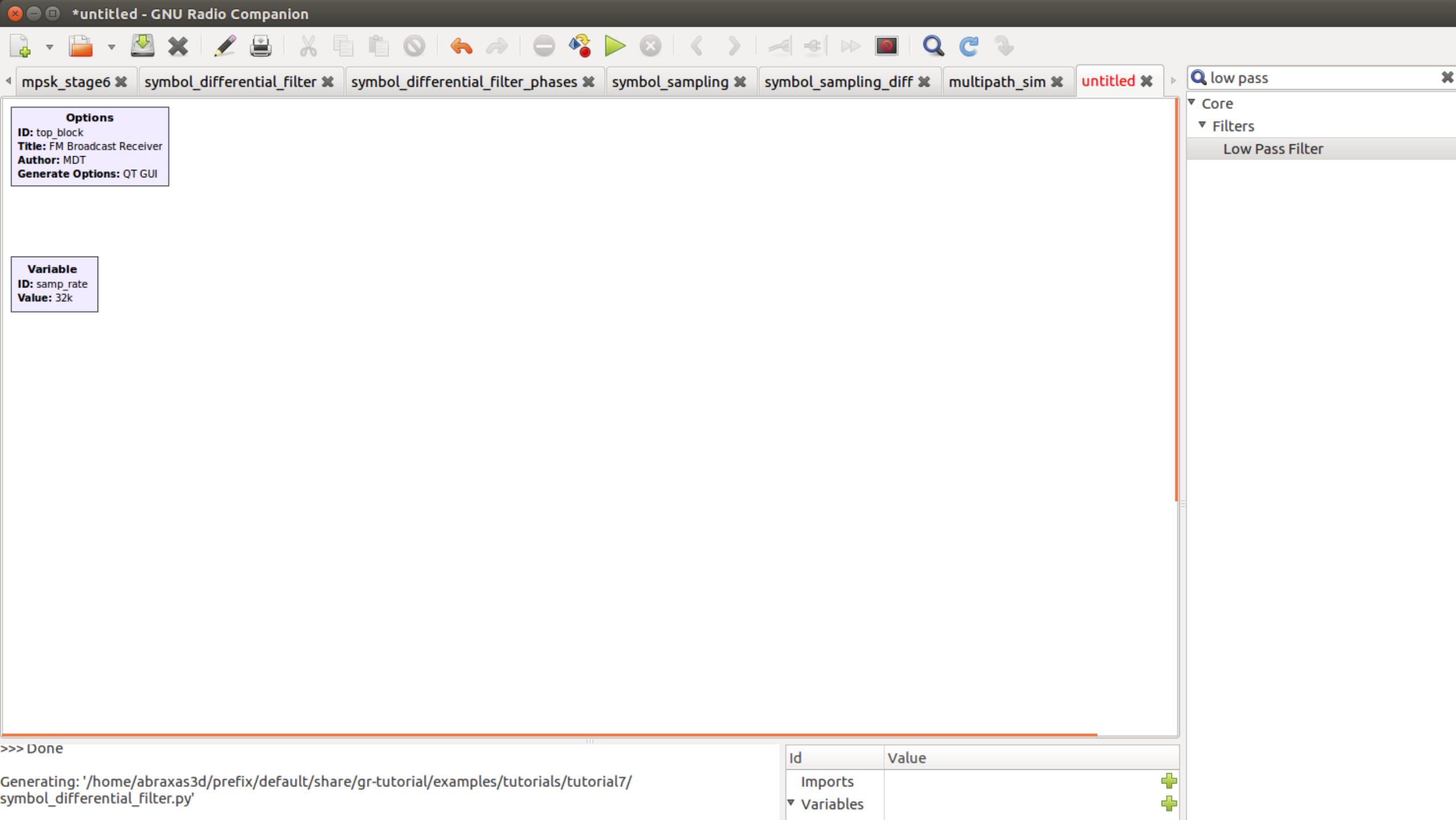
- RTL-SDR is a very inexpensive receive-only software-defined radio.
- 24MHz to about 2GHz coverage with a 2.4MHz bandwidth.
- \$25-\$40! USB dongle.
- SMA connectors and bias tees available.
- Lots of software available! **Works with GNU Radio.**



1. Install GNU Radio*

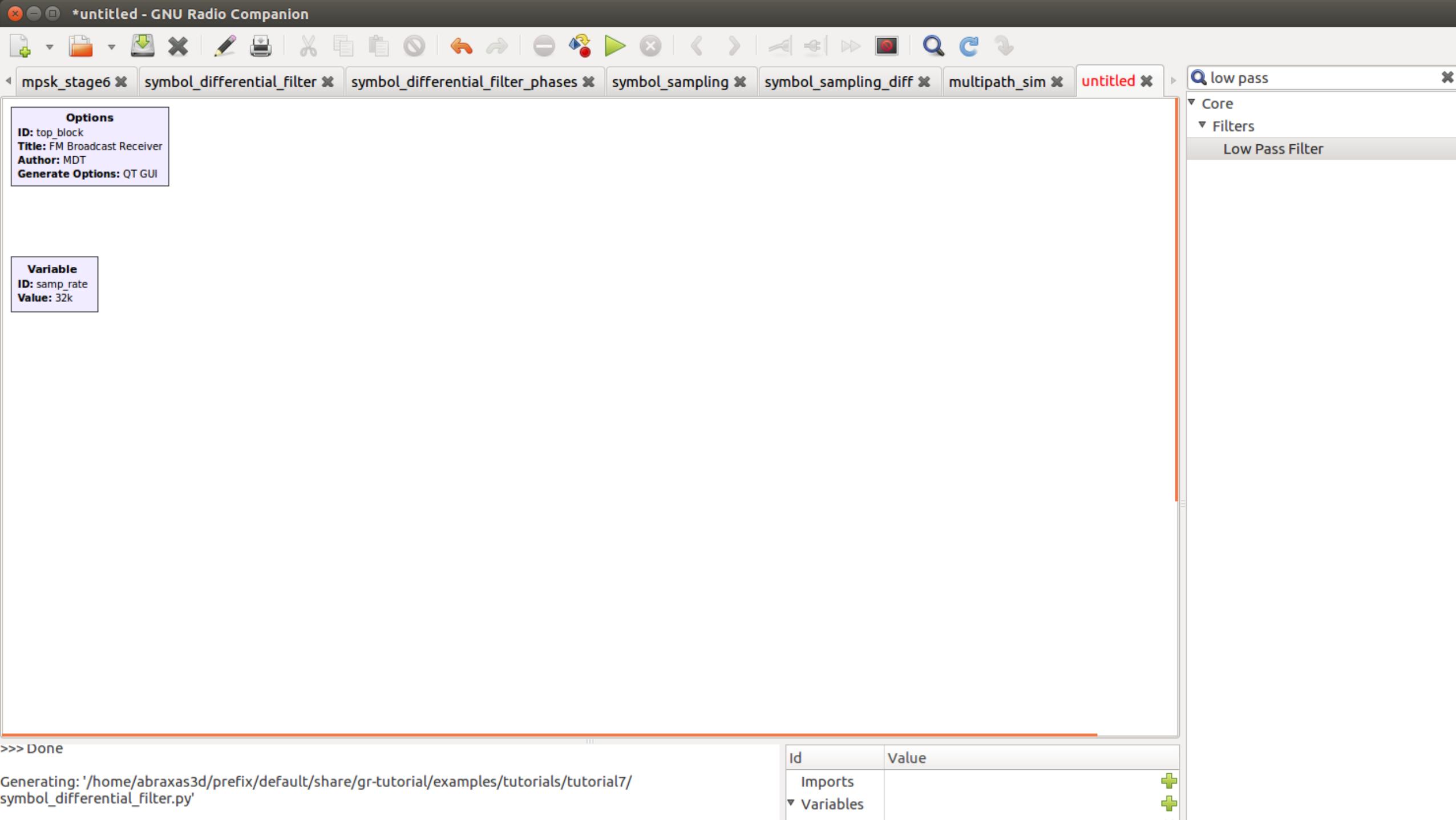
2. file – new

What do we see?





What do we have?
Two required blocks, a canvas,
a console, menu functions
across the top, a block search
bar, and block search results.





Let's make an FM broadcast receiver. We need a signal source, a low pass filter, a wideband FM demodulator, and audio output.

*untitled - GNU Radio Companion

The screenshot shows the GNU Radio Companion (GR-Companion) application window. The top bar contains a toolbar with icons for file operations (New, Open, Save, Print, Cut, Copy, Paste, Find, etc.) and project management (Add Block, Remove Block, Add Variable, etc.). Below the toolbar is a tab bar with several open projects: mpsk_stage6, symbol_differential_filter, symbol_differential_filter_phases, symbol_sampling, symbol_sampling_diff, multipath_sim, and untitled. A search bar on the right side of the tab bar contains the text "low pass".

The main workspace displays a block diagram. A central block is labeled "Low Pass Filter" and has the following parameters set:

- Decimation: 1
- Gain: 1
- Sample Rate: 32k
- Cutoff Freq: (highlighted in red)
- Transition Width: (highlighted in red)
- Window: Hamming
- Beta: 6.76

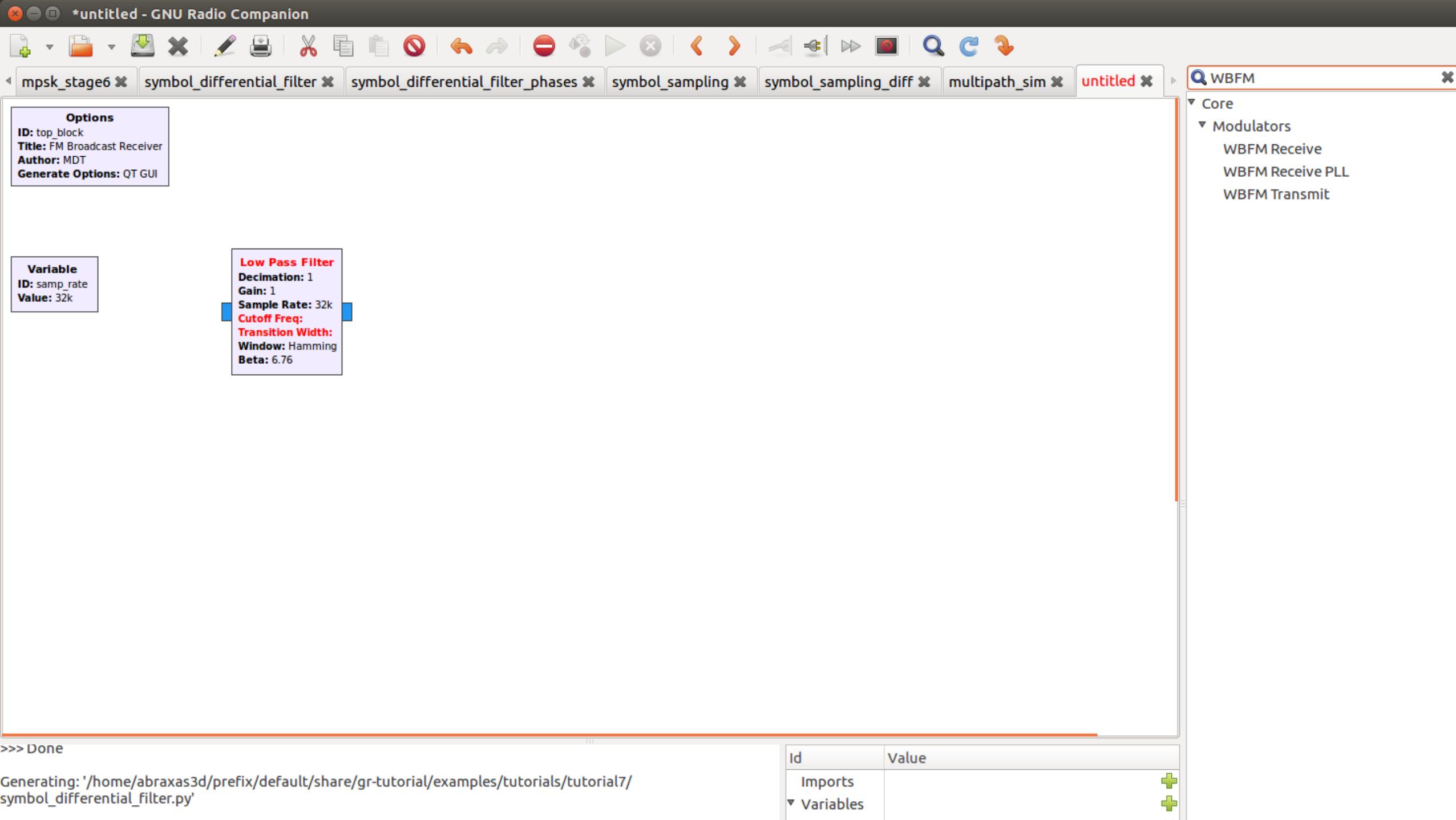
To the left of the workspace, there are two floating windows: one titled "Options" showing the project details (ID: top_block, Title: FM Broadcast Receiver, Author: MDT, Generate Options: QT GUI), and another titled "Variable" showing the variable "samp_rate" with ID: samp_rate and Value: 32k.

The right panel features a tree view for block search. The path selected is Core > Filters > Low Pass Filter. A search bar at the top of this panel also contains the text "low pass".

The bottom left corner of the workspace shows the status "Done". The bottom right corner contains a table for managing imports and variables:

Id	Value
Imports	
Variables	

The status bar at the bottom of the window displays the command: Generating: '/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/symbol_differential_filter.py'.



*untitled - GNU Radio Companion

Options
ID: top_block
Title: FM Broadcast Receiver
Author: MDT
Generate Options: QT GUI

Variable
ID: samp_rate
Value: 32k

Low Pass Filter
Decimation: 1
Gain: 1
Sample Rate: 32k
Cutoff Freq:
Transition Width:
Window: Hamming
Beta: 6.76

WBFM Receive
Quadrature Rate:
Audio Decimation:

WBFM

Core

Modulators

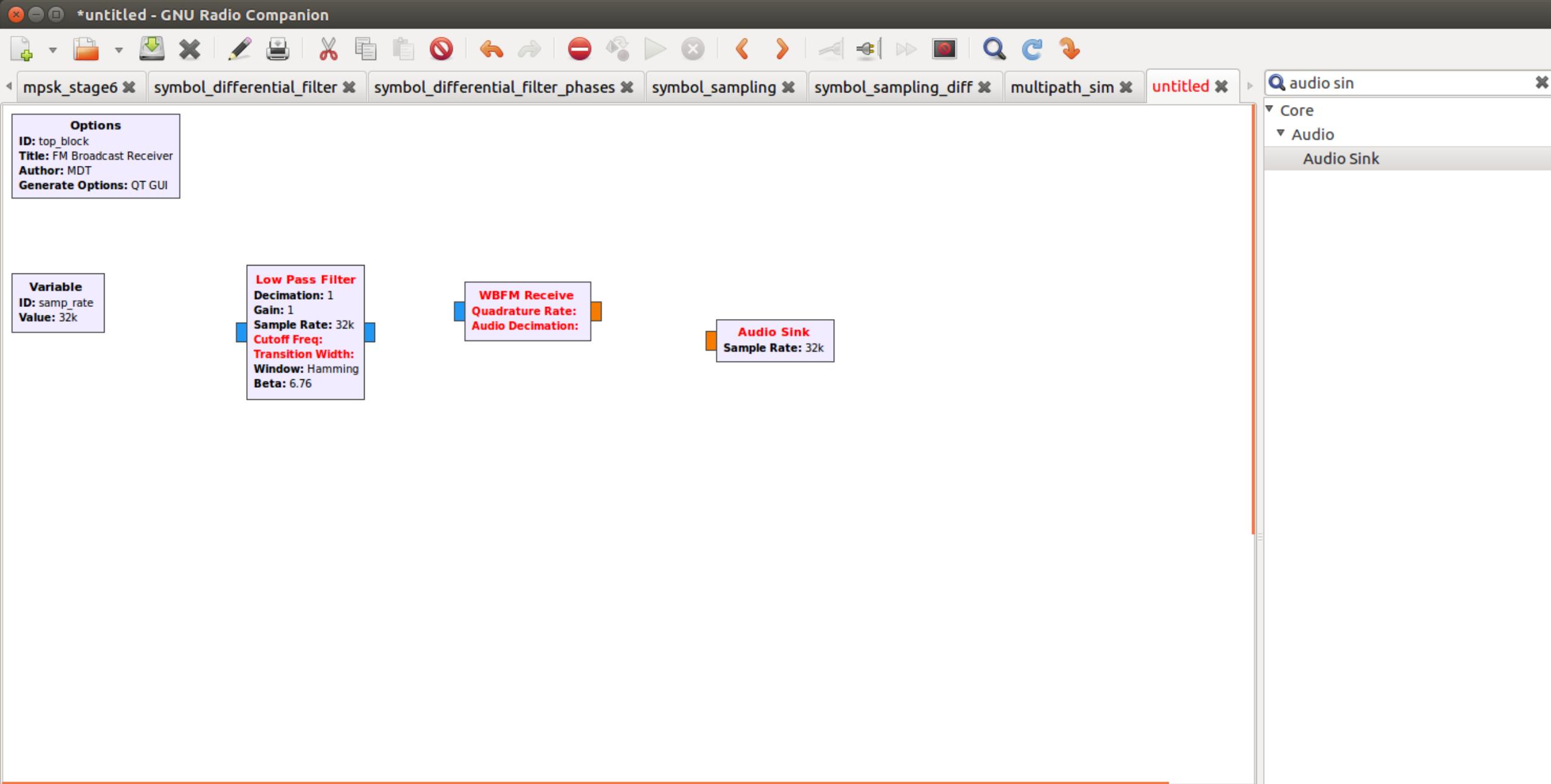
WBFM Receive

WBFM Receive PLL

WBFM Transmit

>> Done

Generating: '/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/symbol_differential_filter.py'



Generating: '/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/
symbol_differential_filter.py'

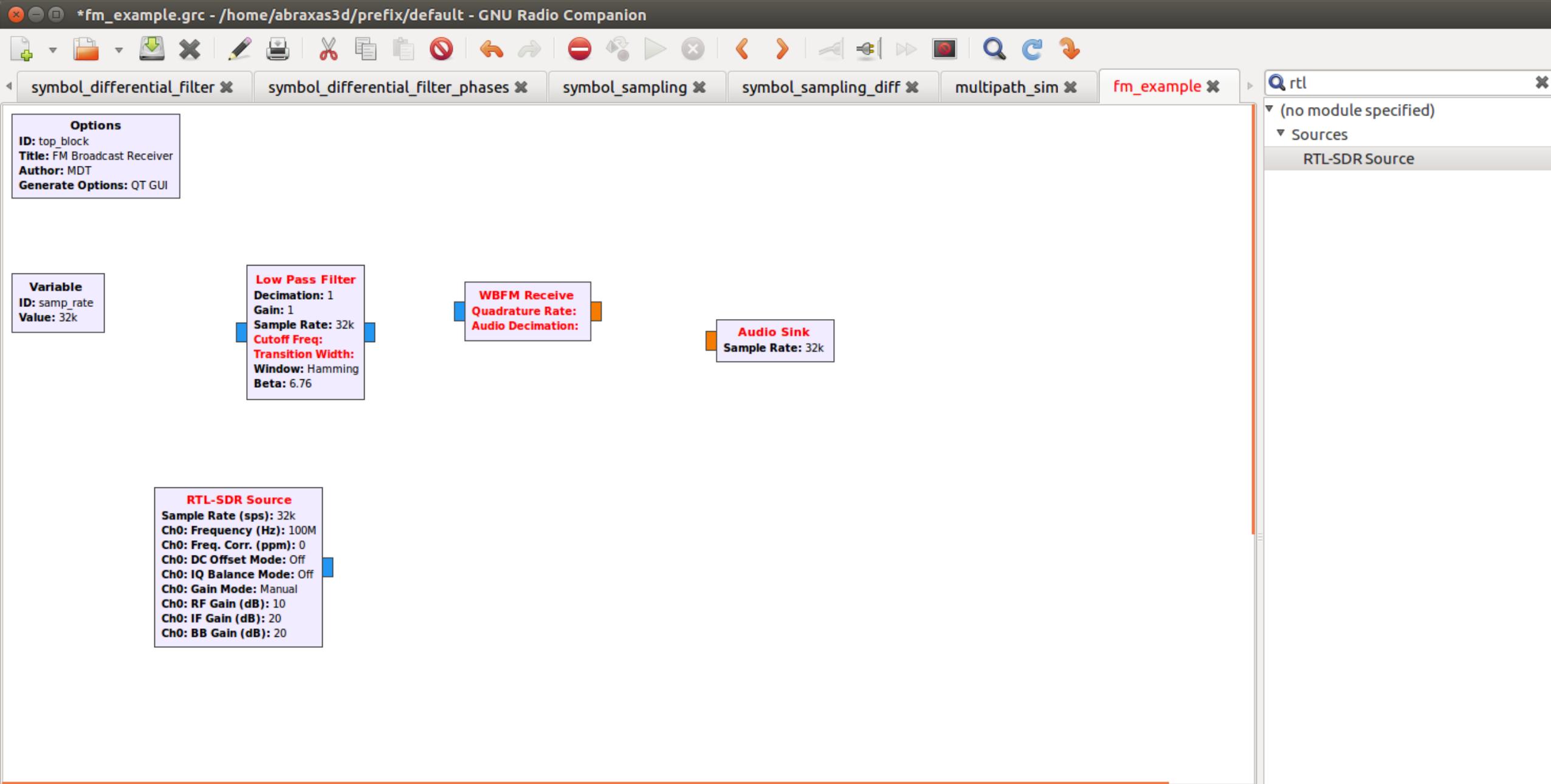
Id	Value
Imports	
Variables	



Now we have our basic blocks!
What about our signal source?

Source blocks!

There are a variety of SDR
source blocks in GNU Radio.



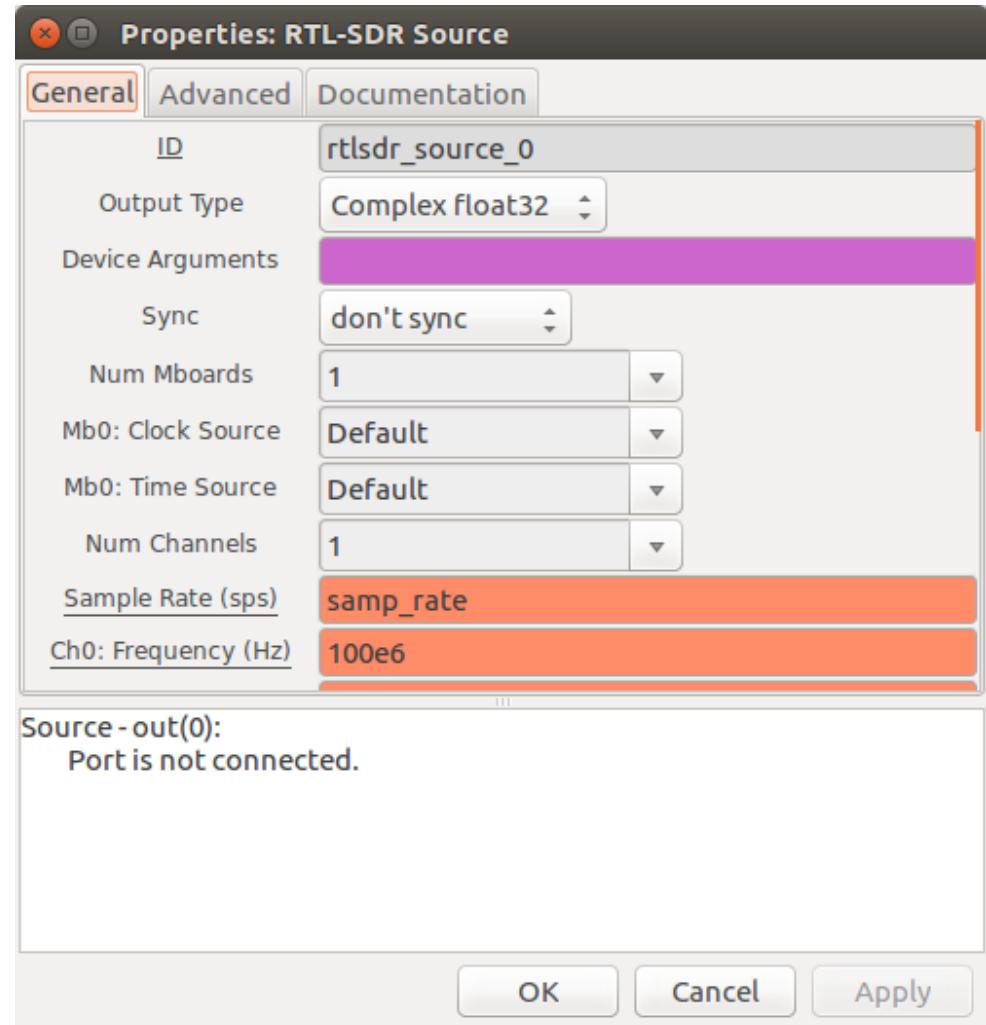
>>> Done

Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/symbol_sampling_diff.grc"
>>> Done

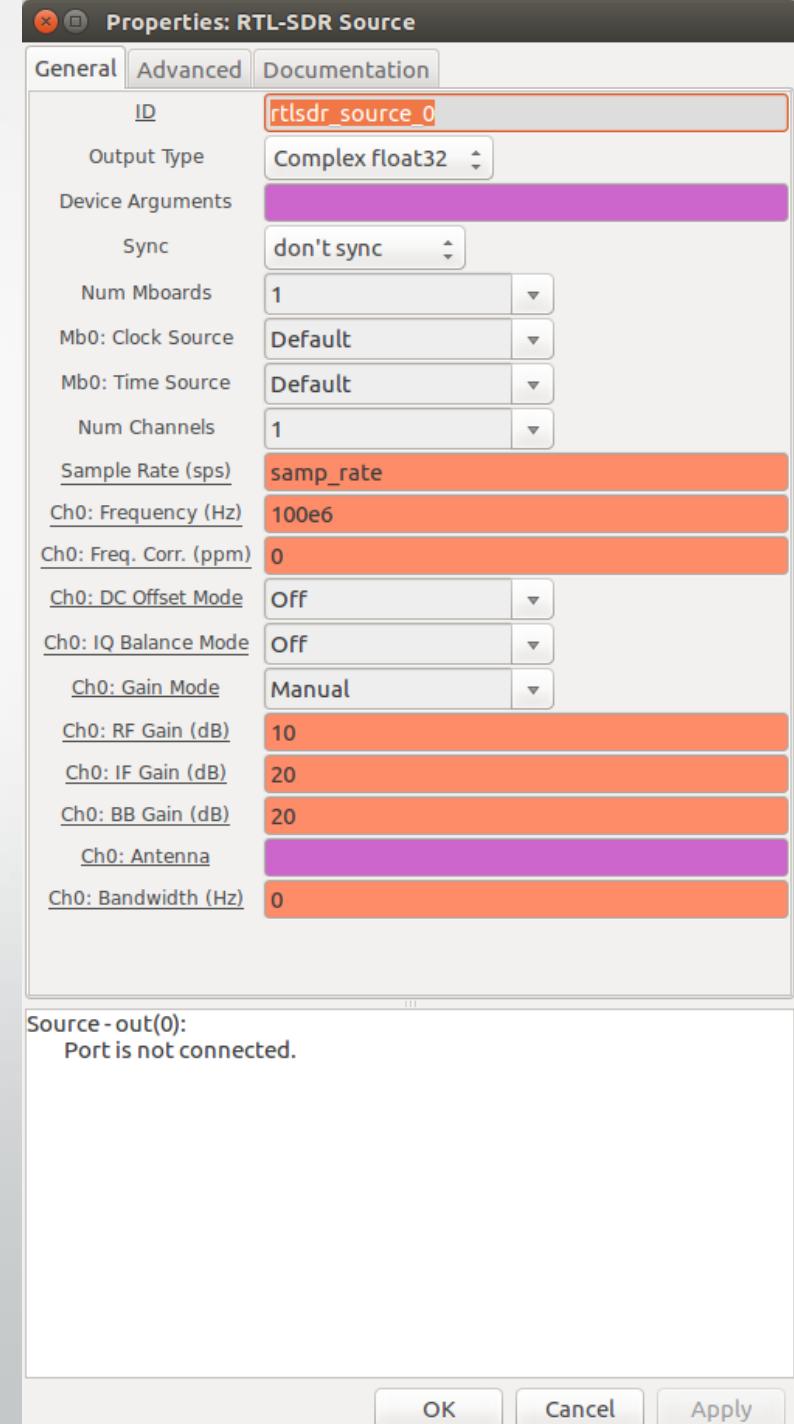
ID	Value
Imports	
Variables	

Click Click!

Click on a block to open a pop up for configuration and settings.

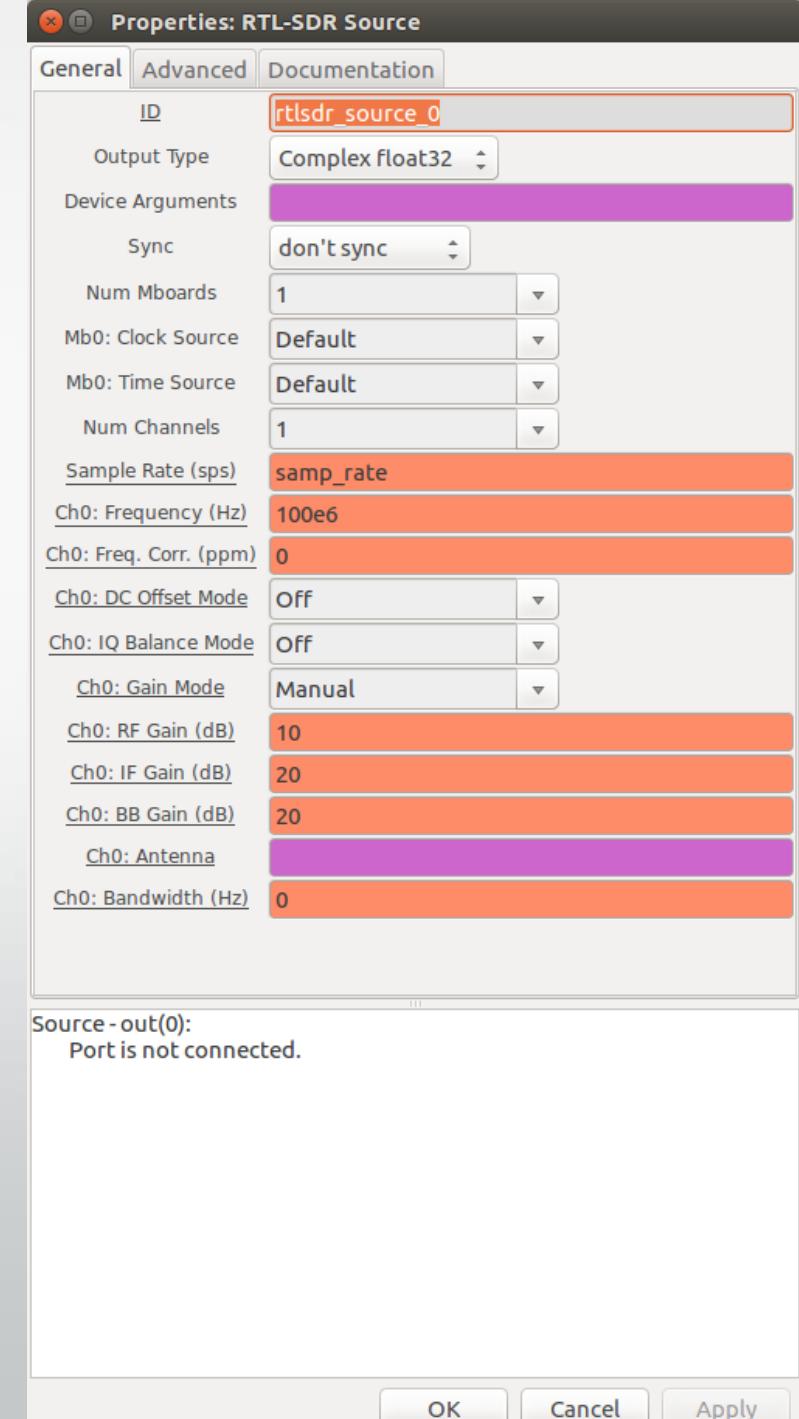


Set up your RTL-SDR Source Block from this pop-up.



Set up your RTL-SDR Source Block from this pop-up.

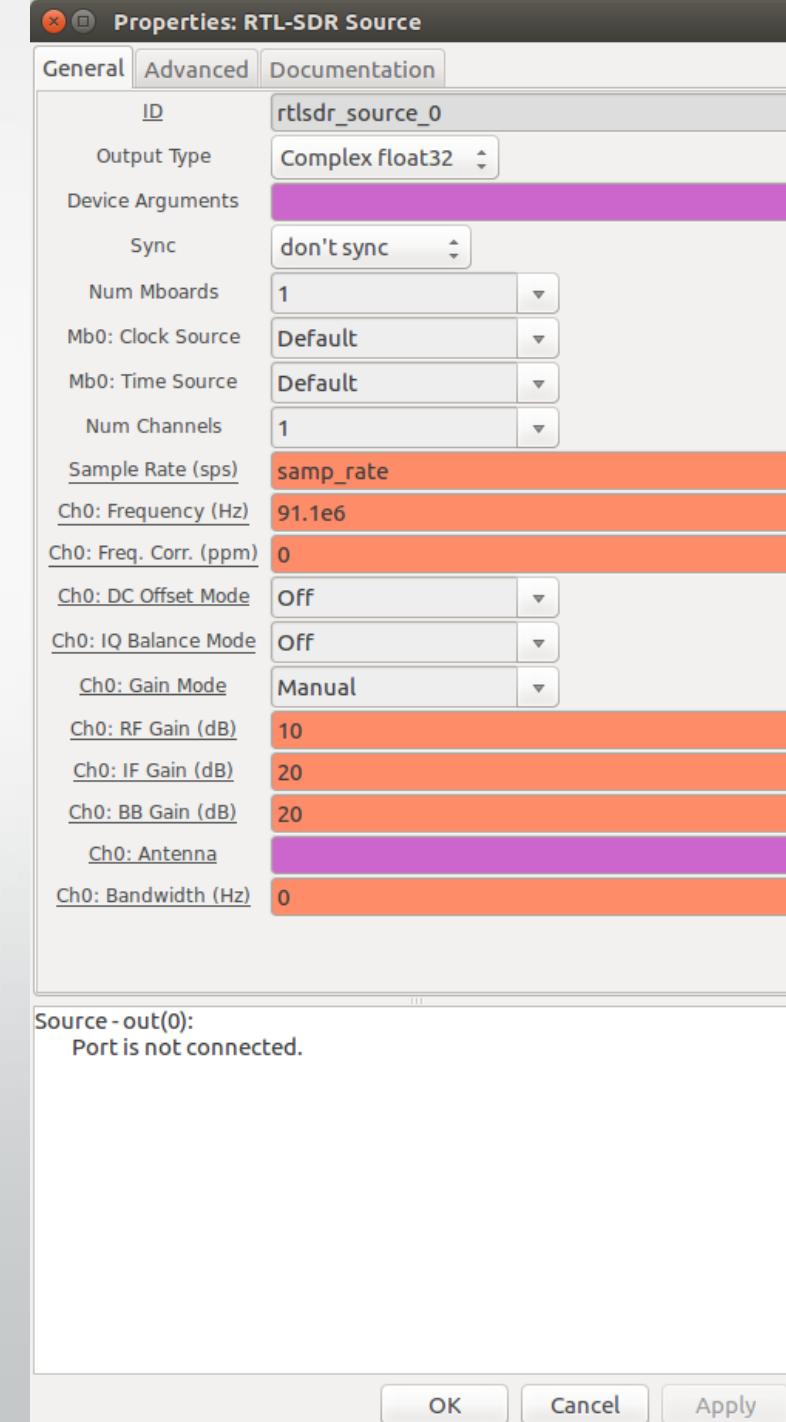
<u>Num Channels</u>	1
<u>Sample Rate (sps)</u>	samp_rate
<u>Ch0: Frequency (Hz)</u>	100e6
<u>Ch0: Freq. Corr. (ppm)</u>	0
<u>Ch0: DC Offset Mode</u>	OFF



Change the center Frequency.

Num Channels
Sample Rate (sps)
Ch0: Frequency (Hz)
Ch0: Freq. Corr. (ppm)
Ch0: DC Offset Mode

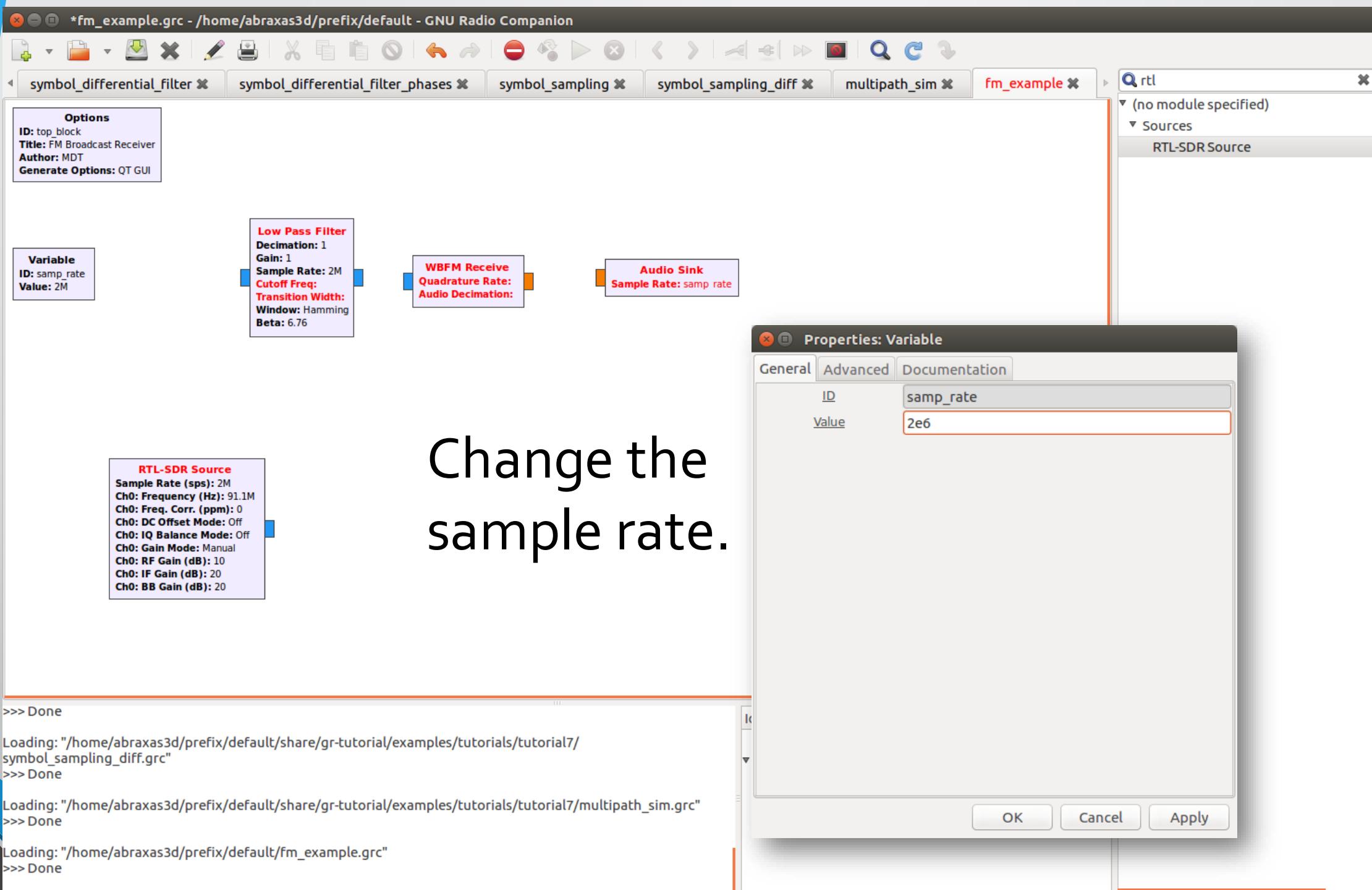
1
samp_rate
91.1e6
0
off



Sample Rate Block

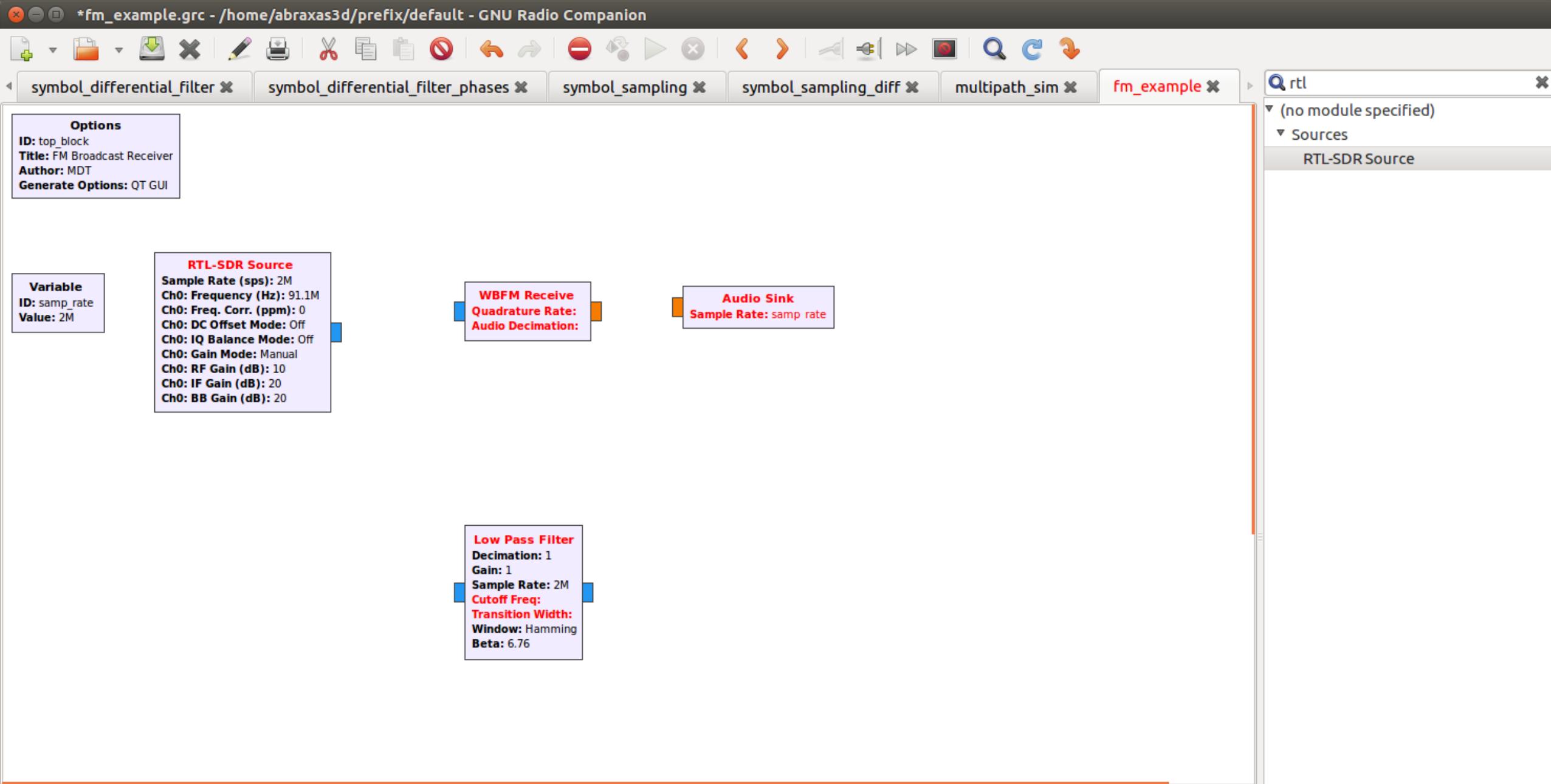
What is sample rate in GNU Radio?

1. Hardware devices sample a signal with some number of samples per second.
2. How many samples are required is in relation to the amount of information in the signal. $2 \times \text{BW}!$





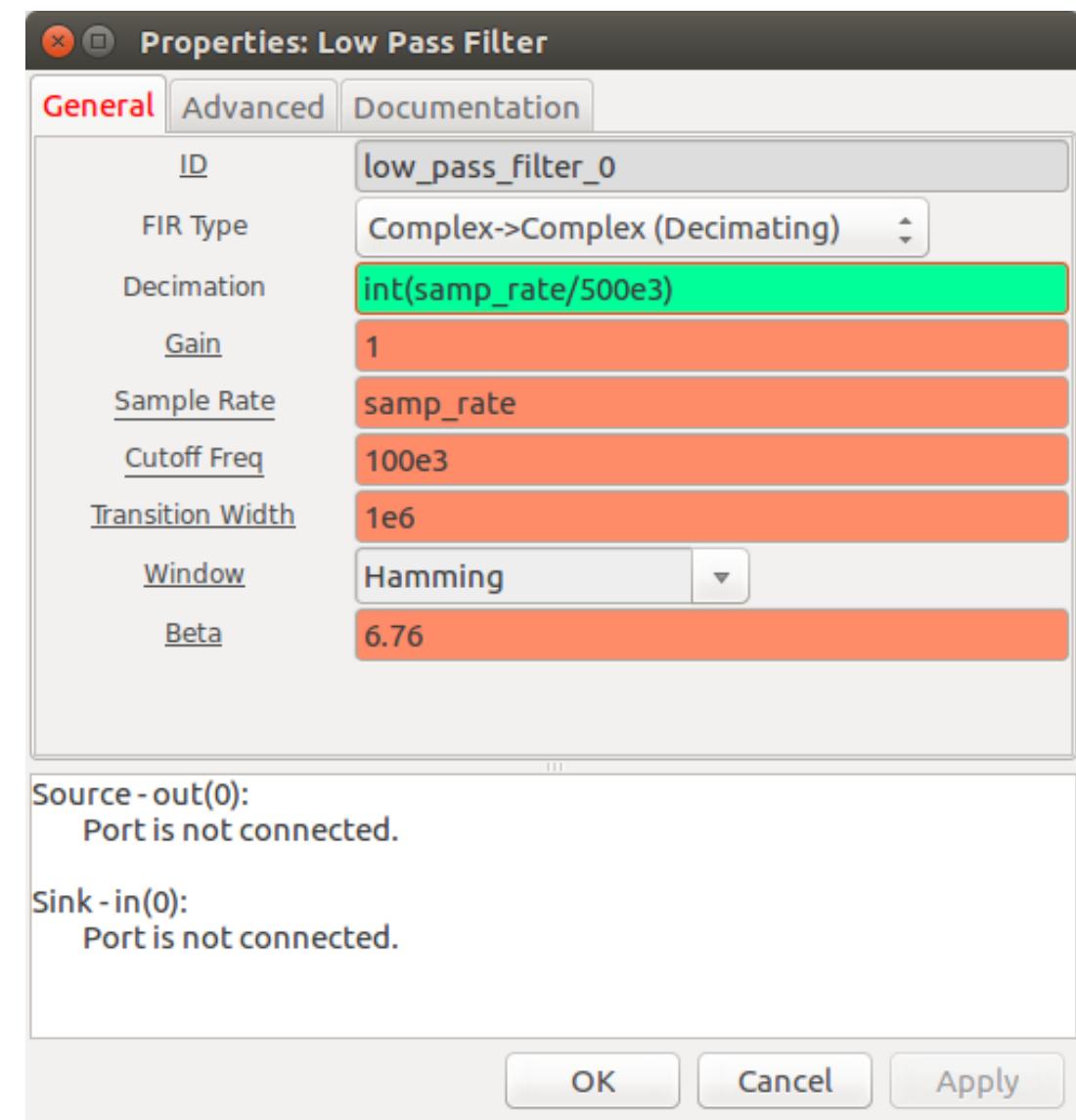
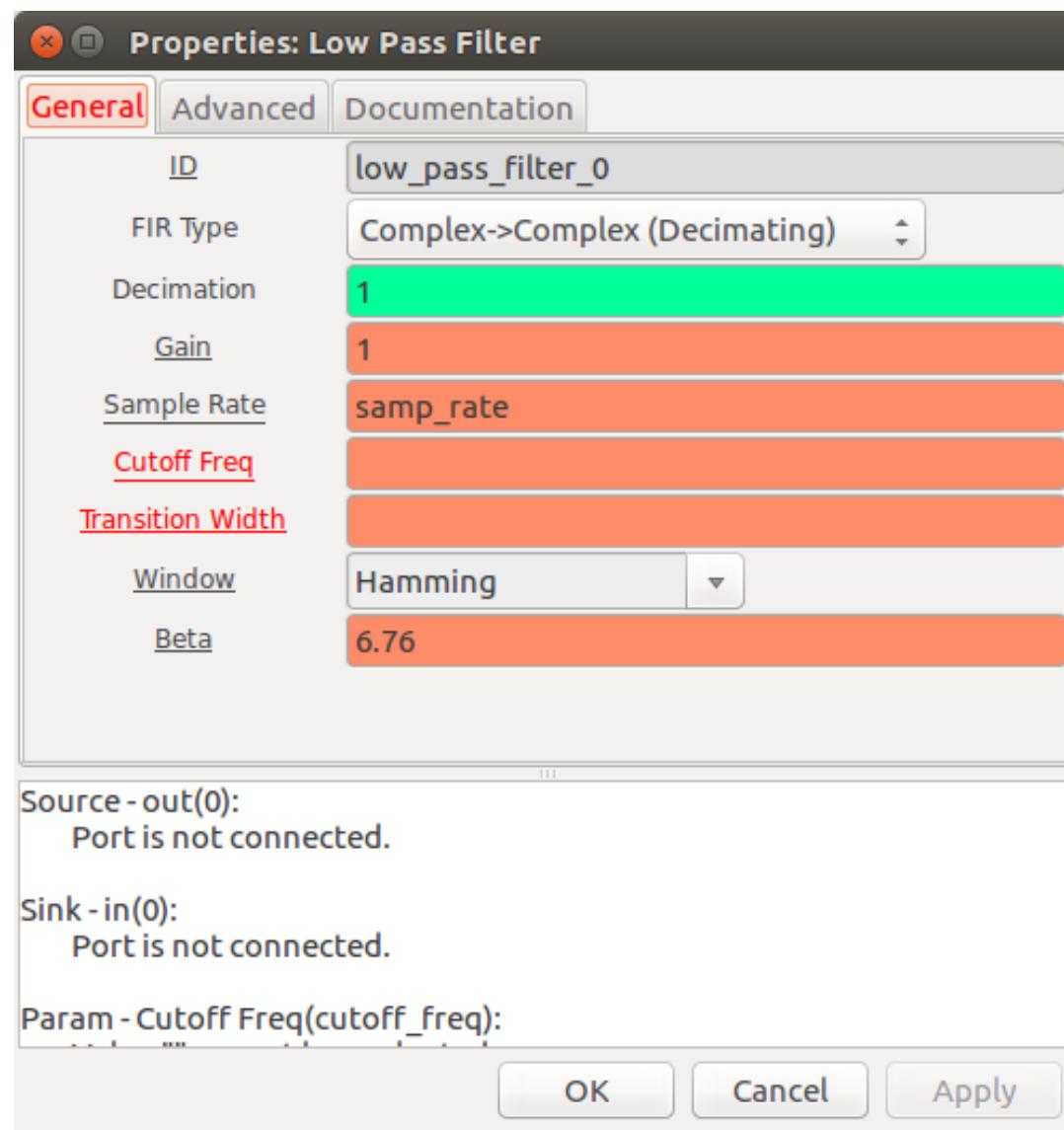
Configure our low pass filter!
Use the sample rate variable,
set cutoff and transition
frequencies.



>>> Done

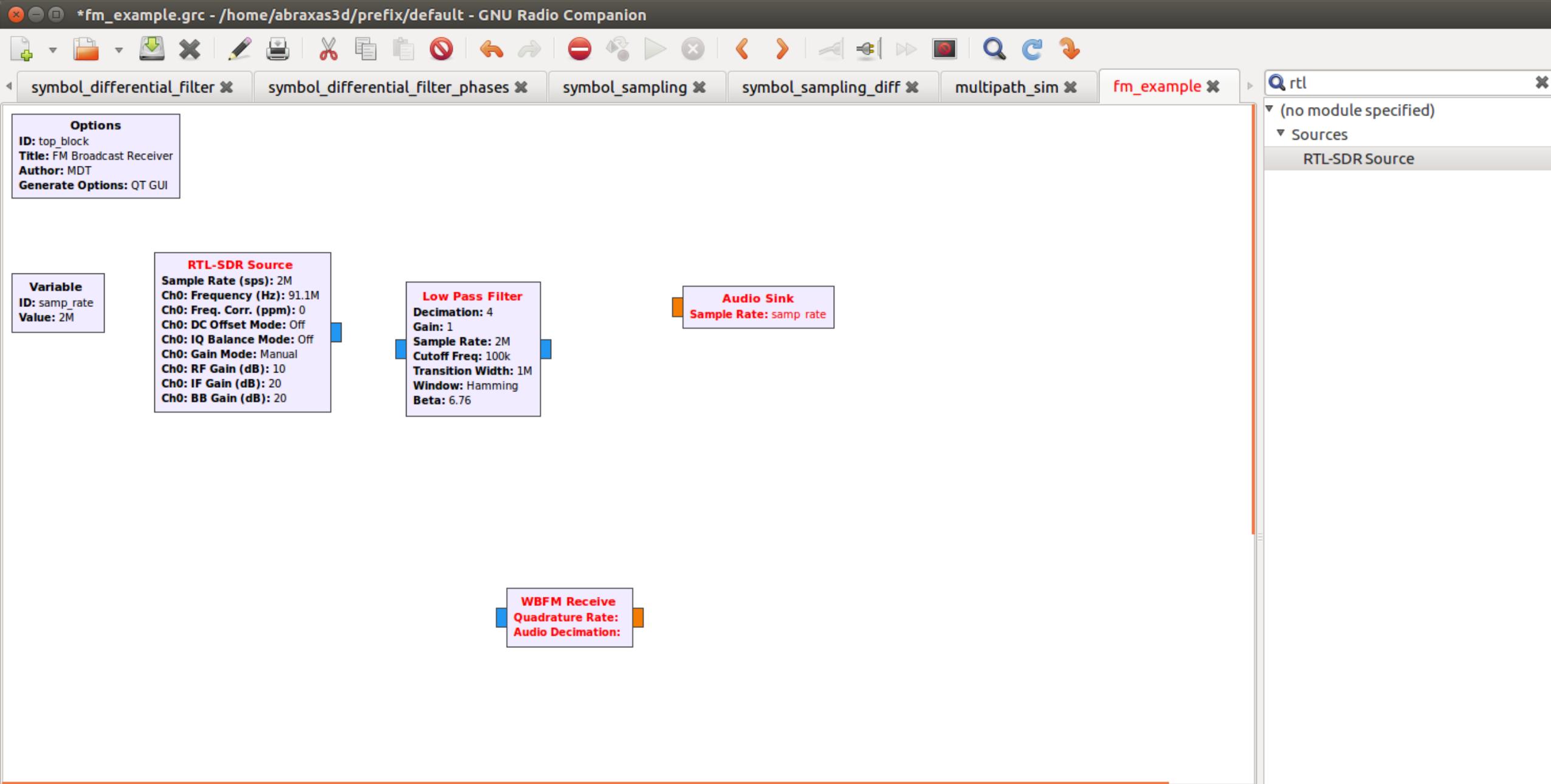
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/symbol_sampling_diff.grc"
>>> Done

Id	Value
Imports	
Variables	





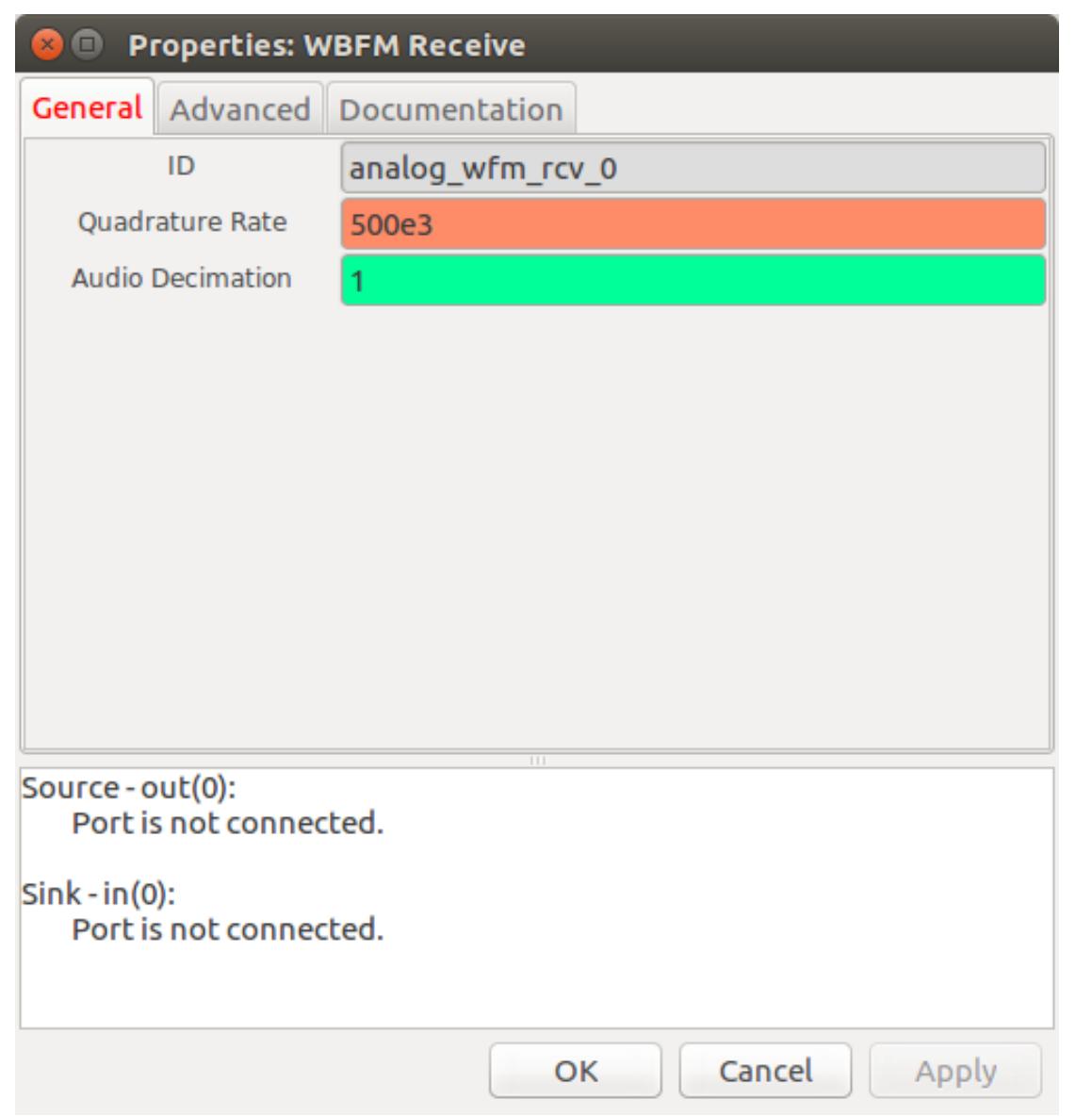
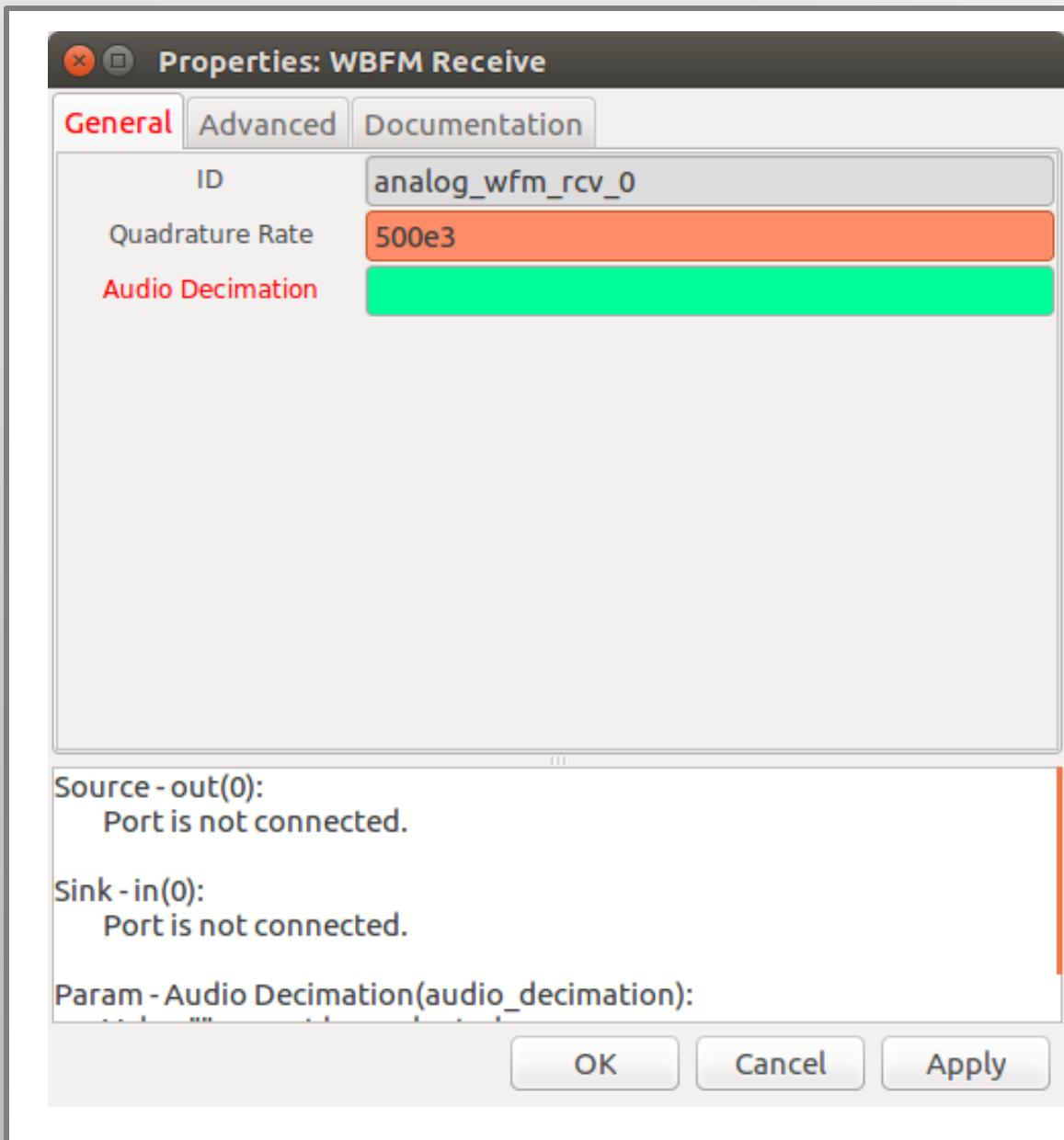
Configure our wideband FM
demodulator!
Quadrature rate, audio
decimation.



>>> Done

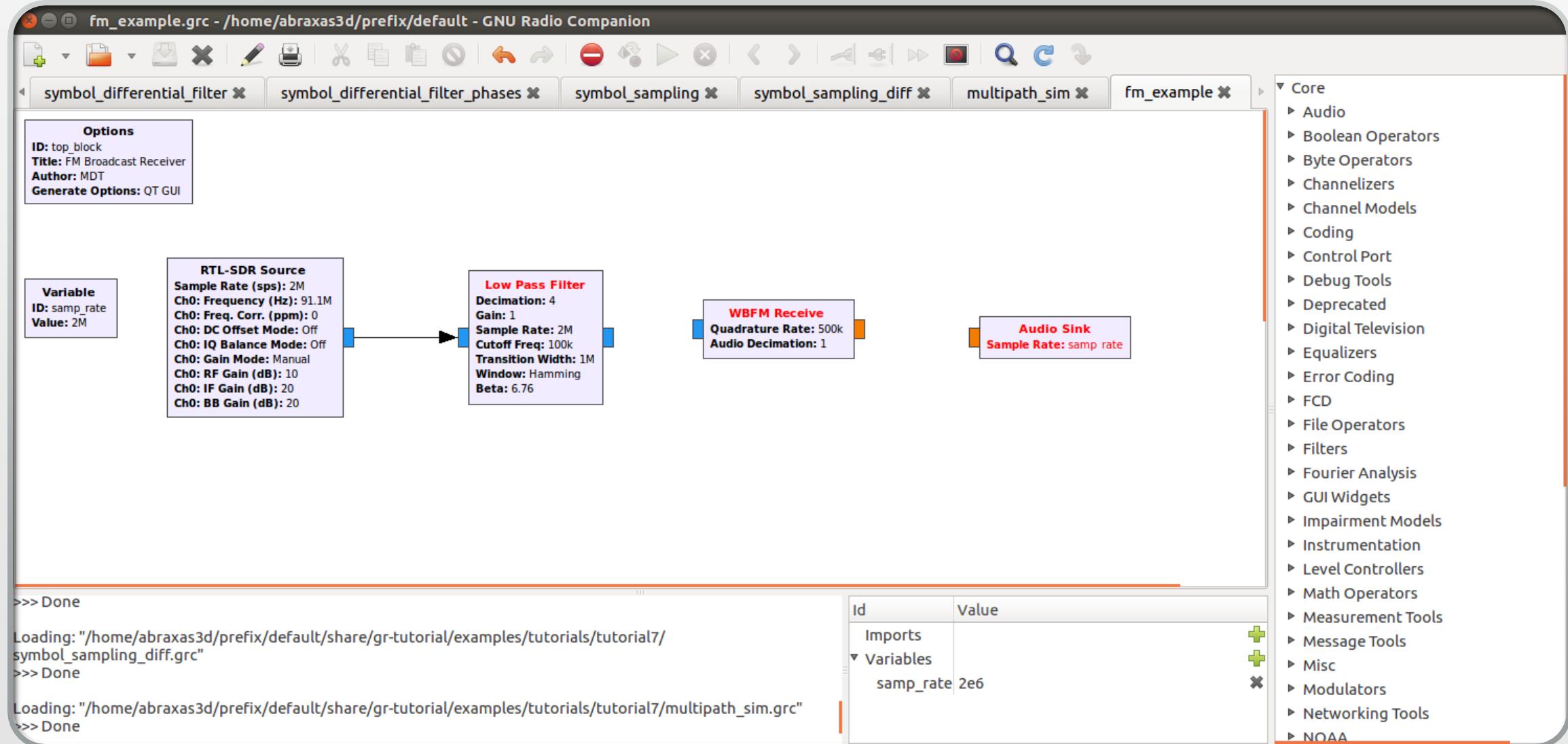
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/symbol_sampling_diff.grc"
>>> Done

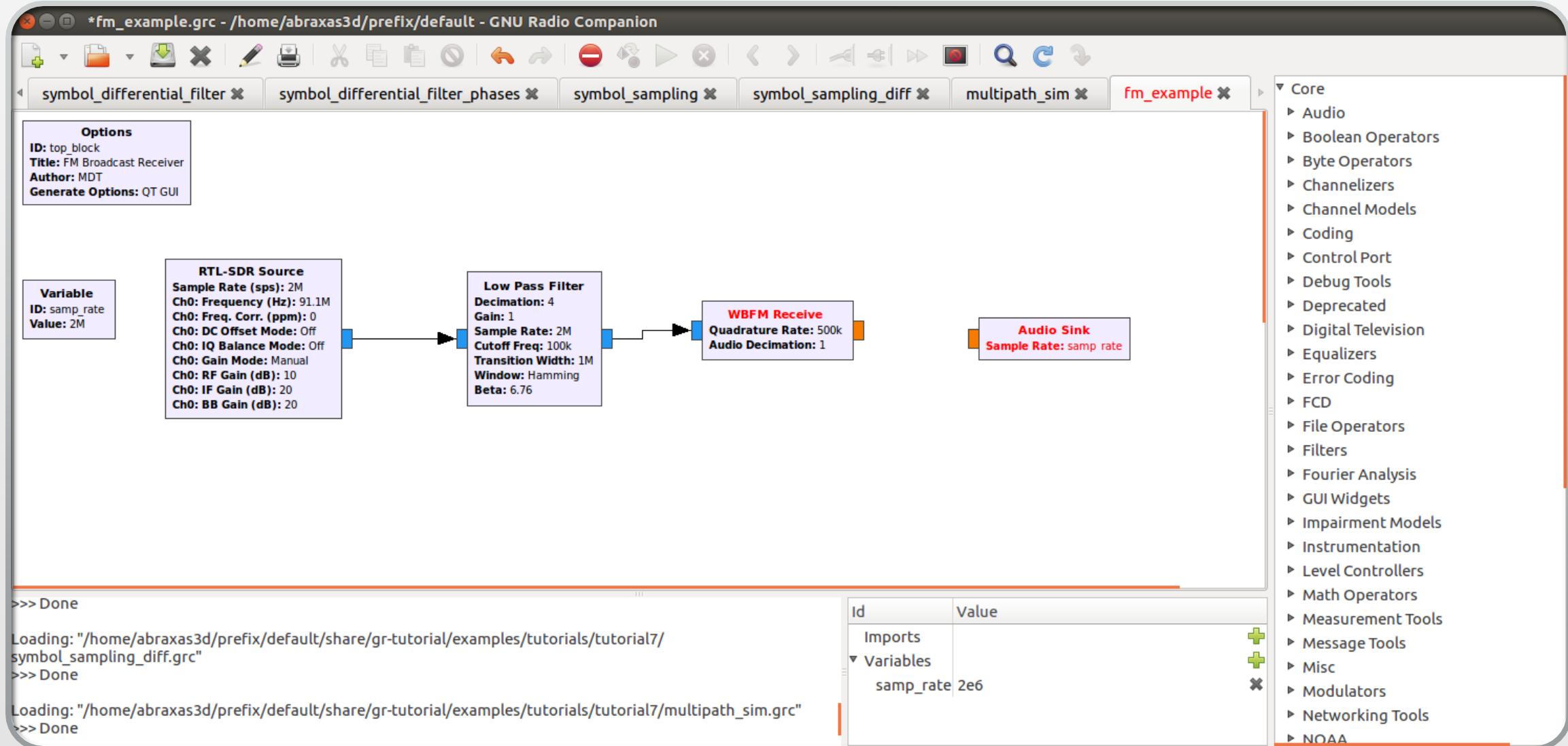
Id	Value
Imports	
Variables	

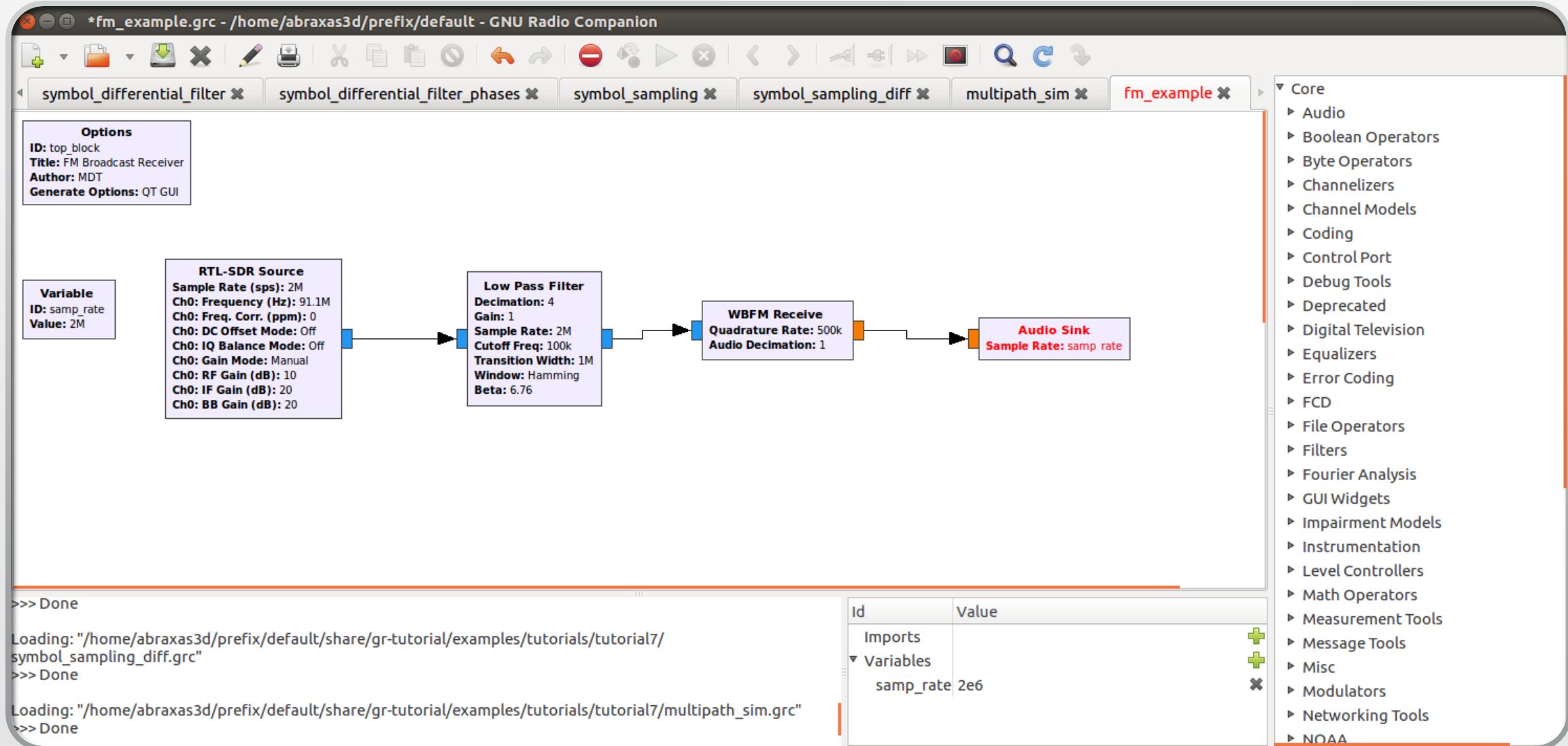




We have configured the blocks.
How do we connect them?



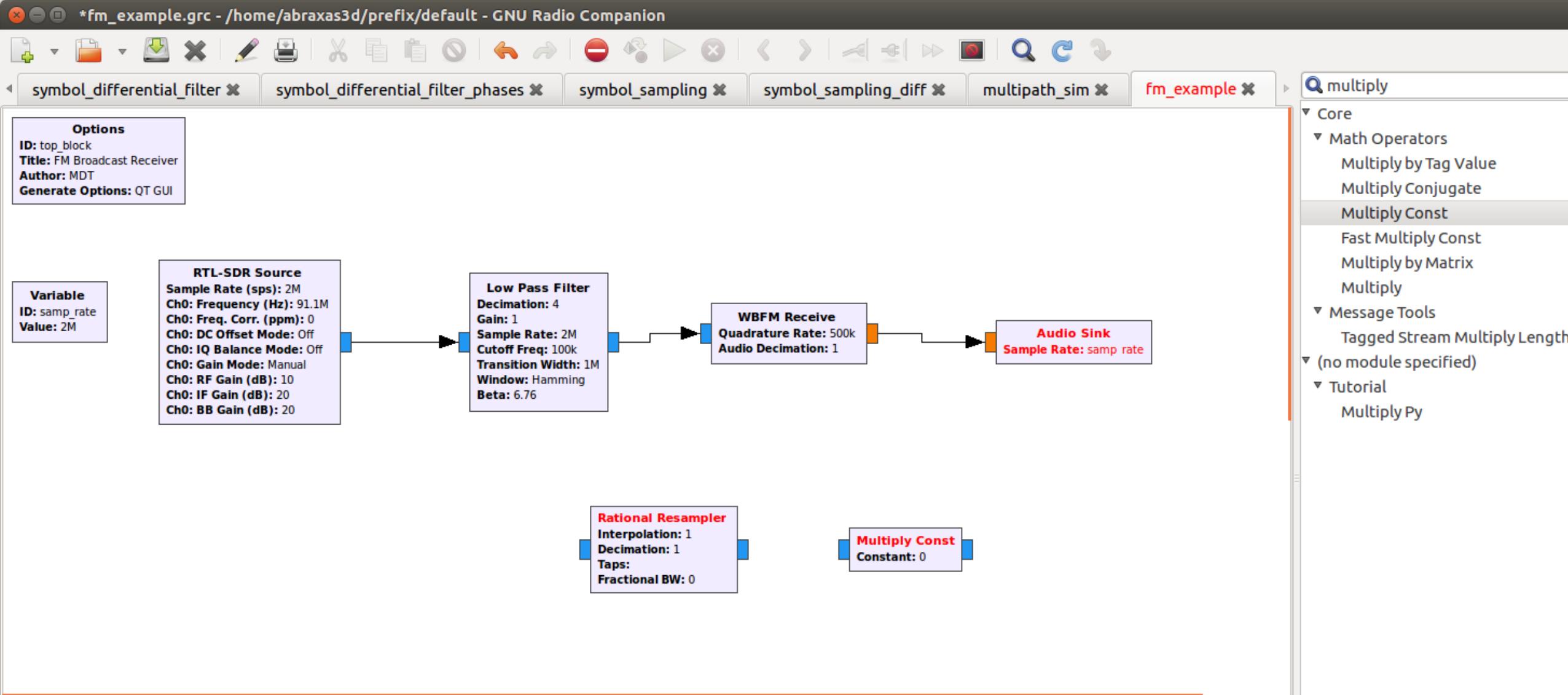






Uh oh!

Why is the audio block red?



>>> Done

Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/symbol_sampling_diff.grc"
>>> Done

Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/multipath_sim.grc"
>>> Done

Loading: "/home/abraxas3d/prefix/default/fm_example.grc"

Id	Value
Imports	
Variables	
samp_rate	2e6



Uh oh!

Why is the rational resampler
red?

Properties: Multiply Const

General Advanced Documentation

ID	blocks_multiply_const_vxx_0
IO Type	Complex
<u>Constant</u>	1
Vec Length	1

Source - out(0):
Port is not connected.

Sink - in(0):
Port is not connected.

OK Cancel Apply

Properties: Rational Resampler

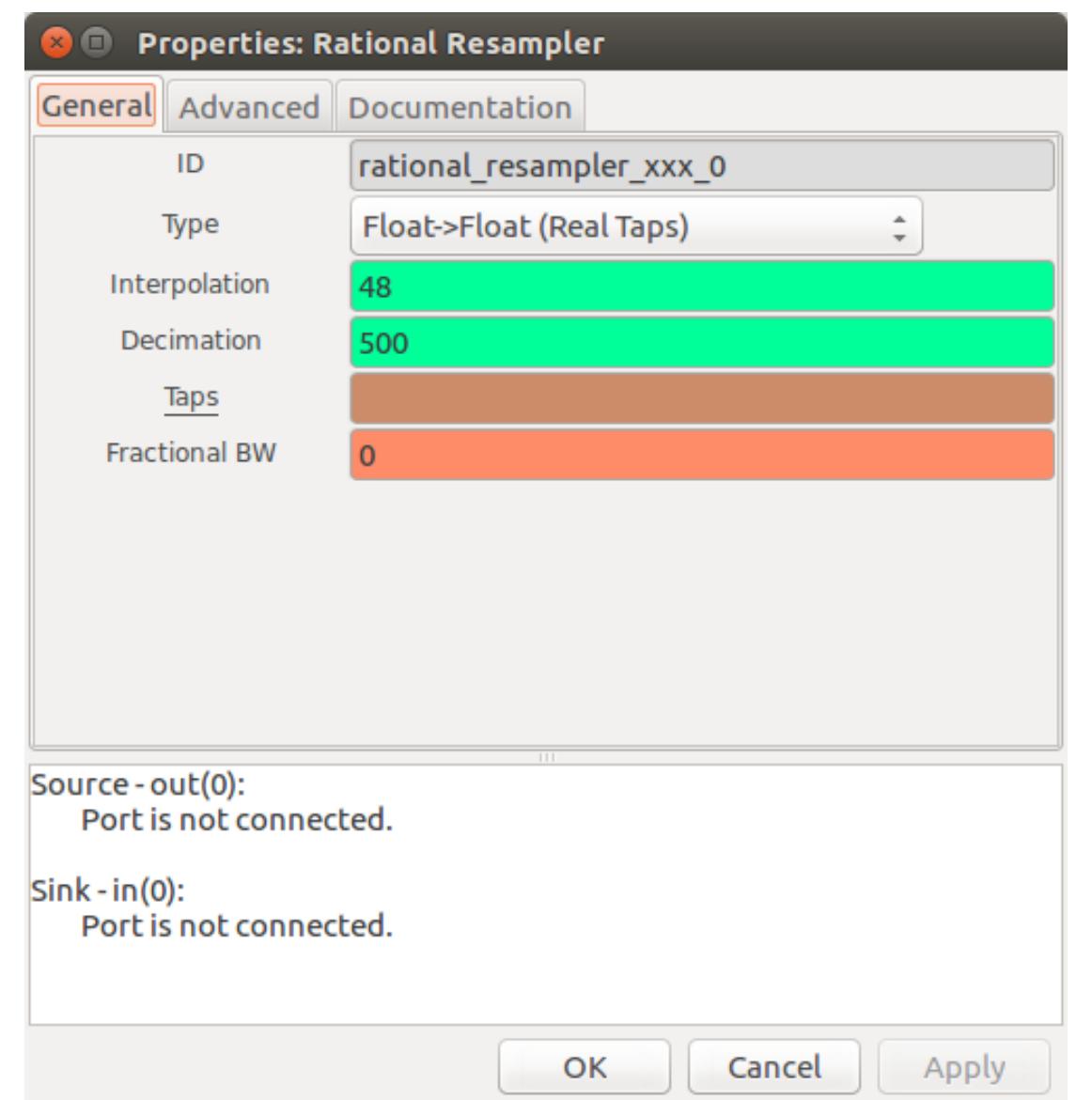
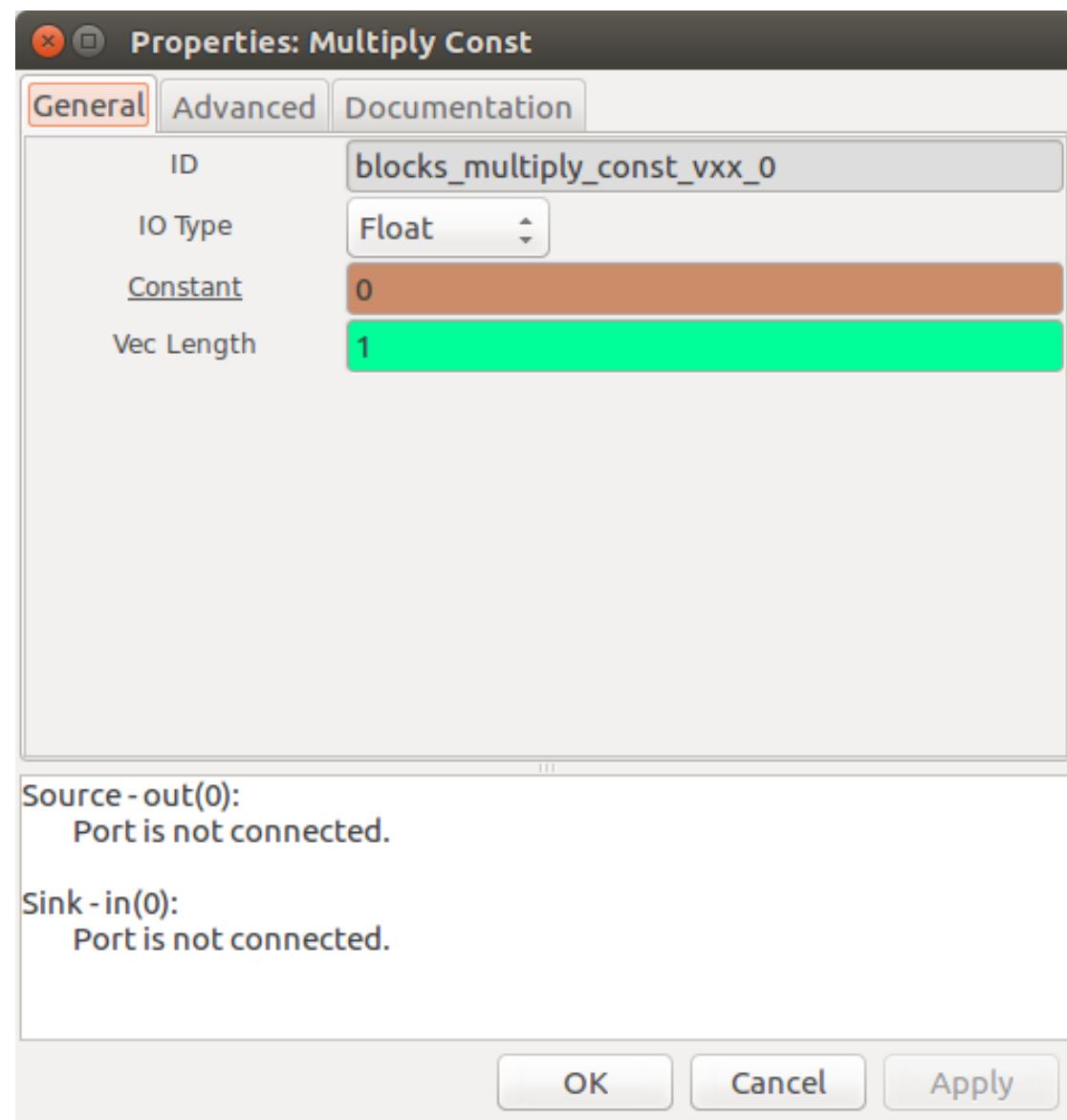
General Advanced Documentation

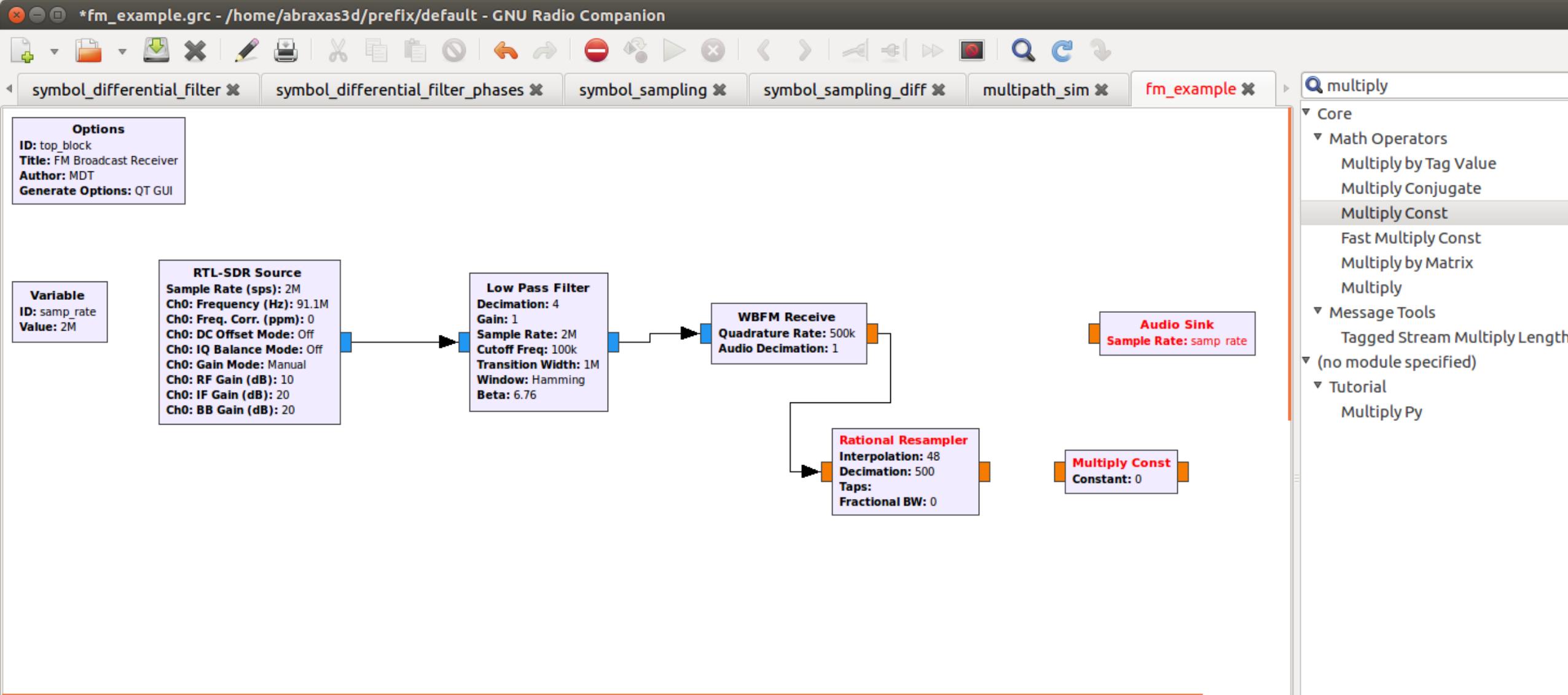
ID	rational_resampler_xxx_0
Type	Complex->Complex (Complex Taps)
Interpolation	48
Decimation	500
<u>Taps</u>	
Fractional BW	0

Source - out(0):
Port is not connected.

Sink - in(0):
Port is not connected.

OK Cancel Apply



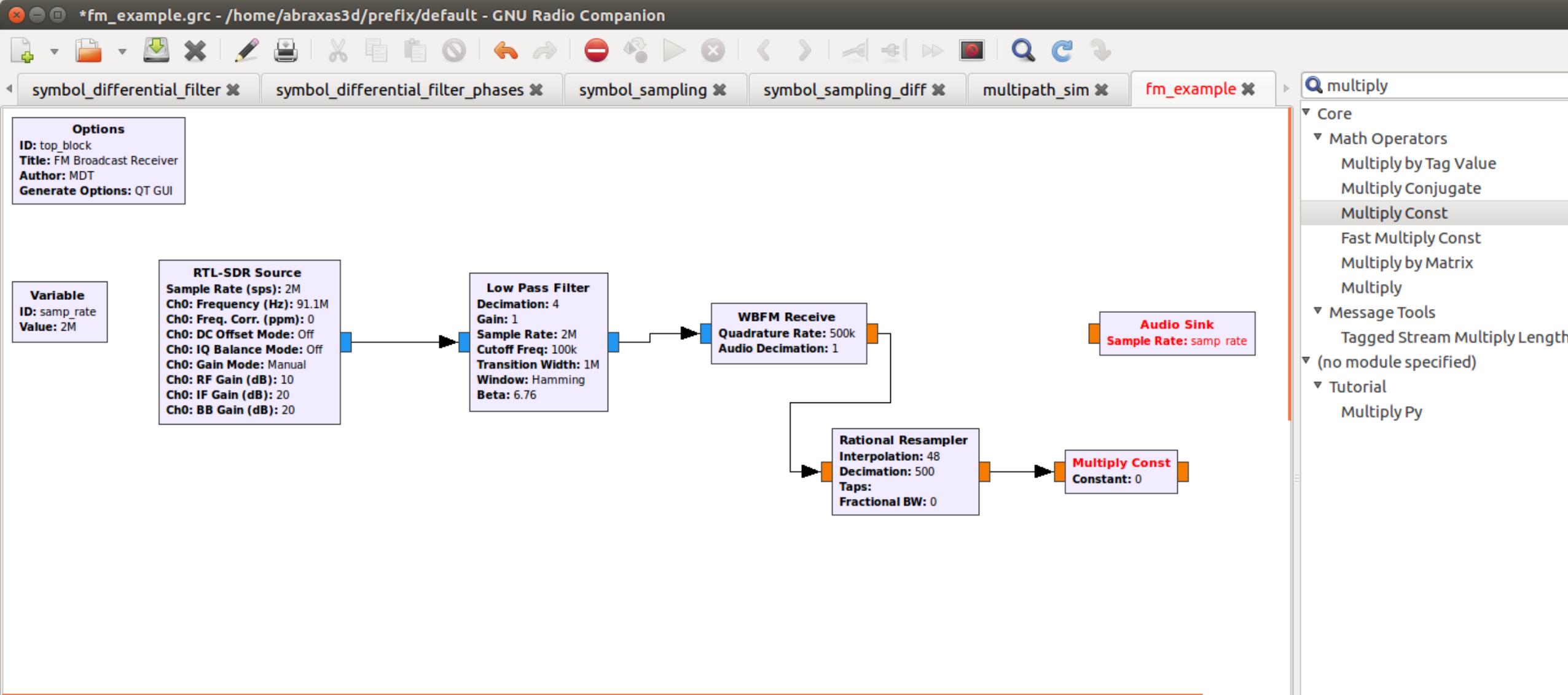


```
>>> Done
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/
symbol_sampling_diff.grc"
>>> Done
```

```
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/multipath_sim.grc"
>>> Done
```

```
Loading: "/home/abraxas3d/prefix/default/fm_example.grc"
```

Id	Value
Imports	
Variables	
samp_rate	2e6



```
>>> Done
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/
symbol_sampling_diff.grc"
>>> Done
```

```
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/multipath_sim.grc"
>>> Done
```

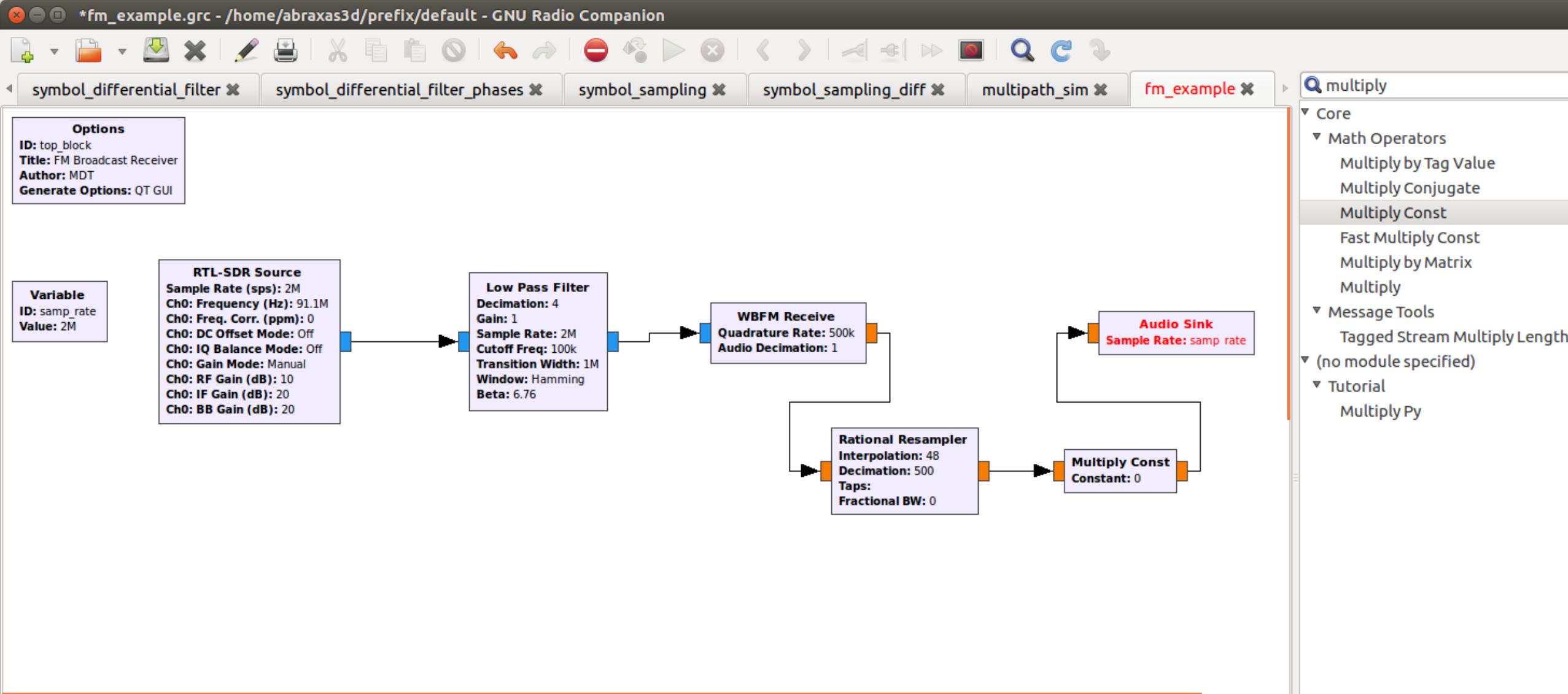
```
Loading: "/home/abraxas3d/prefix/default/fm_example.grc"
```

Id	Value
Imports	
Variables	
samp_rate	2e6

Q multiply

Core

- Math Operators
 - Multiply by Tag Value
 - Multiply Conjugate
 - Multiply Const**
 - Fast Multiply Const
 - Multiply by Matrix
 - Multiply
- Message Tools
 - Tagged Stream Multiply Length
- (no module specified)
- Tutorial
 - Multiply Py



```
>>> Done
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/
symbol_sampling_diff.grc"
>>> Done
```

```
Loading: "/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/multipath_sim.grc"
>>> Done
```

```
Loading: "/home/abraxas3d/prefix/default/fm_example.grc"
```

Id	Value
Imports	
Variables	
samp_rate	2e6

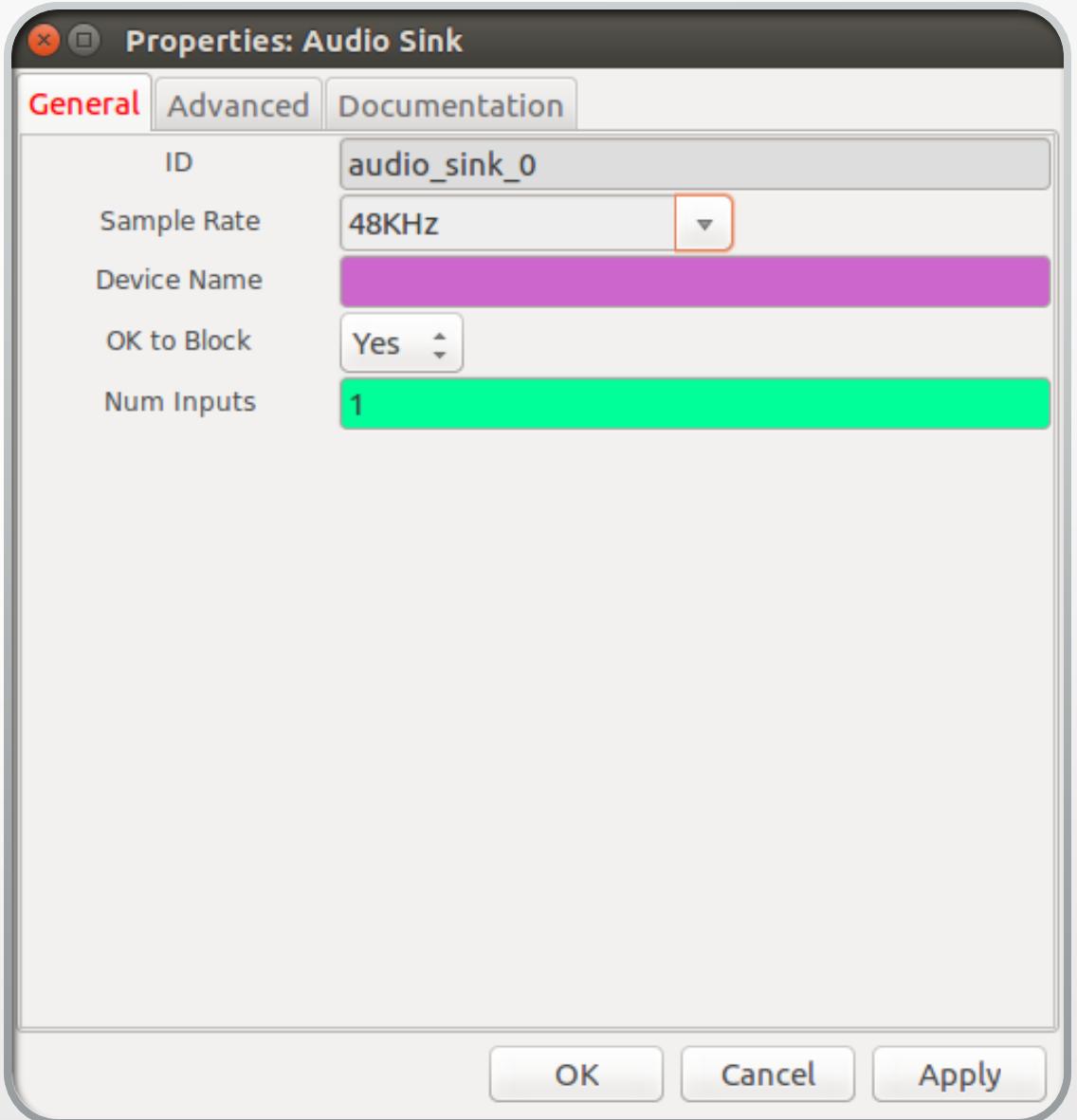


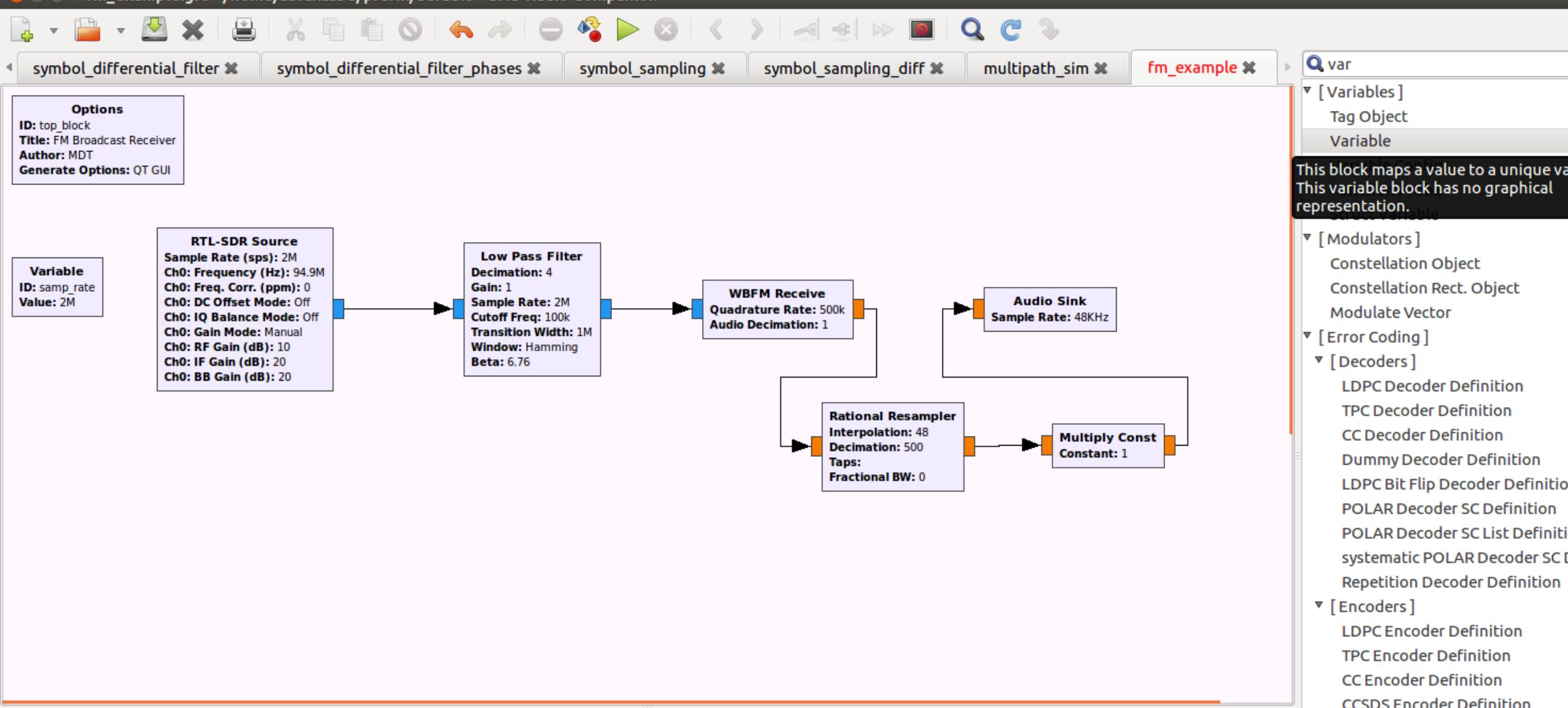
Uh oh!

Why is the audio block
STILL red?

Wrong sample rate!

Adjust sample rate!





Using device to recover file system. Found Rafael Micro R820T type ss.

Found Rafael Micro R820I tuner
[pxaxx] PLL not locked!

[R82xx] PLL not locked!

Exact sample rate is: 2000000.052982 Hz
[P8AXX] PLL not locked!

[R8Zxx] PLL not locked!
Using Vclk machine: avx

Using Volk machine: avx_64_minix_64c
gr::log::INFO: audio source - Audio sink arch: alsa

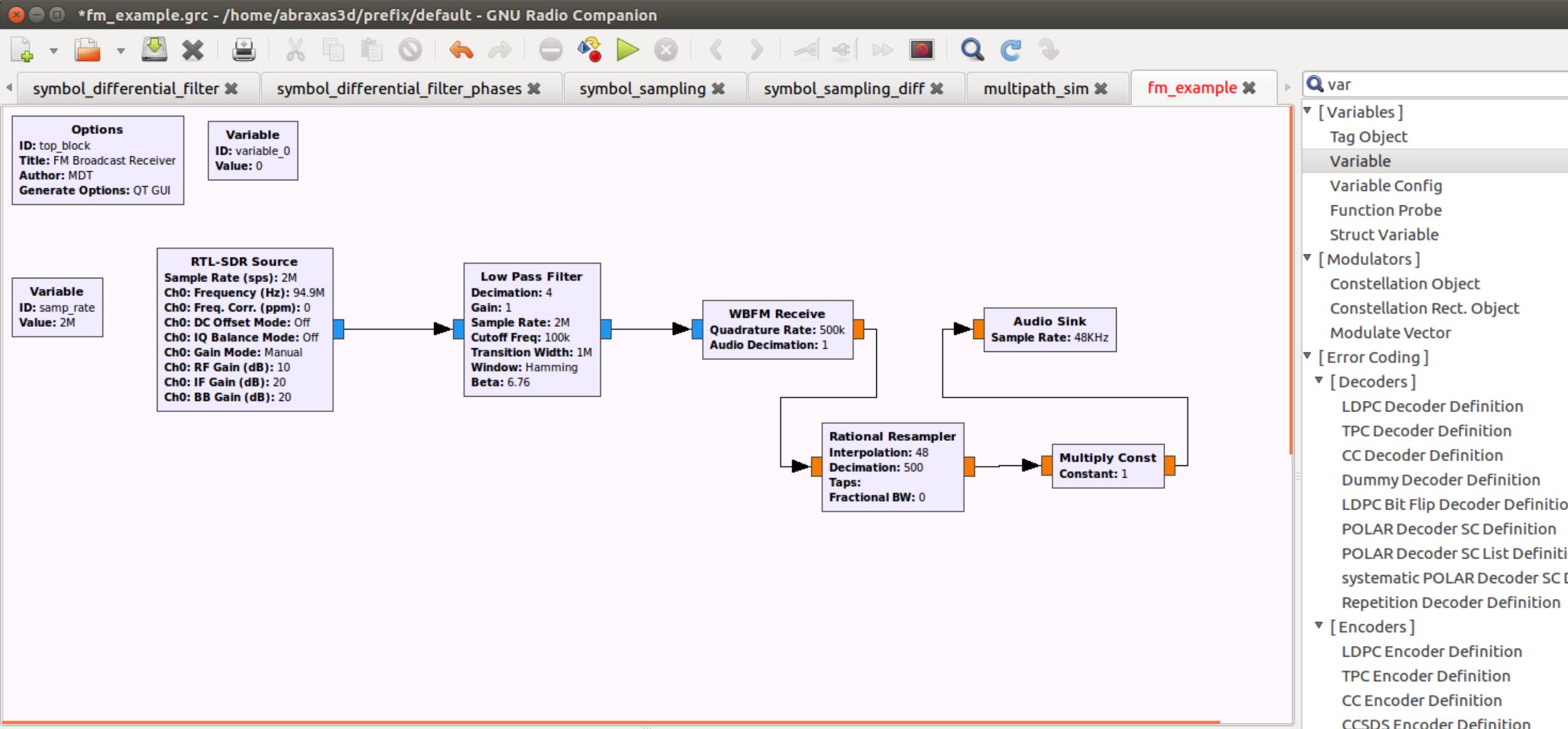
gi..log .INFO.
all the all the all the

>>> Done



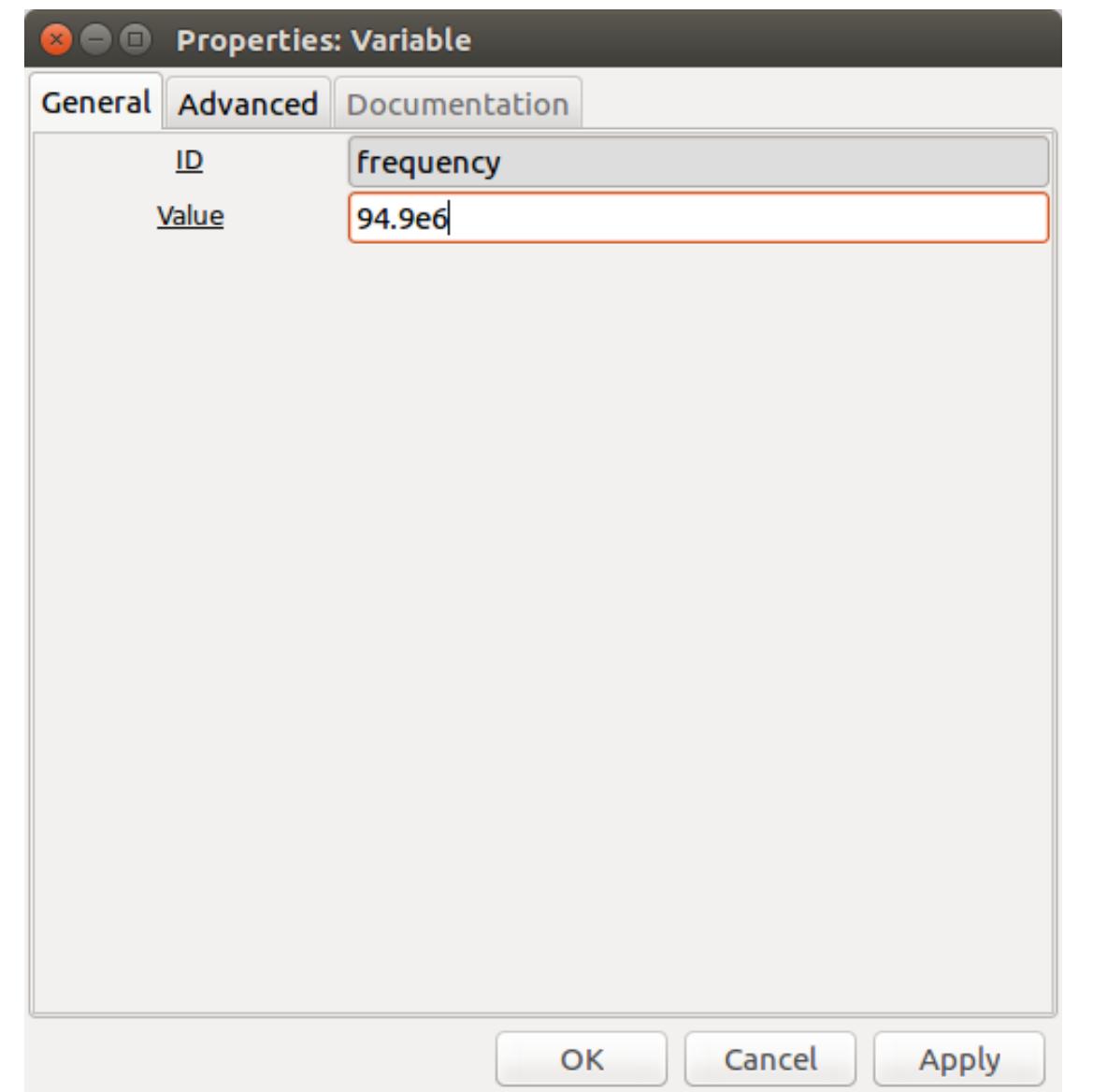
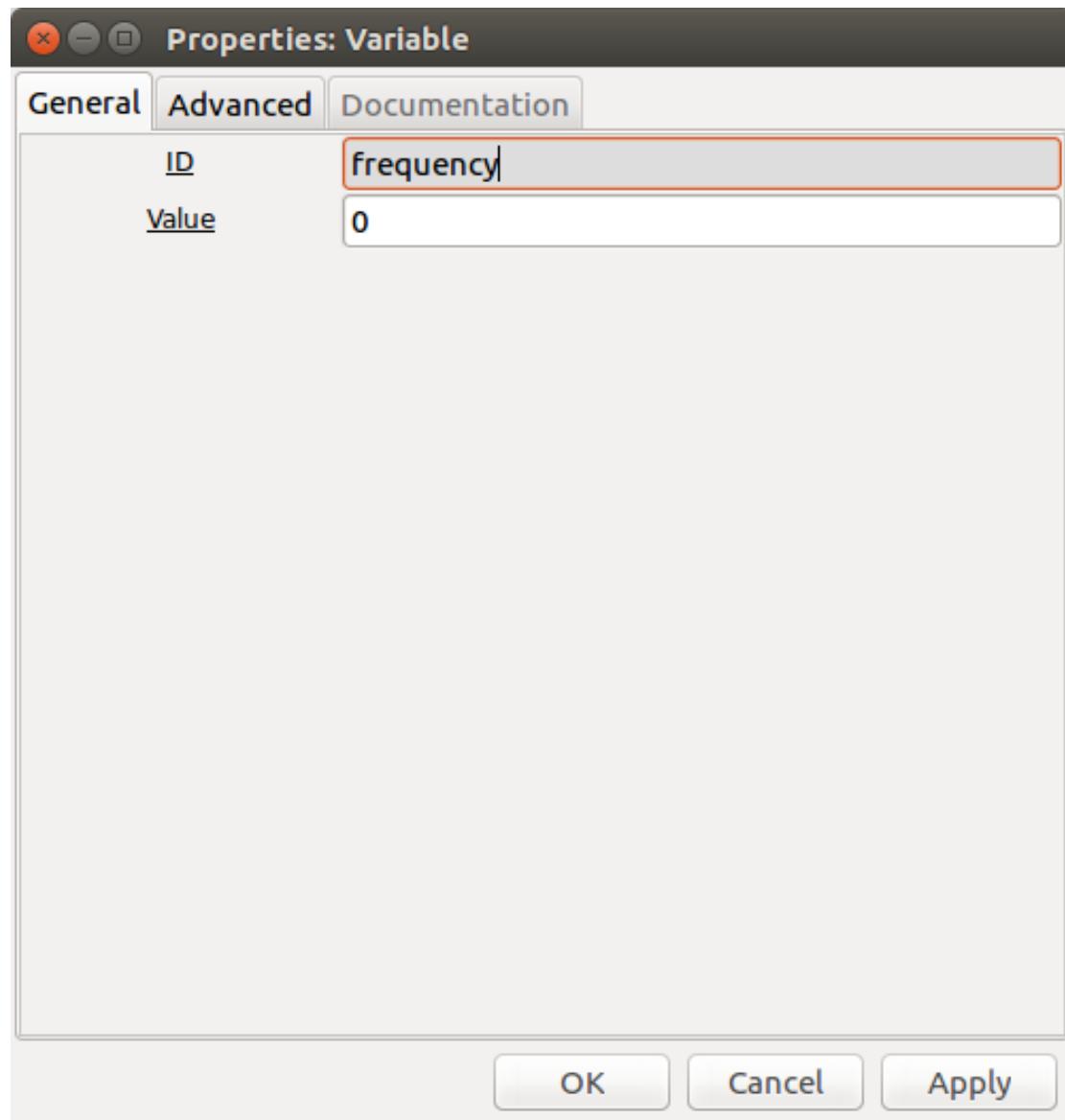
If a variable works for sample
rate, why not use it for
frequency and cutoff too?

Parameters!



Using device R820T tuner
Found Rafael Micro R820T tuner
[R82XX] PLL not locked!
Exact sample rate is: 2000000.052982 Hz
[R82XX] PLL not locked!
Using Volk machine: avx_64_mmx_orc
gr::log :INFO: audio source - Audio sink arch: alsa
aUaUaUaUaU
>>> Done

- var
- [Variables]
 - Tag Object
 - Variable
 - Variable Config
 - Function Probe
 - Struct Variable
 - [Modulators]
 - Constellation Object
 - Constellation Rect. Object
 - Modulate Vector
 - [Error Coding]
 - LDPC Decoder Definition
 - TPC Decoder Definition
 - CC Decoder Definition
 - Dummy Decoder Definition
 - LDPC Bit Flip Decoder Definition
 - POLAR Decoder SC Definition
 - POLAR Decoder SC List Definition
 - systematic POLAR Decoder SC Definition
 - Repetition Decoder Definition
 - [Encoders]
 - LDPC Encoder Definition
 - TPC Encoder Definition
 - CC Encoder Definition
 - CCSDS Encoder Definition
 - Dummy Encoder Definition
 - LDPC Encoder Definition (via G)
 - LDPC Encoder Definition (via P)
 - POLAR Encoder Definition
 - systematic POLAR Encoder Definition
 - Repetition Encoder Definition



Properties: Low Pass Filter

General **Advanced** **Documentation**

ID	low_pass_filter_0
FIR Type	Complex->Complex (Decimating)
Decimation	int(samp_rate/500e3)
Gain	1
Sample Rate	samp_rate
Cutoff Freq	100e3
Transition Width	1e6
Window	Hamming
Beta	6.76

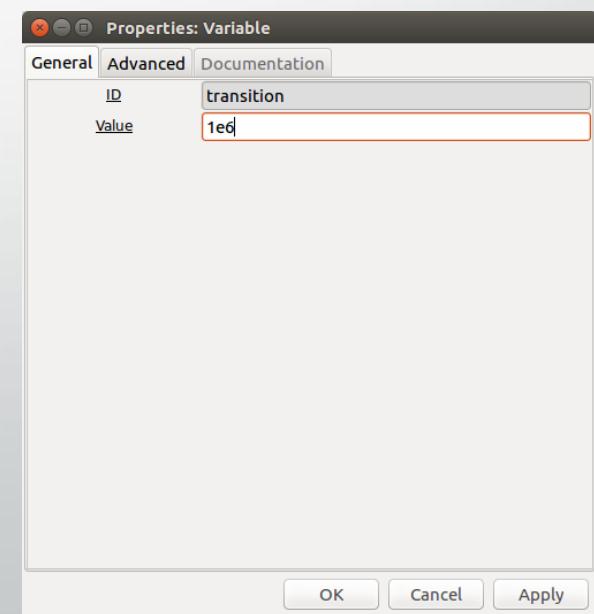
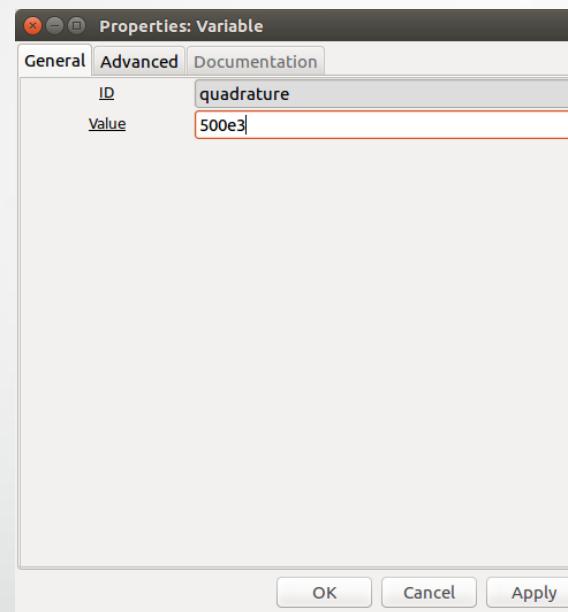
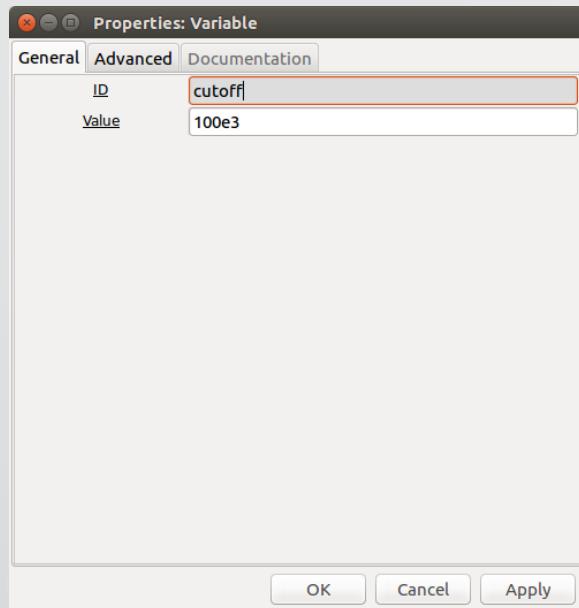
OK **Cancel** **Apply**

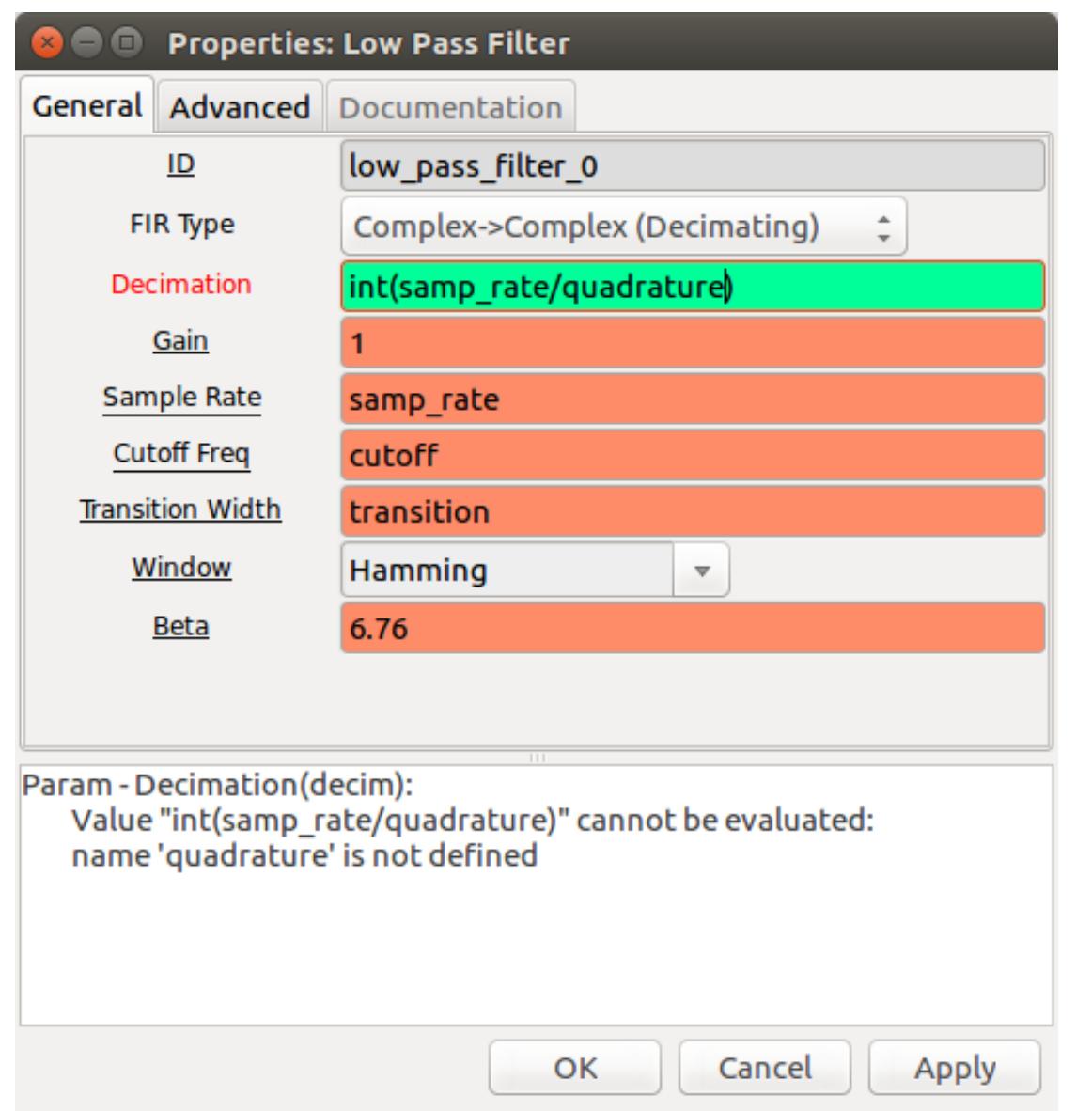
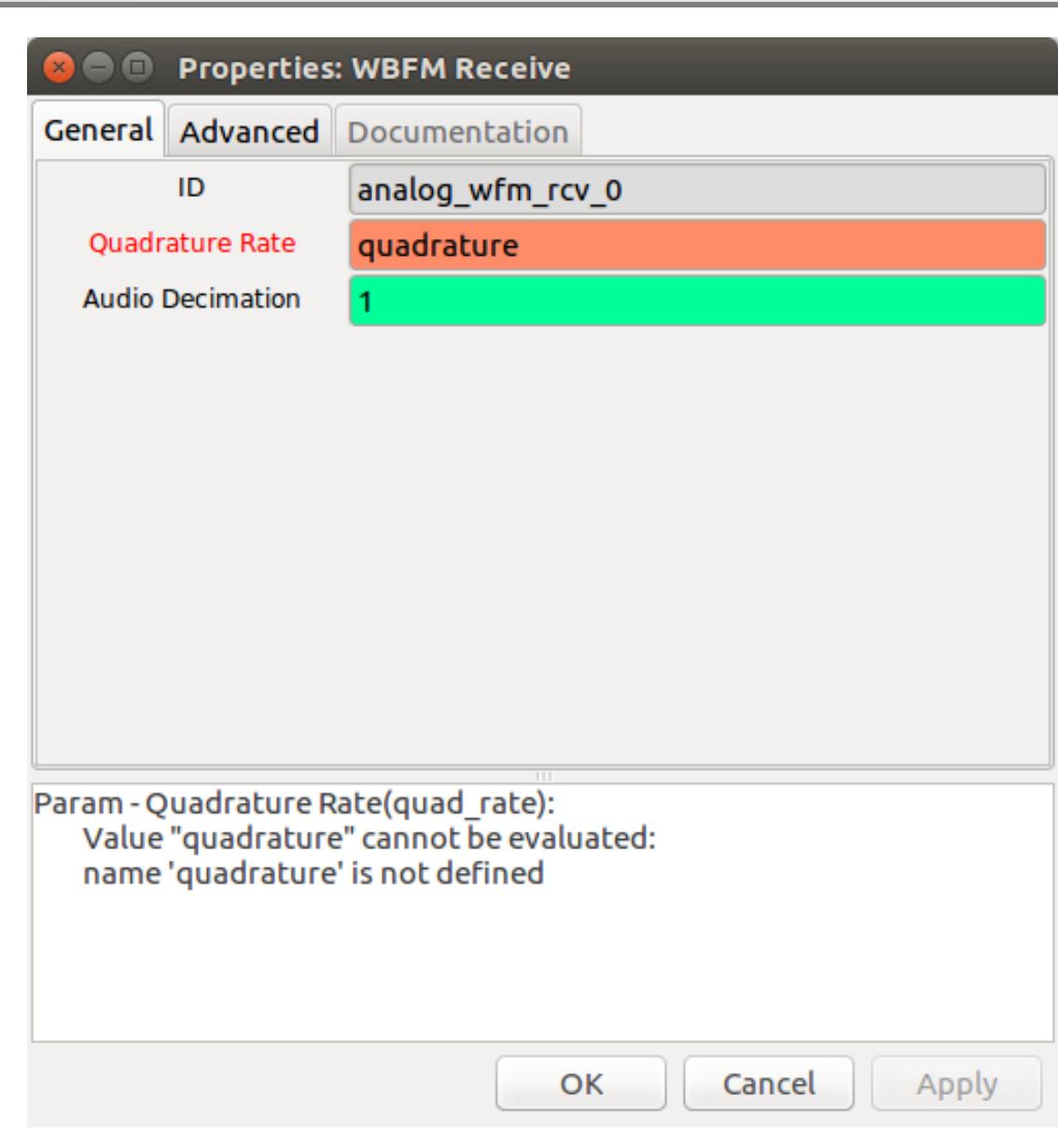
Properties: RTL-SDR Source

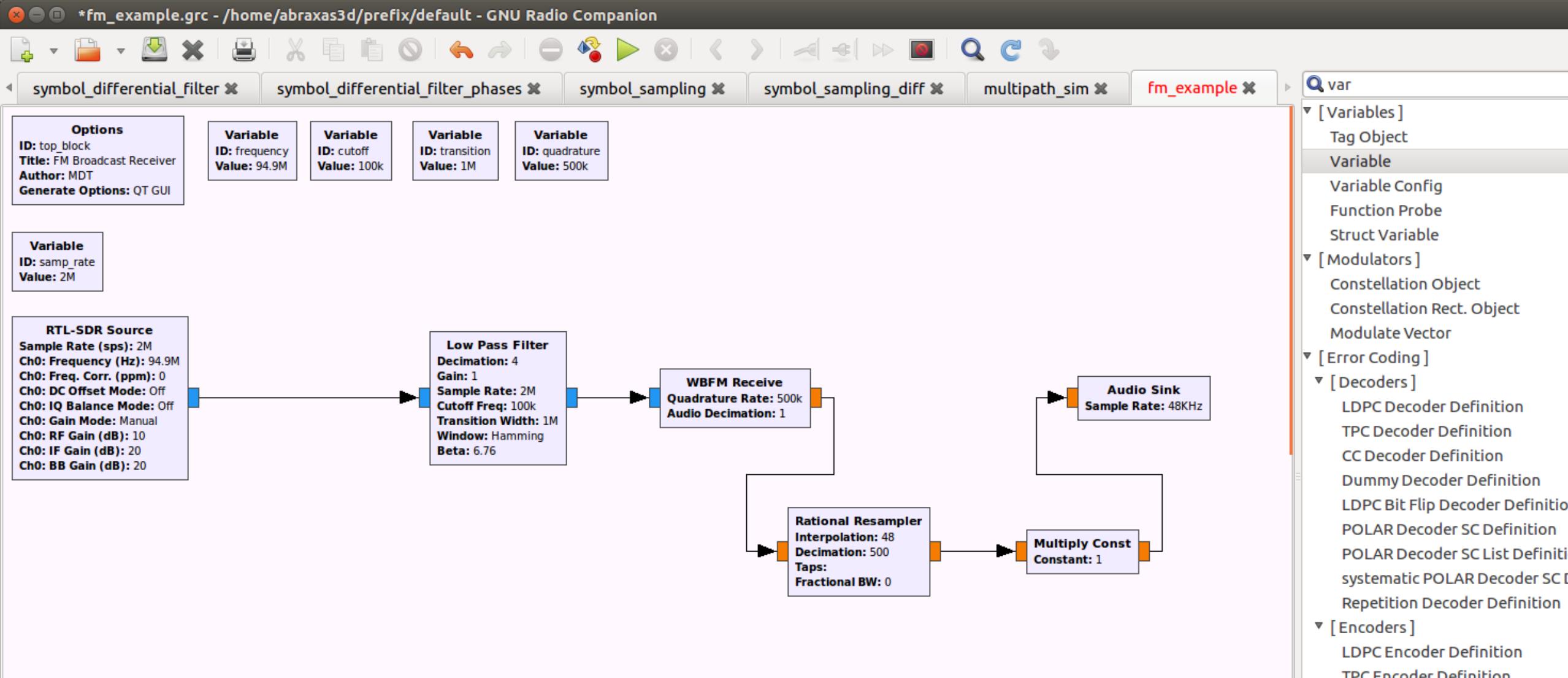
General **Advanced** **Documentation**

ID	rtlsdr_source_0
Output Type	Complex float32
Device Arguments	
Sync	don't sync
Num Mboards	1
Mb0: Clock Source	Default
Mb0: Time Source	Default
Num Channels	1
Sample Rate (sps)	samp_rate
Ch0: Frequency (Hz)	frequency
Ch0: Freq. Corr. (ppm)	0
Ch0: DC Offset Mode	Off
Ch0: IQ Balance Mode	Off
Ch0: Gain Mode	Manual
Ch0: RF Gain (dB)	10

OK **Cancel** **Apply**





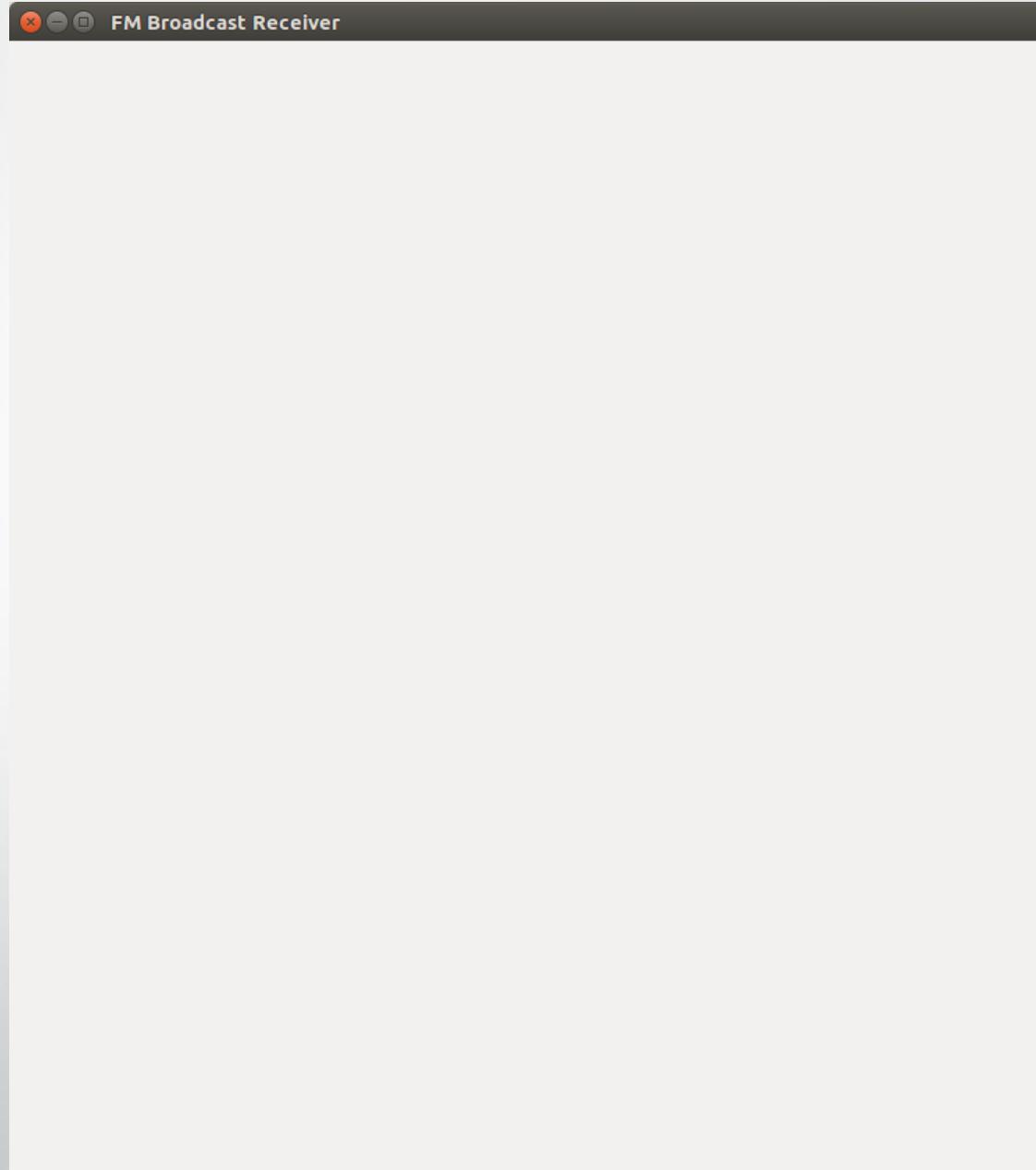


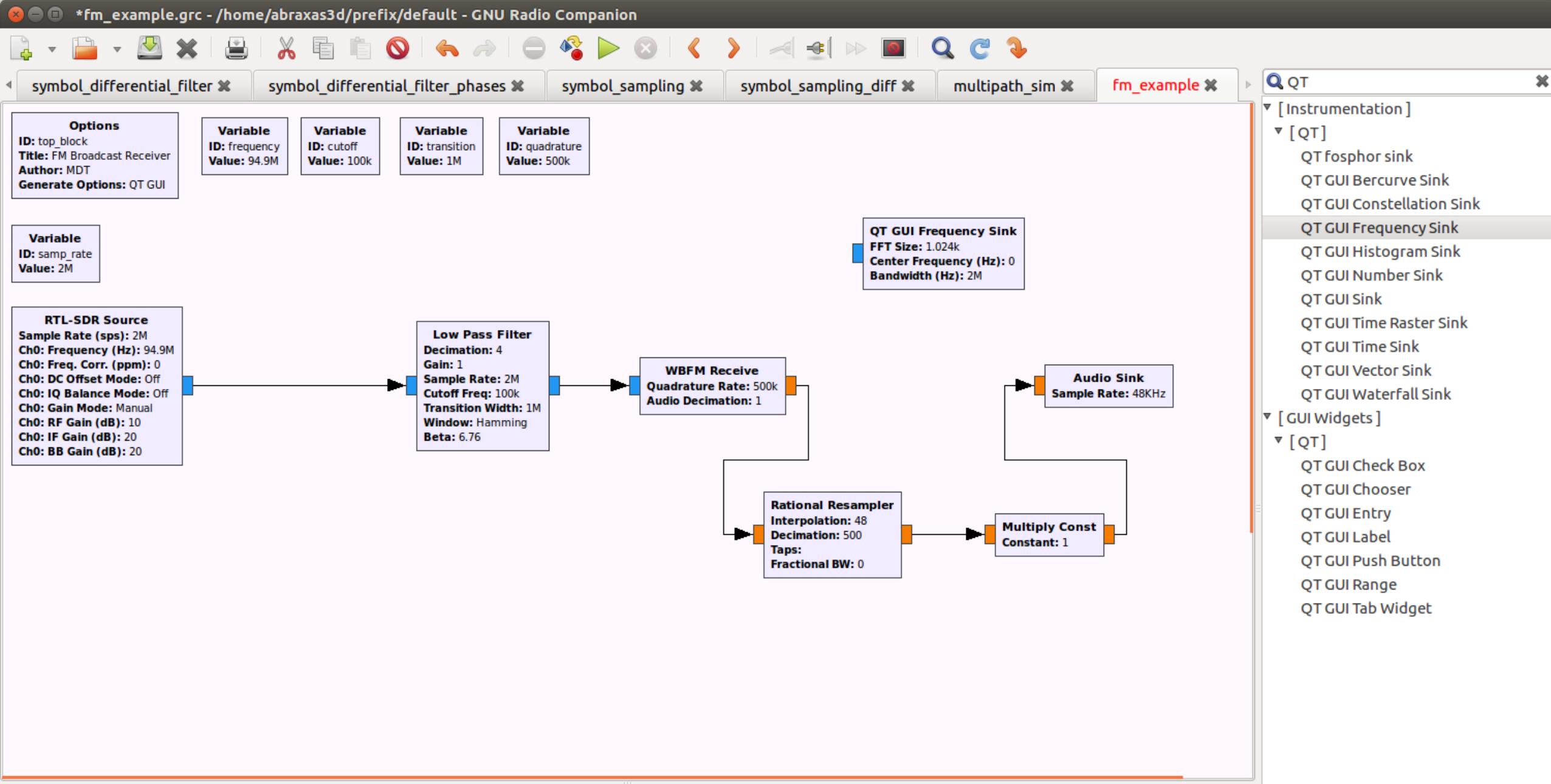
[R82XX] PLL not locked!
Exact sample rate is: 2000000.052982 Hz
[R82XX] PLL not locked!
Using Volk machine: avx_64_mmx_orc
gr::log :INFO: audio source - Audio sink arch: alsa
aUaUaUaUaUaUaU
>>> Done

- var
- ▼ [Variables]
 - Tag Object
 - Variable**
 - Variable Config
 - Function Probe
 - Struct Variable
 - ▼ [Modulators]
 - Constellation Object
 - Constellation Rect. Object
 - Modulate Vector
 - ▼ [Error Coding]
 - ▼ [Decoders]
 - LDPC Decoder Definition
 - TPC Decoder Definition
 - CC Decoder Definition
 - Dummy Decoder Definition
 - LDPC Bit Flip Decoder Definition
 - POLAR Decoder SC Definition
 - POLAR Decoder SC List Definition
 - systematic POLAR Decoder SC Definition
 - Repetition Decoder Definition
 - ▼ [Encoders]
 - LDPC Encoder Definition
 - TPC Encoder Definition
 - CC Encoder Definition
 - CCSDS Encoder Definition
 - Dummy Encoder Definition
 - LDPC Encoder Definition (via G)
 - LDPC Encoder Definition (via P)
 - POLAR Encoder Definition
 - systematic POLAR Encoder Definition
 - Repetition Encoder Definition

All blocks configured! We changed our hardcoded numbers to variables. We press play. Audio comes out of the speakers! We have a radio! But it is kind of dull to look at. Is there any way to see what is going on?

Yes!





Found Rafael Micro R820T tuner

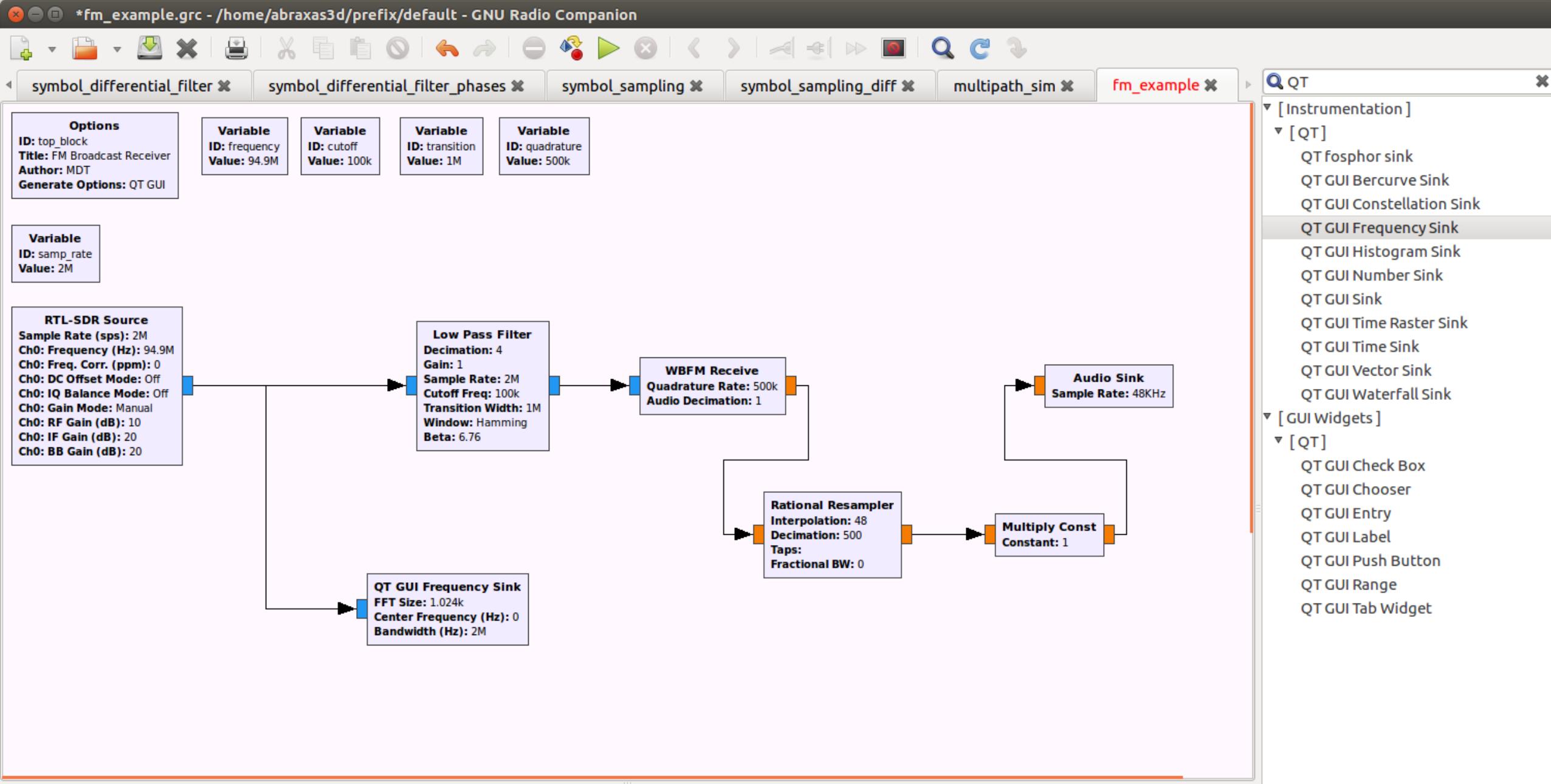
[R82XX] PLL not locked!

Exact sample rate is: 2000000.052982 Hz

[R82XX] PLL not locked!

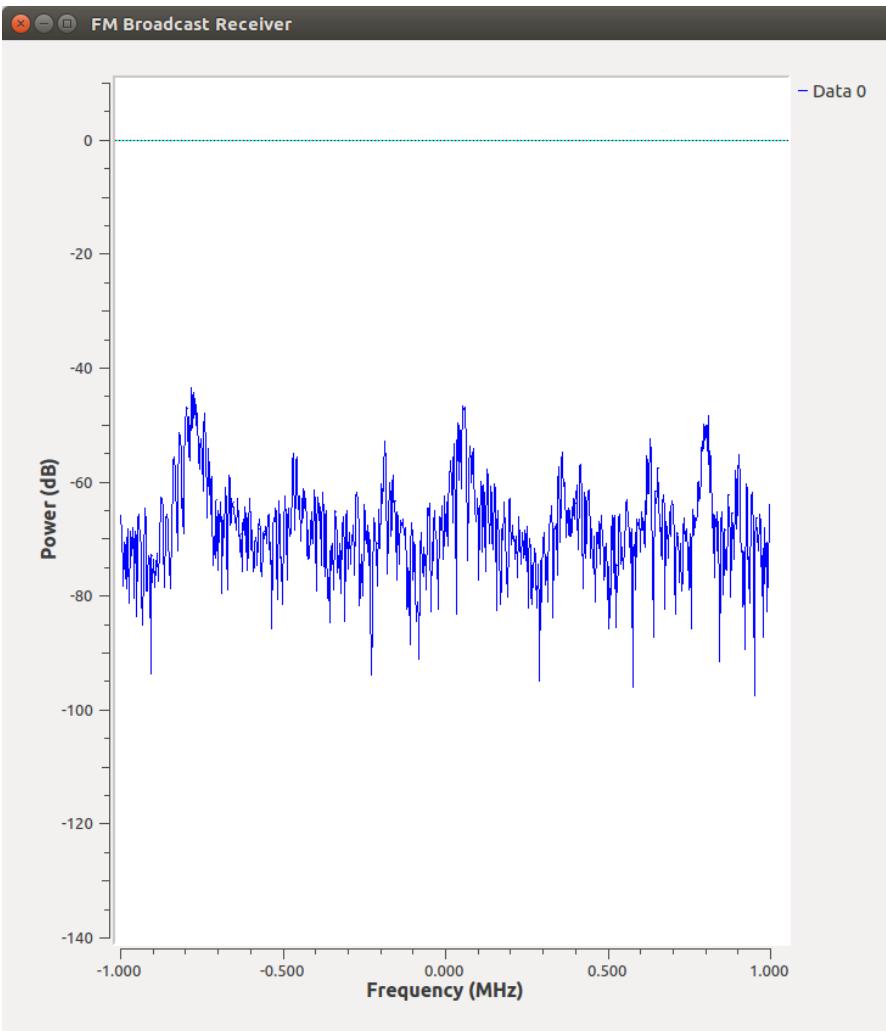
Using Volk machine: avx_64_mmxx_orc

- QT
- [Instrumentation]
 [QT]
 QT fosphor sink
 QT GUI Bcurve Sink
 QT GUI Constellation Sink
 QT GUI Frequency Sink
 QT GUI Histogram Sink
 QT GUI Number Sink
 QT GUI Sink
 QT GUI Time Raster Sink
 QT GUI Time Sink
 QT GUI Vector Sink
 QT GUI Waterfall Sink
- [GUI Widgets]
 [QT]
 QT GUI Check Box
 QT GUI Chooser
 QT GUI Entry
 QT GUI Label
 QT GUI Push Button
 QT GUI Range
 QT GUI Tab Widget

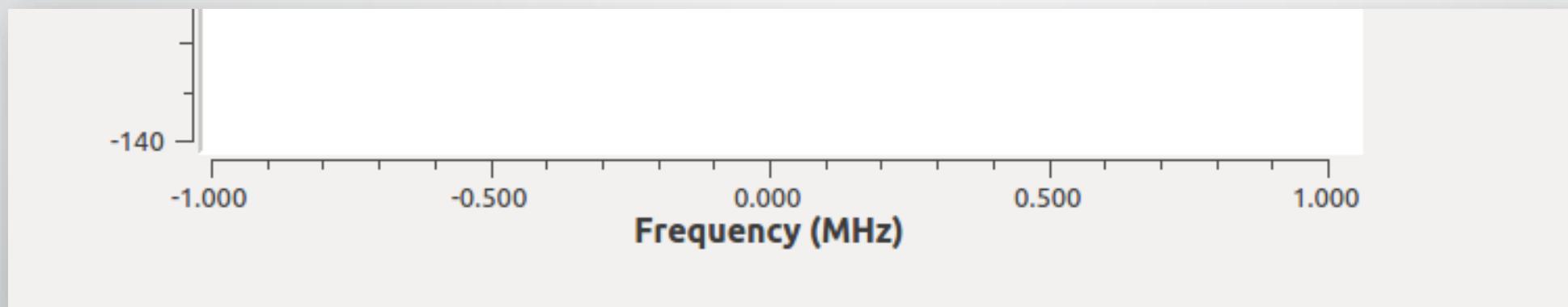


Found Rafael Micro R820T tuner
[R82XX] PLL not locked!
Exact sample rate is: 2000000.052982 Hz
[R82XX] PLL not locked!
Using Volk machine: avx_64_mmxx_orc

- QT
- [Instrumentation]
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QT fosphor sink
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QT GUI Time Sink
QT GUI Vector Sink
QT GUI Waterfall Sink
- [GUI Widgets]
[QT]
QT GUI Check Box
QT GUI Chooser
QT GUI Entry
QT GUI Label
QT GUI Push Button
QT GUI Range
QT GUI Tab Widget



Uh oh. Why is the frequency axis wrong?



Properties: QT GUI Frequency Sink

General	Trigger	Config	Advanced	Documentation
ID	qtgui_freq_sink_x_0			
Type	Complex			
Name	""			
FFT Size	1024			
Window Type	Blackman-harris			
Center Frequency (Hz)	0			
Bandwidth (Hz)	samp_rate			
Grid	No			
Autoscale	No			
Average	None			
Y min	-140			
Y max	10			
Number of Inputs	1			
Update Period	0.10			
GUI Hint				
Show Msg Ports	No			

OK Cancel

Properties: QT GUI Frequency Sink

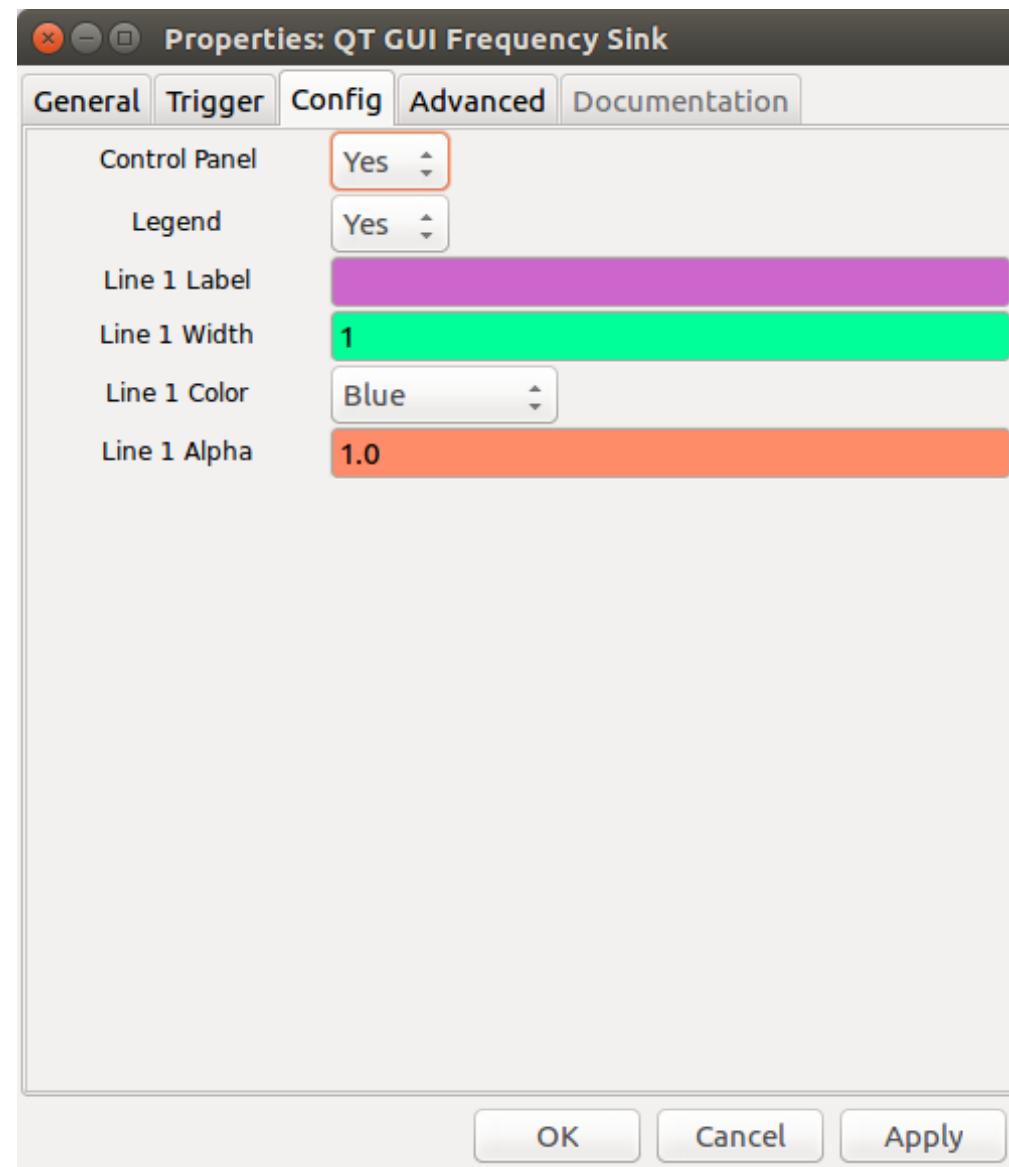
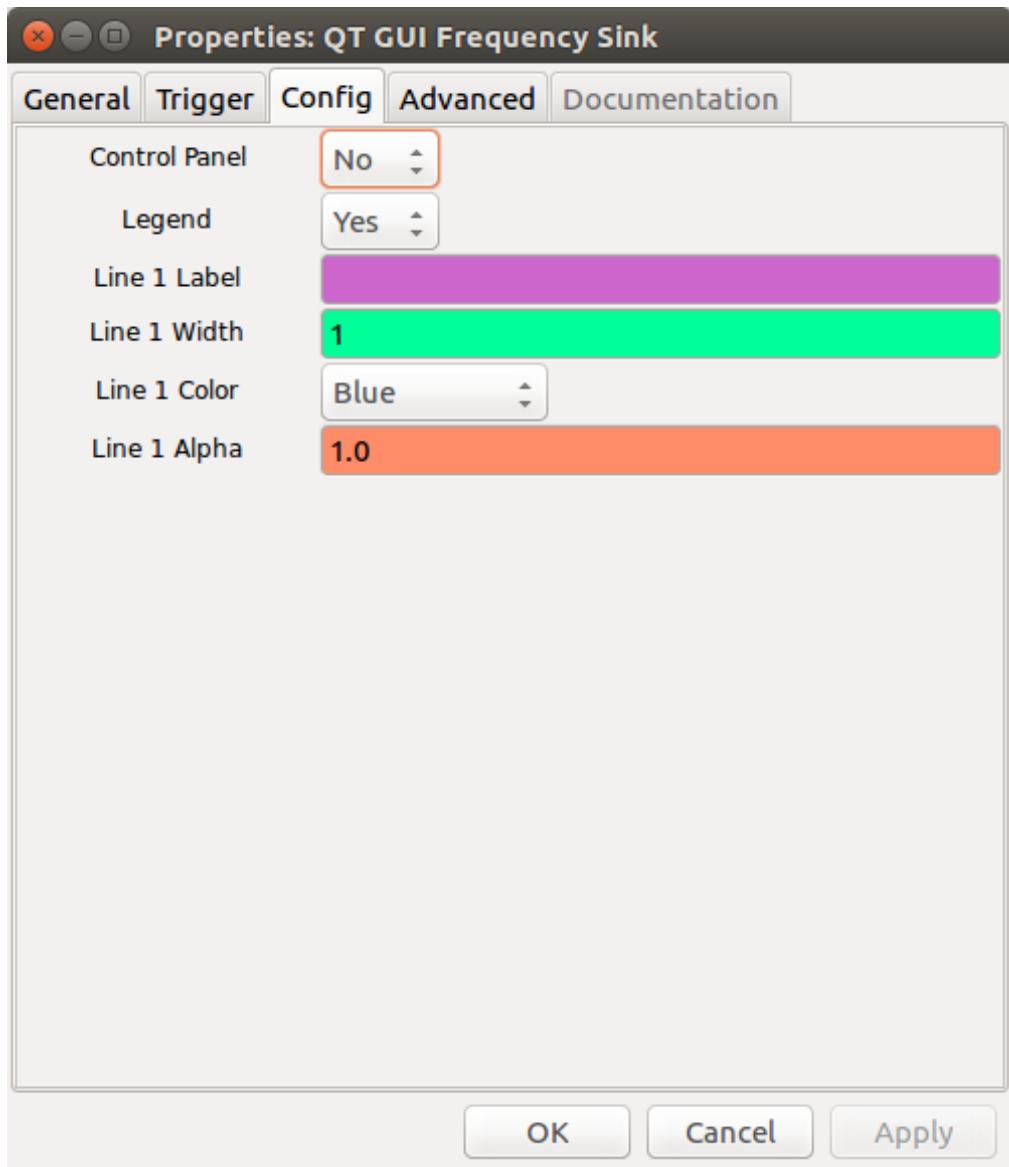
General	Trigger	Config	Advanced	Documentation
ID	qtgui_freq_sink_x_0			
Type	Complex			
Name	""			
FFT Size	1024			
Window Type	Blackman-harris			
Center Frequency (Hz)	frequency			
Bandwidth (Hz)	samp_rate			
Grid	No			
Autoscale	No			
Average	None			
Y min	-140			
Y max	10			
Number of Inputs	1			
Update Period	0.10			
GUI Hint				
Show Msg Ports	No			

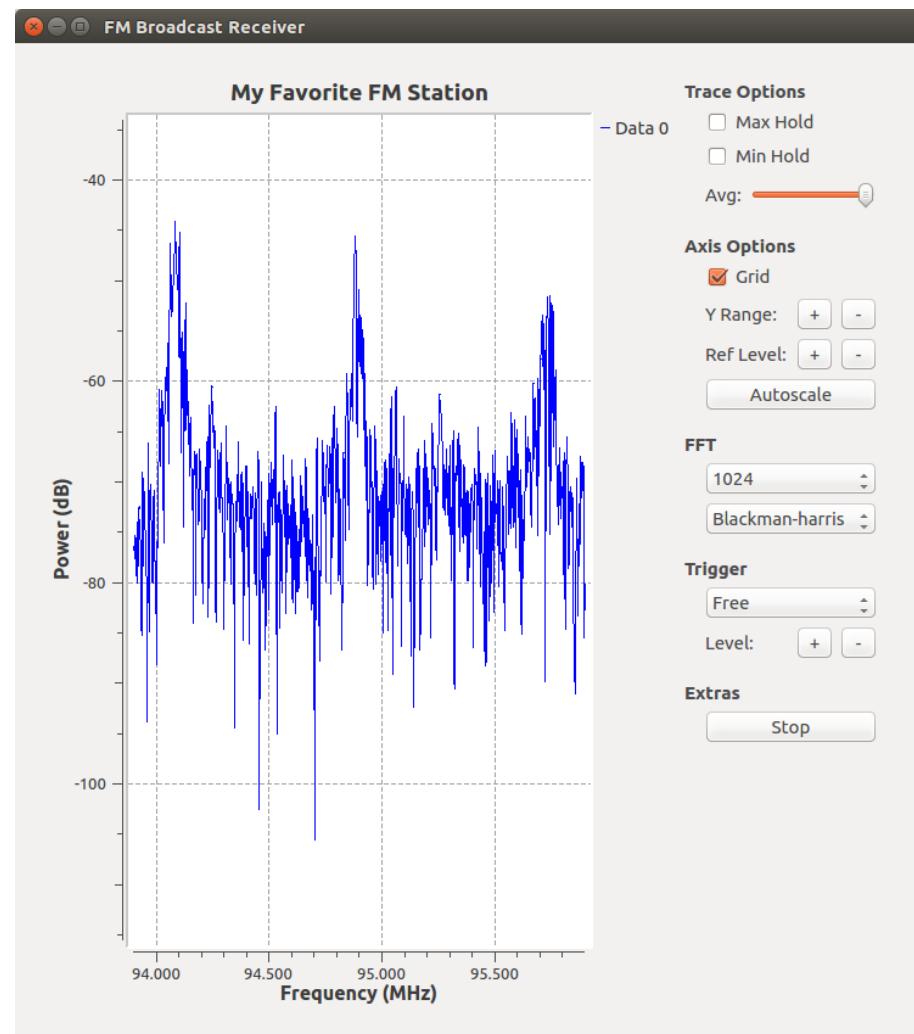
OK Cancel

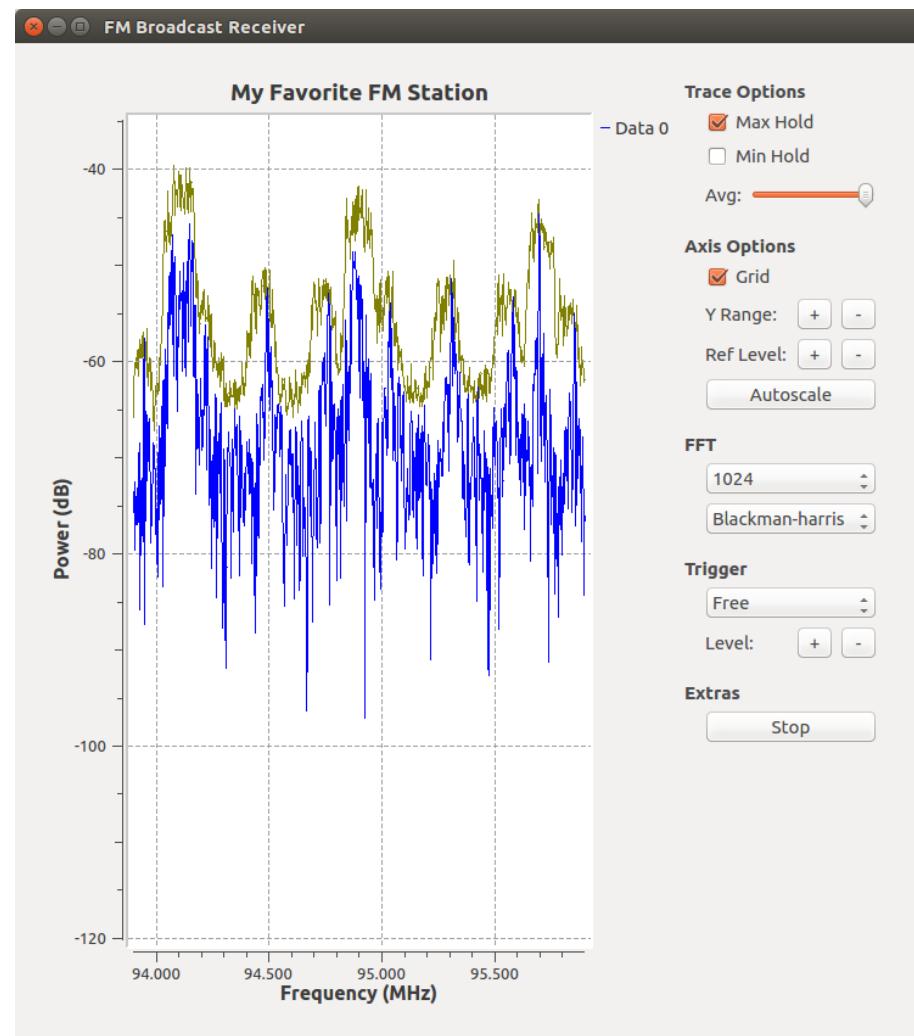
Properties: QT GUI Frequency Sink

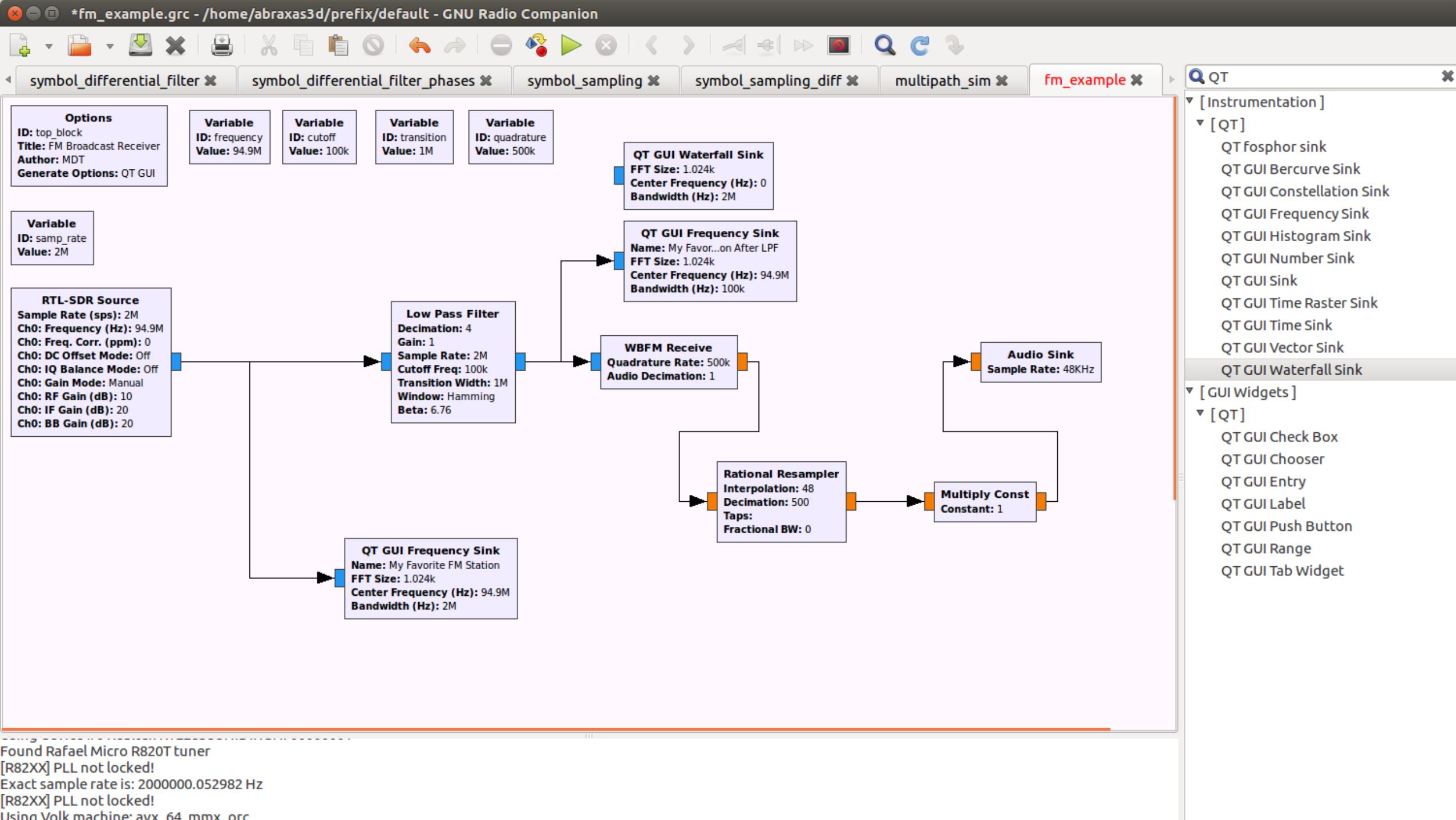
General	Trigger	Config	Advanced	Documentation
ID	qtgui_freq_sink_x_0			
Type	Complex			
Name	My Favorite FM Station			
FFT Size	1024			
Window Type	Blackman-harris			
Center Frequency (Hz)	frequency			
Bandwidth (Hz)	samp_rate			
Grid	Yes			
Autoscale	Yes			
Average	None			
Y min	-140			
Y max	10			
Number of Inputs	1			
Update Period	0.10			
GUI Hint				
Show Msg Ports	No			

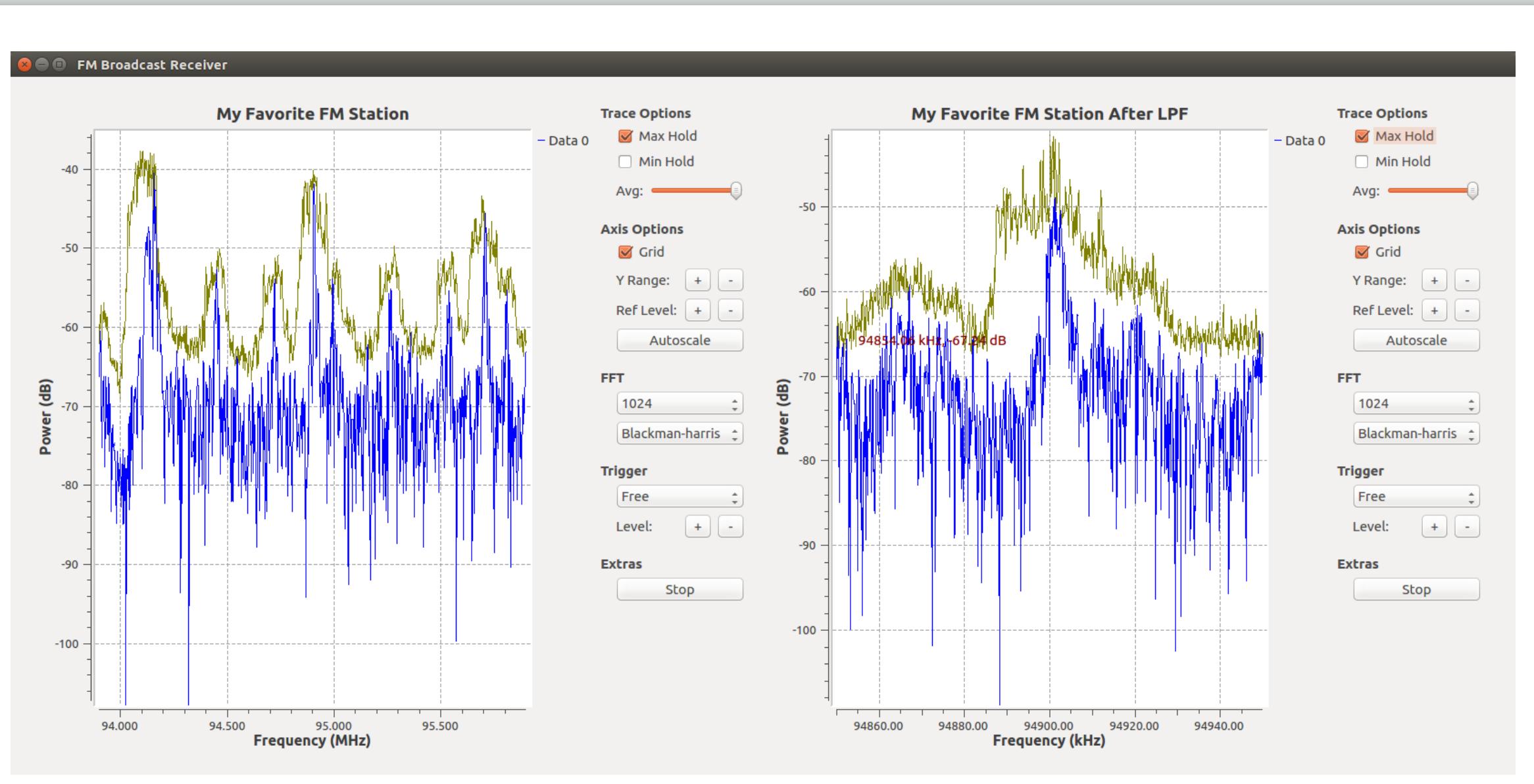
OK Cancel

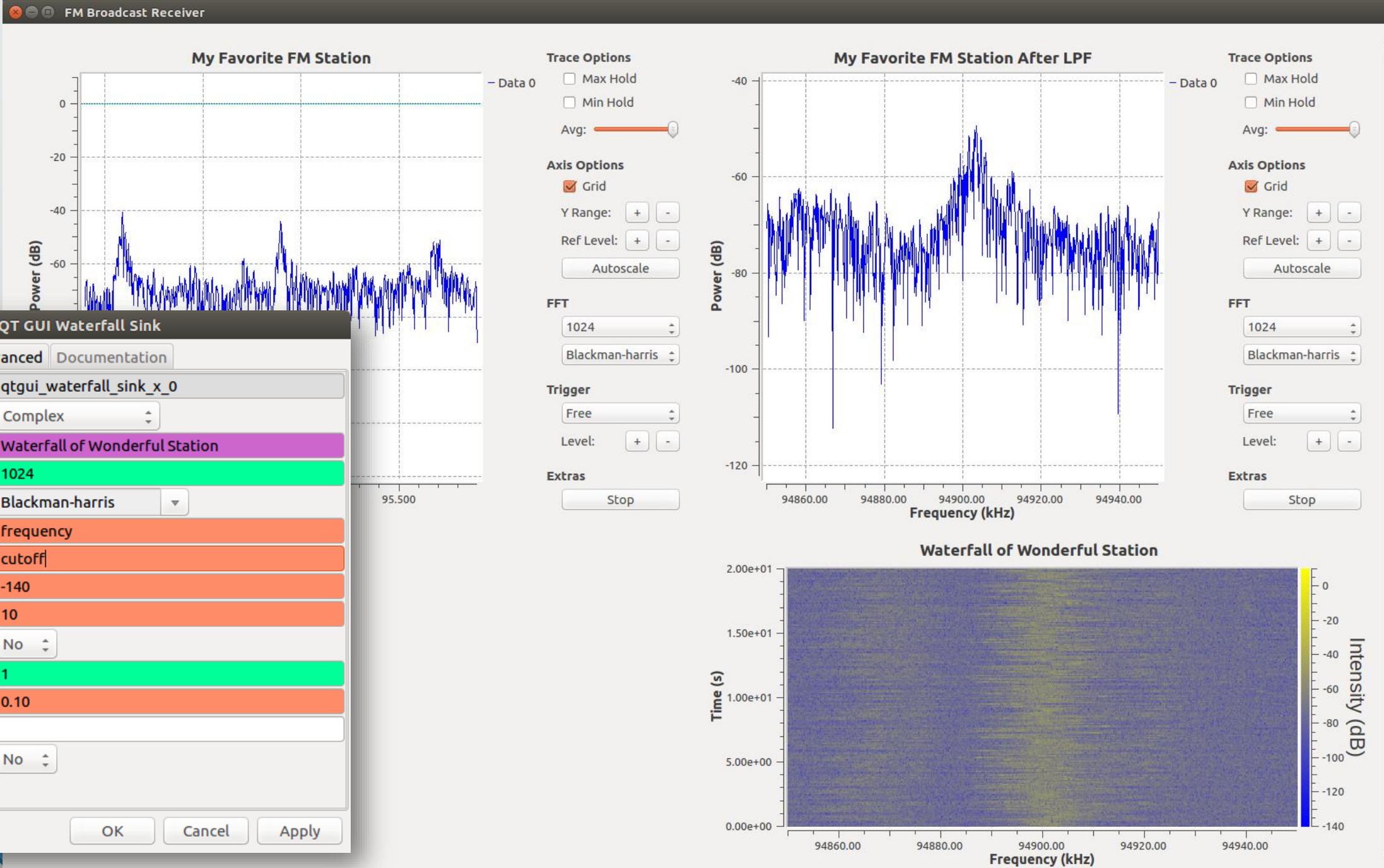


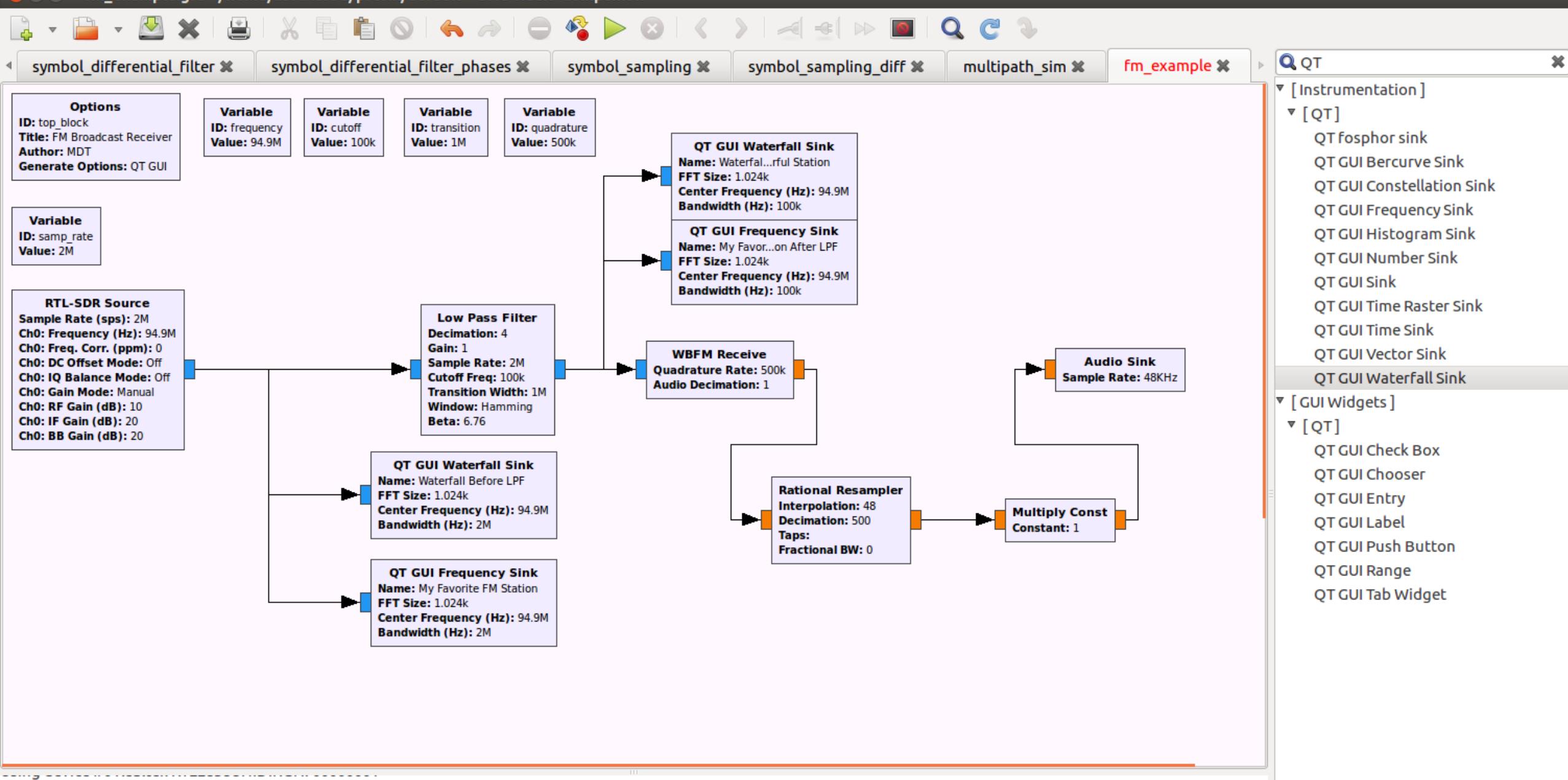










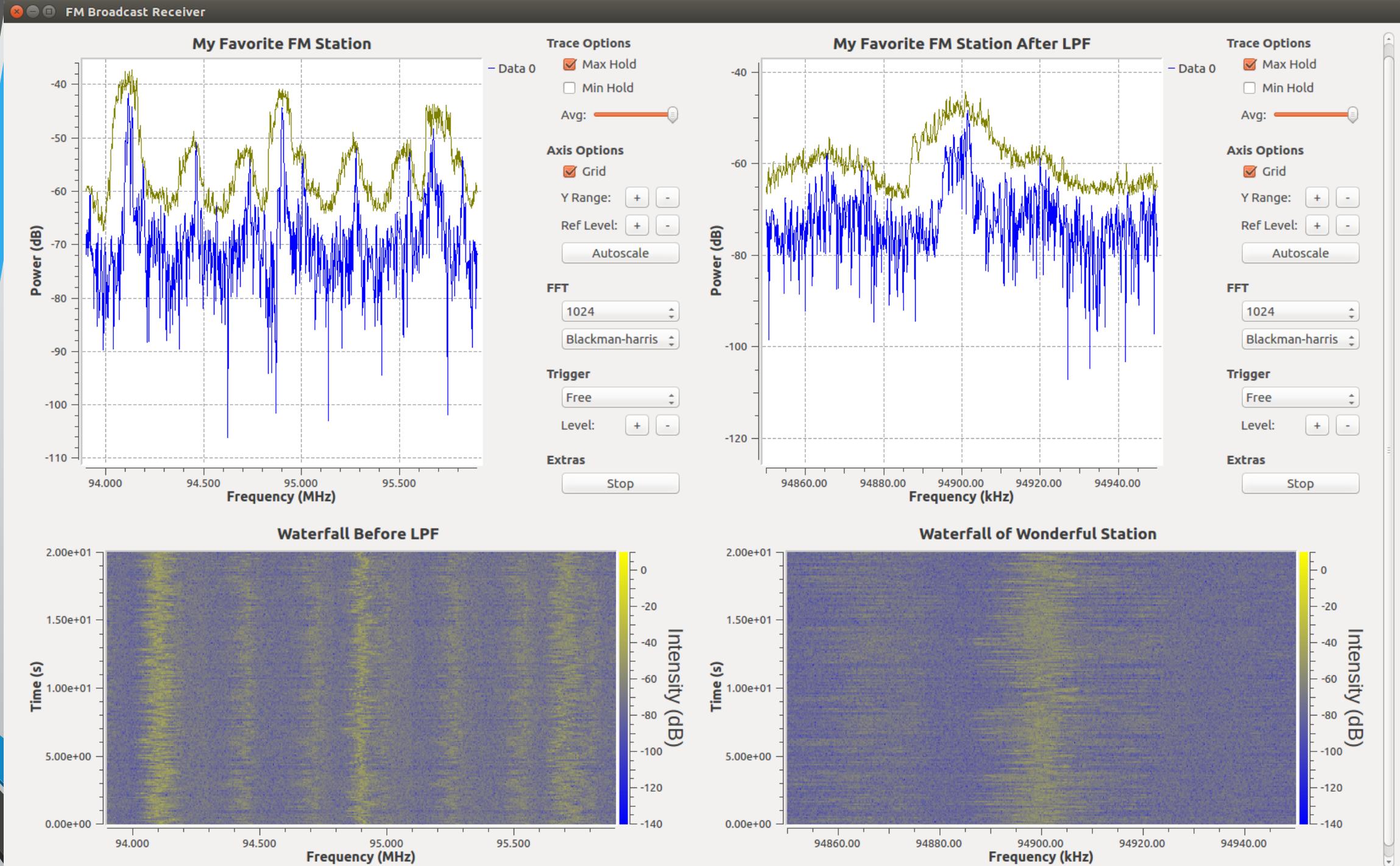


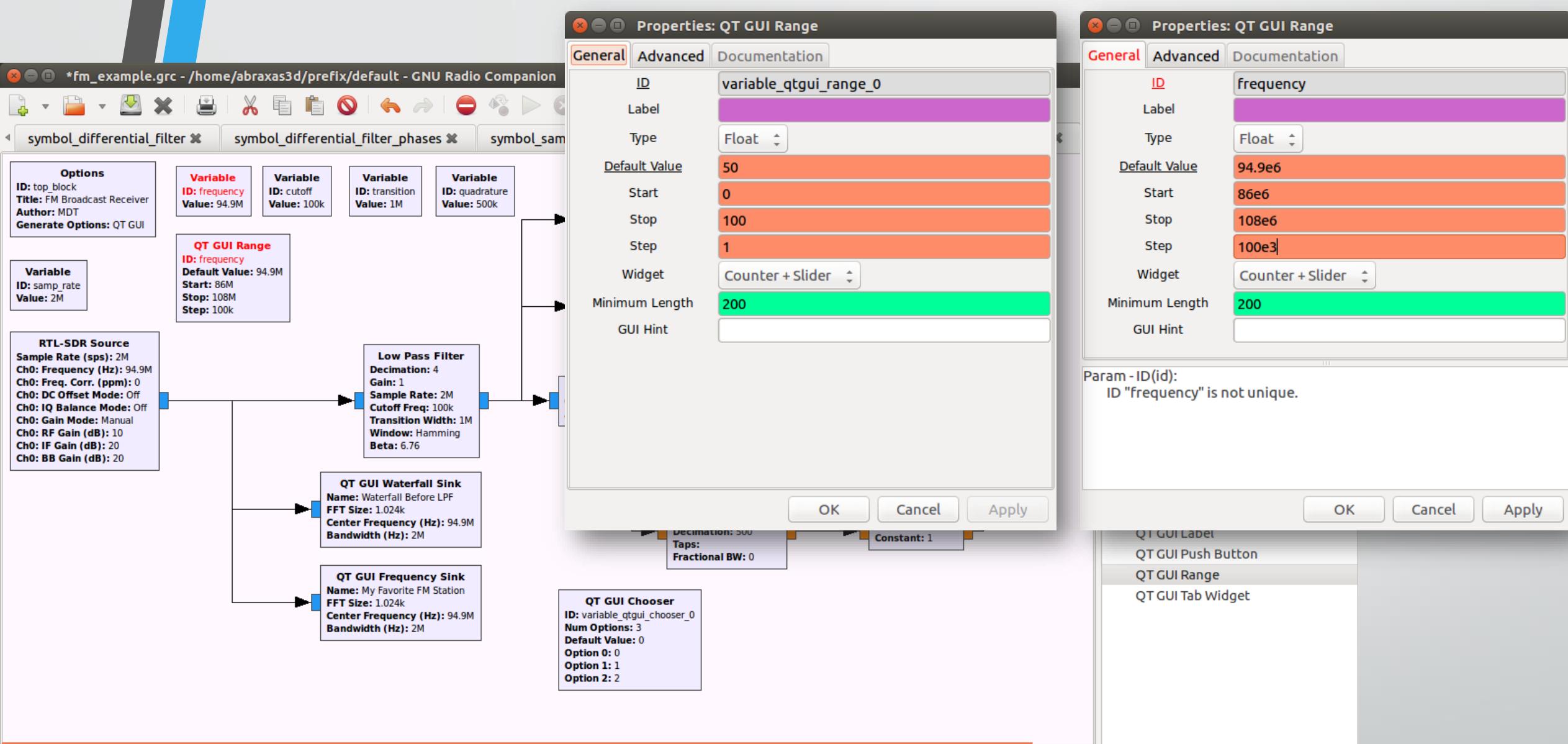
Found Rafael Micro R820T tuner

[R82XX] PLL not locked!

Exact sample rate is: 2000000.052982 Hz

[R82XX] PLL not locked!





Found Rafael Micro R820T tuner

[R82XX] PLL not locked!

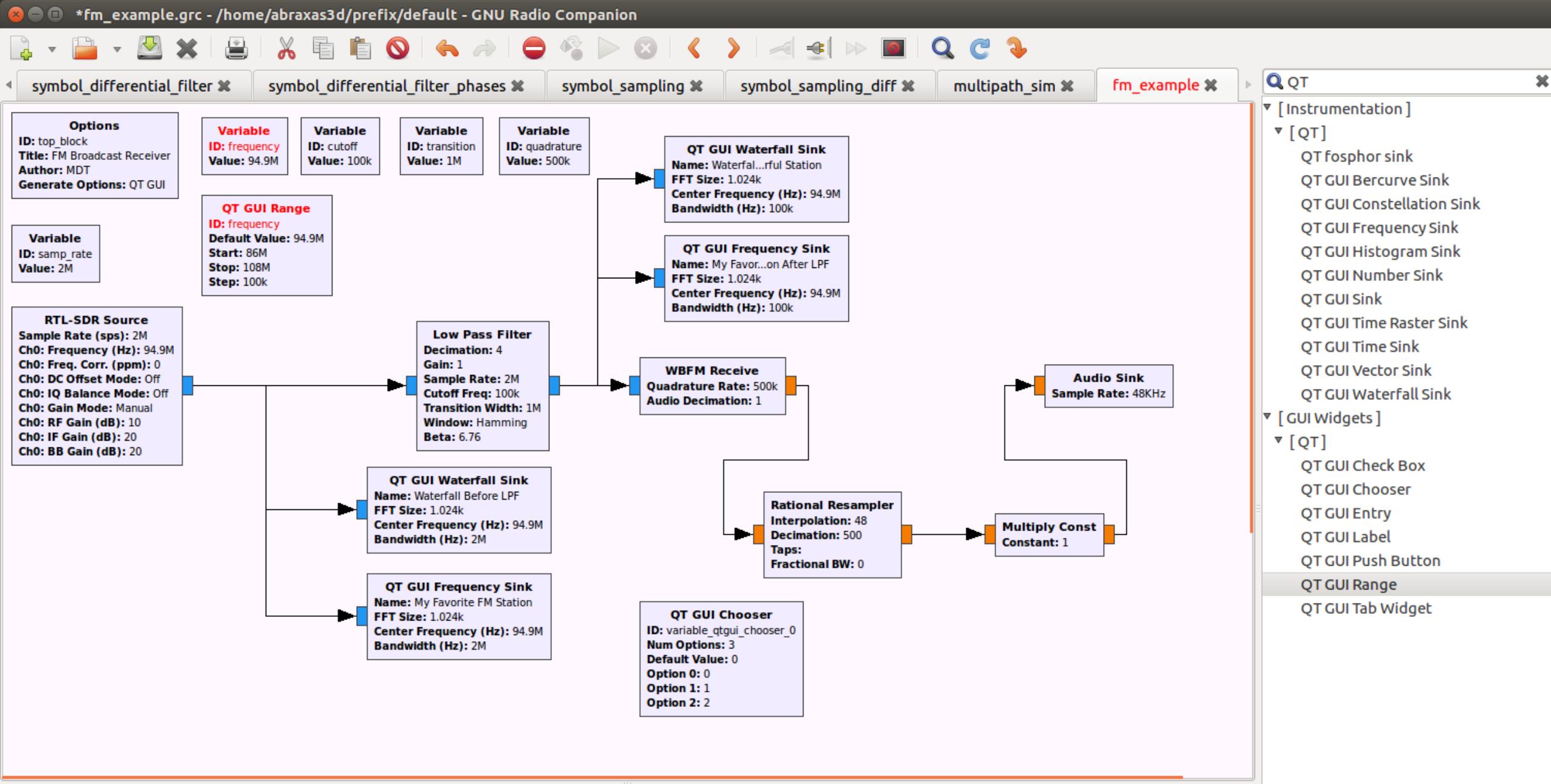
Exact sample rate is: 2000000.052982 Hz
[D82XX] PLL not locked!

[R82xx] PLL not locked!
Using VPLL machine: avx

Using Volk machine: avx_64_mmx_64
qr::log :INFO: audio source - Audio sink =

gralog IN: C. AUDIO SOURCE -> Audio sink dev: a3d

>>> Done



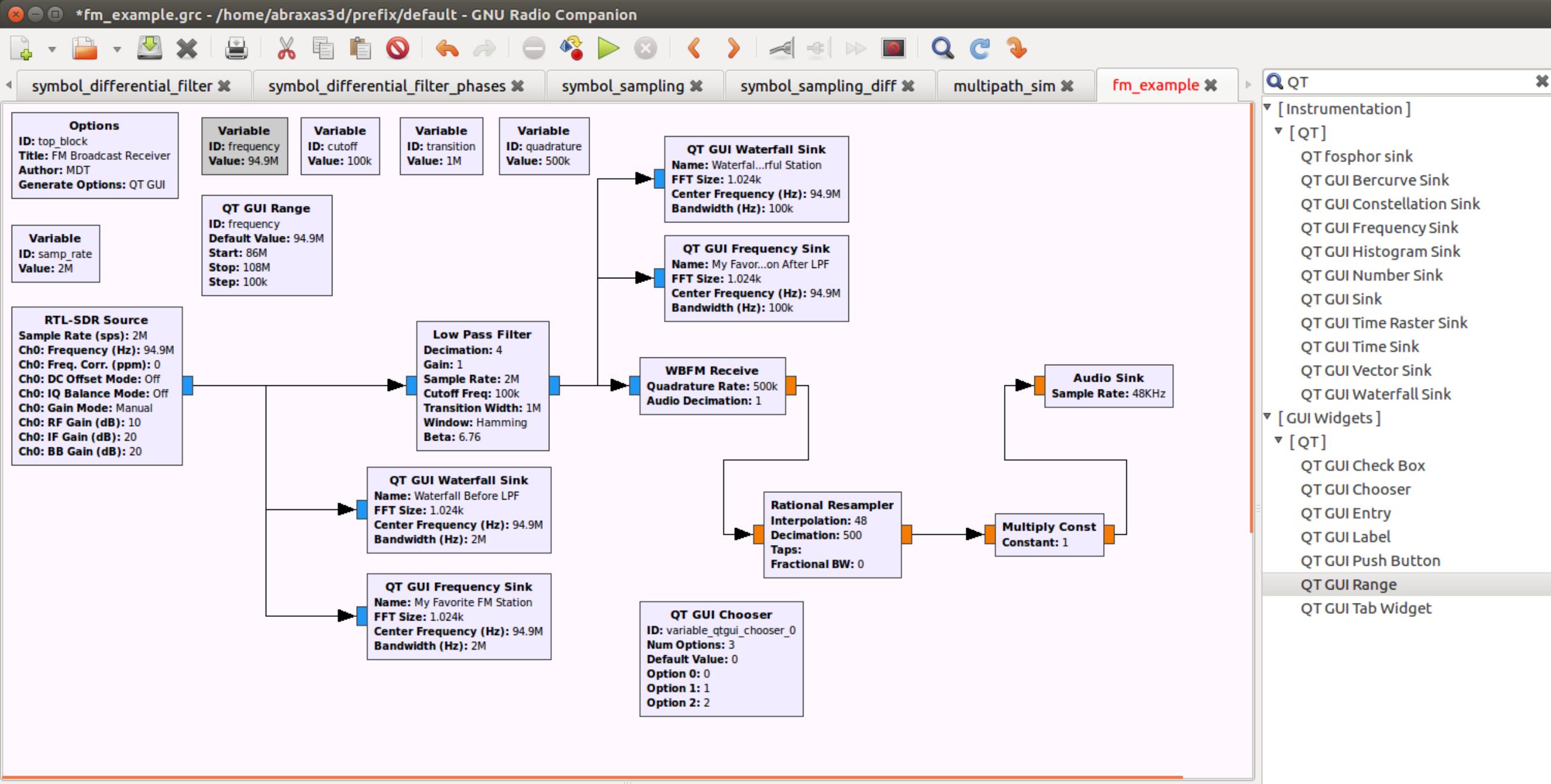
Found Rafael Micro R820T tuner

[R82XX] PLL not locked!

Exact sample rate is: 2000000.052982 Hz

[R82XX] PLL not locked!

Using Volk machine: avx 64 mmx orc



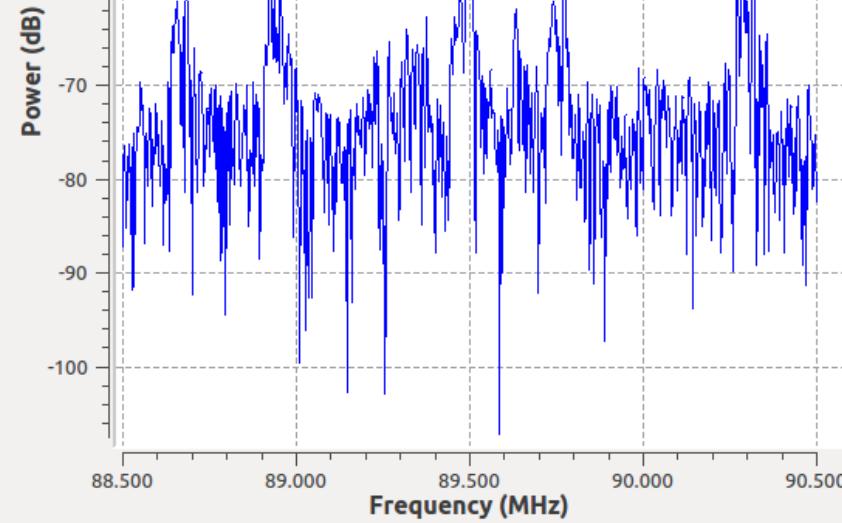
Found Rafael Micro R820T tuner

[R82XX] PLL not locked!

Exact sample rate is: 2000000.052982 Hz

[R82XX] PLL not locked!

Using Volk machine: avx 64 mmx orc



Grid

Y Range: + -

Ref Level: + -

Autoscale

FFT

1024

Blackman-harris

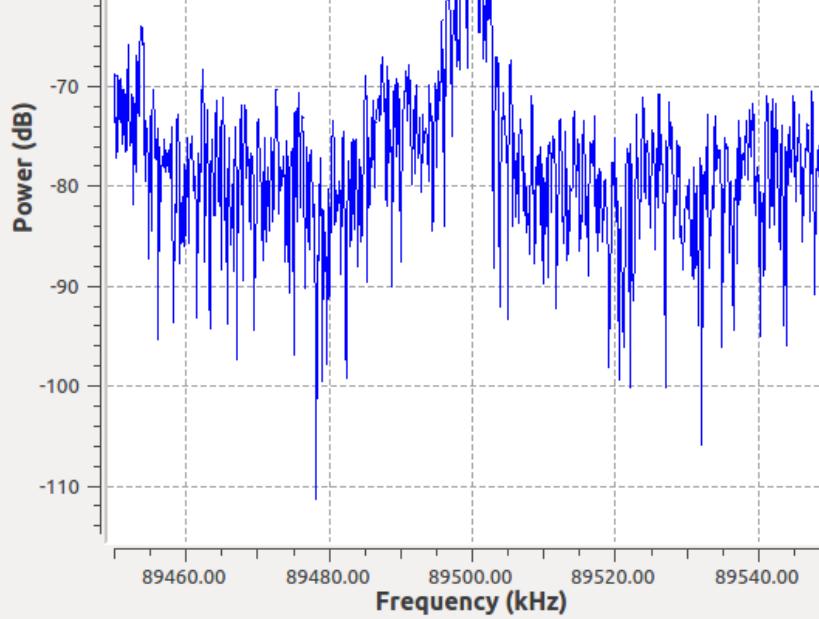
Trigger

Free

Level: + -

Extras

Stop



Grid

Y Range: + -

Ref Level: + -

Autoscale

FFT

1024

Blackman-harris

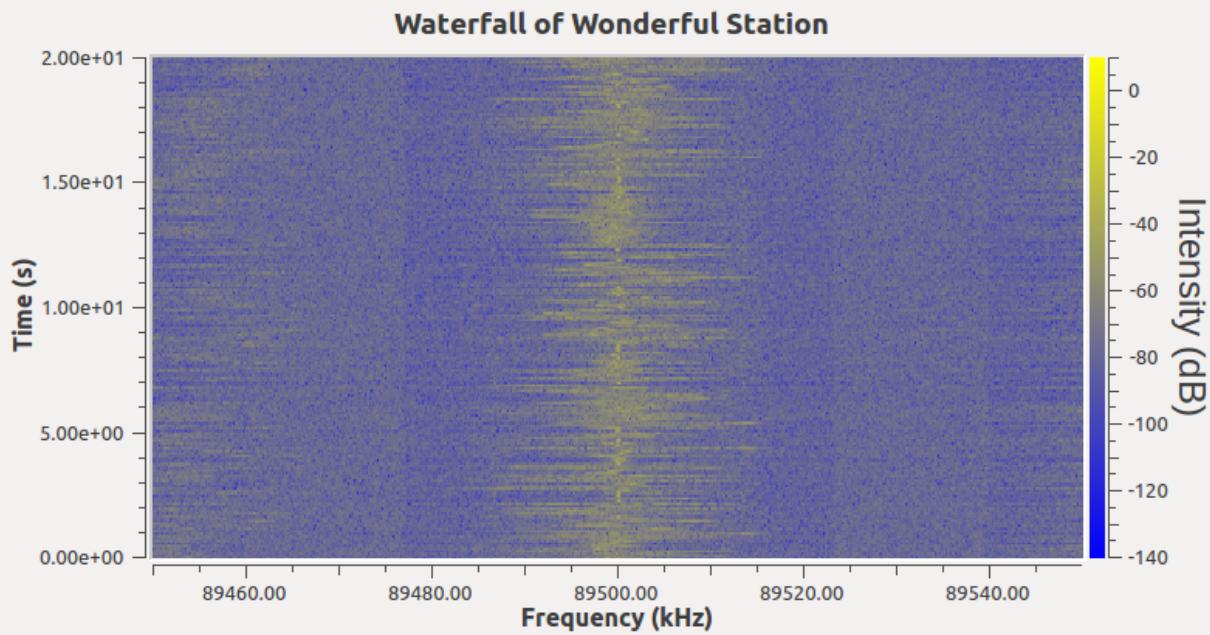
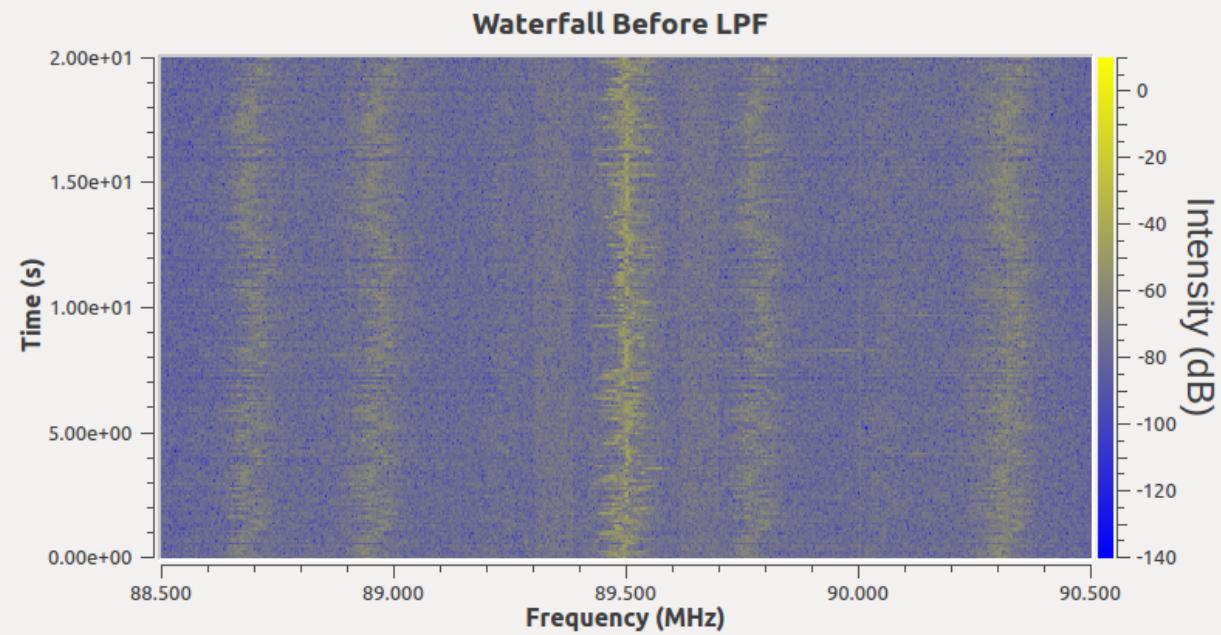
Trigger

Free

Level: + -

Extras

Stop



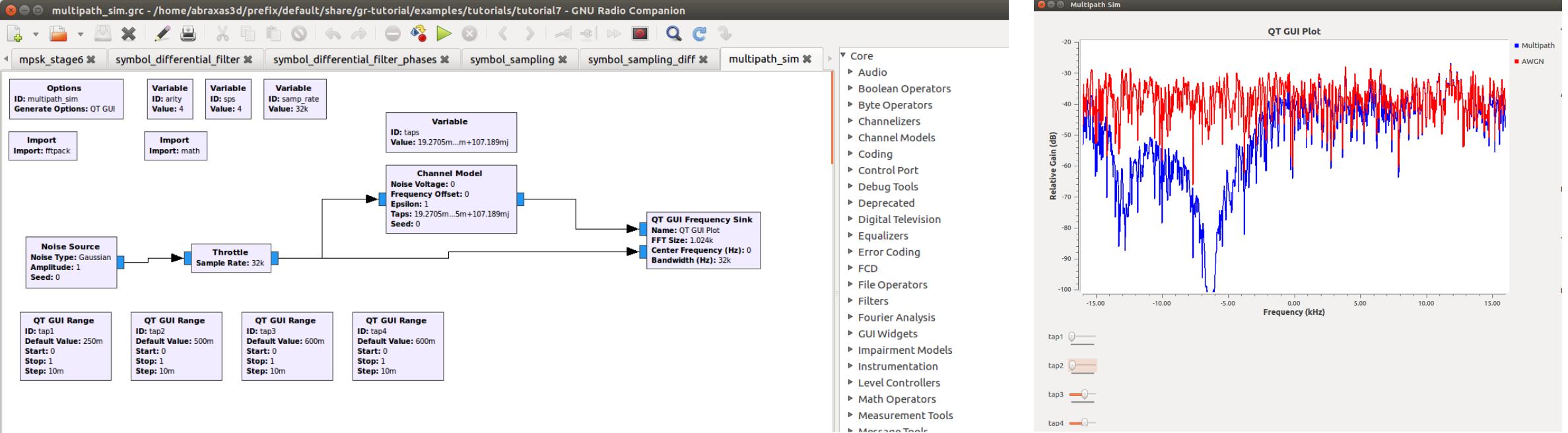
frequency 89500000



Use GNU Radio as Learning Tool

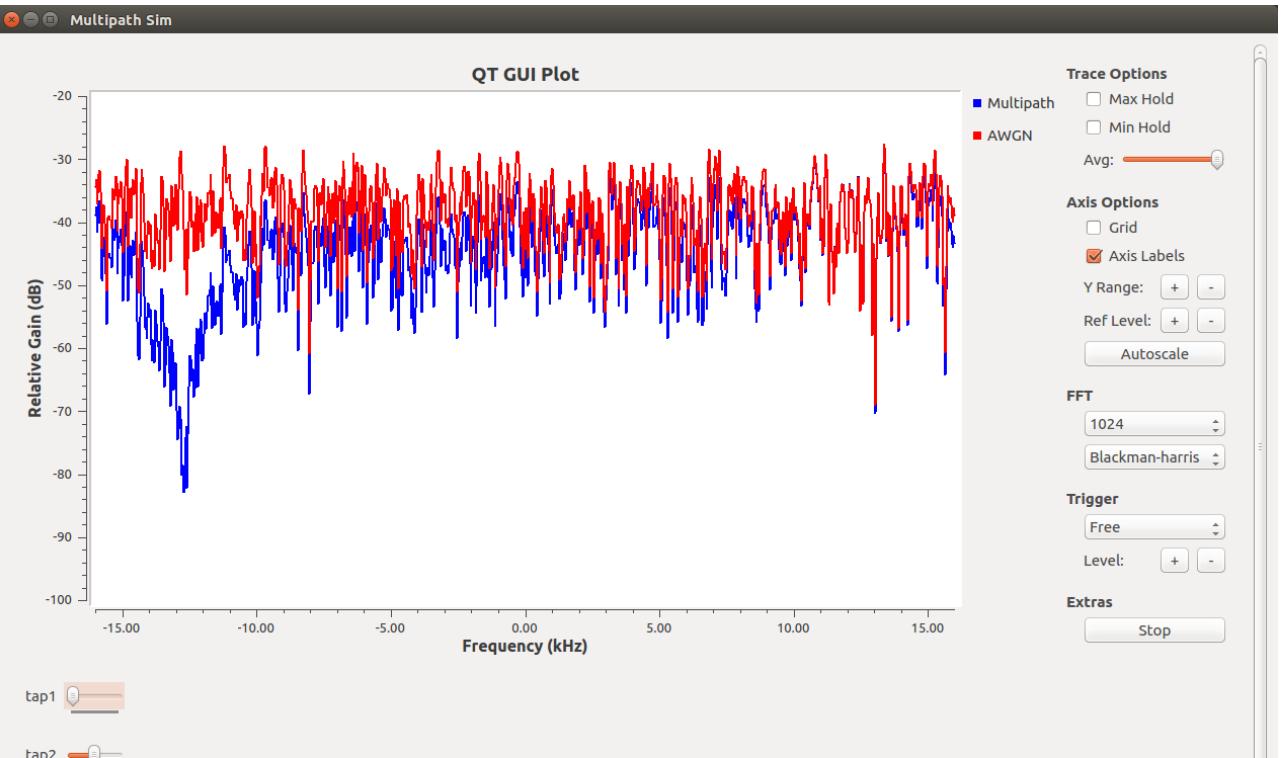
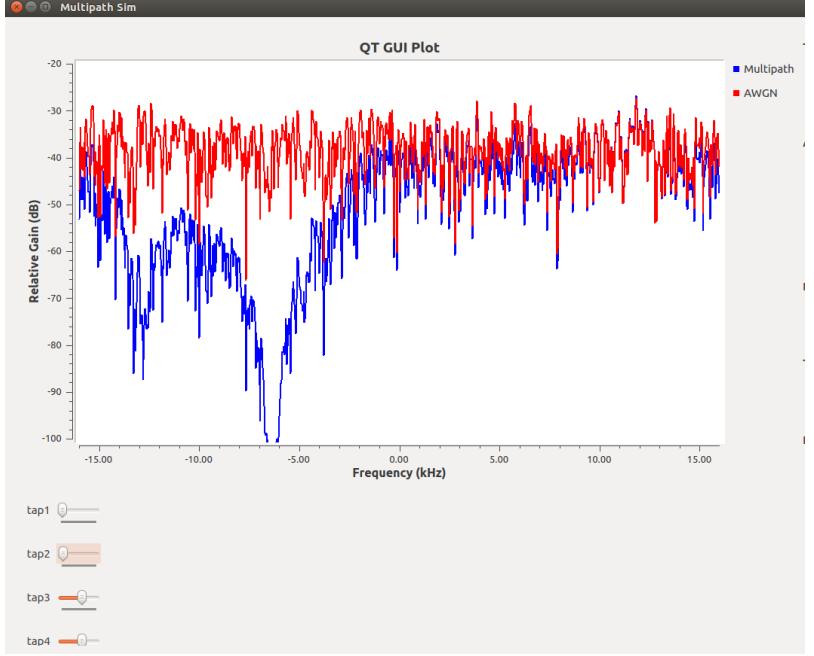
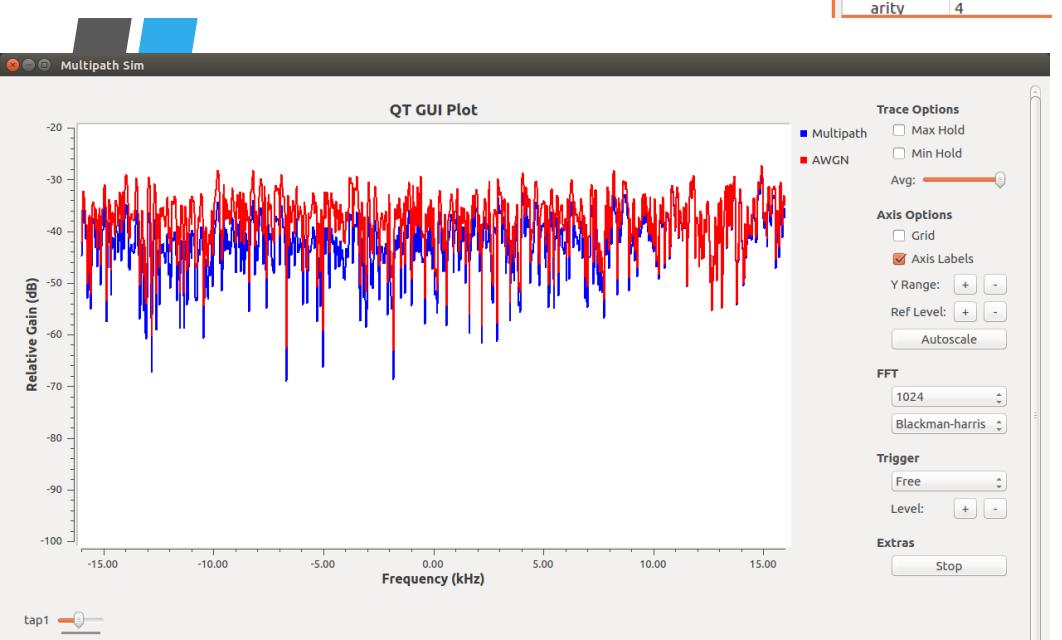
Multipath Simulator

"Why do we need equalizers to deal with multi-path?"



```
Generating: '/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/multipath_sim.py'
Executing: /usr/bin/python2 -u /home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/
multipath_sim.py
```

>>> Done

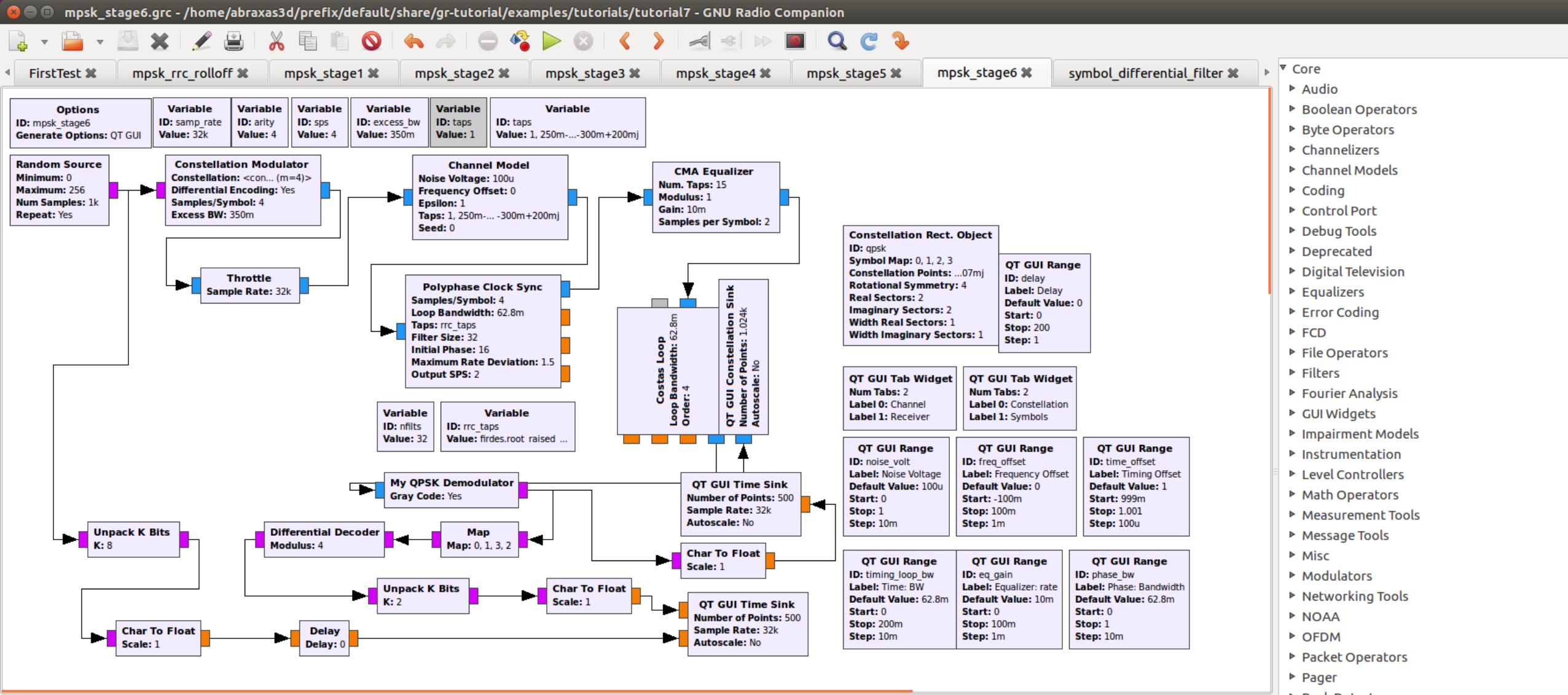




Use GNU Radio as Learning Tool

Phase Shift Keying

"How do I receive a phase shift key signal?"



Executing: /usr/bin/python2 -u /home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/mpsk_stage2.py

>>> Done

Generating: '/home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/mpsk_stage6.py'

Executing: /usr/bin/python2 -u /home/abraxas3d/prefix/default/share/gr-tutorial/examples/tutorials/tutorial7/mpsk_stage6.py

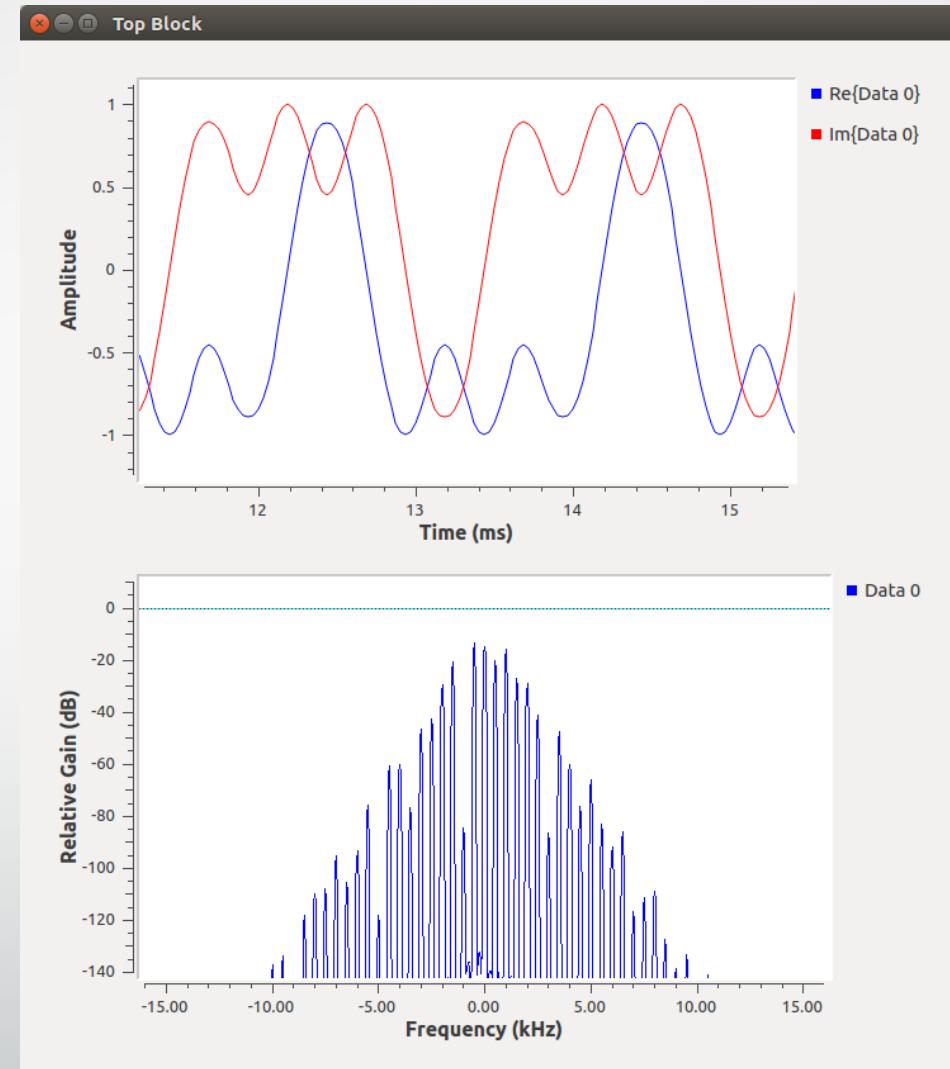
>>> Done

ID	Value
Imports	
Variables	
arity	4
delay	<Open Properties>
eq_gain	<Open Properties>
excess_bw	0.35
freq_offset	<Open Properties>
nfilt	32

- Core
 - ▶ Audio
 - ▶ Boolean Operators
 - ▶ Byte Operators
 - ▶ Channelizers
 - ▶ Channel Models
 - ▶ Coding
 - ▶ Control Port
 - ▶ Debug Tools
 - ▶ Deprecated
 - ▶ Digital Television
 - ▶ Equalizers
 - ▶ Error Coding
 - ▶ FCD
 - ▶ File Operators
 - ▶ Filters
 - ▶ Fourier Analysis
 - ▶ GUI Widgets
 - ▶ Impairment Models
 - ▶ Instrumentation
 - ▶ Level Controllers
 - ▶ Math Operators
 - ▶ Measurement Tools
 - ▶ Message Tools
 - ▶ Misc
 - ▶ Modulators
 - ▶ Networking Tools
 - ▶ NOAA
 - ▶ OFDM
 - ▶ Packet Operators
 - ▶ Pager
 - ▶ Peak Detectors
 - ▶ Resamplers
 - ▶ Stream Operators
 - ▶ Stream Tag Tools
 - ▶ Symbol Coding
 - ▶ Synchronizers
 - ▶ Trellis Coding
 - ▶ Type Converters
 - ▶ UHD
 - ▶ Variables

Phase 4 Ground Uplink

We are using GNU
Radio to test out
uplink modulation,
coding, and protocol.



Phase 4 Ground Downlink

We now have the forward error correction for DVB-S2 and DVb-S2X working in GNU Radio. This free and open source Low Density Parity Check decoder uses soft decisions and does all the code rates in the DVB specifications.

NOVEMBER 11, 2018 BY MICHELLE

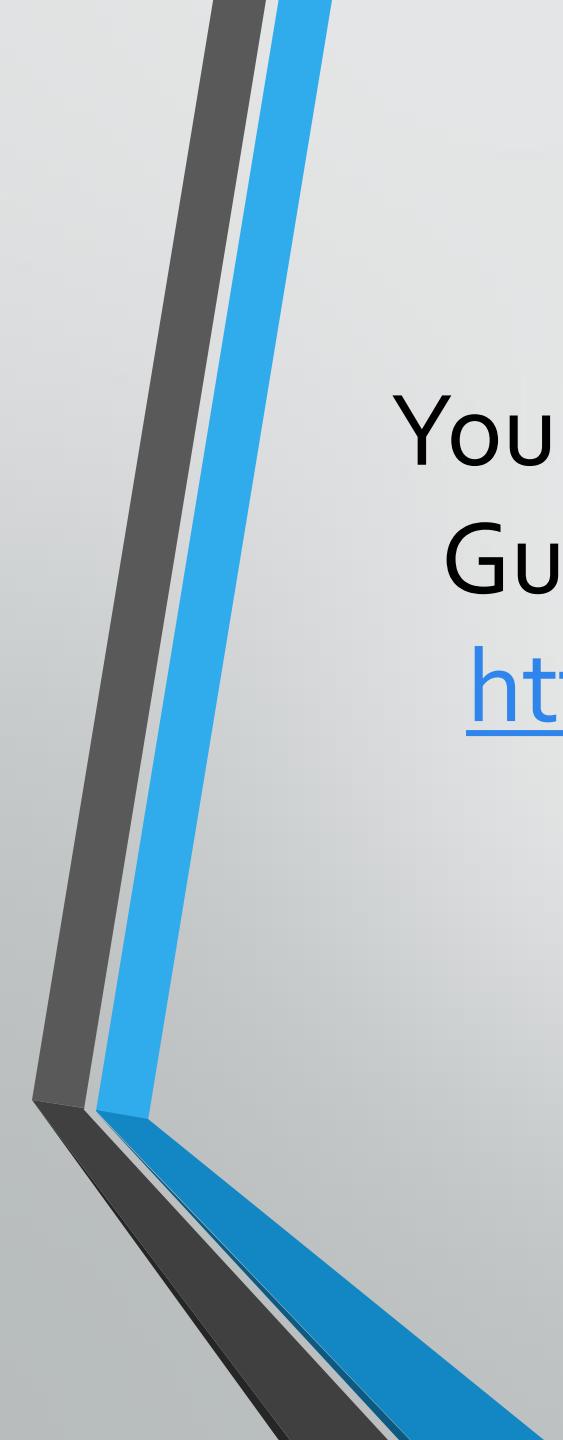
Open Source Low Density Parity Check Decoder for DVB-S2, DVB-S2X, DVB-T2 Working in GNU Radio

An open source Low Density Parity Check decode from Phase 4 Ground is working for DVB-S2, DVB-S2X, and DVB-T2 in GNU Radio, thanks to the efforts of Ahmet Inan, Ron Economos, and Charles Brain.

GNU Radio is used by hams all over the world for SDR work

What can I do?

- **Localize** GNU Radio Companion for Japanese
- Organize **more articles** about GNU Radio for JAMSAT Newsletter
- **Connect** Japanese hams with GNU Radio community
- **Learn** Japanese ham community concerns
- **Support** Japanese developers contributing to GNU Radio



Your next step? Go work through the GNU Radio Guided Tutorials from the GNU Radio website:

<https://wiki.gnuradio.org/index.php/Tutorials>

Questions?

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@abraxas3d

