Effective Programming Practices for Economists

Software engineering

Which errors to handle?

Janoś Gabler and Hans-Martin von Gaudecker

Reminder of Example

```
def create_markdown_table(data):
"""Create a markdown table from a list of dictionaries or a dictionary of lists.
if isinstance(data, dict):
    lod = convert_dol_to_lod(data)
else:
    lod = data
keys = list(lod[0])
lines = [
    _create_header(keys),
    _create_separator(len(keys)),
for row in lod:
    lines.append(_create_data_row(row))
return "\n".join(lines)
```

Which errors to handle?

- If your function is correct the only source of errors is data
- To make sure your function is correct, testing is better than error handling
- So what could go wrong with data?
 - data is neither a list nor a dict
 - data is a dict but contains values that are not lists
 - data is a dict of lists but the lists have different lengths
 - data is a list, but contains entries that are not dicts
 - data is a list of dicts but the dicts have different keys

Goals

- Raise errors as early as possible
- Absolutely avoid duplicated code for error handling
- Try to avoid running checks repeatedly

Where to handle errors in the example?

- in create_markdown_table
 - data is neither a list nor a dict
- in convert_dol_to_lod:
 - data is a dict but contains values that are not lists
 - data is a dict of lists but the lists have different lengths
- in create_markdown_table, branch of if-statement that gets called if data is a list:
 - data is a list, but contains entries that are not dicts
 - data is a list of dicts but the dicts have different keys