# OpenTM2 for Windows

# Technical Reference

Version 14.2

# OpenTM2 for Windows

# Technical Reference

Version 14.2

on page 187.	

Note!: Before using this information and the product it supports, be sure to read the general information under "Notices,"

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# **About this book**

This book is intended for users working with OpenTM2 under Windows.

This book is for all users of OpenTM2 who are already familiar with the basic functions of OpenTM2.

OpenTM2 basics are explained in *A Quick Tour* as well as in the *Translator's Workbook*. The *Translator's Reference* provides information on the more advanced topics of translating with OpenTM2. It provides comprehensive descriptions of all OpenTM2 components and their functions essential for doing the daily translation business. It also provides appendixes with detailed technical information.

This document describes the **APIs** (Application Programming Interfaces), which allow technically experienced users to automate processes.

An easy way to find information about a specific item is to look it up in the index. However, if you are not sure about the precise naming of a function, search the table of contents to find a topic where this function may belong to.

# **Related information**

*OpenTM2 for Windows: A Quick Tour.* It teaches the basics of translating with OpenTM2.

OpenTM2 for Windows: Translator's Workbook. It helps to learn using OpenTM2.

OpenTM2 for Windows: Translator's Reference. It helps to understand details of OpenTM2.

# **Summary of Changes**

This section provides a summary of changes compared to the previous version of the product. Changes in the book are marked with a vertical bar.

# Changes for OpenTM2 v1.4.1

There are no changes for OpenTM2 v1.4.1.

# New APIs in OpenTM2 v1.4.0

This chapter is listing **new APIs** implemented in OpenTM2 v1.4.0.

- API "EqfImportMemInInternalFormat": see "EqfImportMemInInternalFormat" on page 117.
- API "EqfExportMemInInternalFormat": see "EqfExportMemInInternalFormat" on page 86.
- API "EqfOpenMem": see "EqfOpenMem" on page 124.
- API "EqfCloseMem": see "EqfCloseMem" on page 43.
- API "EqfQueryMem": see "EqfQueryMem" on page 130.
- API "EqfSearchMem": see "EqfSearchMem" on page 135.
- API "EqfUpdateMem": see "EqfUpdateMem" on page 139.
- API "EqfListMem": see "EqfListMem" on page 118.

# New and Updated APIs in OpenTM2 v1.3.2

This chapter is listing new and updated APIs implemented in OpenTM2 v1.3.2.

• Updated API "EqfAnalyzeDocEx": see "EqfAnalyzeDocEx" on page 29.

# New and Updated APIs in OpenTM2 v1.3.1

This chapter is listing new and updated APIs implemented in OpenTM2 v1.3.1.

• No updates in this release.

# New APIs in OpenTM2 v1.3.0

This chapter is listing **new APIs** implemented in OpenTM2 v1.3.0.

- API "EqfAddMatchSegID": see "EqfAddMatchSegID" on page 25.
- API "EqfCreateCntReportEx": see "EqfCreateCntReportEx" on page 52.
- API "EqfCreateCountReportEx": see "EqfCreateCountReportEx" on page 58.
- API "EqfGetFolderPropEx": see "EqfGetFolderPropEx" on page 94.
- API "EqfGetVersionEx": see "EqfGetVersionEx" on page 105.
- API "EqfImportFolderAs": see "EqfImportFolderAs" on page 112.
- API "EqfImportMemEx": see "EqfImportMemEx" on page 114.

# Part 1. Programming interfaces

# Chapter 1. Application programming interface for adding editors

OpenTM2 provides an application programming interface (API) that lets you use various editors as translation editors. Using this API the editor can access all functions required for a translation, namely the Translation Memory, the automatic dictionary lookup, and the dictionary lookup dialog. OpenTM2 prepares the "Dictionary" and "Translation Memory" windows, establishes the communication links, handles all error conditions, and prepares and accesses the dictionaries and Translation Memory databases. The editor must provide the end-user interface to access the provided services and handle the retrieved data.

All API functions are provided as a dynamic-link library (DLL).

An editor that can be used as a translation editor must meet the following requirements:

- Run as a Presentation Manager application. A VIOwindowed application is not sufficient.
- Be programmable.
- Be able to access programs and DLLs written in C for multithread environments.
- Be able to recognize specific tags and extract and decompose text according to this information.

The following sections describe the data types used by the API interface, possible error conditions, and the individual API calls for the interface provided by OpenTM2.

# **Data types**

The editor must use the following structure to communicate with OpenTM2. The C interface binding is available in the file EQFTWBS.H.

```
typedef struct STEQFSTRUCT
        HWND hwndEdit;
                                      /* handle of editor window
        CHAR szSemaphore [EQF_NAME]; /* space for the semaphore name
        HWND hwndEQFPropWnd;
                                      /* handle of proposal window
        HWND hwndEQFDictWnd;
                                     /* handle of dictionary window
                                                                     */
        USHORT usIndustryCode;
                                     /* industry code
        CHAR szProjPath [EQF NAME];
                                    /* path of file to be translated*/
        CHAR szFileName [EQF NAME];
                                     /* currently transl. file
        RECTL rectlEQFPropWnd;
                                      /* coordinates of proposal wnd
                                      /* coordinates of dictionary wnd*/
        RECTL rect1EQFDictWnd;
                                      /* Error code
        SHORT sOS2;
      } STEOFSTRUCT;
```

#### **Return codes**

The following list contains all return codes provided by OpenTM2. If an operating-system error is found, the EQFERR\_SYSTEM is set and the extended return code is updated in the line stEQFStruct sOS2.

#### EQFERR\_TM\_ACCESS

The Translation Memory could not be accessed.

#### EQFERR\_DICT\_ACCESS

The dictionary or the dictionary lookup program could not be accessed.

#### EQF\_OKAY

The request completed successfully.

#### **EOFERR INIT**

The system must first be initialized.

#### EQFERR\_CLOSE\_DICT

An error occurred during the closing of the dictionary.

#### EQFERR\_CLOSE\_TM

An error occurred during the closing of the Translation Memory.

#### EQFERR\_ENTRY\_NOT\_AVAIL

The selected proposal is not available.

#### EQFERR\_DISK\_FULL

OpenTM2 detected that the disk is full.

#### EQFERR\_TM\_NOT\_ACTIVE

The Translation Memory is not active.

#### **EOFERR SEG EMPTY**

The passed segment was empty and therefore was not stored in the Translation Memory.

#### EQFERR TM CORRUPTED

The Translation Memory is corrupted.

#### EQFERR SEG NOT FOUND

The specified segment was not found.

#### EQFERR\_DICTLOOK\_NOT\_FOUND

The dictionary lookup dialog could not be loaded.

#### EQFERR\_DICT\_LOOKUP\_PENDING

The dictionary lookup request is pending.

#### EQFERR\_NO\_ENTRY\_AVAIL

The dictionary entry is not available.

#### **EQFERR\_SYSTEM**

A system error occurred.

# **API** calls

The following sections describe the individual API calls for the interface provided by OpenTM2. The following calls are available:

- "EQFCLEAR" on page 5
- "EQFCLOSE" on page 6
- "EQFCONVERTFILENAMES" on page 6
- "EQFDELSEG" on page 7
- "EQFDICTLOOK" on page 8
- "EQFFILECONVERSIONEX" on page 9
- "EQFGETDICT" on page 11
- "EQFGETDOCFORMAT" on page 12
- "EQFGETPROP" on page 12
- "EQFGETSOURCELANG" on page 13

- "EQFGETTARGETLANG" on page 14
- "EQFINIT" on page 14
- "EQFSAVESEG" on page 16
- "EQFSEGFILECONVERTASCII2UNICODE" on page 17
- "EQFTRANSSEG" on page 19
- "EQFWORDCNTPERSEG" on page 20
- "EQFWRITEHISTLOG" on page 21

# **EQFADJUSTCOUNTINFO**

# **Purpose**

EQFADJUSTCOUNTINFO writes the actual word-counting information for the specified document to the history log file and adjusts the count information stored in the document properties. This API call is quite expensive in resource usage and processing time and should only be called when the STARGET file has been changed massively during the EQFPOSTTM processing of the user exit..

#### **Format**

►►—EQFADJUSTCOUNTINFO—(—pszDocTargetFile—)————

#### **Parameters**

pszDocTargetFile(PSTRING) -- input The fully qualified name of the document STARGET file

# **EQFCLEAR**

# **Purpose**

EQFCLEAR resets or clears the information stored.

#### **Format**

►►—EQFCLEAR—(—usFlag—)——

#### **Parameters**

usFlag(USHORT)

Can be either of the following:

#### **EQFF NODICTWND**

The "Dictionary" window is hidden.

#### EQFF\_NOPRDPWND

The "Proposals" window is hidden.

#### Return codes

EQF\_OKAY

The request completed successfully.

#### **EQFERR\_INIT**

The system must first be initialized.

#### Remarks

This call is used to initialize the buffers and clear the "Dictionary" and "Translation Memory" windows after a new document is loaded.

# **EQFCLOSE**

### **Purpose**

EQFCLOSE closes the session with OpenTM2.

#### **Format**

▶►—EQFCLOSE—(—fShutdown—)——

#### **Parameters**

fShutdown

Can be either of the following:

#### **EOF CLOSE STANDBY**

The services session is closed, the services remain active.

#### **EQF\_CLOSE\_EXIT**

The services are closed and destroyed.

#### **Return codes**

#### **EQF OKAY**

The request completed successfully.

#### **EQFERR\_INIT**

The system must first be initialized.

## **EQFERR\_CLOSE\_DICT**

An error occurred during the closing of the dictionary.

#### **EOFERR CLOSE TM**

An error occurred during the closing of the Translation Memory.

#### **EQFERR\_SYSTEM**

A system error occurred.

#### Remarks

This call must be the last OpenTM2 call, implicitly issued by OpenTM2.

# **EQFCONVERTFILENAMES**

### **Purpose**

*EQFCONVERTFILENAMES* converts long file names into short file names, and vice versa.

If the long file name is an empty string, the long file name is created from the short file name, and vice versa. If the short file name meets the 8.3 DOS naming conventions, the long file name is returned as a null pointer.

#### **Format**

#### **Parameters**

```
pszFolder(PSTRING) - input
```

The name of the folder with path information, for example <folder drive>:\otm\<folder name>.f00. <folder name> can be extracted from pSegTarget or pSegSource as defined in eqf xstart.

```
pszLongFileName(PSTRING) - input or output
```

The long file name without path information. It is used to get the short file name. If pszLongFileName==NULL, pszLongFileName is output.

```
pszShortFileName(PSTRING) - input or output
```

The short file name (8.3 DOS naming convention) without path information. It is used to get the long file name. If pszShortFileName==NULL, pszShortFileName is output.

#### Return codes

A OpenTM2 return code as defined in the file OS2TOWIN.H. A return code of null indicates successful processing.

#### Remarks

If a long file name is to be created from a short file name and the result is an empty string for pszLongFileName, the short file name applies to the 8.3 naming conventions.

#### **Notes**

Either pszLongFileName or pszShortFileName must be an empty string. The non-empty string must be a valid file name, otherwise an error is recorded.

## **EQFDELSEG**

#### **Purpose**

EQFDELSEG deletes the specified segment from the Translation Memory, together with its information.

#### **Format**

►►—EQFDELSEG—(—pszBuffer1—,—pszBuffer2—,—usSegNum—)-

#### **Parameters**

#### pszBuffer1(PSTRING) - input

The buffer for the source segment to be deleted. It must have a length of EQF BUFFERLEN. EQF BUFFERLEN is defined in the file EQFTWBS.H.

```
pszBuffer2(PSTRING) - input
```

The buffer for the corresponding translation to be deleted. It must have a length of EQF BUFFERLEN. EQF BUFFERLEN is defined in the file EQFTWBS.H.

#### usSegNum(USHORT) - input

The segment number.

#### **Return codes**

# EQFERR\_SEG\_NOT\_FOUND

The specified segment was not found.

#### EQFERR\_TM\_ACCESS

The Translation Memory could not be accessed.

#### EQFERR\_TM\_CORRUPTED

The Translation Memory is corrupted.

#### EQF\_OKAY

The request completed successfully.

#### **EQFERR\_INIT**

The system must first be initialized.

#### Remarks

This call is useful if parts of combined segments are already translated. These parts are now meaningless and can therefore be deleted from the Translation Memory.

#### **EQFDICTLOOK**

# **Purpose**

EQFDICTLOOK invokes the dictionary lookup dialog.

#### **Format**

```
\blacktriangleright \blacktriangleright - \texttt{EQFDICTL00K} - (-pszBuffer1 -, -pszBuffer2 -, -usCursorPos -, -fSource -) -- \blacktriangleright \blacktriangleleft
```

#### **Parameters**

# pszBuffer1(PSTRING) - input

The buffer for the active segment. It must have a length of EQF\_BUFFERLEN. EQF\_BUFFERLEN is defined in the file EQFTWBS.H.

#### pszBuffer2(PSTRING) - input

The buffer for the marked area. It must have a length of EQF\_BUFFERLEN. EQF\_BUFFERLEN is defined in the file EQFTWBS.H.

## usCursorPos(USHORT) - output

The position of the input cursor.

#### fSource - output

Determines whether the term looked up is in the source or target language (not used in the current OpenTM2 version).

#### Return codes

#### EQFERR\_DICTLOOK\_NOT\_FOUND

The dictionary lookup dialog could not be loaded.

#### EQF\_OKAY

The dictionary term is selected and copied into the provided buffer.

#### **EQFERR\_INIT**

The system must first be initialized.

#### EQFERR\_DICT\_LOOKUP\_PENDING

The dictionary lookup request is pending.

#### EQFERR\_NO\_ENTRY\_AVAIL

The dictionary entry is not available.

#### Remarks

EQFERR\_DICT\_LOOKUP\_PENDING indicates that a dictionary lookup is active. After selecting an entry or leaving the dictionary lookup dialog, the return code is reset to either EQF\_OKAY or EQF\_NO\_ENTRY\_AVAIL.

From an editor's point of view, this call is handled in the same way as EQFGETDICT (see "EQFGETDICT" on page 11).

### **EQFFILECONVERSIONEX**

# **Purpose**

*EQFFILECONVERSIONEX* is a helper function for user exits which require the files to be converted.

The new API function gives the possibility

- to convert an ASCII file into ANSI (EQF ASCII2ANSI)
- to convert an ANSI file into ASCII (EQF\_ANSI2ASCII)
- to convert an ASCII file into UTF8 (EQF\_ASCII2UTF8)
- to convert an UTF8 file into ASCII (EQF\_UTF82ASCII)
- to convert an ASCII file into UTF16 (EQF\_ASCII2UTF16)
- to convert an UTF16 file into ASCII (EQF\_UTF162ASCII)
- to convert an ANSI file into UTF8 (EQF\_ANSI2UTF8)
- to convert an UTF8 file into ANSI (EQF\_UTF82ANSI)
- to convert an ANSI file into UTF16 (EQF\_ANSI2UTF16)
- to convert an UTF16 file into ANSI (EQF\_UTF162ANSI)
- to convert an UTF8 file into UTF16 (EQF\_UTF82UTF16)
- to convert an UTF16 file into UTF8 (EQF\_UTF162UTF8)

#### **Format**

▶▶—EQFFILECONVERSIONEX—(—pszInFile—,—pszOutFile—,—pszLanguage—,—usConversionType—)———▶◀

#### **Parameters**

```
pszInFile(PSZ) - input
```

the fully qualified filename of the input file. or as defined in .

pszOutFile(PSZ) - input

the fully qualified filename of the output file.

pszLanguage(PSZ) - input

the language of the file (e.g. it can be retrieved with EQFGETSOURCELANG/EQFGETTARGETLANG).

#### usConversionType(USHORT) - input

identifier of type of conversion: ASCII2ANSI, ANSI2ASCII

- EQF\_ASCII2ANSI
- EQF\_ANSI2ASCII
- EQF\_ASCII2UTF8
- EQF\_UTF82ASCII
- EQF\_ASCII2UTF16
- EQF\_UTF162ASCII
- EQF\_ANSI2UTF8
- EQF\_UTF82ANSI
- EQF\_ANSI2UTF16
- EQF\_UTF162ANSI
- EQF\_UTF82UTF16
- EQF\_UTF162UTF8

#### usReturn(USHORT) - output

- EQFRC\_OK successfully completed
- EQFS\_FILE\_OPEN\_FAILED file cannot be opened
- · ERROR\_STORAGE allocation of memory failed
- ERROR\_FILE\_INVALID\_DATA file contains data that cannot be converted
- · EQFRS INVALID PARM in all other cases of error

#### Return codes

- EQFRC\_OK successfully completed
- EQFS\_FILE\_OPEN\_FAILED file cannot be opened
- ERROR\_STORAGE allocation of memory failed
- ERROR\_FILE\_INVALID\_DATA file contains data that cannot be converted
- EQFRS\_INVALID\_PARM in all other cases of error

#### Remarks

If the file pszOutFile exists already, it is overwritten.

The API EQFFILECONVERSION is not available any more in TM6.0.2. It has been replaced by the new API EQFFILECONVERSIONEX.

The pszInFile is converted according to the conversion type and written as the file pszOutFile. Output file and input file should be different files.

The input language is used to determine the ASCII and ANSI codepage for the conversion. Inside TM, exactly one ASCII /one ANSI codepage is attached to each possible language. The input language must be a valid TM source or target language.

If the language is NULL, the default target language of the system preferences is used for conversion.

If EQF\_ASCII2ANSI is specified, it is assumed that the input file is in ASCII. If EQF\_ANSI2ASCII is specified, it is assumed that the input file is in ANSI.

If EQF\_UTF162ANSI or EQF\_UTF162ASCII or EQF\_UTF162UTF8 is specified, the input file is checked for the byte order mark. For UTF16 files, a byte-order-mark is required. If the input file does not contain such a mark, ERROR\_FILE\_INVALID\_DATA is returned.

For UTF8 input files, a byte-order-mark is accepted, however it is not required. UTF8 output files are written without a byte-order-mark.

If the input file contains characters which are not valid in the codepage of the input language, the API EQFFILECONVERSIONEX may fail with the error return ERROR\_FILE\_INVALID\_DATA.

EQFRS\_INVALID\_PARM is returned as error code if usConversionType is invalid.

# **Examples**

# Example

```
CHAR szInFile[145];
CHAR szOutFile[145];
CHAR szLanguage[20];
USHORT usRC = 0;
strcpy(szOutFile, "d:\temp\b.tst");
strcpy(szInFile,"d:\input\b.tst");
strcpy(szLanguage, "English(U.S)");

usRC = EQFFILECONVERSIONEX( szInFile, szOutFile, szLanguage, EQF ASCII2ANSI );
```

# **EQFGETDICT**

# **Purpose**

*EQFGETDICT* retrieves the selected dictionary word and copies it into the provided buffer.

EQF\_UP or EQF\_DOWN scrolls the contents of the "Dictionary" window in the selected direction, if possible. EQF\_LOOKUP can be used to retrieve the selected dictionary lookup term. The appropriate return code is set if the dictionary lookup is pending or no term is selected. EQF\_UP, EQF\_DOWN, and EQF\_LOOKUP are defined in the file EQFTWBS.H.

#### **Format**

```
►►—EQFGETDICT—(—usNum—,—pszBuffer—)—
```

#### **Parameters**

```
usNum(USHORT) - input
```

The number of the selected dictionary word (0...9, EQF\_UP, EQF\_DOWN, EQF\_LOOKUP).

```
pszBuffer(PSTRING) - output
```

The buffer for the dictionary word. It must have a length of EQF\_BUFFERLEN. EQF\_BUFFERLEN is defined in the file EQFTWBS.H.

#### Return codes

#### EQFERR\_ENTRY\_NOT\_AVAIL

The selected dictionary entry is not available.

#### EQF\_OKAY

The selected dictionary term is available and copied into the provided buffer.

#### **EQFERR\_INIT**

The system must first be initialized.

#### Remarks

If the selected dictionary word is not available, a warning message is issued.

## **EQFGETDOCFORMAT**

# **Purpose**

EQFGETDOCFORMAT retrieves the format (markup language) of the specified document.

#### **Format**

```
▶▶—EQFGETDOCFORMAT—(—pszFolder—,—pszFileName—,—pszFormat—)———▶◀
```

#### **Parameters**

```
pszFolder(PSTRING) - input
```

The name of the folder with path information, for example <folder\_drive>:\otm\<folder\_name>.f00. <folder\_name> can be extracted from pSegTarget or pSegSource as defined in eqf xstart.

```
pszFileName(PSTRING) - input
```

The short file name (8.3 DOS naming convention) without path information.

```
pszFormat(PSTRING) - output
```

The format (markup language) of the specified document.

# **EQFGETPROP**

# **Purpose**

EQFGETPROP retrieves the selected proposal and copies it to the provided buffer.

EQF\_UP or EQF\_DOWN scrolls the contents of the "Translation Memory" window in the selected direction, if possible. EQF\_UP and EQF\_DOWN are defined in the file EQFTWBS.H.

#### **Format**

```
►►—EQFGETPROP—(—usNum—,—pszBuffer—,—pusLevel—)——————
```

#### **Parameters**

```
usNum(USHORT) - input
```

The number of the selected proposal or match (0...9, EQF\_UP, EQF\_DOWN).

```
pszBuffer(PSTRING) - output
```

The buffer for the Translation Memory proposals. It must have a length of EQF BUFFERLEN. EQF BUFFERLEN is defined in the file EQFTWBS.H.

pusLevel (PUSHORT)

The pointer to the variable for the return match level.

#### Return codes

#### EQFERR\_ENTRY\_NOT\_AVAIL

The selected proposal is not available.

EQF\_OKAY

The selected proposal is available and copied into the provided buffer.

#### **EQFERR\_INIT**

The system must first be initialized.

#### Remarks

If the selected proposal is not available, a warning message is issued and the appropriate return code is set.

# **EQFGETSEGNUM**

# **Purpose**

*EQFGETSEGNUM* retrieves the segment number of the currently selected proposal (the segment that was used before by the *EQFGETPROP* call).

#### **Format**



### **Parameters**

pulSegNum(PULONG) - output

The pointer to the ULONG variable receiving the segment number.

#### Return codes

One of the values listed in "Return codes" on page 3.

#### Remarks

You can use the retrieved segment number, for example, as input parameter with the *EQFDELSEG* call.

# **EQFGETSOURCELANG**

#### **Purpose**

EQFGETSOURCELANG retrieves the source language of the specified document.

#### **Format**

▶►—EQFGETSOURCELANG—(—pszFolder—,—pszFileName—,—pszSrcLang—)————►

#### **Parameters**

```
pszFolder(PSTRING) - input
   The name of the folder with path information, for example
   <folder_drive>:\otm\<folder_name>.f00. <folder_name> can be extracted from
   pSegTarget or pSegSource as defined in eqf_xstart.

pszFileName(PSTRING) - input
   The short file name (8.3 DOS naming convention) without path information.

pszSrcLang(PSTRING) - output
   The source language.
```

# **EQFGETTARGETLANG**

# **Purpose**

EQFGETTARGETLANG retrieves the target language of the specified document.

#### **Format**

```
▶▶—EQFGETTARGETLANG—(—pszFolder—,—pszFileName—,—pszTrgLang—)—
```

#### **Parameters**

```
pszFolder(PSTRING) - input
   The name of the folder with path information, for example
   <folder_drive>:\otm\<folder_name>.f00. <folder_name> can be extracted from
   pSegTarget or pSegSource as defined in eqf_xstart.

pszFileName(PSTRING) - input or output
   The short file name (8.3 DOS naming convention) without path information.

pszSrcLang(PSTRING) - output
   The target language.
```

# **EQFINIT**

# **Purpose**

*EQFINIT* initializes OpenTM2 for use by an editor. This means, it creates the "Dictionary" and "Translation Memory" windows, establishes the communication links, attaches the Translation Memory and dictionaries, and allocates the internal structures required by OpenTM2.

#### **Format**

```
▶▶—EQFINIT—(—pstEQFStruct—,—pszTranslationMemoryDatabases—,—pszUserDictionaries—)———▶◀
```

#### **Parameters**

```
pstEQFStruct (PSTEQFSTRUCT) - input
    The number of sentences (0...9).
pszTranslationMemoryDatabases
    The file name of the Translation Memory databases.
pszUserDictionaries
    The name of the user-supplied dictionaries.
```

#### Return codes

#### EQFERR\_TM\_ACCESS

The Translation Memory could not be accessed.

# EQFERR\_TM\_CORRUPTED

The Translation Memory is corrupted.

#### EQFERR\_DICT\_ACCESS

The dictionary or the dictionary lookup program could not be accessed.

#### **EQF\_OKAY**

The request completed successfully.

#### **EQFERR\_SYSTEM**

A system error occurred.

#### Remarks

The application must set the initial values for the position and size of the "Dictionary" and "Translation Memory" windows. If nothing is specified, the default values are used. If a problem occurs, a warning message is issued and the appropriate return code is set.

#### **Notes**

This call is implicitly issued by OpenTM2 and only listed for completeness reasons.

# **EQFQUERYEXITINFO**

# **Purpose**

The entry point *EQFQUERYEXITINFO* in QUERYEXIT\_ADDFILES mode is called by OpenTM2 during folder export when a markup table having a user exit is added to the exported folder.

If the user exit requires other files beside the markup table (.TBL) file, the user exit DLL and the .markup table control file (.CHR) to be exported and imported with the folder it should place a list of these files in the supplied buffer area.

The list of files is a comma separated list of file names terminated by a null character (C string syntax).

The file names may not contain wildcard characters.

All files are specified with their relative path in the \EQF directory.

Files not located in the \EQF directory cannot be exported and imported using folder import.

# Example:

The file list "TABLE\ADDFILE.CHR,WIN\MYDLL.DLL,WIN\LOCALE\XYZ.CNV" will export the files \OTM\TABLE\ADDFILE.CHR, \OTM\WIN\MYDLL.DLL and the file \OTM\WIN\LOCALE\YXZ.CNV in the exported folder. OpenTM2 versions prior to TP603 will only import the files contained in the \OTM\TABLE directory, files in other directories will be ignored.

If the user exit places a list of additional files in the supplied buffer it should return a return code of zero all other values are assumed to be error codes.

In the future there will be other modes of the entry point EQFQUERYEXITINFO, so the requested mode should be checked by the user exit.

#### **Format**

```
▶▶—EQFQUERYEXITINFO—(—pszTagTable—,—usMode—,—pszBuffer—,—usBufLen—)
```

#### **Parameters**

```
pszTagTable(PSZ) - input
    The name of the active tag table; e.g. "IBMHTM32"

usMode(USHORT) - input
    Mode of the function, currently on "QUERYEXIT_ADDFILES" is being used

pszBuffer(PSZ) - input
    Points to a buffer which will receive the list of additional markup table files

usBufLen(USHORT) - input
    Length of the supplied buffer area in number of bytes
```

#### Return codes

USHORT (zero = function completed successfully)

```
EXAMPLE:
USHORT APIENTRY16 EQFQUERYEXITINFO
 PSZ pszTagTable,
                                       // name of the markup table, e.g. "IBMHTM32"
 USHORT usMode,
                                       // type of information being queried
 PSZ pszBuffer,
                                      // buffer area receiving the information
                                          returned by the exit
 USHORT usBufLen
                                      // length of buffer area
switch( usMode )
case QUERYEXIT ADDFILES:
 strcpy( pszBuffer, "TABLE\MYINFO.CTL,WIN\MYDLL.DLL" );
 break:
default:
 usRC = 1;
                                  // mode is not supported by user exit
 } /* endswitch */
} /* end of function EQFQUERYEXITINFO */
In this sample the files "\OTM\TABLE\MYINFO.CTL" and "\OTM\WIN\MYDLL.DLL"
are exported within the exported folder package.
```

#### **EQFSAVESEG**

#### **Purpose**

EQFSAVESEG saves the passed segment information in the Translation Memory.

#### **Format**

```
►►—EQFSAVESEG—(—pszBuffer1—,—pszBuffer2—,—usSegNum—)—
```

### **Parameters**

### pszBuffer1(PSTRING) - input

The buffer for the source segment. It must have a length of EQF\_BUFFERLEN. EQF\_BUFFERLEN is defined in the file EQFTWBS.H.

## pszBuffer2(PSTRING) - input

The buffer for the translated segment. It must have a length of EQF\_BUFFERLEN. EQF\_BUFFERLEN is defined in the file EQFTWBS.H.

### usSegNum(USHORT) - input

The segment number.

### Return codes

### EQFERR\_DISK\_FULL

OpenTM2 detected that the disk is full.

### **EQFERR TM NOT ACTIVE**

The Translation Memory is not active.

### **EQFERR\_SEG\_EMPTY**

The passed segment was empty and therefore was not stored in the Translation Memory.

### **EQF\_OKAY**

The dictionary term is selected and copied into the provided buffer.

## **EQFERR\_INIT**

The system must first be initialized.

### Remarks

The editor must ensure that only correct data is saved in the Translation Memory. This means that the application must first check the spelling of the data.

# **EQFSEGFILECONVERTASCII2UNICODE**

## **Purpose**

*EQFSEGFILECONVERTASCII2UNICODE* gives the possibility to convert the segmented ASCII file to UTF16-Unicode (EQFSEGFILECONVERTASCII2UNICODE).

EQFSegFileConvertASCII2Unicode are helper functions for user exits which require the segmented files to be in ASCII whereas OpenTM2 expects the segmented files to be saved in Unicode.

The pszInFile is converted from ASCII to Unicode and written as the file pszOutFile. If the file pszOutFile already exists, it is overwritten. Only files which are correctly segmented, can be converted with this API.

### **Format**

►►—EQFSEGFILECONVERTASCII2UNICODE—(—pszInFile—,—pszOutFile—,—)———

### **Parameters**

```
pszInFile(PSZ) - input
```

The fully qualified filename of a segmented file in ASCII format which should be converted .

```
pszOutFile(PSZ) - input
```

the fully qualified filename of the file to which pszInFile should be converted.

usReturn(USHORT) - output

### Return codes

### EQFRC\_OK

successfully completed

## ERROR\_FILE\_OPEN\_FAILED

file read error

### ERROR STORAGE

allocation of memory failed.

### ERROR FILE INVALID DATA

segmentation of file is erraneous

### **EQFRS INVALID PARM**

table cannot be accessed

### Remarks

If the file pszOutFile exists already, it is overwritten.

# EQFSEGFILECONVERTUNICODE2ASCII Purpose

*EQFSEGFILECONVERTUNICODE2ASCII* gives the possibility to convert the segmented UTF16 -Unicode file to ASCII (EQFSEGFILECONVERTUNICODE2ASCII)

EQFSegFileConvertUNICODE2ASCII are helper functions for user exits which require the segmented files to be in ASCII whereas OpenTM2 expects the segmented files to be saved in Unicode.

The pszInFile is converted from Unicode to ASCII and written as the file pszOutFile. If the file pszOutFile already exists, it is overwritten. Only files which are correctly segmented, can be converted with this API.

## **Format**

►► EQFSEGFILECONVERUNICODE2ASCII—(—pszInFile—,—pszOutFile—,—)————

### **Parameters**

pszInFile(PSZ) - input

The fully qualified filename of a segmented file in UTF16 Unicode format which should be converted .

## pszOutFile(PSZ) - input

the fully qualified filename of the file to which pszInFile should be converted.

usReturn(USHORT) - output

### **Return codes**

EQFRC\_OK

successfully completed

### ERROR\_FILE\_OPEN\_FAILED

file read error

### ERROR\_STORAGE

allocation of memory failed.

### ERROR\_FILE\_INVALID\_DATA

segmentation of file is erraneous

### EQFRS\_INVALID\_PARM

table cannot be accessed

### Remarks

If the file pszOutFile exists already, it is overwritten.

# **EQFTRANSSEG**

## **Purpose**

*EQFTRANSSEG* retrieves the information available for the current segment and puts it into the internal waiting list.

OpenTM2 handles the layout and scrolling of the "Dictionary" and "Translation Memory" windows and the selection of entries.

### **Format**

### **Parameters**

pszBuffer(PSTRING) - input

The buffer for the source segment. It must have a length of EQF\_BUFFERLEN. EQF\_BUFFERLEN is defined in the file EQFTWBS.H.

usSegNum(USHORT) - input

The segment number.

fShow(BOOL) - input

Determines whether the segment must immediately be displayed in the "Dictionary" or "Translation Memory" window:

**TRUE** Put the segment into the "Dictionary" or "Translation Memory" window.

### **FALSE**

Use the segment information as sentence.

fFlags(FLAG) - input

Determines what is displayed:

# EQF\_NODICTWND

No "Dictionary" window is displayed.

### **EQF NOPROPWND**

No "Translation Memory" window is displayed.

### **EQF\_NOAUTODICT**

The automatic dictionary lookup is disabled.

### Return codes

### EQFERR\_DISK\_FULL

OpenTM2 detected that the disk is full.

### EQFERR\_TM\_CORRUPTED

The Translation Memory is corrupted.

### EQFERR\_TM\_ACCESS

The Translation Memory could not be accessed.

### **EQFERR\_DICT\_ACCESS**

The dictionary or the dictionary lookup program could not be accessed.

### **EQF OKAY**

The request completed successfully.

## **EQFERR\_INIT**

The system must first be initialized.

### Remarks

If *fShow* is set to FALSE, the success indicator is immediately set to TRUE. In addition, the sentence is treated as a sentence and processed in the background. Any error information produced during background processing is stored and displayed when this segment is displayed.

If *fShow* is set to TRUE, this call first checks if the segment information is already prepared and can be immediately retrieved. If this is not the case, it is processed in the foreground.

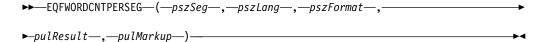
The EQF\_NOAUTODICT flag is used to determine if the dynamic dictionary lookup, which consumes a lot of performance, should be skipped.

## **EQFWORDCNTPERSEG**

## **Purpose**

*EQFWORDCNTPERSEG* counts the number of words and markup tags in the specified segment using the specified language and markup. To count the number of words in a document, the words must be counted segment by segment.

### **Format**



### **Parameters**

pszSeg(PSTRING) - input

The segment of which the number of words and markup tags must be counted.

```
pszLang(PSTRING) - input
   The source or target language as provided by EQFGETSOURCELANG (see
   "EQFGETSOURCELANG" on page 13) or EQFGETTARGETLANG (see
   "EQFGETTARGETLANG" on page 14).

pszFormat(PSTRING) - input
   The format of the document as provided by EQFGETDOCFORMAT (see
   "EQFGETDOCFORMAT" on page 12).

pulResult(PULONG) - output
   The result of word counting.

pulMarkUp(PULONG) - output
```

# **EQFWRITEHISTLOG**

The result of markup-tag counting.

# **Purpose**

*EQFWRITEHISTLOG* writes the word-counting information to the history log file of the specified folder. The word-counting information for the entire document is needed.

### **Format**

```
▶►—EQFWRITEHISTLOG—(—pszFolObjName—,—pszDocName—,—pszHistLogApi—)———▶◀
```

```
pszFolder(PSTRING) - input
    The name of the folder with path information, for example
    <folder drive>:\otm\<folder name>.f00. <folder name> can be extracted from
    pSegTarget or pSegSource as defined in eqf xstart.
pszFileName(PSTRING) - input
    The short file name (8.3 DOS naming convention) without path information.
pszHistLogApi(PAPIDOCSAVEHIST) - input
    The structure of the history log file:
    typedef struct APISumPerClass
          USHORT usNumSegs;
                                            // number of segments in this class
         ULONG ulSrcWords;
                                            // sum of all source words
         ULONG ulTgtWords;
                                            // sum of all target words
       } APISUMPERCLASS, *PAPISUMPERCLASS;
       typedef struct _APICriteriaSum
          APISUMPERCLASS SimpleSum;
                                            // number of segments in this class
         APISUMPERCLASS MediumSum;
                                            // number of segments in this class
         APISUMPERCLASS ComplexSum;
                                            // number of segments in this class
         APICRITERIASUM, *PAPICRITERIASUM;
         typedef struct _APIDocSaveHist
          APICRITERIASUM EditAutoSubst;
                                            // sums for segments translated by
                                            // Edit Auto
          APICRITERIASUM ExactExist;
                                            // sums for segments with exact
                                            // proposals
          APICRITERIASUM ExactUsed;
                                            // sums for segments with exact
                                            // proposals used by translator
```

```
// sums for segments with fuzzy
   APICRITERIASUM FuzzyExist;
                                      // proposals
   APICRITERIASUM FuzzyUsed;
                                      // sums for segments with fuzzy
                                      // proposals used by translator
   APICRITERIASUM FuzzyExist 1;
                                      // sums for segments with fuzzy
                                      // proposals
   APICRITERIASUM
                  FuzzyUsed 1;
                                      // sums for segments with fuzzy
                                      // proposals used by translator
   APICRITERIASUM FuzzyExist 2;
                                      // sums for segments with fuzzy
                                      // proposals
   APICRITERIASUM
                  FuzzyUsed 2;
                                      // sums for segments with fuzzy
                                      // proposals used by translator
                                      // sums for segments with fuzzy
   APICRITERIASUM
                  FuzzyExist 3;
                                      // proposals
   APICRITERIASUM
                  FuzzyUsed 3;
                                      // sums for segments with fuzzy
                                      // proposals used by translator
                                      // sums for segments with machine
   APICRITERIASUM MachExist;
                                      // proposals
                                      // sums for segments with machine
   APICRITERIASUM MachUsed;
                                      // proposals used by translator
                                      // sums for segments with no proposal
   APICRITERIASUM NoneExist;
                                      // sums for TOBE, ATTR, CURRENT
   APICRITERIASUM NotXlated;
} APIDOCSAVEHIST, *PAPIDOCSAVEHIST;
```

The various classes are described in the OpenTM2 Translator's Reference in chapter "The report layout".

For this structure the thresholds of the standard editor were used, namely:

# Chapter 2. The general application programming interface

OpenTM2 provides an application programming interface (API) that enables an application to directly communicate with the OpenTM2 functions without OpenTM2 running. However, it is required that OpenTM2 is installed, all OpenTM2 drives are configured, and shared resources are connected. The application can communicate with all functions currently covered by the dynamic data exchange (DDE) interface (that is, the OTMBATCH command area). In addition, it can use all functions concerning dictionary and Translation Memory handling, namely retrieving dictionary and Translation Memory proposals and updating dictionaries and Translation Memory databases.

# Overview and terminology

Each OpenTM2 function includes a generic data block, which is encapsulated in the session handle. This session handle is created by the *EqfStartSession* call (see "EqfStartSession" on page 138). It ensures that several OpenTM2 functions can run concurrently. The functions are delivered as a library and a dynamic-link library (DLL) following the standard PASCAL calling conventions. The include file EQFFUNC. It contains the prototypes of all available functions.

The long-running tasks, such as the export or the organization of a Translation Memory, are split into small units of work. The return code indicates if the task has completed successfully or if data is pending. The calling application must allocate the memory and free it when no longer used. In this way, the interface is independent of any compiler or runtime libraries used.

The term "folder" in the following descriptions also implies subfolders. Whenever a function requires the specification of a folder as a parameter, for example "folder\_main", you can also specify a subfolder, for example "folder\_2001\\ folder\_sub1". You can even expand subfolder specifications, up to the limits of the operating system, for example "folder\_2001\\folder\_sub1\\sub\_sub\\...".

# **Data types**

The non-DDE interface for OpenTM2 functions uses the following data types for parameters and return codes:

HSESSION	The session handle that is created by <i>EqfStartSession</i> . It must be specified in all other functions of the non-DDE interface.	
PHSESSION	The pointer to a HSESSION variable.	
LONG	A long (32-bit) signed integer. In the non-DDE interface, this data type is used for option flags. Use 0L if no options are to be specified.	
PSZ	The pointer to a zero-terminated string (C-language string). Use NULL if no parameter is specified.	
USHORT	A short (16-bit) unsigned integer value. This data type is used for return codes.	
PUSHORT	The pointer to a variable of type USHORT.	

```
FORMLIST

A structure consisting of two length fields and a memory block. The byte ch indicates the start of the memory block:

typedef struct
{

ULONG ulAllocated;

ULONG ulUsed;

BYTE ch;
} FORMLIST, *PFORMLIST;
```

# Sample code

The following sample is written in the C programming language. It shows how to create a new folder using the API-call "EqfCreateFolder", how to import documents using the API-call "EqfImportDoc", and how to analyze documents using the API-call "EqfAnalyzeDoc".

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf session
usRC = EqfStartSession( &hSession );
// create the folder SAMPLE1
if (!usRC)
 "German(national)" );
// import the documents TEST1.DOC and TEXT2.DOC into folder SAMPLE1
if ( !usRC )
 do
     usRC = EqfImportDoc( hSession, "SAMPLE1", NULL,
                       "C:\\TEXT1.DOC,C:\\TEXT2.DOC",
                       NULL, NULL, NULL, NULL, NULL, OL);
 } while( usRC == CONTINUE RC );
// Analyze all documents of folder SAMPLE1
if (!usRC)
{
 do
     usRC = EqfAnalyzeDoc( hSession, "SAMPLE1", NULL, NULL, OL );
   while( usRC == CONTINUE_RC );
// end the Eqf session
if (hSession!= 0L)
 EqfEndSession( hSession );
```

# Calling interface reference

The following sections describe the individual calls provided by OpenTM2.

The following calls are available:

# **EqfAddCTIDList**

# **Purpose**

EqfAddCTIDList associates a global memory filter file with a OpenTM2 folder.

### **Format**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolder	The name of the folder.
PSZ	pszCTIDListFile	The fully qualified file name of the global memory option file

## Return code

## **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
CONTINUE_RC	The analysis has not completed yet. Call EqfAnalyzeDoc again.

# Code sample

# **EqfAddMatchSegID**

## **Purpose**

EqfAddMatchSegID adds match segment IDs to all entries of a translation memory.

## **Format**

```
▶►—usRC— = —EqfAddMatchSegID—(—hSession—,—pszMemName—,—pszTM_ID—,—pszStoreID———
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMemName	The name of an existing OpenTM2 translation memory.
PSZ	pszTM_ID	Identifier for the translation memory within the StoreID.
PSZ	pszStoreID	Identifier of the origin of the translation memory.
LONG	lOptions	FORCENEWMATCHID_OPT

## Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
CONTINUE_RC	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

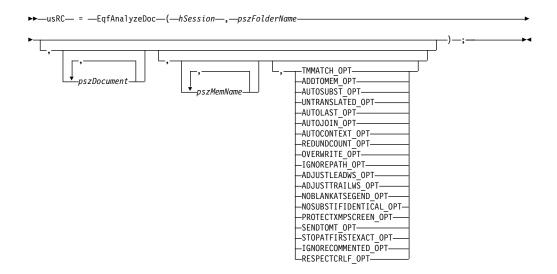
# Code sample

# EqfAnalyzeDoc Purpose

*EqfAnalyzeDoc* analyzes one or more documents. If no documents are specified, the function analyzes all documents in the selected folder.

This function performs the analysis in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

# **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder containing the documents.
PSZ	pszDocument	The name of one or more documents. If you want to analyze all documents in the folder, specify NULL or an empty list.
PSZ	pszMemName	The name of the Translation Memories to be used as search memories.

Type	Parameter	Description
LONG	lOptions	The options to be used for the analysis:
		TMMATCH_OPT
		ADDTOMEM_OPT
		AUTOSUBST_OPT
		UNTRANSLATED_OPT
		AUTOLAST_OPT
		AUTOJOIN_OPT
		AUTOCONTEXT_OPT
		REDUNDCOUNT_OPT
		OVERWRITE_OPT
		IGNOREPATH_OPT
		ADJUSTLEADWS_OPT
		ADJUSTTRAILWS_OPT
		NOBLANKATSEGEND_OPT
		NOSUBSTIFIDENTICAL_OPT
		PROTECTXMPSCREEN_OPT
		SENDTOMT_OPT
		RESPECTCRLF_OPT
		STOPATFIRSTEXACT_OPT
		IGNORECOMMENTED_OPT
		These options correspond to those on the
		"Analyze Documents" window.
		OVERWRITE_OPT must be specified if the translation of the documents has already started.
		You can combine the constants using OR.

# Return code

# **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
CONTINUE_RC	The analysis has not completed yet. Call EqfAnalyzeDoc again.
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

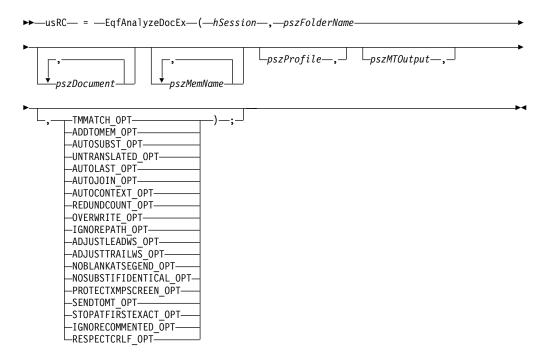
```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Analyze all documents of folder SAMPLE1 and
// substitute exact matches automatically
if (!usRC)
```

# EqfAnalyzeDocEx Purpose

*EqfAnalyzeDocEx* analyzes one or more documents. If no documents are specified, the function analyzes all documents in the selected folder.

This function performs the analysis in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

## **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszFolderName	The name of the folder containing the documents.
PSZ	pszDocument	The name of one or more documents. If you want to analyze all documents in the folder, specify NULL or an empty list.

Type	Parameter	Description
PSZ	pszMemName	The name of one or more Translation Memories to be used as search memories. Use a comma separated list if more than one memory is specified. Specify NULL if no search memory is to be used.
PSZ	pszProfile	The name of the analysis profile. Specify NULL if no analysis profile is to be used.
PSZ	pszMTOutput	This parameter can be used to control which MT-output files are to be created, and which segments are written to these output files. Specify NULL if no MT-output is to be created.
LONG	lOptions	The options to be used for the analysis:
		TMMATCH_OPT
		ADDTOMEM_OPT
		AUTOSUBST_OPT
		UNTRANSLATED_OPT
		AUTOLAST_OPT
		AUTOJOIN_OPT
		AUTOCONTEXT_OPT
		REDUNDCOUNT_OPT
		OVERWRITE_OPT
		IGNOREPATH_OPT
		ADJUSTLEADWS_OPT
		ADJUSTTRAILWS_OPT
		NOBLANKATSEGEND_OPT
		NOSUBSTIFIDENTICAL_OPT
		PROTECTXMPSCREEN_OPT
		SENDTOMT_OPT
		RESPECTCRLF_OPT
		STOPATFIRSTEXACT_OPT
		IGNORECOMMENTED_OPT
		These options correspond to those in the "Analyze Documents" window.  OVERWRITE_OPT must be specified if the translation of the documents has already started.
		You can combine the constants using OR.

# pszMTOutput option description

The option **SENDTOMT\_OPT** is used to control the MT output creation.

When the option SENDTOMT\_OPT has been specified, the parameter pszMTOutput can be used to control which MT output files are created, and which segments are written to these output files. When the parameter is not used, the EQFNFLUENT.TRG file controls the MT output files being created.

The pszMTOutput parameter contains a comma separated list of MT output files to be created. For each output file additional options can be specified.

The MT output files and the options are specified following the following scheme: Outputfile-1(options for output file1),outputfile-2(options for output file2),..., outputfile-n(options for output file n)

# **Keywords for pszMTOutput**

Output Type	Description
NOMATCH	Creates a NOMATCH output file which contains all translatable segments for which there is no 100% proposal available (100% proposals include exact matches, Hamster matches, and Machine Translation matches).
ALLSEGS	Creates an ALLSEGS output file containing all translatable segments regardless of the available proposals for the segment.
ALLWMATCH	Creates an ALLWMATCH output file containing all translatable segments regardless of the available proposals for the segment, and adds the list of available proposals.
ALLWMATCHSOURCE	Creates an ALLWMATCHSOURCE output file containing all translatable segments regardless of the available proposals for the segment, adds the list of available proposals, as well as the corresponding source segment.
NOPROPOSAL	Creates a NOPROPOSAL output file which contains all translatable segments for which there is no 100% proposal available, and no fuzzy proposal with a fuzziness of 50% or better (100% proposals include exact matches, Hamster matches (= global memory matches), and Machine Translation matches).
XLIFF	Creates a XLIFF output file which contains ALL source-segments, along with all proposals.

# Parameters for pszMTOutput

Type	Values
Output format	The options to be used for the analysis:
	• EXP (default) - Create a file in the EXP format.
	XML - Create a file in the nFluent XML format.
	TMX - Create a file in the TMX format.
Handling of duplicates	The options to be used for the analysis:
	DUPLICATES (default) - Do not filter duplicate segments.
	NODUPLICATES - Suppress duplicate segments (i.e. add only one occurrence of each segment).
Handling of Hamster matches	The options to be used for the analysis:
	• NOHAMSTER (default) - suppress segments having a Hamster proposal.
	HAMSTER - add segments having a Hamster proposal to the output file.
Handling of MT matches	The options to be used for the analysis:
	NOMACHINEMATCH (default) - suppress segments having a MT match.
	MACHINEMATCH - include segments having a machine match proposal.

Туре	Values	
Handling of fuzzy matches	The options to be used for the analysis:	
	NOFUZZYABOVE=dd - suppress segments fuzzy proposals which a fuzziness above the specified value "dd" (e.g. to suppress all segments with a fuzziness above 33% specify NOFUZZYABOVE=33).	
Include wordcount information	<ul> <li>The options to be used for the analysis:</li> <li>NOWORDCOUNT (default) - do not add word count information to the output.</li> <li>WORDCOUNT - add word count information to the output.</li> </ul>	

# **Samples**

pszMTOutput parameter to create a NOMATCH file in EXP format which does not contain segments with exact matches, Hamster matches, MT matches and fuzzy matches with a fuzziness of 20% or better and which does include word count information and which does not contain duplicates:

NOPROPOSAL(EXP, NODUPLICATES, NOHAMSTER, NOMACHINEMATCH, NOFUZZYABOVE=20, WORDCOUNT)

As some of the options are active by default the following string will achieve the same result:

NOPROPOSAL (NODUPLICATES, NOFUZZYABOVE=20, WORDCOUNT)

The order in which the keywords are specified does not matter.

Using this enhanced API call, the MT output files can be created as needed and with the required granularity.

Adding word count information to the MT output file is already implemented, and can be triggered by specifying the keyword INCLUDEWORDCOUNT in the EQFNFLIUENT.TRG trigger file (located in \OTM\PROPERTY\).

### Return code

## **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
CONTINUE_RC	The analysis has not completed yet. Call EqfAnalyzeDocEx again.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;

// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );

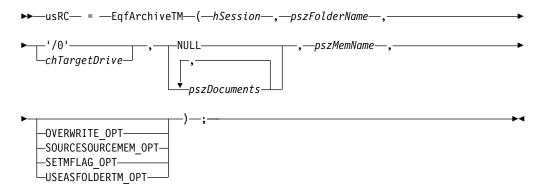
// Analyze all documents of folder SAMPLE1 and
// substitute exact matches automatically, use analysis profile Profile1
```

# EqfArchiveTM Purpose

*EqfArchiveTM* builds an Archive Translation Memory from an existing Translation Memory. At least one segment of at least one document you want to archive must have been translated (when SOURCESOURCEMEM\_OPT option is not specified).

The SOURCESOURCEMEM\_OPT option can be used to create a source-source Translation Memory. If the option is specified all translatable segments of the document are written to the specified Translation Memory. Without the option only segments already translated are processed.

## **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder.
CHAR	chTargetDrive	The target drive where the folder is located, or '/0' if it is the drive where the eqf directory is located.
PSZ	pszDocuments	List of the documents that are searched for translated segments to be included in the Translation Memory, or NULL to search in all documents of the folder.
PSZ	pszMemName	The name of an existing Translation Memory.

Type	Parameter	Description
LONG	lOptions	The options used for the Archive Translation Memory:
		<ul> <li>OVERWRITE_OPT (overwrites the contents of an existing Translation Memory)</li> </ul>
		USEASFOLDERTM_OPT (uses the Translation Memory as the new folder Translation Memory)
		SOURCESOURCEMEM_OPT (creates a source-source Translation Memory containing all translatable segments of the document)
		• SETMFLAG_OPT (sets the machine translation flag of the segments written to the Translation Memory)

## Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The Archive Translation Memory has not completed yet. Call EqfArchiveTM again.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
// Build Archive Translation Memory "MEM1" for the folder
// "TEST" (including document "test.txt")
if (!usRC)
  do
  {
        usRC = EqfArchiveTM(hSession, "TEST",'i',
                                      "test.txt",
                                      "MEM1",
                                       OVERWRITE_OPT USEASFOLDERTM_OPT);
   } while ( usRC == CONTINUE RC );
} //endif
// terminate the session
EqfEndSession( hSession );
```

# EqfBuildSegDocName

# Purpose

Builds the fully qualified file name of a segmented document within a OpenTM2 folder.

## **Format**

```
►—usRC— = —EqfBuildSegDocName—(—hSession—,—pszFolderName—,—

►—pszDocumentName—,—fSource—,—pszSegFile—)—;—
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	Long name of the folder
PSZ	pszDocumentName	Long document name
USHORT	fSource	Flag selection source or target document  • 0 = build segmented source file name  • 1 = build segmented target file name
PSZ	pszSegFile	Points to a buffer receiving the fully qualified document file name, must have a width of at least 60 characters

## Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.	

```
{
    USHORT usRC = 0;
    CHAR szFileName [60];
    HSESSION hSession = 0L;

    // start the Eqf calling interface session
    usRC = EqfStartSession( &hSession );

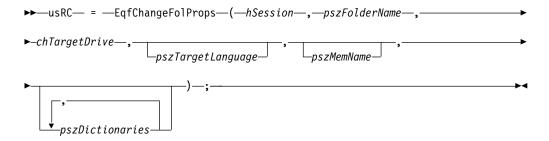
if (!usRC)
{
    usRC = EqfBuildSegDocName( hSession, "SAMPLE1", "Document1", 1, szFileName );
} // endif

// terminate the session
    EqfEndSession( hSession );
}
```

# EqfChangeFolProps Purpose

*EqfChangeFolProps* lets you change the following folder properties: the target language, the folder Translation Memory, and the dictionaries.

# **Format**



# **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder.
CHAR	chTargetDrive	The target drive where the folder is located, if it is not the drive where the eqf directory is located. If you do not specify a drive, specify '/0'.
PSZ	pszTargetLanguage	The target language for the documents in this folder, or NULL if the target language should not be changed. Specify the language exactly as it appears in the "Language List" window, for example English (U.S.). The target language must be different from the source language.
PSZ	pszMemName	The name of the Translation Memory, or NULL if the Translation Memory should not be changed.
PSZ	pszDictionaries	The list of dictionaries to be used during translation. You can specify up to 10 dictionaries. If the dictionaries should not be changed, specify NULL.

# Return code

### **USHORT**

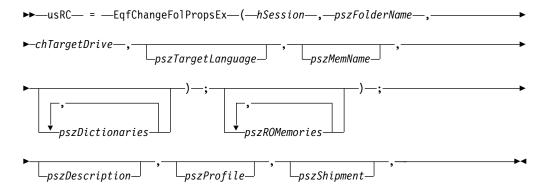
Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
// Change the properties (target language, Memory, Dictionaries)
```

# EqfChangeFolPropsEx Purpose

*EafChangeFolPropsEx* lets you change the following folder properties: the target language, the folder translation memory, the dictionaries, the search translation memory databases, the folder descriptiption, the analysis profile name and the shipment number.

### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder.
CHAR	chTargetDrive	The target drive where the folder is located, if it is not the drive where the eqf directory is located. If you do not specify a drive, specify '/0'.
PSZ	pszTargetLanguage	The target language for the documents in this folder, or NULL if the target language should not be changed. Specify the language exactly as it appears in the "Language List" window, for example English (U.S.). The target language must be different from the source language.
PSZ	pszMemName	The name of the translation memory, or NULL if the translation memory should not be changed.

Type	Parameter	Description
PSZ	pszDictionaries	The list of dictionaries to be used during translation. You can specify up to 10 dictionaries. If the dictionaries should not be changed, specify NULL.
PSZ	pszROMemories	The list of search translation memory databases to be used during analysis and translation. You can specify up to 10 translation memory databases. If the search translation memory databases should not be changed, specify NULL. When you prefix the list of memories with a plus sign, the specified translation memories are added to the existing list of folder search memories instead of replacing them.
PSZ	pszDescription	The folder description or NULL when folder description should not be changed.
PSZ	pszProfile	The folder analysis profile, or NULL when no profile name is used.
PSZ	pszShipment	The shipment number, or NULL when no shipment number is used.

# Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

# Code sample

In this sample some properties of the folder "test" are changed: the target language is changed to "English(U.S.)", the memories "Mem1" and "Mem2" are added to the list of folder search memories and the dictionaries "DICT!" and "DICT2" are used as folder dictionaries.

# EqfChangeMFlag

# **Purpose**

Segments that were translated by machine are prefixed with an [m]. OpenTM2 provides a command to have these m prefixes removed from machine-translated segments in a Translation Memory. Alternatively, this function lets you add m flags to segments that did not have such a flag before.

# **Format**

```
►—usRC— = —EqfChangeMFlag—(—hSession—,—pszTransMem—,—

| Action |—)—;—
```

### **IAction:**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszTransMem	The name of the Translation Memory that you want to work with.
LONG	lAction	Specifies whether you want to remove (CLEAR_MMOPT) or set (SET_MMOPT) the m flags in the specified Translation Memory.

## Return code

## **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;

// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);

// Remove m flags in Translation Memory TestTM.
if ( !usRC )
{
  usRC = EqfCreateITM(hSession, "TestTM", CLEAR_MMOPT);
} //endif
```

```
// terminate the session
  EqfEndSession( hSession );
}
```

# EqfCleanMemory Purpose

The API call *EqfCleanMemory* removes all segments which are not relevant for a given translation package from an external memory. The "cleaned" memory can be created in internal or external format.

This function performs the cleanup in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

# **Format**

```
►—usRC— = —EqfCleanMemory—(—hSession—,—pszFolder—,—pszInMem—,—

►—pszOutMem—,—lOptions—)—;
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolder	The name of a OpenTM2 folder (already imported into TM and the documents have to be analyzed).
PSZ	pszInMem	The fully qualified file name of the input memory in Ansi or UTF-16 encoding.
PSZ	pszOutMem	The name of an new internal memory or the fully qualified name of an external.

Type	Parameter	Description
LONG	lOptions	The option to be used for the cleanup of a memory:
		CLEANMEM_INTERNAL_MEMORY_OPT to create an internal memory
		CLEANMEM_EXTERNAL_MEMORY_OPT to create an external memory (default)
		OVERWRITE_OPT to overwrite any existing output memory
		CLEANMEM_COMPLETE_IN_ONE_CALL_OPT If set the API call does not return after each processing step but stays in the API call until the function has been completed
		CLEANMEM_BESTMATCH_OPT if set only the best match is written to the output memory, if not set the best three matches are written to the output memory
		CLEANMEM_MERGE_OPT when specified the cleaned memory matches are merged into an existing memory rather than creating a new one
		CLEANMEM_KEEP_DUPS_OPT when specified duplicate exact matches are left in the memory (without this option only the first exact match is left in the memory). Fuzzy matches are left in the memory as long there is no exact match for the same segment (withhout this option only the best fuzzy match is left in the memory)

# Return code

## **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The memory cleanup has not been completed yet. Call "EqfCleanMemory" on page 40 again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

```
HSESSION hSession;
USHORT usRC;
usRC = EqfStartSession( &hSession );
usRC = EqfCleanMemory( "TestFolder",
   "C:\EXPMEMORY\SAMPLE2.EXP",
   "C:\\EXPMEMORY\SAMPLEOUT.EXP",
CLEANMEM_EXTERNAL_MEMORY_OPT | CLEANMEM_COMPLETE_IN_ONE_CALL_OPT | OVERWRITE_OPT );
usRC = EqfEndSession( hSession );
```

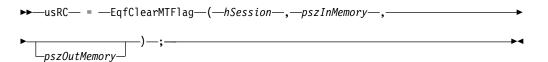
# **EqfClearMTFlag**

# **Purpose**

The API call *EqfClearMTFlag* clears the MT-flag (machine translation flag) of an external translation memory in the \*.EXP format.

This API function processes a memory in the \*.EXP format (encoding UTF-16, ANSI or ASCII), and clears any machine translation flag (MT flags) of the memory proposals. If an output memory is specified, the processed memory is written to the specified output file, otherwise the input memory is overwritten with the modified memory.

## **Format**



### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszInMemory	The fully qualified file name of the input memory.
PSZ	pszOutMemory	The fully qualified file name of the output memory. If not specified, the output translation memory overwrites the input translation memory.

## Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The MT flags in the memory have been cleared successfully.
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

```
USHORT usRC = 0; HSESSION hSession = 0L; // start the OpenTM2 API session usRC = EqfStartSession( &hSession ); // Clear all MT flags in the external Translation Memory MTMEM1.EXP // and write the resultinh memory entries to the memory MTCLEARED.EXP if (!usRC) { usRC = EqfClearMTFlag( hSession, "C:\\MTMEM1.EXP", "C:\\MTCLEARED.EXP" ); } /* endif */ // terminate the session EqfEndSession( hSession );
```

# **EqfCloseMem**

# **Purpose**

EqfCloseMem closes a previously opened Translation Memory.

## **Format**

```
▶▶—usRC— = —EqfCloseMem—(—hSession—,—IHandle—,—IOptions—)—;———▶
```

# **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
LONG	IHandle	Translation Memory handle from a Translation Memory previously opened using EqfOpenMem (see "EqfOpenMem" on page 124).
LONG	lOptions	The options for the closing (currently none).

# Return code

## **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;
LONG lHandle = 0;

// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );

// open the memory TestMem
if (!usRC)
{
  usRC = EqfOpenMem( hSession, "TestMem", &lHandle, 0 );
} /* endif */

...

// close the memory
if (!usRC)
{
  usRC = EqfCloseMem( hSession, lHandle, 0 );
} /* endif */
```

```
// terminate the session
EqfEndSession( hSession );
```

# **EqfCountWords**

# **Purpose**

*EqfCountWords* counts the words of one or more documents.

This function performs the counting in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

## **Format**

```
►—usRC— = —EqfCountWords—(—hSession—,—pszFolderName—,—

-pszDocuments—,—lOptions—,—pszOutFile—)—;—
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder containing the documents which are to be counted.
PSZ	pszDocuments	The pointer to a list of documents or NULL if no documents are specified. If no documents are specified, the words of all documents in the folder are counted.

Type	Parameter	Description
LONG	lOptions	The options to be used for the counting:
		SOURCE_OPT (source word count)
		TARGET_OPT (translated/untranslated word count)
		TMMATCH_OPT (memory match count)
		DUPLICATE_OPT (count duplicate words)
		DUPMEMMATCH_OPT (count duplicate words and include memory match information)
		For the TMMATCH_OPT the following option can be specified:
		SEPERATEREPLMATCH_OPT to count replace matches seperately.
		These constants are mutually exclusive, the can by combined with the format of the output file XML_OUTPUT_OPT (output as XML file)
		or
		TEXT_OUTPUT_OPT (output in text format)
		or
		HTML_OUTPUT_OPT (output in HTML format)
		and the OVERWRITE_OPT (to overwrite existing output files) using " " (bitwise OR operator).
		If no output format is specified TEXT_OUTPUT_OPT is used as default.
PSZ	pszOutFile	The fully qualified name of the output file. If the file already exists, specify the OVERWRITE_OPT option (otherwise this call fails).

# Return code

# **USHORT**

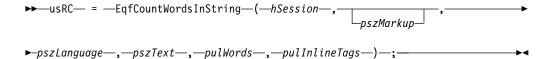
Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	Word counting has not completed yet. Call EafCountWords again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session
```

# EqfCountWordsInString Purpose

The API call EqfCountWordsInString counts the number of words in a given string.

## **Format**



# **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMarkup	The name of the markup table to be used for the recognition of in-line tags. If this parameter is NULL, no in-line tag recognition will be performed.
PSZ	pszLanguage	OpenTM2 name for the language of the given text.
PSZ	pszText	A null-terminated string containing the text to be counted. The encoding is UTF-16.
PULONG	pulWords	Points to an unsigned long value receiving the number of words in the text.
PULONG	pulInlineTags	Points to an unsigned long value receiving the number of inline tags in the text.

# Return code

# **USHORT**

Value	Description
0 (NO_ERROR)	The words in the given text string have been counted.

Value	Description	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.	

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the OpenTM2 API session
usRC = EqfStartSession( &hSession );
if ( !usRC )
{
    ULONG ulWords = 0;
    ULONG ulTags = 0;

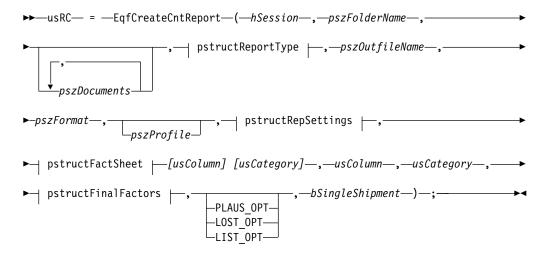
    // Count the words in the text string "This is a small test"
    // the result is stored in the variables ulWords and ulTags
    usRC = EqfCountWordsInString( hSession, "EQFANSI", "English(U.S.)", "This is a small test", &u
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

# **EqfCreateCntReport**

# **Purpose**

EqfCreateCntReport creates Calculating, Preanalysis, Redundancy, Redundant segment list reports.

## **Format**



## structReportType:

# structRepSettings:

—pszCountType—,—bShow—,—bSummary—,—pszRepLayout—,—bShrink—,—

▶—pszStatisticType—,—bExProposal—

# structFactSheet:

# structFinalFactors:

—pszUnit—,—lCurrFactor—,—pszLocalCurrency—

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder.
PSZ	pszDocuments	List of documents, or NULL if all documents of the folder should be used.
PREPORT TYPE	pstructReportType	See "Parameters for structReportType" on page 50 for details.
PSZ	pszOutfileName	The name of the file where the report is to be stored (along with the drive and directory information).
PSZ	pszFormat	Format of the Output file ("ASCII"," HTML", or "XML").
PSZ	pszProfile	The name of the profile to be loaded, or NULL.
PREPORT SETTINGS	pstructRepSettings	See "Parameters for structRepSettings" on page 50 for details.
PFACTSHEET	pstructFactSheet [usColumn][usCategory]	Array of <b>structFactSheet</b> . See "Parameters for structFactSheet" on page 51 for details.
USHORT	usColumn	The first array index represents the column number according to the listed columns in the dialog "Create Counting Report", tab "Fact Sheet".
USHORT	usCategory	The second array index represents the category number according to the listed categories in the dialog "Create Counting Report", tab "Fact Sheet".
PFINAL FACTORS	pstructFinalFactors	See "Parameters for structFinalFactors" on page 51 for details.
LONG	lOptSecurity	The options to be used for security:  • PLAUS_OPT (Plausibility check)  • LOST_OPT (Lost Data: Force new shipment)  • LIST_OPT (List of Documents)  You can combine the options using OR.

Type	Parameter	Description
BOOL	bSingleShipment	TRUE = Single Shipments
		• FALSE = All Shipments

### Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

```
USHORT
        usRC = 0;
HSESSION hSession = OL;
int
       i,j;
#define COLUMN 10;
#define CATGORY 3;
REPORTTYPE ReportType = {NULL, OL, NULL};
REPSETTINGS ReportSettings = {NULL, 0, 0, NULL, 0, NULL, 0};
FACTSHEET FactSheet[COLUMN][CATEGORY];
FINALFACT FinalFactors = {OL, OL NULL};
//fill ReportType structure
ReportType.pszReport = "Calculating Report");
ReportType.1RepType=BASE_TYP | FACT_TYP | SUM_TYP;
ReportType.pszDescription[0]='\0';
//fill ReportSettings strucure
RepSettings.pszCountType = "Source Words";
RepSettings.bShow=TRUE;
RepSettings.bSummary=TRUE;
RepSettings.pszRepLayout = "Standard";
RepSettings.bShrink=FALSE;
RepSettings.pszStatisticType = NULL;
RepSettings.bExProposal=FALSE;
//fill FactSheet structure
for(i=0;i++,i<COLUMN)</pre>
  for(j=0,j++,j<CATEGORY)</pre>
    FactSheet[i][j].1Complexity = (float)1.0;
    FactSheet[i][j].1PayFactor = (float)1.0;
}
// fill FinalFactors structure
FinalFactors.lUnit = 1;
FinalFactors.lCurrFactor = (float)1.0;
FinalFactors.pszLocalCurrency = "EUR";
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
if (!usRC)
```

# Parameters for structReportType

```
typedef struct _REPORTTYPE
{
   PSZ pszReport;
   LONG lRepType;
   PSZ pszDescription;
} REPORTTYPE, *PREPORTTYPE;
```

Type	Parameter	Description
PSZ	pszReport	Specifies one of the following reports:
		"Calculating Report"
		• "Pre-Analysis Report"
		• "Redundancy Report"
		• "Redundant Segment List"
LONG	lRepType	One, or a combination, of the following report types:  • BASE_TYP  • FACT_TYP  • SUM_TYP  Allowed combinations are:  • Base  • Summary  • Fact Sheet  • Base & Summary  • Summary & Fact Sheet  • Base, Summary & Fact Sheet
PSZ	pszDescription	The report description, or NULL.

# Parameters for structRepSettings

```
typedef struct _REPORTSETTINGS
{
    PSZ pszCountType;
    BOOL bShow;
    BOOL bSummary;
    PSZ pszRepLayout;
    BOOL bShrink;
    PSZ pszStatisticType;
    BOOL bExProposal;
} REPORTSETTINGS, *PREPORTSETTINGS;
```

Type	Parameter	Description
PSZ	pszCountType	Specifies what to count:
		• "Source Words"
		• "Target Words"
		• "Segments"
		"Modified Words"
BOOL	bShow	• TRUE = Show categories
		• FALSE = Hide categories
BOOL	bSummary	Build summary of categories
PSZ	pszRepLayout	Specifiy one of the following layouts:
		• "Standard"
		"Standard and Group-Summary"
		• "Shrunk to Groups"
BOOL	bShrink	Automatic Shrink
PSZ	pszStatisticType	For pszReport = "Calculating Report" specify one of the following keywords:
		• "Standard"
		• "Advanced"
		or NULL for all other reports or no statistics.
BOOL	bExProposal	Use Existing Proposals.

# Parameters for structFactSheet

```
typedef struct _FACTSHEET
 LONG 1Complexity;
 LONG 1PayFactor;
} FACTSHEET,*PFACTSHEET;
```

Type	Parameter	Description
float	lComplexity	Specifies the Complexity Factor.
float	lPayFactor	Specifies the Pay Factor.

# Parameters for structFinalFactors

```
typedef struct _FINALFACTORS
  LONG lUnit;
LONG lCurrFactor;
PSZ pszLocalCurrency;
} FINALFACTORS,*PFINALFACTORS;
```

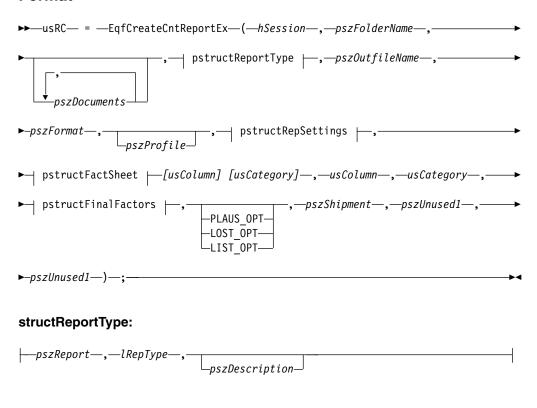
Type	Parameter	Description
LONG	lUnit	Values (in words):
		• 1
		• 10
		• 250
float	lCurrFactor	Specifies the local currency factor.
PSZ	pszLocalCurrency	Specifies the local currency. The local currencies correspond to the values of the dialog "Create Counting Report", tab "Fact Sheet".

# **EqfCreateCntReportEx**

# **Purpose**

EqfCreateCntReportEx creates Calculating, Preanalysis, Redundancy, Redundant segment list reports.

## **Format**



## structRepSettings:

# structFactSheet:

### structFinalFactors:

```
—pszUnit—,—lCurrFactor—,—pszLocalCurrency—
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder.

Parameter	Description
pszDocuments	List of documents, or NULL if all documents of the folder should be used.
pstructReportType	See "Parameters for structReportType" on page 54 for details.
pszOutfileName	The name of the file where the report is to be stored (along with the drive and directory information).
pszFormat	Format of the Output file ("ASCII"," HTML", or "XML").
pszProfile	The name of the profile to be loaded, or NULL.
pstructRepSettings	See "Parameters for structRepSettings" on page 55 for details.
pstructFactSheet [usColumn][usCategory]	Array of <b>structFactSheet</b> . See "Parameters for structFactSheet" on page 56 for details.
usColumn	The first array index represents the column number according to the listed columns in the dialog "Create Counting Report", tab "Fact Sheet".
usCategory	The second array index represents the category number according to the listed categories in the dialog "Create Counting Report", tab "Fact Sheet".
pstructFinalFactors	See "Parameters for structFinalFactors" on page 56 for details.
lOptSecurity	The options to be used for security:  • PLAUS_OPT (Plausibility check)  • LOST_OPT (Lost Data: Force new shipment)  • LIST_OPT (List of Documents)
	You can combine the options using OR.
pszShipment	Shipment number, or "Single shipments" used for single shipments, or "All shipments" used for all shipments.
pszUnused1	For future enhancements, currently not in use and should be NULL.
pszUnused2	For future enhancements, currently not in use and should be NULL.
	pszDocuments  pstructReportType  pszOutfileName  pszFormat  pszProfile pstructRepSettings  pstructFactSheet [usColumn][usCategory] usColumn  usCategory  pstructFinalFactors  lOptSecurity  pszShipment  pszUnused1

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

```
Code sample
```

```
USHORT usRC = 0;
HSESSION hSession = 0L;
        i,j;
#define COLUMN 10;
#define CATGORY 3;
REPORTTYPE ReportType = {NULL, OL, NULL};
REPSETTINGS ReportSettings = {NULL, 0, 0, NULL, 0, NULL, 0};
FACTSHEET FactSheet[COLUMN][CATEGORY];
FINALFACT FinalFactors = {OL, OL NULL};
//fill ReportType structure
ReportType.pszReport = "Calculating Report");
ReportType.lRepType=BASE TYP | FACT TYP | SUM TYP;
ReportType.pszDescription[0] = '\0';
//fill ReportSettings strucure
RepSettings.pszCountType = "Source Words";
RepSettings.bShow=TRUE;
RepSettings.bSummary=TRUE;
RepSettings.pszRepLayout = "Standard";
RepSettings.bShrink=FALSE;
RepSettings.pszStatisticType = NULL;
RepSettings.bExProposal=FALSE;
//fill FactSheet structure
for(i=0;i++,i<COLUMN)
{
  for(j=0,j++,j<CATEGORY)</pre>
    FactSheet[i][j].lComplexity = (float)1.0;
    FactSheet[i][j].lPayFactor = (float)1.0;
// fill FinalFactors structure
FinalFactors.lUnit = 1;
FinalFactors.lCurrFactor = (float)1.0;
FinalFactors.pszLocalCurrency = "EUR";
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
if (!usRC)
  usRC = EqfCreateCntReportEx(hSession, 'e', "TEST", "test.doc,
                            test2.doc", &ReportType,
                            "E:\\Project\\CalcReport", "HTML",
                           &RepSettings,(void *)FactSheet,
                            COLUMN, CATEGORY, &FinalFactors,
                            PLAUS_OPT, "1", NULL, NULL);
} //endif
// terminate the session
EqfEndSession( hSession );
```

## Parameters for structReportType

```
typedef struct _REPORTTYPE { PSZ pszReport; LONG lRepType; PSZ pszDescription; }
    REPORTTYPE, *PREPORTTYPE;
```

Type	Parameter	Description
PSZ	pszReport	Specifies one of the following reports:
		"Calculating Report"
		• "Pre-Analysis Report"
		"Redundancy Report"
		• "Redundant Segment List"
LONG	lRepТуре	One, or a combination, of the following report types:  • BASE_TYP  • FACT_TYP  • SUM_TYP  Allowed combinations are:  • Base  • Summary  • Fact Sheet  • Base & Summary  • Summary & Fact Sheet
		Base, Summary & Fact Sheet
PSZ	pszDescription	The report description, or NULL.

## Parameters for structRepSettings

typedef struct \_REPORTSETTINGS { PSZ pszCountType; BOOL bShow; BOOL bSummary; PSZ
 pszRepLayout; BOOL bShrink; PSZ pszStatisticType; BOOL bExProposal; } REPORTSETTINGS,
 \*PREPORTSETTINGS;

Type	Parameter	Description
PSZ	pszCountType	Specifies what to count:
		• "Source Words"
		• "Target Words"
		• "Segments"
		"Modified Words"
BOOL	bShow	TRUE = Show categories
		• FALSE = Hide categories
BOOL	bSummary	Build summary of categories
PSZ	pszRepLayout	Specifiy one of the following layouts:
		• "Standard"
		• "Standard and Group-Summary"
		"Shrunk to Groups"
BOOL	bShrink	Automatic Shrink
PSZ	pszStatisticType	For pszReport = "Calculating Report" specify one of the following keywords:
		• "Standard"
		• "Advanced"
		or NULL for all other reports or no statistics.
BOOL	bExProposal	Use Existing Proposals.

#### **Parameters for structFactSheet**

Type	Parameter	Description
float	lComplexity	Specifies the Complexity Factor.
float	lPayFactor	Specifies the Pay Factor.

#### Parameters for structFinalFactors

Type	Parameter	Description
LONG	lUnit	Values (in words):
		• 1
		• 10
		• 250
float	lCurrFactor	Specifies the local currency factor.
PSZ	pszLocalCurrency	Specifies the local currency. The local currencies correspond to the values of the dialog "Create Counting Report", tab "Fact Sheet".

# **EqfCreateCountReport**

## **Purpose**

*EqfCreateCountReport* creates Calculating, Preanalysis, Redundancy, Redundant segment list reports **using counting profiles**.

#### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszFolderName	The name of the folder.
PSZ	pszDocuments	List of documents, or NULL if all documents of the folder should be used.
PSZ	pszOutfileName	The name of the file where the report is to be stored (along with the drive and directory information).

Type	Parameter	Description
USHORT	usReport	Type of report:
		HISTORY_REP (History Report)
		<ul> <li>COUNTING_REP (Counting Report)</li> </ul>
		CALCULATING_REP (Calculation Report)
		• PREANALYSIS_REP (PreAnalysis Report)
		REDUNDANCY_REP (Redundncy Report)
		REDUNDANCYSEGMENT_REP     (Redundancy Segment List)
USHORT	usType	Type of report:
		for HISTORY_REP
		• BRIEF_SORTBYDATE_REPTYPE
		BRIEF_SORTBYDOC_REPTYPE
		• DETAIL_REPTYPE
		for HISTORY_REP
		• WITHTOTALS_REPTYPE
		• WITHOUTTOTALS_REPTYPE
		for CALCULATING_REP, PREANALYSIS_REP, and REDUNDANCY_REP
		BASE_REPTYPE
		• BASE_SUMMARY_REPTYPE
		BASE_SUMMARY_FACTSHEET_REPTYPE
		<ul> <li>SUMMARY_FACTSHEET_REPTYPE</li> </ul>
		• FACTSHEET_REPTYPE
PSZ	pszProfile	The name of the profile to be loaded.
LONG	lOptions	Options for the counting report: OVERWRITE_OPT or 0

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

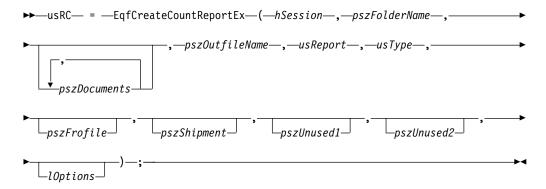
```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session usRC 0 EqfStartSession(&hSession)
 if (!usRC)
   usRC = EqfCreateCountReport(hSession, 'e', "TEST", "test.doc,
                                 test2.doc",
                                 "E:\\Project\\CalcReport",
```

```
COUNTING_REP, BASESUMMARY_REPTYPE "PUB0205", OVERWRITE_OPT);
} //endif
// terminate the session
EqfEndSession( hSession );
```

## EqfCreateCountReportEx Purpose

*EqfCreateCountReportEx* creates Calculating, Preanalysis, Redundancy, Redundant segment list reports **using counting profiles**. Reports can be created for single shipments, for all shipments, or for a specific shipment.

#### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder.
PSZ	pszDocuments	List of documents, or NULL if all documents of the folder should be used.
PSZ	pszOutfileName	The name of the file where the report is to be stored (along with the drive and directory information).
USHORT	usReport	Type of report:  • HISTORY_REP (History Report)  • COUNTING_REP (Counting Report)  • CALCULATING_REP (Calculation Report)  • PREANALYSIS_REP (PreAnalysis Report)  • REDUNDANCY_REP (Redundancy Report)  • REDUNDANCYSEGMENT_REP (Redundand Segment List)

Type	Parameter	Description
USHORT	usType	Type of report:
		For HISTORY_REP
		BRIEF_SORTBYDATE_REPTYPE
		BRIEF_SORTBYDOC_REPTYPE
		• DETAIL_REPTYPE
		For HISTORY_REP
		• WITHTOTALS_REPTYPE
		WITHOUTTOTALS_REPTYPE
		For CALCULATING_REP, PREANALYSIS_REP, and REDUNDANCY_REP
		• BASE_REPTYPE
		BASE_SUMMARY_REPTYPE
		BASE_SUMMARY_FACTSHEET_REPTYPE
		• SUMMARY_FACTSHEET_REPTYPE
		• FACTSHEET_REPTYPE
PSZ	pszProfile	The name of the profile to be loaded, or NULL.
PSZ	pszShipment	Shipment number or "Single shipments" for single shipments or "All shipments" for all shipments.
PSZ	pszUnused1	For future enhancements, currently not in use and should be NULL.
PSZ	pszUnused2	For future enhancements, currently not in use and should be NULL.
LONG	lOptions	Options for the counting report:
		HTML_OUTPUT_OPT to create an HTML report or
		XML_OUTPUT_OPT to create an XML report or
		TEXT_OUTPUT_OPT to create a plain text report and
		OVERWRITE_OPT to overwrite any existing report.

#### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session
```

# **EqfCreateControlledFolder Purpose**

*EqfCreateControlledFolder* creates a new controlled folder by using the specified values. Configure the target drive for the folder using the "Configure Drives" window of OpenTM2.

#### **Format**



Type	Parameter	Description
HSESSION		The EQF session handle, as returned by <i>EqfStartSession</i> .

Type	Parameter	Description
PSZ	pszFolderName	The name of the folder to be created.
PSZ	pszDescription	The folder description, or NULL.
CHAR	chTargetDrive	The target drive for the new folder. If omitted, the primary EQF drive is used. The drive must be the primary EQF drive or one of the secondary EQF drives defined in the "Configure Drives" window.
PSZ	pszTransMem	The name of the Translation Memory to be used for the documents in the new folder.
PSZ	pszMarkup	The name of the markup table, for example EQFMRI.
PSZ	pszEditor	The name of the editor. If not specified, the editor STANDARD is used.
PSZ	pszDictionaries	The list of dictionaries to be used during translation. You can specify up to 10 dictionaries.
PSZ	pszSourceLanguage	The source language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English(U.S.).
PSZ	pszTargetLanguage	The target language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English (U.S.). The target language must different from the source language.
PSZ	pszConversion	The export conversion type, or NULL for no conversion.
PSZ	pszReadOnlyMems	The list of Translation Memories to search through during translation, or NULL. You can specify up to 4 Translation Memories.
PSZ	pszPassword	The password to protect the folder against changes. The password can be up to six characters long.
PSZ	pszProjCoordName	The name of the project coordinator, or NULL.
PSZ	pszProjCoordMail	The e-mail address of the project coordinator, or NULL.
PSZ	pszTranslatorName	The name of the translator responsible for this folder, or NULL.
PSZ	pszTranslatorMail	The e-mail address of the translator, or NULL.
PSZ	pszProductName	The product name this folder is assigned to, or NULL.
PSZ	pszProductFamily	The product family this folder is assigned to, or NULL.
PSZ	pszSimilarProduct	The name of a similar product this folder is assigned to, NULL.
PSZ	pszProductDict	The product-specific dictionary to be used during translation, or NULL.
PSZ	pszProductMem	The product-specific memory to be used during translation, or NULL.

Type	Parameter	Description
PSZ	pszPreviousVersion	The previous version number of the product specified above, or NULL.
PSZ	pszVersion	The actual version number of the product specified above, or NULL.
PSZ	pszShipmentNumber	The number of the shipment, or NULL.

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

#### Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
// Create a new controlled folder name 'Test' on the
// primary Eqf drive
if (!usRC)
  usRC = EqfCreateControlledFolder(hSession, "Test",
                                  "Description of folder Test",
                                  '\0', // use primary Eqf drive "MEM1", "EQFASCII", "STANDARD", "DICT1, ENGLGERM",
                                  "English(U.S.)", "German(national)",
                                  NULL, NULL, "passwd",
                                  "ProjCoordName", "ProjCoordMail",
"TranslatorName", "TranslatorMail", NULL,
"Family", NULL, "Dict", "MemoryName",
                                  "1.0", "2.0", "1");
} //endif
// terminate the session
EqfEndSession( hSession );
```

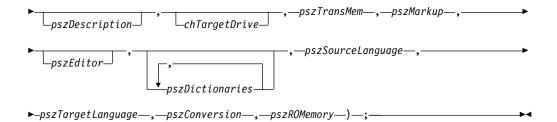
## **EqfCreateFolder**

#### **Purpose**

*EqfCreateFolder* creates a new folder by using the specified values. Configure the target drive for the folder using the "Configure Drives" window of OpenTM2.

#### **Format**

```
▶►—usRC— = —EqfCreateFolder—(—hSession—,—pszFolderName—,—
```



## **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder to be created.
PSZ	pszDescription	The folder description, or NULL.
CHAR	chTargetDrive	The target drive for the new folder. If omitted, the primary EQF drive is used. The drive must be the primary EQF drive or one of the secondary EQF drives defined in the "Configure Drives" window.
PSZ	pszTransMem	The name of the Translation Memory to be used for the documents in the new folder.
PSZ	pszMarkup	The name of the markup table, for example EQFMRI.
PSZ	pszEditor	The name of the editor. If not specified, the editor STANDARD is used.
PSZ	pszDictionaries	The list of dictionaries to be used during translation. You can specify up to 10 dictionaries.
PSZ	pszSourceLanguage	The source language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English (U.S.).
PSZ	pszTargetLanguage	The target language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English(U.S.).
PSZ	pszConversion	Conversion to be used for the folder or NULL
PSZ	pszROMemory	List of read-only memories to be searched or NULL

## Return code

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

#### Code sample

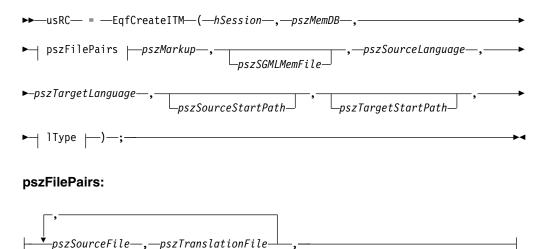
## **EqfCreateITM**

#### **Purpose**

EqfCreateITM creates an Initial Translation Memory (ITM) database from an existing Translation Memory. It can create an internal Translation Memory and an external Translation Memory. The internal Translation Memory must not be filled.

Important hint: If you want to generate a source English-English memory (i.e. a memory where the source sentence and the target sentence are identical), please always use EQFArchiveTM function with the option SOURCESOURCEMEM\_OPT.

#### **Format**



#### IType:



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMemDB	The name of a previously created OpenTM2 Translation Memory (without the file extension). This Translation Memory can still be empty. It can be filled with original segments and their corresponding translations.
PSZ	pszFilePairs	List of file names to use when creating the ITM, in the form (original1, translation1, original2, translation2).
PSZ	pszMarkup	The name of the markup table, for example EQFMRI.
PSZ	pszSGMLMemFile	The name you want to give to the external ITM, and the path where it is to be located. The ITM is in SGML format and can subsequently be imported into OpenTM2 after you have checked it.
PSZ	pszSourceLanguage	The source language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English(U.S.).
PSZ	pszTargetLanguage	The target language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English(U.S.).
PSZ	pszSourceStartPath	The path information that you do <i>not</i> want to become part of the document name when the original document is stored in the Initial Translation Memory.
		For example, if your source file is stored in e:\tm\project\english, and you do not want e:\tm\project to become part of the name under which it is stored, specify e:\tm\project.
		The path you specify here can differ from the <i>pszTargetStartPath</i> . However, if you specify a source start path, you must also specify a <i>pszTargetStartPath</i> .

Type	Parameter	Description
PSZ	pszTargetStartPath	The path information that you do <b>not</b> want to become part of the document name when the target document is stored in the Initial Translation Memory.
		For example, if your source file is stored in e:\tm\project\english and you do not want e:\tm\project to become part of the name under which it is stored, specify e:\tm\project.
		The path you specify here can differ from the <i>pszSourceStartPath</i> . However, if you specify a source start path, you must also specify a <i>pszSourceStartPath</i> .
LONG	ІТуре	One or more of the following:
		NOANA_TYP
		Do not analyze the selected files because they have already been analyzed by OpenTM2.
		NOTM_TYP
		Do not fill the internal Translation Memory (pszMemDB). Fill the external Translation Memory. It is in SGML format and you can check it afterwards.
		• PREPARE_TYP
		The source documents are related to their corresponding translations. The file pairs are prefixed with <b>p</b> .
		You can combine the options using OR.

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

```
"English(U.S.)", "German(national)",
"E:\TM\PROJECT", "E:\TM\PROJECT", 0);
 } //endif
// terminate the session
EqfEndSession( hSession );
```

## **EqfCreateMarkup Purpose**

The API call EgfCreateMarkup creates an internal markup table (\*.TBL) from an external markup table (\*.TBX).

#### **Format**

```
▶►—usRC— = —EqfCreatMarkup—(—hSession—,—pszInfile—,—pszOutfile—,—
```

#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszInfile	The fully qualified name of input file (*.TBX format).
PSZ	pszOutfile	The fully qualified name of output file (*.TBL format).

#### Return code

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The markup table has been converted successfully.	
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the OpenTM2 API session
usRC = EqfStartSession( &hSession );
if (!usRC)
 // Convert the external markup table MYMARKUP.TBX into the internal
  // format and store the result under MYMARKUP.TBL
  usRC = EqfCreateMarkup(\ hSession, \ "C:\MYMARKUP.TBL"); \\
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfCreateMem**

## **Purpose**

EgfCreateMem creates a new shared or local Translation Memory.

#### **Format**

#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMemName	The name of the Translation Memory to be created.
PSZ	pszDescription	The description of the Translation Memory.
CHAR	chToDrive	The target drive for the new Translation Memory. If omitted, the primary EQF drive is used. The drive must be the primary EQF drive or one of the secondary EQF drives defined in the "Configure Drives" window.
LONG	lOptions	The type of the new Translation Memory:  LOCAL_OPT, which is the default  SHARED_OPT
PSZ	pszSourceLanguage	The source language to be used for the Translation Memory

#### Return code

#### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.

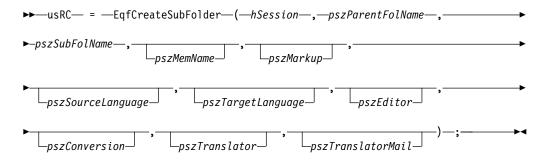
```
'\0', "English(U.S.)", LOCAL_OPT );
} /* endif */

// terminate the session
EqfEndSession( hSession );
```

## EqfCreateSubFolder Purpose

*EqfCreateSubFolder* creates a subfolder from a parent folder by using the specified values. The parent folder itself can be a subfolder.

#### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszParentFolName	The name of the parent folder, or the name of a subfolder that acts as a parent folder.
PSZ	pszSubFolName	The name of the subfolder to be created.
PSZ	pszMemName	The name of the Translation Memory to be used for the documents in the new folder. If you want the same as in the parent folder, specify NULL.
PSZ	pszMarkup	The name of the markup table, for example EQFMRI. If you want the same as in the parent folder, specify NULL.
PSZ	pszSourceLanguage	The source language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English (U.S.). If you want the same as in the parent folder, specify NULL.
PSZ	pszTargetLanguage	The target language for the documents in this folder. Specify the language exactly as it appears in the "Language List" window, for example English(U.S.). The target language must different from the source language. If you want the same as in the parent folder, specify NULL.
PSZ	pszEditor	The name of the editor. If not specified, the editor STANDARD is used.

Type	Parameter	Description
PSZ	pszConversion	The export conversion type. If you want the same as in the parent folder, specify NULL.
PSZ	pszTranslator	The name of the translator. If you want the same as in the parent folder, specify NULL.
PSZ	pszTranslatorMail	The e-mail address of the translator. If you want the same as in the parent folder, specify NULL.

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

## Code sample

```
USHORT usRC = 0;
  HSESSION hSession = OL;
  // start the Eqf calling interface session
  usRC = EqfStartSession(&hSession);
  // Create a subfolder "SUBSUBTEST" of the parent folder "SUBTEST",
  // which itself is a subfolder of parent folder "TEST".
if (!usRC)
          usRC = EqfCreateSubFolder(hSession,
                                    "TEST\\SUBTEST", "SUBSUBTEST",
                                    "MEM1", "EQFASCII",
                                    "English(U.S.)",
                                    "German(national)", NULL, NULL,
                                     "Translator",
                                     "Translator@xyz.com");
  } //endif
  // terminate the session
  EqfEndSession( hSession );
```

## **EqfDeleteDict**

#### **Purpose**

The API call *EqfDeleteDict* deletes the given dictionary.

#### **Format**

```
▶►—usRC— = —EqfDeleteDict—(—hSession—,—pszDict—,—)—;———▶◀
```

#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszDict	The name of the dictionary to be deleted.

#### Return code

#### **USHORT**

Value	Description
0 (NO_ERROR)	The dictionary has been deleted successfully.
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

## Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the OpenTM2 API session
usRC = EqfStartSession( &hSession );
if (!usRC)
  // Delete the dictionary MySuperfluousDict
  usRC = EqfDeleteDic( hSession, "MySuperfluousDict" );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfDeleteDoc**

#### **Purpose**

EqfDeleteDoc deletes the specified documents.

#### **Format**

```
►►—usRC— = —EqfDeleteDoc—(—hSession—,—pszFolderName—,—
▶-pszDocuments-)-;-
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder containing the documents to be deleted.
PSZ	pszDocuments	The name of the documents to be deleted.

#### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.

#### Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;

// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );

// Delete document DOC1.TXT in folder SAMPLE1
if ( !usRC )
{
    usRC = EqfDeleteDoc( hSession, "SAMPLE1", "DOC1.TXT" );
} /* endif */

// terminate the session
EqfEndSession( hSession );
```

## **EqfDeleteFolder**

#### **Purpose**

EqfDeleteFolder deletes the specified folder and all the documents that it contains.

#### **Format**

```
▶►—usRC— = —EqfDeleteFolder—(—hSession—,—pszFolderName—)—;——
```

#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszFolderName	The name of the folder to be deleted.

#### Return code

#### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.

## Code sample

```
{
  USHORT usRC = 0;
  HSESSION hSession = 0L;

// start the Eqf calling interface session
  usRC = EqfStartSession( &hSession );

// Delete the folder SAMPLE1
  if (!usRC)
  {
       usRC = EqfDeleteFolder( hSession, "SAMPLE1" );
  } /* endif */

// terminate the session
  EqfEndSession( hSession );
}
```

## **EqfDeleteMem**

## **Purpose**

EqfDeleteMem deletes a Translation Memory.

#### **Format**

```
▶►—usRC— = —EqfDeleteMem—(—hSession—,—pszMemName—)—;————►
```

#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszMemName	The name of the Translation Memory to be deleted.

#### Return code

#### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Delete the Translation Memory MEMDB2
if ( !usRC )
{
  usRC = EqfDeleteMem( hSession, "MEMDB2" );
```

```
} /* endif */

// terminate the session
EqfEndSession( hSession );
```

## **EqfDeleteMTLog**

#### **Purpose**

The API call *EqfDeleteMTLog* deletes the MT-log (machine translation LOG) of a given folder.

#### **Format**

```
▶►—usRC— = —EqfDeleteMTLog—(—hSession—,—pszFolderName—,—)—;————◄
```

#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder to be processed.

#### Return code

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The MT-log has been deleted successfully.	
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.	

## Code sample

```
USHORT usRC = 0;

HSESSION hSession = 0L;

// start the OpenTM2 API session

usRC = EqfStartSession( &hSession );

if (!usRC)

{

// Delete the MT-Log of the folder "MyTestFolder"

usRC = EqfDeleteMTLog( hSession, "MyTestFolder" );

} /* endif */

// terminate the session

EqfEndSession( hSession );
```

# EqfDictionaryExists Purpose

EqfDictionaryExists checks if the given dictionary exists in OpenTM2.

#### **Format**

```
▶▶—usRC— = —EqfDictionaryExists—(—hSession—;—pszDictionaryName—)—;———▶◀
```

#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszDictionaryName	The name of the dictionary for which the existence is to be checked

#### Return code

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The specified dictionary exists in OpenTM2	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

## Code sample

```
USHORT usRC = 0; HSESSION hSession = 0L;
// start the Eqf calling interface
session usRC = EqfStartSession( &hSession );
usRC = EqfDictionaryExists( hSession, "MyDictionary" );
// terminate the session EqfEndSession( hSession ); }
```

## **EqfDocumentExists**

## **Purpose**

EqfDocumentExists checks if the given document exists in OpenTM2.

#### **Format**

```
►►—usRC— = —EqfDocumentExists—(—hSession—;—pszFolderName—;—pszDocumentName—)—;—
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder containing the document
PSZ	pszDocumentName	The name of the document for which the existence is to be checked

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The specified dictionary exists in OpenTM2	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 retrieve the complete error information.	

#### Code sample

```
{
  USHORT usRC = 0;
  HSESSION hSession = 0L;
  // start the Eqf calling interface
  session usRC = EqfStartSession( &hSession );
  usRC = EqfDocumentExists( hSession, "MyFolder", "MyDocument" );
  // terminate the session EqfEndSession( hSession );
}
```

## **EqfEndSession**

#### **Purpose**

*EafEndSession* cleans up all allocated resources created when *EafStartSession* was called. Call it after all other batch functions have completed.

#### **Format**

```
▶►—usRC— = —EqfEndSession—(—hSession—)—;——
```

#### **Parameters**

Type	Parameter	Description
HSESSION		The variable containing the EQF session handle returned from <i>EqfStartSession</i> .

#### Return code

#### **USHORT**

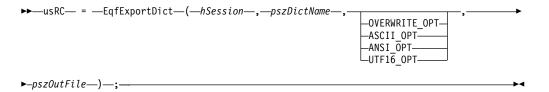
Value	Description	
0 (NO_ERROR)	The function completed successfully.	
	Error code (EQF message number). You cannot use EqfGetLastError to retrieve complete error information if a call to EqfEndSession failed.	

# **EqfExportDict**Purpose

*EqfExportDict* exports a dictionary in SGML format to the specified file. It fails if the output file exists already unless the OVERWRITE\_OPT has been set. Default encoding of output SGML dictionary is Unicode (UTF16). Specify the option ASCII\_OPT or ANSI\_OPT if the export dictionary should have the corresponding format.

This function performs the export in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

#### **Format**



#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszDictName	The name of the dictionary to be exported.
LONG	lOptions	The option to be used for the export:  OVERWRITE_OPT  ASCII_OPT  ANSI_OPT  UTF16_OPT
PSZ	pszOutFile	The fully qualified name of the output file. If the output file exists already, specify the OVERWRITE_OPT option.

#### Return code

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The dictionary export has not completed yet. Call EqfExportDict again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Export the dictionary ENGLGERM to SGML file C:\DICT1.SGM
// and overwrite any existing SGML file with this name
if (!usRC)
{
  do
    usRC = EqfExportDict( hSession, "ENGLGERM", OVERWRITE_OPT | UTF16_OPT
                          "C:\\DICT1.SGM" );
  } while ( usRC == CONTINUE_RC );
```

```
} /* endif */

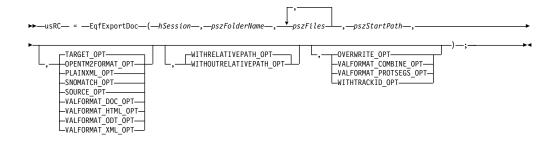
// terminate the session
EqfEndSession( hSession );
}
```

## EqfExportDoc Purpose

*EqfExportDoc* exports one or more documents.

This function performs the export in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

#### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder containing the documents to be exported.
PSZ	pszFiles	The name, including the target path, of the documents to be exported.
PSZ	pszStartPath	The start path if the documents are to be exported with relative path information. If a start path is specified, the files in the <i>pszFiles</i> list only contain the relative path.

Type	Parameter	Description
LONG	lOptions	The options to be used for the document export:
		OPENTM2FORMAT_OPT
		PLAINXML_OPT
		SNOMATCH_OPT
		SOURCE_OPT
		TARGET_OPT, which is the default
		VALFORMAT_DOC_OPT to create MS WORD DOC outputs
		VALFORMAT_HTML_OPT to create HTML outputs
		VALFORMAT_ODT_OPT to create Open Office Writer outputs
		VALFORMAT_XML_OPT to create XML outputs
		WITHOUTRELATIVEPATH
		WITHRELATIVEPATH_OPT
		OVERWRITE_OPT to replace existing documents.
		VALFORMAT_COMBINE_OPT to combine validation format exports into one document.
		VALFORMAT_PROTSEGS_OPT to export with protected segments.
		WITHTRACKID_OPT to export documents with a tracking-ID per segment.
		These options correspond to those in the OpenTM2 "Export Documents" window.

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The document export has not completed yet. Call EqfExportDoc again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Export the translations of documents DOC1.TXT and DOC2.TXT of
// folder SAMPLE1
if (!usRC)
{
```

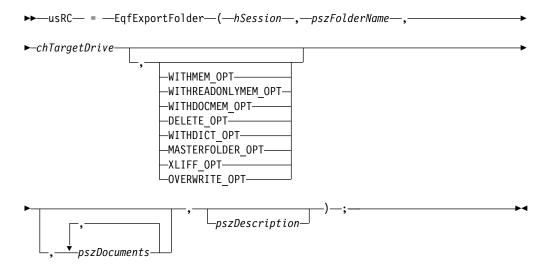
## **EqfExportFolder**

#### **Purpose**

*EqfExportFolder* exports a folder to a specific target drive. The path is always \otm\export.

This function performs the export in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

#### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder to be exported.
PSZ	pszDescription	The folder description, or NULL.
CHAR	chTargetDrive	The drive to which the folder is exported.

Type	Parameter	Description
LONG	lOptions	The options to be used for the export:
		WITHMEM_OPT
		WITHREADONLYMEM_OPT
		WITHDOCMEM_OPT
		DELETE_OPT
		WITHDICT_OPT
		MASTERFOLDER_OPT
		XLIFF_OPT
		OVERWRITE_OPT
		These options correspond to those in the "Export Folder" window in OpenTM2.
		You can combine the constants using OR.
PSZ	pszDocuments	The name of one or more documents.

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The folder export has not completed yet. Call EqfExportFolder again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 t retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Export the folder SAMPLE1 to drive C: with the folder
// Translation Memory and all folder dictionaries, overwrite
// any previously exported folder on drive C:
if (!usRC)
{
  do
          usRC = EqfExportFolder( hSession, "SAMPLE1", 'C',
                      WITHMEM_OPT | WITHDICT_OPT | OVERWRITE_OPT,
                      NULL, NULL);
  } while ( usRC == CONTINUE RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

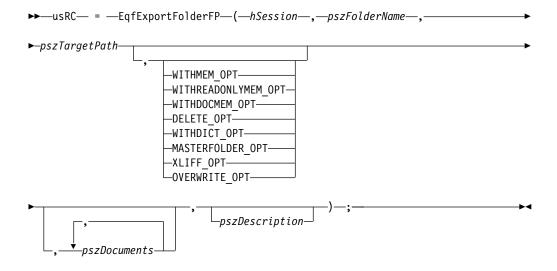
## EqfExportFolderFP

## **Purpose**

EqfExportFolderFP exports a folder to a specific path.

This function performs the export in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

#### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder to be exported.
PSZ	pszDescription	The folder description, or NULL.
PSZ	pszTargetPath	The path to which the folder is exported.
LONG	lOptions	The options to be used for the export:  WITHMEM_OPT  WITHREADONLYMEM_OPT  WITHDOCMEM_OPT  DELETE_OPT  WITHDICT_OPT  MASTERFOLDER_OPT  XLIFF_OPT  OVERWRITE_OPT  These options correspond to those in the "Export Folder" window in OpenTM2.  You can combine the constants using OR.
PSZ	pszDocuments	The name of one or more documents.

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The folder export has not completed yet. Call EqfExportFolderFP again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

## Code sample

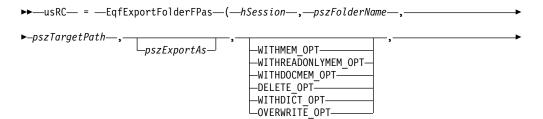
```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Export the folder SAMPLE1 to path C:\PROJECT with the
// folder Translation Memory and all folder dictionaries,
// overwrite any previously exported folder in path C:\PROJECT
if (!usRC)
{
  do
          usRC = EqfExportFolderFP( hSession, "SAMPLE1",
                       'C:\PROJECT'
                       WITHMEM OPT | WITHDICT OPT | OVERWRITE OPT,
                       NULL, NULL);
  } while ( usRC == CONTINUE RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

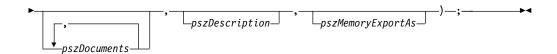
## EqfExportFolderFPas Purpose

EqfExportFolderFPas exports a folder to a specific path with the option to specify a new filename to the exported folder.

This function performs the export in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

#### **Format**





#### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszFolderName	The name of the folder to be exported.
PSZ	pszTargetPath	The path to which the folder is exported.
PSZ	pszExportAs	The filename of the exported folder, or NULL.
LONG	lOptions	The options to be used for the export:  WITHMEM_OPT  WITHREADONLYMEM_OPT  WITHDOCMEM_OPT  DELETE_OPT  WITHDICT_OPT  OVERWRITE_OPT  These options correspond to those in the "Export Folder" window in OpenTM2.  You can combine the constants using OR.
PSZ	pszDocuments	The name of one or more documents.
PSZ	pszDescription	The folder description, or NULL.
PSZ	pszMemoryExportAs	The filename of the exported memory in the folder, or NULL.

#### Return code

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The folder export has not completed yet. Call EqfExportFolderFP again	
other		

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Export the folder SAMPLE1 to path C:\PROJECT with the
\ensuremath{//} folder Translation Memory and all folder dictionaries,
// overwrite any previously exported folder in path C:\PROJECT
// the folder memory is renamed to "MEM1"
if (!usRC)
```

## EqfExportMem Purpose

EqfExportMem exports a Translation Memory in external format.

This function performs the export in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

#### **Format**

```
► usRC = —EqfExportMem—(—hSession—,—pszMemName—,—pszOutFile——

-,—lOptions—)—;—
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMemName	The name of the Translation Memory to be exported.
PSZ	pszInFile	The fully qualified name of the file receiving the exported Translation Memory.
LONG	lOptions	The option to be used for the Translation Memory export:
		<ul> <li>OVERWRITE_OPT to replace an existing Translation Memory.</li> </ul>
		ANSI_OPT (Export in Ansi)
		ASCII_OPT (Export in ASCII)
		UTF16_OPT (Export in Unicode UTF-16)
		• TMX_UTF16_OPT (Export in TMX format, use UTF-16 encoding)
		• TMX_UTF8_OPT (Export in TMX format, use UTF-8 encoding)
		TMX_NOCRLF_OPT to remove line breaks from the segment text, can be used together with the TMX_UTF16_OPT or the TMX_UTF8_OPT option only

#### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
559 (ERROR_MEM_ DATACORRUPT)	The export completed successfully but some characters habe been corrupted (i.e. these characters cannot be re-converted to Unicode without loss of data)	
CONTINUE_RC	The Translation Memory export has not completed yet. Call EqfExportMem again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 t retrieve the complete error information.	

#### Code sample

```
{
    USHORT usRC = 0;
    HSESSION hSession = 0L;

// start the Eqf calling interface session
    usRC = EqfStartSession( &hSession );

// Export the Translation Memory MEMDB1 to the external file MEM1.EXP
    if ( !usRC )
    {
        usRC = EqfExportMem( hSession, "MEMDB1", "C:\\MEM1.EXP", 0L );
    } while ( usRC == CONTINUE_RC );
} /* endif */

// terminate the session
    EqfEndSession( hSession );
}
```

# ${\bf EqfExport MemInInternal Format}$

#### **Purpose**

*EqfExportMemInInternalFormat* exports the OpenTM2 internal files of a Translation Memory to a Zip package.

#### **Format**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMemoryName	The name of the Translation Memory.

Type	Parameter	Description
PSZ	pszMemPackage	The fully qualified name of the new ZIP package which will be filled with the OpenTM2 internal Translation Memory files.
LONG	lOptions	The options for the import (currently none).

#### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

#### Code sample

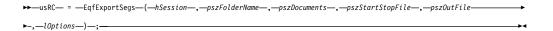
```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// export the memory TestMem to ZIP package c:\data\TestMem.ZIP
if (!usRC)
  usRC = EqfExportMemInternalFormat( hSession, "TestMem",
  "C:\data\TestMem.ZIP", 0 );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfExportSegs**

#### **Purpose**

EqfExportSegs lets you export segments within specific tag groups.

#### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder.
PSZ	pszDocuments	List of documents or NULL

Type	Parameter	Description
PSZ	pszStartStopFile	File name of the text file containing the list of start stop tags. The list of start/stop tags is a plain text file. Each text line of the file contains a start and stop tag separated by a comma. The start and stop tag can be enclosed in double-quotes.
		Sample:
		<title>,</title>
		" <h1>","</h1> "
PSZ	pszOutFile	The name of the output file receiving the segments in the memory export format. The file is in Unicode (UTF-16) encoding.
LONG	lOptions	Options for the EqfExportSegs function:
		OVERWRITE_OPT to overwite any existing output file
		<ul> <li>COMPLETE_IN_ONE_CALL to perform the export in one single call. Without using this option the function has to be called repetitively until the function return code is not CONTINUE_RC</li> </ul>

#### **USHORT**

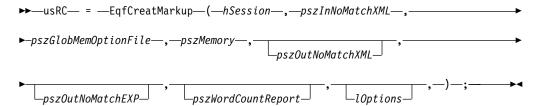
Value	Description
0 (NO_ERROR)	The function completed successfully.
CONTINUE_RC	The function processed a small unit of work and is ready to process the next unit.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

## EqfFilterNoMatchFile Purpose

The API call *EqfFilterNoMatchFile* Checks matches from a NOMATCH file against a memory and applies any Global Memory option file.

This API function looks up all matches contained in a NOMATCH file (in XML format) in the given memory, and applies the specified Global Memory option file on the memory proposals. The function creates a memory match word count, and writes any matches not found in the input memory to a new NOMATCH file. The new NOMATCH file can be in the XML format and/or the \*.EXP format. The processing is done in small units, and the API call is to be called repetitively as long as the return code CONTINUE\_RC is returned. To do the processing in one block, specify the option COMPLETE\_IN\_ONE\_CALL\_OPT. The word count report can be created in the XML format (use the option XML\_OUTPUT\_OPT) or in plain text format (use the option TEXT\_OUTPUT\_OPT). The word count report creation in plain text format is the default.

### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszInNoMatchXML	The fully qualified file name of the input NOMATCH file in XML format.
PSZ	pszGlobMemOptionFile	The fully qualified file name of the Global Memory option file.
PSZ	pszMemory	The name of the internal memory being used for the look-up.
PSZ	pszOutNoMatchXML	The fully qualified file name of the new NOMATCH file in the XML format (can be NULL when not used).
PSZ	pszOutNoMatchEXP	The fully qualified file name of the new NOMATCH file in the EXP format (can be NULL when not used).
PSZ	pszWordCountReport	The fully qualified file name of the created memory match word count report (can be NULL when not used).

Type	Parameter	Description
LONG	lOptions	The options for the processing:
		COMPLETE_IN_ONE_CALL_OPT to do the processing in one call (rather than doing the processing in small units).
		• TEXT_OUTPUT_OPT to create the word count report in plain text format (=default).
		<ul> <li>XML_OUTPUT_OPT to create the word count report in XML format.</li> </ul>

### **USHORT**

Value	Description	
0 (NO_ERROR)	The no match file has been filtered successfully.	
10003 (CONTINUE_RC)	The processing has not completed yet. Call EqfFilterNoMatchFile again.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.	

### Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the OpenTM2 API session
usRC = EqfStartSession( &hSession );
if ( !usRC )
{
    // Filter the no match file NOMATCH.XML using the memory LookupMemory
    // and the global memory option file GlobMemOption.XML and write the
    // filtered no match file to NEWNOMATCH.XML. In addition create the
    // wordcount file WordCounts.XML in the XML format
    usRC = EqfFilterNoMatchFile( hSession, "C:\\NOMATCH.XML", "C:\\GlobMemOption.XML",
    "LookupMemory", "C:\\NEWNOMATCH.XML", NULL, "C:\\WordCounts.XML",
    COMPLETE_IN_ONE_CALL_OPT | XML_OUTPUT_OPT );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfFolderExists**

### **Purpose**

EqfFolderExists checks if the given folder exists in OpenTM2.

### **Format**

```
▶►—usRC— = —EqfFolderExists—(—hSession—;—pszFolderName—)—;—————
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder for which the existence is to be checked

### Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The specified dictionary exists in OpenTM2	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

## Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;

// start the Eqf calling interface session
usRC = EqfStartSession( &hSession ); usRC = EqfFolderExists( hSession, "MyFolder" ); // terminal content of the content of the
```

## **EqfFreeSegFile**

### **Purpose**

Releases the memory occupied by a file loaded into memory using EqfLoadSegFile.

### **Format**

### **Parameters**

Type	Parameter	Description
HPARSESEGFILE	hSegFile	Handle of loaded segmented file

### Return code

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

### Code sample

```
USHORT usRC = 0;
HPARSSEGFILE *hSegFile = NULL;
HSESSION hSession = OL;
PARSSEGMENTW Segment;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
if (!usRC)
 usRC = EqfBuildSegDocName( hSession, "SAMPLE1", "Document1",
                            1, szFileName );
} //endif
if (!usRC)
  usRC = EqfLoadSegFile( hSession, szFileName, &hSegFile );
  if (!usRC)
   usRC = EqfGetSegW( hSegFile, 1, &Segment );
    if (!usRC)
      wcslwr( Segment.szData );
      usRC = EqfUpdateSegW( hSegFile, 1, &Segment );
      if (!usRC)
       usRC = EqfWriteSegFile( hSegFile, szFileName );
      } //endif
    } //endif
   EqfFreeSegFile(hSegFile );
  } //endif
} //endif
// terminate the session
EqfEndSession( hSession );
```

# EqfGetFolderProp

## Purpose

*EqfGetFolderProp* retrieves the following properties of the specified folder or subfolder:

- Target drive
- Target language
- Name of the read-write memory
- List of read-only memories
- · List of dictionaries.

### **Format**

### structExtFolProp:

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder.
PEXTFOLPROP	pstructExtFolProp	See "Parameters for structExtFolProp" for details.

### Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.	

## Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;
EXTFOLPROP FolderProps;

// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);

// Retrieve properties of Folder Test.
if (!usRC)
{
  usRC = EqfGetFolderProp(hSession, "Test", &FolderProps);
} //endif

// terminate the session
EqfEndSession( hSession );
```

### Parameters for structExtFolProp

typedef struct \_EXTFOLPROP { CHAR chDrive; CHAR szTargetLang[MAX\_LANG\_LENGTH]; CHAR
 szRWMemory[MAX\_LONGFILESPEC]; CHAR szROMemTb1[MAX\_NUM\_OF\_READONLY\_MDB][MAX\_LONGFILESPEC];
 CHAR szDicTb1[ NUM OF FOLDER DICS][MAX FILESPEC]; } EXTFOLPROP, \*PEXTFOLPROP;

Type	Parameter	Description
CHAR	chDrive	Returns the target drive of the folder.
CHAR	szTargetLang [MAX_LANG_LENGTH]	Returns the target language.

Type	Parameter	Description	
CHAR	szRWMemory [MAX_LONGFILESPEC]	Returns the read-write memory.	
CHAR	szROMemTbl [MAX_NUM_OF_READONLY_MDB] [MAX_LONGFILESPEC]	Returns a list of read-only memories.	
CHAR	szDicTbl [NUM_OF_FOLDER_DICS] [MAX_FILESPEC]	Returns the list of dictionaries.	

## **EqfGetFolderPropEx Purpose**

EqfGetFolderPropEx retrieves the requested value from the properties of the specified folder or subfolder.

### **Format**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder.
PSZ	pszKey	Name of the requested property value:  • ANALYSISPROFILE to retrieve the analysis profile name  • COUNTINGPROFILE to retrieve the counting profile name  • DESCRIPTION to retrieve the folder description  • DICTIONARIES to retrieve the list of dictionaries  • DRIVE to retrieve the folder drive  • MEMORY to retrieve the folder memory  • ROMEMORIES to retrieve the list of rea-only memories  • SHIPMENT to retrieve the folder shipment number  • SOURCELANGUAGE to retrieve the folder source language  • TARGETLANGUAGE to retrieve the folder target language
PSZ	pszBuffer	Points to a buffer receiving the requested value.
int	iBufLen	Length of the buffer in number of bytes.

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.

### Code sample

## **EqfGetLastError**

### **Purpose**

EqfGetLastError receives the text of the last error message.

### **Format**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PUSHORT	pusRc	The OpenTM2 return code (message number).
PSZ	pszMsgBuf	An allocated area to receive the message text.
USHORT	usBufSize	The size of the preallocated buffer.

### Return code

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number).

## **EqfGetMatchLevel**

## **Purpose**

The API call <code>EqfGetMatchLevel</code> computes the match level of the given proposal for the supplied segment. The segment data and the proposal is passed to the function using a EQFSEGINFO structure.

### **Format**

Type	Parameter	Description	
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .	
PEQFSEGINFO	pSegment	Pointer to an EQFSEGINFO structure containing the segment data.	
		Note: The target part has not to be filled.	
PEQFSEGINFO	pProposal	Pointer to an EQFSEGINFO structure containing the proposal data.	
PSHORT	psMatchLevel	Pointer to a SHORT variable receiving the match level. The returned match level is in the range from 0 to 100.	
PSHORT	pMatchState	Pointer to a SHORT variable receiving the match state.	
		The returned match state can be:	
		REPLACE_MATCHSTATE for a replace match	
		• FUZZYREPLACE_MATCHSTATE for a fuzzy replace matche	
		FUZZY_MATCHSTATE for a fuzzy matche	
		<ul> <li>NONE_MATCH if theproposal is no match at all</li> </ul>	
		EXACT_MATCHSTATE for an exact matche	
		<ul> <li>EXACTEXACT_MATCHSTATE for an exact match coming from the same document and same segment.</li> </ul>	
LONG	lOptions	The options to be used for the function:	
		NO_GENERIC_INLINETAG_REPL_OPT if set the function "generic inline tag replacement" is not used	
		USE_GENERIC_INLINETAG_REPL_OPT if set the function "generic inline tag replacement" is always used	
		If none of these values is specified, the settings from the "System preferences" are used.	

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.

### **EQFSEGINFO** structure

Type	Field	Description
WCHAR [2048]	szSource	The proposal source in UTF-16 encoding
WCHAR [2048]	szTarget	The proposal target in UTF-16 encoding
LONG	lSegNumber	The segment number
CHAR [256]	szDocument	The name of the document
CHAR [20]	szSourceLanguage	The source language of the proposal
CHAR [20]	szTargetLanguage	The target language of the proposal
CHAR [13]	szMarkup	The name of the markup table

```
// the segment data from the document
EQFSEGINFO SegmentData =
 L"The <strong>IBM Websphere Translation Server</strong> performs automatic translations.",
 Ĺ"",
  "document.idd",
  "English(U.S.)",
  "German (DPAnat)",
  "IBMIDDOC"
};
// data for a fuzzy match
EQFSEGINFO FuzzyMatch =
  L"The <strong>IBM Websphere Translation Server</strong> does automatic translations.",
  L"Der <strong>IBM Websphere Translation Server</strong> macht automatische Uebersetzungen.",
  "anotherdoc.idd",
 "English(U.S.)",
"German(DPAnat)",
  "IBMIDDOC"
};
 USHORT usRC = 0;
 HSESSION hSession = 0L;
  // start the Eqf calling interface session
  usRC = EqfStartSession( &hSession );
  // check the match level of the match in FuzzyMatch
  if (!usRC)
    SHORT sMatchLevel = 0;
    EQFMATCHSTATE MatchState;
```

```
usRC = EqfGetMatchLevel( hSession, &SegmentData , &FuzzyMatch, &sMatchLevel, &MatchState, 0 );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfGetProgress**

### **Purpose**

Get the progress of the currently performed function. The progress values returned are in the range from 0 to 100. This API call can only be used for nonDDE API processes which are called repeatedly until the function has been completed (e.g. *EqfImportFolder*).

### **Format**

```
▶►—usRC— = —EqfGetProgress—(—hSession—,—pusProgress—)—;—————
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PUSHORT	pusProgress	Address of a variable receiving the current progress value

### Return code

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;
HSESSION hSession = 0L;

// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );

if (!usRC)
{
    usRC = EqfImportFolder( hSession, "SAMPLE1", 'C', '\0', WITHMEM_OPT );
    if ( usRC == CONTINUE_RC )
    {
        EqfGetProgress ( hSession, &usProgress );
    } //endif
} while ( usRC == CONTINUE_RC );
} // endif
```

```
// terminate the session
  EqfEndSession( hSession );
```

## EqfGetSegNum Purpose

Get the number of segments contained in a segmented file loaded into memory using *EqfLoadSegFile*.

### **Format**

```
►►—usRC— = —EqfGetSegNum—(—hSegFile—,—plSegNum—)—;—————
```

### **Parameters**

Type	Parameter	Description
HPARSESEGFILE	hSegFile	Handle of loaded segment file
PLONG		Pointer to a buffer receiving the number of segments in the loaded file

### Return code

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

```
USHORT usRC = 0;
HPARSSEGFILE *hSegFile = NULL;
HSESSION hSession = 0L;
LONG
        1NumberOfSegments = 0;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
if (!usRC)
  usRC = EqfBuildSegDocName( hSession, "SAMPLE1", "Document1",
                            1, szFileName );
} //endif
if (!usRC)
  usRC = EqfLoadSegFile( hSession, szFileName, &hSegFile );
  if (!usRC)
    usRC = EqfGetSegNum( hSegFile, &1NumberOfSegments);
    EqfFreeSegFile(hSegFile );
  } //endif
} //endif
```

```
// terminate the session
EqfEndSession( hSession );
```

## **EqfGetSegW**

## **Purpose**

Get the data of a specific segment from a segmented file loaded into memory using *EqfLoadSegFile*.

### **Format**

```
▶►—usRC— = —EqfGetSegW—(—hSegFile—,—lSegNum—,—pSeg—)—;————
```

### **Parameters**

Type	Parameter	Description
HPARSESEGFILE	hSegFile	Handle of loaded segment file
LONG	ISegNum	Number of segment being rereived
PPARSESEGMENTW	pSeg	Pointer to structure receiving the segment data

### Return code

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.

```
USHORT usRC = 0;
HPARSSEGFILE *hSegFile = NULL;
HSESSION hSession = 0L;
PARSSEGMENTW Segment;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
if (!usRC)
 usRC = EqfBuildSegDocName( hSession, "SAMPLE1", "Document1",
                            1, szFileName );
} //endif
if (!usRC)
 usRC = EqfLoadSegFile( hSession, szFileName, &hSegFile );
 if (!usRC)
   usRC = EqfGetSegW( hSegFile, 1, &Segment );
   if (!usRC)
     wcslwr( Segment.szData );
     usRC = EqfUpdateSegW( hSegFile, 1, &Segment );
```

```
if (!usRC)
        usRC = EqfWriteSegFile( hSegFile, szFileName );
      } //endif
    } //endif
    EqfFreeSegFile(hSegFile );
  } //endif
} //endif
// terminate the session
EqfEndSession( hSession );
```

## **EqfGetSegmentNumber Purpose**

EqfGetSegmentNumber computes the number of the segment to which the character at the given line and column position belongs to.

### **Format**

```
▶▶—usRC— = —EqfGetSegmentNumber—(—hSegFile—,—lLine—,—IColumn—,—plSeg—);—
```

### **Parameters**

Туре	Parameter	Description
HPARSESEGFILE	hSegFile	The handle of a segmented file as returned by function EqfLoadSegFile.
LONG	ILine	Number of the line for which the segment number is requested
LONG	IColumn	Column position of the segment within the line
PLONG	plSeg	Pointer to a LONG buffer which reveives the segment number matching the line and column number

### Return code

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
10009 (NOMATCHINGSEGMENT_RC)	There is no segment with the given position (either the line number or the column number is out of range)	
10008 (INVALIDFILEHANDLE_RC)	The file handle hSegFile is invalid	
other	Error code (EQF message number). Use function EqfGetLastError to retrieve complete error information.	

## **EqfGetShortName**

## **Purpose**

The API call *EqfGetShortName* is used to get the internally used short name for a folder, dictionary, Translation Memory, or document.

<u>Attention</u>: this API function will only work for the older OpenTM2 plugins. Newer plugins will (hopefully) not use short names anymore.

### **Format**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
USHORT	ObjectType	Type of the object being processed:
		FOLDER_OBJ object is a folder.
		MEMORY_OBJ object is a Translation Memory.
		DICT_OBJ object is a dictionary.
		<ul> <li>DOCUMENT_OBJ object is a document.</li> </ul>
PSZ	pszLongName	Long name of the object for documents also the folder name has to be specified in the form foldername:documentname.
PSZ	pszShortName	Pointer to a buffer for the returned short name.

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The MT flags in the memory have been cleared successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

```
USHORT usRC = 0;

HSESSION hSession = 0L;

// start the OpenTM2 API session

usRC = EqfStartSession( &hSession );

if ( !usRC )

{

  char szShortName[31]; // buffer for folder short name

  // Get the short name of folder "MyFolder" and write the short name

  // to the variable szShortName
```

```
usRC = EqfGetShortName( hSession, FOLDER_OBJ, "MyFolder", szShortName );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfGetSourceLine Purpose**

EqfGetSourceLine computes the start line and the end line of the given segment based on the linefeeds contained in the document.

### **Format**

```
▶►—usRC— = —EqfGetSourceLine—(—hSegFile—,—lSeg—,—plStartLine—,—plEndLine—);—
```

### **Parameters**

Type	Parameter	Description
HPARSESEGFILE	hSegFile	The handle of a segmented file as returned by function EqfLoadSegFile.
LONG	ISeg	Number of segment for which the source line information is requested
PLONG	plStartLine	Pointer to a LONG buffer which receives the starting line number of the segment
PLONG	plEndLine	Pointer to a LONG buffer which receives the end line number of the segment

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
10006 (SEGMENTISJOINED_RC)	The given segment is joined to a previous segment is not visible in the document
10007 (INVALIDSEGMENT_RC)	The given segment number is invalid or out of range
10008 (INVALIDFILEHANDLE_RC)	The file handle hSegFile is invalid
other	Error code (EQF message number). Use function EqfGetLastError to retrieve complete error information

## **EqfGetSysLanguage Purpose**

EafGetSys Language allows to retrieve the currently active default target language of OpenTM2.

### **Format**

```
▶▶—usRC— = —EqfGetSysLanguage—(—hSession—,—pszSysLanguage———
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszSystemLanguage	Buffer provided to contain the system language string at output. The length of the buffer has to be at least 20 characters.

### Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use <i>EqfGetSysLanguage</i> to retrieve the complete error information.	

## Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;
CHAR   chSystemLanguage[20];

// start the Eqf calling interface session
usRC = EqfStartSession( hSession );

// get the system language
if ( !usRC )
{
    usRC = EqfGetSysLanguage( hSession, chSystemLanguage );
} /* endif */

// terminate the session
EqfEndSession( hSession );
}
```

# **EqfGetVersion**

### **Purpose**

EqfGetVersion retrieves the version info of OpenTM2.

### **Format**

```
▶►—ulVersion— = —EqfGetVersion—(—)—
```

### **Parameters**

—none —

### **ULONG**

Value	Description	
	The version of OpenTM2 in a byte array, see the code sample for details how to access the version info.	

### Code sample

```
#include <stdlib.h>
#include "eqf_api.h"
int main( int argc, char *argv[], char *envp[] )
  BYTE abVersion[4];
  ULONG ulVersion = EQFGETVERSION();
  memcpy( abVersion, &ulVersion, sizeof(ULONG) );
  } /* end of main */
```

## **EqfGetVersionEx Purpose**

The API call *EqfGetVersionEx* is used to get the OpenTM2 version information.

### **Format**

```
► usRC— = —EqfGetVersionEx—(—pszVersion—,—iLength—)—;-
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszVersion	Pointer to a buffer for the version string.
int	iLength	Size of the buffer for the version string.

### Return code

Value	Description
0 (NO_ERROR)	The version string was returned successfully.

## Code sample

```
{
  char szVersion[128];

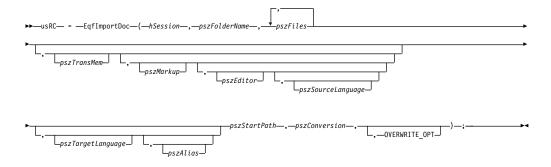
// get the current version of OpenTM2 into buffer szVersion
  EqfGetVersionEx( pszVersion, sizeof(szVersion) );
}
```

## EqfImportDoc Purpose

*EqfImportDoc* imports one or more documents and sets the document properties to the specified values. The specified values apply to all documents to be imported. If a document needs different settings, for example a different markup, import it separately.

This function performs the import in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder receiving the documents.
PSZ	pszStartPath	The start path if the documents are to be imported with relative path information. If a start path is specified, the files in the <i>pszFiles</i> list only contain the relative path.
PSZ	pszFiles	The fully qualified name of the documents to be imported.
PSZ	pszTransMem	The name of the Translation Memory to be used for the document, if different from that of the folder.
PSZ	pszMarkup	The name of the markup table to be used for the document, if different from that of the folder.
PSZ	pszEditor	The name of the editor to be used for the document, if different from that of the folder.

Type	Parameter	Description
PSZ	pszSourceLanguage	The name of the source language to be used for the document, if different from that of the folder.
PSZ	pszTargetLanguage	The name of the target language to be used for the document, if different from that of the folder.
PSZ	pszAlias	The alias name for the document.
LONG	lOptions	The option to be used for the document import: OVERWRITE_OPT to replace existing documents.
PSZ	pszConversion	Conversion to be used for document or NULL

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The document import has not completed yet. Call EqfImportDoc again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

## Code sample

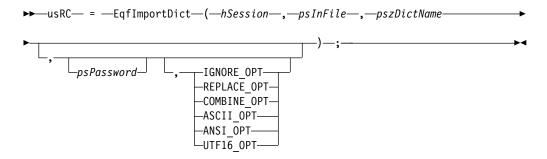
```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Import the documents DOC1.TXT and DOC2.TXT into folder SAMPLE1 \,
\ensuremath{//} and overwrite any existing documents, the format of the documents
// is to EQFASCII for all other settings the folder settings will be
// used
if (!usRC)
{
  do
    usRC = EqfImportDoc( hSession, "SAMPLE1", NULL,
                           "C:\\DOC1.TXT,C:\\DOC2.TXT",
NULL, "EQFASCII", NULL, NULL, NULL, NULL,
                           OVERWRITE OPT );
  } while ( usRC == CONTINUE RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

# **EqfImportDict Purpose**

EqfImportDict imports a dictionary in SGML dictionary.

This function performs the import in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**



### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszInFile	The fully qualified name of the SGML file to be imported.
PSZ	psDictName	The name of the dictionary to be exported.
PSZ	pszPassword	The dictionary password. Only required if the dictionary exists already and is protected.
LONG	lOptions	The options to be used for the merge of entries during the import:  • IGNORE_OPT  • REPLACE_OPT  • COMBINE_OPT  • ASCII_OPT  • ANSI_OPT  • UTF16_OPT

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
CONTINUE_RC	The dictionary import has not completed yet. Call EqfImportDict again.
other	

```
USHORT usRC = 0;
HSESSION hSession = 0L;

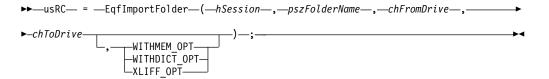
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
```

## EqfImportFolder Purpose

*EqfImportFolder* imports a folder from a specific drive to the specified OpenTM2 drive. The path from which the folder is imported is always \otm\export.

This function performs the import in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EafStartSession</i> .
PSZ	pszFolderName	The name of the folder to be imported.
CHAR	chFromDrive	The drive from which the folder is exported.
CHAR	chToDrive	The target drive for the imported folder. If omitted, the primary EQF drive is used. The drive must be the primary EQF drive or one of the secondary EQF drives defined in the "Configure Drives" window.
LONG	lOptions	The options to be used for the export:  WITHMEM_OPT  WITHDICT_OPT  XLIFF_OPT  These options correspond to those in the "Import Folder" window in OpenTM2.  You can combine the constants using OR.

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The folder import has not completed yet. Call EqfImportFolder again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

### Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Import the folder SAMPLE1 from drive C: to the primary Eqf
// system drive, import the folder with Translation Memory databases
// and dictionaries
if (!usRC)
{
  do
   usRC = EqfImportFolder( hSession, "SAMPLE1", 'C',
                            '\0', // use primary Eqf drive
                           WITHDICT_OPT | WITHMEM_OPT );
  } while ( usRC == CONTINUE RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

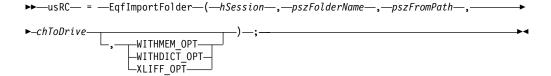
## EqfImportFolderFP

### **Purpose**

*EqfImportFolderFP* imports a folder from a specific path to the specified OpenTM2 drive.

This function performs the import in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**



### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EafStartSession</i> .
PSZ	pszFolderName	The name of the folder to be imported.
PSZ	pszFromPath	The path from which the folder is exported.
CHAR	chToDrive	The target drive for the imported folder. If omitted, the primary EQF drive is used. The drive must be the primary EQF drive or one of the secondary EQF drives defined in the "Configure Drives" window.
LONG	lOptions	The options to be used for the export:  WITHMEM_OPT  WITHDICT_OPT  XLIFF_OPT  These options correspond to those in the "Import Folder" window in OpenTM2.  You can combine the constants using OR.

### Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The folder import has not completed yet. Call EqfImportFolderFP again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Import the folder SAMPLE1 from path C:\PROJECT to the primary
// Eqf system drive, import the folder with Translation Memory
// databases and dictionaries
if (!usRC)
{
 do
   WITHDICT_OPT | WITHMEM_OPT );
 } while ( usRC == CONTINUE_RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

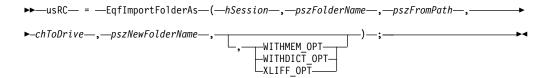
## **EqfImportFolderAs**

## **Purpose**

*EqfImportFolderAs* imports a folder from a specific path to the specified OpenTM2 drive, and the folder name can be changed druing the import.

This function performs the import in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**



### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszFolderName	The name of the folder to be imported.
PSZ	pszFromPath	The path from which the folder is imported from.
CHAR	chToDrive	The target drive for the imported folder. If omitted, the primary OTM drive is used. The drive must be the primary OTM drive or one of the secondary OTM drives defined in the "Configure Drives" window.
PSZ	pszNewFolderName	The <b>new</b> name of the folder.
LONG	lOptions	The options to be used for the export:  WITHMEM_OPT  WITHDICT_OPT  XLIFF_OPT  These options correspond to those in the "Import Folder" window in OpenTM2.  You can combine the constants using OR.

### Return code

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The folder import has not completed yet. Call EqfImportFolderFP again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

### Code sample

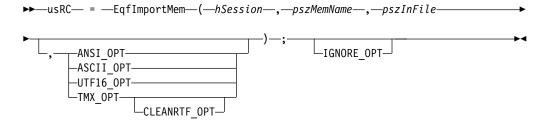
```
USHORT usRC = 0; HSESSION hSession = 0L;
// start the Eqf calling interface
session usRC = EqfStartSession( &hSession );
// Import the folder SAMPLE1 from path C:\PROJECT to the primary
// Eqf system drive, import the folder with Translation Memory
// databases and dictionaries
if (!usRC)
  do
     usRC = EqfImportFolderFP( hSession, "SAMPLE1", "C:\PROJECT",
                               // use primary OTM drive
             "myNewFolderName", // give a new folder name
             WITHDICT OPT | WITHMEM OPT );
    } while ( usRC == CONTINUE_RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## EqfImportMem Purpose

EgfImportMem imports a Translation Memory into OpenTM2.

This function performs the import in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszMemName	The name of the Translation Memory to be imported. If a Translation Memory with this name already exists, the imported data is merged into the existing Translation Memory.
PSZ	pszInFile	The fully qualified name of the file containing the Translation Memory data.

Type	Parameter	Description
LONG	lOptions	The options to be used for the Translation Memory import:
		ANSI_OPT (Export/Import in Ansi)
		ASCII_OPT (Export/Import in ASCII)
		UTF16_OPT (Export/Import in Unicode UTF-16)
		TMX_OPT (Import in TMX format)
		CLEANRTF_OPT can be used together with the TMX_OPT to remove RTF tags from the imported data
		IGNORE_OPT (Ignore invalid segments and continue with the import)

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The Translation Memory import has not completed yet. Call <i>EqfImportMem</i> again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

## Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// Import the external Translation Memory MEM1.EXP into Translation
// Memory MEMDB1
if (!usRC)
{
  do
   usRC = EqfImportMem( hSession, "MEMDB1", "C:\\MEM1.EXP", OL );
  } while ( usRC == CONTINUE_RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfImportMemEx Purpose**

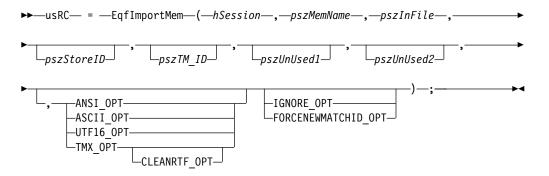
*EqfImportMemEx* imports a Translation Memory into OpenTM2.

This API-call imports a translation memory the same way as with **EqfImportMem**. In addition, a match segment ID is created, if the memory proposal does not contain a match segment ID yet, and one (or both) of the new parameters

pszStoreID and pszTM\_ID has/have been specified. Using the new option FORCENEWMATCHID\_OPT any existing match segment ID is ignored and a new match segment ID is always created.

This API-call performs the import in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**



Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszMemName	The name of the Translation Memory to be imported. If a Translation Memory with this name already exists, the imported data is merged into the existing Translation Memory.
PSZ	pszInFile	The fully qualified name of the file containing the Translation Memory data.
PSZ	pszStoreID	Identifier of the origin of the translation memory.
PSZ	pszTM_ID	Identifier for the memory within the StoreID.
PSZ	pszUnUsed1	Unused parameter, free for future enhancements.
PSZ	pszUnUsed2	Unused parameter, free for future enhancements.

Type	Parameter	Description
LONG	lOptions	The options to be used for the Translation Memory import:
		Import Mode:
		<ul> <li>ANSI_OPT (The translation memory is ANSI encoded).</li> </ul>
		<ul> <li>ASCII_OPT (The translation memory is ASCII encoded).</li> </ul>
		<ul> <li>TMX_OPT (The translation memory is a TMX memory).</li> </ul>
		<ul> <li>UTF16_OPT (The translation memory is UTF-16 encoded).</li> </ul>
		<ul> <li>XLIFF_MT_OPT (The translation memory is a XLIFF memory).</li> </ul>
		Markup Table Handling:
		<ul> <li>CANCEL_UNKNOWN_MARKUP_OPT (Cancel import if unknown markup detected).</li> </ul>
		<ul> <li>GENRIC_UNKNOWN_MARKUP_OPT         (Put a generic markup table to unknown markup).     </li> </ul>
		<ul> <li>SKIP_UNKNOWN_MARKUP_OPT (Skip segments with unknown markup).</li> </ul>
		• Other:
		<ul> <li>CLEANRTF_OPT can be used together with the TMX_OPT to remove RTF tags from the imported data.</li> </ul>
		<ul> <li>FORCENEWMATCHID_OPT (Ignore existing match segment ID's. New match segment IDs are always created).</li> </ul>
		<ul> <li>IGNORE_OPT (Ignore invalid segments and continue with the import).</li> </ul>

### **USHORT**

Value	Description	
0 (NO_ERROR)	The translation memory has been imported successfully.	
10003 (CONTINUE_RC)	The Translation Memory import has not completed yet. Call <i>EqfImportMemEX</i> again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the OpenTM2 API session
usRC = EqfStartSession( &hSession );
// Import the external Translation Memory MEM1.EXP into Translation
// Memory MEMDB1 and create a match segment ID using the provided // StoreID "TMB" and the TM_ID "ACP005AV2"
```

```
if (!usRC)
 do
   usRC = EqfImportMemEx( hSession, "MEMDB1", "C:\\MEM1.EXP", "TMB",
                           "ACP005AV2", NULL, NULL, OL );
  } while ( usRC == CONTINUE RC );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfImportMemInInternalFormat Purpose**

EqfImportMemInInternalFormat imports a Translation Memory into OpenTM2 using the internal memory files from a Zip package.

### **Format**

```
▶▶—usRC— = —EqfImportMemInInternalFormat—(—hSession—,—pszMemoryName—,—
▶-pszMemPackage--,--IOptions--)--;--
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMemoryName	The name of the Translation Memory.
PSZ	pszMemPackage	The fully qualified name of the ZIP package containing the internal Translation Memory files.
LONG	lOptions	The options for the import (currently none).

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// import the memory TestMem from ZIP package c:\data\TestMem.ZIP
```

## **EqfListMem**

### **Purpose**

*EqfListMem* generates a list of all names of all available Translation Memory databases.

### **Format**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszBuffer	Pointer to a buffer receiving the comma separated list of Translation Memory names, or NULL if the required length of the buffer is requested.
PLONG	plLength	Pointer to a variable containing the size of the pszBufferArea, on return this variable is filled with the length of the Translation Memory name list or, if pszBuffer is NULL, with the required size for the buffer.

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

```
{
    USHORT usRC = 0;
    HSESSION hSession = 0L;
    PSZ pszBuffer = NULL;
    LONG 1Size = 0;

    // start the Eqf calling interface session
```

```
usRC = EqfStartSession( &hSession );
// get the required length for the memory name buffer
if (!usRC)
 usRC = EqfListMem( hSession, pszBuffer, &lSize );
} /* endif */
\ensuremath{//} allocate a buffer for the memory names
if (!usRC)
  pszBuffer = new char[lSize];
} /* endif */
// get the list of the memory names
if (!usRC)
  usRC = EqfListMem( hSession, pszBuffer, &lSize );
} /* endif */
if ( pszBuffer != NULL ) delete pszBuffer;
// terminate the session
EqfEndSession( hSession );
```

## **EqfLoadSegFile Purpose**

Loads a segmented OpenTM2 document file into memory. The segments of the loaded file can be accessed using the EqfGetSegW API.

### **Format**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszMemName	Fully qualified file name
HPARSESEGFILE	hSegFile	Points to the buffer receiving the handle of the loaded segmented file

### Return code

Value	Description
0 (NO_ERROR)	The function completed successfully.
	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.

## Code sample

```
USHORT usRC = 0;
HPARSSEGFILE *hSegFile = NULL;
HSESSION hSession = 0L;
PARSSEGMENTW Segment;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
if (!usRC)
 usRC = EqfBuildSegDocName( hSession, "SAMPLE1", "Document1",
                            1, szFileName );
} //endif
if (!usRC)
 usRC = EqfLoadSegFile( hSession, szFileName, &hSegFile );
  if (!usRC)
   usRC = EqfGetSegW( hSegFile, 1, &Segment );
   if (!usRC)
      wcslwr( Segment.szData );
      usRC = EqfUpdateSegW( hSegFile, 1, &Segment );
      if (!usRC)
       usRC = EqfWriteSegFile( hSegFile, szFileName );
      } //endif
    } //endif
   EqfFreeSegFile(hSegFile );
  } //endif
} //endif
// terminate the session
EqfEndSession( hSession );
```

# **EqfMemoryExists**

## **Purpose**

EqfMemoryExists checks if the given translation memory exists in OpenTM2.

### **Format**

```
▶►—usRC— = —EqfMemoryExists—(—hSession—;—pszMemoryName—)—;———▶◀
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EqfStartSession</i> .
PSZ	pszMemoryName	The name of the translation memory for which the existence is to be checked

### **USHORT**

Value	Description
0 (NO_ERROR)	The specified dictionary exists in OpenTM2
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.

## Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession ); usRC = EqfMemoryExists( hSession, "MyMemory" );
                                                                                          // te
```

## **EqfOpenDoc**

### **Purpose**

opens a document at the given segment or line in the TranslationEnvironment.

### **Format**

```
 \begin{tabular}{ll} \blacktriangleright \blacksquare \verb| usRC| = - EqfOpenDoc-(-hSession-,-pszFolderName-,-pszDocument-,-ulSegNum-,-ulLine-)-; -- Institute -- Ins
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszFolderName	The name of the folder containing the documents to be opened.
PSZ	pszDocument	The name of the document being opened.
ULONG	ulSegNum	The segment number to go to (0 if not used)
ULONG	ulLine	The line to go to (ulSegNum must be 0 if a line number is specified)

### Return code

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.

## Code sample

```
{
  USHORT usRC = 0;
  HSESSION hSession = 0L;

  // start the Eqf calling interface session
  usRC = EqfStartSession( &hSession );

  // Open the document DOC1.TXT in folder SAMPLE1 at line
42   if (!usRC)
{
    usRC = EqfOpenDoc( hSession, "SAMPLE1",
    "DOC1.TXT", 0, 42 );
    /* endif */
    // terminate the session
    EqfEndSession( hSession );
}
```

## EqfOpenDocByTrack Purpose

The API call *EqfOpenDocByTrack* opens a document in the OpenTM2 editor and positions to a specific segment based on the specified TVT tracking Id.

### **Format**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszFolderName	The name of the folder.
PSZ	pszTrackId	The tracking-ID of a segment within a specific document in the folder.

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The document has been opened successfully.
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

```
{
  USHORT usRC = 0;
  HSESSION hSession = 0L;
  // start the OpenTM2 API session
  usRC = EqfStartSession( &hSession );
  if ( !usRC )
```

```
wchar_t *pszTrackID = L"1A:FF3";
 // open a document in folder "MyFolder" and position to a specific
 // segment based on the provided TVT track ID
 usRC = EqfOpenDocByTrack( hSession, "MyFolder", pszTrackID );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfOpenDocEx Purpose**

opens a document at the given segment or line or the first location of a specific search string in the Translation Environment.

### **Format**

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszFolderName	The name of the folder containing the documents to be opened.
PSZ	pszDocument	The name of the document being opened.
ULONG	ulSegNum	The segment number to go to (0 if not used)
ULONG	ulLine	The line to go to (ulSegNum must be 0 if a line number is specified)
PSZ_W	pszSearch	Points to search string in UTF-16 encoding, if specified (and ulSegNum and ulLine are zero) the specified search string is searched in the opened document and the segment containing the first occurence of the search string is activated

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the Eqf calling interface
session usRC = EqfStartSession( &hSession );
```

```
// Open the document DOC1.TXT in folder SAMPLE1 at the first occurence of string "error"
if ( !usRC )
{
  usRC = EqfOpenDocEx(hSession, "SAMPLE1", "DOC1.TXT", 0, 0, L"error" );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

## **EqfOpenMem**

### **Purpose**

EqfOpenMem opens a Translation Memory for searching or updating proposals.

### **Format**

```
► usRC— = —EqfOpenMem—(—hSession—,—pszMemoryName—,—plHandle—,

► IOptions—)—;
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszMemoryName	The name of the Translation Memory.
PLONG	plHandle	Pointer to a long value receiving the handle of the opened Translation Memory or -1 in case of failures.
LONG	lOptions	The options for the opening (currently none).

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

```
{
  USHORT usRC = 0;
  HSESSION hSession = 0L;

// start the Eqf calling interface session
  usRC = EqfStartSession( &hSession );

// open the memory TestMem
  if ( !usRC )
  {
    LONG 1Handle = 0;
```

```
usRC = EqfOpenMem( hSession, "TestMem", &lHandle, 0 );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

# **EqfOrganizeMem**

# **Purpose**

*EqfOrganizeMem* organizes the specified Translation Memory.

This function performs the organization in small units. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**

```
►►—usRC— = —EqfOrganizeMem—(—hSession—,—pszMemName—)—;-
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by <i>EafStartSession</i> .
PSZ	pszMemName	The name of the Translation Memory to be organized.

# Return code

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The organization of the Translation Memory has not completed yet. Call <i>EqfOrganizeMem</i> again.	
other	Error code (EQF message number). Use "EqfGetLastError" on page 95 to retrieve the complete error information.	

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// organize the Translation Memory MEMDB1
if (!usRC)
{
  do
    usRC = EqfOrganizeMem( hSession, "MEMDB1" );
  } while ( usRC == CONTINUE RC );
} /* endif */
```

```
// terminate the session
EqfEndSession( hSession );
```

# EqfProcessNomatch Purpose

The API call *EqfProcessNomatch* reads one or more SNOMATCH files (created using the analysis option "Create file containing untranslated segments") and looks up the segments contained in the SNOMATCH files in the input memory. Each matching proposal (exact and fuzzy match) is written to the output memory. The API call creates a memory match word count and a duplicate word count for the segments in the SNOMATCH files. The word count reports can be created in text and XML form.

This function performs the processing in small units unless told to complete in one call using the COMPLETE\_IN\_ONE\_CALL\_OPT flag. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszNomatch	The specification for the SNOMATCH files to use for the processing. This parameter is evaluated in the following way:
		the specified value contains wildcard characters  the specified value is used as fully qualified search pattern for the SNOMATCH FILES to be used e.g. "C:\OTM\TEST.F00\SNOMATCH\A*.*"  the specified value contains path delimiters  the specified value is used as fully qualified name of the SNOMATCH file to process, if the specified value points to a directory all files in the directory are processed e.g. "C:\OTM\TEST.F00\SNOMATCH\File1.txt", "C:\OTM\TEST.F00\SNOMATCH"
		the value contains no path delimiters the specified value is used as name of a TM folder, all SNOMATCH files contained in the SNOMATCH directory of this folder are processed e.g. "TEST"

Type	Parameter	Description
PSZ	pszInMemory	The name of the input memory (TM internal)
PSZ	pszOutMemory	The name of an existing or new internal memory receiving the relevant proposals from the input memory
PSZ	pszMemMatchReportText	The fully qualified name for the memory match word count report in text format, specify NULL if no report of this type should be created
PSZ	pszMemMatchReportXml	The fully qualified name for the memory match word count report in XML format, specify NULL if no report of this type should be created
PSZ	pszDupReportText	The fully qualified name for the duplicate word count report in text format, specify NULL if no report of this type should be created
PSZ	pszDupReportXml	The fully qualified name for the duplicate word count report in XML format, specify NULL if no report of this type should be created
LONG	lOptions	The option(s) to be used for the processing:
		COMPLETE_IN_ONE_CALL_OPT  If set the API call does not return after each processing step but stays in the API call until the function has been completed
		RESPECTCRLF_OPT  If set memory proposals having different linebreaks are not used as exact match The options can be combined by using the logical OR operator

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The SNOMATCH processing is not complete yet. Call <i>EafProcessNomatch</i> again.	
other		

# Code sample

```
HSESSION hSession;
USHORT usRC;
"C:\Reports\Dups.XML, COMPLETE_IN_ONE_CALL_OPT);
usRC = EqfEndSession( hSession );
```

The API EqfProcessNomatch is called to process all SNOMATCH files of folder "TestFolder", the segments are looked up ion the memory "PrevMemory" and any relevant matches found are written to the memory "NewMemory", the memory

match count in XML format will be stored under "C:\Reports\MemMatch.XML" and the XML duplicate word count will be stored under "C:\Reports\Dups.XML", the text versions of the reports are not being used. The API call will complete in one call.

# EqfProcessNomatchEx Purpose

The API call *EafProcessNomatchEx* reads one or more **SNOMATCH** files (created using the analysis option "Create file containing untranslated segments") and looks up the segments contained in the **SNOMATCH** files in the input memory. Each matching proposal (exact and fuzzy match) is written to the output memory. The API call creates a memory match word count, a duplicate word count for the segments in the **SNOMATCH** files, and files containing all segments which have no memory match . The word count reports can be created in text and XML form.

This function performs the processing in small units unless told to complete in one call using the COMPLETE\_IN\_ONE\_CALL\_OPT flag. Call it repetitively until it returns a return code other than CONTINUE\_RC.

### **Format**

▶─usRC = —EqfProcessNomatchEx—(—hSession—, —pszNomatch—, —

pszInMemory—, —pszOutMemory—, —pszMemMatchReportText—, —pszMemMatchReportXml—, —

pszDupReportText—, —pszDupReportXml—, —pszOutNomatchXml—, —pszOutNomatchExp—lOptions—); — →

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszNomatch	The specification for the SNOMATCH files to use for the processing. This parameter is evaluated in the following way:
		the specified value contains wildcard characters the specified value is used as fully qualified search pattern for the SNOMATCH FILES to be used e.g. "C:\OTM\TEST.F00\SNOMATCH\A*.*"
		the specified value contains path delimiters  the specified value is used as fully qualified name of the SNOMATCH file to process, if the specified value points to a directory all files in the directory are processed e.g. "C:\OTM\TEST.F00\SNOMATCH\File1.txt",  "C:\OTM\TEST.F00\SNOMATCH"
		the value contains no path delimiters the specified value is used as name of a TM folder, all SNOMATCH files contained in the SNOMATCH directory of this folder are processed e.g. "TEST"

Type	Parameter	Description
PSZ	pszInMemory	The name of the input memory (TM internal)
PSZ	pszOutMemory	The name of an existing or new internal memory receiving the relevant proposals from the input memory
PSZ	pszMemMatchReportText	The fully qualified name for the memory match word count report in text format, specify NULL if no report of this type should be created
PSZ	pszMemMatchReportXml	The fully qualified name for the memory match word count report in XML format, specify NULL if no report of this type should be created
PSZ	pszDupReportText	The fully qualified name for the duplicate word count report in text format, specify NULL if no report of this type should be created
PSZ	pszDupReportXml	The fully qualified name for the duplicate word count report in XML format, specify NULL if no report of this type should be created
PSZ	pszOutNomatchXml	The fully qualified name for the list of segments which have no memory match (in the nFluent XML format), specify NULL if no list of this type should be created
PSZ	pszDupReportXml	The fully qualified name for the list of segments which have no memory match (in the EXP format), specify NULL if no list of this type should be created
LONG	lOptions	The option(s) to be used for the processing:
		COMPLETE_IN_ONE_CALL_OPT  If set the API call does not return after each processing step but stays in the API call until the function has been completed
		RESPECTCRLF_OPT  If set memory proposals having different linebreaks are not used as exact match  The options can be combined by using the logical OR operator

# **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
CONTINUE_RC	The SNOMATCH processing is not complete yet. Call <i>EqfProcessNomatch</i> again.	
other		

# Code sample

HSESSION hSession; USHORT usRC;

usRC = EqfStartSession( &hSession );

The API *EqfProcessNomatchEx* is called to process all SNOMATCH files of folder "TestFolder", the segments are looked up in the memory "PrevMemory" and any relevant matches found are written to the memory "NewMemory", the memory match count in XML format will be stored under "C:\Reports\MemMatch.XML" and the XML duplicate word count will be stored under "C:\Reports\Dups.XML", the text versions of the reports are not being used. The API call will complete in one call.

# **EqfQueryMem Purpose**

EqfQueryMem looks for matching Translation Memory proposals.

### **Format**

```
►—usRC— = —EqfQueryMem—(—hSession—,—IHandle—,—pSearchKey—,—

-piNumOfProposals—,—pProposals—,—IOptions—)—;—————
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
LONG	IHandle	Translation Memory handle from a Translation Memory previously opened using EqfOpenMem (see "EqfOpenMem" on page 124).
PMEMPROPOSAL	pSearchKey	Pointer to a MEMPROPOSAL structure filled with the search criteria. At least the source text, the source language, the target language, and the markup table have to be filled.
int *	piNumOfProposals	Pointer to a variable containing the number of requested Translation Memory proposals. On return, this variable is updated with the number of found Translation Memory proposals.
PMEMPROPOSAL	pProposals	Pointer to a array of MEMPROPOSAL structures. The array has to be large enough to receive the number of requested Translation Memory proposals. This array is filled with the Translation Memory proposals matching the search criteria.
LONG	lOptions	The options for the lookup (currently none).

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.	

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
LONG 1Handle = 0;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// open the memory TestMem
if (!usRC)
 usRC = EqfOpenMem( hSession, "TestMem", &lHandle, 0 );
} /* endif */
// search some memory proposals
if (!usRC)
  PMEMPROPOSAL pSearchKey = new MEMPROPOSAL;
 PMEMPROPOSAL pProposals = new MEMPROPOSAL[5];
 int iProposals = 5;
 // fill-in search criteria
 wcscpy( pSearchKey->szSource, L"This is a segment." );
 strcpy( pSearchKey->szSourceLanguage, "English(U.S.)" );
strcpy( pSearchKey->szTargetLanguage, "German(Reform)" );
 strcpy( pSearchKey->szMarkup, "OTMANSI" );
  usRC = EqfQueryMem( hSession, lHandle, pSearchKey, &iProposals,
 pPropsals, 0);
  delete pSearchKey,
 delete pProposals;
} /* endif */
// close the memory
if (!usRC)
 usRC = EqfCloseMem( hSession, 1Handle, 0 );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

# EqfReduceToStemForm Purpose

The API call *EqfReduceToStemForm* reduces a list of words or words contained in a text file to their stem forms.

# **Format**

```
►►—usRC— = —EqfReduceToStemForm—(—hSession—,——pszInputTerms—pszInputFile—
```

# **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszLanguage	The name of the language being used for the spell checking.
PSZ	pszInputTerms	A comma separated list of terms or NULL if an input file is being used.
PSZ	pszInputFile	The fully qualified name of a plain text file containing the terms, one term per line or NULL if pszInputTerms is being used.
PSZ	pszReport	The name of the report file receiving the results of the operation.
LONG	lOption	Options for the output of the report:
		<ul> <li>TEXT_OUTPUT_OPT for plain text output (CSV) or</li> <li>XML_OUTPUT_OPT (= default) for XML output.</li> </ul>

# Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The terms have been reduced to their stem form successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;
// start the OpenTM2 API session
usRC = EqfStartSession( &hSession );
if (!usRC)
```

# **EqfRemoveDocs**

# **Purpose**

EqfRemoveDocs removes documents from a folder. The names of the removed documents are specified in a text file, one document per line.

### **Format**

```
▶—usRC— = —EqfRemoveDocs—(—hSession—,—pszFolderName—,—pszListFile—)—;——▶◀
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
PSZ	pszFolderName	The name of the folder containing the documents to be removed
PSZ	pszListFile	The name of the list file containing the names of the documents being removed

### Return code

#### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

# Code sample

```
USHORT usRC = 0; HSESSION hSession = 0L;
// start the Eqf calling interface
session usRC = EqfStartSession( &hSession );
// Remove the documents listed in file
REMOVELIST.TXT from folder SAMPLE1
if (!usRC)
  { usRC = EqfRemoveDocs( hSession, "SAMPLE1", "C:\REMOVELIST.TXT" );
  } /* endif */
// terminate the session EqfEndSession( hSession );
```

# **EqfRestoreDocs**

# **Purpose**

EqfRestoreDocs restored documents which have been removed using the EqfRemoveDocs API call.

### **Format**

```
►►—usRC— = —EqfRestoreDocs—(—hSession—,—pszFolderName—)—;—
```

Type	Parameter	Description
HSESSION		The EQF session handle, as returned by EqfStartSession.

Type	Parameter	Description
PSZ	1 *	The name of the folder containing the documents to be restored

### **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.	

# **Code sample**

```
USHORT usRC = 0;
HSESSION hSession = OL;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession ); // Restore the removed documents of folder SAMPLE1
```

# **EqfRename**

# **Purpose**

EqfRename renames a folder, a dictionary or a Translation Memory.

# **Format**

```
 \qquad \qquad \text{ } \\ \text{
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
USHORT	usMode	Descibes the type of object being renamed, valid are RENAME_FOLDER, RENAME_MEMORY or RENAME_DICTIONARY
PSZ	pszOldName	The name of the existing folder, dictionary or Translation Memory.
PSZ	pszNewName	The new name for the folder, dictionary or Translation Memory.
LONG	lOptions	Additional options for the rename function:  • ADJUSTREFERENCES_OPT to adjust all references to the rename object (valid only for the rename of a Translation Memory)

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;
\ensuremath{//} start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
// rename the Translation Memory MyMemory to MyNewMemory and adjust all references
if (!usRC)
     usRC = EqfRename( hSession, RENAME_MEMORY, "MyMemory"
                       "MyNewMemory", ADJUSTREFÉRENCES_OPT );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

# **EqfSearchMem**

# **Purpose**

EqfSearchMem does a concordance search in a Translation Memory.

### **Format**

```
▶►—usRC— = —EqfSearchMem—(—hSession—,—IHandle—,—pszSearchString—,——
►-pszStartPosition--,--pProposals--,--lSearchTime--,--IOptions--)--;--
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
LONG	IHandle	Translation Memory handle from a Translation Memory previously opened using EqfOpenMem (see "EqfOpenMem" on page 124).
wchar_t *	pszSearchString	Pointer to the search string (in UTF-16 encoding).

Type	Parameter	Description
PSZ	pszStartPosition	Pointer to a buffer (min size = 20 characters) containing the start position. On completion, this buffer is filled with the next search position. To start at the search at the begin of the Translation Memory, leave this buffer empty.
PMEMPROPOSAL	pProposal	Pointer to MEMPROPOSAL structure receiving the matching proposal.
LONG	lSearchTime	Number of miliseconds to search for an entry. When this time is exceeded, the function returns with an return code of TIMEOUT_RC. To search for a indefinite time, specify the value 0.
LONG	lOptions	<ul> <li>Options for the import, valid options are:</li> <li>SEARCHINSOURCE_OPT to search in the source text.</li> <li>SEARCHINTARGET_OPT to search in the target text.</li> <li>SEARCH_CASEINSENSITIVE to search case insensitive.</li> <li>SEARCH_WHITESPACETOLERANT to handle all types of whitespace (blank, tab, linefeed) the same, and to treat multiple whitespace characters as a single space character.</li> <li>The options can be combined using the</li> </ul>
		The options can be combined using the logical or operator ( ).

# **USHORT**

Value	Description	
0 (NO_ERROR)	The function completed successfully.	
10010 (ENDREACHED_RC)	The end of the Translation Memory has been reached.	
10011 (TIMEOUT_RC)	A time out occurred (exceeded given search time).	
other	Error code (EQF message number). Use <i>EqfGetLastError</i> (see page "EqfGetLastError" on page 95) to retrieve the complete error information.	

# **Code sample**

```
USHORT usRC = 0;
HSESSION hSession = 0L;
LONG lHandle = 0;

// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );

// open the memory TestMem
if ( !usRC )
{
```

```
usRC = EqfOpenMem( hSession, "TestMem", &lHandle, 0 );
} /* endif */
// search the memory for the text "IBM"
if (!usRC)
  PMEMPROPOSAL pProposal = new MEMPROPOSAL;
 char szSearchPos[20] = "";
  do
    usRC = EqfSearchMem( hSession, lHandle, L"IBM", szSearchPos, pProposal,
    0, SEARCHSOURCE OPT );
    // do something with the found proposal
  } while (usRC == 0);
  delete pProposal;
} /* endif */
// close the memory
if (!usRC)
 usRC = EqfCloseMem( hSession, lHandle, 0 );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

# **EqfSetSysLanguage Purpose**

EqfSetSysLanguage sets the default target language for the OpenTM2 system environment. All OpenTM2 internal character conversions (Unicode to ASCII/ANSI, ASCII/ANSI to Unicode) and linguistic functions will use the provided default target language if no other language settings are available. This happens e.g. during Translation Memory import/export in ASCII. It is a good coding practice to retrieve the default target language first (EqfGetSysLanguage), set the requested default target language, do your processing and reset the default target language to the previously stored value. Using the EqfSetSysLanguage has the same effect as modifying the Default Target Language on the System Preference Dialog via the GUI.

### **Format**

```
▶►—usRC— = —EqfSetSysLanguage—(—hSession—,—pszSystemLanguage-
```

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EqfStartSession.
PSZ	pszSystemLanguage	Buffer provided to contain the system language string. The length of the buffer has to be at least 20 characters.

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfSetSysLanguage</i> to retrieve the complete error information.

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = 0L;

// start the Eqf calling interface session
usRC = EqfStartSession( hSession );

// Set the default target language to be Japanese
if (!usRC)
{
  usRC = EqfSetSysLanaguage( hSession, "Japanese" );
} /* endif */

// terminate the session
EqfEndSession( hSession );
```

# EqfStartSession Purpose

*EqfStartSession* prepares the internal data areas for other non-DDE batch function calls. Call it before any other batch function. After you are finished, call the *EqfEndSession* function to clean up all resources.

### **Format**

```
▶►—usRC— = —EqfStartSession—(—hSession—)—;——————
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The variable receiving the EQF session handle.

# Return code

# **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
	Error code (EQF message number). You cannot use <i>EqfGetLastError</i> to retrieve complete error information if a call to <i>EqfStartSession</i> failed.

# **EqfUpdateMem**

# **Purpose**

EqfUpdateMem adds a new Translation Memory proposal to the Translation Memory, or updates an existing one having the same key.

### **Format**

```
▶▶—usRC— = —EqfUpdateMem—(—hSession—,—lHandle—,—pNewProposal—,—
▶-IOptions—)—;—
```

### **Parameters**

Type	Parameter	Description
HSESSION	hSession	The EQF session handle, as returned by EafStartSession.
LONG	lHandle	The Translation Memory handle from a Translation Memory previously opened using EqfOpenMem (see "EqfOpenMem" on page 124).
PMEMPROPOSAL	pNewProposal	Pointer to a MEMPROPOSAL structure filled with the proposal data which will be added to the Translation Memory, at least the source text, the target text, the source language, the target language and the markup table have to be filled.
LONG	lOptions	The options for the update process (currently none).

# Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError (see page "EqfGetLastError" on page 95) to retrieve the complete error information.

# Code sample

```
USHORT usRC = 0;
HSESSION hSession = OL;
LONG 1Handle = 0;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
\label{thm:condition} open the memory TestMem
if (!usRC)
  usRC = EqfOpenMem( hSession, "TestMem", &lHandle, 0 );
```

```
} /* endif */
// add a new memory proposal
if (!usRC)
  PMEMPROPOSAL pProposal = new MEMPROPOSAL;
  // fill-in proposal data
  memset( pProposal, 0, sizeof(MEMPROPOSAL) );
  wcscpy( pProposal->szSource, L"This is a sentence." );
  wcscpy( pProposal->szTarget, L"Dies ist ein Satz." );
strcpy( pProposal->szSourceLanguage, "English(U.S.)" );
strcpy( pProposal->szTargetLanguage, "German(Reform)" );
  strcpy( pProposal->szMarkup, "OTMANSI" );
  usRC = EqfUpdateMem( hSession, lHandle, pPropsal, 0 );
  delete pProposal;
} /* endif */
// close the memory
if (!usRC)
  usRC = EqfCloseMem( hSession, lHandle, 0 );
} /* endif */
// terminate the session
EqfEndSession( hSession );
```

# EqfUpdateSegW

# **Purpose**

Update the segment data of a specific segment in a segmented file loaded into memory using *EqfLoadSegFile*.

# **Format**

```
\rightarrow—usRC— = —EqfUpdateSegW—(—hSegFile—,—lSegNum—,—pSeg—)—;—————
```

### **Parameters**

Type	Parameter	Description
HPARSESEGFILE	hSegFile	Handle of loaded segmented file
LONG	lSegNum	Number of segment being updated
PPARSESEGMEN		Pointer to structure containing the updated segment data

### Return code

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use <i>EqfGetLastError</i> to retrieve the complete error information.

# Code sample

```
USHORT
          usRC = 0;
HPARSSEGFILE *hSegFile = NULL;
HSESSION hSession = OL;
PARSSEGMENTW Segment;
// start the Eqf calling interface session
usRC = EqfStartSession( &hSession );
if (!usRC)
     usRC = EqfBuildSegDocName( hSession, "SAMPLE1", "Document1",
                                1, szFileName );
} /* endif */
if (!usRC)
 usRC = EqfLoadSegFile( hSession, szFileName, &hSegFile );
 if (!usRC)
    usRC = EqfGetSegW( hSegFile, 1, &Segment );
    if (!usRC)
      wcslwr( Segment.szData );
      usRC = EqfUpdateSegW( hSegFile, 1, &Segment );
       if (!usRC)
        usRC = EqfWriteSegFile( hSegFile, szFileName );
      } //endif
    } //endif
    EqfFreeSegFile(hSegFile );
   } //endif
} //endif
// terminate the session
EqfEndSession( hSession );
```

# **EqfWriteSegFile Purpose**

Writes a segmented file loaded into memory using EqfLoadSegFile back to disk.

### **Format**

```
▶►—usRC— = —EqfWriteSegFile—(—hSegFile—,—pszFileName—)—;—
```

Type	Parameter	Description
HPARSESEGFILE	hSegFile	Handle of loaded segmented file
PSZ	pszFileName	Fully qualified file name

### **USHORT**

Value	Description
0 (NO_ERROR)	The function completed successfully.
other	Error code (EQF message number). Use EqfGetLastError to retrieve the complete error information.

# Code sample

```
USHORT usRC = 0;
HPARSSEGFILE *hSegFile = NULL;
HSESSION hSession = OL;
PARSSEGMENTW Segment;
// start the Eqf calling interface session
usRC = EqfStartSession(&hSession);
if (!usRC)
 usRC = EqfBuildSegDocName( hSession, "SAMPLE1", "Document1",
                            1, szFileName );
} //endif
if (!usRC)
 usRC = EqfLoadSegFile( hSession, szFileName, &hSegFile );
 if (!usRC)
   usRC = EqfGetSegW( hSegFile, 1, &Segment );
   if (!usRC)
     wcslwr( Segment.szData );
     usRC = EqfUpdateSegW( hSegFile, 1, &Segment );
     if (!usRC)
       usRC = EqfWriteSegFile( hSegFile, szFileName );
     } //endif
   } //endif
   EqfFreeSegFile(hSegFile );
 } //endif
} //endif
// terminate the session
EqfEndSession( hSession );
```

# Chapter 3. Working with external markup tables

This chapter provides the information required to work with external markup tables. It describes the format of external markup tables so that you can modify them or create new ones. The user exit mechanism of markup tables and its entry points are described to allow for customized processing of documents at different stages. Finally, a parser application programming interface provides some of OpenTM2's internal functions to expand the possibilities of user exits.

The contents of external markup tables are described in terms of the SGML syntax. You should be familiar with SGML to modify or create markup tables. For a complete description of SGML refer to *ISO 8879*, *Information Processing - Text and Office Systems - Standard Generalized Markup Language (SGML)*.

# Creating new markup tables

You can create your own markup table by exporting an existing markup table in external SGML format, modifying it with any text editor, and importing it back into OpenTM2 under a different name. Markup tables need to be available in an SGML-based format to be imported into OpenTM2. Notice that an exported markup table contains only the nondefault entries.

To become familiar with the content of markup tables you might want to export a markup table and study it before you create a new markup table.

When you have exported one of the markup tables provided by OpenTM2 you might see a second tag in the second line <SEGMENTEXIT>userexit</SEGMENTEXIT>. userexit is the name of the dynamic-link library (DLL) containing the user exit code. This tag is only required if a user exit is to be used. For more information, refer to "Creating user exits for markup tables" on page 150.

# Layout and content of a markup table

The general layout and content of a markup table are as follows:

- A markup table must begin with a <TAGTABLE> tag and end with a </TAGTABLE> tag.
- Following the <TAGTABLE> tag are header tags that are descriptive or of general purpose for the markup table. These header tags do not declare individual markup data. You can use them to give the markup table a name and a description, to specify a character set for conversion, or to specify substitution characters. Header tags in a markup table are optional. See Table 1 on page 145 for a list of allowed header tags and a detailed description.
  - An example of a header tag in a markup table is <DESCRNAME>descriptive name</DESCRNAME>, which lets you specify a name for the markup table that is different from its file name.
- Next, a list of *markup tag definitions* follows. These definitions are the core of a markup table. Each definition describes a specific formatting tag, for example, a header tag, or a soft line feed. The definition always includes the name of the markup tag, and either its length or the delimiting characters. A markup tag definition can include further information, for example, whether the text associated with a markup tag needs to be translated. See Table 2 on page 146 for a list of allowed tags to define a markup tag in detail.

A single markup tag definition always starts with the start tag <TAG> and ends with the corresponding end tag </TAG>. An example of a markup tag definition is:

```
<TAG>
<STRING>[soft line feed]</STRING>
<LENGTH>16</LENGTH>
<TYPE>STNEUTRAL</TYPE>
<SEGINFO>SEGNEUTRAL</SEGINFO>
</TAG>
```

which defines the markup of a soft line feed. The keyword [soft line feed] is defined as <STRING>[soft line feed]</STRING> and has a length of 16 characters. <TYPE>STNEUTRAL</TYPE> specifies that this markup tag has no influence on segmenting, and <SEGINFO>SEGNEUTRAL</SEGINFO> specifies that this markup tag does not influence the segmenting status.

• Markup tags often have *attributes* that specify additional characteristics. For example, a markup tag for tables and figures in a document might use a width attribute to specify the width of the element. You need to define all attributes of a markup language in your markup table as well. The definition of attributes is similar to the definition of markup tags, except that each attribute definition is enclosed between the <a href="ATTRIBUTE">ATTRIBUTE</a> and <a href="ATTRIBUTE">ATTRIBUTE</a> tags. See Table 2 on page 146 for a list of allowed tags to define an attribute in detail.

An example of an attribute definition is:

```
<ATTRIBUTE>
<STRING>WIDTH=%</STRING>
<ENDDELIM>' .\r\n'</ENDDELIM>
</ATTRIBUTE>
```

which defines the markup of a WIDTH attribute. Here, you will notice that the keyword WIDTH is supposed to be delimited by one of four delimiting characters, as opposed to the previous example, where an explicit length is specified.

In summary, a markup table has the following layout:

```
<TAGTABLE>
Header tags, as required
<TAG>
markup tag definition
</TAG>
:

<TAG>
markup tag definition
</TAG>

ATTRIBUTE>
attribute definition (optional)
</ATTRIBUTE>
:

<ATTRIBUTE>
attribute definition (optional)
</ATTRIBUTE>
</ATTRIBUTE>
</ATTRIBUTE>
```

Notice that all entries use the SGML syntax. All SGML tags must be enclosed in "<" and ">". There are always a start tag and an end tag.

Your markup table can contain up to 1000 entries.

An SGML markup tag or attribute must be at least specified with STRING and ENDDELIM, or STRING and LENGTH.

After you have edited the markup table, you can import it into OpenTM2. If you import it into an existing markup table, this table is overwritten.

# Substitution characters in a markup table

Your markup tag and attribute definitions in a markup table might require that you specify variable parts. An example is the definition of the WIDTH attribute in the previous section (<STRING>WIDTH=%</STRING>). Because a document can contain any value for the WIDTH attribute, the percentage sign % is used as a substitution character.

You can use the following two substitution characters in a markup table:

- The percentage character (%) substitutes any number of characters.
- The question mark (?) substitutes a single character.

The substitution characters do not distinguish between numeric and alphabetic characters.

Note that these substitution characters can be redefined in the markup table header.

# SGML tags for markup table header

The following table contains the definition of the SGML tags that you can use in a markup table header.

Table 1. SGML tags for markup table header

	•	
SGML tag	Definition	
DESCRIPTION	Specifies a markup table description, which is shown in the "Markup Table Properties" window and the "Markup Table List" window.	
DESCRNAME	Specifies a descriptive name for this markup table. For example, the specification of <pre>Specification of <p< td=""></p<></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	
CHARSET	Specifies the character set to be used for import and export of documents that use this markup table. The documents will be converted using the selected character set without the need to do the conversion in a user exit. Specify one of the following character sets:	
	ASCII	
	ANSI	
	UTF8	
	UNICODE	
SINGLESUBST	Specifies the substitution character to use for single character substitution. The default character is ?.	
MULTSUBST	Specifies the substitution character to use for multiple character substitution. The default character is %.	
USEUNICODE	Specifies whether segmented source and target files in subdirectories SSOURCE and STARGET are stored in Unicode UTF-16 format. Specify one of the following:	
	YES	
	NO This is the default.	

Table 1. SGML tags for markup table header (continued)

SGML tag	Definition	
REFLOW	Specifies whether CRLF are allowed to be changed during translation or not. EQFMRI is an example of a markup where RELOW is specified and set to NO. Specify one of the following:	
	YES This is the default.	
	NO	
SEGMENTEXIT	Contains the name of the user exit, if the markup table uses one.	

# SGML tags for markup tags and markup attributes

The following table contains the definition of the SGML tags that you can use to define markup tags and markup attributes in a markup table.

Table 2. SGML tags for markup tags and markup attributes

SGML tag	Definition	
STRING	Specifies the name of the markup tag or markup attribute. The specification of STRING is required for an entry in the markup table.	
ENDDELIM	Specifies one character as end delimiter of the markup tag or markup attribute, if it has any. You can enter more than one end delimiter. OpenTM2 checks for all possible string combinations to determine the end of the tag or attribute. A string as end delimiter is not possible.	
	When a tag or attribute has an end delimiter, the specification of its length is omitted or can be set to 0. If a tag or attribute has no end delimiter, its length must be specified.	
	The specification of ENDDELIM is required for an entry in the markup table, if LENGTH is not defined.	
LENGTH	Defines the length of a markup tag or markup attribute. It must be specified only if the length of the tag or attribute cannot be determined by a delimiter specified by ENDDELIM.	
COLPOSITION	Specifies the column position where the markup tag starts. If a markup tag has no special start position and can occur anywhere in a line, COLPOSITION is omitted or can be set to 0. The default is 0.	
TYPE	Defines the type of the markup tag. If TYPE is not specified, STDEL is taken as the default.	
	The following types are possible:	
	STDEL Indicates the start of a new text segment.	
	ENDDEL	
	Indicates the end of a text segment.	
	<b>SELFC</b> The markup tag is self-contained, that is, it is a text segment by itself.	
	STNEUTRAL	
	The markup tag is a start tag, which has no influence on segmenting.	
	ENDNEUTRAL	
	The markup tag is an end tag, which has no influence on segmenting.	

Table 2. SGML tags for markup tags and markup attributes (continued)

SGML tag	Definition
SEGINFO	Determines whether the text following the markup tag is to be segmented. If SEGINFO is not specified, SEGNEUTRAL is taken as the default.
	SEGOFF  Sets segmenting off, that is, no segmentation is done until the next markup tag is found that sets segmenting on again. If two tags follow each other that set segmenting off, it needs two tags that set segmenting on to start segmentatio again.
	SEGON
	Sets segmenting on again.
	SEGNEUTRAL  Does not influence the segmenting status.
	SEGRESET  Resets the segmenting status to on, even if the segmenting level requires more than one SEGON tag to set segmentation on.
	PROTECTON  All following text, including segmentation control flags, is protected until a markup tag with PROTECTOFF is encountered.
	PROTECTOFF  Turns off text protection. The following text is handled using normal segmentation rules.
ASSTEXT	Defines types of text following the markup tag. If ASSTEXT is not specified, NOEXPL is taken as the default.
	<b>TSNL</b> Text follows on the same or the next line and will be associated with the markup tag.
	TSL Text follows on the same line and will be associated with the makeup tag.
	NOEXPL  No special processing for associated text is required.
ADDINFO	Specifies whether specific text is to be ignored when segments are aligned during the creation of an Initial Translation Memory:
	4 Marks the start of an area to be ignored.
	6 Marks the start of an area to be partly ignored. This applie to tags containing a % sign, for example HEADER]%.
	8 Marks the end of an area to be ignored.
	Marks the end of an area to be partly ignored. This applies to tags containing a % sign, for example HEADER %.
CLASSID	Specifies how the contents of STRING is handled. The only class is <b>CLS_HEAD</b> . This means that the text specified for STRING become an entry of the table of contents that you can display during the translation of a document using the <b>Special go to</b> dialog.
ATTRINFO	Specifies whether a markup tag has attached attributes (YES/NO). NO is the default. If YES is specified, the ATTRIBUTE SGML tag must be used to specify the attributes.

Table 2. SGML tags for markup tags and markup attributes (continued)

SGML tag	Definition
TRANSLATEINFO	Specifies whether the segment associated with the markup tag or markup attribute must be translated or not (YES/NO). If TRANSLATEINFO is not specified, NO is taken as the default.

# Examples of markup data and corresponding markup tags

If a document contains, for example, [soft line feed] as markup data, it is usually meant as a so-called inline tag, which means that it is contained in the segment. It has no influence on the segmentation of the document. The corresponding markup tag definition in a markup table looks as follows:

```
<TAG>
<STRING>[soft line feed]</STRING>
<LENGTH>16</LENGTH>
<TYPE>STNEUTRAL</TYPE>
<SEGINFO>SEGNEUTRAL</SEGINFO>
</TAG>
```

<STRING>... defines the markup string, and <LENGTH>... specifies its length. Because the length is specified, no ENDDELIM tag is required. <TYPE>STNEUTRAL<... defines that this markup string has no influence on segmentation. All other markup table SGML tags will be set to the default and therefore need not be specified.</p>

Assumed that such markup tag causes segmentation, we define this as follows:

```
<TAG>
<STRING>[soft line feed]</STRING>
<LENGTH>16</LENGTH>
<TYPE>STDEL</TYPE>
<SEGINFO>SEGNEUTRAL</SEGINFO>
</TAG>
```

The following table lists some imaginary markup data with a description.

Markup data	Definition
[bold]text[/bold]	The text following this tag (until the end tag) is printed bold; this tag is part of the segment and has no influence on segmenting.
[Heading x]text	This tag describes a heading; the heading text must follow on the same line; <i>x</i> is the level of heading and goes from 1 to 9; this tag ends the previous segment and starts a new segment.
[page: even]	A page break; the following text starts on an even page; this tag always starts on the first column and has no text following in the same line; a blank must separate the attribute <i>even</i> from the tag.
[page: odd]	A page break; the following text starts on an odd page; this tag always starts on the first column and has no text following in the same line; a blank must separate the attribute <i>odd</i> from the tag.
[paragraph]	A paragraph; this tag ends the previous segment and starts a new segment; the tag occurs at the end of the previous paragraph.
%	Stands for any number of characters. For example, in b%, % stands for the characters old.
[break]	Starts a new segment. You use this tag to split an existing segment into two or more segments.
[*%]	* indicates the start of a comment and % stands for the comment text.

This markup data would lead to the following markup table definitions. The defaults will not be shown.

Markup definition	Explanation
<tag> <string>[bold]</string> <length>6</length> <type>STNEUTRAL</type> </tag> or <tag> <string>[bold</string> <enddelim>]</enddelim> <type>STNEUTRAL</type> </tag>	The markup tag should be part of the segment, therefore STNEUTRAL is used. All examples have the same result, you can specify this markup tag by its length or end delimiter. You can also substitute part of the inline tag by %.
or <tag> <string>[b%</string></tag>	
<pre><find c<="" td=""><td></td></find></pre>	
<tag> <string>[Heading ?</string> <enddelim>]</enddelim> <seginfo>SEGRESET</seginfo> <asstext>TSL</asstext> <translateinfo>YES</translateinfo> </tag>	Single substitution is used for the heading level; the end of the tag is ]; the heading requires the reset of segmenting with SEGRESET; the text associated with the tag occurs on the same line; the text associated with the tag is translatable.
<tag> <string>[page:</string> <enddelim> </enddelim> <attrinfo>YES</attrinfo> <colposition>1</colposition> </tag>	The markup tag ends with a blank; attributes may follow; the tag always starts at the first column in a line.
<tag> <string>[paragraph</string> <enddelim>]</enddelim> <type>ENDDEL</type> </tag>	The tag ends with ] or is defined by its length; the tag should end the previous segment, therefore ENDDEL is used.
or <tag> <string>[paragraph]</string> <length>11</length> <type>ENDDEL</type> </tag>	
<attribute> <string>even</string> <enddelim>]</enddelim> </attribute>	This is an attribute; it ends with ].
<attribute> <string>odd</string> <enddelim>]</enddelim> </attribute>	This is an attribute; it ends with ].

Markup definition	Explanation
<tag> <string>[break]</string> <length>7</length> <type>STDEL</type> </tag>	Indicates that a new segment starts.
<tag> <string>*%</string> <enddelim>\r\n/ENDDELIM&gt; <colposition>1</colposition> </enddelim></tag>	Indicates a comment that ends at the end of the line. COLPOSITION defines that the asterisk is only recognized as the start of a comment if it appears in the first column of a line.

# Creating user exits for markup tables

There are document formats that require a user exit for their markup table:

- Binary documents, for example Microsoft Word for Windows documents
- Documents that require code page conversion, for example ANSI documents
- · Documents that have a fixed record layout
- Documents that contain nontranslatable text parts, for example, RTF documents
- Binary documents like Lotus Notes database files and template files that require context-dependent processing.

OpenTM2 provides two markup tables that are already combined with a user exit:

- The user exit part of the EQFHTML4 markup table converts the code page and preprocesses JavaScripts to limit segments to 2048 characters. The markup table part controls text segmentation and the recognition of inline tags.
- The user exit part of the EQFANSI markup table converts the code page, and the markup table part inserts segment breaks after empty lines.

In addition, OpenTM2 provides a user exit that you can use with the appropriate markup table. This user exit is a dynamic-link library (DLL) with predefined entry points. The code for the exit can be written in any programming language that supports PASCAL calling conventions. The include file EQF\_API.H contains the definitions required for a user exit written in C.

The user exit is activated using the <SEGMENTEXIT> tag of the markup table (see also Segment exit).

# General user exit entry points

The user exit entry points (their names start with EQF) are called at different stages during the analysis, translation, and export of a document.

- During the analysis (see Figure 1 on page 151):
  - "EQFPRESEG2" on page 152 is called *before* the text is segmented. It can be used to preprocess a document and decide whether text segmentation is done by OpenTM2 after EQFPRESEG2.
  - "EQFPOSTSEGW" on page 154 is called *after* the text is segmented. It can be used to postprocess a document.
  - "EQFPOSTTMW" on page 155 is called after Translation Memory matches are processed and terms lists are created. It can be used to modify segments.

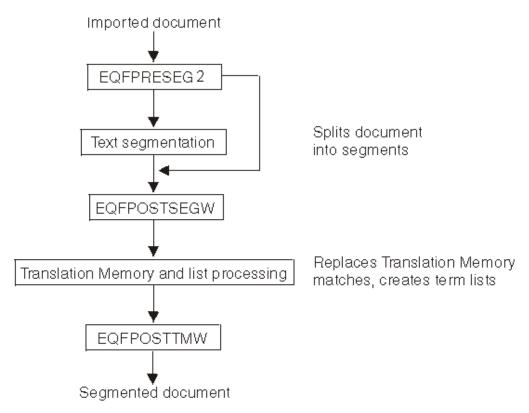


Figure 1. Analysis of a document using the user exit

- During the translation:
  - "EQFCHECKSEGW" on page 156 is called after a segment is translated but before it is saved in the Translation Memory. It can be used to modify a segment.
  - "EQFSHOW" on page 157 is called when the user selects the "Show translation" menu item.
- During the export (see Figure 2 on page 152):
  - "EQFPREUNSEGW" on page 164 is called before OpenTM2 removes the segmentation from a document. It can be used for the same purpose, or whatever is required at this step.
  - "EQFPOSTUNSEG2" on page 165 is called after OpenTM2 (or EQFPREUNSEG2) removed the segmentation. It can be used, for example, to establish the external document format.
  - Alternatively, "EQFPOSTUNSEGW" on page 165 can be called after OpenTM2 (or EQFPREUNSEG2) removed the segmentation. If EQFPOSTUNSEGW entry point exists, OpenTM2 uses EQFPOSTUNSEGW, without regard of the existence of EQFPOSTUNSEG2. EQFPOSTUNSEGW requires that the input text is always UTF16. If EQFPOSTUNSEGW entry point exists, OpenTM2s' "Undo text segmentation" step outputs an UTF16 file.

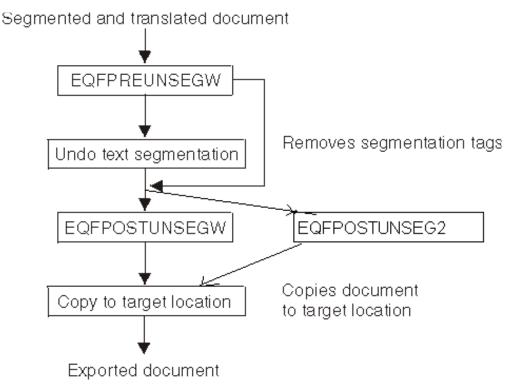


Figure 2. Export of a document using the user exit

The following sections describe the individual entry points in detail. Note that entry points from earlier versions of OpenTM2 (without the trailing letter W) are supported, and the calling syntax remains unchanged. However, you should use the entry points as listed in this section.

# **EQFPRESEG2**

### **Purpose**

*EQFPRESEG2* is called during the analysis of a document before the text is segmented. It preprocesses the document, for example converts code pages, and decides whether text segmentation is done by OpenTM2 or *EQFPRESEG2* itself. If an error occurs, it can stop the analysis.

### **Format**

### **Parameters**

MarkupTable

The pointer to the name of a markup table.

Editor

The pointer to the name of the editor.

Path

The pointer to the program path.

SourceFile

The pointer to the name of the source file (with full path).

The pointer to the buffer containing the name of the temporary output file.

OutputFlag

The output flag indicating whether the text is to be segmented by EQFPRESEG2 instead of OpenTM2.

SliderWindowHandle

The handle of the slider window.

ReturnFlag

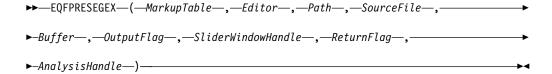
The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

### **EQFPRESEGEX**

### **Purpose**

EQFPRESEGEX is called during the analysis of a document before the text is segmented. It preprocesses the document, for example converts code pages, and decides whether text segmentation is done by OpenTM2 or EQFPRESEGEX itself. If an error occurs, it can stop the analysis. The EQFPRESEGEX entry point is identical to "EQFPRESEG2" on page 152 except for the additional parameter Analsysis handle.

### **Format**



### **Parameters**

MarkupTable

The pointer to the name of a markup table.

Editor

The pointer to the name of the editor.

The pointer to the program path.

SourceFile

The pointer to the name of the source file (with full path).

Buffer

The pointer to the buffer containing the name of the temporary output file.

The output flag indicating whether the text is to be segmented by EQFPRESEGEX instead of OpenTM2.

SliderWindowHandle

The handle of the slider window.

ReturnFlag

The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

*AnalysisHandle* 

The analysis handle. This handle is required for the API calls "EQFSETTAOPTIONS" on page 167 and "EQFGETTAOPTIONS" on page 166.

# **EQFPOSTSEGW**

### **Purpose**

*EQFPOSTSEGW* is called during the analysis of a document after the text is segmented. It postprocesses the document, for example adjusts segment boundaries. If an error occurs, it can stop the analysis.

### **Format**

```
► EQFPOSTSEGW—(_MarkupTable—,_Editor—,_Path—,_SourceFile—,___

► TargetFile—,_SegmentationTags—,_SliderWindowHandle—,_ReturnFlag—)_____
```

### **Parameters**

MarkupTable

The pointer to the name of a markup table.

Editor

The pointer to the name of the editor.

Path

The pointer to the program path.

SourceFile

The pointer to the name of the source file (with full path).

TargetFile

The pointer to the name of the target file.

SegmentationTags

The pointer to the tags inserted during text segmentation.

SliderWindowHandle

The handle of the slider window.

ReturnFlag

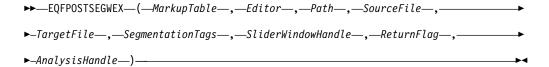
The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

### **EQFPOSTSEGWEX**

# **Purpose**

*EQFPOSTSEGWEX* is called during the analysis of a document after the text is segmented. It postprocesses the document, for example adjusts segment boundaries. If an error occurs, it can stop the analysis. The EQFPOSTSEGWEX entry point is identical to "EQFPOSTSEGW" except for the additional parameter Analysis handle.

#### **Format**



### **Parameters**

#### MarkupTable

The pointer to the name of a markup table.

#### Editor

The pointer to the name of the editor.

#### Path

The pointer to the program path.

#### SourceFile

The pointer to the name of the source file (with full path).

### *TargetFile*

The pointer to the name of the target file.

### SegmentationTags

The pointer to the tags inserted during text segmentation.

#### SliderWindowHandle

The handle of the slider window.

### ReturnFlag

The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

#### *AnalysisHandle*

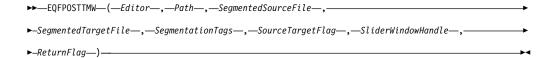
The analysis handle. This handle is required for the API calls "EQFSETTAOPTIONS" on page 167 and "EQFGETTAOPTIONS" on page 166.

### **EQFPOSTTMW**

### **Purpose**

EQFPOSTTMW is called during the analysis of a document after Translation Memory matches have been inserted and terms lists have been created. It is used to modify the segments. If an error occurs, it can stop the analysis.

### **Format**



### **Parameters**

### Editor

The pointer to the name of the editor.

The pointer to the program path.

SegmentedSourceFile

The pointer to the name of the segmented source file.

SegmentedTargetFile

The pointer to the name of the segmented target file.

SegmentationTags

The pointer to the tags inserted during text segmentation.

SourceTargetFlag

The flag indicating if the segmented source differs from the segmented target.

SliderWindowHandle

The handle of the slider window.

ReturnFlag

The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

# **EQFCHECKSEGW**

### **Purpose**

*EQFCHECKSEGW* is called during the translation of a document after a segment has been translated but not saved yet in the Translation Memory. It can modify the segment, for example change lowercase characters to uppercase, and prevent the segment from being saved, for example if specific length limits have been exceeded.

*EQFCHECKSEGW* is also called when exact matches are automatically substituted during the analysis of a document.

### **Format**

#### **Parameters**

*PreviousSourceSegment* 

The pointer to the text of the previous source segment.

CurrentSourceSegment

The pointer to the text of the current source segment.

Translation

The pointer to the translation of the current segment.

ModifyFlaa

The pointer to the flag that is set when the user exit has modified the translated segment.

MessageFlag

The flag indicating whether a message box is shown.

#### Return code

The return code indicates if the segment can be saved.

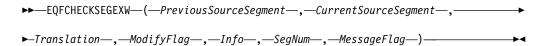
## **EQFCHECKSEGEXW**

### Purpose

EQFCHECKSEGEXW is called during the translation of a document after a segment has been translated but not saved yet in the Translation Memory. It can modify the segment, for example change lowercase characters to uppercase, and prevent the segment from being saved, for example if specific length limits have been exceeded. It has the same functionality as the entry point EQFCHECKSEGW and has two additional parameteres to allow the usage of the EQFGETPREVSEG(W) and EQGGETNEXTSEG(W) API functions.

EQFCHECKSEGEXW is also called when exact matches are automatically substituted during the analysis of a document

### **Format**



### **Parameters**

PreviousSourceSegment

The pointer to the text of the previous source segment.

*CurrentSourceSegment* 

The pointer to the text of the current source segment.

Translation

The pointer to the translation of the current segment.

ModifyFlag

The pointer to the flag that is set when the user exit has modified the translated segment.

Info

A long info value which has to be passed to EQFGETPREVSEG(W) and EQGGETNEXTSEG(W) API functions

SegNum

An unsigned long value representing the current segment number. The segment number should be stored in a local unsigned long variable. A pointer to this variable has to be to be passed to EQFGETPREVSEG(W) and EQGGETNEXTSEG(W) API functions

The flag indicating whether a message box is shown.

### Return code

The return code indicates if the segment can be saved.

# **EQFSHOW**

### **Purpose**

EQFSHOW is called during the translation of a document when the user selects the "Show Translation" menu item. It is up to the user exit to prepare and display the document in a window. The user exit can use the API calls "EQFGETNEXTSEG" on page 159

on page 159, "EQFGETNEXTSEGW" on page 160, "EQFGETPREVSEG" on page 160, "EQFGETPREVSEGW" on page 161, "EQFGETCURSEG," "EQFGETCURSEGW" on page 159 and "EQFGETINFO" on page 163 to retrieve the document segments and to get other document information.

#### **Format**

 $\rightarrow$  EQFSHOW—(-lInfo—,-hwndParent—)-

### **Parameters**

lInfo

A handle to the target document. This handle has to be specified in the API calls for accessing the segment text.

#### hwndParent

The handle of the window which should be specified as parent window for the window displaying the document.

### Return code

The user exit should return TRUE if the document could be displayed and FALSE in case of errors.

# **EQFGETCURSEG**

# **Purpose**

*EQFGETCURSEG* returns a specific segment from the document identified by the lInfo handle. The text of the segment is stored in the buffer pointed to by pBuffer as a zero terminated string. The variable pointed to by pusSegNum contains the number of the requested segment.

#### **Format**

►►—EQFGETCURSEG—(—lInfo—,—pusSegNum—,—pBuffer—,—pusBufSize—)————

### **Parameters**

lInfo

The document handle which has been passed to the user exit as the first parameter of the EQFSHOW entry point.

pusSegNum

The pointer to a ULONG variable containing the segment number.

pBuffer

The pointer to a buffer for the segment text.

pusBufSize

The pointer to a USHORT variable containing the size of the buffer pointed to by pBuffer.

### Return code

The function returns zero if successful otherwise an error code is returned.

## **EQFGETCURSEGW**

### **Purpose**

*EQFGETCURSEGW* returns a specific segment from the document identified by the lInfo handle. The text of the segment is stored in the buffer pointed to by pBuffer in UTF16-encoding and is terminated by 0x0000. The variable pointed to by pulSegNum contains the number of the requested segment.

### **Format**



### **Parameters**

lInfo

The document handle which has been passed to the user exit as the first parameter of the EQFSHOW entry point.

pulSegNum

The pointer to a ULONG variable containing the segment number.

pBuffer

The pointer to a buffer for the segment text in UTF-16 encoding.

pusBufSize

The pointer to a USHORT variable containing the size of the buffer pointed to by pBuffer in number of UTF-16 characters.

#### Return code

The function returns zero if successful otherwise an error code is returned.

# **EQFGETNEXTSEG**

### **Purpose**

*EQFGETNEXTSEG* returns the next segment from the document identified by the lInfo handle. The text of the segment is stored in the buffer pointed to by pBuffer as a zero-terminated string. The API call increments the segment number automatically.

#### **Format**

### **Parameters**

lInfo

The document handle which has been passed to the user exit as the first parameter of the EQFSHOW entry point.

pusSegNum

The pointer to a USHORT variable containing the segment number. This variable should be set to 1 before the first call. The segment number is automatically incremented.

pBuffer

The pointer to a buffer for the segment text.

pusBufSize

The pointer to a USHORT variable containing the size of the buffer pointed to by pBuffer. Attention: this size value is set to the actual length of the returned segment data on exit.

#### Return code

The function returns zero if successful otherwise an error code is returned. The error code 510 is also issued when the buffer size is not large enough to receive the segment data.

### **EQFGETNEXTSEGW**

# **Purpose**

*EQFGETNEXTSEGW* returns the next segment from the document identified by the lInfo handle. The text of the segment is stored in the buffer pointed to by pBuffer in UTF-16 encoding and is terminated by 0x0000. The API call increments the segment number automatically.

#### **Format**

```
►► EQFGETNEXTSEGW—(—lInfo—,—pulSegNum—,—pBuffer—,—pusBufSize—)———
```

### **Parameters**

lInfo

The document handle which has been passed to the user exit as the first parameter of the EQFSHOW entry point.

pulSegNum

The pointer to a ULONG variable containing the segment number. This variable should be set to 1 before the first call. The segment number is automatically incremented.

pBuffer

The pointer to a buffer for the segment text in UTF-16 encoding.

pusBufSize

The pointer to a USHORT variable containing the size of the buffer in number of UTF-16 characters. Attention: this size value is set to the actual length of the returned segment data on exit.

### Return code

The function returns zero if successful otherwise an error code is returned. The error code 510 is also issued when the buffer size is not large enough to receive the segment data.

# **EQFGETPREVSEG**

### **Purpose**

*EQFGETPREVSEG* returns the previous segment from the document identified by the lInfo handle. The text of the segment is stored in the buffer pointed to by

pBuffer as a zero-terminated string. The API call decrements the segment number automatically.

# **Format**

# **Parameters**

lInfo

The document handle which has been passed to the user exit as the first parameter of the EQFSHOW entry point.

#### pulSegNum

The pointer to a USHORT variable containing the segment number. The segment number is automatically decremented.

# pBuffer

The pointer to a buffer for the segment text.

#### pusBufSize

The pointer to a USHORT variable containing the size of the buffer pointed to by pBuffer. Attention: this size value is set to the actual length of the returned segment data on exit.

### Return code

The function returns zero if successful otherwise an error code is returned. The error code 510 is also issued when the buffer size is not large enough to receive the segment data.

# **EQFGETPREVSEGW**

# **Purpose**

*EQFGETPREVSEGW* returns the previous segment from the document identified by the lInfo handle. The text of the segment is stored in the buffer pointed to by pBuffer in UTF16-encoding and is terminated by 0x0000. The API call decrements the segment number automatically.

#### **Format**

#### **Parameters**

lInfo

The document handle which has been passed to the user exit as the first parameter of the EQFSHOW entry point.

#### nul SeaNum

The pointer to a ULONG variable containing the segment number. The segment number is automatically decremented.

#### pBuffer

The pointer to a USHORT variable containing the size of the buffer pointed to by pBuffer in number of UTF-16 characters. Attention: this size value is set to the actual length of the returned segment data on exit.

pusBufSize

The pointer to a USHORT variable containing the size of the buffer pointed to by pBuffer.

# Return code

The function returns zero if successful otherwise an error code is returned. The error code 510 is also issued when the buffer size is not large enough to receive the segment data.

# **EQFBUILDDOCPATH**

# **Purpose**

EQFBUILDDOCPATH creates the fully qualified file name for a OpenTM2 document using the folder object name and the document long name.

This function can be used to access documents stored in OpenTM2 folders.

#### **Format**

```
►►—EQFBUILDDOCPATH—(—szFolObjName—,—szDocLongName—,—PathID—,—pchBuffer—)———
```

#### **Parameters**

szFolObjName

The folder object name as returned using EQFGETINFO with the GETINFO\_FOLDEROBJECT ID.

szDocLongName

The document long name.

PathID

The ID of the requested document path, valid IDs are:

PATHID\_SOURCE to build the path to the source document PATHID\_SEGSOURCE to build the path to the segmented source document PATHID\_SEGTARGET to build the path to the segmented target document PATHID\_TARGET to build the path to the target document

pchBuffer

The pointer to a buffer receiving the fully qualified document path, the size of this buffer has to be at least 60 bytes.

# Return code

function completed successfully

#### ERROR\_INVALID\_PARAMETER

wrong or missing parameter

#### ERROR\_PATH\_NOT\_FOUND

the folder did not exist

#### ERROR\_FILE\_NOT\_FOUND

the document does not exist

# **Examples**

The folder "AnotherTestFolder" contains the document "myTest.HTML". The folder is located on drive "E:" and has a short name of

"ANOTH000.F00". The document short name is "MYTESTHT.000". The primary drive of the OpenTM2 installation is "C:".

EQFBUILDDOCPATH( "C:\OTM\ANOTH000.F00", "myTest.HTML", PATHID\_SOURCE, szBuffer ) would return " E:\OTM\ANOTH000.F00\ SOURCE\ MYTESTHT.000" in szBuffer.

# **EQFGETINFO**

# **Purpose**

*EQFGETINFO* returns specific on the document currently being processed in the EQFSHOW function of the user exit.

This function is used by the user exit to get more information concerning the document and its location.

### **Format**

#### **Parameters**

lInfo

The info handle passed to the user exit in the EQFSHOW call.

InfoID

The ID of the requested information, valid IDs are:

GETINFO\_MARKUP to retrieve the markup table of the document
GETINFO\_FOLDEROBJECT to retrieve the object name of the folder containing the document
GETINFO\_FOLDERLONGNAME to retrieve the long name (in ASCII) of the folder containing the docum
GETINFO\_DOCFULLPATH to retrieve the fully qualified path of the document segmented target file
GETINFO\_DOCLONGNAME to retrieve the document long name

#### pchBuffer

The pointer to a buffer receiving the requested information, if this parameter is NULL the size of the requested information is returned using the pusBufSize parameter.

#### pusBufSize

The pointer to a USHORT value containing the buffer size, on return this value contains the size of the returned information.

# Return code

**0** function completed successfully

#### ERROR\_INVALID\_PARAMETER

unknown InfoID or missing parameter

# ERROR\_INVALID\_HANDLE

invalid lInfo handle

# ERROR\_NOT\_ENOUGH\_MEMORY

not enough memory / memory allocation failed

#### ERROR\_INSUFFICIENT\_BUFFER

buffer is not large enough for the returned information, \*pusBufSize contains required buffer size

# **Examples**

Assuming the document "myTest.HTML" located in folder "AnotherTestFolder" is opened using EQFSHOW. The folder is located on drive "E:" and has a short name of "ANOTH000.F00". The document short name is "MYTESTHT.000". The primary drive of the OpenTM2 installation is "C:"

usBufSize = sizeof(szBuffer); EQFGETINFO( lInfo, GETINFO\_MARKUP, szBuffer, &usBufSize) would return "IBMHTM32" in szBuffer

usBufSize = sizeof(szBuffer); EQFGETINFO( lInfo, GETINFO\_FOLDEROBJECT, szBuffer, &usBufSize) would return "C:\OTM\ANOTH000.F00" in szBuffer

usBufSize = sizeof(szBuffer); EQFGETINFO( lInfo, GETINFO\_FOLDERLONGNAME, szBuffer, &usBufSize ) would return "AnotherTestFolder" in szBuffer

usBufSize = sizeof(szBuffer); EQFGETINFO( lInfo, GETINFO\_DOCFULLPATH, szBuffer, &usBufSize ) would return "E:\OTM\ANOTH000.F00\STARGET\MYTESTHT.000" in szBuffer

usBufSize = sizeof(szBuffer); EQFGETINFO( lInfo, GETINFO\_DOCLONGNAME, szBuffer, &usBufSize ) would return "MyTest.HTML" in szBuffer

# **EQFPREUNSEGW**

# **Purpose**

*EQFPREUNSEGW* is called during the export of a document before the segmentation tags inserted by OpenTM2 are removed. It decides whether the segmentation tags are removed by OpenTM2 or *EQFPREUNSEGW* itself. However, it is normally used to remove the segmentation tags. If an error occurs, it can stop the export.

### **Format**

```
► EQFPREUNSEGW—(—Editor—,—Path—,—SegmentedTargetFile—,—Buffer—,

► SegmentationTags—,—OutputFlag—,—SliderWindowHandle—,—ReturnFlag—)
```

#### **Parameters**

Editor

The pointer to the name of the editor.

Path

The pointer to the program path.

SegmentedTargetFile

The pointer to the name of the segmented target file (with full path).

Buffer

The pointer to the buffer containing the name of the temporary output file.

SegmentationTags

The pointer to the tags inserted during text segmentation.

*OutputFlag* 

The output flag indicating whether the segmentation tags are removed by EQFPREUNSEGW instead of OpenTM2.

SliderWindowHandle

The handle of the slider window.

ReturnFlag

The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

# **EQFPOSTUNSEGW**

# **Purpose**

EQFPOSTUNSEGW is called during the export of a document after the segmentation tags have been removed from the text. The text must be in UTF16. It is normally used to establish the external document format. If an error occurs, it can stop the export.

#### **Format**

►►—EQFPOSTUNSEGW—(—MarkupTable—,—Editor—,—Path—,—TargetFile—,— ►-SegmentationTags—,—ReturnFlag—)—

# **Parameters**

MarkupTable

The pointer to the name of a markup table.

Editor

The pointer to the name of the editor.

The pointer to the program path (with full path).

*TargetFile* 

The pointer to the name of the target file (with full path).

SegmentationTags

The pointer to the tags inserted during text segmentation.

The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

# **EQFPOSTUNSEG2**

# **Purpose**

EQFPOSTUNSEG2 is called during the export of a document after the segmentation tags have been removed from the text. It is normally used to establish the external document format. If an error occurs, it can stop the export.

#### **Format**

▶▶—EQFPOSTUNSEG2—(*—MarkupTable*—,*—Editor*—,*—Path*—,*—TargetFile*—,*—* 

# **Parameters**

MarkupTable

The pointer to the name of a markup table.

Editor

The pointer to the name of the editor.

Pat.h

The pointer to the program path (with full path).

TargetFile

The pointer to the name of the target file (with full path).

SegmentationTags

The pointer to the tags inserted during text segmentation.

ReturnFlag

The pointer to the return flag. If this flag changes to TRUE, the user exit must return immediately.

# API calls for user exits

This group contains the API calls which can be called by the markup table user exits to access and modify OpenTM2 settings. Currently these are

- "EQFGETTAOPTIONS" to get the active analysis settings. This API call can be called by the user exit during the "EQFPRESEGEX" on page 153, and "EQFPOSTSEGWEX" on page 154 processing.
- "EQFSETTAOPTIONS" on page 167 to modify the analysis settings. This API call can be called by the user exit during the "EQFPRESEGEX" on page 153, and "EQFPOSTSEGWEX" on page 154 processing.

The following sections describe the individual API calls in detail.

# **EQFGETTAOPTIONS**

# **Purpose**

*EQFGETTAOPTIONS* can be used by the markup table user exit to retrieve the currently active analysis settings. The settings are returned in an "EQFTAOPTIONS" on page 167 structure. The analysis handle used by this call is passed to the user exit by the user exit entry points "EQFPRESEGEX" on page 153, and "EQFPOSTSEGWEX" on page 154.

# **Format**

 $\blacktriangleright \blacktriangleright$  EQFGETTAOPTIONS—(—AnalysisHandle—,—Options—)—— $\blacktriangleright \blacktriangleleft$ 

#### **Parameters**

AnalysisHandle

The analysis handle passed to the user exit by the entry points "EQFPRESEGEX" on page 153, and "EQFPOSTSEGWEX" on page 154.

Options 5

The pointer to a "EQFTAOPTIONS" structure receiving the currently active analysis settings.

# **EQFSETTAOPTIONS**

# **Purpose**

*EQFSETTAOPTIONS* can be used by the markup table user exit to change the currently active analysis settings. The settings are passed to the API call in an "EQFTAOPTIONS" structure. The analysis handle used by this call is passed to the user exit by the user exit entry points "EQFPRESEGEX" on page 153, and "EQFPOSTSEGWEX" on page 154.

# **Format**

▶►—EQFSETTAOPTIONS—(—AnalysisHandle—,—Options—)—

# **Parameters**

AnalysisHandle

The analysis handle passed to the user exit by the entry points "EQFPRESEGEX" on page 153, and "EQFPOSTSEGWEX" on page 154.

**Options** 

The pointer to a "EQFTAOPTIONS" structure containing the analysis settings being modified.

# **EQFTAOPTIONS**

# **Purpose**

The structure *EQFTAOPTIONS* is used by the API calls "EQFSETTAOPTIONS" and "EQFGETTAOPTIONS" on page 166 to get or set the analysis options.

#### **Fields**

fAdjustLeadingWS

This flag represents the "Adjust leading whitespace to whitespace of source segment" flag of the GUI.

fAdjustTrailingWS

This flag represents the "Adjust trailing whitespace to whitespace of source segment" flag of the GUI.

*bForFutureUse* 

Area for future enhancements. Currently not in use.

# User exit entry points for context-dependent translations

The following user exit entry points support context-dependent translations, where translation proposals and automatic translations not only depend on text matches but also on the type of document containing the text. These entry points are designed to support the translation of Lotus Notes and Domino design elements, such as Notes database files, template files, and application templates. When OpenTM2 imports these documents (using the LOTUSNGD markup table), it

maintains context-dependent information about these design elements together with existing translations in the Translation Memory. If the user exit is used by the markup table, OpenTM2 uses the context information and the translation proposals to identify matches on the segments to be translated.

- "EQFGETCONTEXTINFO" is called once when a markup table is loaded. It returns information about the number and the names of context strings used in the Translation Memory, and it controls (based on the availability of context information) whether further context information processing is performed.
- "EQFGETSEGCONTEXT" on page 169 is called before a translated segment is saved in the Translation Memory. It gets the context strings from the user exit and passes them to the Translation Memory.
- "EQFUPDATECONTEXT" on page 169 is called subsequently for every segment during the analysis of a document and updates the user exit with the context strings from the Translation Memory for the current segment.
- "EQFCOMPARECONTEXT" on page 170 is called for every segment and compares and ranks a segment's context information against Translation Memory proposals.

OpenTM2 uses these user exit entry points to support the translation of Lotus Notes forms that contain the Form, Subform, Title, and Subtitle context strings.

# **EQFGETCONTEXTINFO**

# **Purpose**

EQFGETCONTEXTINFO is called once when a new markup table is loaded into the Translation Memory. It returns the number of context strings that are used by this markup and the names of these context strings (for example, Panel ID for MRI markup). If a markup table user exit does not support this entry point, or returns an error code, no further context information processing is performed for this markup table (neither EQFGETSEGCONTEXT, EQFUPDATECONTEXT, nor EQFCOMPARECONTEXT is called).

#### **Format**

►► EQFGETCONTEXTINFO—(—pusNumOfContextStrings—,—pContextNames—)————

### **Parameters**

pusNumOfContextStrings

The pointer to a USHORT variable receiving the number of context strings that are used by this markup.

pContextNames

The pointer to a UTF16 buffer for the context names. This buffer has a size of MAX\_CONTEXT\_LEN(4096) characters. The context names are stored as a list of UTF-16 strings, and the list is terminated by 0x0000.

Currently the names will not be used. In a later version these names will be used in the translation environment to display the context of a segment.

#### Return code

The return code indicates whether context information could be returned.

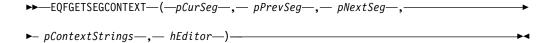
# **EQFGETSEGCONTEXT**

# Purpose

EQFGETSEGCONTEXT returns the context strings for a given segment and passes them to the Translation Memory functions before a segment is about to be saved in the Translation Memory.

This function is used by the editor during the translation. Using the supplied document handle the function can go backward or forward to other segments if necessary (for example, for an MRI markup it is necessary to go back to the segment containing the panel ID).

# **Format**



#### **Parameters**

#### pCurSeg

The pointer to a zero-terminated UTF-16 string containing the text of the current segment.

### pPrevSeg

The pointer to a zero-terminated UTF-16 string that contains the text of the previous segment (NULL, if there is none).

# pNextSeg

The pointer to a zero-terminated UTF-16 string that contains the text of the next segment (NULL, if there is none).

#### pContextStrings

The pointer to a UTF16 buffer for the context strings. This buffer has a size of MAX\_CONTEXT\_LEN (4096) characters. The context strings are stored as a list of UTF-16 strings, and the list is terminated by 0x0000.

The handle of type HANDLE, which is required for the EQFGetNextSeg and EQFGetPrevSeg functions.

#### Return code

The return code indicates whether context strings could be returned.

# **EQFUPDATECONTEXT**

# **Purpose**

EQFUPDATECONTEXT is called subsequently during the analysis of a document. If the current segment in the Translation Memory contains context information, this function updates the user exit with the context strings for this segment.

The retrieved context strings are used to identify exact context matches with the EQFCOMPARECONTEXT function.

#### **Format**

►►—EQFUPDATECONTEXT—(—pSeg—,—pContextStrings—)

#### **Parameters**

pSeg

The pointer to a zero-terminated UTF-16 string containing the text of the current segment.

*pContextStrings* 

The pointer to a UTF16 buffer containing the current context strings and receiving the updated context strings. This buffer has a size of MAX\_CONTEXT\_LEN(4096) characters. The context strings are stored as a list of UTF-16 strings, and the list is terminated by 0x0000.

#### Return code

The return code indicates whether context strings could be updated.

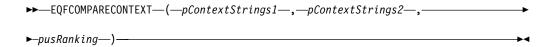
# **EQFCOMPARECONTEXT**

# **Purpose**

*EQFCOMPARECONTEXT* is called for every segment that has an exact text match and context information available. The function compares the context strings of a segment against the context strings of a Translation Memory proposal and ranks the match between 0 and 100. 0 means no context match at all, and 100 means an exact context match.

During an analysis only exact text matches *and* exact context matches of a segment lead to automatic substitutions. During a translation, the ranks are used to identify the best translation proposals.

#### **Format**



# **Parameters**

pContextStrings1

The pointer to a buffer containing the context strings of the current segment. The context strings are stored as a list of UTF-16 strings, and the list is terminated by 0x0000.

pContextStrings2

The pointer to a buffer containing the context strings of the proposal. The context strings are stored as a list of UTF-16 strings, and the list is terminated by 0x0000.

pusRanking

The pointer to the variable receiving the ranking for the context strings.

The return code indicates whether context information could be compared.

# Parser application programming interface

The following functions are internal OpenTM2 parsing functions that are made available to expand the possibilities of user exists. Their main purposes are:

- To access and modify segmented documents on a segment base. Documents can be loaded, and their segments can be retrieved and modified. Segments can be converted into an SGML tagged format. Code conversions can be done, and some document properties can be retrieved. Modified documents can be saved.
- To access and tokenize markup tables to get information about markup tags and property information.
  - Markup tables can be loaded and tokenized, and the properties of markup tags can be accessed.

Because these are basically parsing functions, their names start with "Pars". Function names ending with "W" are for Unicode documents, and for markup tables to be used with Unicode documents.

Note that these functions are not called at defined OpenTM2 processing steps (as opposed to the descriptions in "General user exit entry points" on page 150 and "User exit entry points for context-dependent translations" on page 167. However, they are well suited to be used in the code of one or more of these entry points. For example, they can be used to create or clean up markup tables. A sample parser that uses these parser API functions can be found in file parssamp.c in directory \otm\nondde\.

Further details about these functions, like the definition of data types, can be found in file eqfpapi.h in the same directory.

The following sections describe the parser API functions in detail. Where applicable, the parser API functions are enabled for Unicode UTF-16 support.

# **ParsInitialize**

# **Purpose**

ParsInitialize initializes the parser API environment and creates a parser API handle that is to be used in most of the other parser API functions.

### **Format**

#### **Parameters**

Туре	Parameter	Description
HPARSER	phParser	The pointer to the buffer for the parser API handle.
CHAR		The pointer to the zero-terminated document path name.

Integer of  $\theta$ , if the environment is successfully initialized, or an error code.

# **ParsBuildTempName**

# **Purpose**

ParsBuildTempName builds a temporary file name based on the fully qualified file name of the source document.

# **Format**

►►—ParsBuildTempName—(—pszSourceName—,—pszTempName—)————

#### **Parameters**

Type	Parameter	Description
PSZ	pszSourceName	The pointer to the zero-terminated fully qualified file name of the source document. The name serves as the model for the temporary file name.
PSZ	pszTempName	The pointer to the zero-terminated temporary file name. The buffer for the file name should have a size of 128 bytes or more.

# Return code

Integer of 0, if the file name is successfully built, or an error code.

# **ParsLoadSegFile**

# **Purpose**

ParsLoadSegFile loads a segmented file into memory.

# **Format**

 $\blacktriangleright \blacktriangleright - ParsLoadSegFile - (-hParser -, -pszFileName -, -phSegFile -) -- \blacktriangleright \blacktriangleleft$ 

# **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.
CHAR	pszFileName	The pointer to the zero-terminated fully qualified file name of the document to be loaded into memory.
HPARSSEGFILE	phSegFile	The pointer to the buffer in memory that receives the segmented file.

Integer of  $\theta$ , if the file is successfully loaded, or an error code.

# **ParsGetSegNum**

# **Purpose**

ParsGetSegNum returns the number of segments of the segmented file loaded into memory.

#### **Format**

# **Parameters**

Type	Parameter	Description
HPARSSEGFILE	phSegFile	The handle of the segmented file in memory.
LONG	plSegCount	The pointer to the buffer that receives the number of segments.

#### Return code

Integer of 0, if the number is successfully retrieved, or an error code.

# **ParsGetSeg**

# **Purpose**

ParsGetSeg gets a segment from the segmented file loaded into memory.

If the segment in Unicode format, use "ParsGetSegW" on page 174.

# **Format**

#### **Parameters**

Type	Parameter	Description
HPARSSEGFILE	hSegFile	The handle of the segmented file in memory.
LONG	lSegNum	The number of the segment to get.
PPARSSEGMENT	pSeg	The pointer to the buffer that receives the segment data.

# Return code

Integer of 0, if the segment is successfully retrieved, or an error code.

# **ParsGetSegW**

# **Purpose**

ParsGetSegW gets a segment from the segmented file loaded into memory.

If the segment not in Unicode format, use "ParsGetSeg" on page 173.

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSSEGFILE	hSegFile	The handle of the segmented file in memory.
LONG	lSegNum	The number of the segment to get.
PPARSSEGMENTW	pSeg	The pointer to the buffer that receives the segment data.

# Return code

Integer of 0, if the segment is successfully retrieved, or an error code.

# **ParsUpdateSeg**

# **Purpose**

ParsUpdateSeg updates a segment of the segmented file loaded into memory.

If the segment is in Unicode format, use "ParsUpdateSegW" on page 175.

# **Format**

# **Parameters**

Туре	Parameter	Description
HPARSSEGFILE	hSegFile	The handle of the segmented file in memory.
LONG	lSegNum	The number of the segment to update.
PPARSSEGMENT	pSeg	The pointer to the buffer that holds the new segment data.

# Return code

Integer of  $\theta$ , if the segment is successfully updated, or an error code.

# **ParsUpdateSegW**

# **Purpose**

ParsUpdateSegW updates a segment of the segmented file loaded into memory.

If the segment is not in Unicode format, use "ParsUpdateSeg" on page 174.

### **Format**

#### **Parameters**

Type	Parameter	Description
HPARSSEGFILE	hSegFile	The handle of the segmented file in memory.
LONG	lSegNum	The number of the segment to update.
PPARSSEGMENTW	pSeg	The pointer to the buffer that holds the new segment data.

# Return code

Integer of 0, if the segment is successfully updated, or an error code.

# **ParsWriteSegFile**

# **Purpose**

ParsWriteSegFile writes the segmented file in memory to an external file.

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSSEGFILE	hSegFile	The handle of the segmented file in memory.
CHAR	pszFileName	The pointer to the zero-terminated fully qualified file name of the document.

#### Return code

Integer of  $\theta$ , if the file is successfully written, or an error code.

# **ParsMakeSGMLSegment**

# **Purpose**

ParsMakeSGMLSegment builds an SGML tagged segment as used in segmented files.

If the segment is in Unicode format, use "ParsMakeSGMLSegmentW."

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.
PPARSSEGMENT	pSegment	The pointer to the buffer that holds the segment data.
CHAR	pszBuffer	The pointer to the buffer that receives the zero-terminated SGML-tagged segment. The buffer size for the segment should be at least twice the maximum segment size.
INT	iBufferSize	The size of pszBuffer.
BOOL	fSourceFile	TRUE Create SGML for a segmented source file.
		FALSE Create SGML for a segmented target file.

# Return code

Integer of 0, if the segment is successfully built, or an error code.

# ParsMakeSGMLSegmentW Purpose

ParsMakeSGMLSegmentW builds an SGML tagged segment as used in segmented files.

If the segment is not in Unicode format, use "ParsMakeSGMLSegment" on page 175.

# **Format**

$$\begin{tabular}{ll} \blacktriangleright & -iBufferSize-,-fSourceFile-) \end{tabular}$$

# **Parameters**

Type	Parameter	Description
HPARSER		The parser API handle, created by the <i>ParsInitialize</i> function.

Type	Parameter	Description
PPARSSEGMENTW	pSegment	The pointer to the buffer that holds the segment data.
WCHAR*	pszBuffer	The pointer to the buffer that receives the zero-terminated SGML-tagged segment (in Unicode UTF-16 format). The buffer size for the segment should be at least twice the maximum segment size.
INT	iBufferSize	The size of pszBuffer.
BOOL	fSourceFile	TRUE Create SGML for a segmented source file.
		FALSE Create SGML for a segmented target file.

Integer of 0, if the segment is successfully built, or an error code.

# **ParsConvert**

# **Purpose**

ParsConvert performs an in-place conversion from ASCII to ANSI, or vice versa.

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.
PARSCONVERSION	Conversion	The conversion mode:
		ASCIItoANSI
		ANSItoASCII
CHAR	pszData	The pointer to the zero-terminated data to be converted.
USHORT	usLen	The length of the data to convert.

# Return code

Integer of  $\boldsymbol{\theta}$ , if the conversion is successful, or an error code.

# **ParsGetDocName Purpose**

ParsGetDocName returns the long document name.

# **Format**

►► ParsGetDocName—(—hParser—,—pszDocName—)————

# **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.
CHAR	pszDocName	The pointer to the buffer that receives the zero-terminated long document name. The size of the buffer should be 256 bytes.

# Return code

Integer of 0, if the document name is successfully returned, or an error code.

# **ParsGetDocLang**

# **Purpose**

ParsGetDocLang returns the language settings of the current document.

# **Format**

▶▶—ParsGetDocLang—(—hParser—,—pszSourceLang—,—pszTargetLang—)———▶◀

# **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.
CHAR	pszSourceLang	The pointer to the buffer that receives the zero-terminated source language, or NULL. The buffer size should be 40 bytes or more.
CHAR	pszTargetLang	The pointer to the buffer that receives the zero-terminated target language, or NULL. The buffer size should be 40 bytes or more.

#### Return code

Integer of  $\theta$ , if the language setting are successfully returned, or an error code.

# ParsSplitSeg

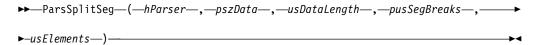
# **Purpose**

*ParsSplitSeg* splits text data into segments by using OpenTM2's morphological functions. The function looks for segment breaks in the supplied data by applying the morphology for the document source language. The segment breaks are returned as a list of segment breaks. This list is a list of offsets of segment breaks within the data. The last element in this list is zero.

If the buffer for this list is too small, the function returns an error and the first element of the list contains the required size of the list (in number of list elements).

If the text data is in Unicode format, use "ParsSplitSegW."

#### **Format**



#### **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.
CHAR	pszData	The pointer to the zero-terminated text data that is to be split into segments.
USHORT	usDataLength	The length of the text data, as number of characters.
USHORT	pusSegBreaks	The pointer to the buffer that receives the list of segment breaks.
USHORT	usElements	The size of the buffer that receives the list of segment breaks, in number of list elements.

# Return code

Integer of 0, if the segment is successfully split, or an error code.

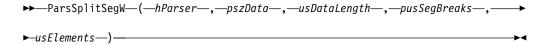
# ParsSplitSegW **Purpose**

ParsSplitSegW splits text data into segments by using OpenTM2's morphological functions. The function looks for segment breaks in the supplied data by applying the morphology for the document source language. The segment breaks are returned as a list of segment breaks. This list is a list of offsets of segment breaks within the data. The last element in this list is zero.

If the buffer for this list is too small, the function returns an error and the first element of the list contains the required size of the list (in number of list elements).

If the text data is not in Unicode format, use "ParsSplitSeg" on page 178.

#### **Format**



# **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the ParsInitialize function.
WCHAR*	pszData	The pointer to the zero-terminated text data (in Unicode UTF-16 format) that is to be split into segments.
USHORT	usDataLength	The length of the text data, as number of UTF-16 characters.
USHORT	pusSegBreaks	The pointer to the buffer that receives the list of segment breaks.
USHORT	usElements	The size of the buffer that receives the list of segment breaks, in number of list elements.

# Return code

Integer of 0, if the segment is successfully split, or an error code.

# **ParsFreeSegFile**

# **Purpose**

ParsFreeSegFile frees a segmented file from memory.

### **Format**

# **Parameters**

Type	Parameter	Description
HPARSSEGFILE	hSegFile	The handle of the segmented file in memory.

# Return code

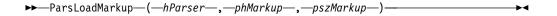
Integer of 0, if the memory is successfully freed, or an error code.

# ParsLoadMarkup

# **Purpose**

ParsLoadMarkup loads a markup table into memory for usage with the ParsTokenize or ParsTokenizeW function. The markup table is loaded from the \otm\table directory.

# **Format**



#### **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.
HPARSMARKUP*	phMarkup	The pointer to the buffer in memory that receives the markup handle.
CHAR	pszMarkup	The pointer to the zero-terminated markup table name (without path and extension, for example, EQFANSI).

#### Return code

Integer of 0, if the markup table is successfully loaded, or an error code.

# **ParsTokenize**

# **Purpose**

ParsTokenize looks for tags in the supplied text area of the markup table loaded into memory. The result is a tag token list that can be processed by the ParsGetNextToken function.

If the supplied text area is in Unicode format, use "ParsTokenizeW."

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSMARKUP	hMarkup	The markup handle, created by the ParsLoadMarkup function.
CHAR*	pszData	The pointer to the zero-terminated text area that is to be tokenized.

#### Return code

Integer of 0, if the markup table is successfully tokenized, or an error code.

# **ParsTokenizeW**

# **Purpose**

ParsTokenizeW looks for tags in the supplied text area of the markup table loaded into memory. The result is a tag token list that can be processed by the ParsGetNextToken function.

If the supplied text area is not in Unicode format, use "ParsTokenize."

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSMARKUP	hMarkup	The markup handle, created by the ParsLoadMarkup function.
WCHAR*	pszData	The pointer to the zero-terminated Unicode text area that is to be tokenized.

# Return code

Integer of  $\theta$ , if the markup table is successfully tokenized, or an error code.

# **ParsGetNextToken**

# **Purpose**

ParsGetNextToken returns the next token from the token list created by the ParsTokenize and ParsTokenizeW functions. At the end of the token list a token with a token ID of PARSTOKEN\_ENDOFLIST is returned. "The PARSTOKEN structure" describes the token structure in detail.

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSMARKUP	hMarkup	The markup handle, created by the ParsLoadMarkup function.
PPARSTOKEN	pToken	The pointer to a PARSTOKEN structure (see "The PARSTOKEN structure") that receives the data of the token.

#### Return code

Integer of 0, if the next token is returned, or an error code.

# The PARSTOKEN structure

This structure holds the token information of a token that is returned by the ParsGetNextToken function.

Type	Name	Usage
INT	iTokenID	The token ID of the token returned. The token ID represents the position of the tag in the markup table.
		• A token ID of PARSTOKEN_ENDOFLIST represents the end of the tag token list.
		<ul> <li>A token ID of PARSTOKEN_TEXT (text token) represents text which is not recognized as a tag.</li> </ul>
INT	iStart	The start position (in characters, not bytes) of the token in the text area (see parameter <i>pszData</i> of the <i>ParsTokenize</i> or <i>ParsTokenizeW</i> function).
INT	iLength	The length of the token (in number of characters, not bytes).
USHORT	usFixedID	A fixed token ID, or NULL if none is specified for the tag in the markup table.
USHORT	usAddInfo	Additional tag information, or NULL if none is specified for the tag in the markup table.
USHORT	usClassID	A Class ID, or NULL if none is specified for the tag in the markup table.

# **ParsFreeMarkup Purpose**

ParsFreeMarkup frees a markup table loaded with the ParsLoadMarkup function from memory.

# **Format**



# **Parameters**

Type	Parameter	Description
HPARSMARKUP	hMarkup	The markup handle, created by the ParsLoadMarkup function.

# Return code

Integer of 0, if the markup table is freed from memory, or an error code.

# **ParsTerminate**

# **Purpose**

ParsTerminate terminates the parser API environment.

# **Format**

# **Parameters**

Type	Parameter	Description
HPARSER	hParser	The parser API handle, created by the <i>ParsInitialize</i> function.

# Return code

Integer of  $\boldsymbol{\theta}$ , if the environment is successfully terminated, or an error code.

# Part 2. Appendixes

# **Appendix. Notices**

# **Trademarks**

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# Glossary of terms and abbreviations

This glossary defines and describes terms and abbreviations used in this manual.

#### addendum

The extension of a *language-support file* that contains individually added spellings of terms. For example, terms which have been indicated as misspelled by the spellchecker although spelled correctly.

# aligning

The process of combining source segments with their corresponding target segments in an Initial Translation Memory (ITM).

# analysis

A process for dividing text into *segments*. It checks the text against specific *exclusion lists* and *dictionaries*, and produces, on your request, a *new terms list* and a *found terms list*.

ANSI American National Standards Institute.

**API** Application programming interface.

#### application programming interface (API)

A software interface that enables applications to communicate with each other. An API is the set of programming language constructs or statements that can be coded in an application program to obtain the specific functions and services provided by an underlying operating system or service program.

#### automatic lookup

During translation, OpenTM2 performs an automatic lookup in the referenced *Translation Memory* and in the referenced *dictionaries*. For each segment, matching segment translations from the Translation Memory are displayed as *translation proposals* in the "Translation Memory" window, translations of its terms are displayed in the "Dictionary" window.

# automatic substitution

An option in the Translate menu. It lets you start the automatic substitution process, which translates those *segments* that have been previously translated by you or another translator and are stored in the *Translation Memory*. It is particularly

useful for translating updated text. However, you still must translate new text manually.

# company code

Abbreviation for a particular area of usage a translation applies to. For example, certain terms are used differently depending on the companies or clients you do translations for.

#### controlled folder handling

Is a concept that is only available to project coordinators. It allows them to specify, and change at any time, all properties and details for a folder, including the translators for the documents to be imported into this folder. It also allows them to ship the folder once all translations are finished.

#### details

See view details.

#### dictionary

A database that contains terms, their translation, and other related information.

#### dictionary entry

All data relating to a *headword* in a *dictionary* 

### dictionary filter

A method to select specific entries from a *dictionary* or only parts of these entries. The filter conditions that must be met if an entry is to pass the filter can be individually defined when printing or searching a dictionary.

### dictionary print format

Specifies the layout of a printed *dictionary*. OpenTM2 provides standard formats described in *format files* that can be tailored individually. The format files are on the same disk where OpenTM2 is installed under the subdirectory eqf\prtform.

# **DLL** Dynamic-link library.

#### document file

A generic term used to describe all types of files containing information that is to be translated. Document files can be analyzed and opened for translation in the *Translation Environment*. The source of the document file you translate is called the *original document*. The document file that you edit during translation is referred to as the *translation document*.

#### document type

Depending on the different types of *markup* used to describe the layout of document, OpenTM2 differentiates between different document types.

# dynamic-link library (DLL)

A file containing executable code and data bound to a program at load time or runtime, rather than during linking. The code and data in a dynamic-link library can be shared by several applications simultaneously.

#### entry fields

The various fields and styles of an entry in a *dictionary*, such as meaning, usage, context, abbreviation, idioms, and grammatical information. For example, the entry field *Abbr*. would contain the abbreviation of a *headword*. The combination of all entry fields of a specific headword makes up the headword's entry in the dictionary.

### entry level

The information that applies to all the *templates* of an entry. For example, the term itself, the author, and the date the entry was created.

#### entry section

Section in a *dictionary*. Contains all *dictionary entries* appearing one after another.

#### exact match

Each segment in the translation document is compared with the selected Translation Memory. If an identical segment is found, an exact match has occurred and the corresponding translation proposal is shown in the "Translation Memory" window. It originates from a previous translation.

#### exact match (1)

An *exact match* for which the following condition applies: The exact match occurs only once in the attached Translation Memory databases.

# exact match (>=2)

An exact match for which the following

condition applies: The exact match occurs at least twice in the attached Translation Memory databases.

#### exact-exact match

An *exact match* for which the following condition applies: The number of the active segment in the source document is identical (give or take 2) with that of the corresponding segment in the Translation Memory. In addition, the name of the document (document name = file name plus relative path (if available)) being translated is identical with that of the document stored in the Translation Memory.

#### exact context match

An *exact match* for which the following condition applies: The number of the active segment in the source document is not identical with that of the corresponding segment in the Translation Memory. However, the name of the document being translated is identical with that of the document stored in the Translation Memory.

#### exclusion list

A list containing common words such as articles, prepositions, proper nouns, and terms that occur frequently. These words are ignored when creating *new terms lists* and *found terms lists* during *analysis*, and are not shown in the "Dictionary" window during translation. Exclusion lists can be edited.

**export** To copy *folders*, documents, *dictionaries*, and *Translation Memory databases* to the DOS file system to make them available to another user.

**folder** Contains documents belonging to one project and references to the *Translation Memory databases* and *dictionaries* you want to use during translation.

#### format file

A file that contains the specification of a *dictionary print format*. It can be created and changed with a text editor.

#### found terms list

A list of all terms in the documents being analyzed that were found in the selected *dictionaries*. The list is used to update dictionaries and *exclusion lists*. Found terms lists can be edited, that is, terms

can be deleted, moved to a dictionary, or to an exclusion list. A found terms list can be used to fill a separate dictionary related to a document.

#### fuzzy match

Each segment in the translation document is compared with the selected Translation Memory. If an almost identical segment is found, a fuzzy match has occurred and the corresponding translation proposal is shown in the "Translation Memory" window with a preceding [f]. It originates from a previous translation.

# fuzzy replacement match

A replacement match where a couple of words are not identical. It is displayed in the "Translation" window with a preceding [rf].

# Example:

Document text: This is what happened in 1998. TM proposal: This happens in 1999.

In this example, the date in the TM proposal (1999) is automatically changed to the date in the document text (1998). However, happened is not replaced with happens.

#### header section

Section in a dictionary. Contains general dictionary information such as source language, target language, and creation date of the dictionary.

#### headword

Word or term placed at the beginning of an entry in a dictionary.

# history log file

A file storing, in compressed form, records that contain the information collected during events, such as exporting or deleting a folder, and the result of this collection. There is one history log file per folder, which is stored as HISTLOG.DAT in the PROPERTY directory of the folder. New records are added at the end of the history log file.

#### homonym

Words that are spelled and pronounced alike but different in meaning. For example, the noun conduct and the verb conduct are homonyms.

#### homonym level

Part of a dictionary entry. Contains

grammatical and syntactic information, such as part of speech, hyphenation, and abbreviation information.

#### **HTML**

Hypertext Markup Language.

#### Hypertext Markup Language (HTML)

A subset of the Standard Generalized Markup Language (SGML) allowing the presentation of electronically stored information within the World Wide Web (Internet).

icon A small graphical symbol. Icons can represent windows that you want to work with (such as Folder list, Document list, Dictionary list, Translation Memory list, Terminology lists) or tasks that you want to perform.

# import

To copy folders, documents, dictionaries, and Translation Memory databases from the DOS file system to make them available to OpenTM2.

# **Initial Translation Memory (ITM)**

A Translation Memory created from existing translations and their corresponding originals. Proposals originating from an ITM are shown in the "Translation Memory" window with a preceding [m] like machine-generated matches.

#### irregular match

One of the following:

- A 1:2 match, where one source segment has been connected to two target segments
- A 2:1 match, where two source segments have been connected to one target segment
- A 2:2 match, where two source segments have been connected to two target segments
- An unaligned sentence (the default color is red)
- A sentence that is ignored (the default color is grey)

#### Initial Translation Memory. ITM

#### **JavaScript**

A scripting language that resembles Java™ and was developed by Netscape for use with the Netscape browser.

# language support files

Source languages supplied with OpenTM2. Language support files are required when looking up *dictionary entries* during *analysis* of document files and during *spellcheck*.

### lookup

See automatic lookup and search.

### machine-generated match

Originates from an *Initial Translation Memory* and is displayed in the "Translation Memory" window with a preceding [m]. Can be used in the same way as a *fuzzy match*.

#### maptable section

Section in a *dictionary*. Determines the structure of *dictionary entries*. Contains the total of all allowed entry fields in a dictionary.

#### markup

Information added to a document, for example, formatting tags, to enable a system to process it. It describes the document characteristics or specifies the actual processing to be performed.

#### markup language

The language specific to a word processor that describes a document layout.

#### markup table

Contains all tags and attributes of a particular *markup language*. Is used in OpenTM2 during *analysis* and translation.

match The fact that a source *segment* in a Translation Memory and a source segment in a document to be translated at least resemble each other (*fuzzy match* or *replacement match*). If they are completely identical, it is an *exact match* if the translation was done by a translator, or a *machine-generated match* if the translation is generated by a program.

merge Combining information of either two dictionaries or two Translation Memory databases. When merging dictionaries, OpenTM2 preserves the structure of the destination dictionary.

#### model dictionary

An already existing *dictionary* whose structure can be taken as a sample when creating a new dictionary.

#### model folder

An already existing *folder* whose *properties* can be taken as a sample when creating a new folder.

# new terms list

A list of all the terms found in the documents being analyzed but not found in the selected *dictionaries* during *analysis*. New terms lists can be used to update dictionaries and *exclusion lists*. New terms lists can be edited, that is, terms can be deleted, moved to a dictionary, or to an exclusion list.

#### organize

Internal restructuring of frequently changed *dictionaries* and *Translation Memory databases* to shorten search times.

# original document

The source of the document that you translate. You cannot edit this document but you can display it and use it for comparison or checking purposes.

### postediting

Editing an already translated document. Any changes cause an automatic update of the already translated *segments* in the *Translation Memory*.

# properties

A summary of the different characteristics of a *folder* or a document, such as a description, the *markup language* used in documents, and references to *Translation Memory databases* and *dictionaries*.

#### replacement match

An *exact match* where only a number or date differs. It is displayed in the "Translation" window with a preceding [r].

#### Example:

Document text: This happened in 2015. Memory proposal: This happened in 2014.

In this example, the date in the translation memory proposal (2014) is automatically changed to the date in the document text (2015).

#### reversing

Turning source segments contained in a Translation Memory into target segments and vice versa.

#### revision marks

Characters at the beginning and end of a

segment that can be individually defined and indicate that the enclosed segment has been translated from scratch, or by copying a *translation proposal* and changing it, or by copying a proposal without changing it.

search In the "Look up a Term" window, you can search for terms in a dictionary using predefined search criteria and user-definable dictionary filters. See also automatic lookup.

#### segment

A translation unit produced during *analysis*. It is usually a sentence, part of a sentence, an element of a list, or a citation.

#### sense level

Part of a *dictionary entry*. Contains semantic variations of a *headword* such as varying areas of meaning and usage.

#### **SGML**

Standard Generalized Markup Language.

#### shared translation material

A dictionary or Translation Memory file located on a shared disk. It can be concurrently accessed by all OpenTM2 users who are connected to the same LAN.

#### source document

See original document.

#### spellcheck

A proofreading aid to identify unrecognized or misspelled words in *translation documents*. Lists possible corrections for misspelled words.

#### Standard Generalized Markup Language (SGML

A set of rules that allows the format specification of a *markup language* independent of any individual processing system. The external file formats created during export are based on SGML.

stem The part of an inflected word that remains unchanged except by phonetic changes or variations throughout an inflection.

#### subject code

Abbreviation for a particular subject area a translation applies to.

tag Statement used to determine the format of a *document file*. Is contained in a *markup table*.

# target document

See translation document.

# target level

Contains all information applying to one translation variant of a *headword*, such as definition and usage.

# template

Dictionary entry information on all levels (entry, homonym, sense, and target) relating to one specific translation of a headword.

# terminology list

A generic term for the following types of lists: *exclusion lists*, *found terms lists*, and *new terms lists*.

#### translation document

The document that you translate.

#### **Translation Environment**

Environment where the actual translation is performed. It consists of a window where you can edit the document file, a window with proposals from the associated *Translation Memory*, and a window with translations for terms in the document. All *translation proposals* can be copied into the *translation document*.

#### **Translation Memory**

A database that contains previously translated *segments* added during translation and *analysis*.

# **Translation Memory databases**

More than one Translation Memory.

#### translation proposal

The translation of a *segment* found in a *Translation Memory* during translation, where the source segment is identical (*exact match*) or almost identical (*fuzzy match*) to the current segment.

#### user exit

A point in a program at which a user exit routine may be given control.

A programming service provided by a software product that may be requested during the execution of an application program for the service of transferring control back to the application program upon the later occurrence of a user-specified event.

# view details

Contents of the list windows displayed in the main window. You can define how detailed the contents of these lists is to be displayed. The default is to display only the names of the individual list items.

# word count

Utility to count words (words to be translated, words already translated, *markup* tags) in *original documents* or *translation documents*.

# workbench

The OpenTM2 main window.

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