

# Develop your own OpenSees Architecture & Components

*SiF Workshop: OpenSees for fire, 3 Dec 2020*

*Presented by Dr Liming Jiang*

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Research Center for Fire Safety Engineering  
Department of Building Services Engineering  
The Hong Kong Polytechnic University



## Special thanks to:

Frank McKenna (University of California, Berkeley)

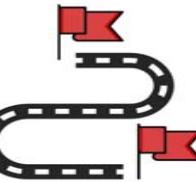


THE UNIVERSITY  
OF QUEENSLAND  
AUSTRALIA



THE HONG KONG  
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# OUR ROADMAP

## || OPENSEES FOR FIRE ROADMAP ||

	By 2020	2020-2021	After 2021
Fire Model & Heat Transfer	<ul style="list-style-type: none"> <li>• OpenFIRE (OpenSees-FDS Middleware)</li> <li>• Heat Transfer (HT) module           <ul style="list-style-type: none"> <li>-Tcl/Python Script</li> <li>- Idealised uniform fire models (standard, parametric)</li> <li>-Idealised non-uniform fire models (localised, travelling fires)</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>• OpenFIRE (OpenSees-FireFoam Middleware)</li> <li>• Travelling fire models           <ul style="list-style-type: none"> <li>-considering travelling mechanism</li> </ul> </li> <li>• HT sections for composite column</li> <li>• HT material for timber sections</li> </ul>	<ul style="list-style-type: none"> <li>• AI enhanced fire model           <ul style="list-style-type: none"> <li>-predicting fire behaviour</li> </ul> </li> </ul>
Thermo-mechanical Analysis	<ul style="list-style-type: none"> <li>• Frame members in fire           <ul style="list-style-type: none"> <li>-TM BeamColumn elements (Disp&amp;Force based)</li> <li>-Fibre based TM sections</li> <li>-Uniaxial materials (concrete&amp; steel)</li> </ul> </li> <li>• Slabs in fire           <ul style="list-style-type: none"> <li>-TM Shell elements (ShellMITC4Thermal &amp; ShellNLKGQThermal)</li> <li>-Layered shell section</li> <li>-TM multiaxial material</li> <li>PlateRebarThermal</li> <li>ConcreteDamagePlasticity</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>• 3D thermo-mechanical solid elements           <ul style="list-style-type: none"> <li>-Continuum elements</li> </ul> </li> <li>• Integrated model for composite floor in fire           <ul style="list-style-type: none"> <li>-Rib section</li> <li>-Efficient model</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>• Large 'structure in fire' model</li> <li>• Two-way interaction (Fire-Structure)           <ul style="list-style-type: none"> <li>--Non-structural components in fire</li> <li>-- Structural deflection</li> </ul> </li> </ul>
Struc in Fire Application	<ul style="list-style-type: none"> <li>• SIFBuilder (Integrated Structure in fire simulation tool)</li> <li>• GiD-OpenSees interface for SiF analyses</li> <li>• Hybrid Simulation Testing for Structures in Fire</li> </ul>	<ul style="list-style-type: none"> <li>• Tall Building Collapse in fire case studies (Plasco, WTC7)</li> <li>• Python based GUI pre-processor</li> </ul>	<ul style="list-style-type: none"> <li>• Post-processors for 'structure in fire' simulation</li> </ul>
Algorithm & Solution	<ul style="list-style-type: none"> <li>• Static analysis           <ul style="list-style-type: none"> <li>- Time step, fire duration</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>• Auto removal solution for failed elements</li> <li>• Arc-length solution</li> </ul>	<ul style="list-style-type: none"> <li>• Static-dynamic solution</li> </ul>

openseesforfire.github.io @Hong Kong PolyU

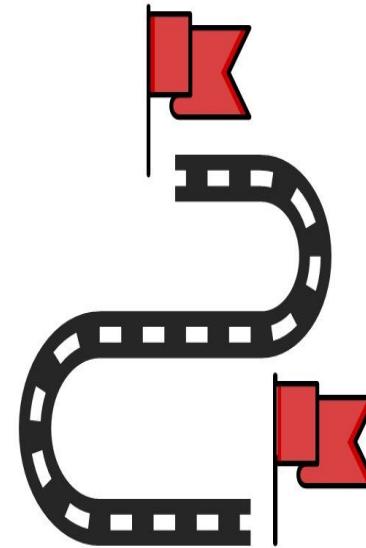


OPENSEES WORKSHOP  
Openseesforfire.github.io

# OPENSEES WORKSHOP



1. OpenSees for fire website
2. OpenSees Framework
3. Build OpenSees
4. How OpenSees works
5. Interface of material classes
6. Manage a project
7. A summary of OpenSees for Fire



# OPENSEES WORKSHOP



## Part 1: OpenSees for Fire Website

# Github Website

OPENSEES FOR FIRE 

[View the Project on GitHub](#)  
OpenSees@GitHub

[View People](#)  
OpenSees for Fire Group

[Go To  
Berkeley](#)

[Download  
OpenSees](#)

[View On  
GitHub](#)

[ResearchGate](#)



## About

The OpenSees development for modelling 'structures in fire' was first started at University of Edinburgh in 2009. A number of students and researchers worked on this long-term project with their own contributions which enable OpenSees to perform analyses for 'structure in fire' including heat transfer ,thermo-mechanical analyses, and integrated analyses. [See it on Researchgate Project] [OpSees for fire Roadmap]

## [Users \(command|examples\)](#)

A number of web pages are constructed to offer the users a detailed guidance to the recently added capabilities within OpenSees

## [Developers](#)

A detailed description of all the new or modified classes developed for enabling thermomechanical analyses in OpenSees.

## [Documents](#)

Relevant publications to OpenSees for fire development can be found from the above section

## [Download](#)

The executable file for OpenSees for fire can be downloaded on this page. The version is updated frequently

## [Q&A](#)

If you encounter any problems when using OpenSees for fire,please leave your messages on the "issues" board.

## [News Update](#)

Here you can find the recent news in our research team and some key events.

-Related links-

HK PolyU

Queensland Fire Group

Tongji Fire Group

UoE Fire Group

This project is maintained by [Yi Wang](#)  
Hosted on GitHub Pages, 2017

**http://openseesforfire.github.io**



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[Openseesforfire.github.io](http://openseesforfire.github.io)

# Github Website

## OPENSEES FOR FIRE



Back  
Home

Download  
OpenSees

View On  
GitHub

About

## Download

People

Users

Getting Started

Heat Transfer

SIFBuilder

Command manual

Examples

Developers

Documents

Q&A

## For Users

User Documentation at Main OpenSees Site

It is important for all users who intend to use the thermal version of OpenSees to first read the user manuals on OpenSees Berkley Site. A pdf version of the step-by-step instructions on downloading, installing and using OpenSees can be downloaded here.

Getting Started Manual

Command Manual

User Documentation for OpenSees Fire

The following documents are specially developed for OpenSees for fire.

Getting Started with OpenSeesforFire

This documentation provides a basic understanding on how to evaluate the structural response in fire using OpenSeesThermal. Relevant Tcl Commands are illustrated by several examples.

Command Manual for OpenSeesThermal

This manual provides a list of all new commands along with its attributes.

OpenSees for fire Examples

Examples are presented to demonstrate the thermomechanical analyses using the thermal version of OpenSees Framework. These are in addition to the simple example discussed in Getting Started with OpenSees Thermal.

## Command Manual

## Examples

Projects of OpenSees for Fire

Heat Transfer in OpenSees

OpenSees now has been extended to heat transfer analysis, which is based on a simple mesh tool with particular emphasis on heat transfer to structural members from fire.

SIFBuilder Project

SIFBuilder is developed as an computational tool to perform integrated analysis of structures in fire

This project is maintained by [JIANG Liming](#)  
Hosted on GitHub Pages, 2017

[Back Home](#)[Download OpenSees](#)[View On GitHub](#)[About](#)[People](#)[Users](#)[Getting Started](#)[Heat Transfer](#)[SIFBuilder](#)[Command manual](#)[Examples](#)[OpenFIRE](#)[Developers](#)[Documents](#)[Q&A](#)

## Download Executable for Windows

The latest version of OpenSees for fire executable file can be downloaded here (Base version 3.0). To use it, please refer to the latest user manual.

[Download OpenSeesforFire.exe \(Updated on 7 July 2020\)](#)

## Download Tcl/Tk

OpenSees uses the Tcl interpreter which has been extended with model builder commands. Before using OpenSees, the Tcl library (8.6 version) should be installed and the installation file can be found from this site:

## Activate Tcl Website

It should be noticed that the Tcl/tk is recommended to be installed into C:/Program files/Tcl (NOTE: The current version only supports the 64bit version of Tcl. 32bit version has to be compiled and set up by the user himself)

## Download Python

OpenSees has been extended for Python interpreter and can be run as a python application. Due to the inclusion of Python, the original package (Python 3 version) should be installed and the installation file can be found from this site:

## Official Python Website

It should be noticed that the Python is recommended to be installed into C:/Program files/Python (NOTE: The current version only supports the 64bit version)

## Browse Source Code

### Source code on GitHub

To browse our version of source code, you could simply go to our GitHub page or click the "[view on github](#)" link here(Remeber to change the branch to OpenSees\_SRC)

### Download source code package

You can download the source code package through the link shown as below, which is based on the latest version(main release) 3.0.0, and the build environment is suggested to be Visual Studio 2019 64bit version, Tcl 8.6 64bit, and Python 3.7.

[Download source code package:OpenSees3\\_for\\_fire.zip](#)

### Development Environment

This project is maintained by [JIANG Liming](#)

Hosted on GitHub Pages, 2020

# Source Codes

OpenSees-SRC ▾

3 branches 0 tags

Go to file

Add file ▾

Code ▾

This branch is 27 commits ahead, 462 commits behind master.

Pull request Compare

LimingXLiming	update for timber	00fa852 on Aug 17	29 commits
OTHER	update		11 months ago
SRC	update for timber		4 months ago
Win32	change directories		2 years ago
Win64	updateHT		5 months ago
.gitattributes	update		11 months ago
.gitignore	Update .gitignore		5 months ago
README.md	Update README.md		11 months ago

README.md



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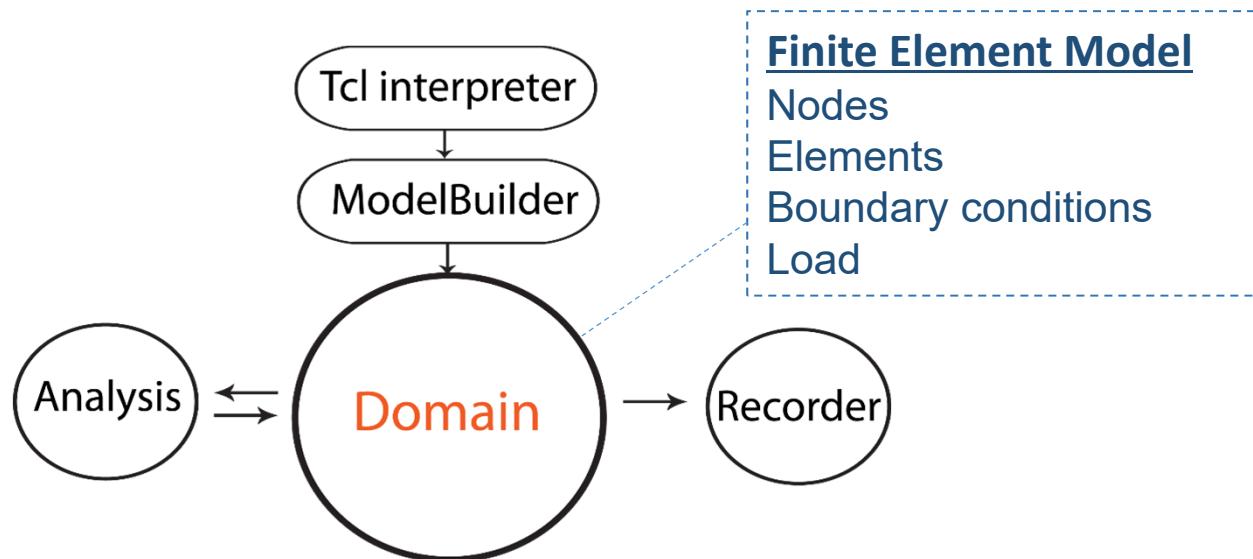
# OPENSEES WORKSHOP



## Part 2: OpenSees Framework

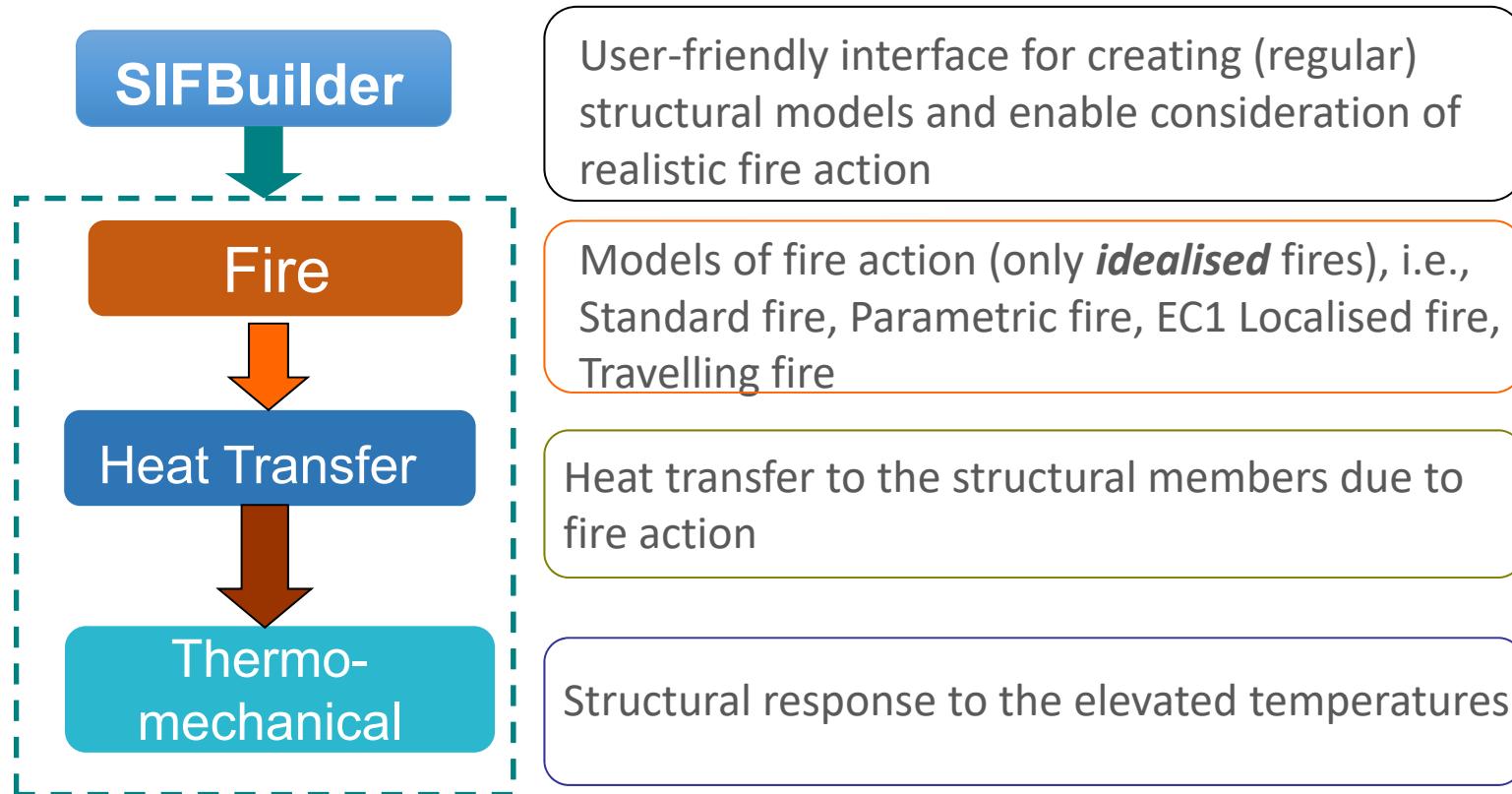
# OpenSees Framework

- A framework is **NOT an executable**;
- It is a set of cooperating software components for building applications in a specific domain;
- It is a collection of **abstract and derived classes**;
- **Loose-coupling** of components within the framework is essential for extensibility and re-usability of the applications



# OpenSees for Fire

- Started at Edinburgh University since 2009;
- Based on a group of PhD students' work;
- Developed for modelling '**Structures in Fire**';



# OpenSees Framework

## 31 Projects in OpenSees

actor

cblas

convergence

cssparse

damage

database

graph

handler

matrix

modelbuilder

OpenSees

OpenSeesTk

OpenSeesTk

Optimization

quickMain

reliability

renderer

string

superLU

system

tagged

utility

analysis

domain

element

material

tcl

recorder

HeatTransfer

SIFBuilder

HTMain

fire



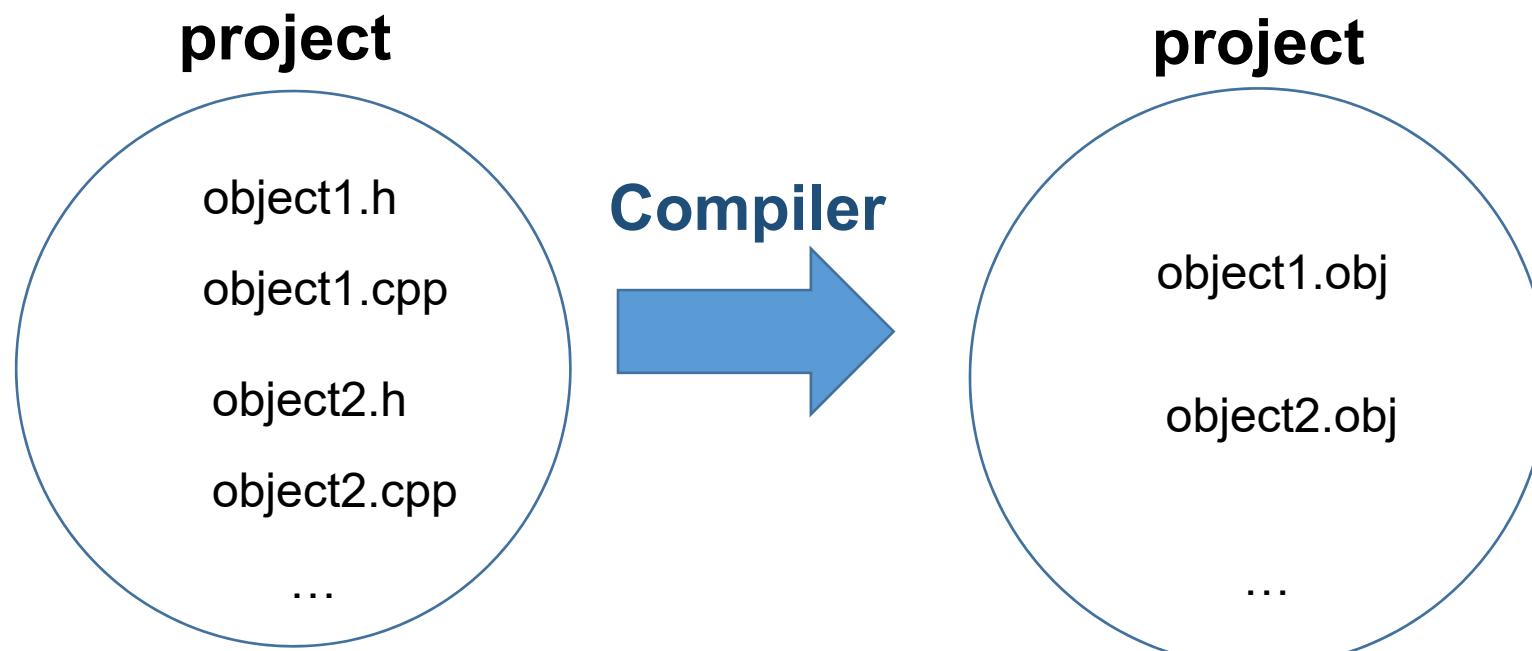
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# OPENSEES WORKSHOP



## Part 3: Build OpenSees

## Step1:Compilation

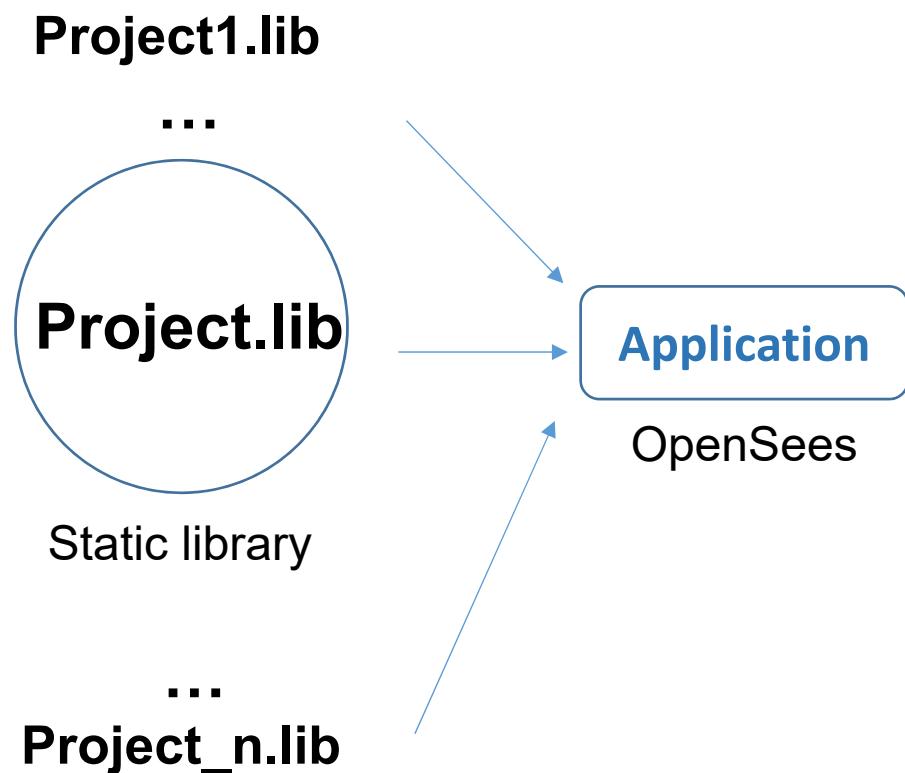


# Build OpenSees

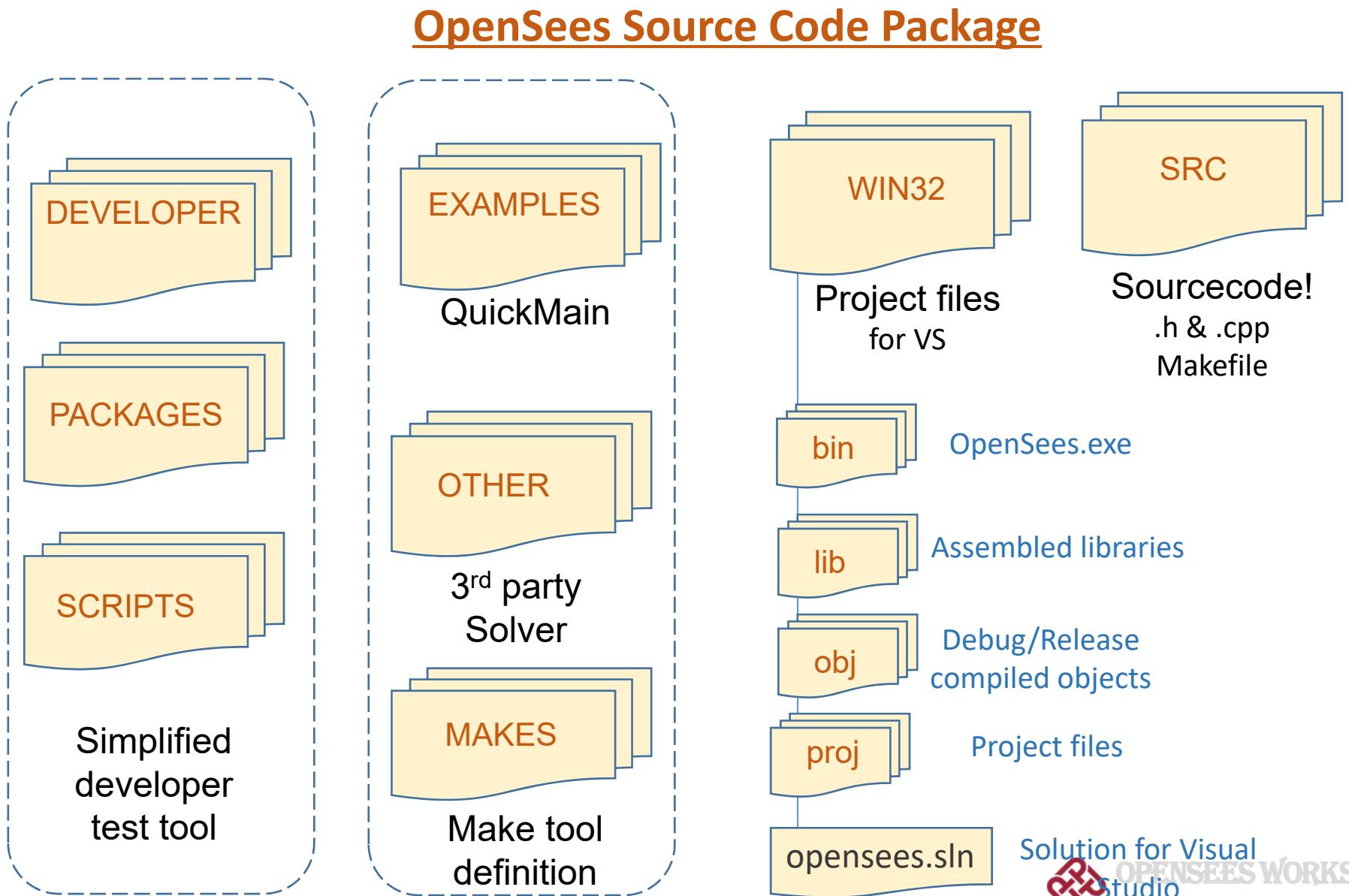
## Step2:Assembling



## Step3:Link



# Build OpenSees



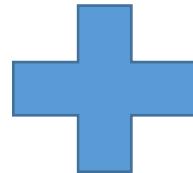
# Build OpenSees

If you want to build it in  
Linux or MacOS?

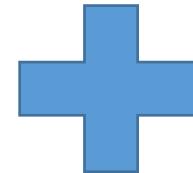


GCC  
&  
GNU Make

Makefile.def



SRC



OTHER

```
mac-jiang-2:~ Jiang$ sh
sh-3.2$ make
```

# Build OpenSees

## GNU Make

GNU Make is a tool which controls the generation of executables and other non-source files of a program from the program's source files.

Make gets its knowledge of how to build your program from a file called the *makefile*, which lists each of the non-source files and how to compute it from other files. When you write a program, you should write a makefile for it, so that it is possible to use Make to build and install the program.

## Makefile.def

- Program directory
- Paths (definition of SRC and OTHER directories)
- Libraries (definition of library location)
- Compilers (Compiler location & compiler and linker tags)
- Compilation behaviour
- Other supporting libraries
- Include files

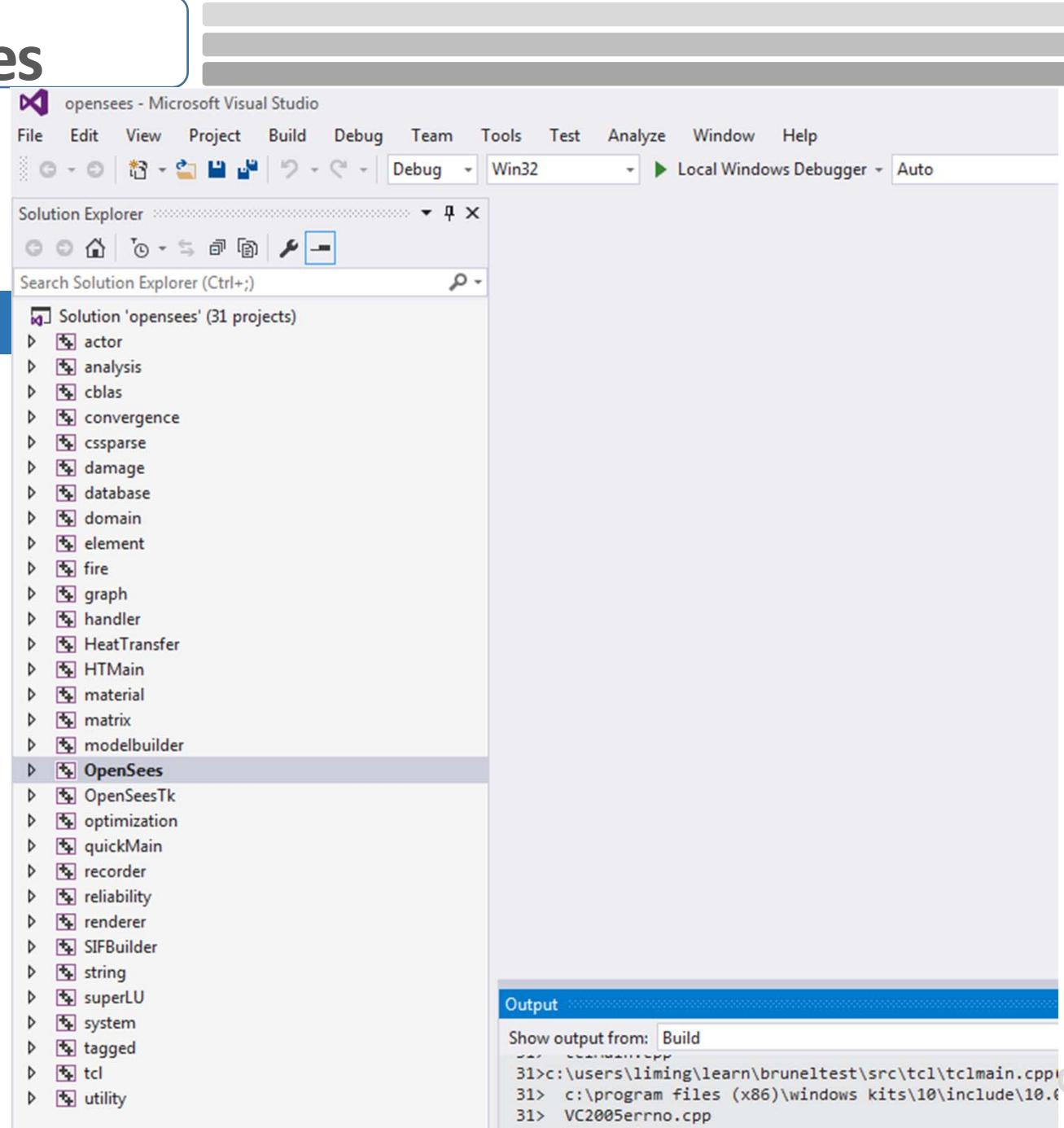


# Build OpenSees

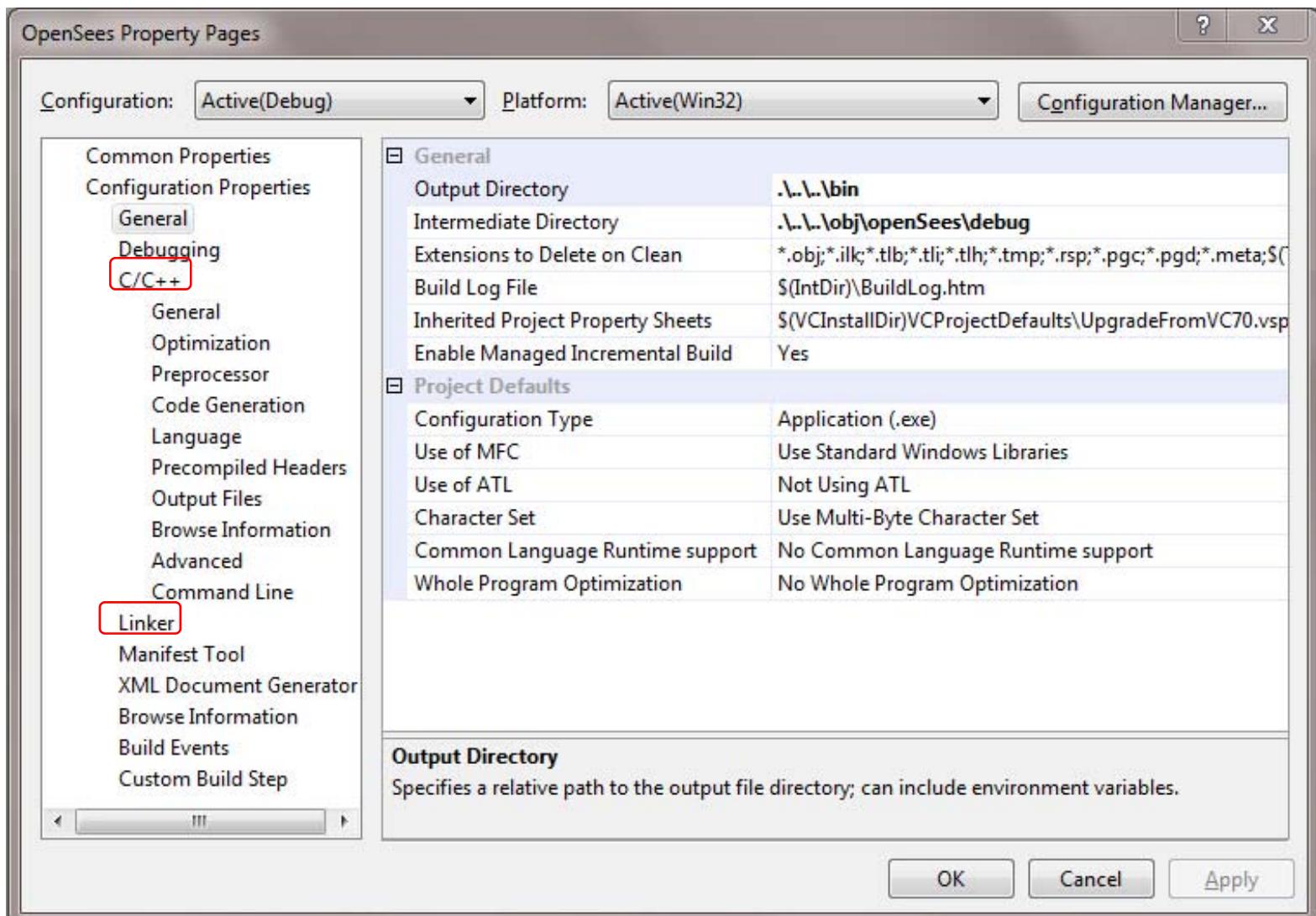


Using Windows PC

This is what  
Visual Studio  
looks like!



# Build OpenSees



**Give it a try to build  
your own OpenSees...**

# OPENSEES WORKSHOP



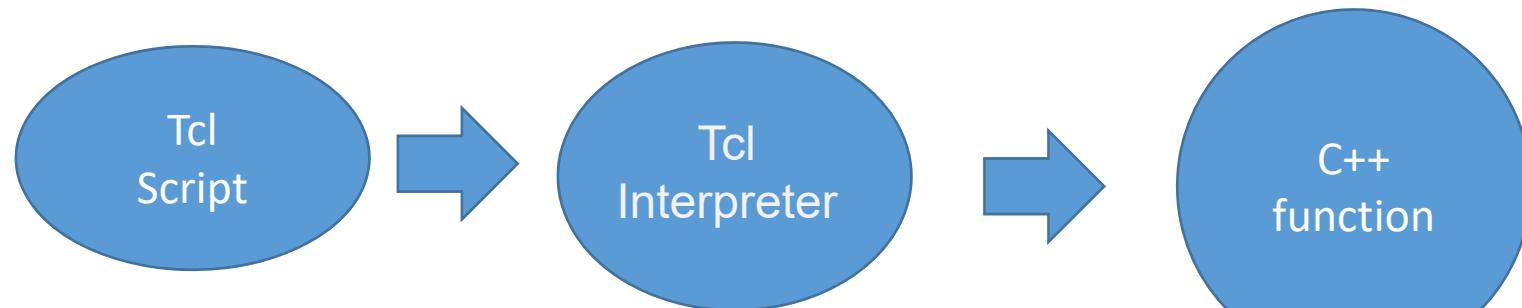
## Part 4: How OpenSees Works

# OpenSees Input Script

```
1 # -----
2 # Example 1. portal frame in 2D
3 # static pushover analysis of Portal Frame, with gravity.
4 # all units are in kip, inch, second
5 # elasticBeamColumn ELEMENT
6 #     Silvia Mazzoni & Frank McKenna, 2006
7 #
8
9 # SET UP -----
10 wipe;                                # clear opensees model
11 model basic -ndm 2 -ndf 3;           # 2 dimensions, 3 dof per node
12 file mkdir data;                    # create data directory
13
14 # define GEOMETRY -----
15 # nodal coordinates:
16 node 1 0 0;                         # node#, X Y
17 node 2 504 0
18 node 3 0 432
19 node 4 504 432
20
21 # Single point constraints -- Boundary Conditions
22 fix 1 1 1 1;                      # node DX DY RZ
23 fix 2 1 1 1;                      # node DX DY RZ
24 fix 3 0 0 0
25 fix 4 0 0 0
26
27 # nodal masses:
28 mass 3 5.18 0. 0.;                # node#, Mx My Mz, Mass=Weight/g.
29 mass 4 5.18 0. 0.
30
31 # Define ELEMENTS -----
32 # define geometric transformation: performs a linear geometric transformation of beam stiffness and resisting
33 force from the basic system to the global-coordinate system
33 geomTransf Linear 1;             # associate a tag to transformation
34
35 # connectivity: (make A very large, 10e6 times its actual value)
36 element elasticBeamColumn 1 1 3 3600000000 4227 1080000 1; # element elasticBeamColumn $eleTag $iNode $jNode $A
$E $Iz $transfTag
37 element elasticBeamColumn 2 2 4 3600000000 4227 1080000 1
38 element elasticBeamColumn 3 3 4 5760000000 4227 4423680 1
39
40 # Define RECORDERS -----
41 recorder Node -file Data/DFree.out -time -node 3 4 -dof 1 2 3 disp;          # displacements of free nodes
42 recorder Node -file Data/DBase.out -time -node 1 2 -dof 1 2 3 disp;          # displacements of support nodes
43 recorder Node -file Data/RBase.out -time -node 1 2 -dof 1 2 3 reaction;      # support reaction
44 recorder Drift -file Data/Drift.out -time -iNode 1 2 -jNode 3 4 -dof 1 -perpDirn 2 ; # lateral drift
45 recorder Element -file Data/FCol.out -time -ele 1 2 globalForce;            # element forces -- column
46 recorder Element -file Data/FBeam.out -time -ele 3 globalForce;            # element forces -- beam
47
```



# Inside OpenSees



Node 1 0 0;  
Node 2 0 1;

Python  
Script

Node(1, 0, 0)  
Node (2, 0,1)

Tcl  
Interpreter

Python  
Interpreter

C++  
function

```
intTclCommand_addNode(ClientData clientData, Tcl_Interp *interp, int argc, TCL_Char **argv)
{
    if (theTclBuilder == 0)
    {   opserr << "WARNING builder has been destroyed" << endl;
        return TCL_ERROR;
    }
    int ndm = theTclBuilder->getNDM();
    int ndf = theTclBuilder->getNDF();
    // make sure correct number of arguments
    // on command line
    if (argc < 2+ndm) {   opserr << "WARNING
    insufficient arguments\n";
        printCommand(argc, argv);  opserr <<
        "Want: node nodeTag? [ndm coordinates?]
        <-mass [ndf values?]>\n";  return
        TCL_ERROR; }
```



# Inside OpenSees

```
1  # -----
2  # Example 1. portal frame in 2D
3  # static pushover analysis of Portal Frame, with gravity.
4  # all units are in kip, inch, second
5  # elasticBeamColumn ELEMENT
6  #      Silvia Mazzoni & Frank McKenna, 2006
7  #
8
9  # SET UP -----
10 wipe;                                # clear opensees model
11 model basic -ndm 2 -ndf 3;           # 2 dimensions, 3 dof per node
12 file mkdir data;                     # create data directory
13
14 # define GEOMETRY -----
15 # nodal coordinates:
16 node 1 0 0;                          # node#, X Y
17 node 2 504 0
18 node 3 0 432
19 node 4 504 432
20
21 # Single point constraints -- Boundary Conditions
22 fix 1 1 1 1;                        # node DX DY RZ
23 fix 2 1 1 1;                        # node DX DY RZ
24 fix 3 0 0 0
25 fix 4 0 0 0
26
27 . . .
```

ModelBuilder  
commands



# Inside OpenSees

Solution Explorer

Search Solution Explorer (Ctrl+;)

- Solution 'OpenSees' (30 projects)
- actor
- analysis
- cblas
- convergence
- cssparse
- damage
- database
- domain
- element
- fire
- graph
- handler
- HeatTransfer
- material
- matrix
- modelbuilder
- OpenSees
- OpenSeesPy
- OpenSeesTk
- optimization
- recorder
- reliability
- renderer
- SIFBuilder
- string
- superLU
- system
- tagged
- tcl
- utility

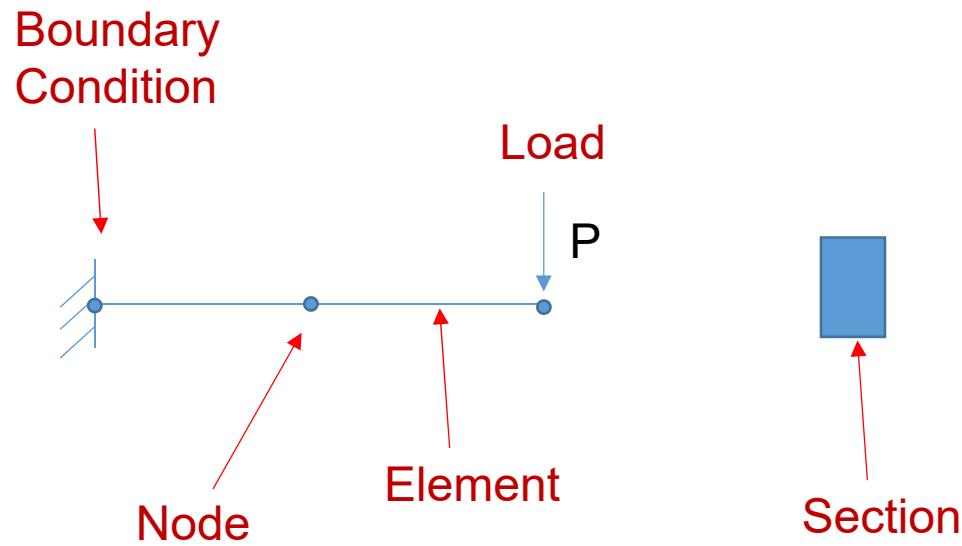
**tcl**

- References
- External Dependencies
- Header Files
- Source Files
- commands.cpp
- elementAPI\_TCL.cpp
- myCommands.cpp
- TclFeViewer.cpp
- TclModelBuilder.cpp**
- TclPlaneStressMaterialTes
- TclSectionTester.cpp
- TclUniaxialMaterialTester.
- TclVideoPlayer.cpp



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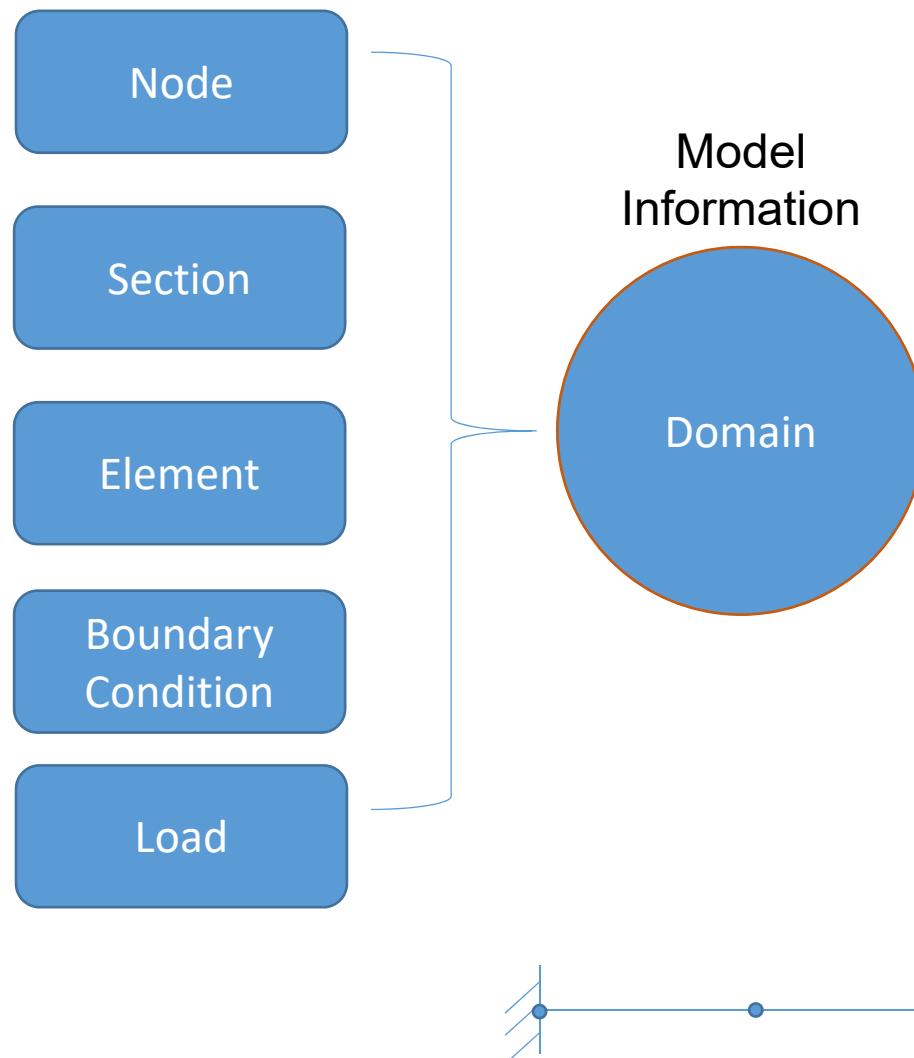
# Model Builder



A simple model

# Model Builder

## ModelBuilder



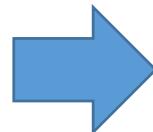
## TclModelBuilder.cpp

```
theNode = new  
Node(nodId,ndf,xLoc,yLoc);  
...  
if (theTclDomain->addNode(theNode)  
== false) {  
opserr << "WARNING failed to add  
node to the domain\n";  
  
opserr << "node: " << nodId << endl;  
  
delete theNode; // otherwise memory  
leak return TCL_ERROR;  
}
```

# Run Analysis

## Analysis Commands

```
constraints Plain;  
numberer Plain;  
system BandGeneral;  
test NormUnbalance 1.0e-3 100 4;  
algorithm Newton;  
integrator LoadControl 0.005;  
analysis Static;  
analyze 200;
```



## Analysis

- Algorithm
- Solver
- Analysis type
- Convergence
- Integrator

# Run Analysis

Analyze command

TclModelBuilder.cpp

```
Tcl_CreateCommand(interp, "analyze", &analyzeModel,  
(ClientData)NULL, (Tcl_CmdDeleteProc *)NULL);
```

```
result = theStaticAnalysis->analyze(numIncr);
```

Update Domain

Stiffness matrix

Solve equation

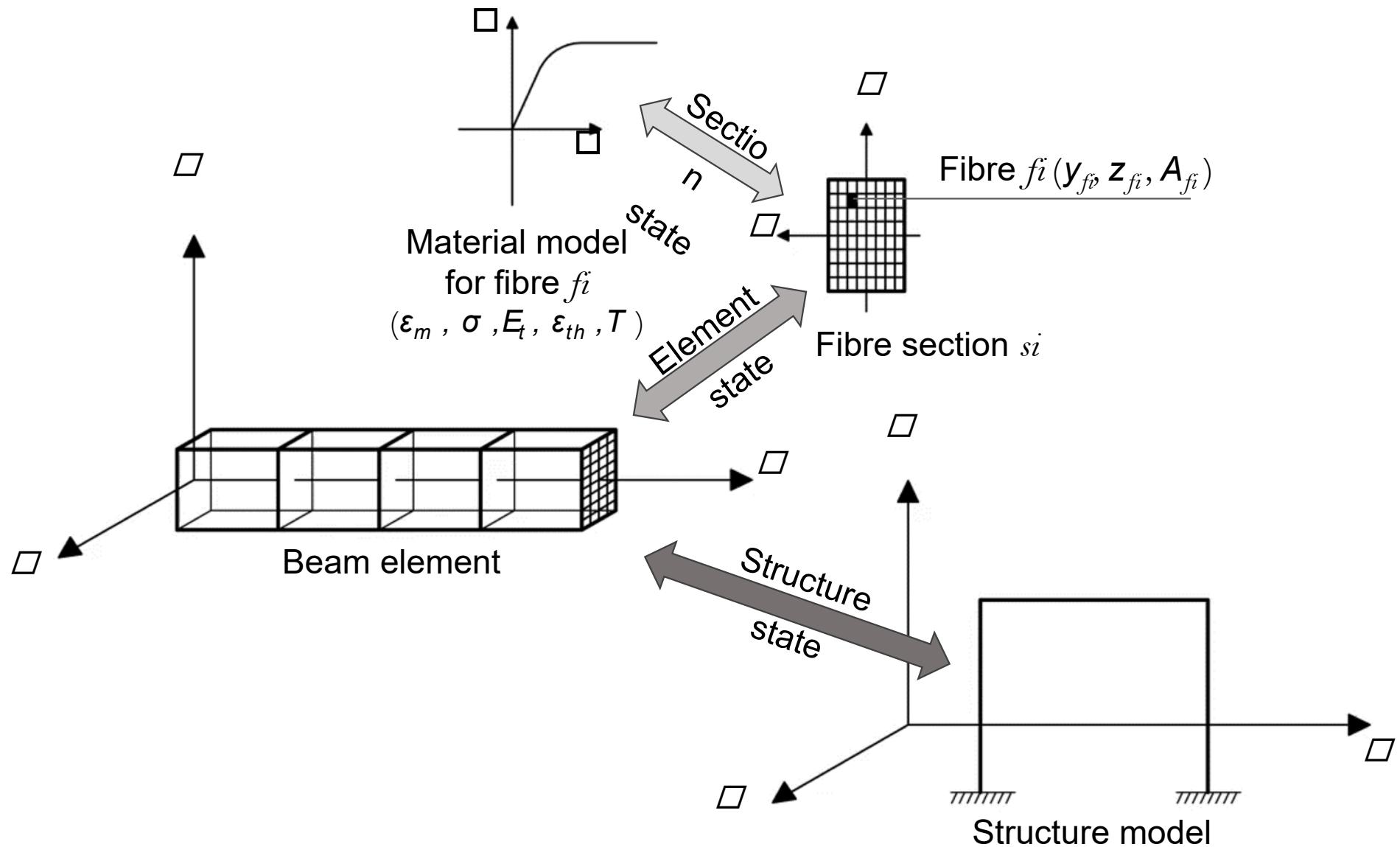
Unbalanced force

Check convergence



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[Openseesforfire.github.io](https://openseesforfire.github.io)

# State Determination

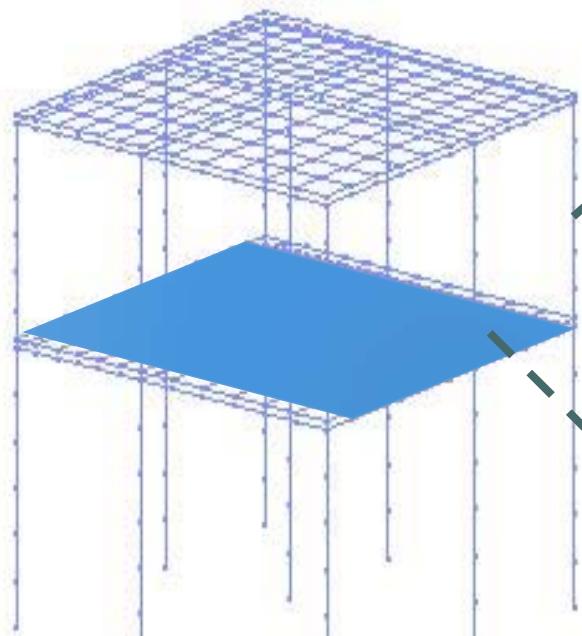


# OPENSEES WORKSHOP

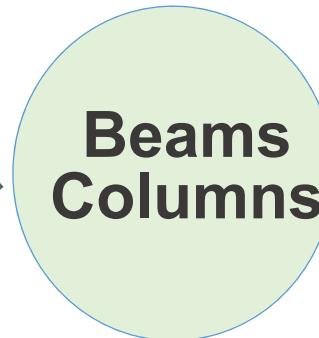


## Part 5: Interface of material classes

# Material classes



- ④ OpenSees FE model



## Uniaxial materials

- Fibre based sections
- Displacement based / force based

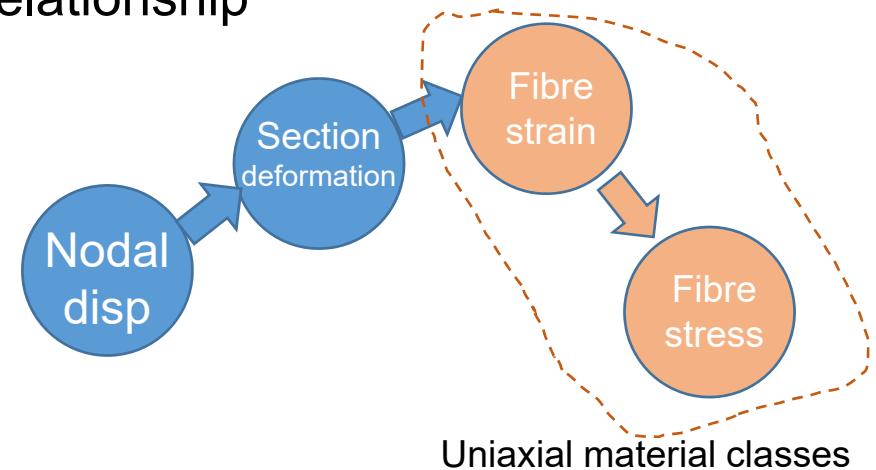
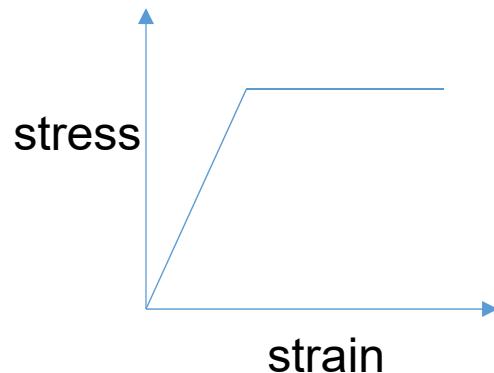
## nD materials

- Shell elements
- Multi-axial materials
- Multi-layered plate sections



# Uniaxial material class

- A material model: Stress-strain relationship



- Where to find the uniaxial material classes:

*[OpenSees/SRC/material/uniaxial](#)*

# Uniaxial Material

***uniaxialMaterial ElasticMaterial***

User script

TclCommand\_addUniaxialMaterial

TclModelBuilder.cpp

TclModelBuilderUniaxialMaterialCommand

TclModelBuilderUniaxialMaterialCommand.cpp

*ElasticMaterial.cpp and ElasticMaterial.h.*

Standard interface of uniaxial materials?

strain  
stress  
Tangent stiffness

Header file contains declaration of all class functions

# Uniaxial Material

```
class UniaxialMaterial : public Material
{
public:
    UniaxialMaterial (int tag, int classTag);
    virtual ~UniaxialMaterial();

    virtual int setTrialStrain (double strain, double strainRate =0) =0;
    virtual int setTrialStrain (double strain, double temperature, double strainRate);
    virtual int setTrial (double strain, double &stress, double &tangent, double strainRate = 0.0);
    virtual int setTrial (double strain, double temperature, double &stress, double &tangent, double &thermalElongation, double &);

    virtual double getStrain (void) = 0;
    virtual double getStrainRate (void);
    virtual double getStress (void) = 0;
    virtual double getTangent (void) = 0;
    virtual double getInitialTangent (void) = 0;
    virtual double getDampTangent (void);
    virtual double getRho(void);

    virtual int commitState (void) = 0;
    virtual int revertToLastCommit (void) = 0;
    virtual int revertToStart (void) = 0;

    virtual UniaxialMaterial *getCopy (void) = 0;
    virtual UniaxialMaterial *getCopy(SectionForceDeformation *s);

    virtual Response *setResponse (const char **argv, int argc,
                                  OPS_Stream &theOutputStream);
    virtual int getResponse (int responseID, Information &matInformation);

// AddingSensitivity:BEGIN /////////////////////////////////
    virtual double getStressSensitivity (int gradIndex, bool conditional);
```

Update material status

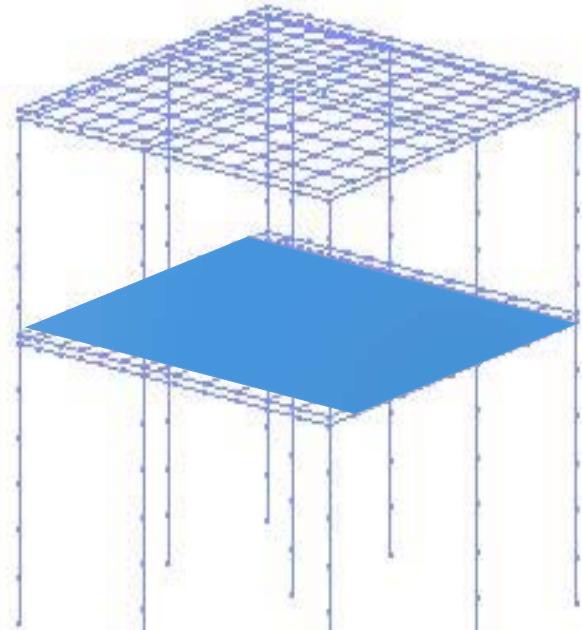
Inquiry of  
material  
variables

# OPENSEES WORKSHOP



## Part 6: Interface of element classes

# Element classes



Structural model



ZeroLength elements

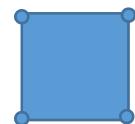


Truss elements



Joint elements

Beam-Column elements



Shell elements



Other elements: Brick, contact, soil

*OpenSees/SRC/element*

# BeamColumn Element

***element dispBeamColumnThermal*** [User script](#)

TclCommand.addElement

[TclModelBuilder.cpp](#)

TclModelBuilderElementCommand

[TclElementCommands.cpp](#)

*DispBeamColumn2dThermal.h & DispBeamColumn2dThermal.cpp*

Standard interface of beam-column elements?

Apply elemental load (UDL, Thermal load)

section deformation

Tangent stiffness matrix

Resisting force



OPENSEES WORKSHOP  
[Openseesforfire.github.io](https://openseesforfire.github.io)

## DispBeamColumn2dThermal.h

### Element Interface

addLoad

setDomain

Update

CommitState

```
class DispBeamColumn2dThermal : public Element
{
public:
    DispBeamColumn2dThermal(int tag, int nd1, int nd2,
                           int numSections, SectionForceDeformation **s,
                           BeamIntegration &bi, CrdTransf &coordTransf,
                           double rho = 0.0);
    DispBeamColumn2dThermal();
    ~DispBeamColumn2dThermal();

    const char *getClassType(void) const {return "DispBeamColumn2dThermal";}

    int getNumExternalNodes(void) const;
    const ID &getExternalNodes(void);
    Node **getNodePtrs(void);

    int getNumDOF(void);
    ▶ void setDomain(Domain *theDomain);

    // public methods to set the state of the element
    int commitState(void);
    int revertToLastCommit(void);
    int revertToStart(void);

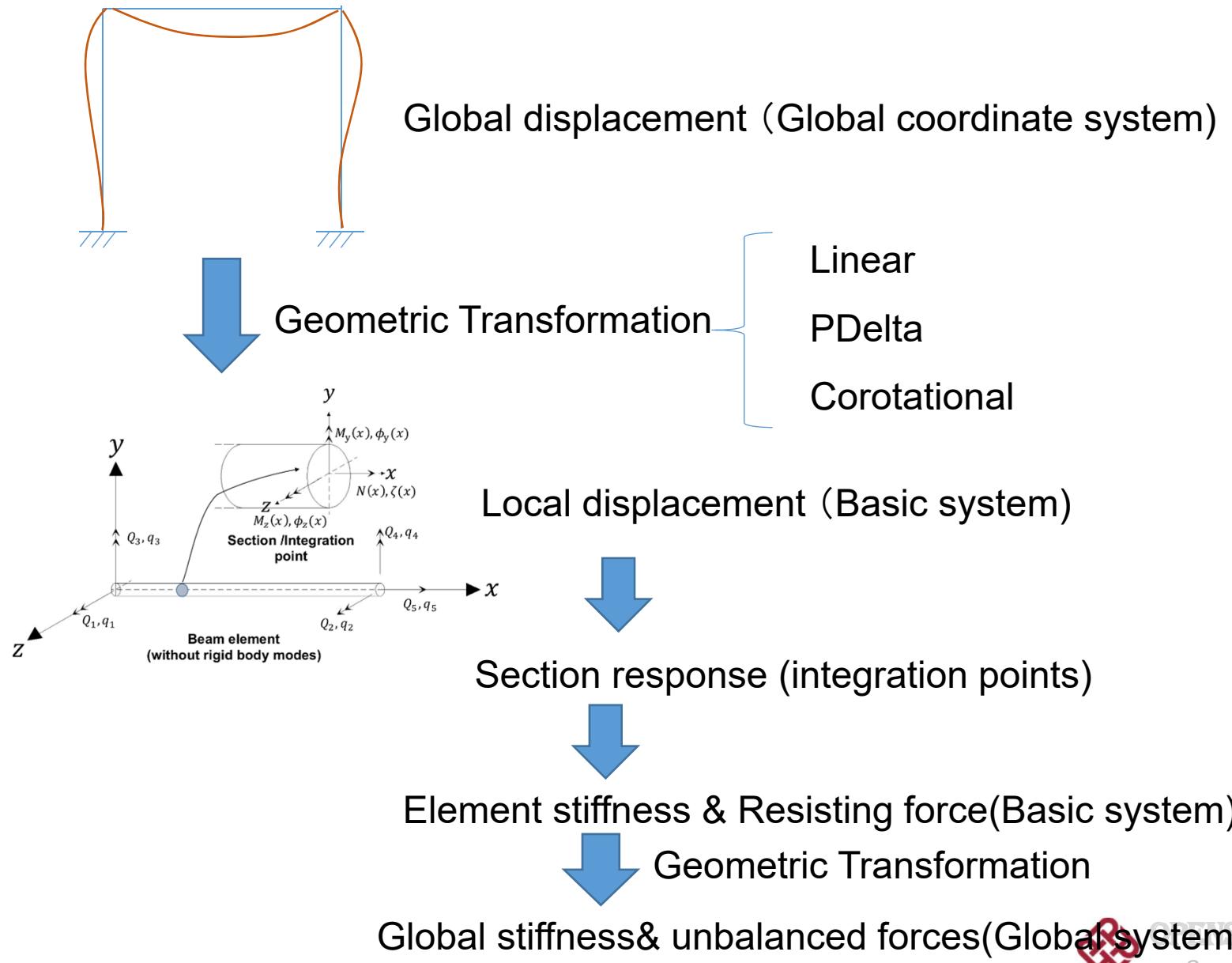
    // public methods to obtain stiffness, mass, damping and residual information
    int update(void);
    const Matrix &getTangentStiff(void);
    const Matrix &getInitialStiff(void);
    const Matrix &getMass(void);

    void zeroLoad();
    ▶ int addLoad(ElementalLoad *theLoad, double loadFactor);
    int addLoad(ElementalLoad *theLoad, const Vector &loadFactors);

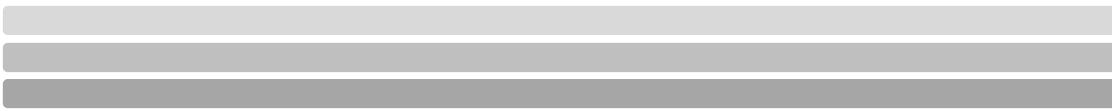
    int addInertiaLoadToUnbalance(const Vector &accel);

    const Vector &getResistingForce(void);
    const Vector &getResistingForceIncInertia(void);
```

# BeamColumn Element



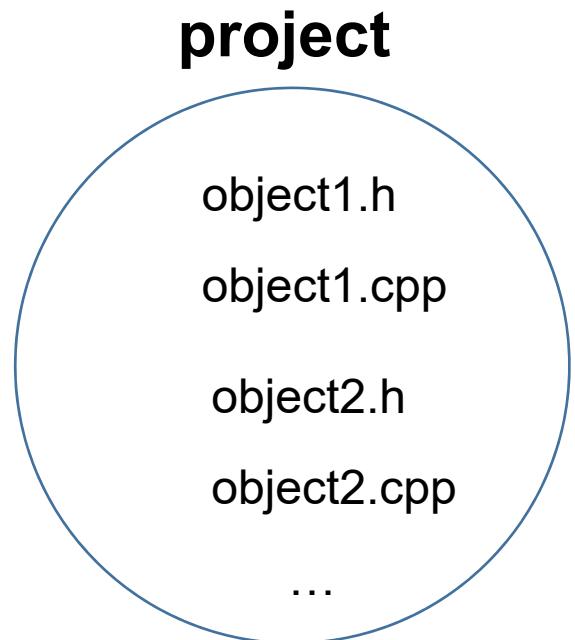
# OPENSEES WORKSHOP



## Part 7: How to add a project

# How to Add a Project

What in a new Project?



## In a header file (.h)

Inclusion of other header files  
Declaration of variables  
Declaration of functions

## In a source file (.cpp)

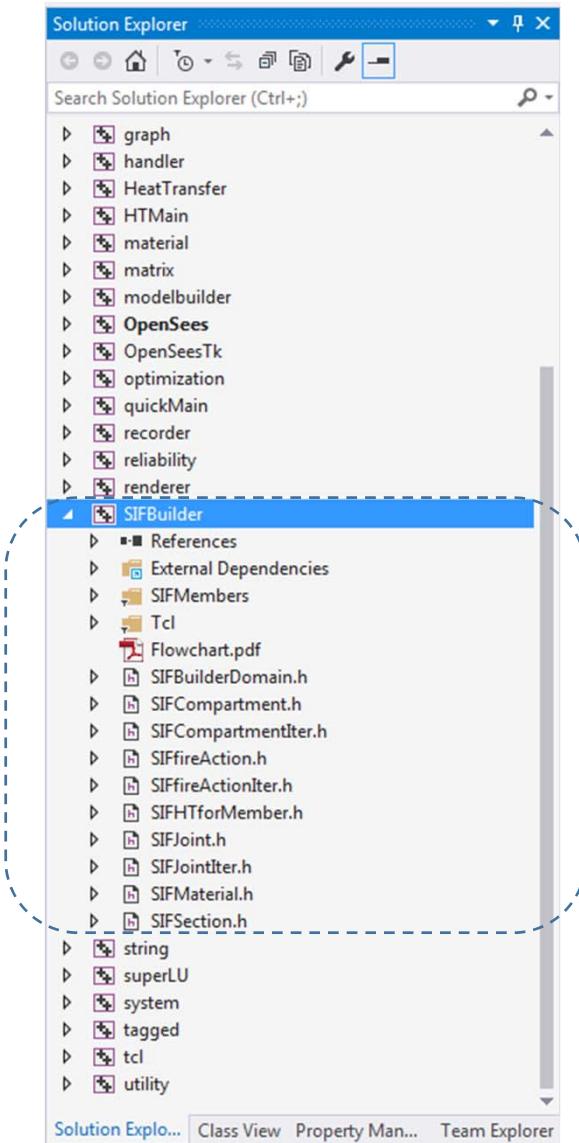
Inclusion of header files  
Constructors of class  
Destructor of class  
Definition of functions

Framework  
Hierarchy

Prepare the files, and save them in the right folder  
OpenSees/SRC/<your project>

# How to Add a Project

- Add a new Project to OpenSees



- ❖ Create a project folder in  
**OpenSees/win32/proj/<your project>**
- ❖ Add this new project
  - if it is completely new, headers and sources have to be added;
  - if it is not, files are imported automatically as the structure has been defined in the proj file

# How to Add a Project

## ❖ **Project property** (right click at the project->configuration properties)

- Project properties are defined for **debug** and **release** separately
- Add the dependencies(additional included directories)

subfolders in SRC/<project name>

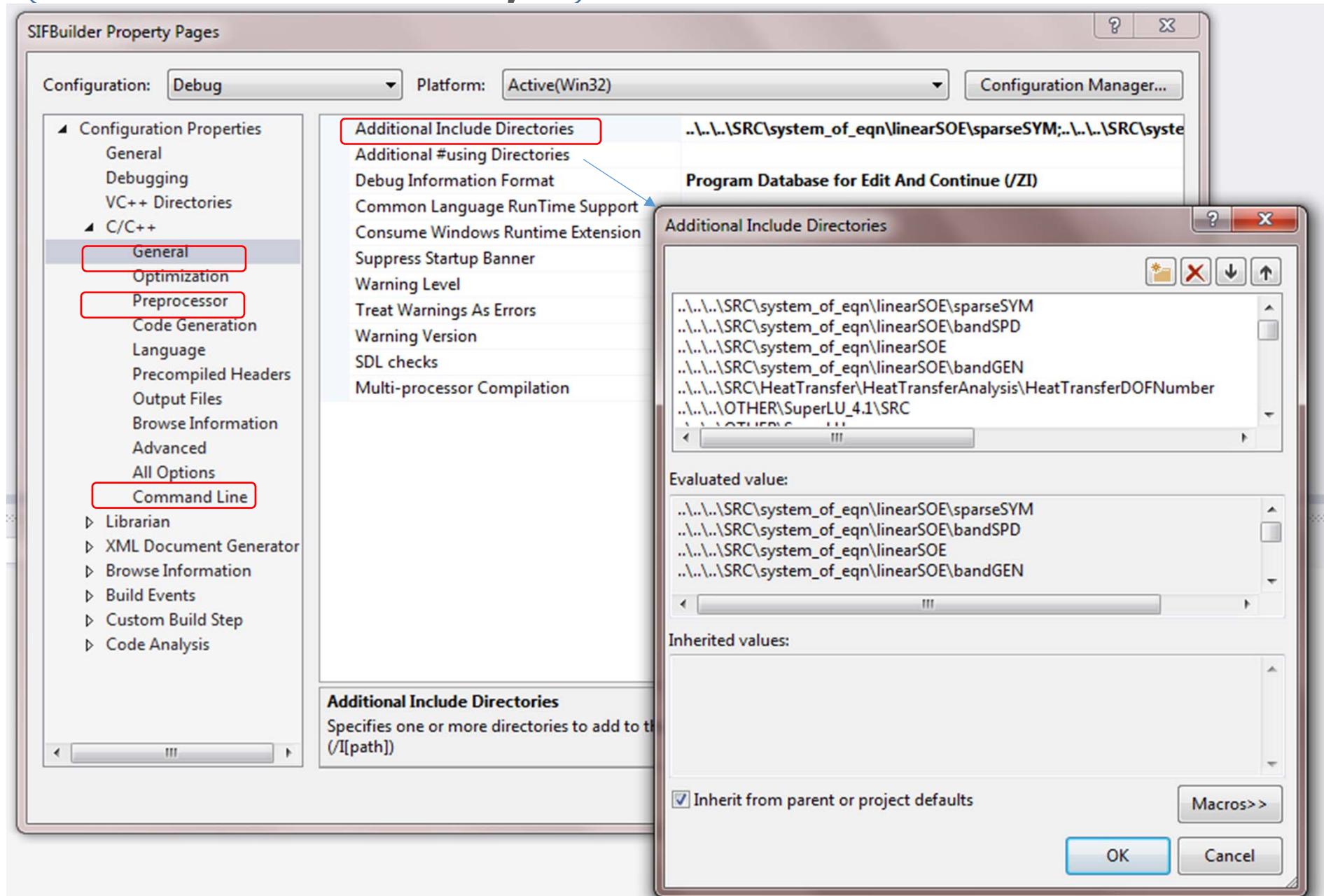
-Preprocessor tag( \_SIFBUILDER, \_HEATTRANSFER)

#ifdef could selectively activate code block

-output as multi-threaded debug for debugging build

-multi-thread for release

# How to Add a Project



# How to Add a Project

## Possible Errors

### Compiler

- Not including right headers
- Deleted variables (destructor)
- Mismatched returned value from a function
- Mismatched constructor and usage of a class
- Incorrect project properties

### Linker

- Not including right libraries
- Referenced function can not be found because it's not correctly defined
- Library is not produced
- Linker property of OpenSees project



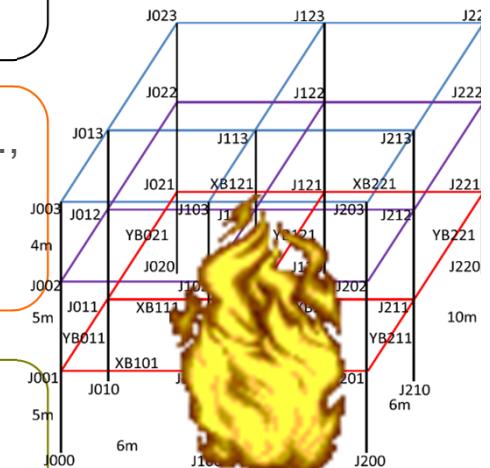
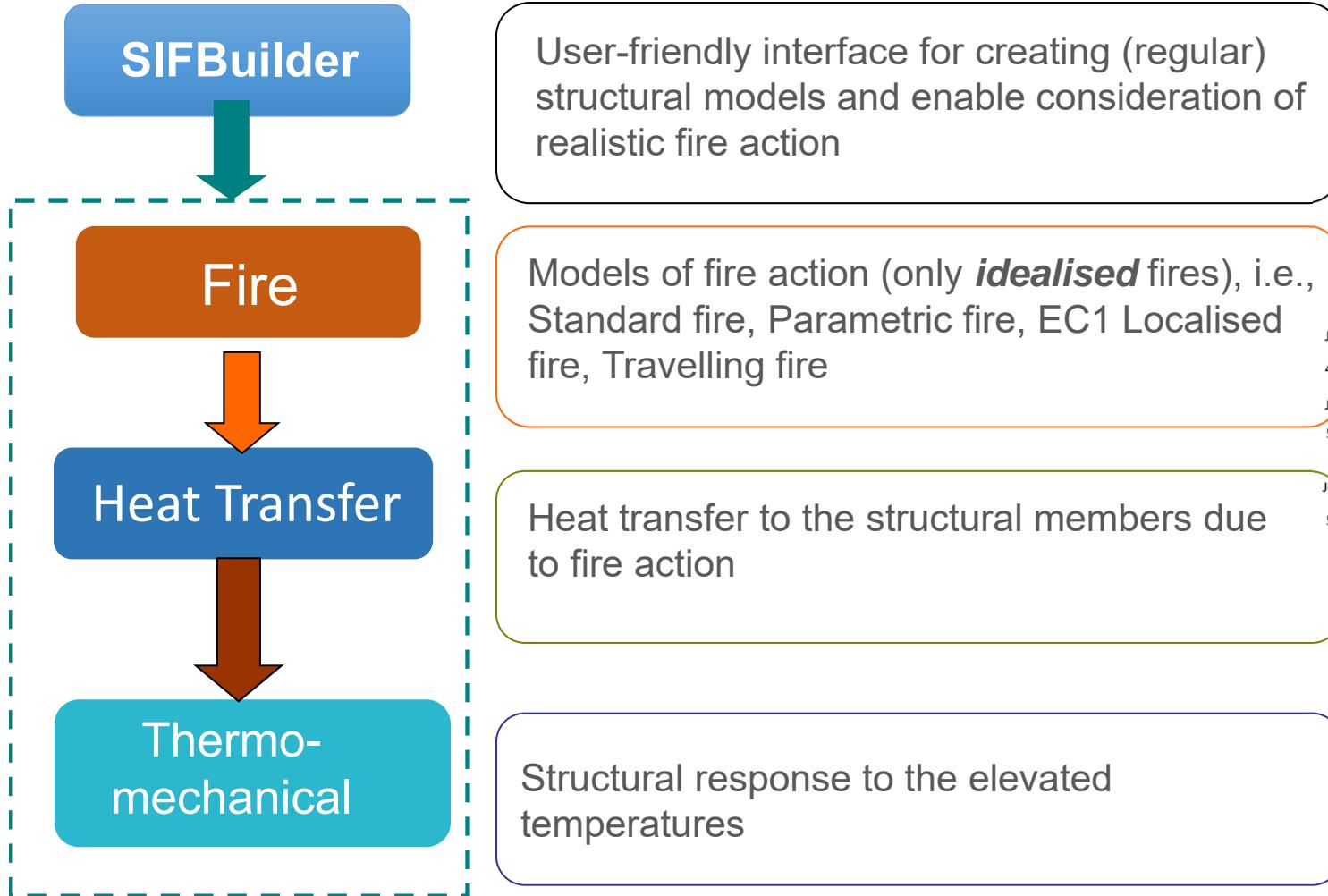
# OPENSEES WORKSHOP

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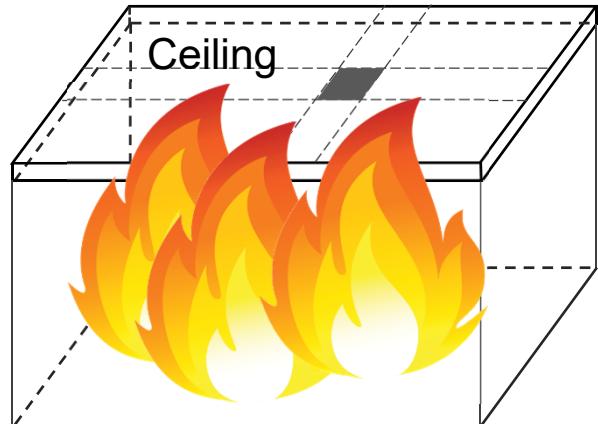
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Part 7: A summary of OpenSees  
for Fire

# OpenSees for Fire



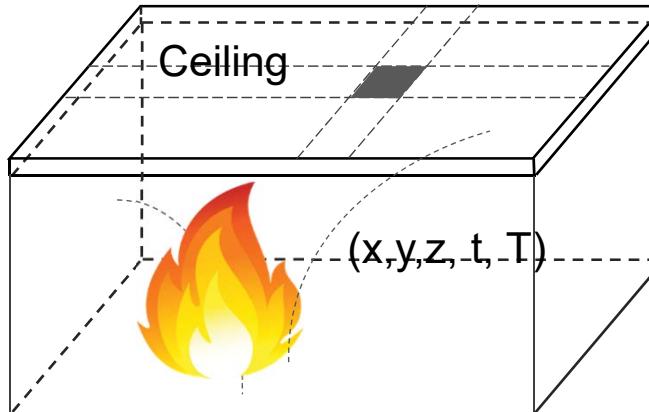
# Fire modelling



**Idealised Uniform  
fire action**

Standard fire  
Parametric fire

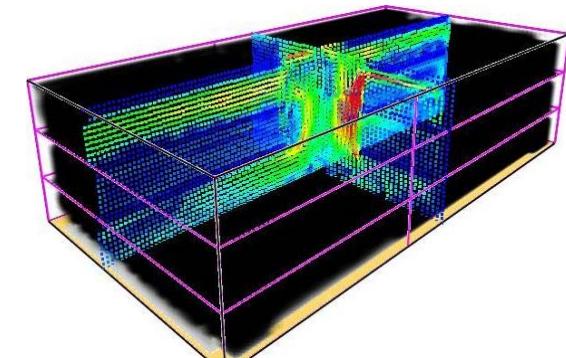
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**Idealised non-  
uniform fire action**

Localised fires  
Travelling fires

...



**CFD fire simulation**

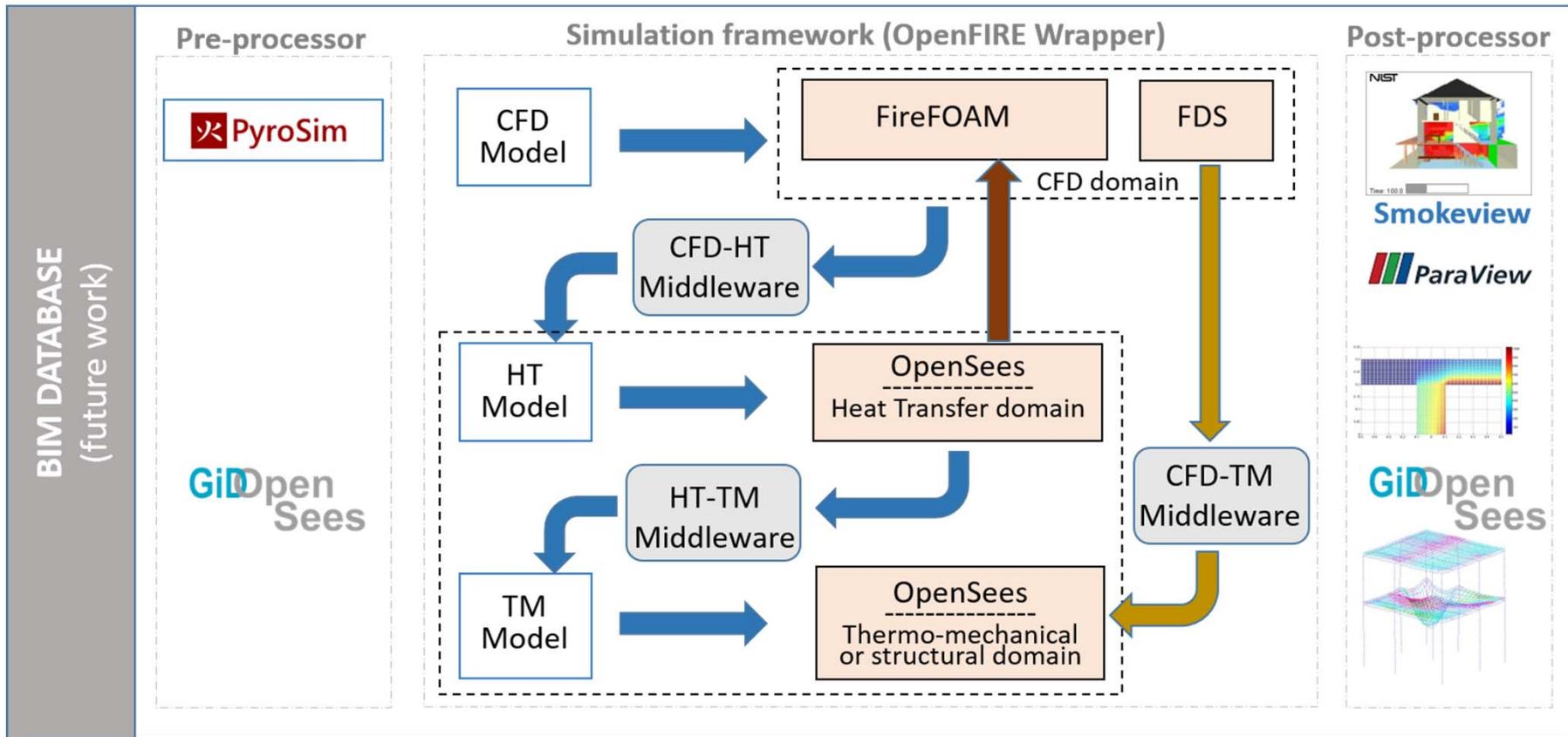
Real fires

...

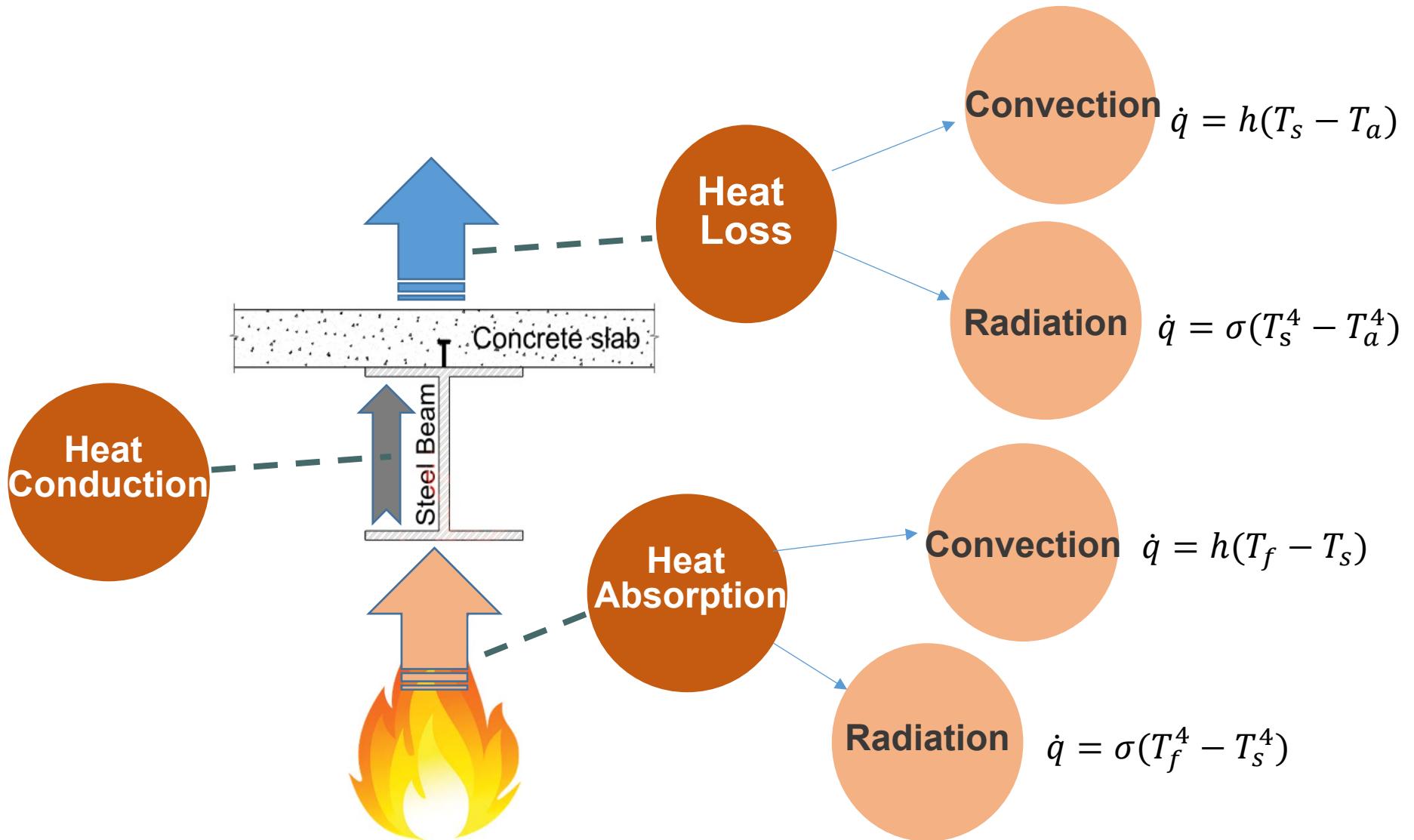


**OPENSEES WORKSHOP**  
*Openseesforfire.github.io*

# OpenFire



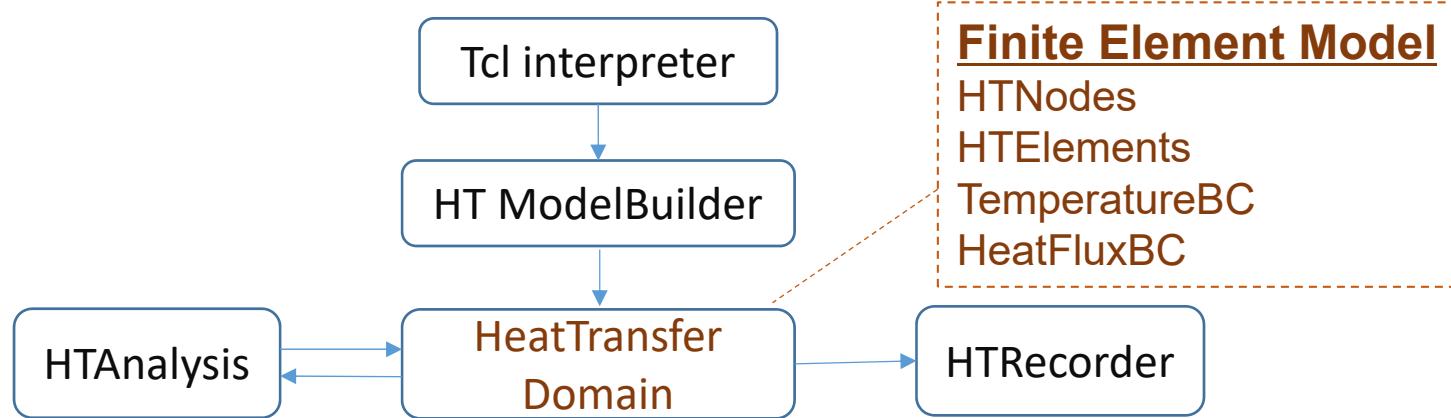
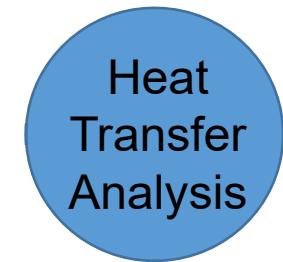
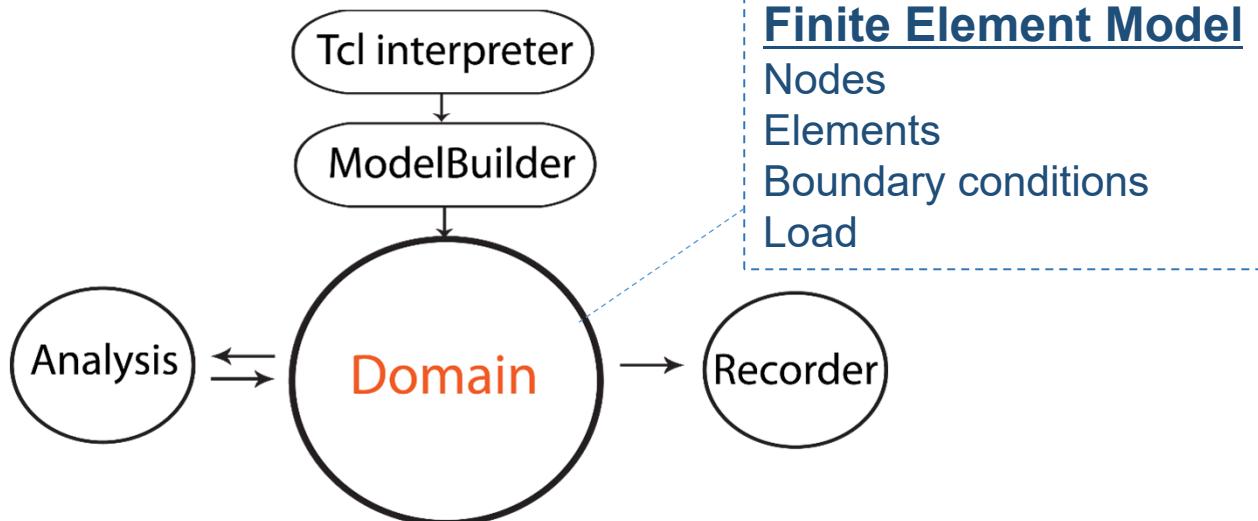
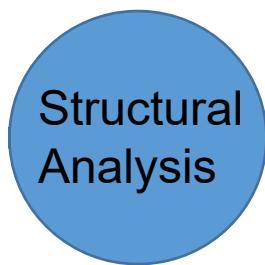
# Heat Transfer



# Heat Transfer

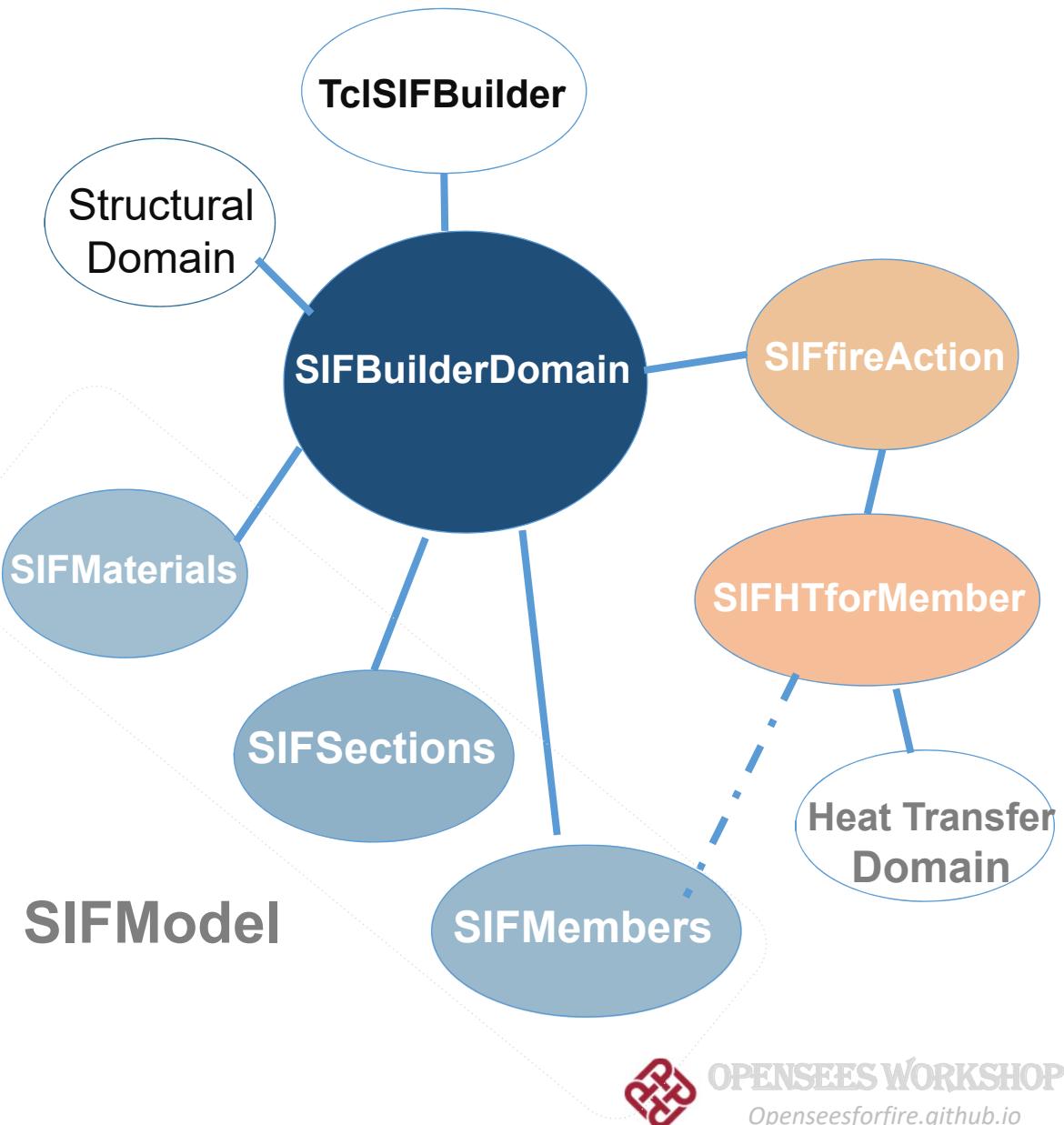
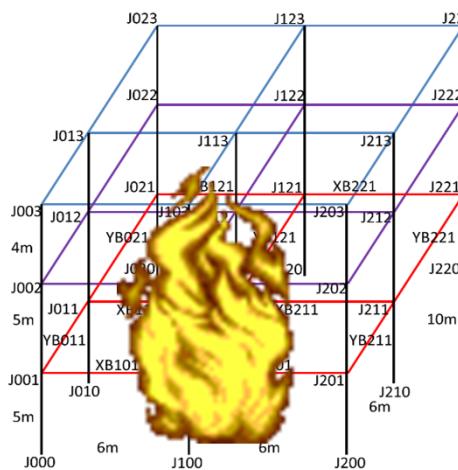


Let's recall the OpenSees framework ↓



# SIFBuilder Project

- **Tcl** supported  
(Tool command language)
- SIFBuilderDomain as main storage
- SIFModel created for building info  
(material, section ,members)
- Various types of Imposed loads
- Various types of fire action
- Automated heat transfer analyses
- Automated implementation of thermal action



# Github Website

## OPENSEES FOR FIRE



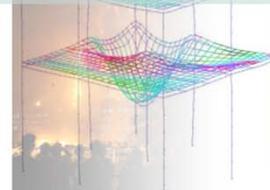
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OpenSees for Fire Group

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**http://openseesforfire.github.io**



**Developers**  
A detailed description of a new or modified feature developed for performing combined mechanical analyses in OpenSees.

**Documents**  
Relevant publications to OpenSees for fire development can be found from the above section

**Download**  
The executable file for OpenSees for fire can be downloaded on this page. The version is updated frequently

**Q&A**  
If you encounter any problems when using OpenSees for fire, please leave your messages on the "issues" board.

This project is maintained by [Liming Jiang](#)

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# Thanks! Any questions?

Develop your own OpenSees-  
Architecture & Components  
*SiF Workshop: OpenSees for fire, 3 Dec 2020*



*Presented by Dr Liming Jiang*  
Assistant professor  
Research Center for Fire Safety Engineering  
Department of Building Services Engineering  
The Hong Kong Polytechnic University



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