### **Effective Programming Practices for Economists**

### **Basic Python**

### Strings

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### **Contents**

- Representing text: Strings
- Methods to manipulate strings
- String formatting
- Strings as sequences

# **Assigning strings**

```
>>> a = "Hello"
>>> type(a)
str

>>> b = 'embed "double" quotes'
>>> c = "embed 'single' quotes"

>>> not_an_int = "123"
>>> type(not_an_int)
str

>>> not_an_int * 2
'123123'
```

- Strings can hold arbitrary text data
- Defined with single or double quotes
- Strings containing numbers do not behave like numbers!

# **Everything is an object == Everything**

### has methods

- Any language has int, float, bool and string
- C, Fortran, ...:
  - low level types to store data efficiently and do fast calculations
- Python: Everything is an object
  - Objects with convenient methods
  - Trade efficiency for convenience
  - We can still get efficient when needed!

## Some string methods

```
>>> a = "Hello World!"
>>> a.lower()
'hello world!'

>>> a.replace("!", ".")
"Hello World."

>>> a.startswith("Hello")
True
```

- There are many methods for string manipulation
- Full documentation

# **String formatting**

```
>>> a = "Hello"

>>> b = "3"

>>> f"{a} {b}"

'Hello 3'

>>> c = 3.145

>>> f"{a} {c}"

'Hello 3.145'
```

- "f-strings" allow you to puzzle together different strings
- Variables used in formatting are automatically converted to strings
- Many useful applications:
  - Embed results of calculations in messages
  - Write good error messages
  - Format numbers in tables

## Strings are a sequence type

```
>>> a = "Hello World!"
>>> len(a)
12

>>> a[0]
'H'
>>> a[1]
'e'
>>> a[-1]
```

- Most of the time, you can think of strings as scalar variables
- They are actually sequences of characters
  - Have a length
  - Can be indexed
  - Can be sliced
  - Can be iterated over
- Indexing starts at 0
- Negative indices start from the end