





### Reproducible science and programming with github

Maximilian Graf<sup>1</sup>, Nico Blettner<sup>1,2</sup>, Christian Chwala<sup>1,2</sup>

<sup>1</sup> Institute of Meteorology and Climate Research, Karlsruhe Institute of Technology, Campus Alpin, Garmisch-Partenkirchen, Germany

<sup>&</sup>lt;sup>2</sup> Institute of Geography, University of Augsburg, Augsburg, Germany



### Goals

- Understand the basics of git, github and mybinder
- Enable contribution to the sandbox environment

## Agenda

- 1. Introduction to git and github (~60 min)
  - Explain concept
  - Learn a git/github workflow (hands-on)
- 2. Intro to mybinder (~15 min)
- 3. Short recap of the OpenSense sandbox environment (~10 min)





## What is git - what is github?





version control software	version control tool
installed locally	hosted on web
command line tool	command line, GUI or web interface
tool to manage different versions of edits made to files in a git repository	a space to upload or copy a git repository
no external tool integration	supports third party tool integration (e.g. mybinder)

## What is a version control system (VCS)?

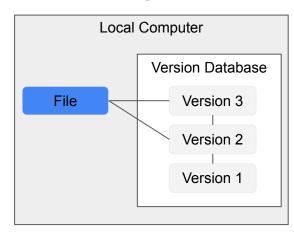
A version control system (VCS) is a system that tracks changes to a file or set of files over time.

Single file, single person case



- code\_final.py
- code\_final\_new.py
- code\_final\_new2.py
- ..

#### VCS



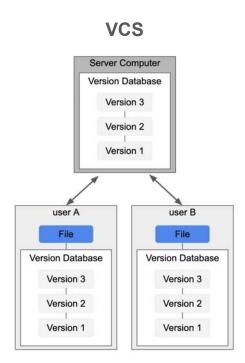
## What is a version control system (VCS)?

A version control system (VCS) is a system that tracks changes to a file or set of files over time.

multi file, multi person case

#### **DIY versioning**

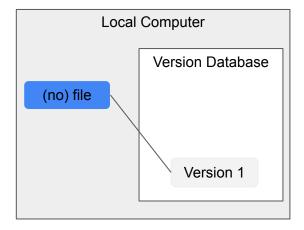
- code\_final.py
  code\_final\_new.py
  code\_final\_new2.py
  readme.md
  readme2.md
  requirements.yml
  Author A
  Author A
  Author C
- Who did what, when and why?



## Local git workflow

```
$ git init my_repo
$ cd my_repo
$ git add .
$ git commit -m "my first commit"
```

#### Single file, single person case

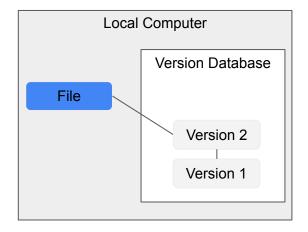


### Local git workflow

```
$ git init my_repo
$ cd my_repo
$ git add .
$ git commit -m "my first commit"

# create a file within my_repo
$ git add file.py
$ git commit -m "include a file"
```

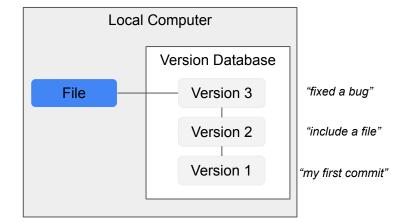
#### Single file, single person case



## Local git workflow

```
$ git init my_repo
$ cd my_repo
$ git add .
$ git commit -m "my first commit"
# create a file within my_repo
$ git add file.py
$ git commit -m "include a file"
# modify file.py
$ git add file.py
$ git commit -m "fixed a bug"
```

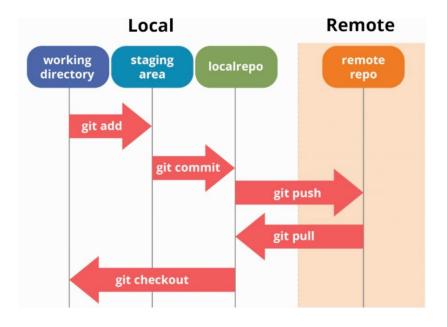
#### Single file, single person case



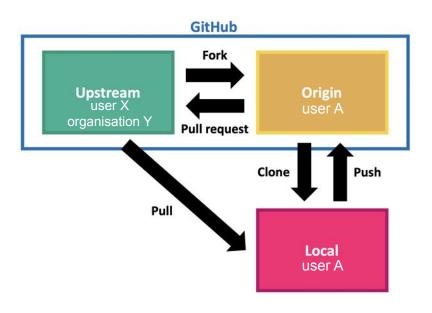
## Local git workflow - another illustration

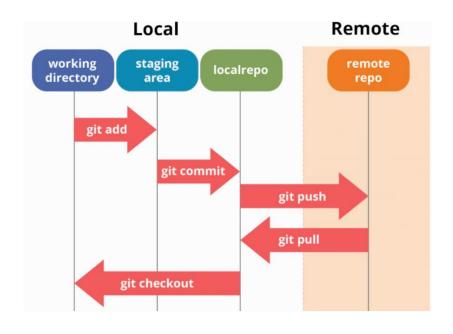


## Adding github as remote server

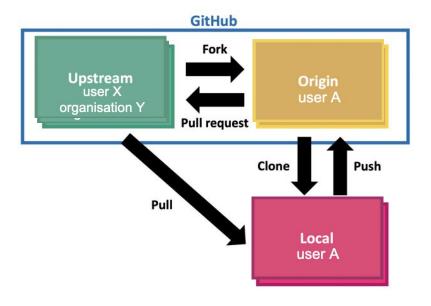


## Adding github as remote server



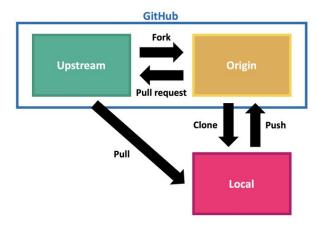


### Concept of branches



- A branch is a new/separate version of the main repository
- The main branch is called "main" (earlier "master") by default
- New branches get names typically describing the feature they should add
- Branches can be used to develop while keeping the stable version untouched

## Workflow for today



#### Additional useful commands:

- Inspect status of files git status
- Show branches git branch -a

#### **Get ready**

- I. Fork a GitHub repository: navigate to a repository on GitHub and click the Fork button.
- 2. Clone the forked repository locally: git clone https://github.com/repository.
- 3. Add remote called "upstream" pointing to the original repository: git remote add upstream https://github.com/repository.

#### Make changes and contribute to a repository

- 4. Checkout a new branch (here called "new\_feature"): git checkout -b new\_feature
- 5. Make desired changes to the local repository on this branch.
- 6. Track changes with git (use git add / git remove and git commit).
- 7. Push changes to your remote repository: git push origin new\_feature.
- 8. Open a pull request on GitHub merging your changes with the upstream (original) repository.

#### Update local and origin

- 9. Once the pull request is accepted, you'll want to pull those changes into your origin (forked repository). Change to master: git checkout main and pull: git pull upstream main. Then push to your origin git push origin main
- 10. Delete your feature branch using the GitHub website or, delete the local branch: git branch -d new\_feature, and delete the remote: git push origin --delete new\_feature.

### Hands-on session

#### Exercise 1

- fork and clone following repository:
   <a href="https://github.com/OpenSenseAction/OpenSense">https://github.com/OpenSenseAction/OpenSense</a> workshop git hub.git
- create a new branch called feature\_1
- edit the readme.md file and remove remove\_me.py
- add, commit and push the modified file to origin/feature\_1 (your fork)

#### Exercise 2

- locally create a new branch (checkout from your main branch!)
- in "data dir" copy the template.csv file and rename the copy with an individual name
- fill the table with some data
- push your commits to origin (add, commit, push)
- create a pull request

#### Exercise 3 (optional)

add a new function to functions.py and open a pull request

### Some resources

#### ohshitqit.com

### Oh Shit, Git!?!

Git is hard: screwing up is easy, and figuring out how to fix your mistakes is fucking impossible. Git documentation has this chicken and egg problem where you can't search for how to get yourself out of a mess, unless you already know the name of the thing you need to know about in order to fix your problem.

So here are some bad situations I've gotten myself into, and how I eventually got myself out of them *in plain english*.

# Oh shit, I did something terribly wrong, please tell me git has a magic time machine!?!

```
git reflog

# you will see a list of every thing you've

# done in git, across all branches!

# each one has an index HEAD@{index}

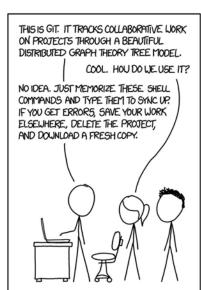
# find the one before you broke everything
git reset HEAD@{index}

# magic time machine
```

You can use this to get back stuff you accidentally deleted, or just to remove some stuff you tried that broke the repo, or to recover after a bad merge, or just to go back to a time when the results and the results are results and the results and the results are results and the results and the results are results and th

#### git-scm.com/book/





https://xkcd.com/159//

## The binder project

Software project to package and share interactive, reproducible environments

#### Software stack:

- BinderHub: open-source tool that deploys the Binder service in the cloud
- repo2docker: generates reproducible Docker images from a git repository

### Prerequisite in a repository:

- code
- environment.yml file







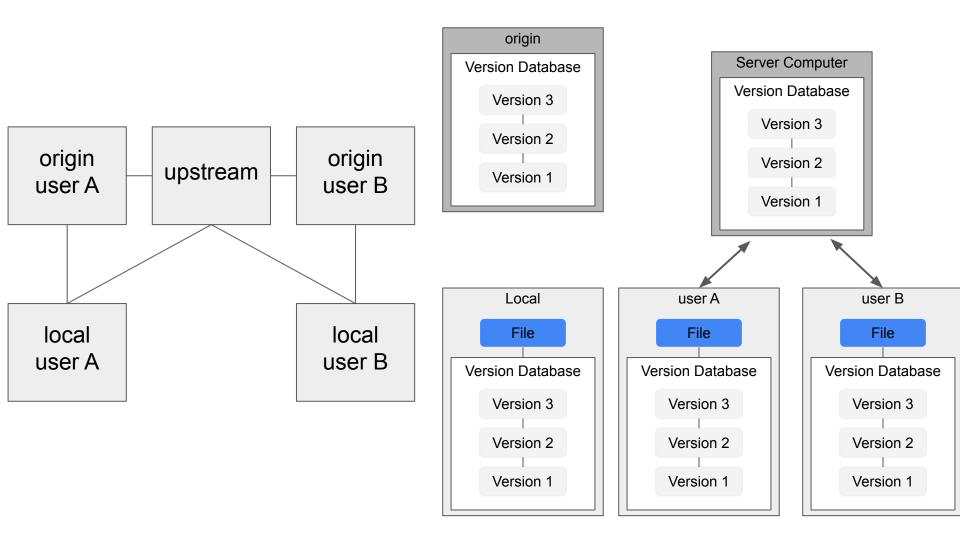
### Reproducible science and programming with github

Maximilian Graf<sup>1</sup>, Nico Blettner<sup>1,2</sup>, Christian Chwala<sup>1,2</sup>

<sup>1</sup> Institute of Meteorology and Climate Research, Karlsruhe Institute of Technology, Campus Alpin, Garmisch-Partenkirchen, Germany

<sup>2</sup> Institute of Geography, University of Augsburg, Augsburg, Germany





### Prerequisites

#### You will need:

- github account (<a href="https://github.com/">https://github.com/</a>)
- installation of git
  - if not already available on Mac/Linux: <a href="https://git-scm.com/book/en/v2/Getting-Started-Installing-Git">https://git-scm.com/book/en/v2/Getting-Started-Installing-Git</a>;
  - on Windows: <a href="https://phoenixnap.com/kb/how-to-install-git-windows">https://phoenixnap.com/kb/how-to-install-git-windows</a> go through the steps (you can leave all option on default until "Launch git GUI" and then jump to the final required step "Configure GitHub Credentials"
- ssh key for github (<a href="https://docs.github.com/en/authentication/connecting-to-github-with-ssh/about-ssh">https://docs.github.com/en/authentication/connecting-to-github-with-ssh/about-ssh</a>)

### Adding github as remote server

