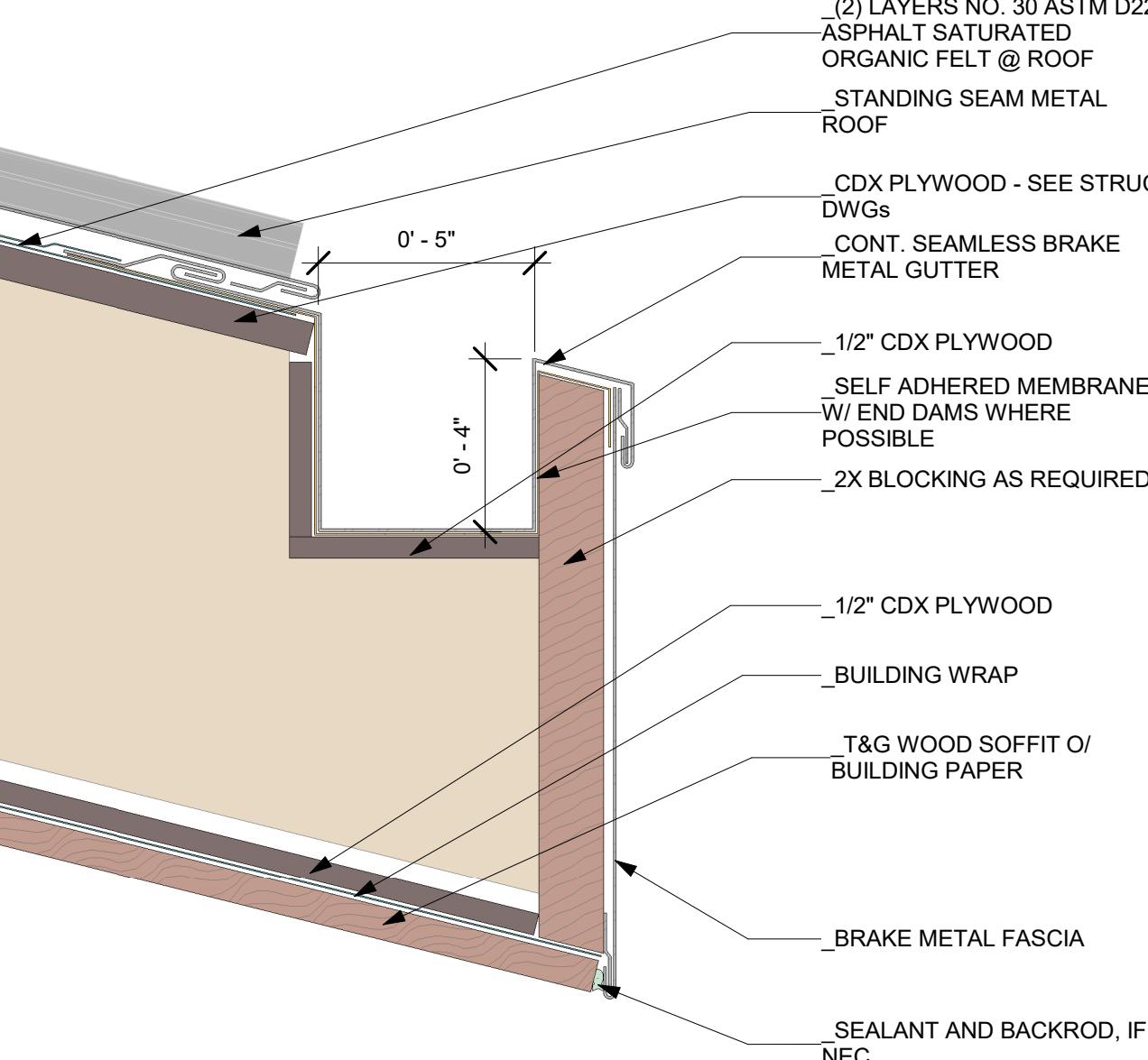
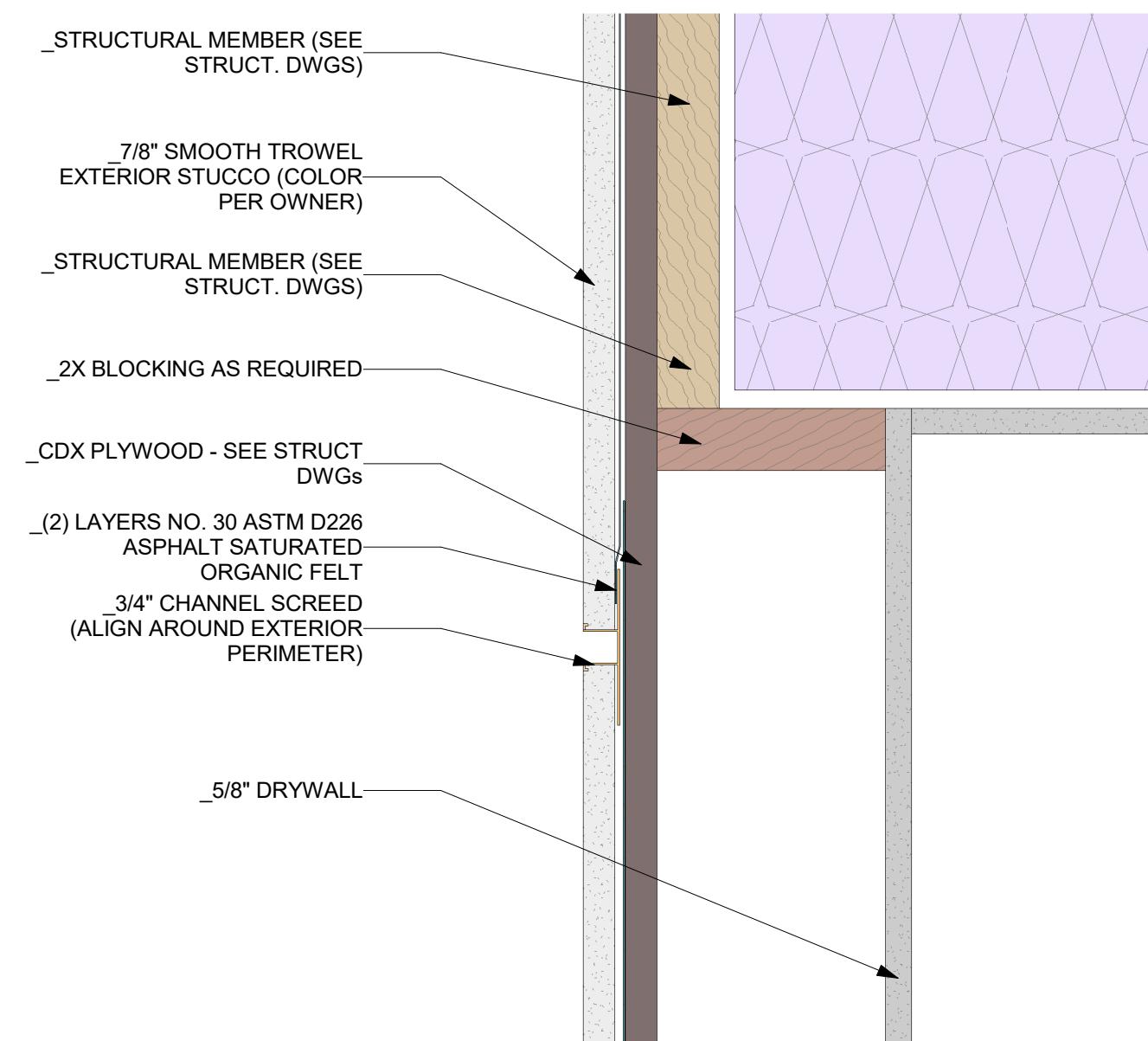


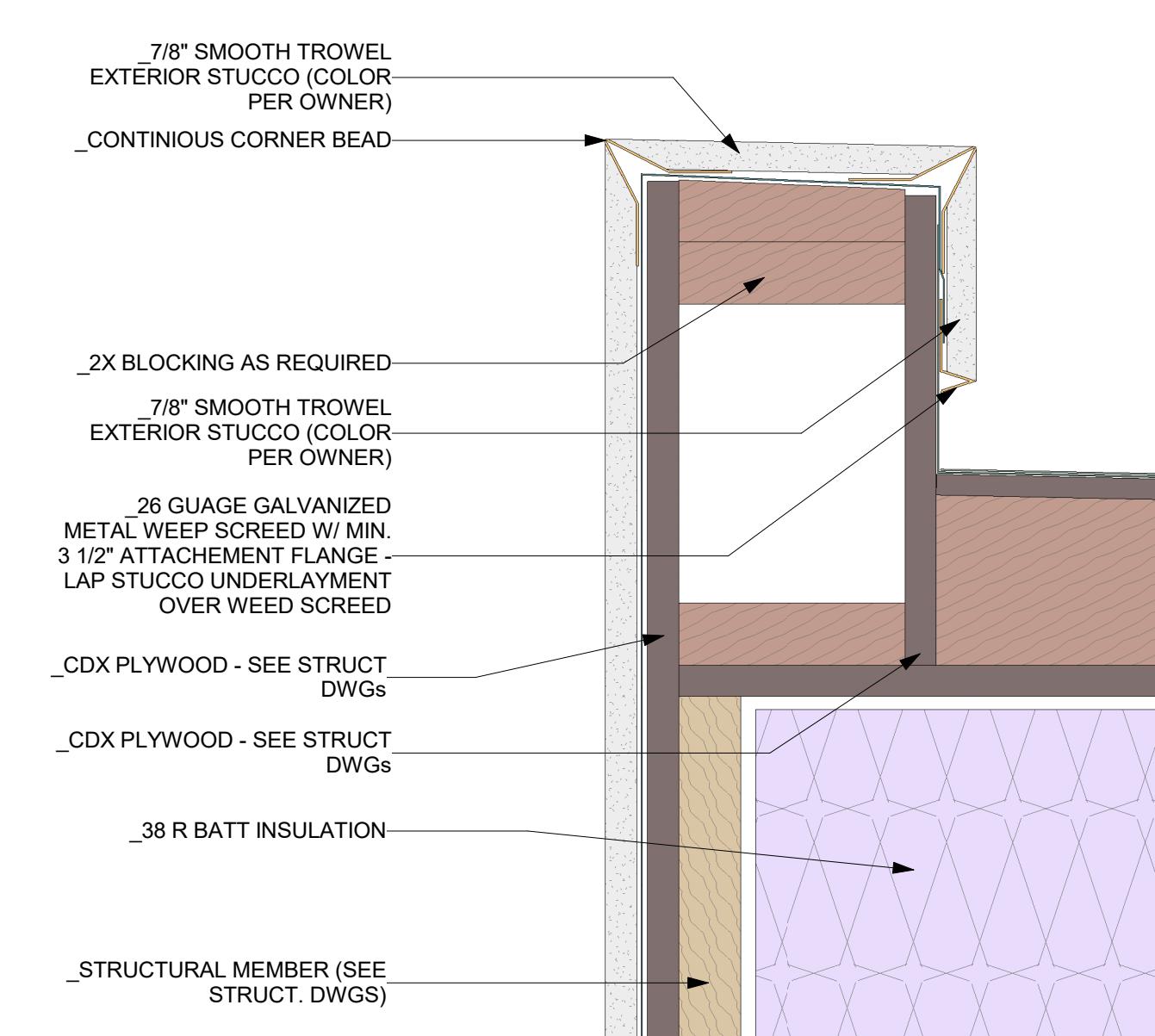
**12 Wall Section 2/2 - Callout 5**  
3" = 1'-0"



**9 Wall Section 2/2 - Callout 4**  
3" = 1'-0"



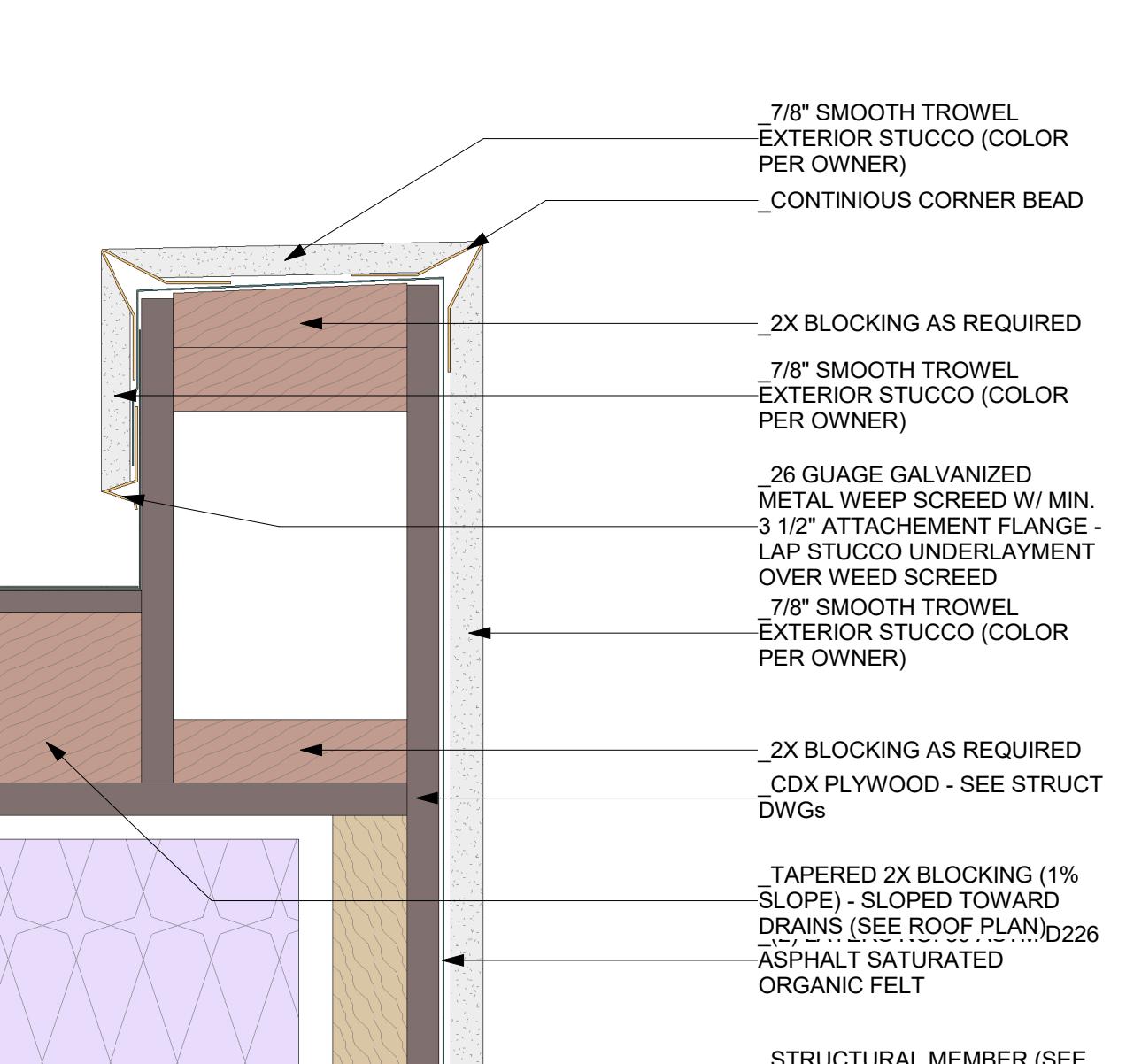
**6 Wall Section 1/2 - Callout 3**  
3" = 1'-0"



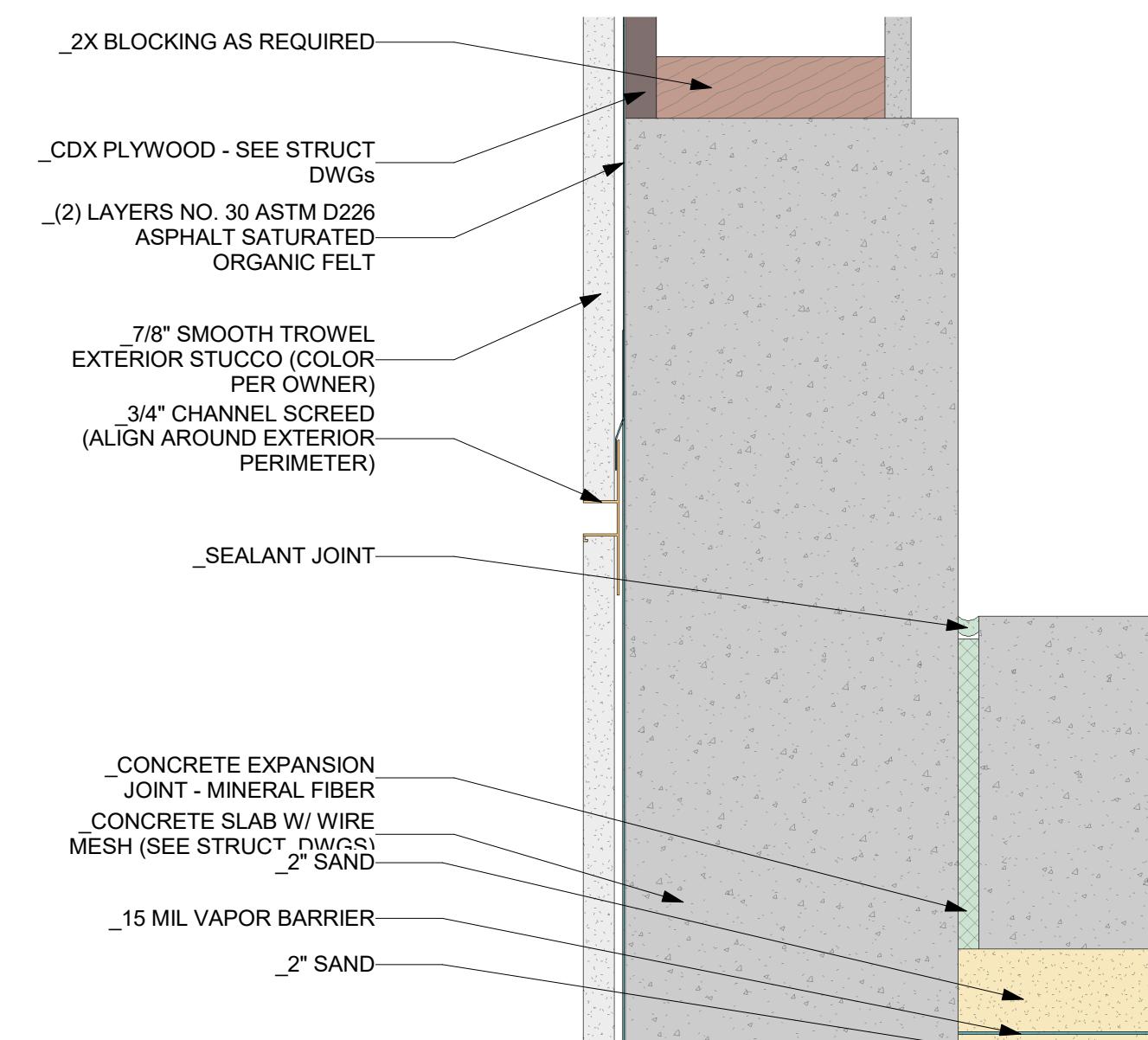
**3 Wall Section 1/2 - Callout 4**  
3" = 1'-0"



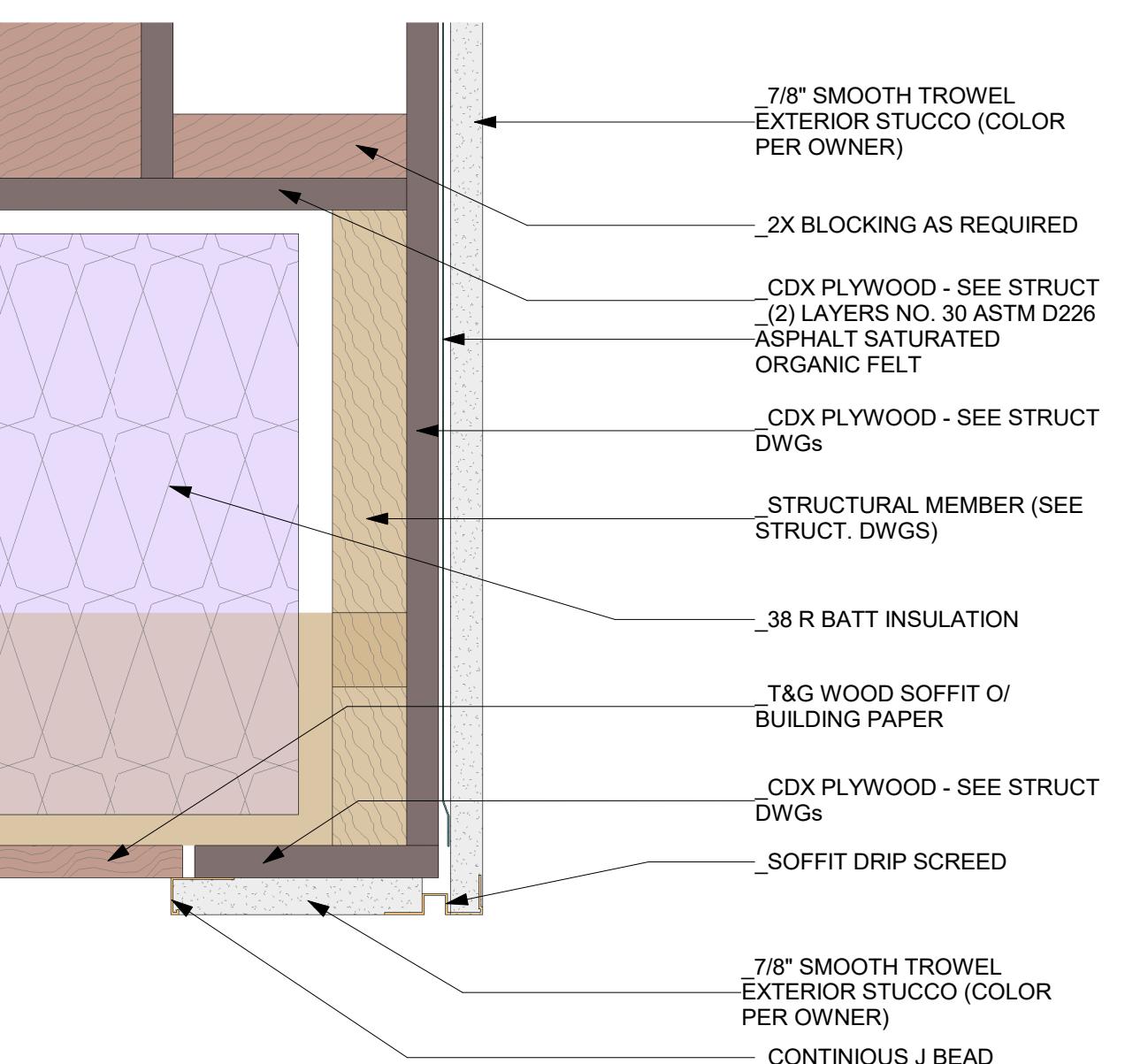
**11 Wall Section 2/2 - Callout 3**  
3" = 1'-0"



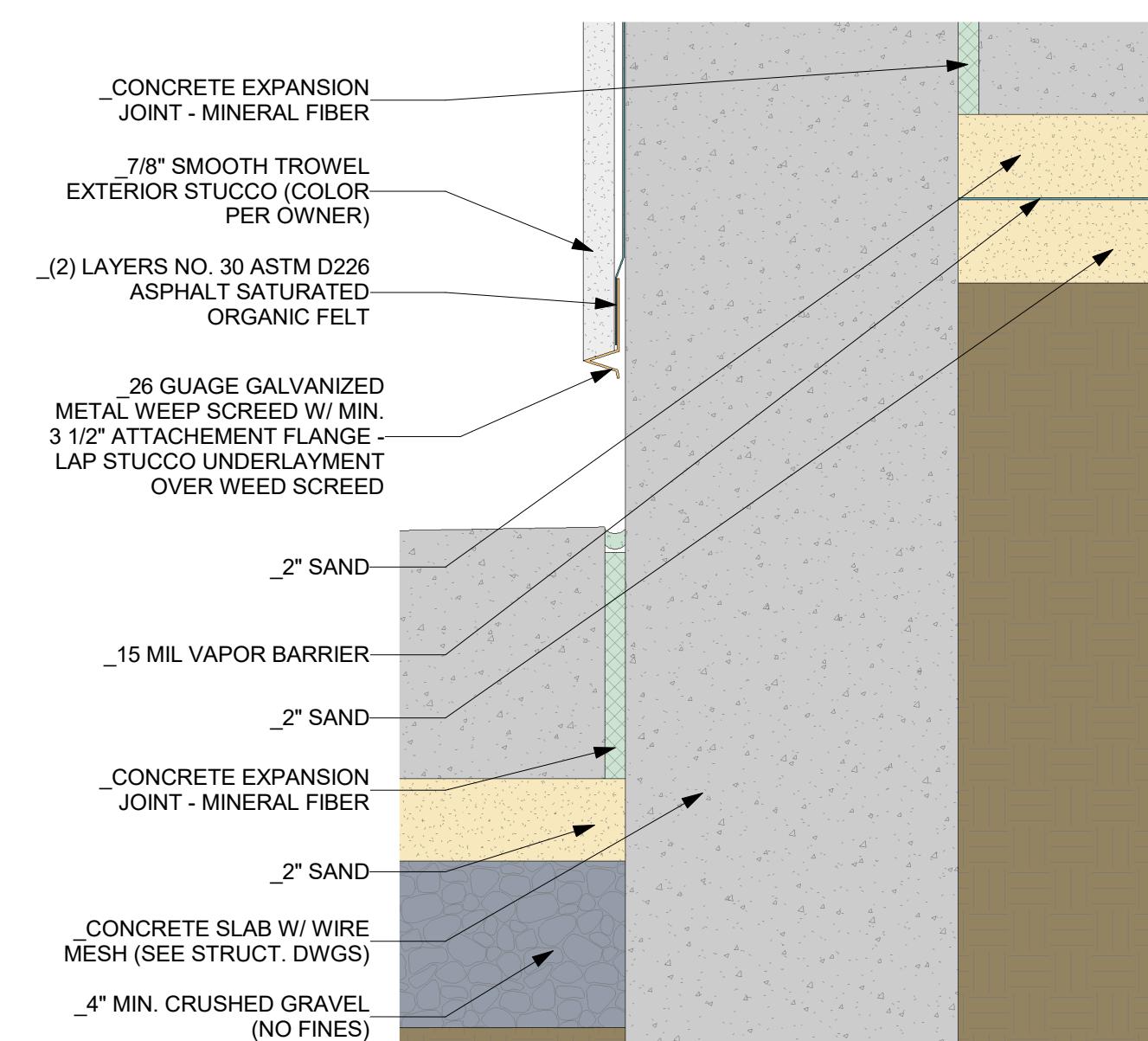
**8 Wall Section 2/2 - Callout 1**  
3" = 1'-0"



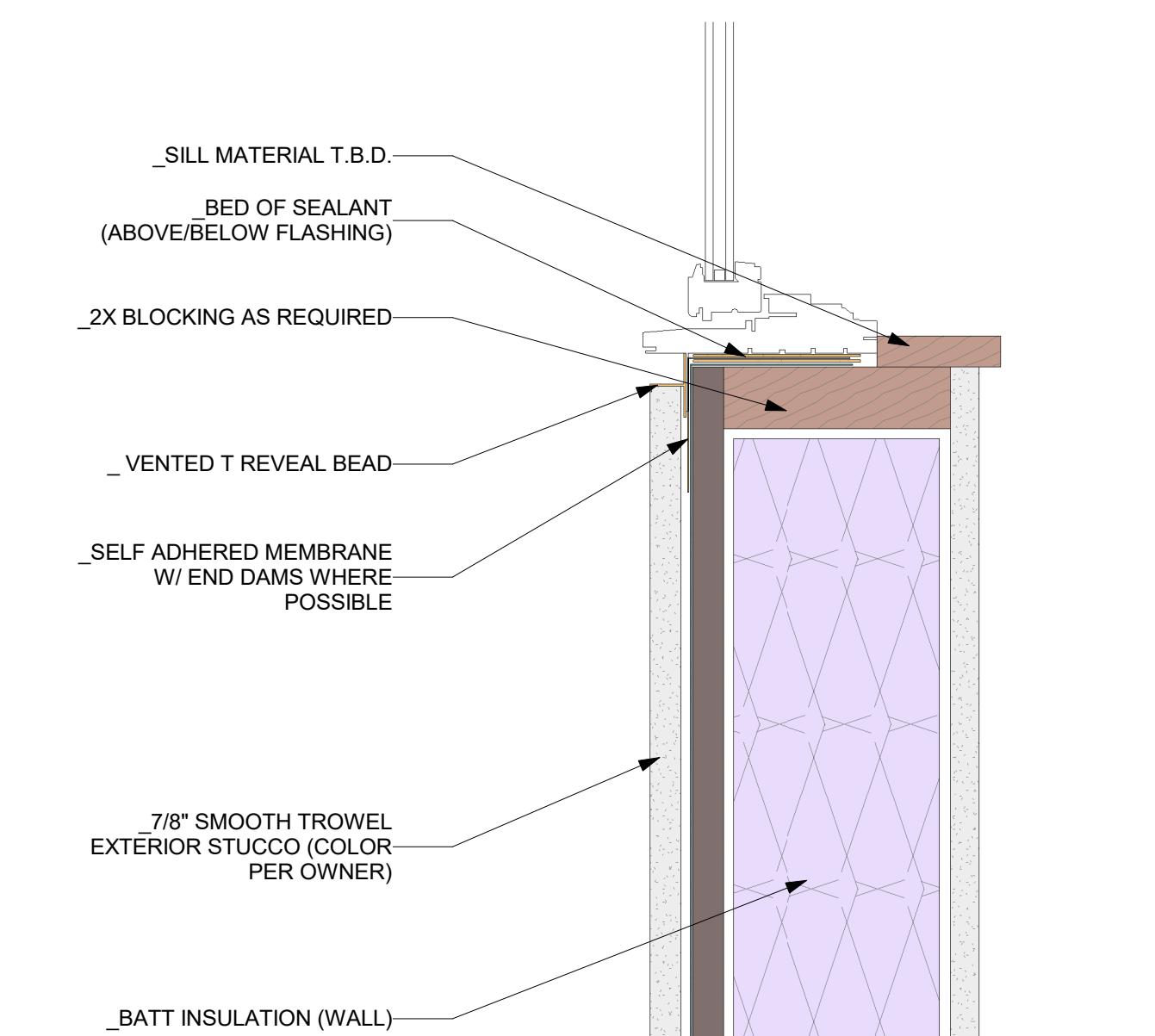
**5 Wall Section 1/2 - Callout 1**  
3" = 1'-0"



**10 Wall Section 1/1 - Callout 1**  
3" = 1'-0"



**4 Wall Section 1/2 - Callout 2**  
3" = 1'-0"

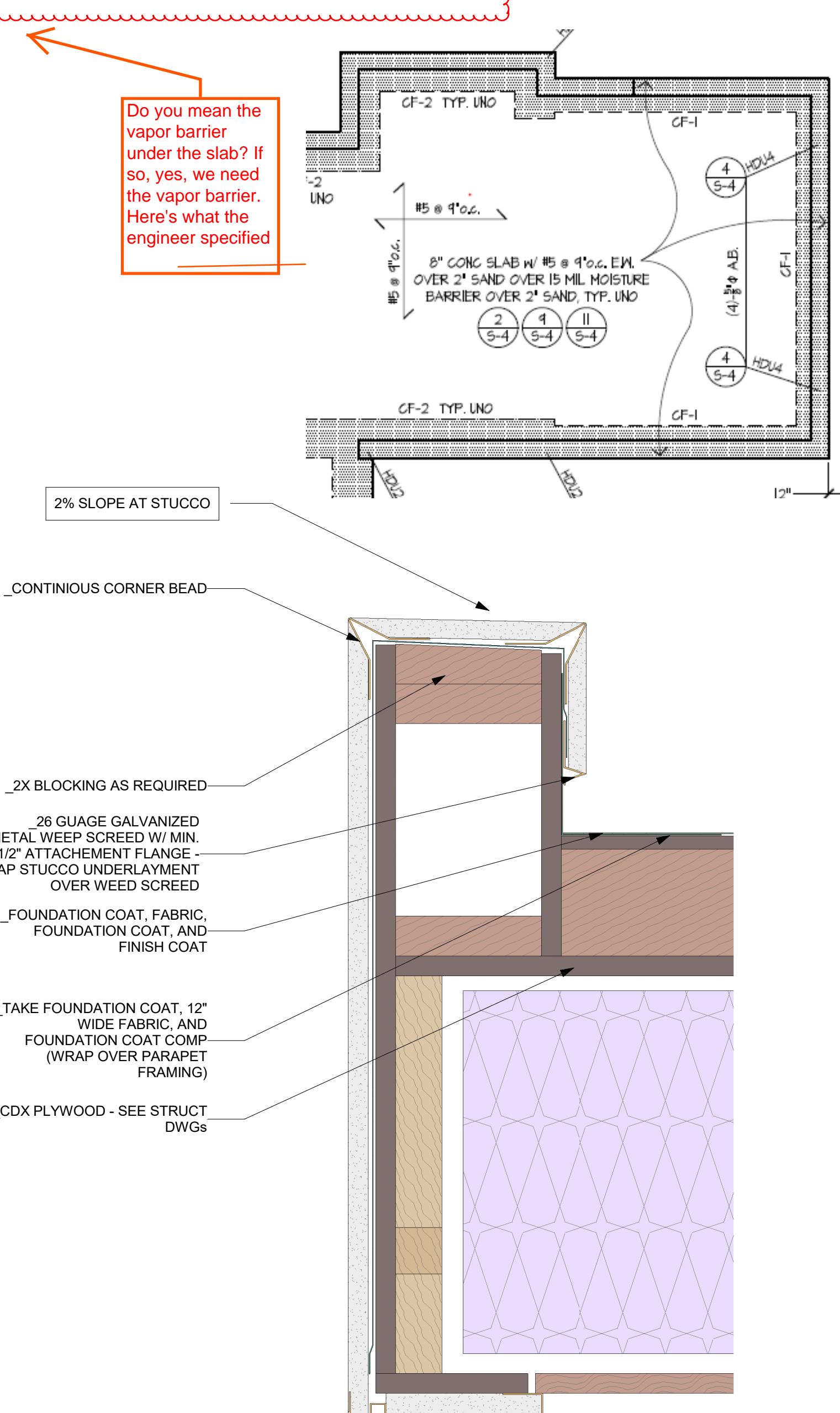


**1 Wall Section 2/1 - Callout 2**  
3" = 1'-0"

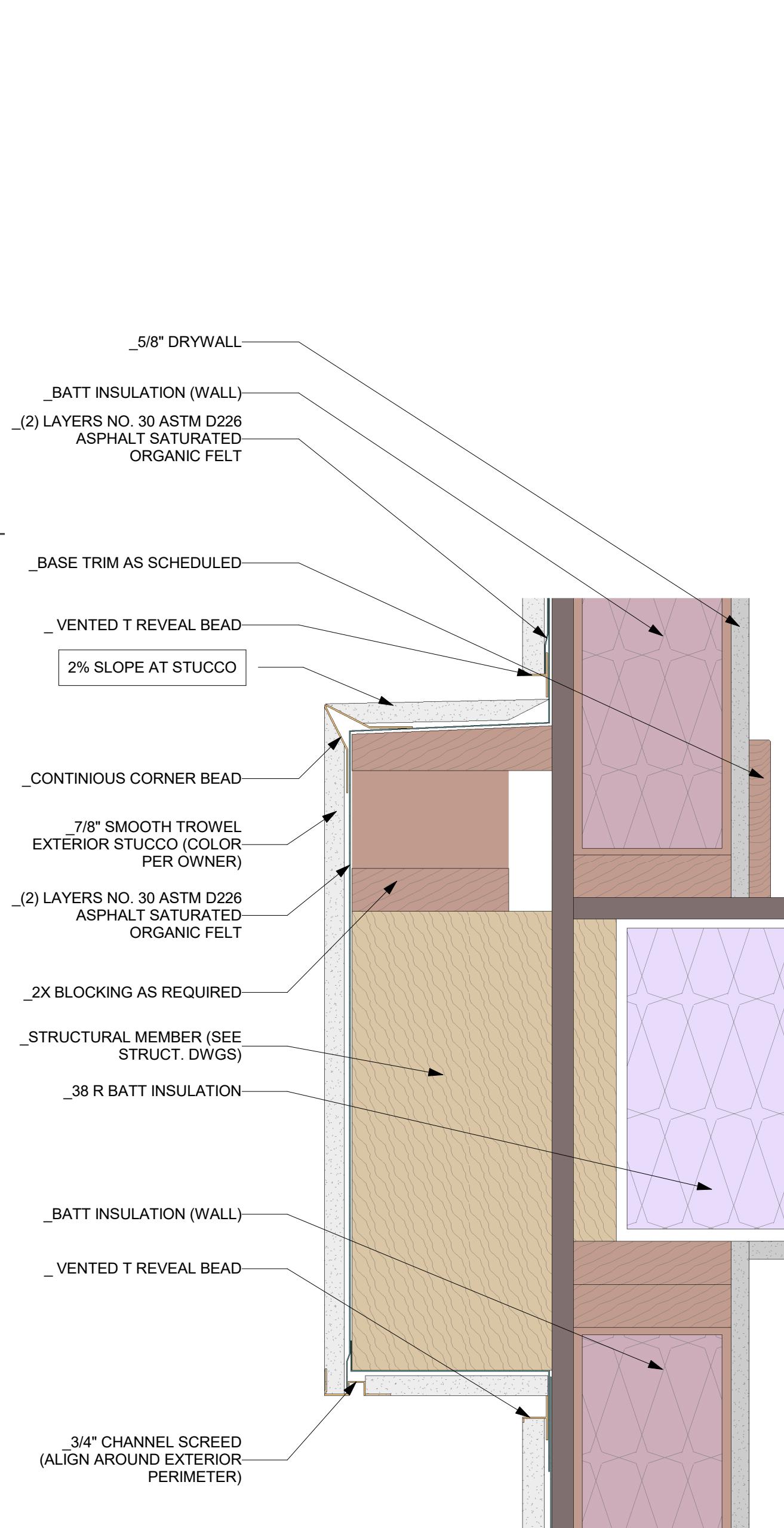
A6.1

in general, do you use a vapor barrier in Laguna Beach? or is it one of those magical goldlocks zones, that doesn't require one? -)

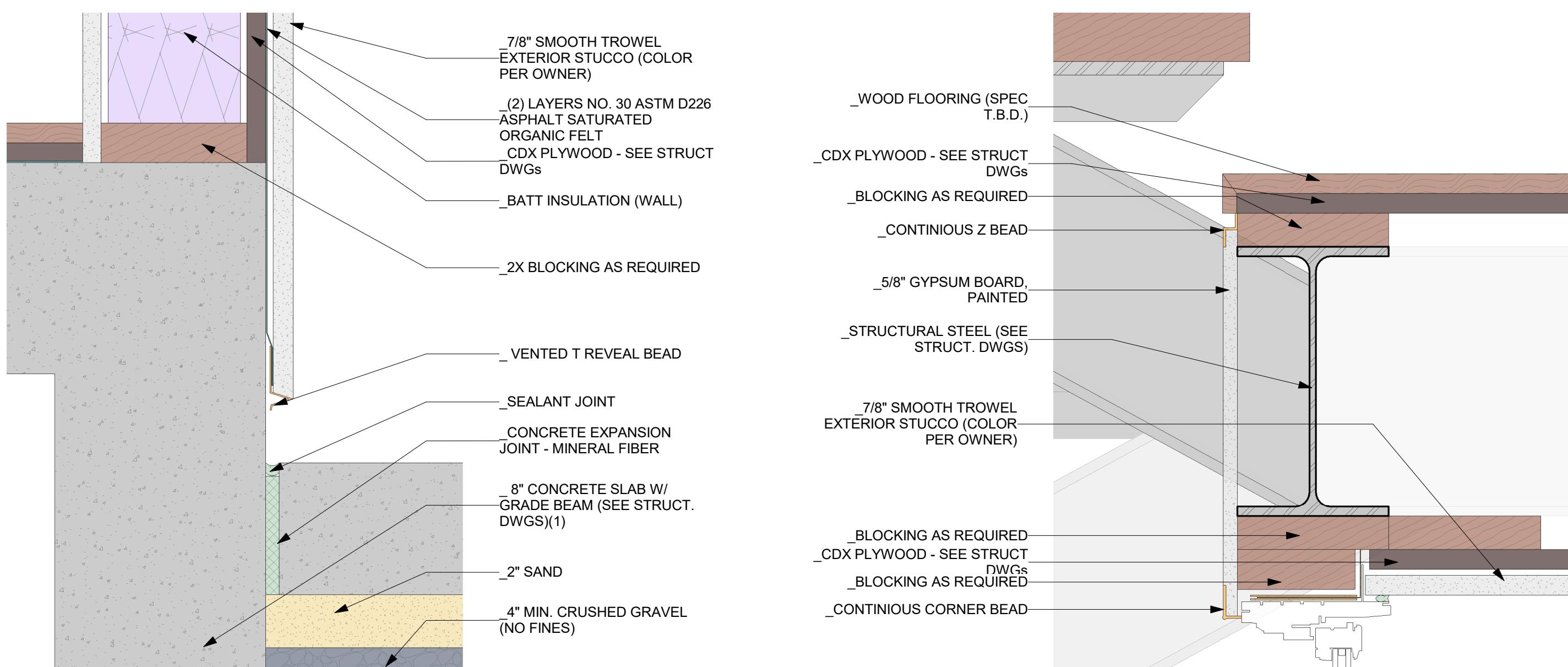
Do you mean the vapor barrier under the slab? If so, yes, we need the vapor barrier. Here's what the engineer specified



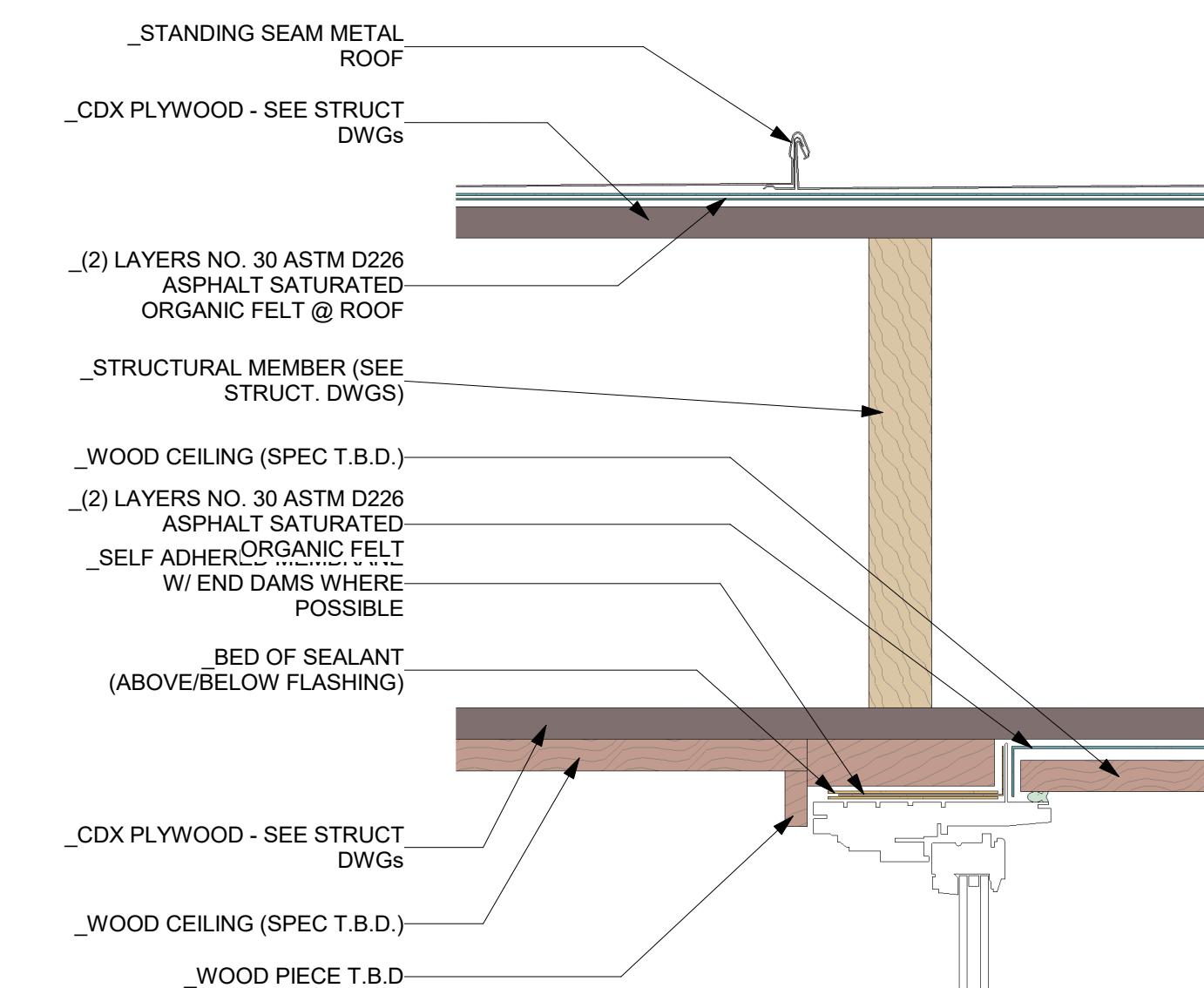
**11 Wall Section 2/4 - Callout 1**  
3' = 1'-0"



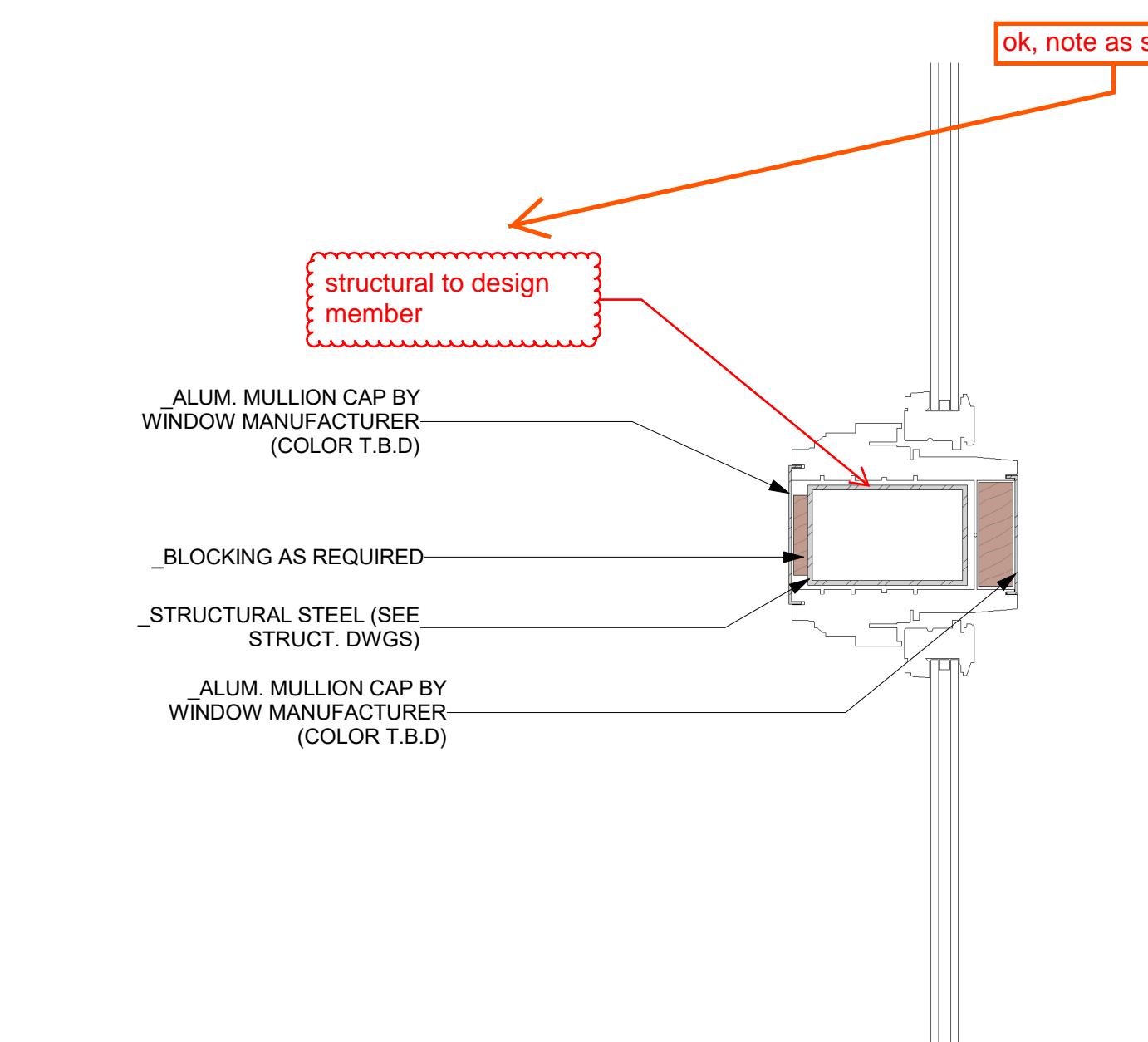
**8 Wall Section 2/3 - Callout 1**  
3' = 1'-0"



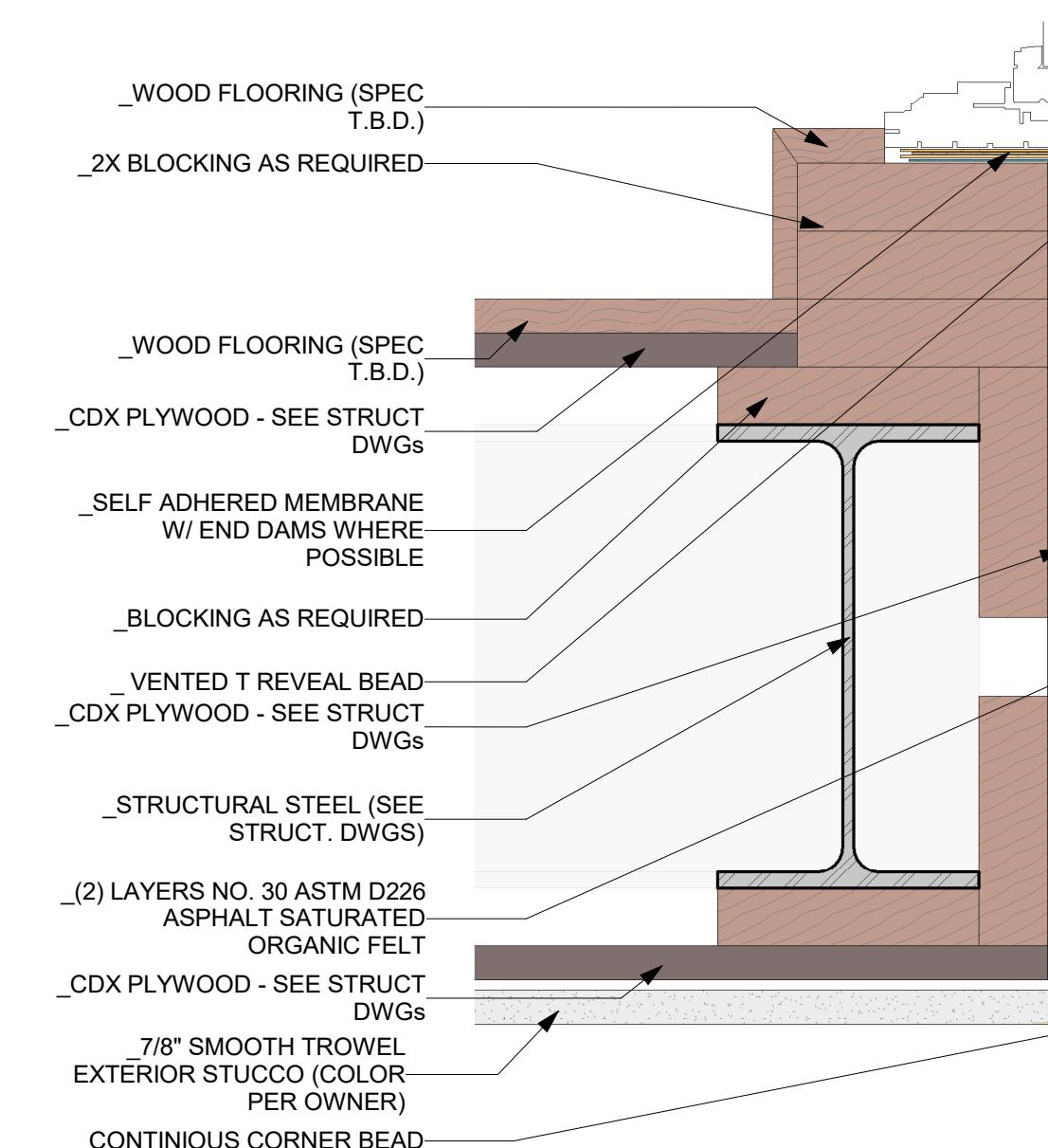
**10 Wall Section 1/4 - Callout 1**  
3' = 1'-0"



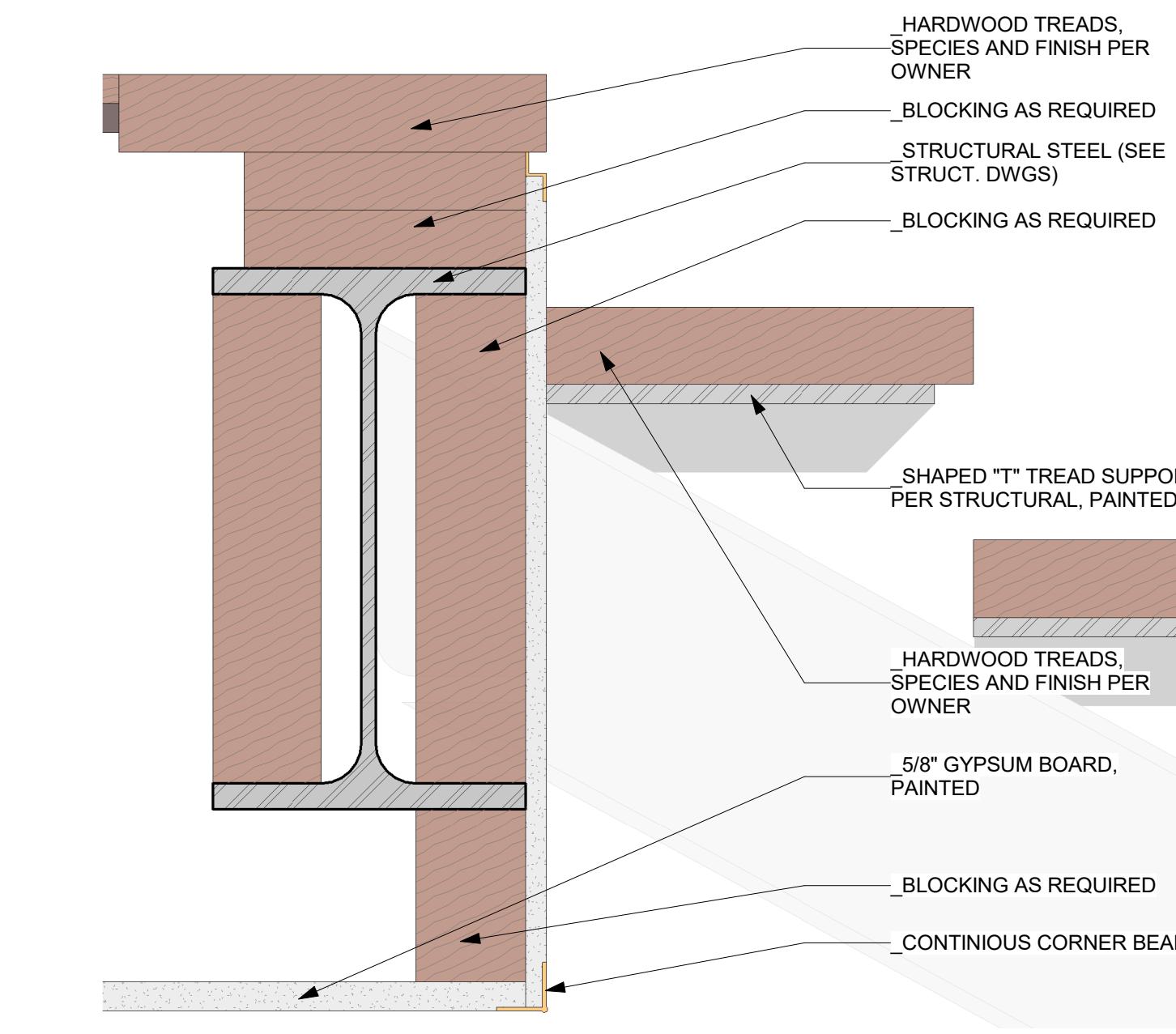
**6 Wall Section 2/B - Callout 6**  
3' = 1'-0"



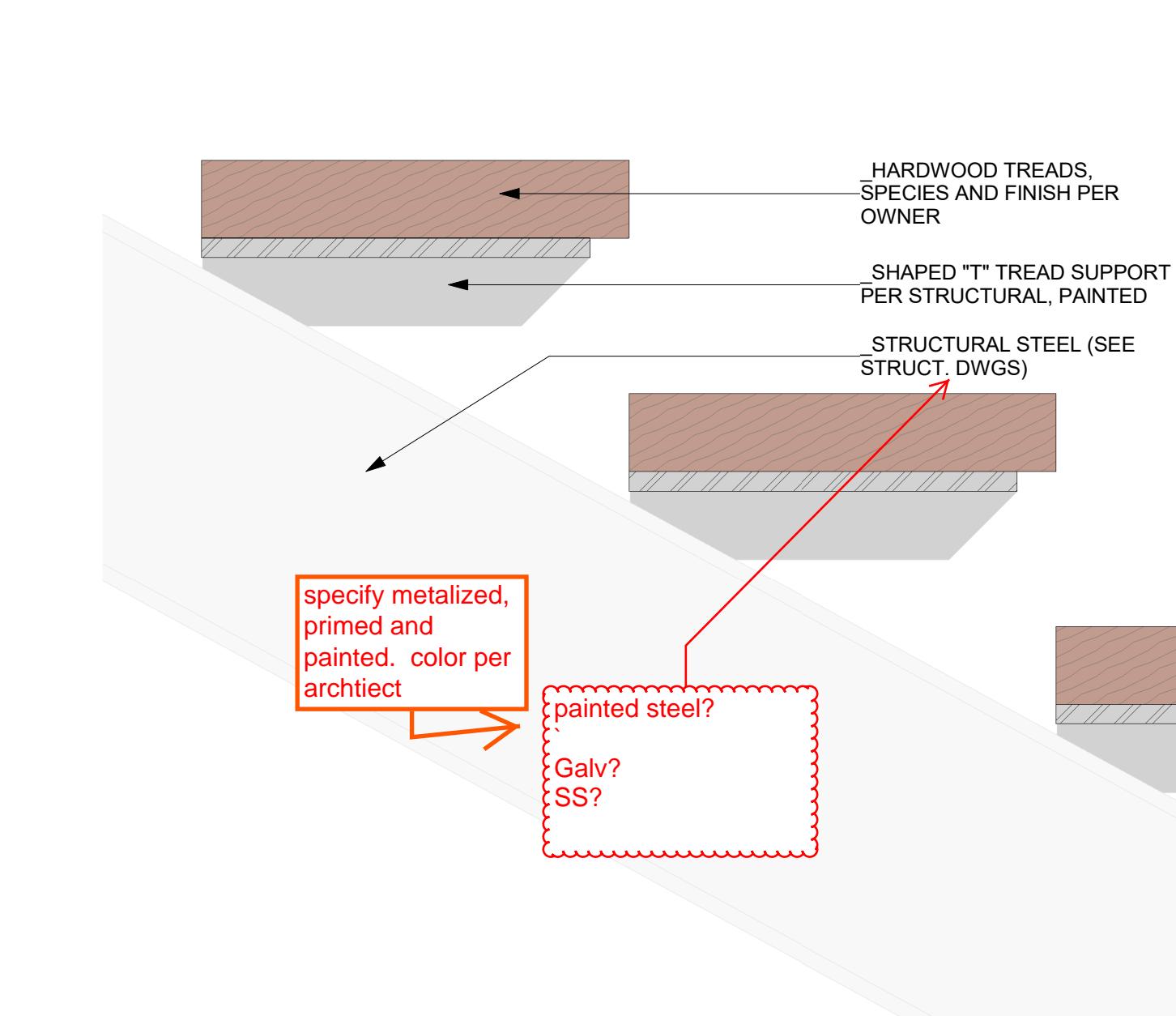
**5 Wall Section 2/B - Callout 5**  
3' = 1'-0"



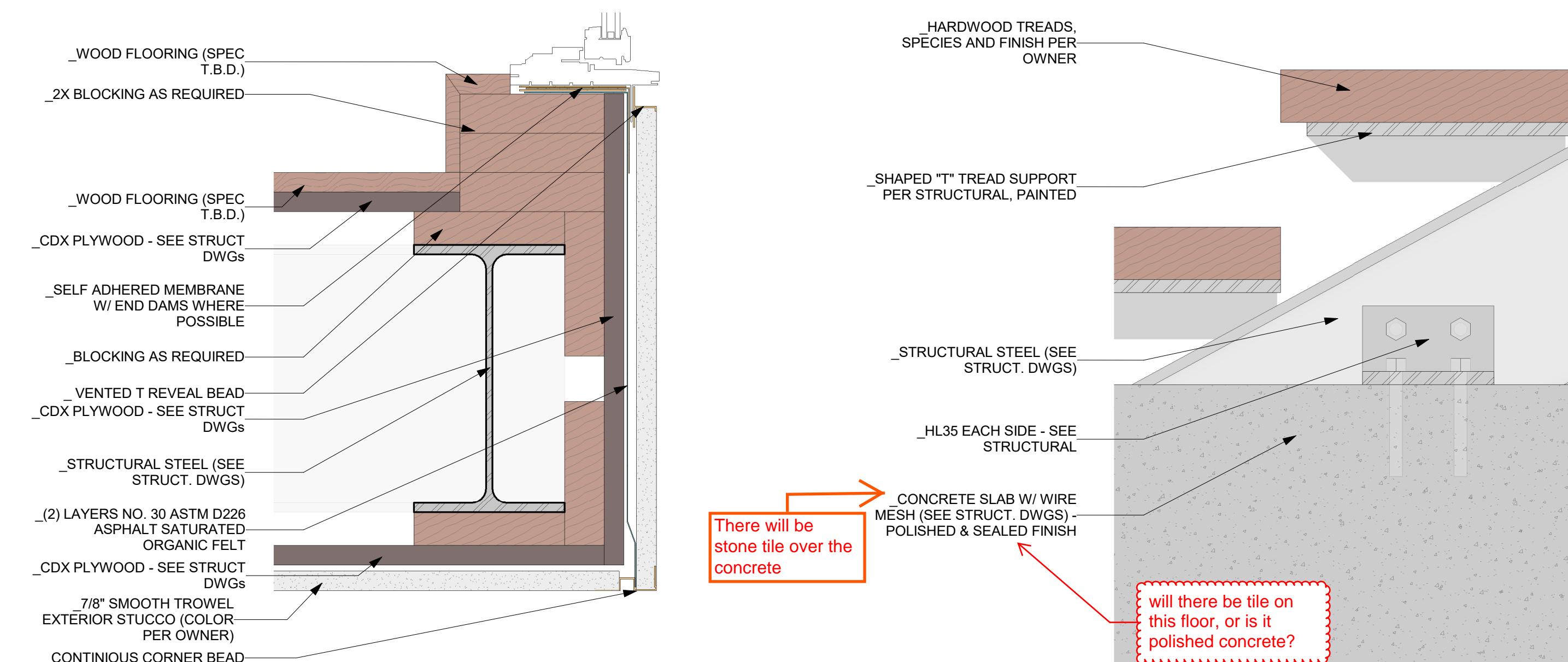
**7 Wall Section 2/B - Callout 7**  
3' = 1'-0"



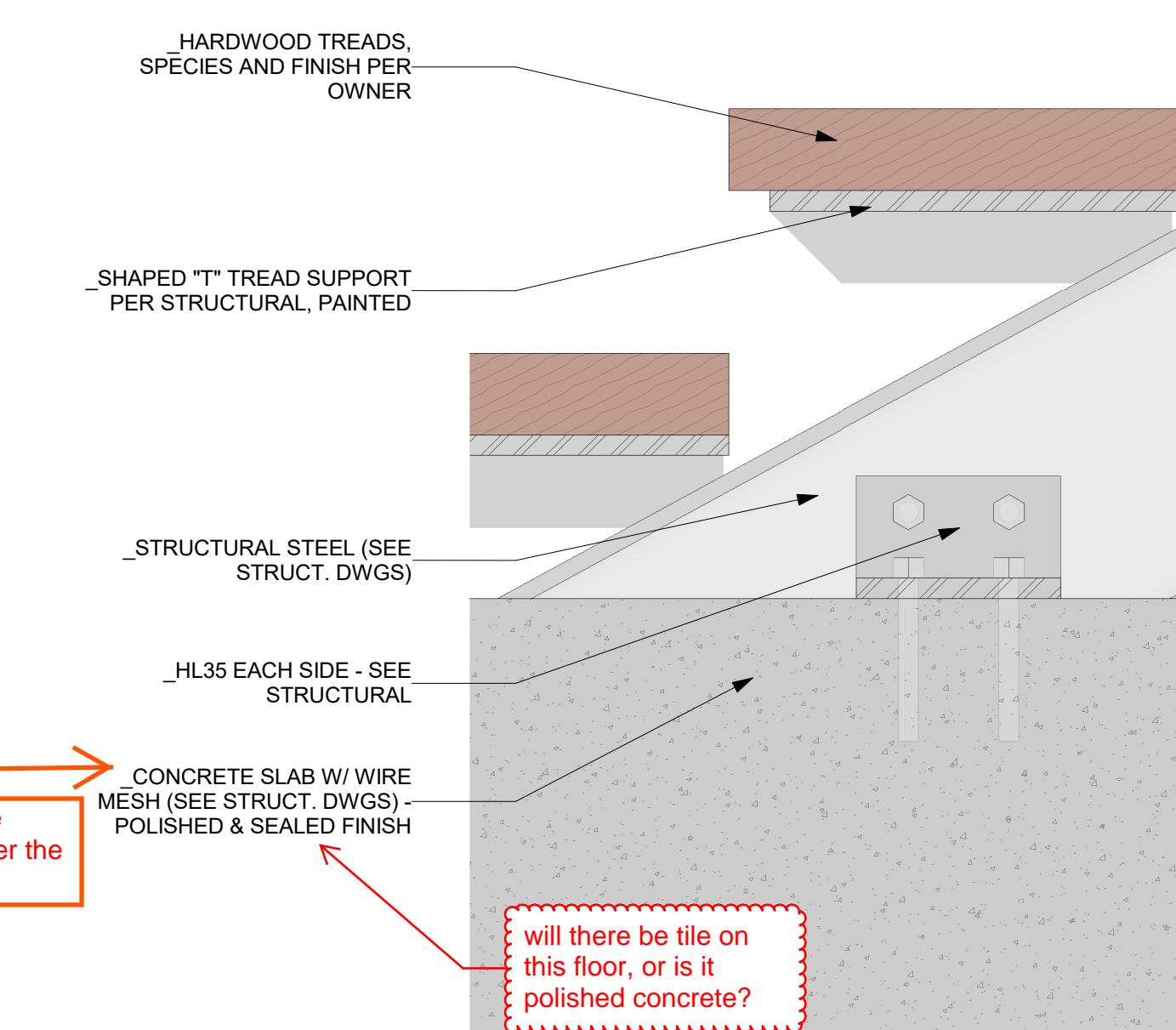
**3 Wall Section 2/B - Callout 1**  
3' = 1'-0"



**2 Wall Section 2/B - Callout 2**  
3' = 1'-0"

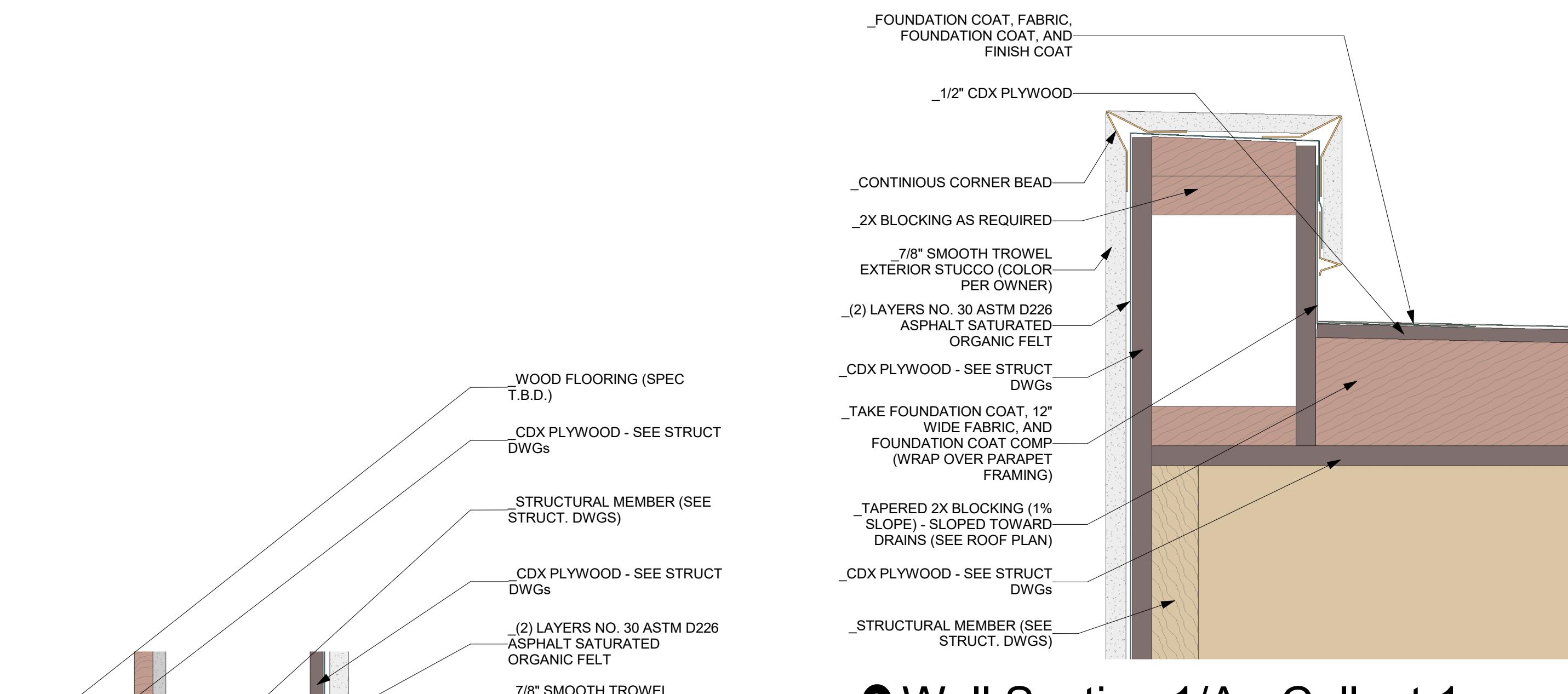


**4 Wall Section 2/B - Callout 4**  
3' = 1'-0"

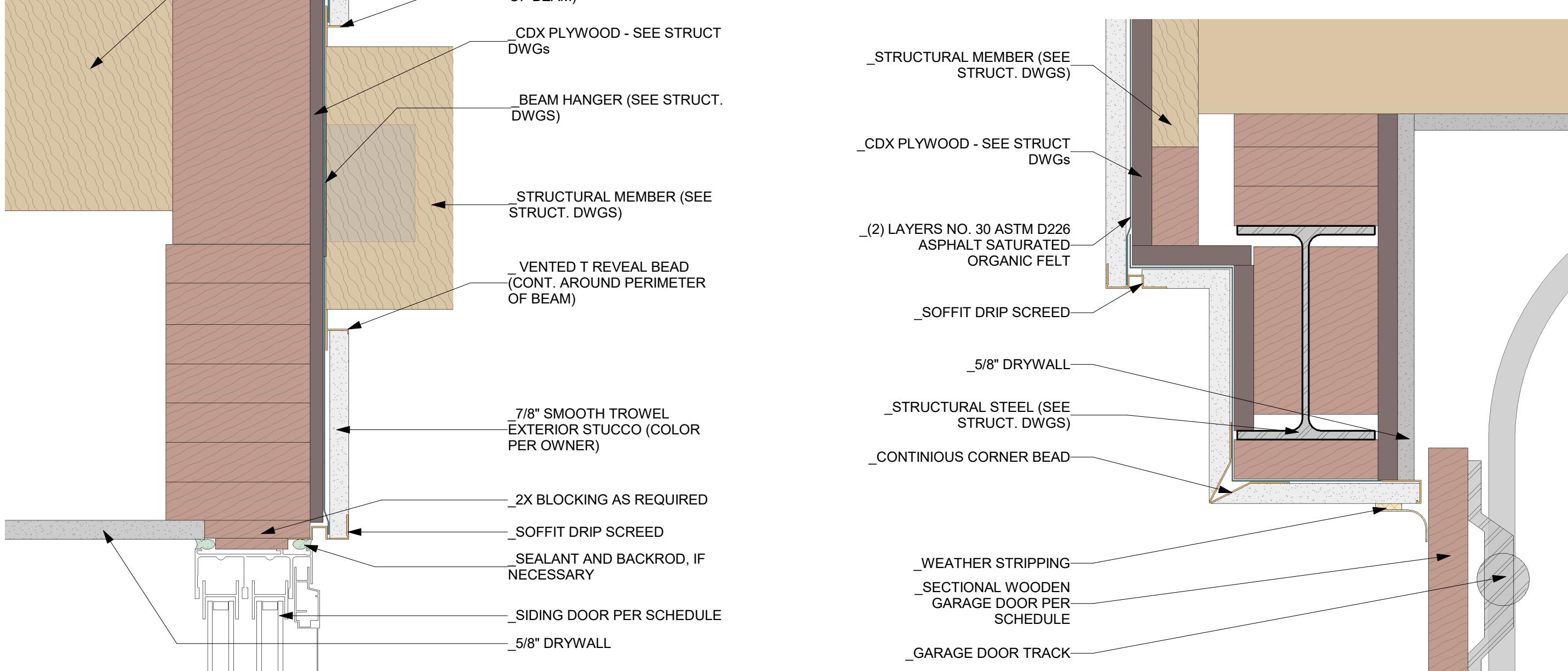


**1 Wall Section 2/B - Callout 3**  
3' = 1'-0"

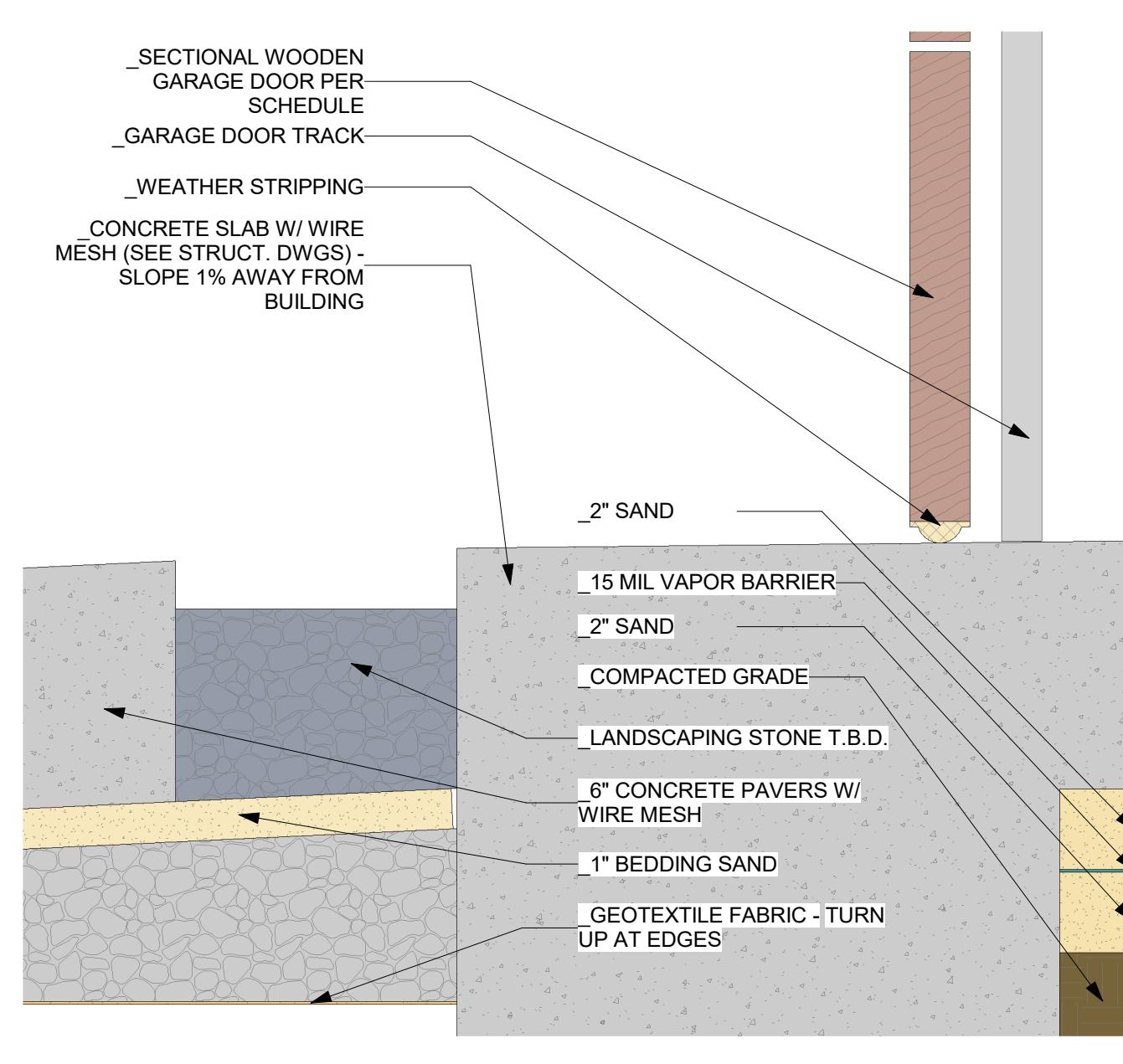
A6.2



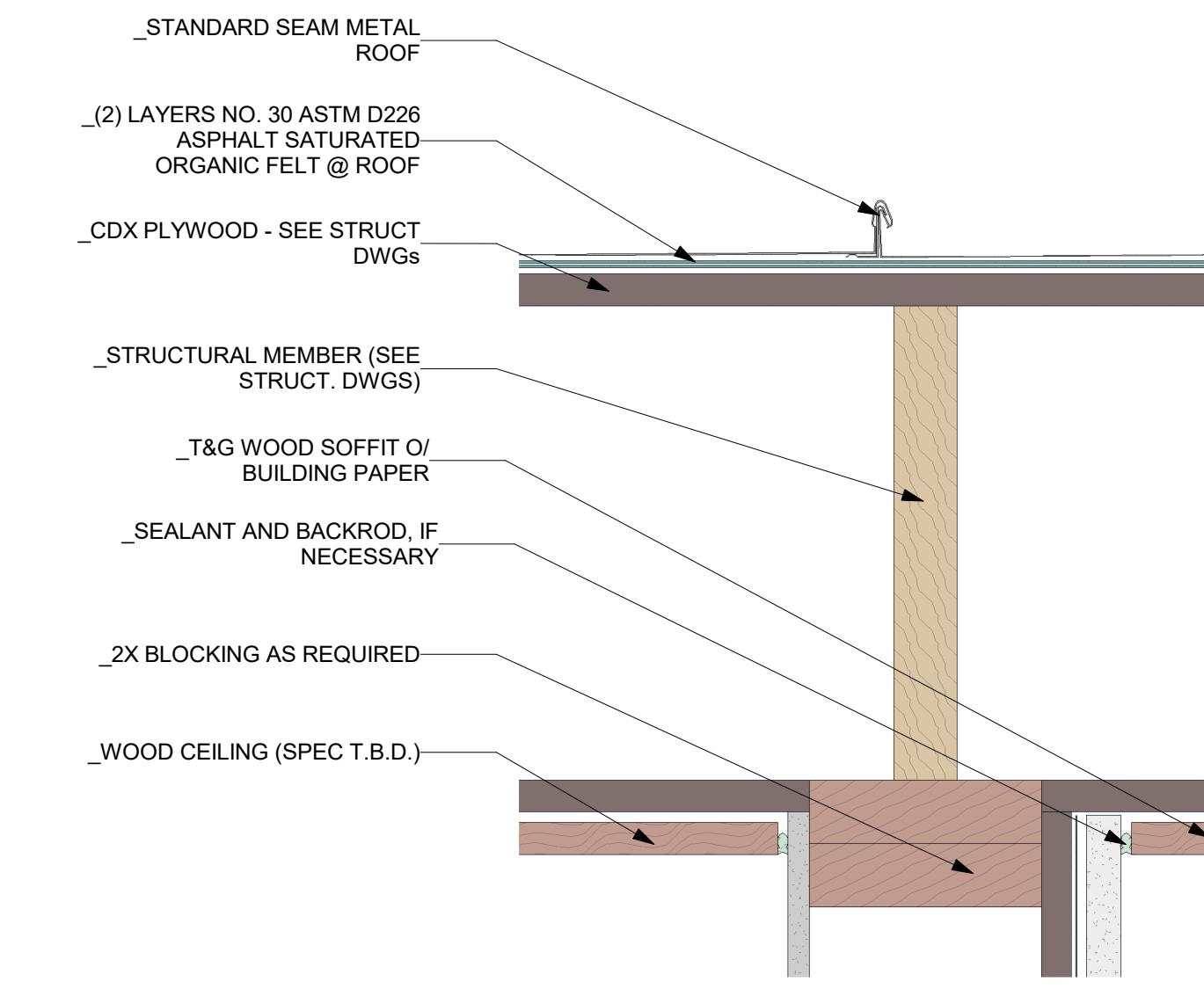
**9 Wall Section 1/A - Callout 1**



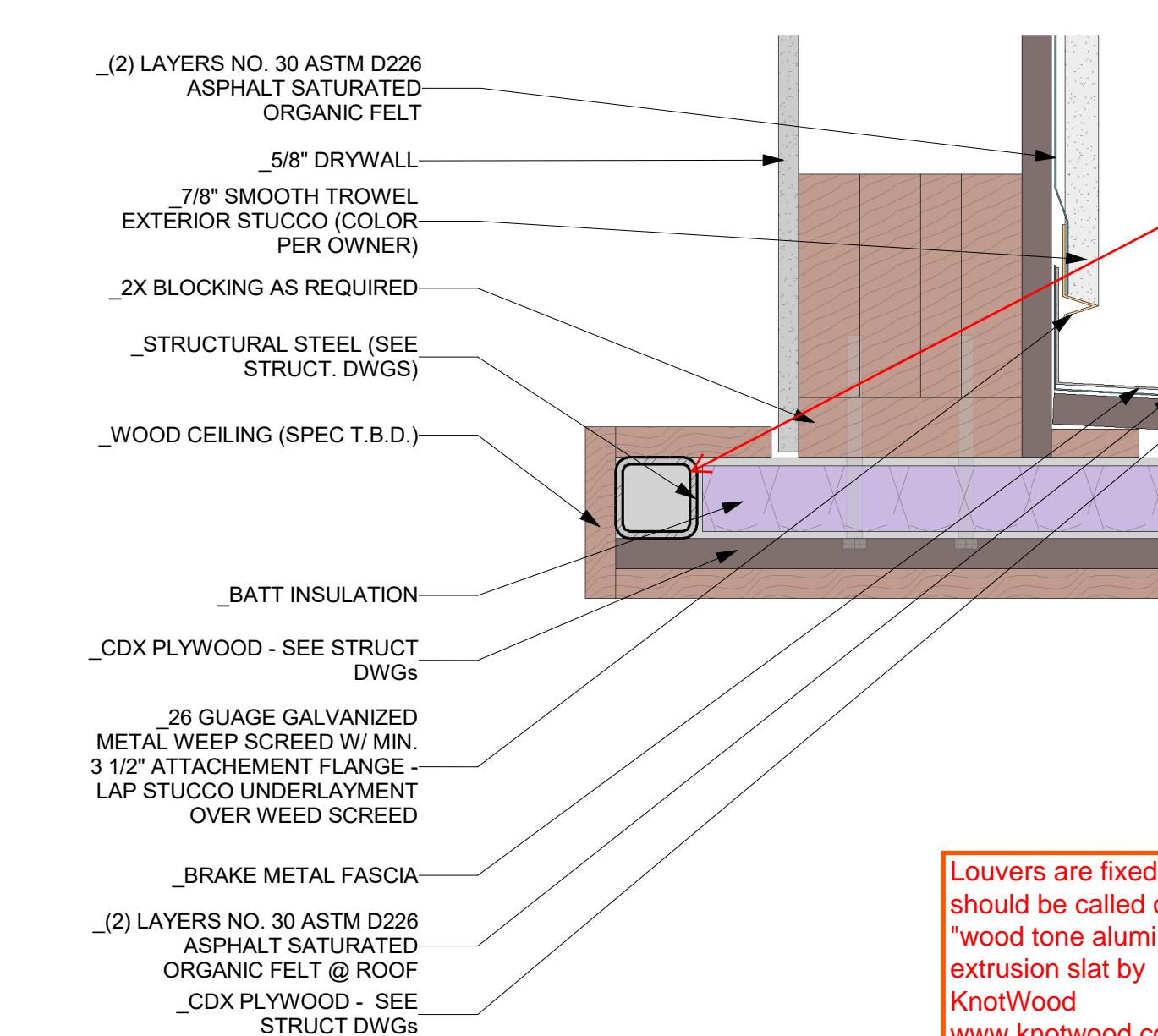
**8 Wall Section 1/A - Callout 2**



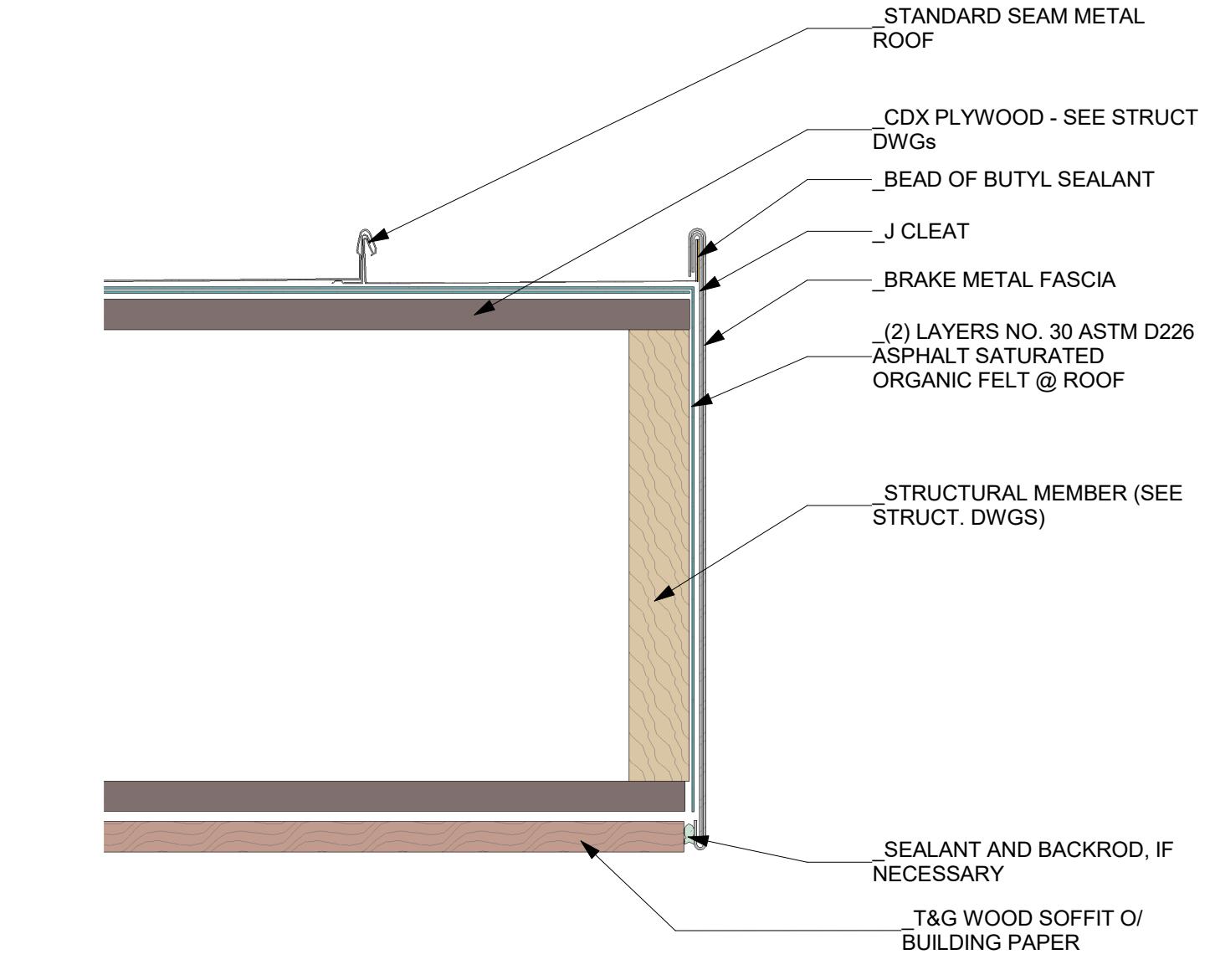
**7 Wall Section 1/A - Callout 3**



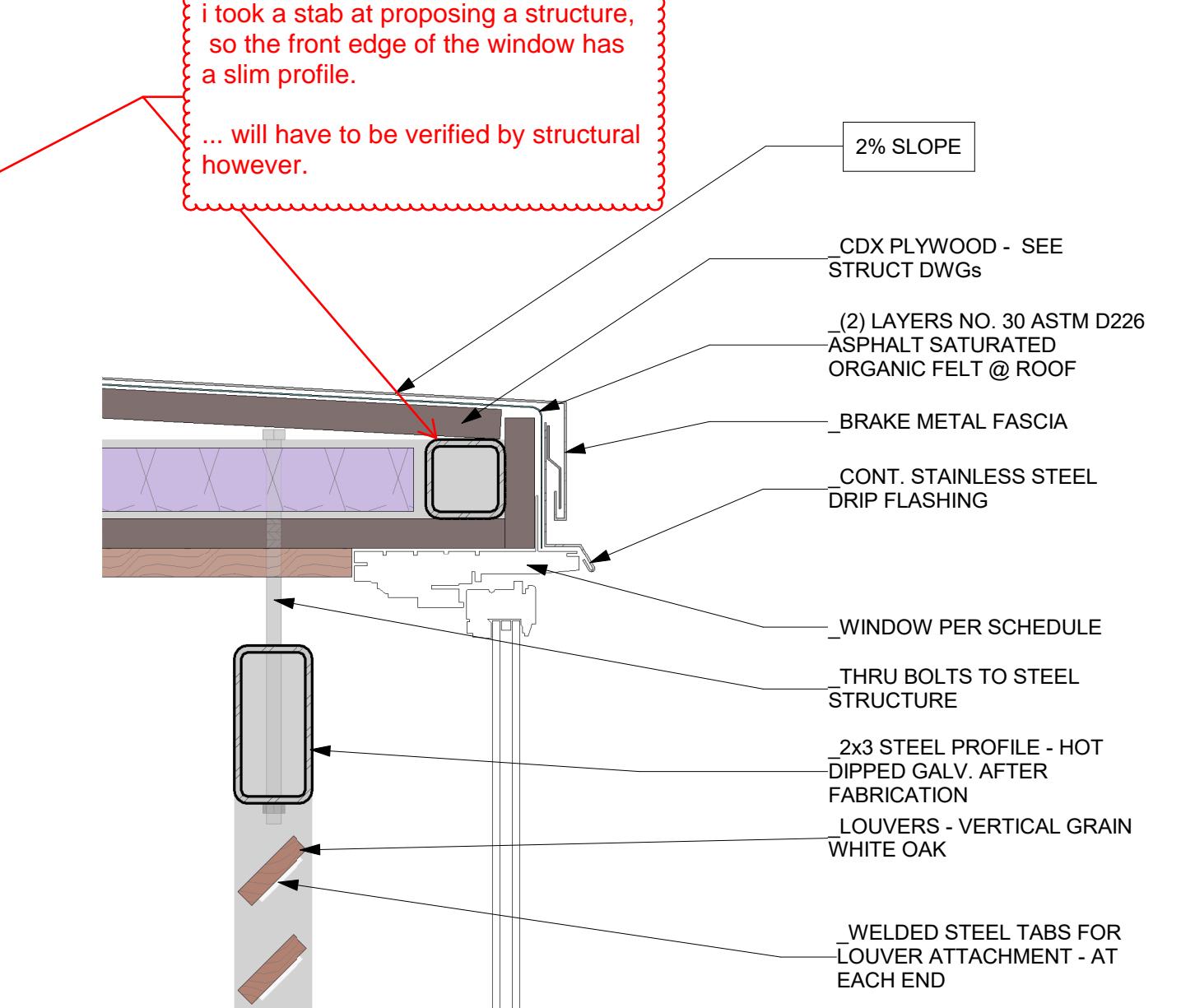
**6 Wall Section 2/A - Callout 6**



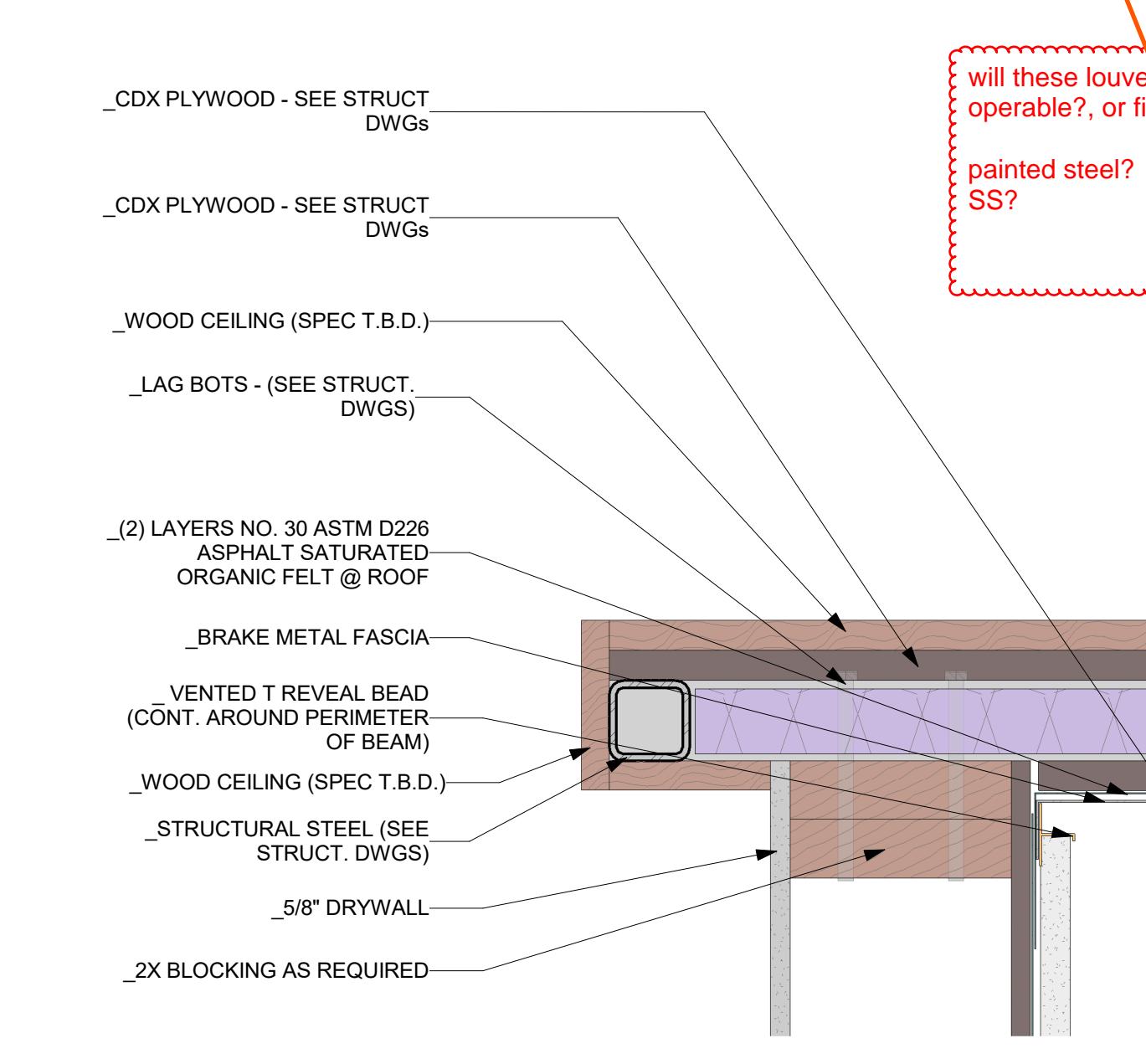
**5 Wall Section 2/A - Callout 5**



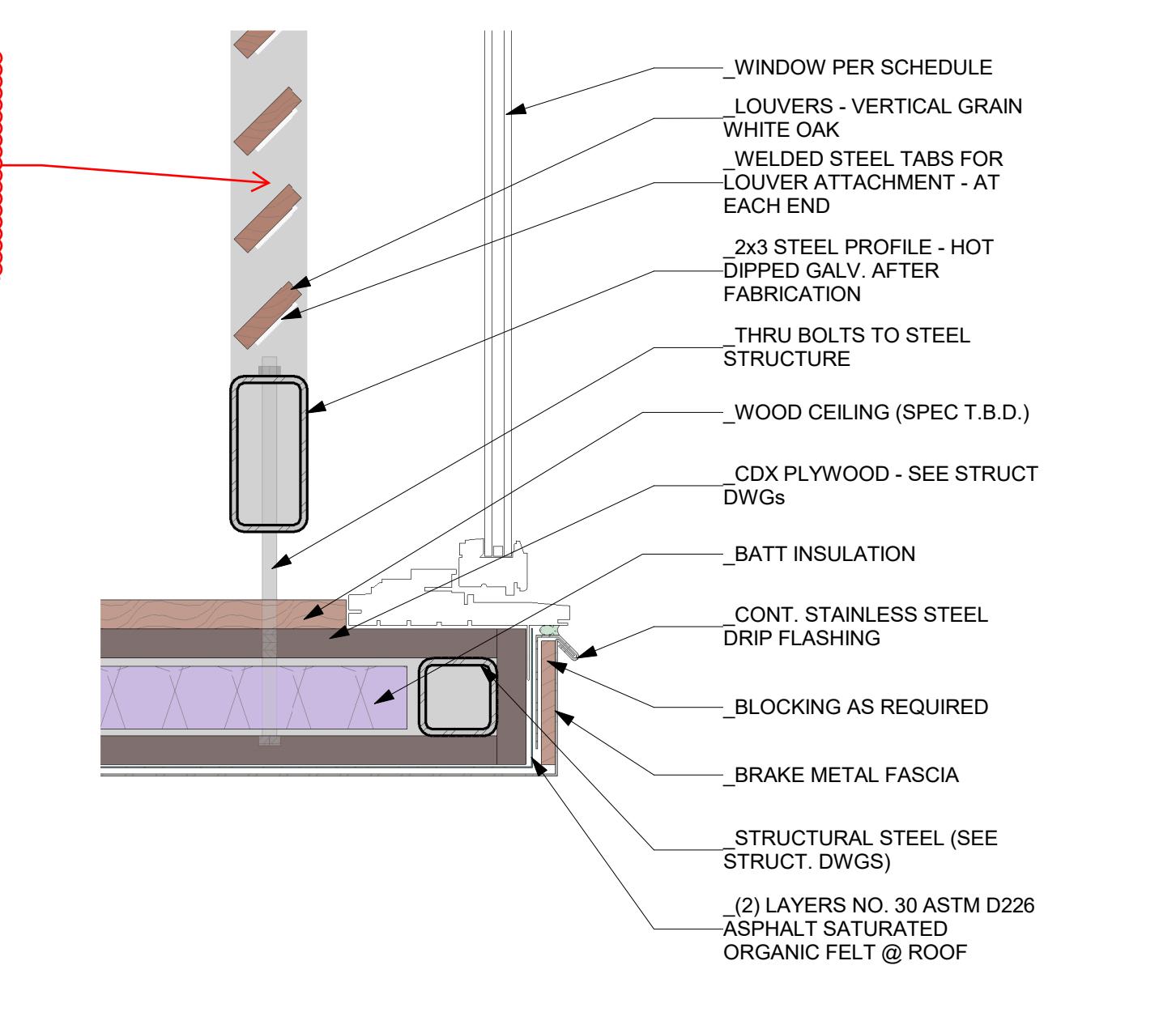
**3 Wall Section 2/A - Callout 5**



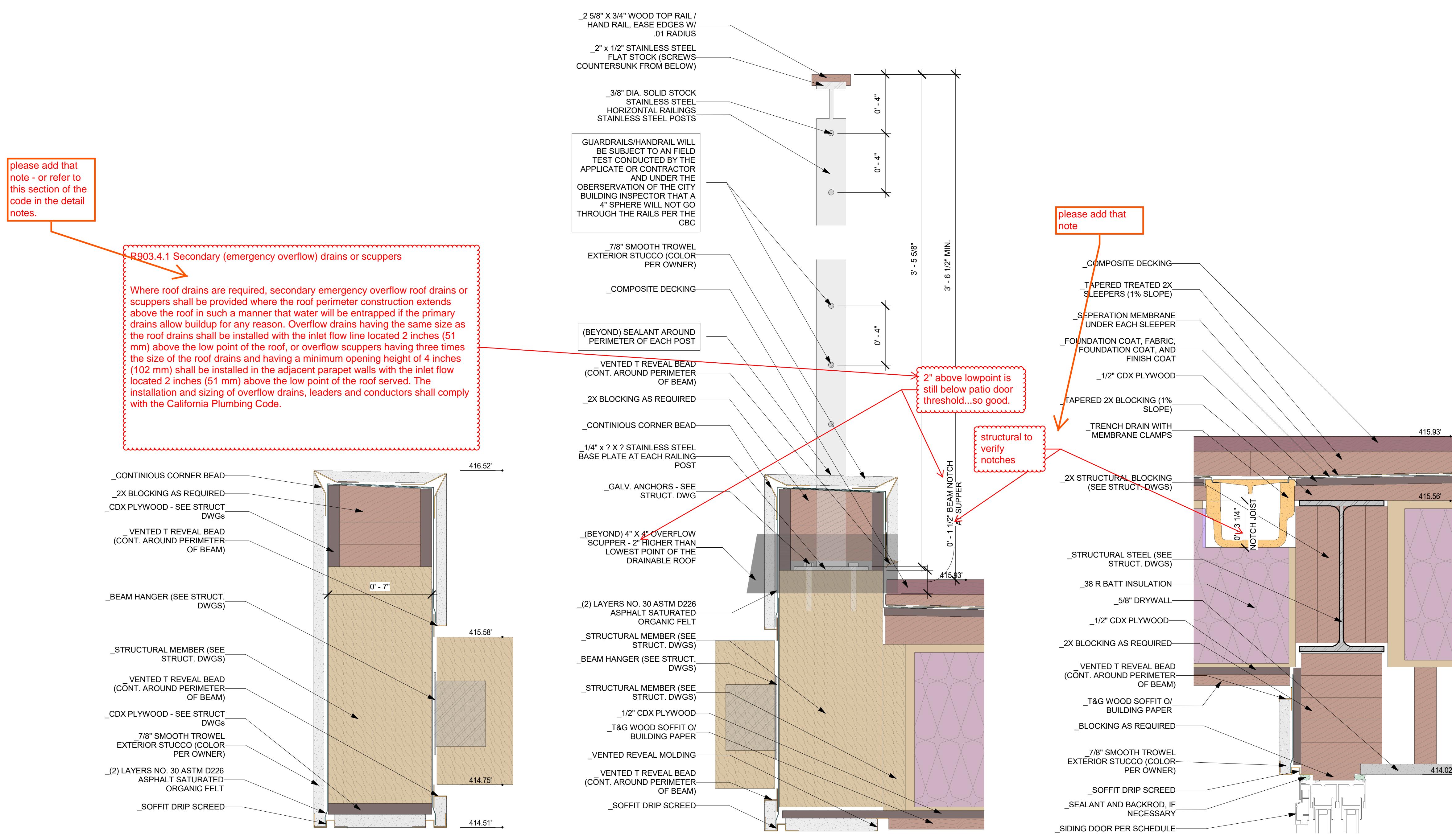
**2 Wall Section 2/A - Callout 1**



**4 Wall Section 2/A - Callout 4**



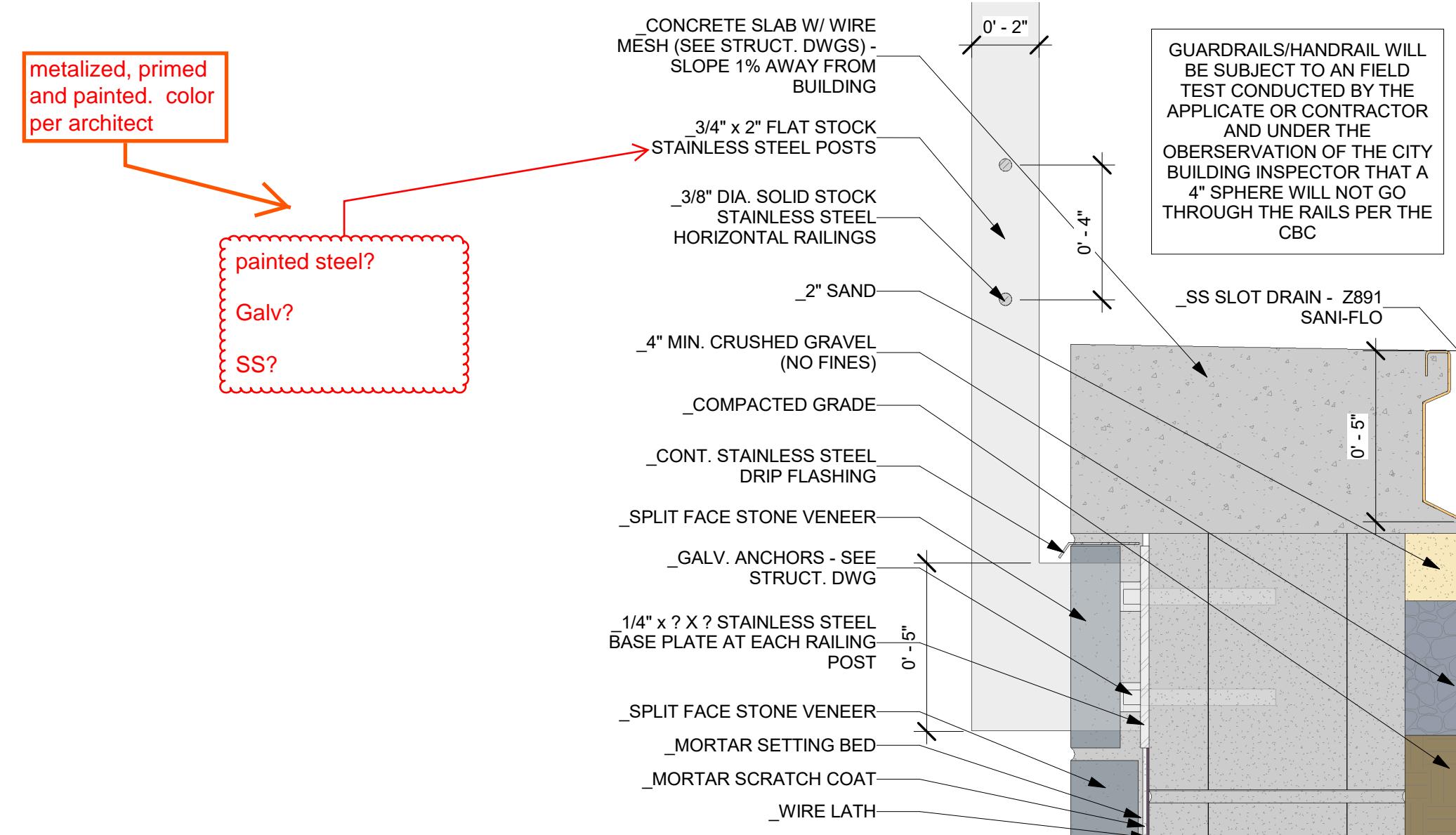
A6.3



# 8 Wall Section 1/B - Callout 1

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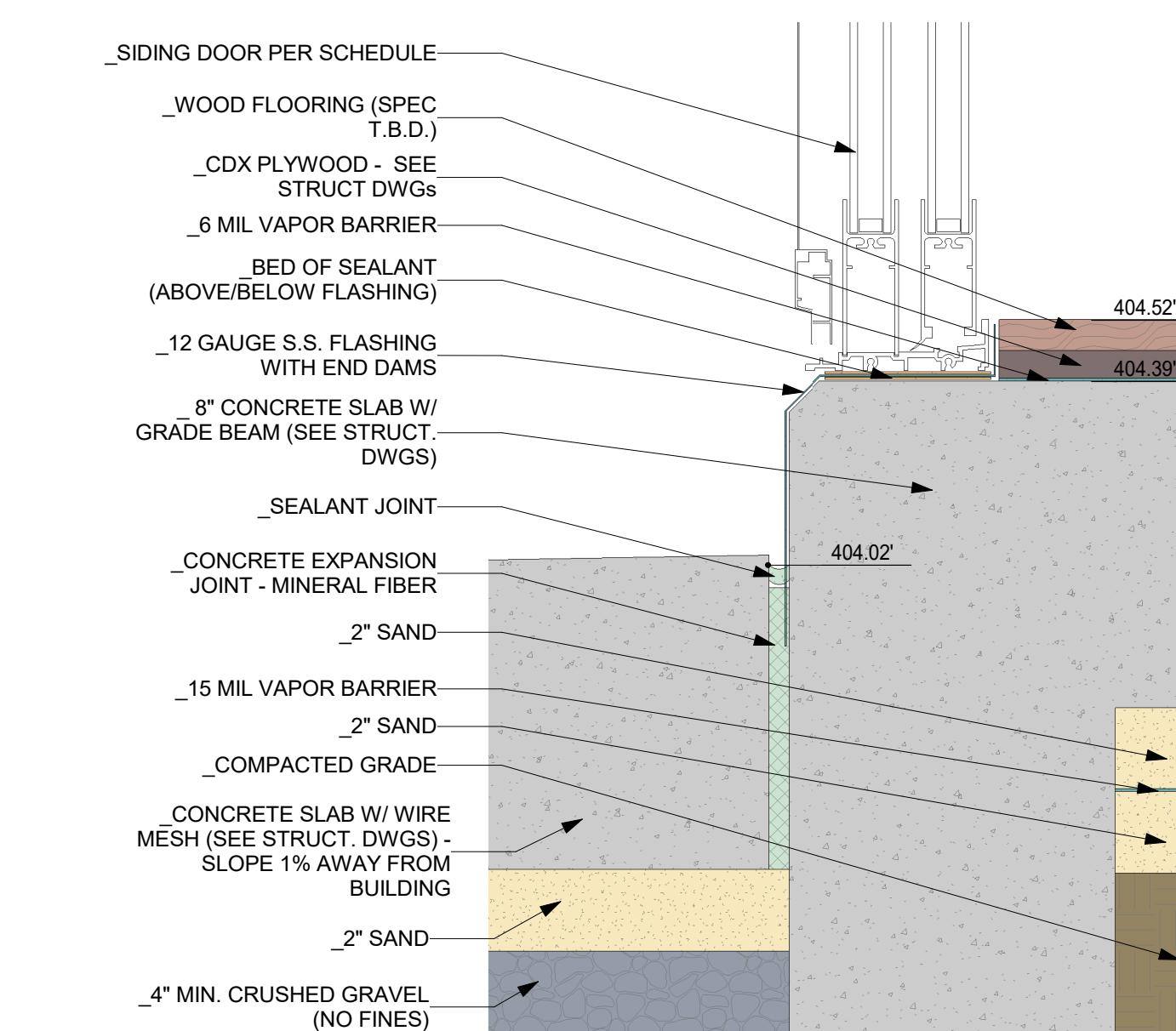
3" = 1'-0"



# **4 Wall Section 1/B - Callout 6**

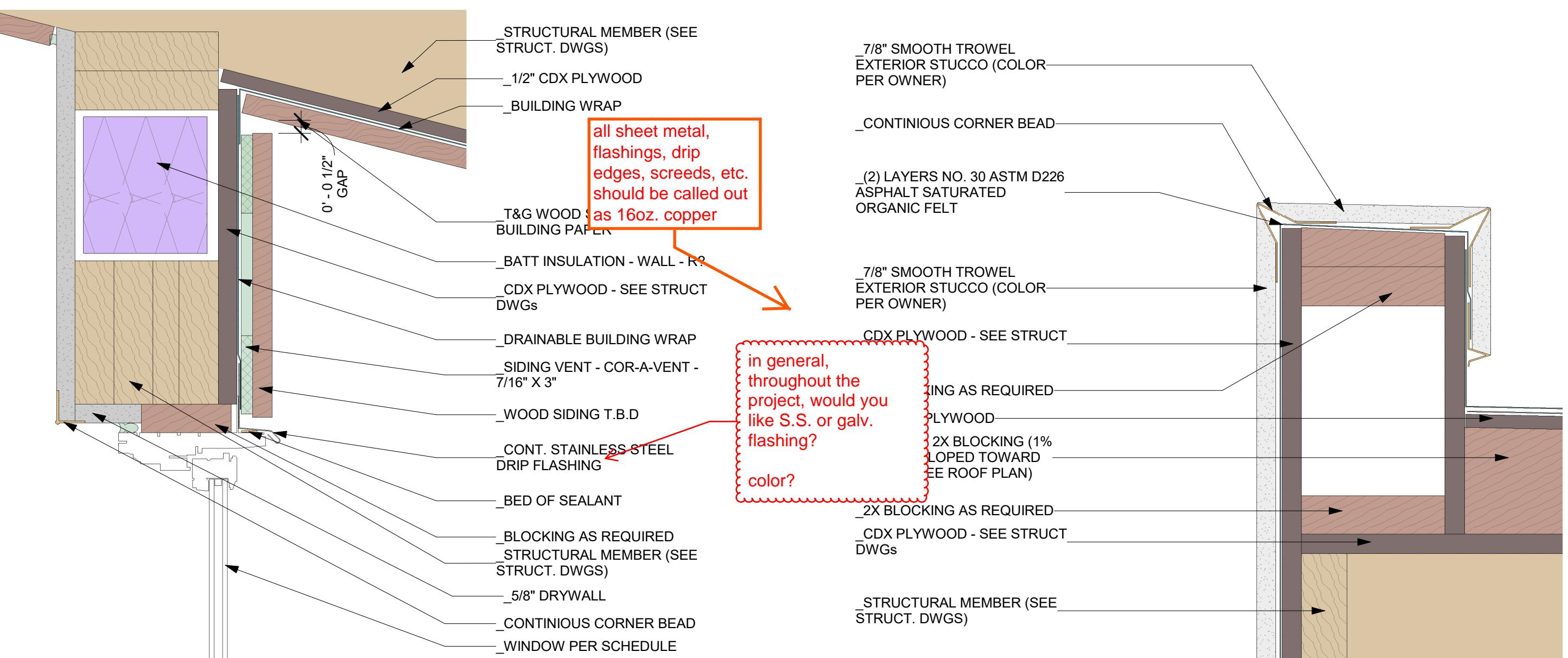
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3" = 1'-0"

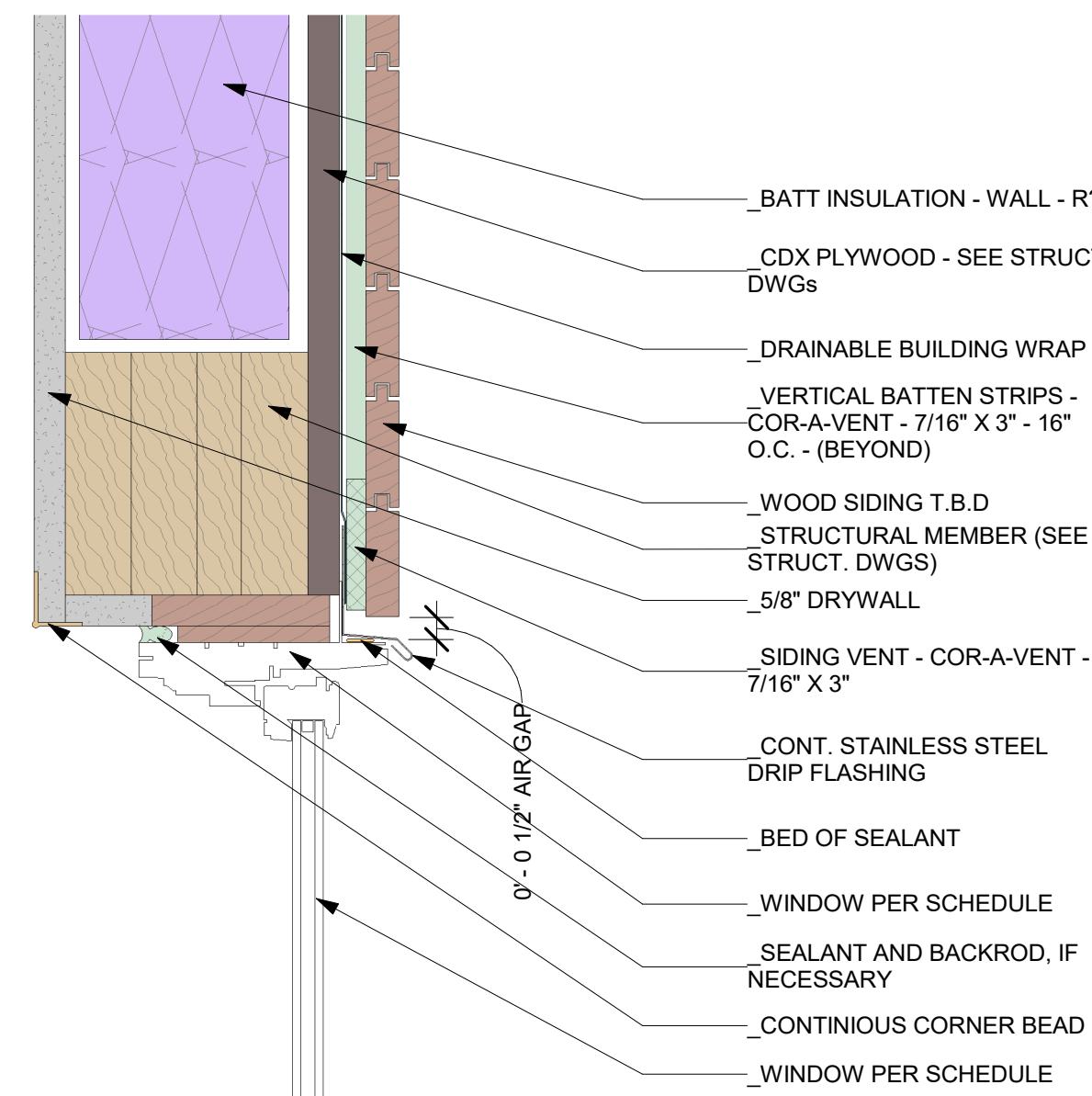


# **1 Wall Section 1/B - Callout 5**

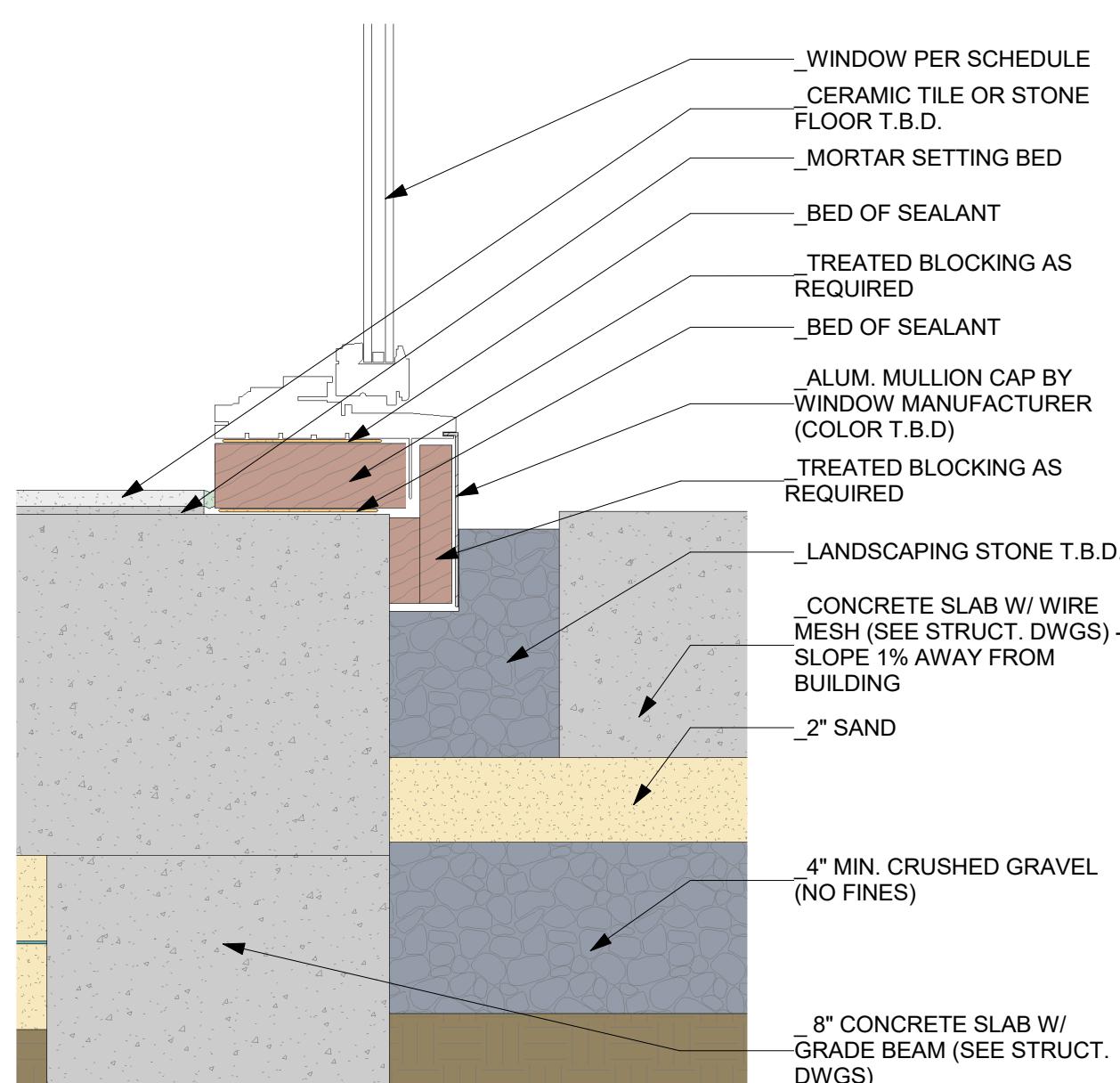
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**12 Wall Section 2/C - Callout 9**

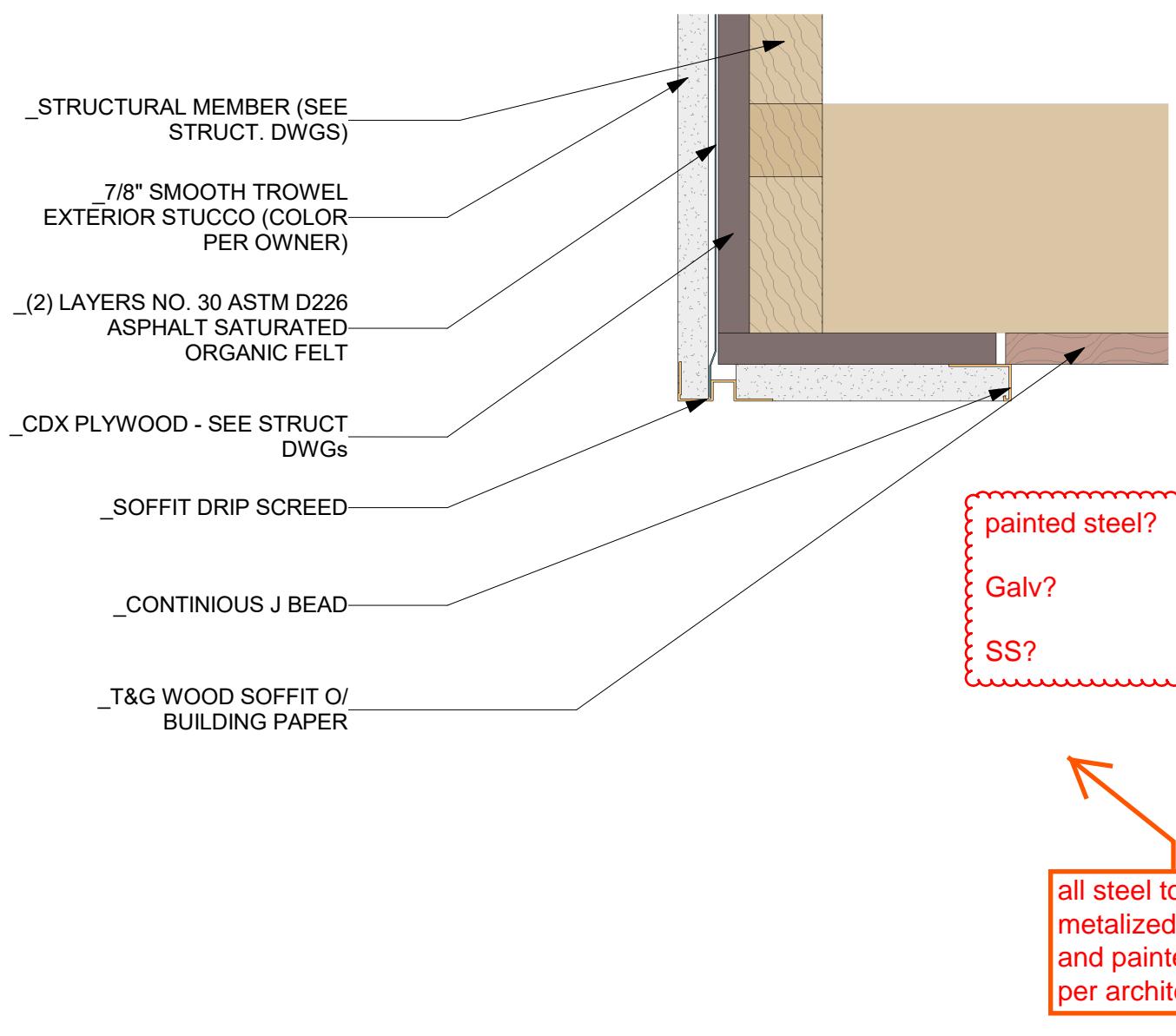


**11 Wall Section 2/C - Callout 1**

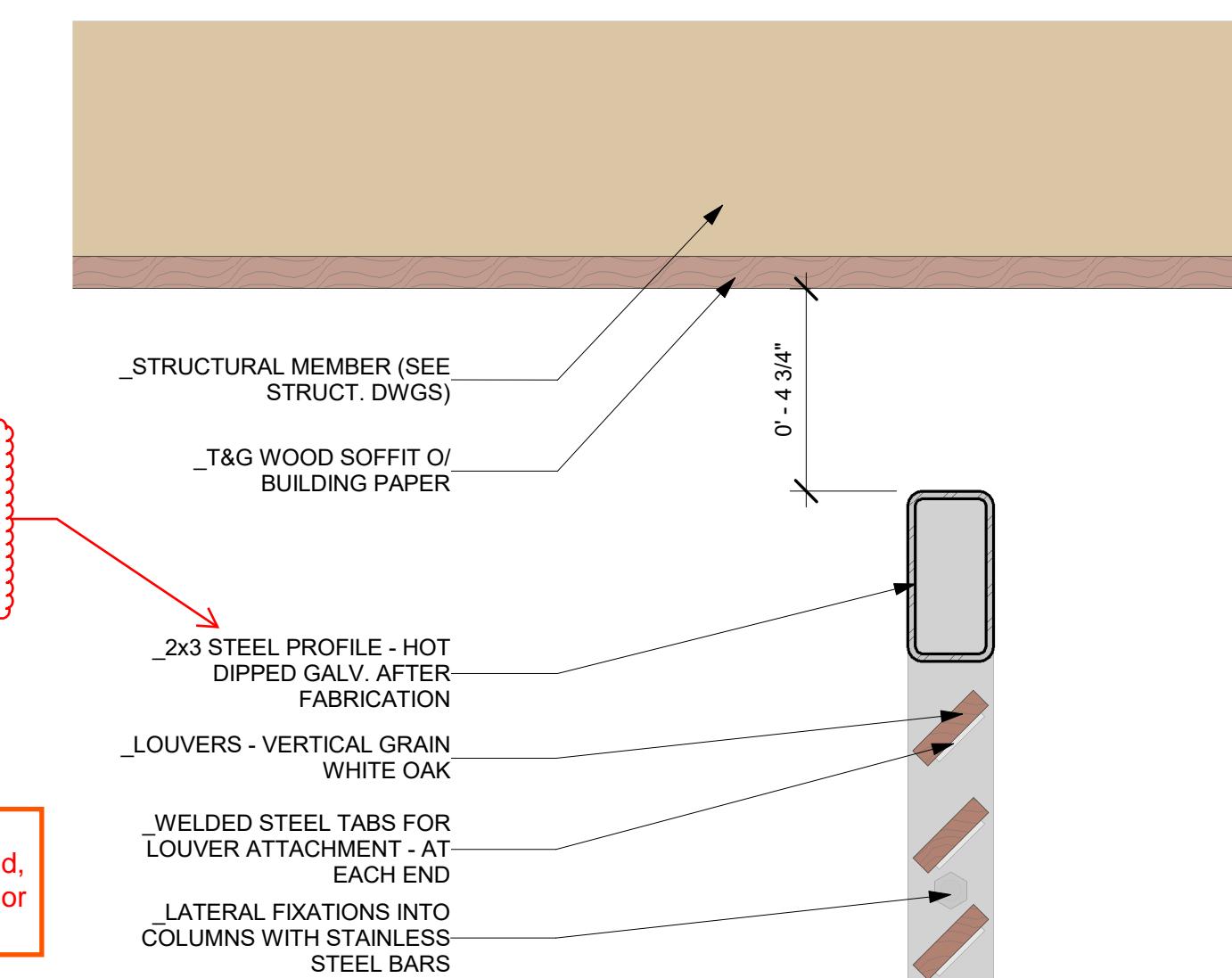


**10 Wall Section 2/C - Callout 2**

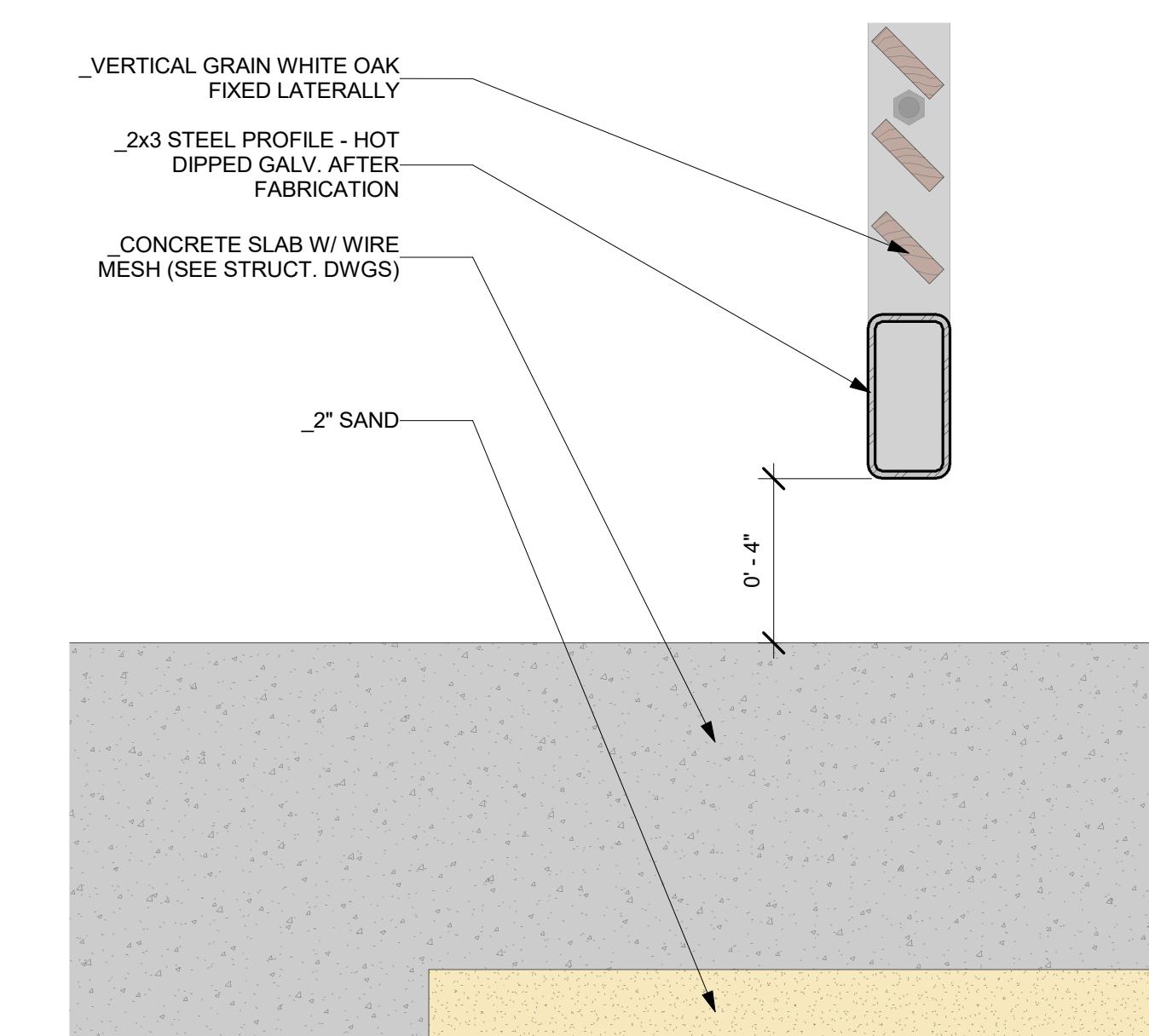
**9 Wall Section 2/C - Callout 3**



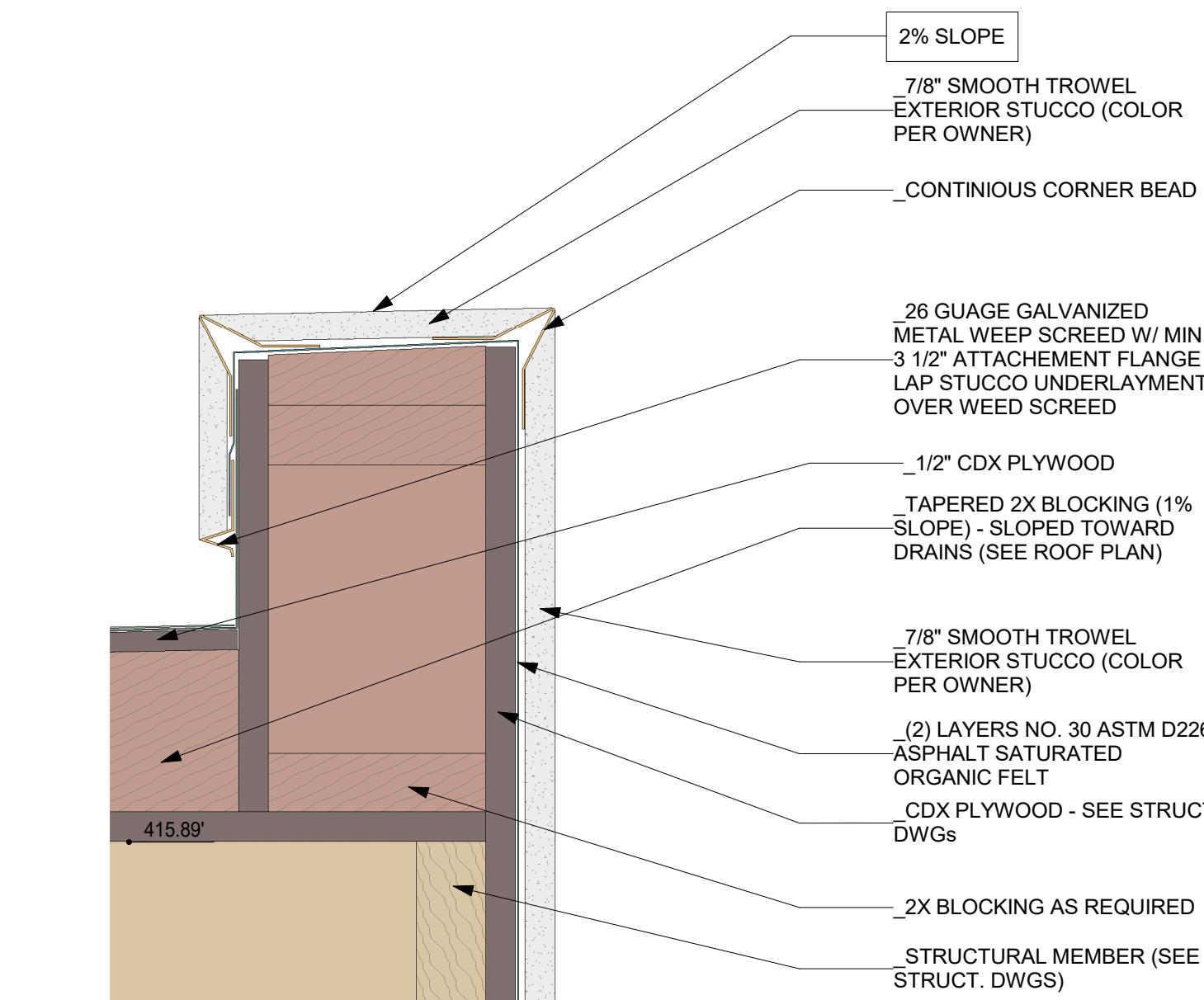
all steel to be  
metallized, primed,  
and painted. color  
per architect



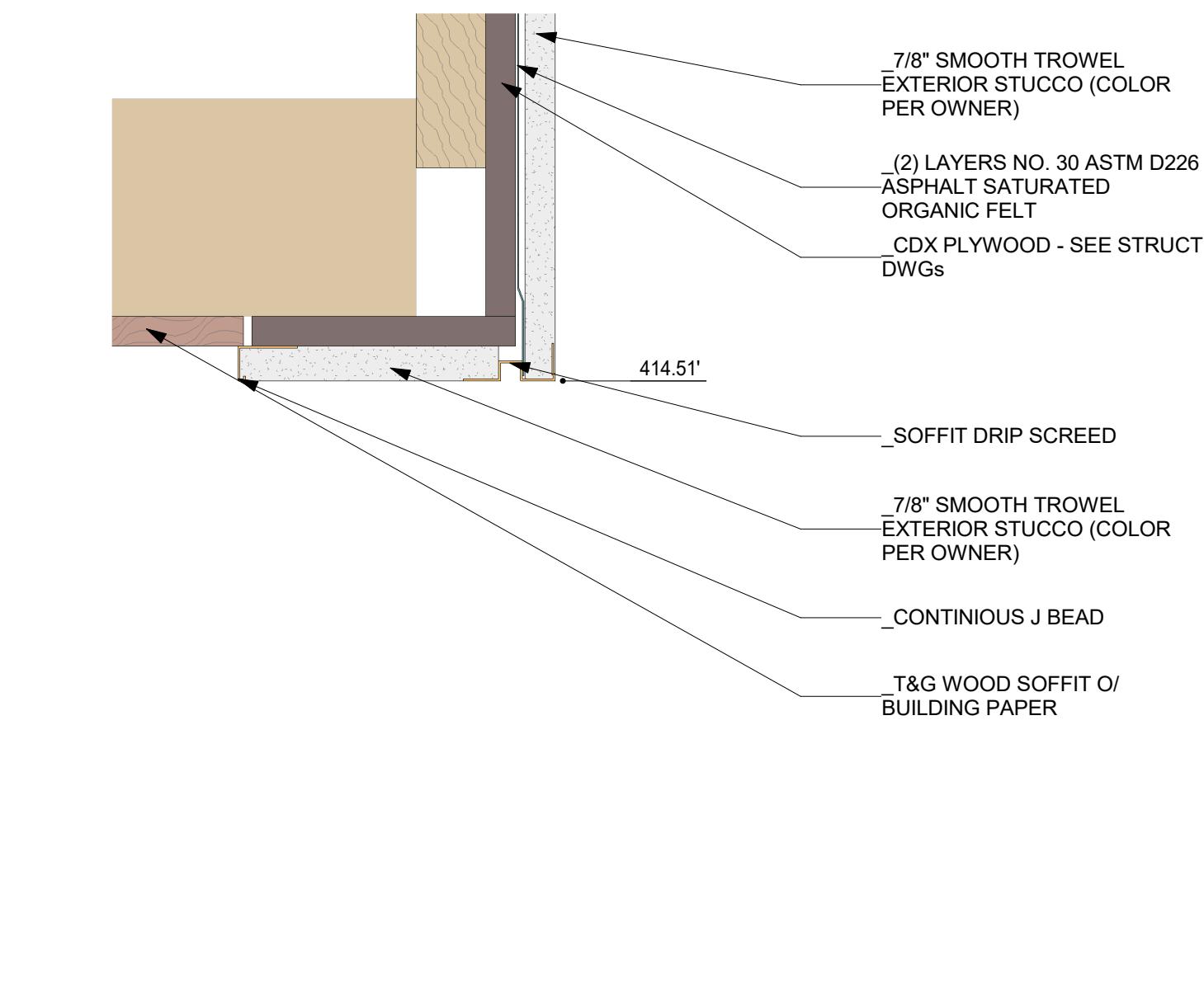
**5 Wall Section 2/C - Callout 4**



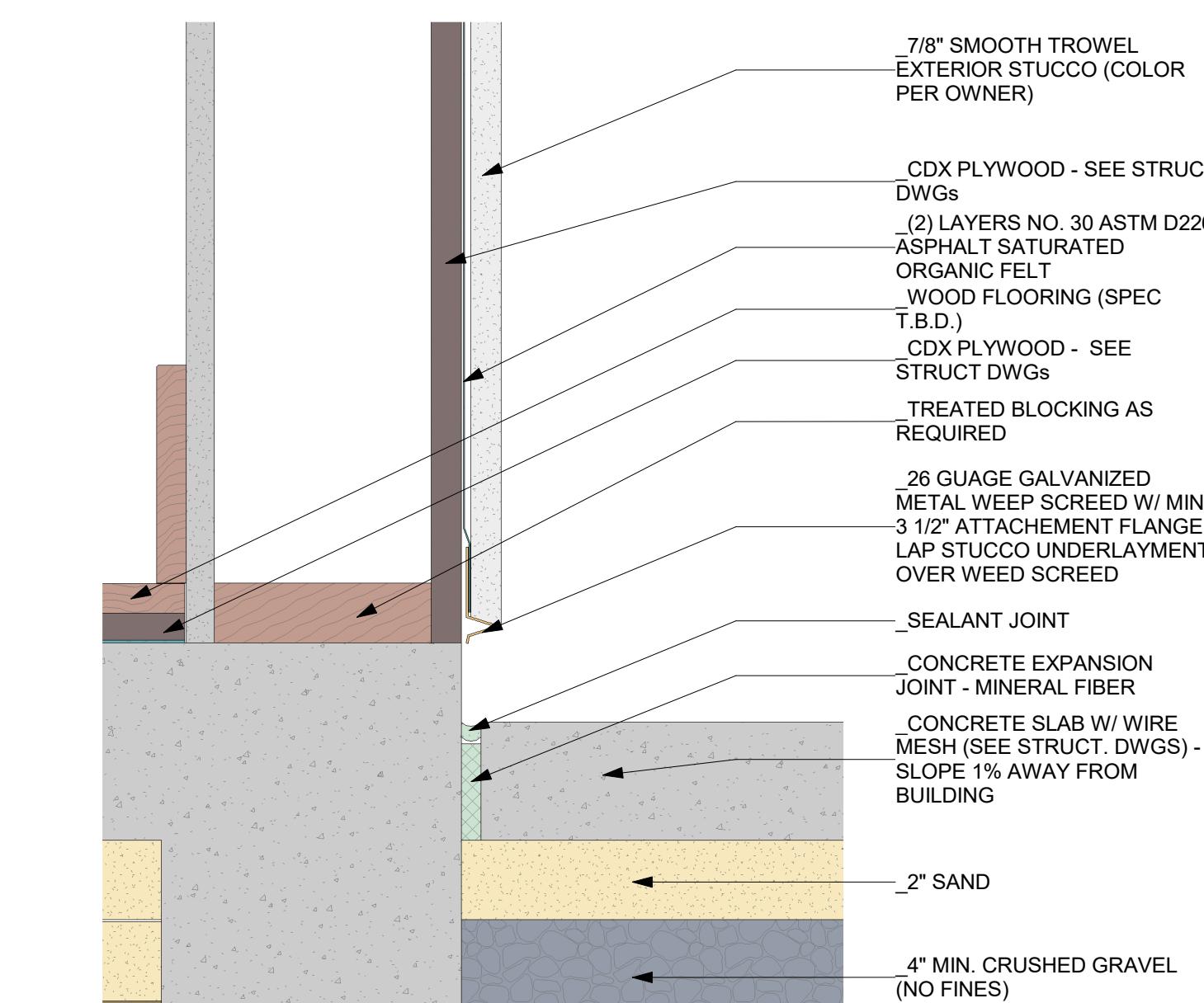
**4 Wall Section 2/C - Callout 5**



**3 Wall Section 2/C - Callout 7**

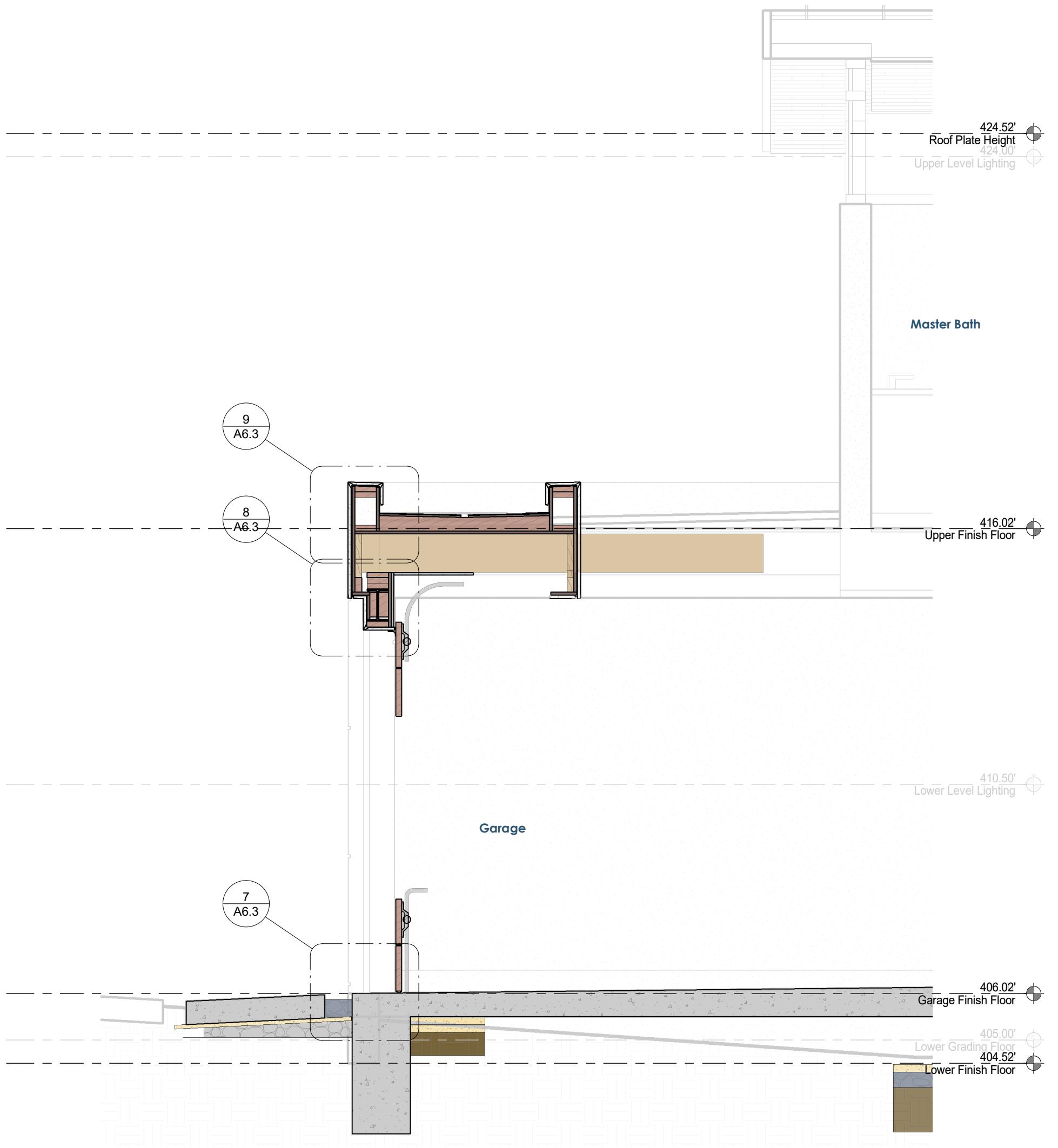


**2 Wall Section 2/C - Callout 8**

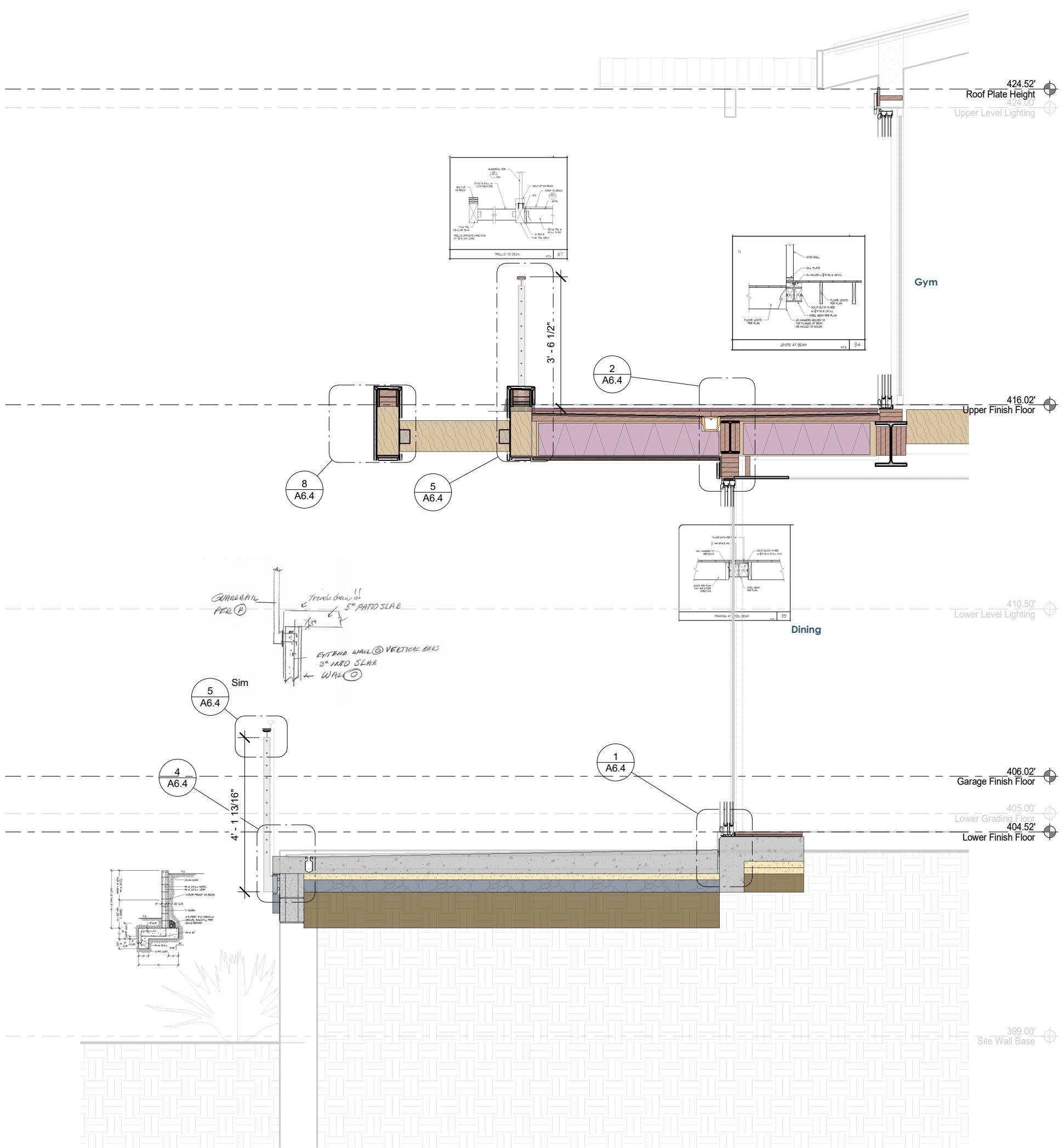


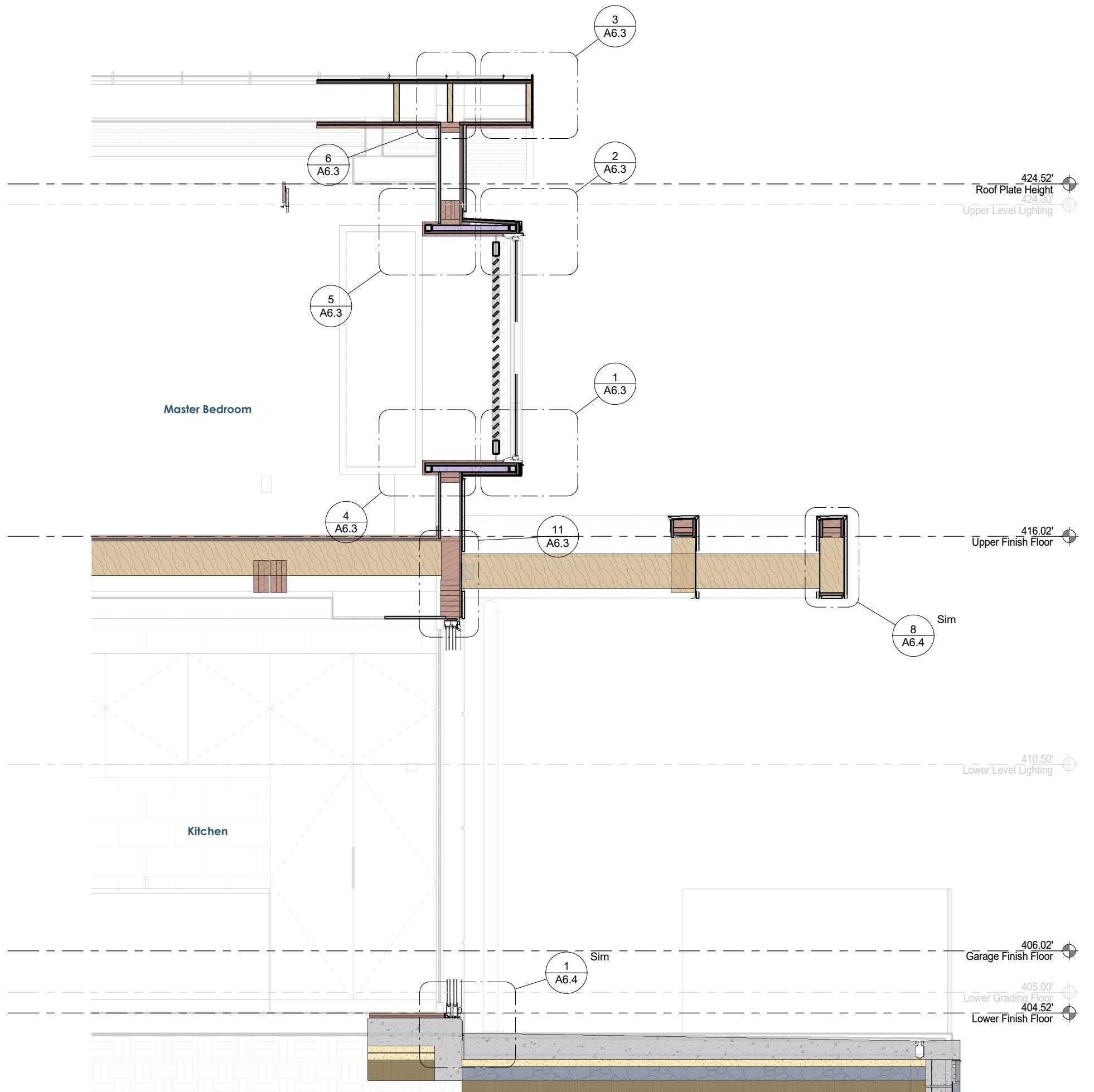
**1 Wall Section 2/D - Callout 1**

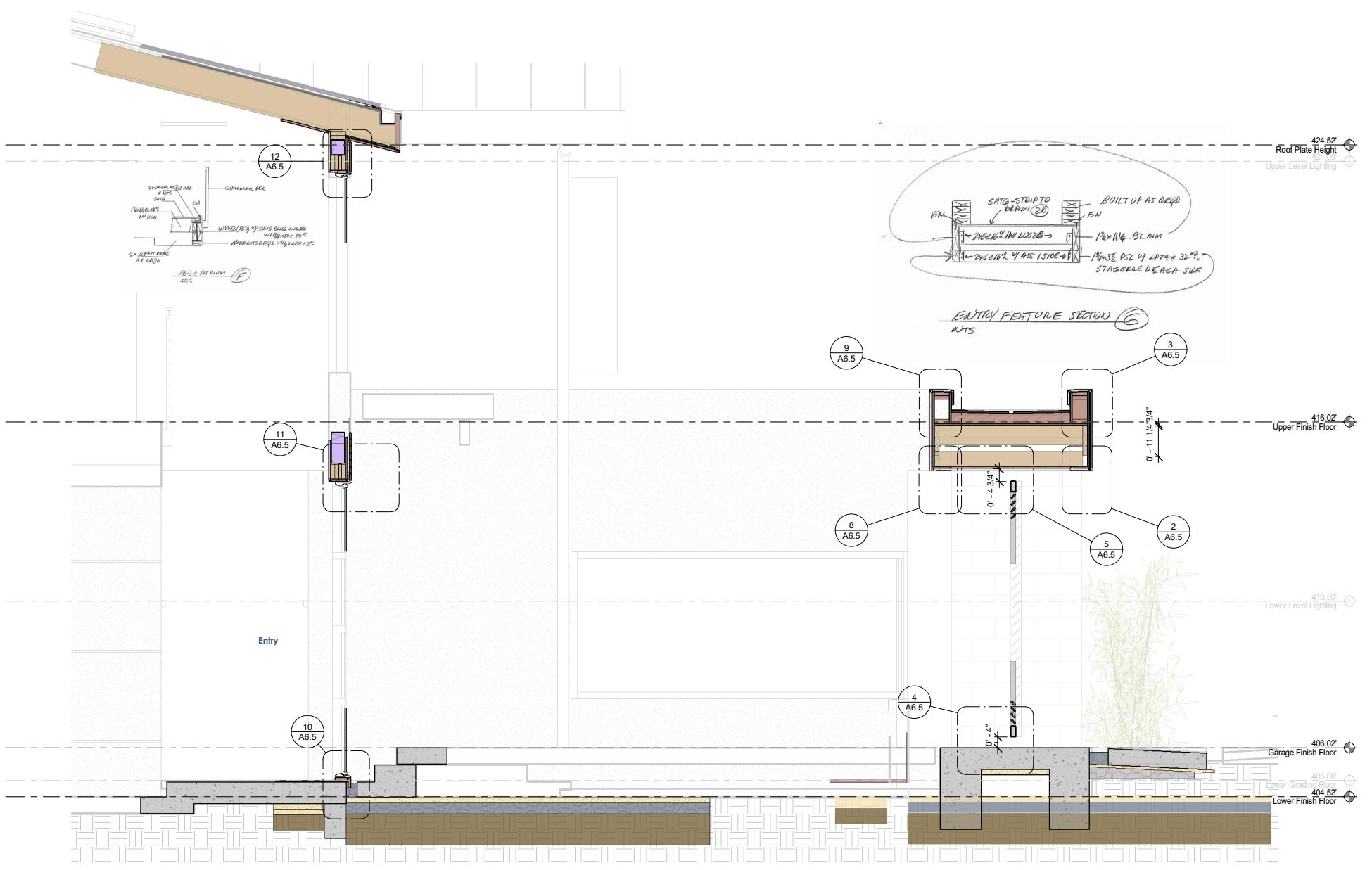
**A6.5**

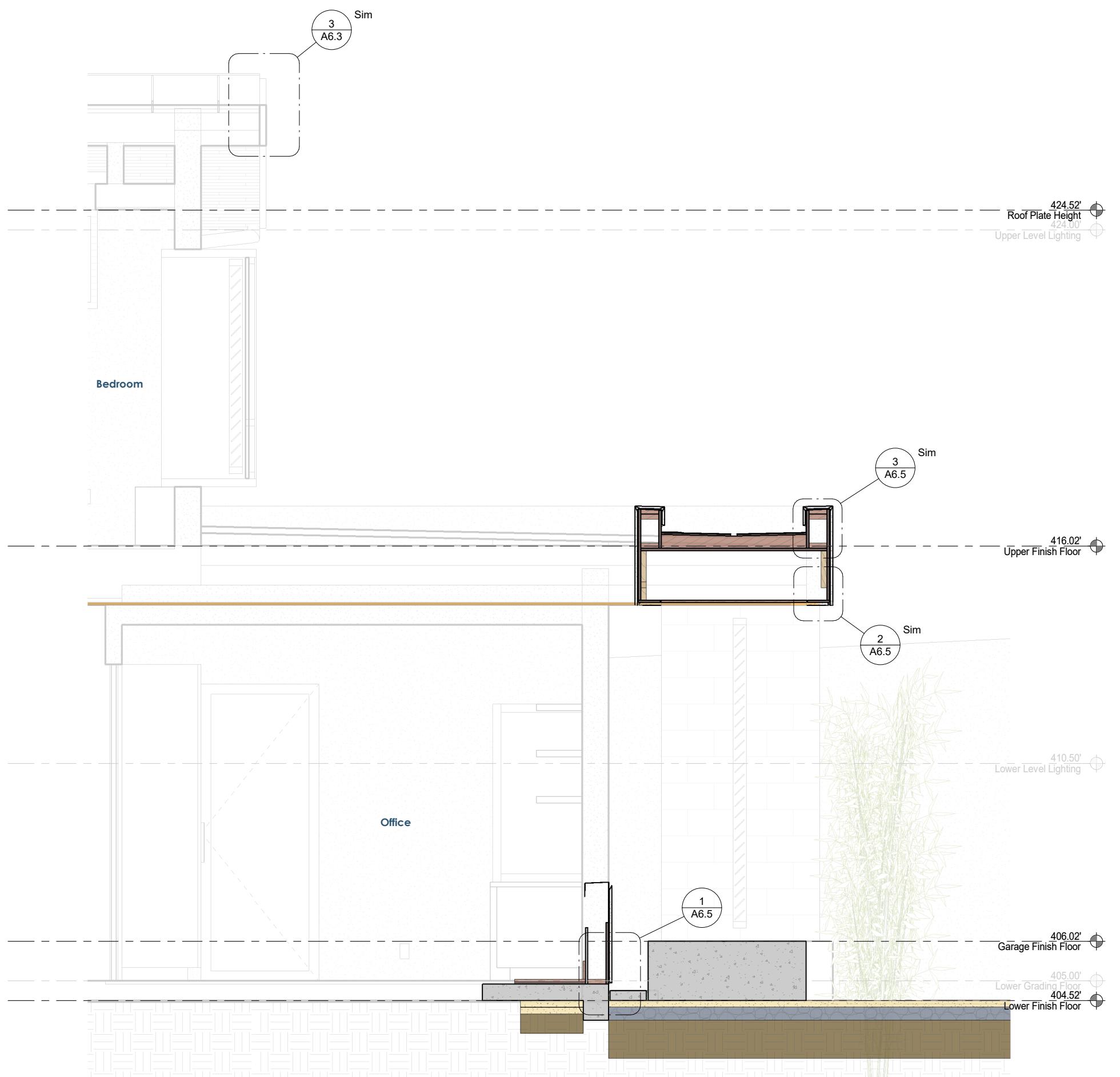


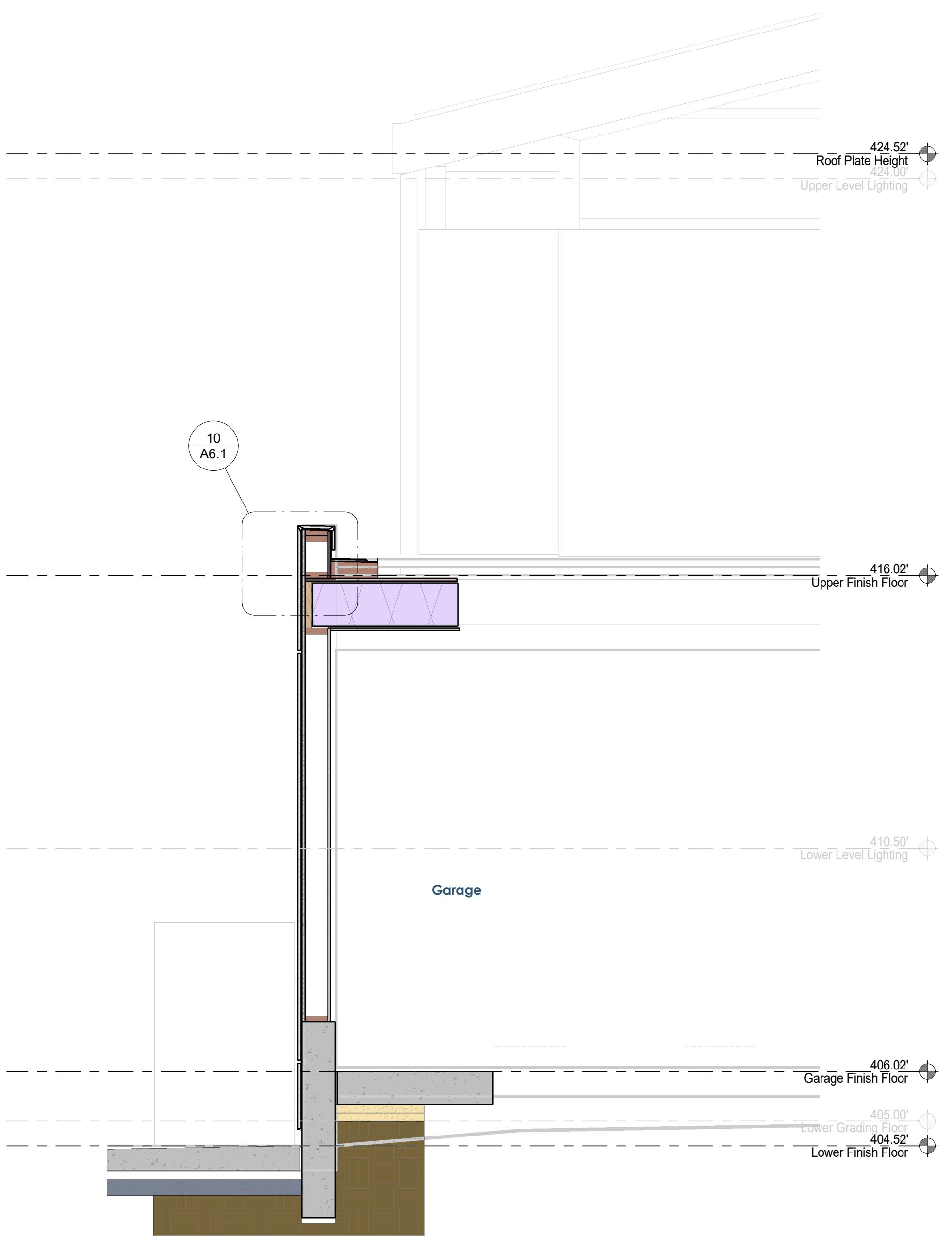
433.50'  
MAX HEIGHT ABOVE CL ST

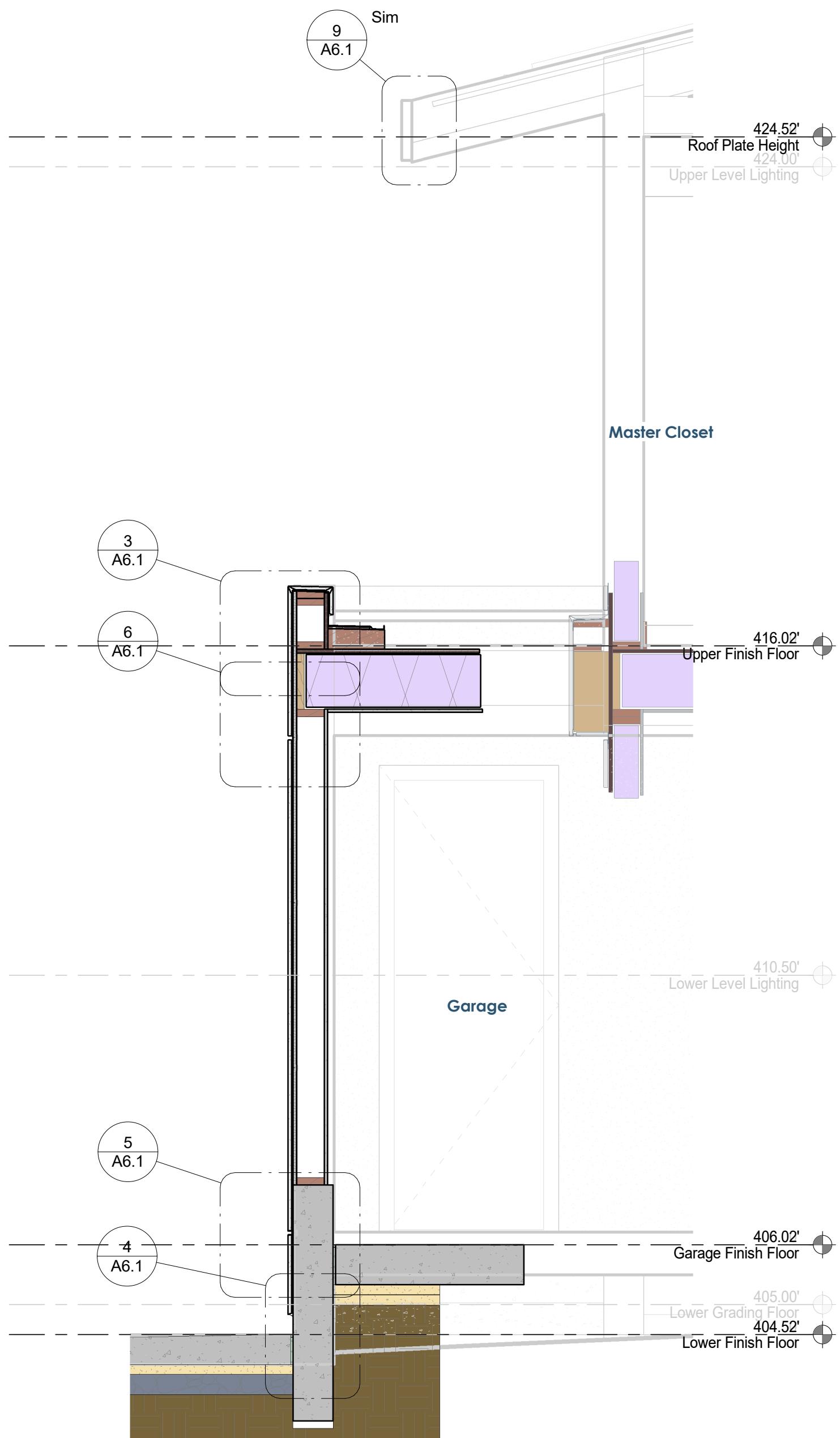


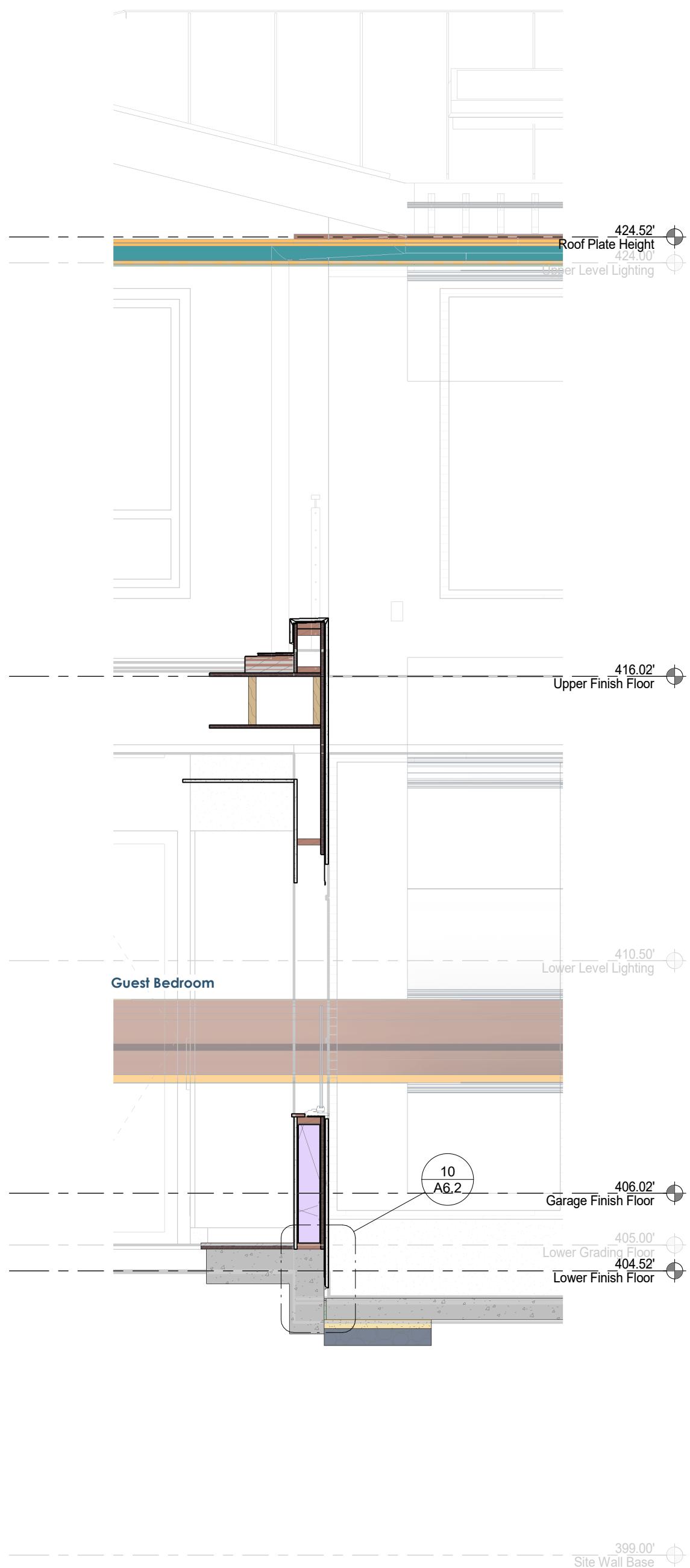


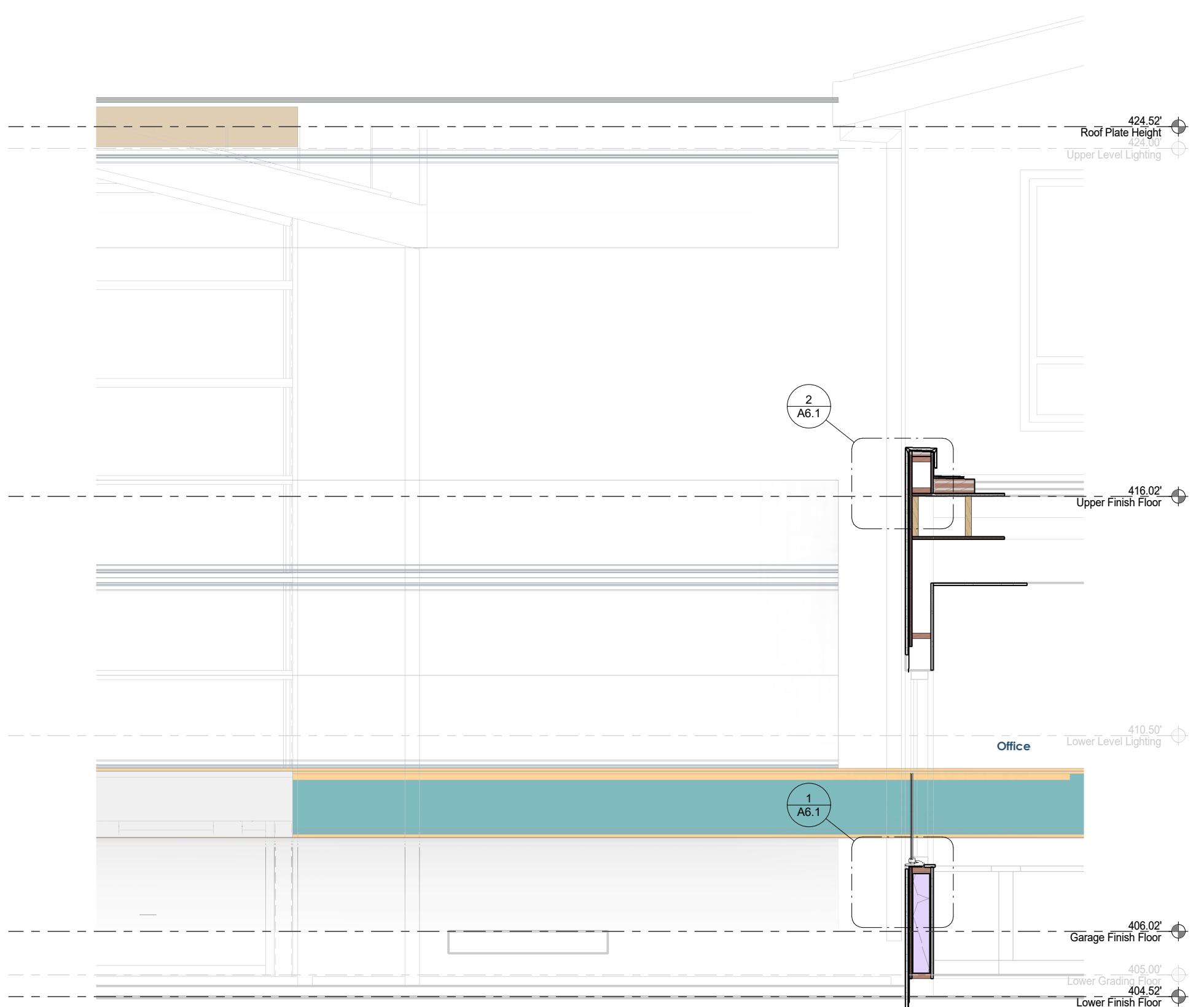




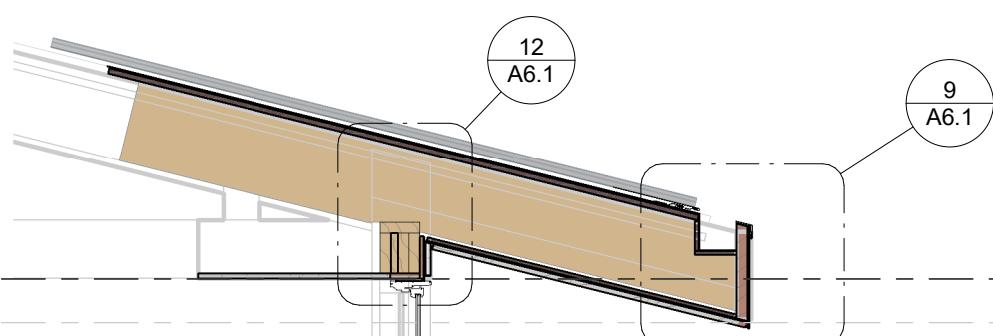






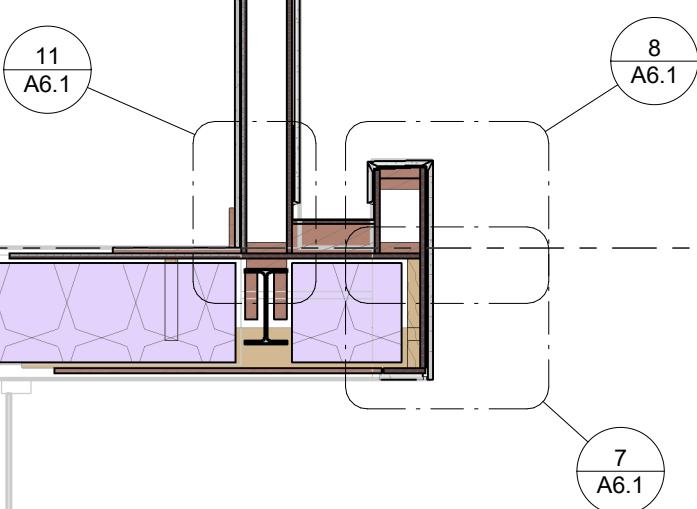


MAX HEIGHT ABOVE CL ST 433.50'



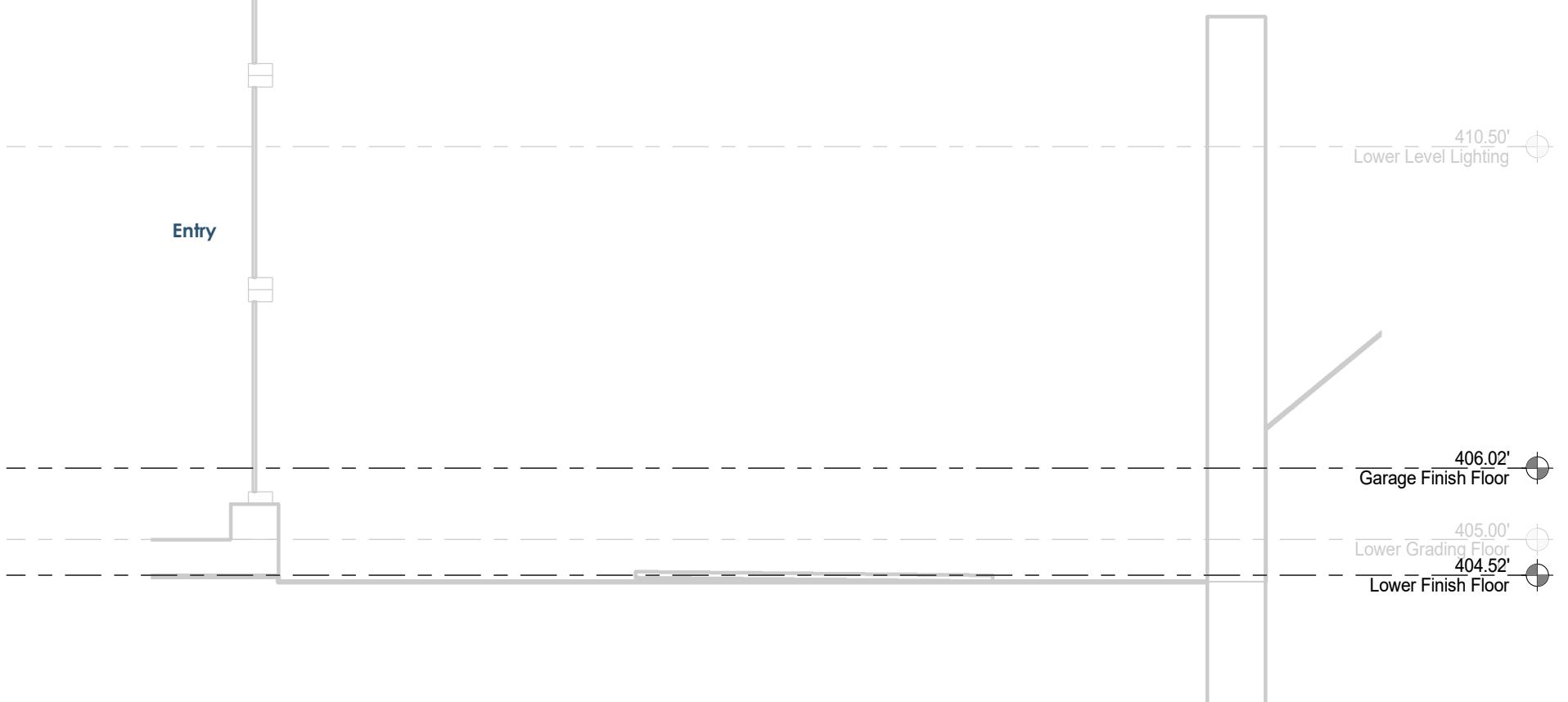
Roof Plate Height 424.52'  
Upper Level Lighting 424.00'

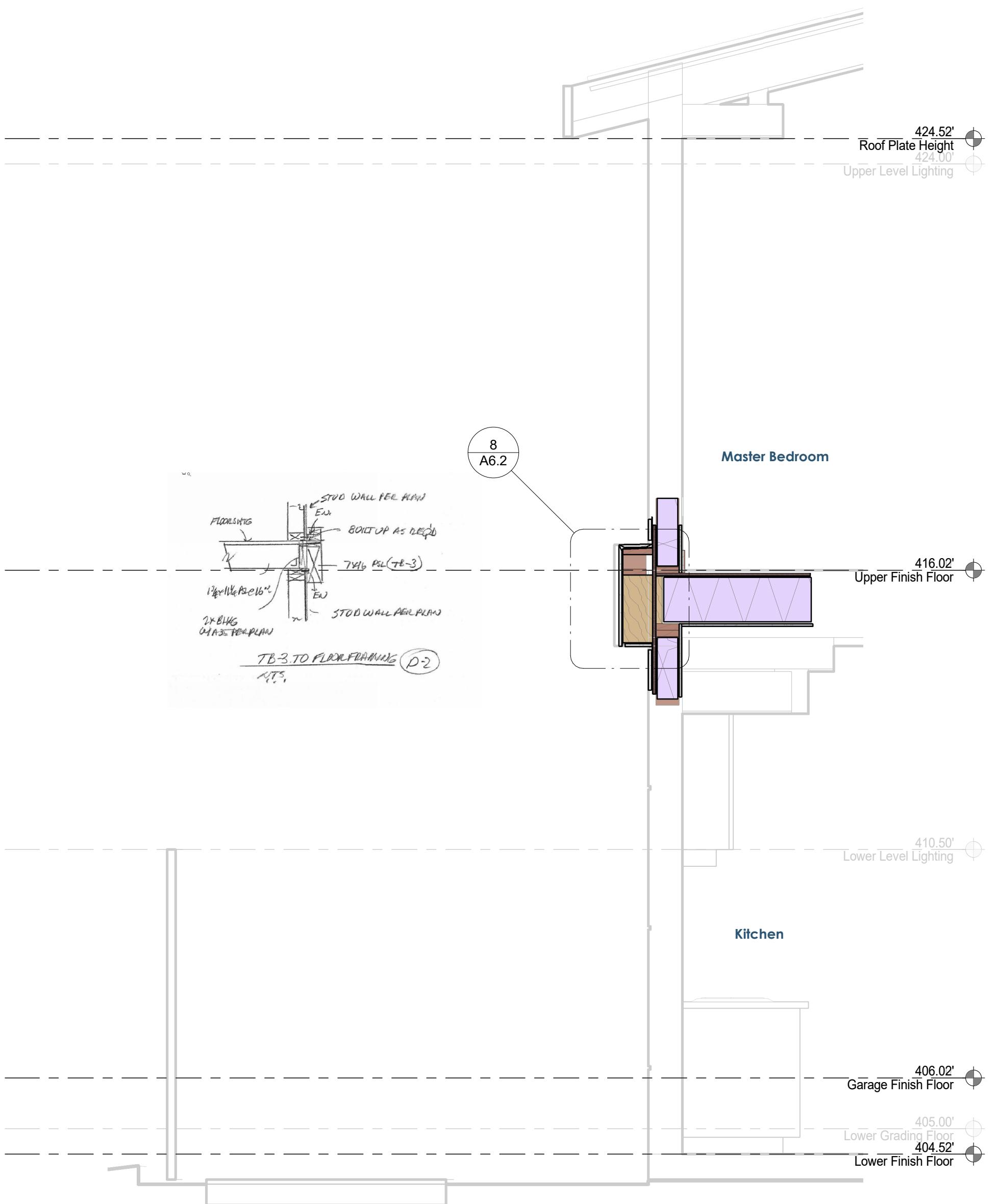
### Bedroom

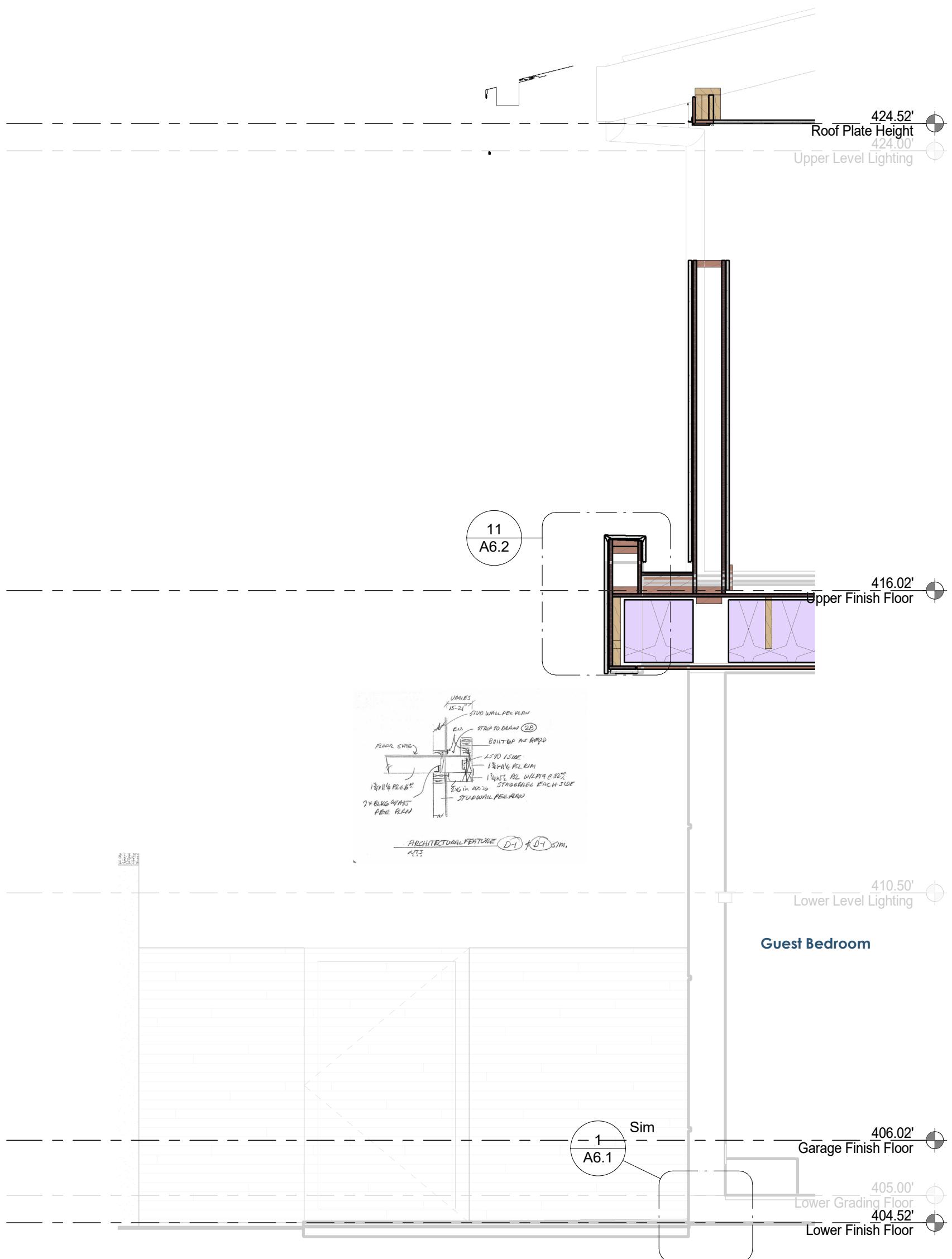


Upper Finish Floor 416.02'

### Entry







433.50'  
MAX HEIGHT ABOVE CL ST

